

# Luke Tao

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## Summary of Qualification

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### Languages

- C++, PHP, JavaScript, Python, C, Scheme, ARM64, MIPS

### Tools and Frameworks

- MERN stack(MongoDB, Express, React, Node), openCV, TensorFlow, Laravel, MySQL, JQuery

## Work Experience

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**C++ Software Engineer**, Kaleidescape 04/2021 –Present(08/2021)

- Resolved image cache loading time using concurrent workers with SQL query callbacks
- Currently building LAN-specific features in a low-memory home cinema system

**Full-Stack Developer**, Digital Extremes 05/2020–09/2020

- Developed fully async GoogleSheet API scripts using Python and Apache to automate news parsing and content deployment, drastically improving run-time performance by over 3 times
- Assisted in the deployment of Twitch extensions during major events by automating caching and optimizing end-user transactions using Python
- Implemented back-end scripts in PHP to improve site integrity by tracking and optimizing database proxies

## Project

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**FlexiPress**, C++,Python 03/2021–Present

- Created an algorithm-complete file compression program that can support almost any combination of data encoding/decoding imaginable
- Constructed to permit full data-tailored encoding operations instead of the standard "zip it all" sequence, decreasing operation time without losing performance (improves most compression ratio by up to 3%)
- Built to perform in low-memory environment, using only C++ standard lib and efficient expected run-time
- Work in progress to support Jpeg, video formats, and ML optimizations for automatic sequence selection

**Vm**, C++ 10/2020–11/2020

- Designed and built a custom version of Vim in C++ to support over 50 commands, along with flexibility for extension maintained (program wide low coupling + high cohesion)
- Implemented a complete terminal interface using C++'s Ncurses library to support cursor, text-wrapping, screen movement, and smart syntax highlighting

## Experience

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**Stanford University, California**, Summer Intern 4/2018–06/2018

- Mechanically constructed an Enigma Machine prototype using a 4070 quad-xor gate and a solenoid switch
- Coordinated with DevOps to modify Enigma algorithms and improved its runtime using Pickle and serializing the data

## Education

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**Candidate for Honours Bachelor of Computer Science**, University of Waterloo 9/2019 - 5/2024

- Favorite Courses: Data-Structures and Data-Management (**Enriched**), Object-Oriented Software Development(**Enriched**), Algorithm Design and Data Abstraction (**Enriched**), Functional Program Design (**Enriched**)
- Awards: Duke of Edinburgh's Award **Gold**, President's Scholarship of Distinction, President's Research Award