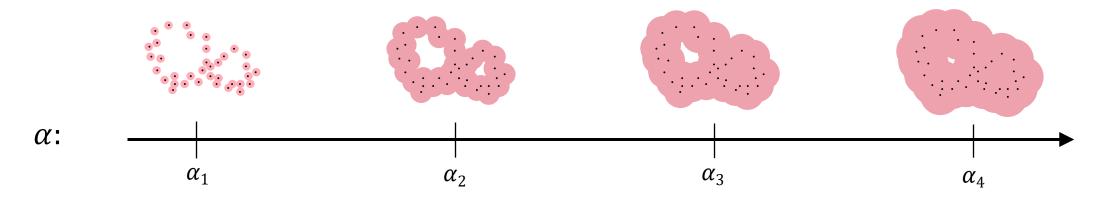
Persistent Homology: Formalization

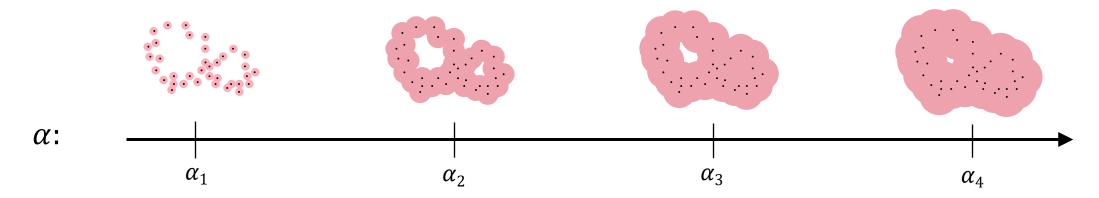
Tao Hou, University of Oregon

Outline for studying persistent homology

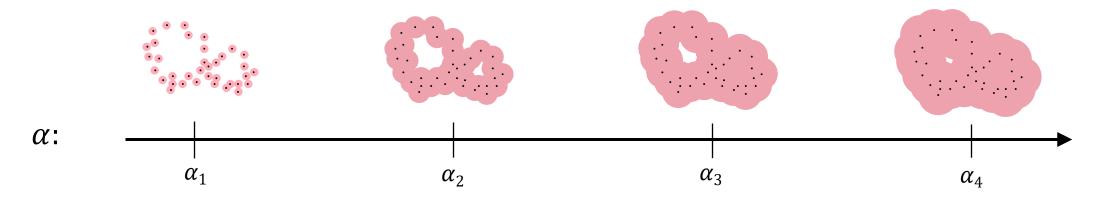
- Intro to persistent homology
 - Build intuitions of persistent homology: what it does, what it produces
- 2. Formalizing persistent homology
 - Introduce its input (filtration) and study an algorithm for computation
- 3. Different ways for building filtrations
 - Vietoris-Rips filtration, sub-levelset filtration
 - Cubical complexes (for images)
- 4. Interpretation and stability of persistence diagram



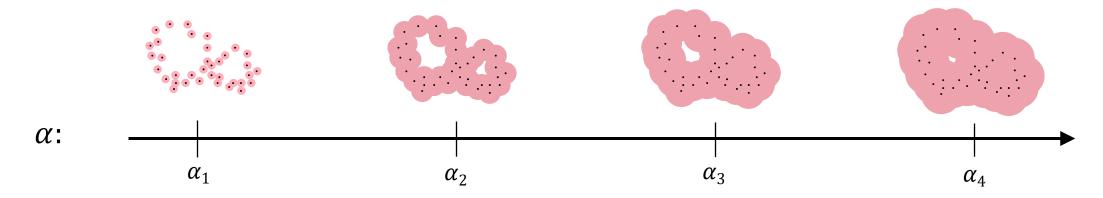
- Recall the growing space:
 - We have a value α ranging within an interval, say, from 0 to ∞
 - Let each value α corresponds to a topological space so that
 - The topological space grows as α increases from 0 to ∞



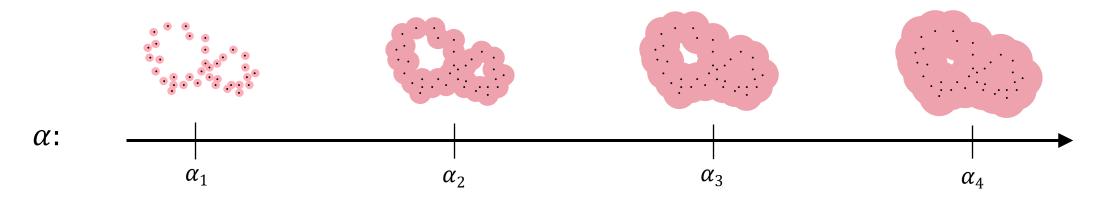
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 - We have a value α ranging within an interval, say, from 0 to ∞
 - Let each value α corresponds to a topological space so that
 - The topological space grows as α increases from 0 to ∞
- Suppose I ask you to represent such a growing space in the computer, can you think of any problems?



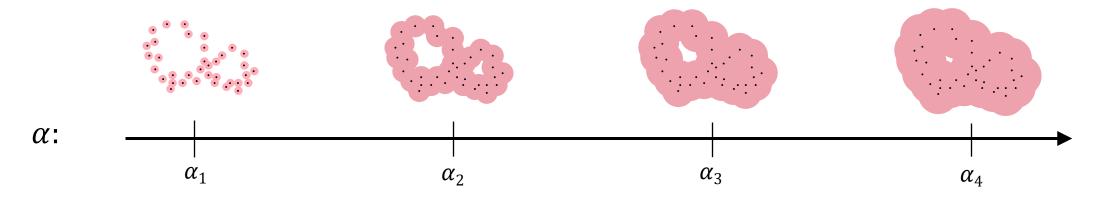
- Problem 1:
 - When α ranges within an interval [s,f], no matter how small the interval is, there are always infinitely many values within the interval



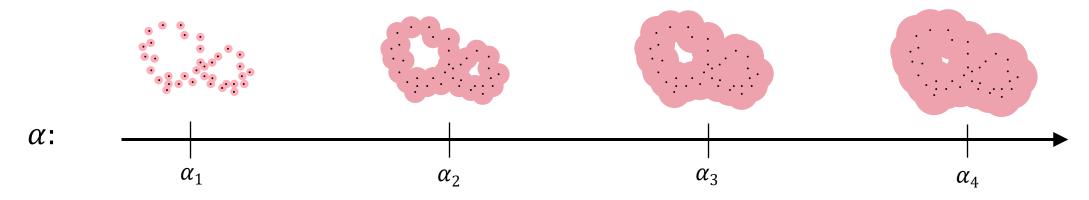
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- Problem 1:
 - When α ranges within an interval [s, f], no matter how small the interval is, there are always infinitely many values within the interval
 - Each α value may correspond to a possibly different space
 - This means there could be infinitely many spaces that we need to store in the computer, which is impossible

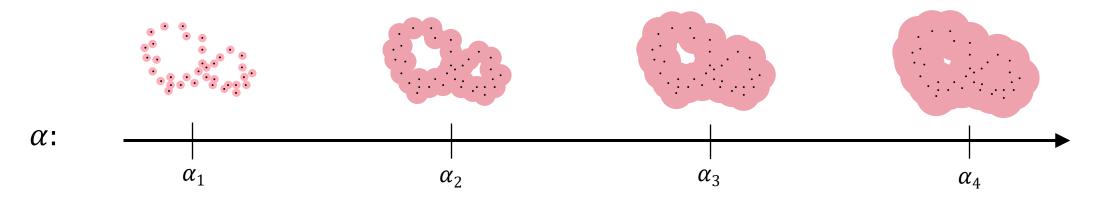


- Solution:
 - While there are infinitely many values for α , our data is still "finite" (e.g., the above point cloud contains finitely many points)



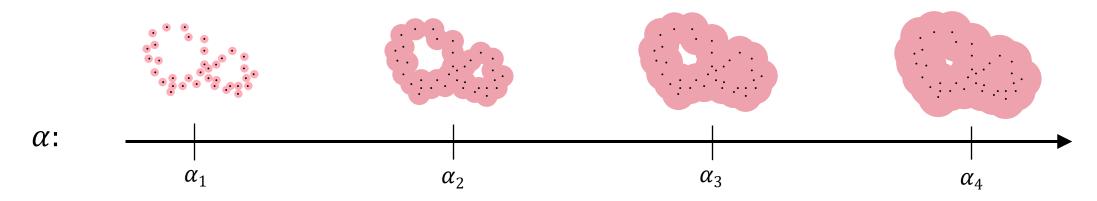
• Solution:

- While there are infinitely many values for α , our data is still "finite" (e.g., the above point cloud contains finitely many points)
- This means that there are only finitely many values of α where the topological space "essentially changes"

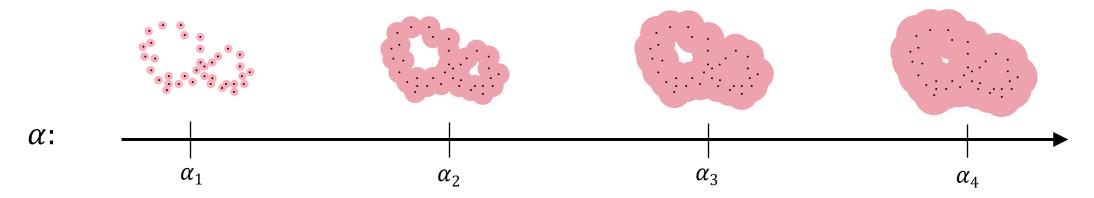


Solution:

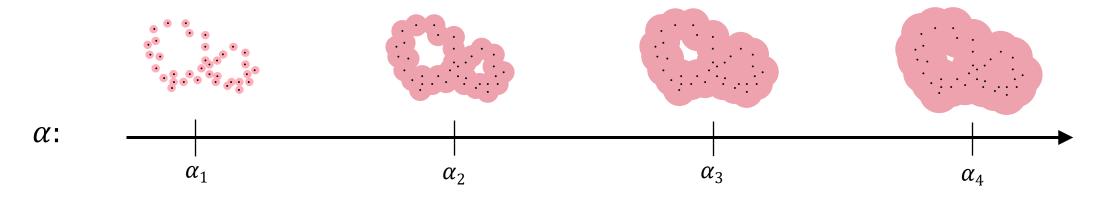
- While there are infinitely many values for α , our data is still "finite" (e.g., the above point cloud contains finitely many points)
- This means that there are only finitely many values of α where the topological space "essentially changes"
- So we only need to record finitely many spaces in computer



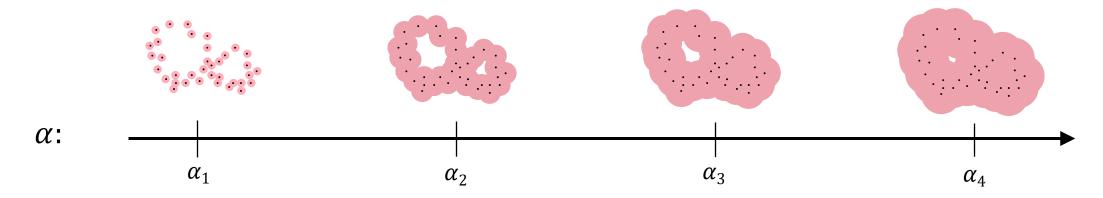
- Remark
 - We will not be very accurate on what the "essential changes" mean here (should be clearer later)



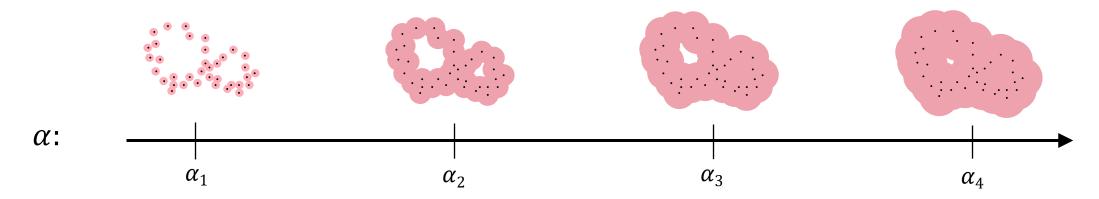
- Remark
 - We will not be very accurate on what the "essential changes" mean here (should be clearer later)
 - BTW, these values where topological space "essentially changes" are called critical values
 - Critical values are important concepts in "Morse theory", but we will not go very deep on it in this course



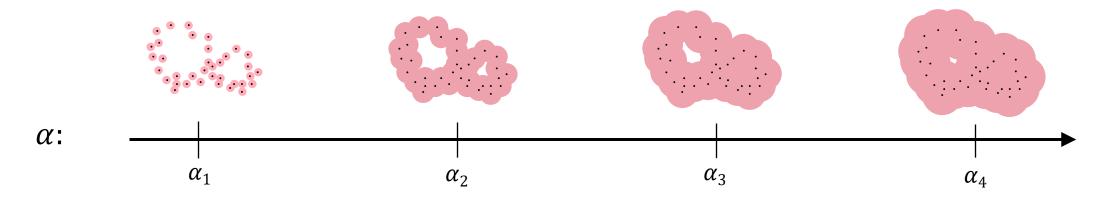
• Problem 2:



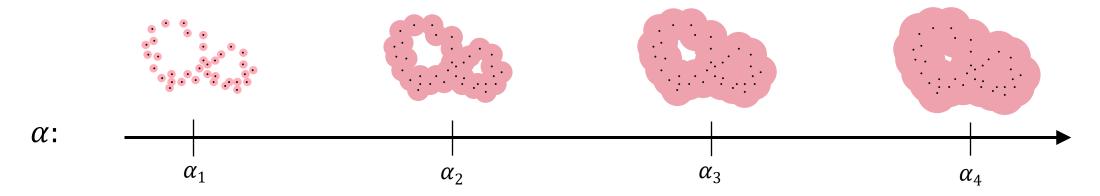
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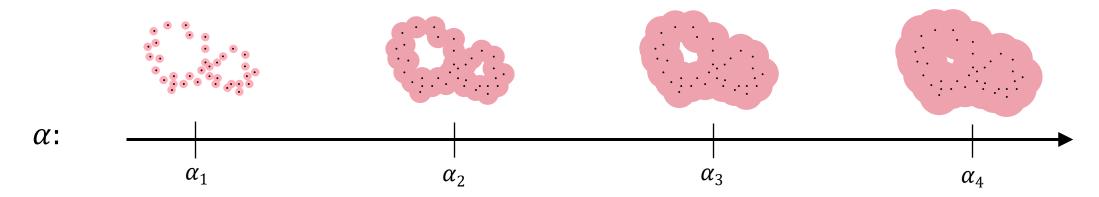


- Problem 2:
 - Even there are finitely many spaces to record, we still need a way to represent each topological space in computer
- Solution:
 - Using simplicial complexes!

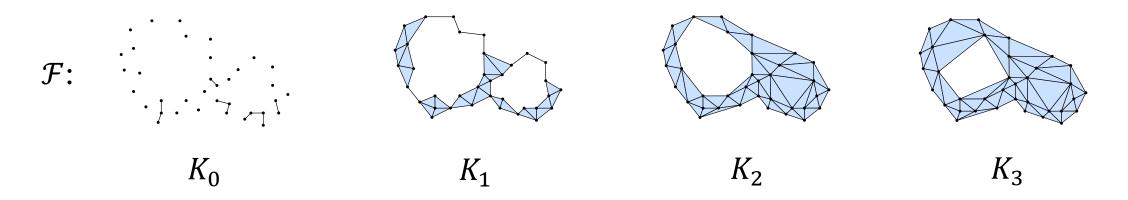


• Hence, the "growing space" in computer is represented by a finite sequence of simplicial complexes, called a **filtration**, which is typically denoted by a calligraphic letter \mathcal{F} ,

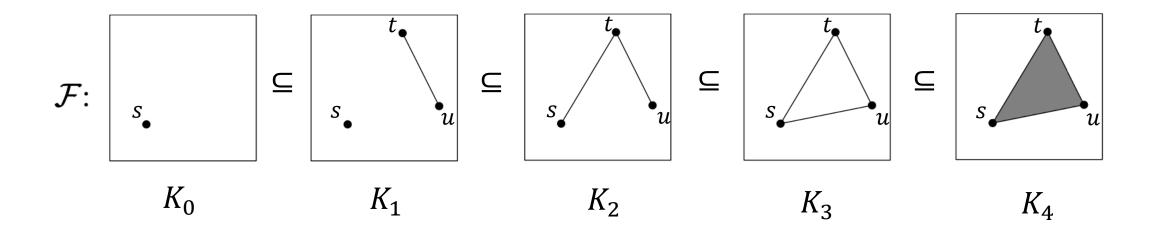
$$\mathcal{F}$$
: K_0 , K_1 , ..., K_m



• Below is an example of a filtration:



• Another example:



- Question: In previous definition, a filtration is only a sequence of complexes.
- How do we account for the fact that the spaces (complexes) grow?

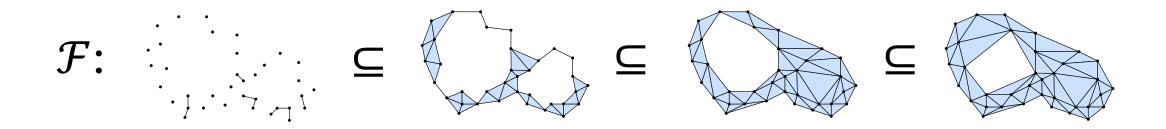
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- How do we account for the fact that the spaces (complexes) grow?
- Answer: We make sure the complexes "grow" by making sure the previous complex is a "subset" (subcomplex) of the next complex.
- **Definition**: A **filtration** is a nested sequence of simplicial complexes

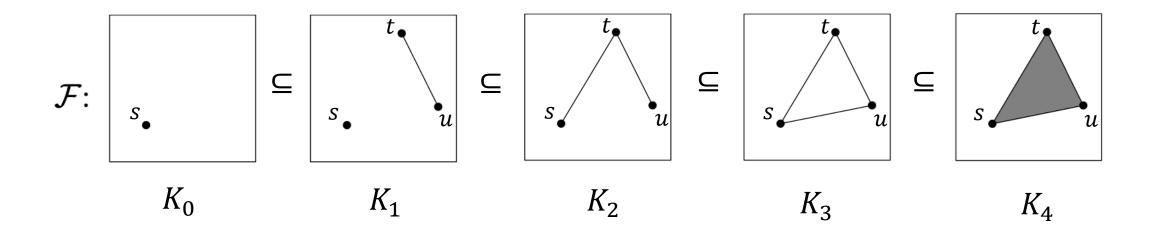
$$\mathcal{F}$$
: $K_0 \subseteq K_1 \subseteq \cdots \subseteq K_m$

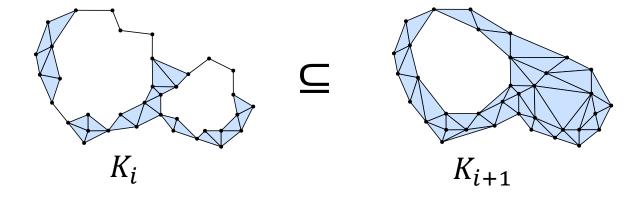
such that each K_i is a subcomplex of K_{i+1} .

• Example:

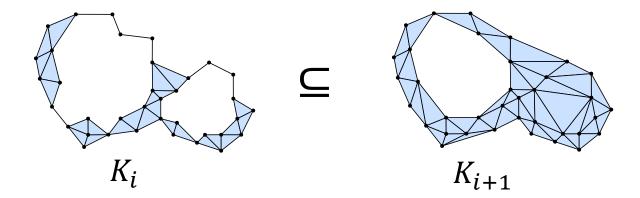


• Another example:

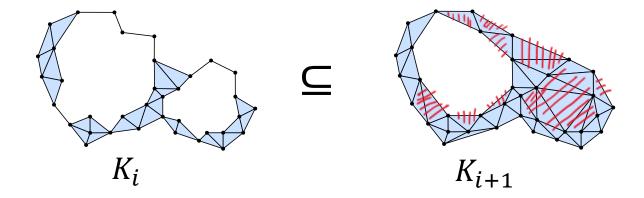




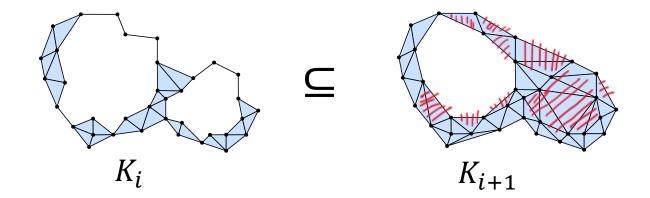
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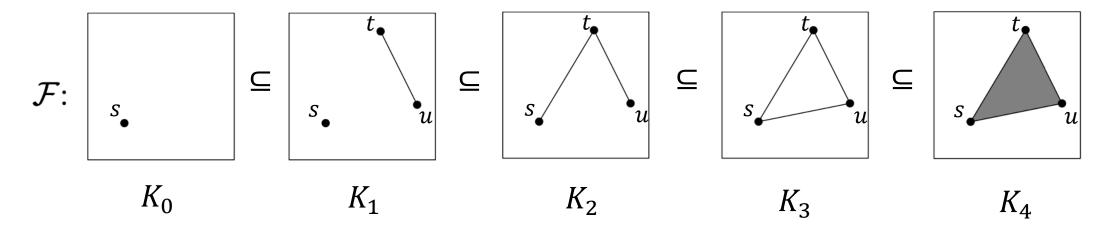


- Now we want to further interpret a filtration
- For this, we focus on a single inclusion in a filtration
- Since it's an inclusion, the difference of the two complexes is that K_{i+1} has some additional simplices than K_i
- So we can consider each inclusion $K_i \subseteq K_{i+1}$ in a filtration

$$\mathcal{F}$$
: $K_0 \subseteq K_1 \subseteq \cdots \subseteq K_m$

as an insertion of a bunch of simplices

For the example:



- K_0 to K_1 : insert vertices t and u and edge tu
- K_1 to K_2 : insert edge st
- K_2 to K_3 : insert edge su
- K_3 to K_4 : insert triangle stu

• More **regulations**: For a filtration

$$\mathcal{F} \colon K_0 \subseteq K_1 \subseteq \cdots \subseteq K_m$$

we typically let the first complex K_0 be empty, and call the last complex K_m the "total complex" (because it contains all simplices) and denote it as K.

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- (1) is easy to see. To see (2), suppose that σ is added later than τ . Then at a certain time, τ is already added to a complex K_i but σ is not in K_i yet. This contradicts the fact that any face of a simplex in the complex is also in the complex.

PD for Filtration

 Filtrations are inputs to the persistent homology pipeline that we want to formalize

PD for Filtration

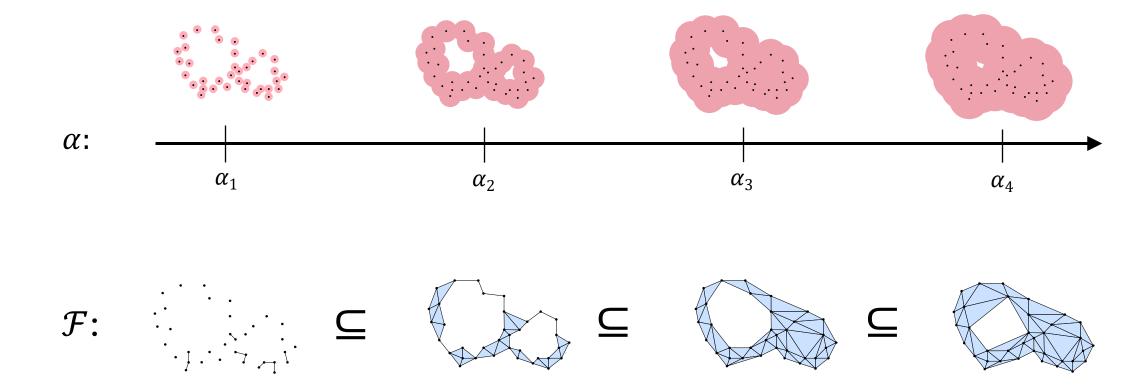
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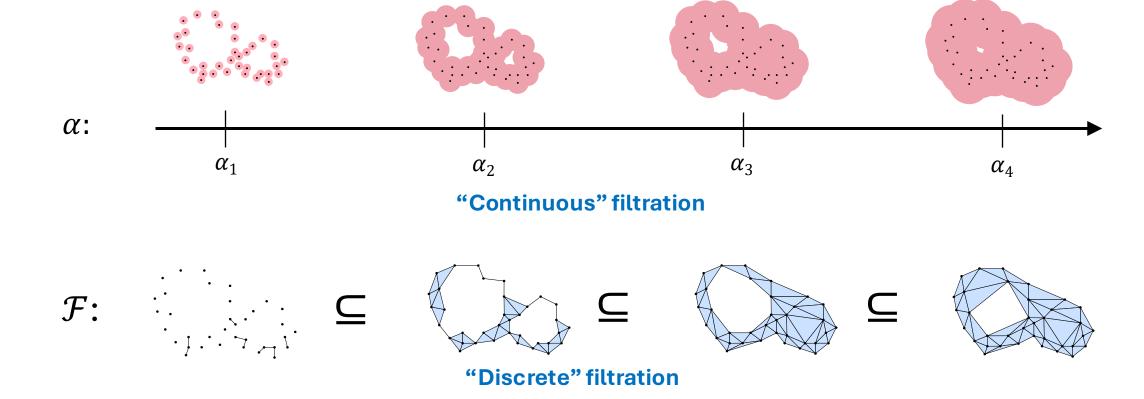
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- Filtrations are inputs to the persistent homology pipeline that we want to formalize
- But still we need to formally define a PD on a filtration of simplicial complexes
- Previously, we only saw some examples of PD on a sequence of "growing spaces", which are not exactly a filtration of complexes.
- Moreover, we haven't really formally defined a PD on a growing space other than showing some examples

• Eventually, we will show that, PDs can be formally defined on both a "growing space" (which is continuous) and a "filtration of complexes" (which is discrete).



- Eventually, we will show that, PDs can be formally defined on both a "growing space" (which is continuous) and a "filtration of complexes" (which is discrete).
- We sometimes call the former one a "continuous" filtration and latter a "discrete" filtration (by default, a "filtration" without modifiers is always a discrete one).



- However, formally defining PD on a continuous or a discrete filtration needs a lot of mathematics (a lot of algebra, category theory, or quiver theory), which is beyond the scope of the course.
- So to understand the definition of a PD, we shall see how to compute a PD on a discrete filtration.
- Things can get a bit technical from now on.

- For computing persistence diagram, we focus on a special type of filtration.
- **Definition**: A **simplex-wise filtration** is a filtration such that each consecutive complexes differ by only a single simplex, i.e., in

$$\mathcal{F}$$
: $\emptyset = K_0 \subseteq K_1 \subseteq \cdots \subseteq K_m = K$

for each inclusion $K_{i-1} \subseteq K_i$, we have that K_i is derived from K_{i-1} by inserting a single simplex typically denoted σ_i .

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• Because of the constructions, we can also consider a simplex-wise filtration

$$\mathcal{F}: \varnothing = K_0 \stackrel{\sigma_1}{\longleftrightarrow} K_1 \stackrel{\sigma_2}{\longleftrightarrow} \cdots \stackrel{\sigma_{m-1}}{\longleftrightarrow} K_{m-1} \stackrel{\sigma_m}{\longleftrightarrow} K_m = K$$

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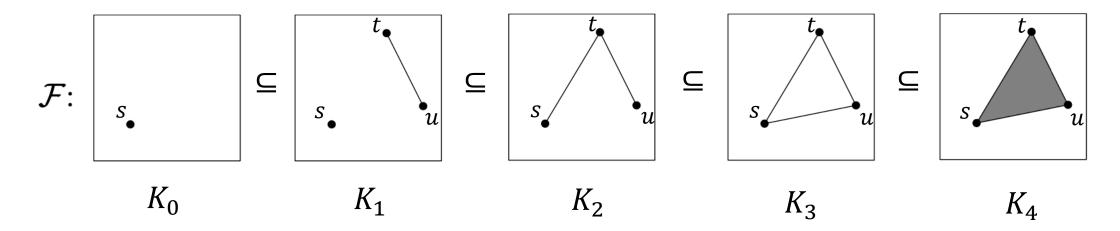
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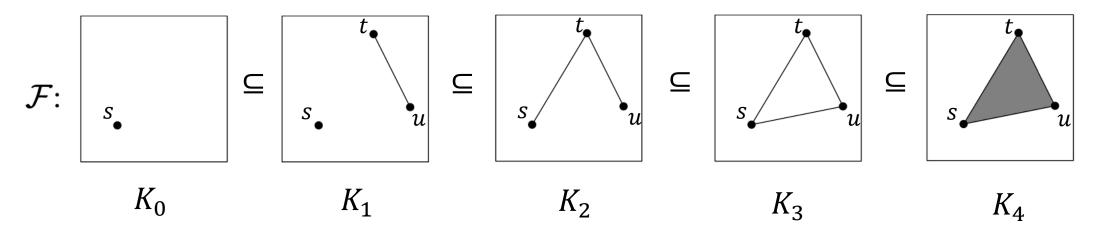
as a sequence of simplices $\sigma_0, \sigma_1, \dots, \sigma_{m-1}$ inserted one by one following the order.

 Fact: Each general filtration (not necessarily simplex-wise) can be made into a simplex-wise one by padding additional complexes (or expanding the inclusions)

- K_0 to K_1 : insert vertices t and u and edge tu
- K_1 to K_2 : insert edge st
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• To convert to simplex-wise, only need to add an empty complex at the beginning and insert two additional complexes between K_0 to K_1 .

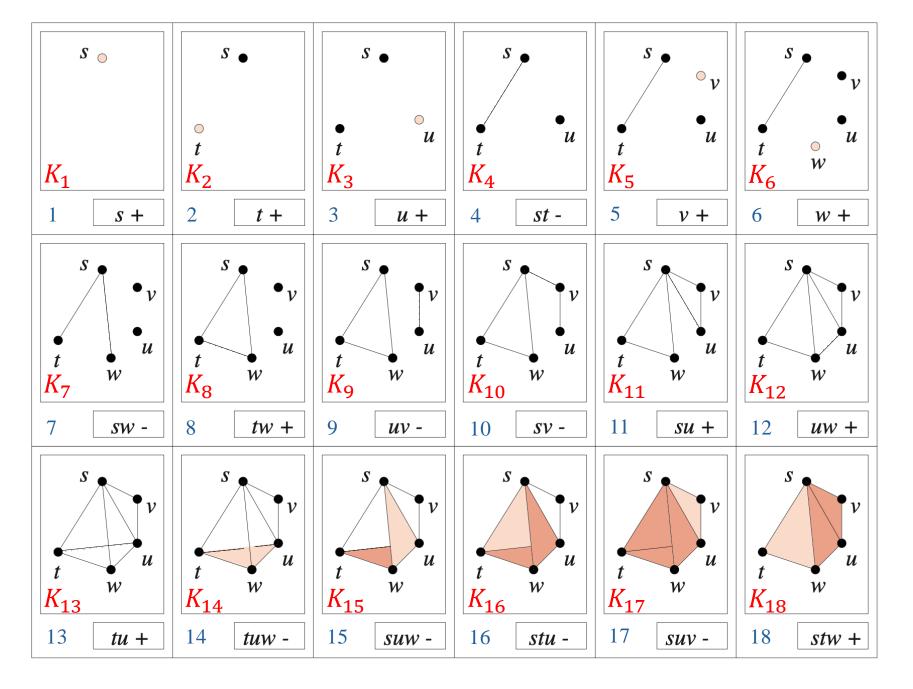
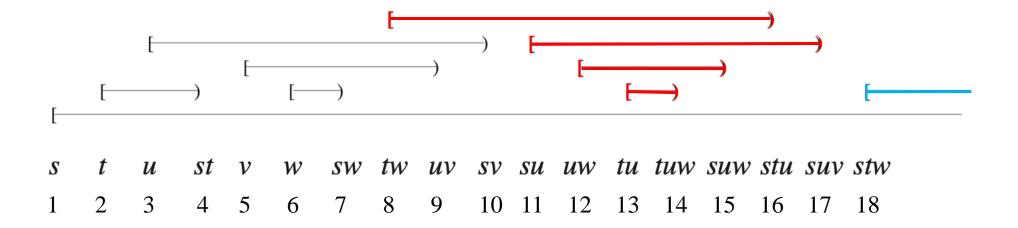


Image source: Edelsbrunner, Letscher, and Zomorodian. Topological persistence and simplification.

Algorithm

• Notice that the input filtration \mathcal{F} must be simplex-wise

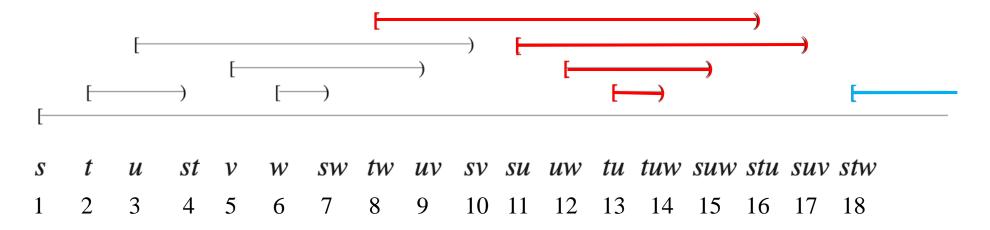
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Input: a filtration \mathcal{F} as a sequence of simplices \sigma_1, \sigma_2, \ldots, \sigma_m
Output: p-th PD of \mathcal{F}, PD_p(\mathcal{F}), for each dimension p
 1: set each \sigma_i in {\mathcal F} as "unpaired"
 2: \zeta = a table mapping each \sigma_i to a cycle \zeta(\sigma_i) initially undefined
 3: for \sigma_i = \sigma_1, \sigma_2, \ldots, \sigma_m do
 4: z = \partial(\sigma_i)
       while z \neq 0 do
               let \sigma_i be the simplex with maximum index in z
              if \sigma_i is unpaired then break
              z = z + \zeta(\sigma_i)
 8:
          if z \neq 0 then
 9:
               pair \sigma_i with \sigma_i and set \sigma_j, \sigma_i as "paired"
10:
              \zeta(\sigma_i) = z
11:
              p =  dimension of \sigma_i
12:
               add (j,i) to \mathsf{PD}_p(\mathcal{F})
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14: for each each unpaired \sigma_i do
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15:
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16:
```



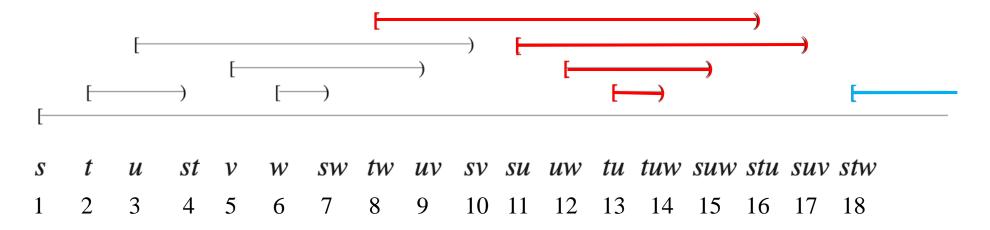
• Black: PD_0

• Red: *PD*₁

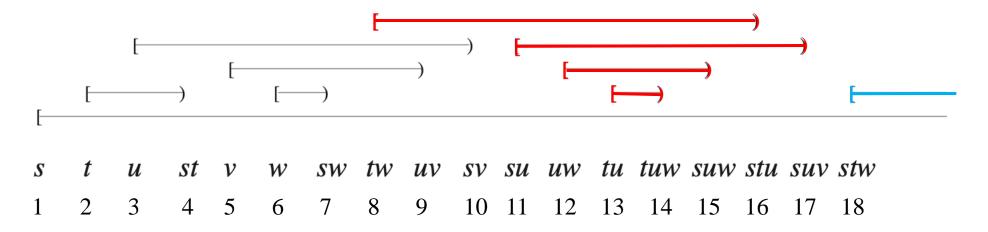
• Blue: *PD*₂



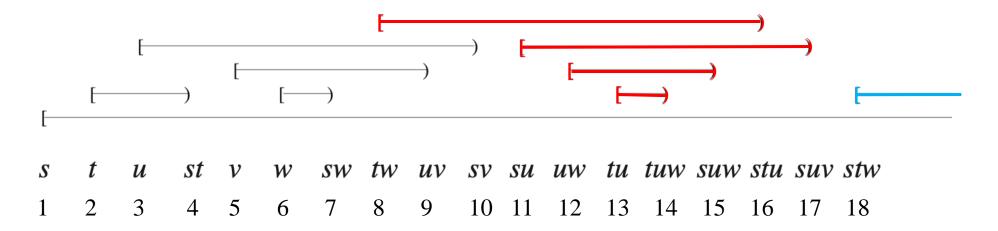
• Notice: instead of drawing each pair of birth / death as a point on 2D plane, we just let each pair of birth and death form an interval, indicating the "time" in which a certain homology hole persists (will see examples later)



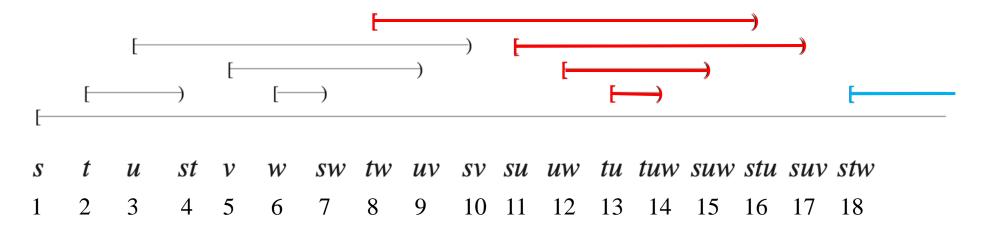
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- The above is also called the **persistence barcode**



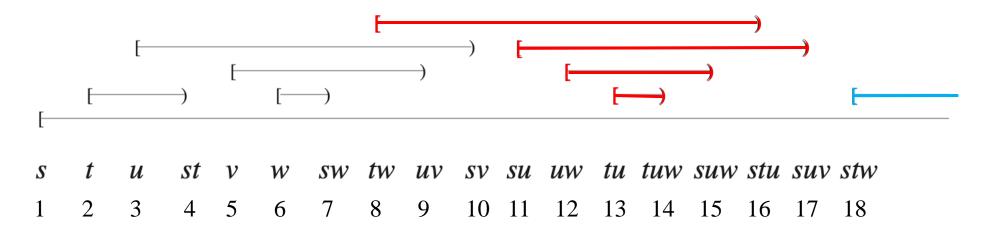
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- So persistence barcodes and persistence diagrams are just the same things displayed in different ways (we sometimes also use the two terms interchangeably)



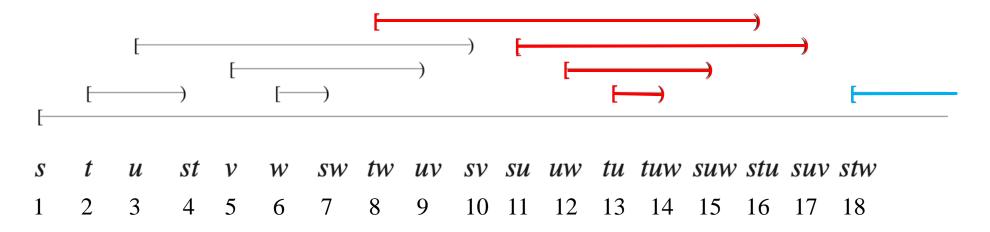
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- The above is also called the **persistence barcode**
- So persistence barcodes and persistence diagrams are just the same things displayed in different ways (we sometimes also use the two terms interchangeably)
- Also notice: In persistence barcode, we always draw each interval as left-closed, right open (there is a technical reason for this but explaining this a little beyond scope)



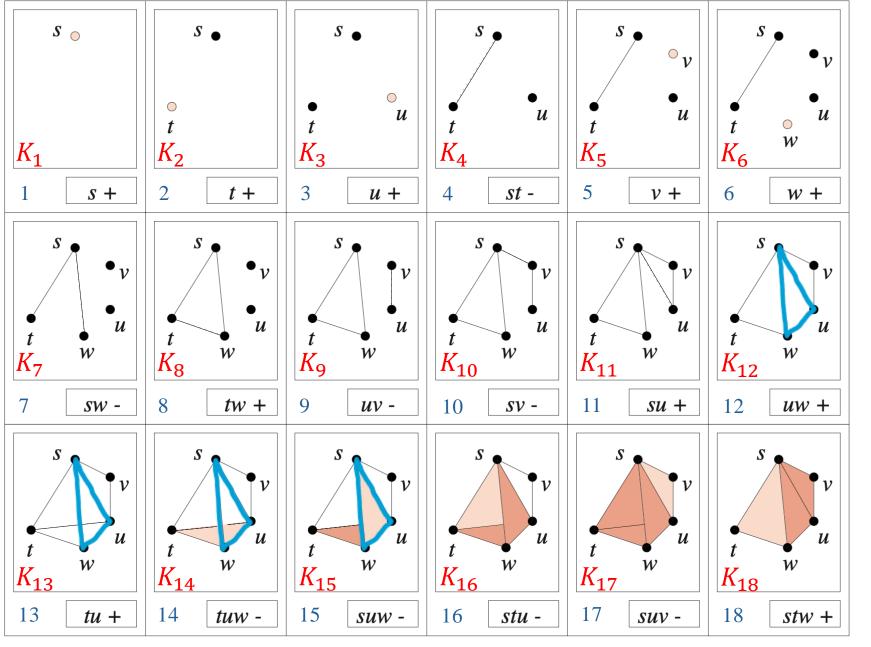
• We also notice that the cycle recorded in the " ζ table" indeed captures the homology hole born and died with a birth-death interval in the barcode (point in the PD)



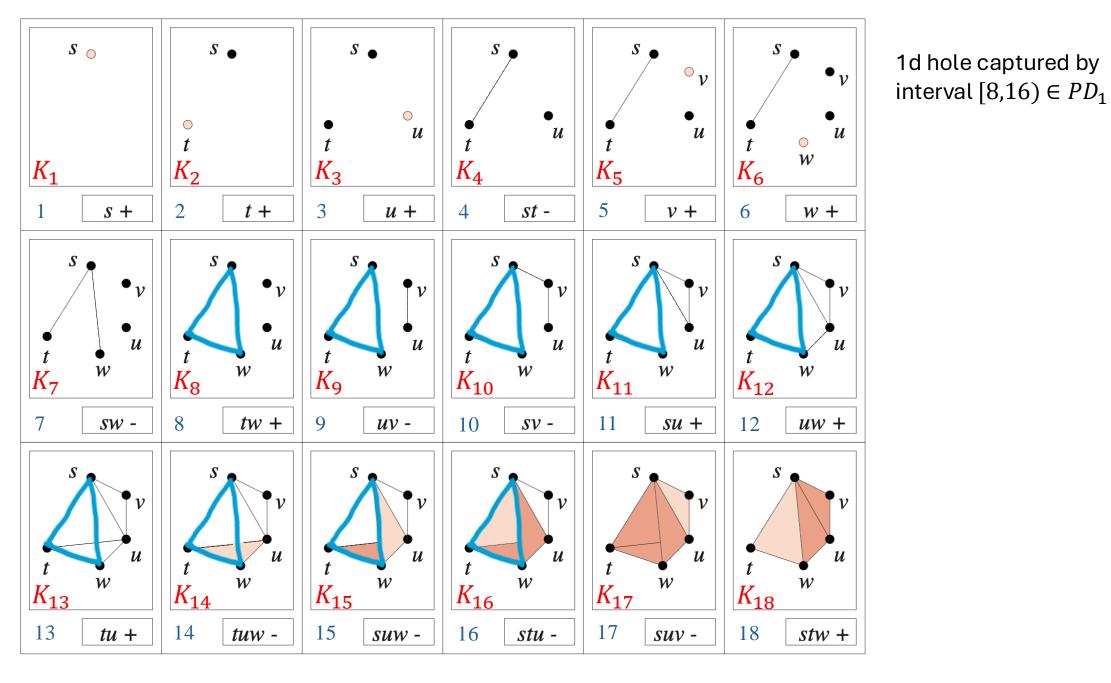
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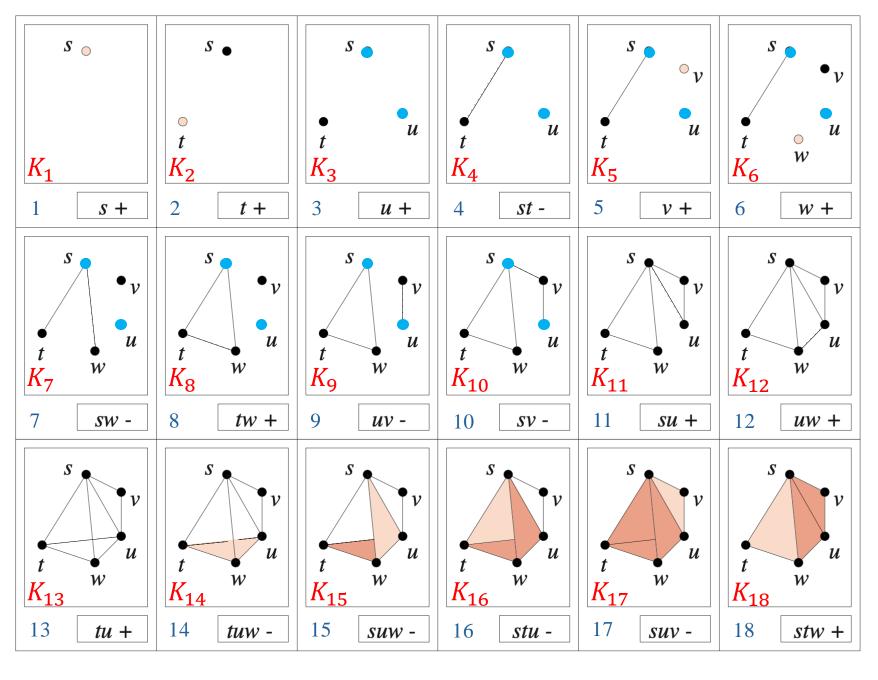


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- This $\zeta[\sigma_h]$ is also called the **representative** for the interval [b,d).



1d hole captured by interval $[12,15) \in PD_1$





- Od hole captured by interval $[3,10) \in PD_0,$ which is the gap between s and u.
- The gap disappears when the two points become connected

More interpretations of the algorithm:

• When processing each σ_i , if the while loop ends with z=0, then the simplex σ_i is called positive

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 6:
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More interpretations of the algorithm:

- When processing each σ_i , if the while loop ends with z=0, then the simplex σ_i is called positive
- It means that inserting σ_i creates a new homology hole

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```

• E.g., inserting $\sigma_8 = tw$ creates the blue 1d hole

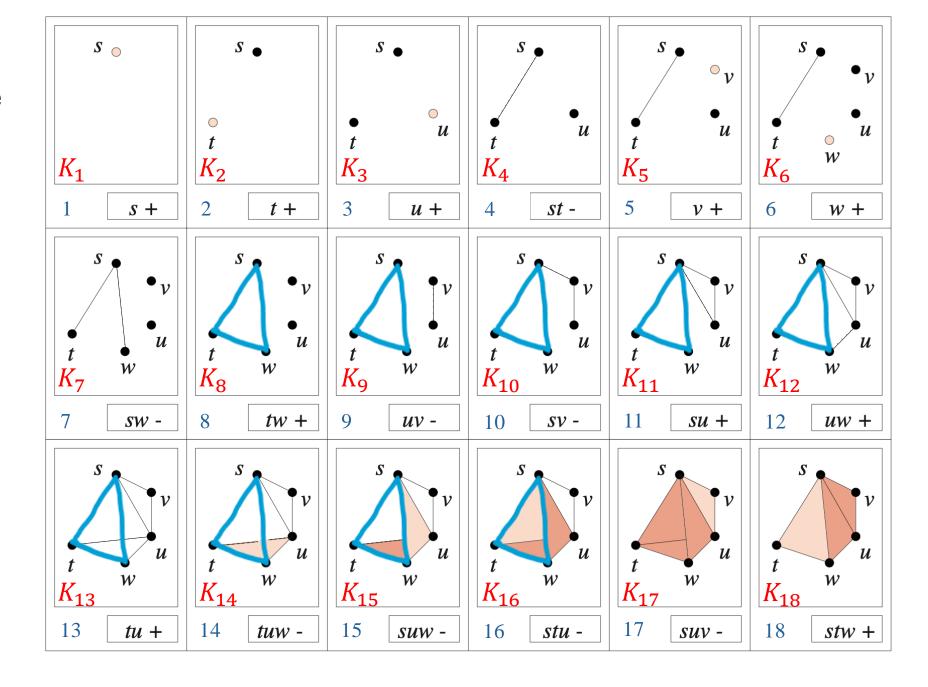


Image source: Edelsbrunner, Letscher, and Zomorodian. Topological persistence and simplification.

• If the while loop ends with $z \neq 0$, then the simplex σ_i is called **negative**

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• E.g., inserting $\sigma_{16} = stu \text{ kills the}$ blue 1d hole

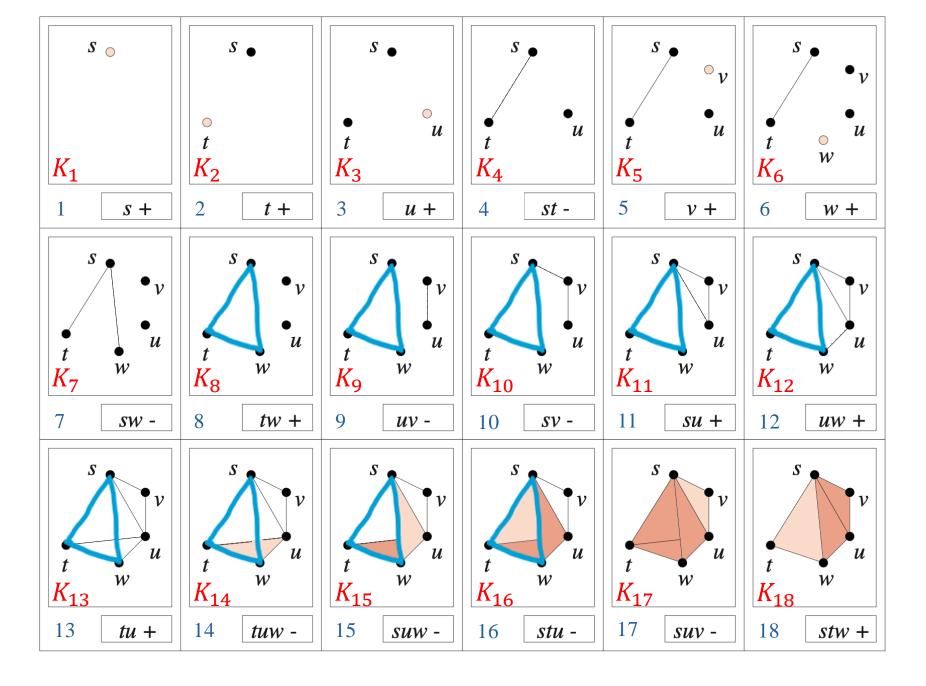


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We have that line 10 in the algorithm is always pairing

- a positive simplex σ_j with
- ullet a negative simplex σ_i

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In the worst case, both inner and outer loop iterates O(m) time, and hence $O(m^3)$ oveall

Input: a filtration \mathcal{F} as a sequence of simplices $\sigma_1, \sigma_2, \ldots, \sigma_m$ Output: p-th PD of \mathcal{F} , PD $_p(\mathcal{F})$, for each dimension p1: set each σ_i in \mathcal{F} as "unpaired" 2: $\zeta =$ a table mapping each σ_i to a cycle $\zeta(\sigma_i)$ initially undefined 3: for $\sigma_i = \sigma_1, \sigma_2, \ldots, \sigma_m$ do $z = \partial(\sigma_i)$ while $z \neq 0$ do let σ_i be the simplex with maximum index in zif σ_i is unpaired then break $z = z + \zeta(\sigma_i)$ if $z \neq 0$ then 9: pair σ_i with σ_i and set σ_i , σ_i as "paired" 10: $\zeta(\sigma_i) = z$ 11: p =dimension of σ_i 12: add (j,i) to $\mathsf{PD}_p(\mathcal{F})$ 13: 14: **for each** each unpaired σ_i **do** p =dimension of σ_i 15: add (i, ∞) to $\mathsf{PD}_p(\mathcal{F})$ 16:

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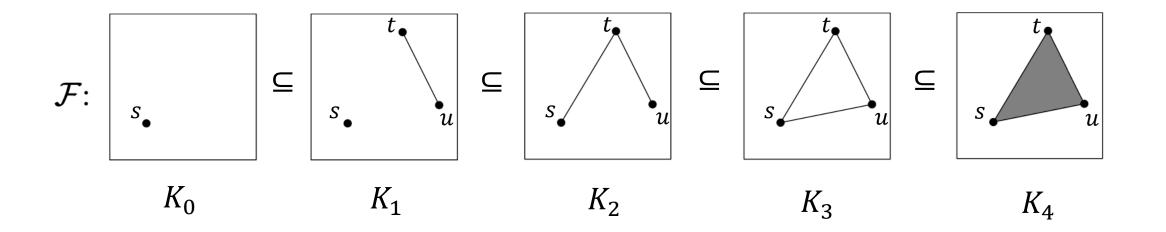
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 - 4. During the contraction, some intervals in $PD(\mathcal{F}')$ may disappear (birth and death coincide)



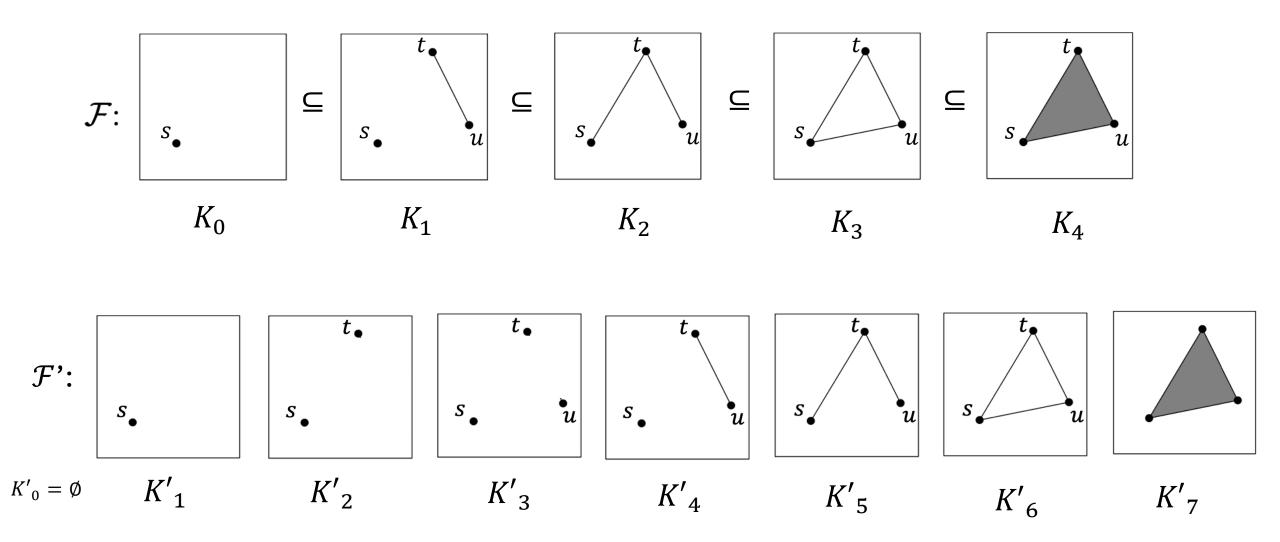


Image source: Patrick Schnider. Introduction to Topological Data Analysis Lecture Notes FS 2023

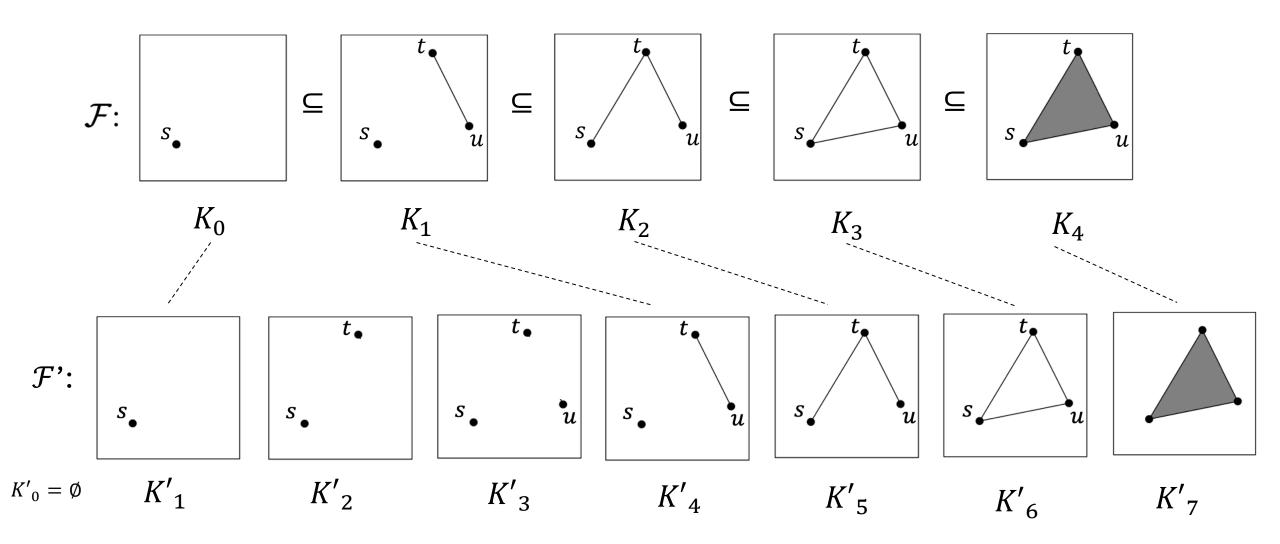
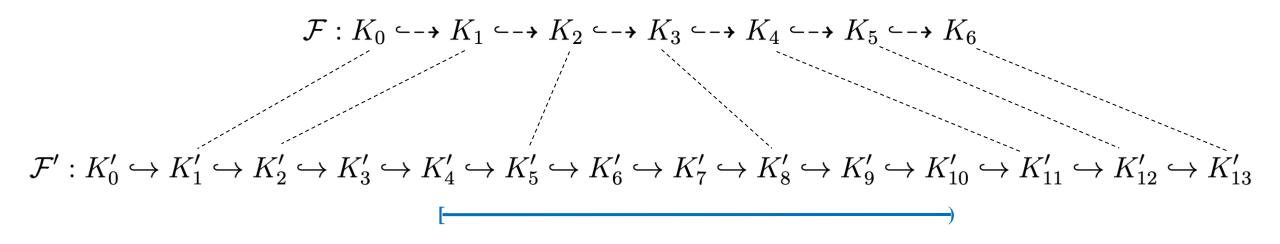
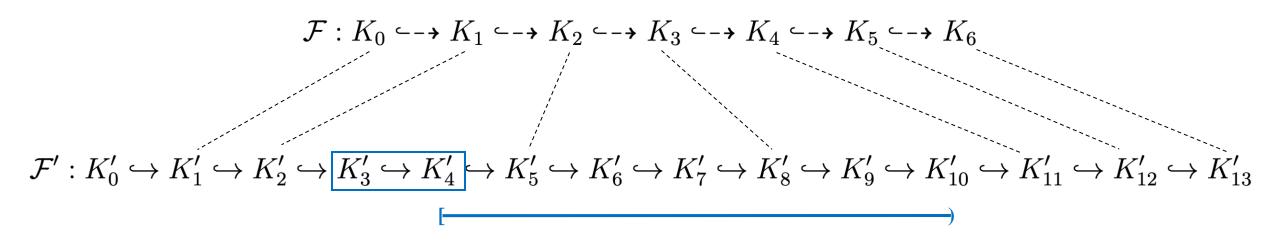


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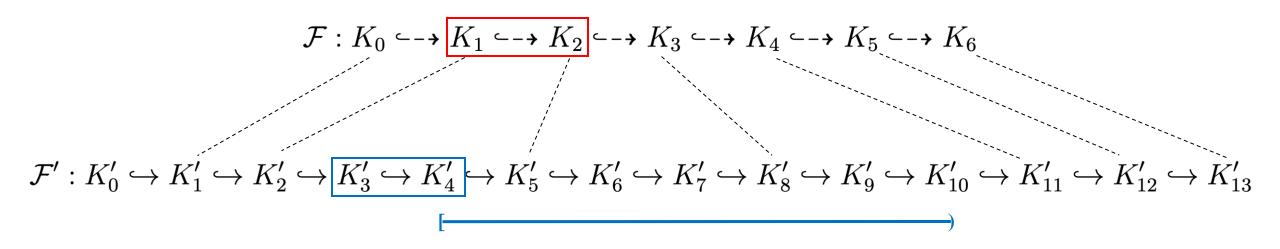
• Another interactive example for correspondence between a general filtration and its simplex-wise version: https://iuricichf.github.io/ICT/algorithm.html



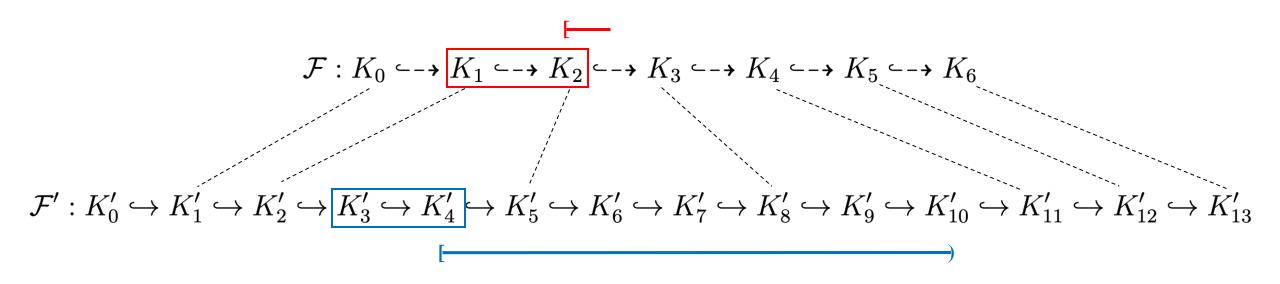


"Contracting" $[4,10) \in PD(\mathcal{F}')$ into one for $PD(\mathcal{F})$:

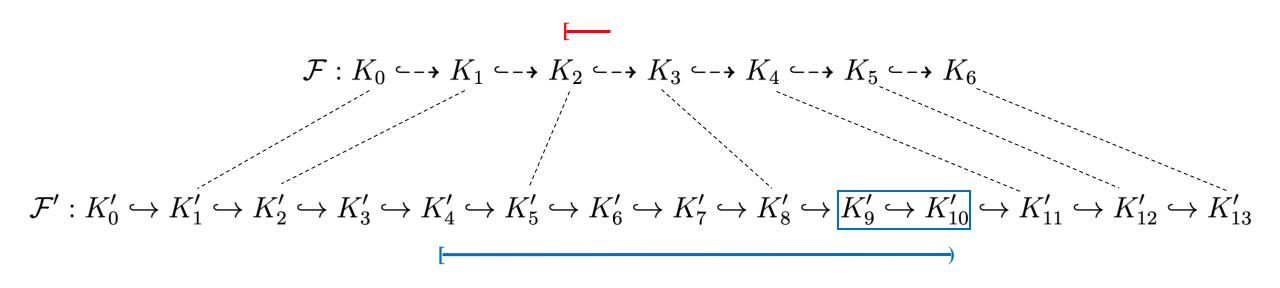
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- In \mathcal{F} , the homology feature is born when we go from K_1 to K_2 , aka in K_2

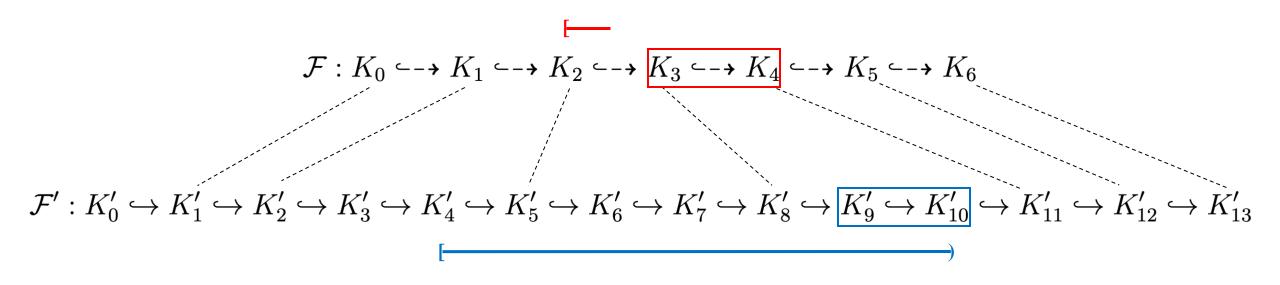


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- So the birth of the corresponding interval in $PD(\mathcal{F})$ is 2

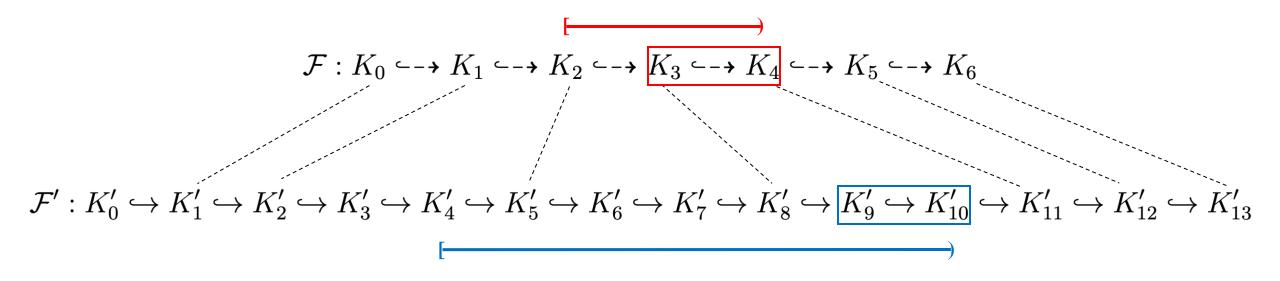


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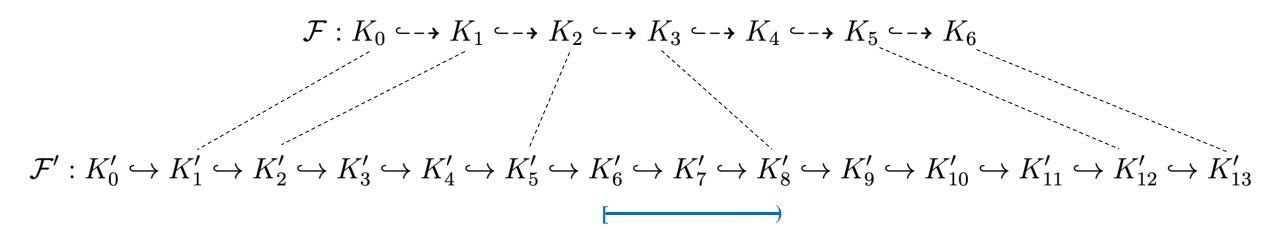
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- So the corresponding interval in $PD(\mathcal{F})$ is [2,4)



[5,8) $\in PD(\mathcal{F}')$ does not correspond to any interval in $PD(\mathcal{F})$:

• In \mathcal{F} , the homology feature is born in K_3 and dies also K_3 (so it's ephemeral)

 For the previous simplex-wise filtration, we can skip some complexes and renumber them

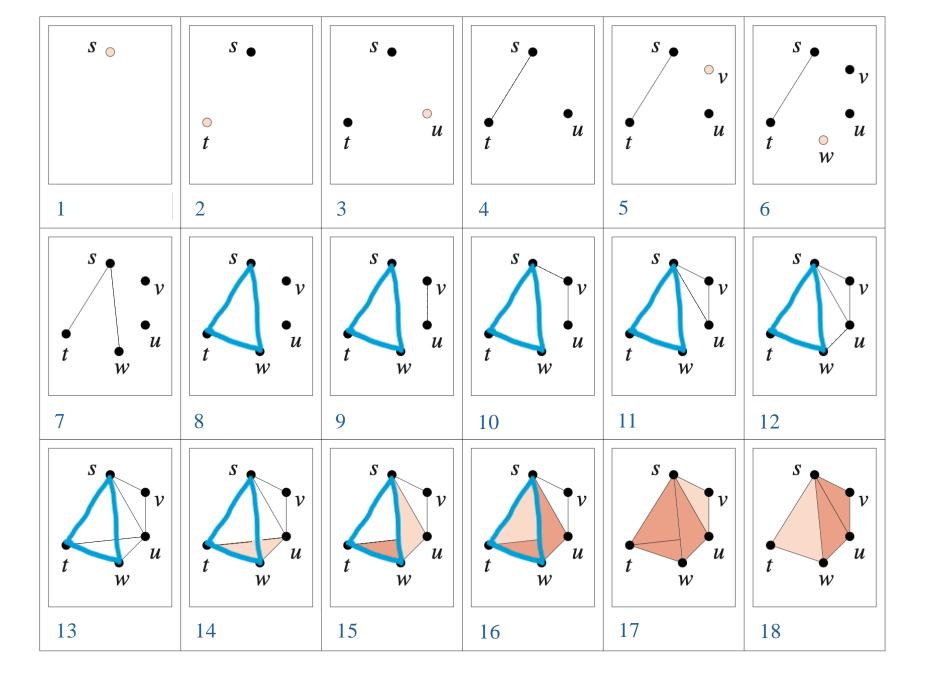


Image source: Edelsbrunner, Letscher, and Zomorodian. Topological persistence and simplification.

- For the previous simplex-wise filtration, we can skip some complexes and renumber them
- Then [8,16) in the simplex-wise filtration becomes [5,10) in the nonsimplex-wise
- But they are essential "same" interval (representatives are the same)

