Luke Tao

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• https://github.com/tao-luke

Skills

Languages

- C, C++, Rust, Python, SQL

Tools and Frameworks

- GDB, Bazel, Scons, CMake, Valgrind, Matlab, CMock, Unity

Work Experience

Tesla, Vehicle Simulation Software Engineering Intern

Palo Alto, California | 01/2023 - 04/2023

- Implemented continuous, behavior-based assertions to support model validation in over 50 safety-critical, vehicle firmware components
- Integrated simulation backend to support open data transformation using Rust, Polars, and Pyo3,
 permitting flexible signal processing that interfaced both Rust and Python in RTOS validation

Sibros, Firmware Engineer Intern

San Jose, California | 09/2022 - 12/2022

- Designed and implemented a heuristic-based MQTT packet transmission protocol, improving MTU utilization by at least 204% when averaged over 10,000 independent executions
- Extended core product to support CAN multiplexer signal logging, allowing OEMs to flexibly and confidently trace complex CAN DBC data remotely

Huawei Canada, Software Engineer Intern

Toronto, Ontario | 09/2021 - 12/2021

Developed NIST cryptographical features, such as ciphers/hashes, onto credit card RFIDs using C and
 MbedTLS with >= 10% memory reduction compared to standard distribution

Research

High-Performance User-level Threading %, Undergraduate Research Assistant 04/2022 - 09/2022

- Integrated **LTTng** to non-intrusively(<=2% CPU cycles) trace synchronization primitives and user threads in massively-concurrent systems, allowing direct comparison against theoretical bounds

Projects

TheOS

09/2023 – Present

 Build my own RTOS and its micro-Kernel with context-switching, scheduling, and interrupts to manage a Märklin train set on a Raspberry Pi

Waterloo Rocketry, Intercollegiate Rocket Engineering Competition

04/2022 - Present

- Embedded various sensor peripherals onto PIC micro-controllers using C to support rocket load delivery
- Actively triaged tickets and managed technical priority to meet competition deadline

Education

Honours Bachelor of Computer Science, University of Waterloo

09/2019 - 04/2024

- Relevant Courses: Real-Time Operating Systems, Computer Security and Privacy, Computer Networks, Operating Systems, Data-Structures, Algorithms
- Awards: Duke of Edinburgh's Award Gold, President's Research Award, President's Scholarship of Distinction