

# Fast Computation of Zigzag Persistence

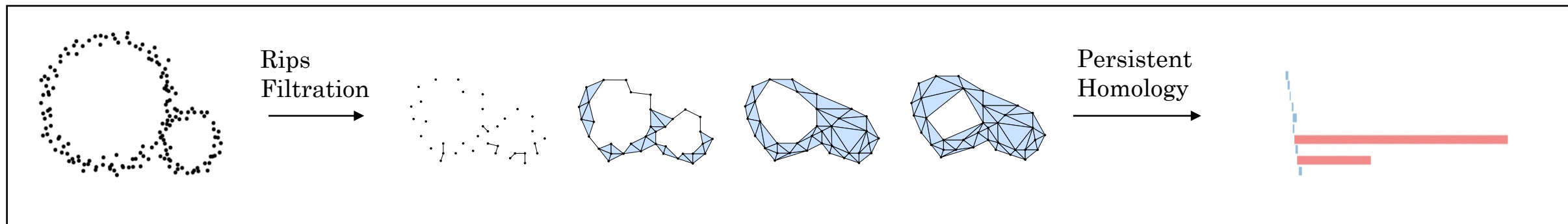
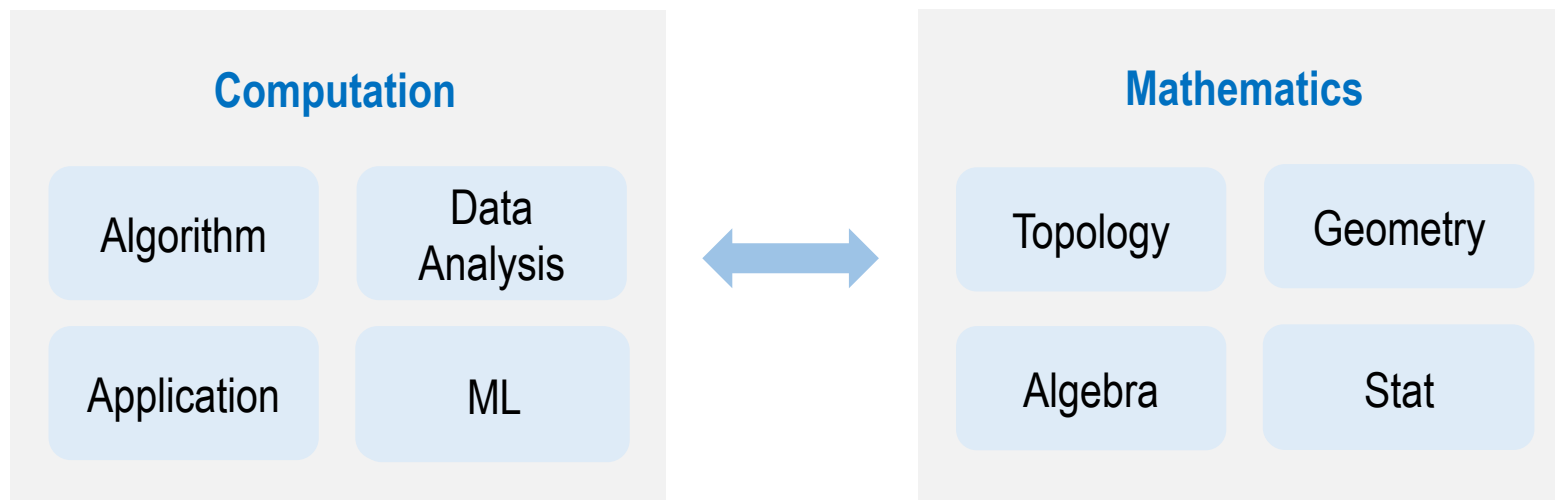
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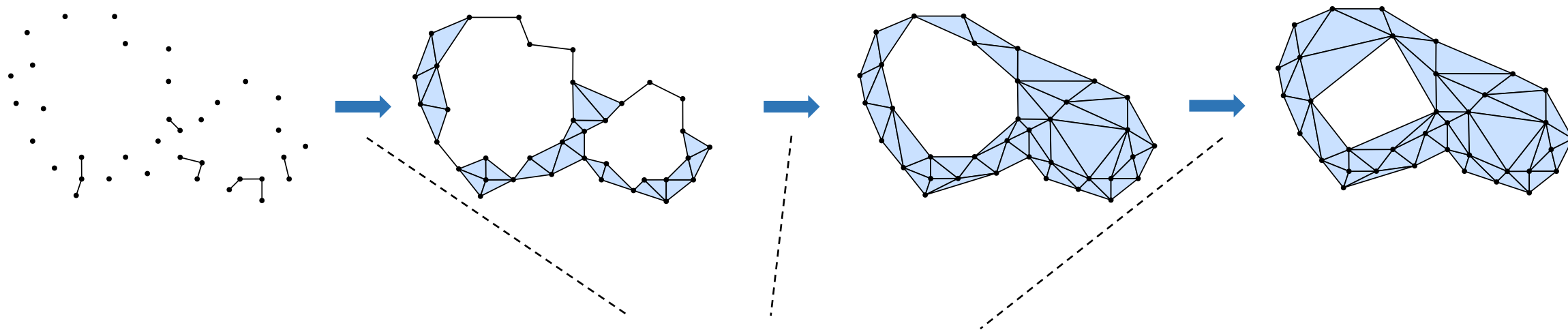
ESA 2022

Joint work with **Tamal K. Dey**

# Topological data analysis (TDA)



# Persistent homology



Expand each arrow into a sequence of additions of a single simplex



Filtration: a sequence of additions of a single simplex

$$\mathcal{F} : \emptyset = K_0 \xrightarrow{\sigma_1} K_1 \xrightarrow{\sigma_2} \dots \xrightarrow{\sigma_{m-1}} K_{m-1} \xrightarrow{\sigma_m} K_m$$

# Standard persistence: Pipeline

Standard filtration:

$$\mathcal{F} : K_0 \xrightarrow{\sigma_0} K_1 \xrightarrow{\sigma_1} \dots \xrightarrow{\sigma_{m-2}} K_{m-1} \xrightarrow{\sigma_{m-1}} K_m$$

$\Downarrow$

Induced module:

$$H_p(\mathcal{F}) : H_p(K_0) \rightarrow H_p(K_1) \rightarrow \dots \rightarrow H_p(K_{m-1}) \rightarrow H_p(K_m)$$

$\Downarrow$

Interval decomposition: [Gabriel 72]

$$H_p(\mathcal{F}) = \bigoplus_{\alpha \in \mathcal{A}} \mathcal{I}^{[b_\alpha, d_\alpha]}$$

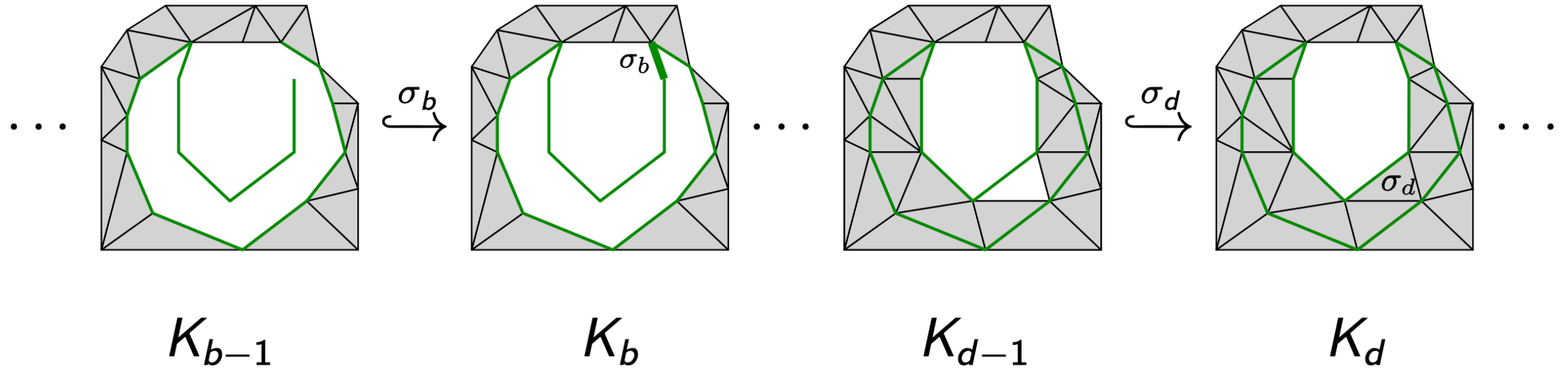
$\Downarrow$

$p$ -th persistence barcode:

$$\text{Pers}_p(\mathcal{F}) = \{[b_\alpha, d_\alpha] \mid \alpha \in \mathcal{A}\}$$

starts and ends with indices in the filtration

# Persistent homology: example



An interval:  $[b, d - 1]$

# Standard persistence

Standard filtration:

$$\mathcal{F} : K_0 \xrightarrow{\sigma_0} K_1 \xrightarrow{\sigma_1} \dots \xrightarrow{\sigma_{m-2}} K_{m-1} \xrightarrow{\sigma_{m-1}} K_m$$

$\Downarrow$

Induced module:

$$H_p(\mathcal{F}) : H_p(K_0) \rightarrow H_p(K_1) \rightarrow \dots \rightarrow H_p(K_{m-1}) \rightarrow H_p(K_m)$$

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Interval decomposition: [Gabriel 72]

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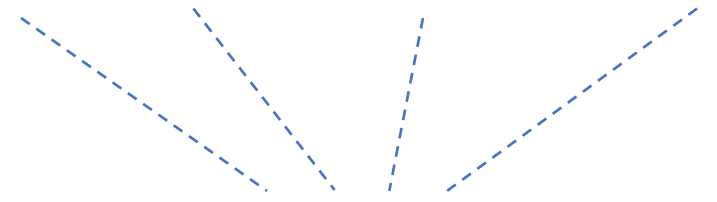
$\Downarrow$

$p$ -th persistence barcode:

$$\text{Pers}_p(\mathcal{F}) = \{[b_\alpha, d_\alpha] \mid \alpha \in \mathcal{A}\}$$

# Zigzag persistence

**Zigzag** filtration:

$$\mathcal{F} : K_0 \xleftrightarrow{\sigma_0} K_1 \xleftrightarrow{\sigma_1} \cdots \xleftrightarrow{\sigma_{m-2}} K_{m-1} \xleftrightarrow{\sigma_{m-1}} K_m$$

$$K_i \xrightarrow{\sigma_i} K_{i+1} \text{ or } K_i \xleftarrow{\sigma_i} K_{i+1}$$

# Zigzag persistence

**Zigzag filtration:**

$$\mathcal{F} : K_0 \xleftrightarrow{\sigma_0} K_1 \xleftrightarrow{\sigma_1} \cdots \xleftrightarrow{\sigma_{m-2}} K_{m-1} \xleftrightarrow{\sigma_{m-1}} K_m$$



**Induced module:**

$$H_p(\mathcal{F}) : H_p(K_0) \xleftrightarrow{\quad} H_p(K_1) \xleftrightarrow{\quad} \cdots \xleftrightarrow{\quad} H_p(K_{m-1}) \xleftrightarrow{\quad} H_p(K_m)$$



**Interval decomposition:** [Gabriel 72]

$$H_p(\mathcal{F}) = \bigoplus_{\alpha \in \mathcal{A}} \mathcal{I}^{[b_\alpha, d_\alpha]}$$



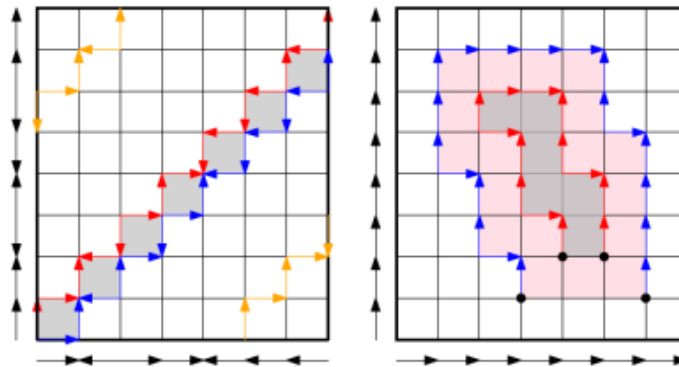
**$p$ -th persistence barcode:**

$$\text{Pers}_p(\mathcal{F}) = \{[b_\alpha, d_\alpha] \mid \alpha \in \mathcal{A}\}$$



# Applications of Zigzag persistence

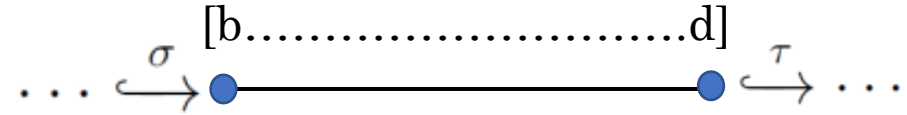
- In time varying settings: functions, point cloud, vector field
  - G. Carlsson, V. de Silva, and D. Morozov. Zigzag persistent homology and real-valued functions. SoCG 2009.
  - W. Kim and F. Mémoli. Spatiotemporal persistent homology for dynamic metric spaces. DCG 2020.
  - T. Dey, M. Lipinsky, M. Mrozek, R. Slechta. Tracking dynamical features via continuation and persistence. SoCG 2022.
- In multiparameter persistence



# Non-Zigzag vs. Zigzag persistence

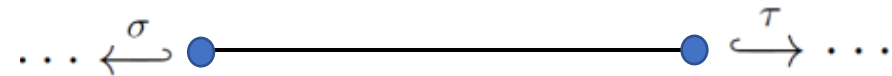
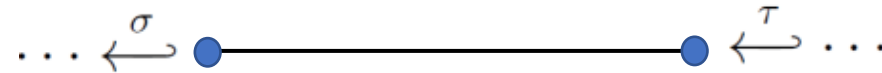
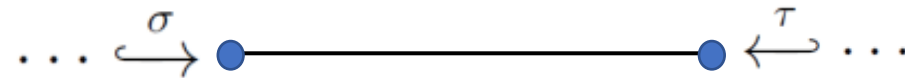
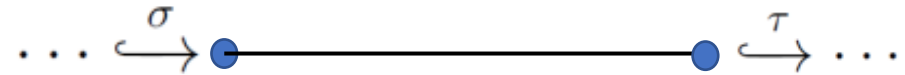
Bars in non-zigzag: 1 type

- closed-open



Bars in zigzag: 4 types

- closed-open
- closed-closed
- open-closed
- open-open



Simplices( $\sigma$ ) in zigzag: insertion( $\downarrow\sigma$ ), deletion( $\uparrow\sigma$ ), repeated( $\downarrow\sigma$ )

$$\mathcal{F} : \emptyset = K_0 \leftrightarrow \dots \xrightarrow{\downarrow\sigma} \dots \xleftarrow{\uparrow\sigma} \dots \xrightarrow{\downarrow\sigma} \dots \leftrightarrow K_m = \emptyset$$

# Complexities of persistence computing

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- Herbert Edelsbrunner, David Letscher, and Afra Zomorodian. **Topological persistence and simplification**. 2000.
- Gunnar Carlsson, Vin de Silva, and Dmitriy Morozov. **Zigzag persistent homology and real-valued functions**. 2009.
- Nikola Milosavljević, Dmitriy Morozov, and Primož Skraba. **Zigzag persistent homology in matrix multiplication time**. 2011.

|          | Theoretical   | In Practice                  |
|----------|---------------|------------------------------|
| Standard | $O(m^\omega)$ | <i>Various optimizations</i> |
| Zigzag   | $O(m^\omega)$ | <i>Much slower</i>           |

$\omega \approx 2.37286$ , matrix multiplication exponent

# Overview of FastZigzag

- Input zigzag filtration

$$\mathcal{F} : \emptyset = K_0 \xleftrightarrow{\sigma_0} K_1 \xleftrightarrow{\sigma_1} \dots \xleftrightarrow{\sigma_{m-1}} K_m = \emptyset$$

- Convert to a **non-zigzag filtration** of **same length**

- *Linear time* • *Very Fast*

$$\mathcal{F}' : K'_0 \xhookrightarrow{\sigma'_0} K'_1 \xhookrightarrow{\sigma'_1} \dots \xhookrightarrow{\sigma'_{m-1}} K'_m$$

- Compute barcode for **non-zigzag filtration**  $\mathcal{F}'$ 
  - *Fast software [Gudhi, Phat, Dionysus etc.]*
- Convert barcode of  $\mathcal{F}'$  to that of  $\mathcal{F}$ 
  - *$O(1)$  conversion per bar*

# Conversion in FastZigzag

1. Convert **input** zigzag to a **non-repetitive** zigzag filtration of **same length**
2. Convert **non-repetitive** zigzag to an **up-down** filtration of **same length**
3. Convert **up-down** filtration to an **extended** filtration of **same length**
4. Convert **extended** filtration to a **non-zigzag** filtration of **same length**

**Non-repetitive filtration:** A simplex is added at most one time

$$\mathcal{F} : \emptyset = K_0 \leftrightarrow \dots \xrightarrow{\sigma} \dots \xleftarrow{\sigma} \dots \xrightarrow{\sigma} \dots \leftrightarrow K_m = \emptyset \quad \text{Repetitive}$$

Conversions 1,2,3,4:

- Done by a simple **linear scan** of the input filtration  
**Linear time, Very Fast**
- Simple mapping rules (**bijections**) for barcodes

# 1. Input $\Rightarrow$ Non-repetitive (same length)

$$\mathcal{F} : \emptyset = K_0 \xleftrightarrow{\sigma_0} K_1 \xleftrightarrow{\sigma_1} \dots \xleftrightarrow{\sigma_{m-1}} K_m = \emptyset$$



$$\hat{\mathcal{F}} : \emptyset = \hat{K}_0 \xleftrightarrow{\hat{\sigma}_0} \hat{K}_1 \xleftrightarrow{\hat{\sigma}_1} \dots \xleftrightarrow{\hat{\sigma}_{m-1}} \hat{K}_m = \emptyset$$

- Idea: Treat each repeatedly added simplex as a new copy
- Barcodes stay the same
- Details given later

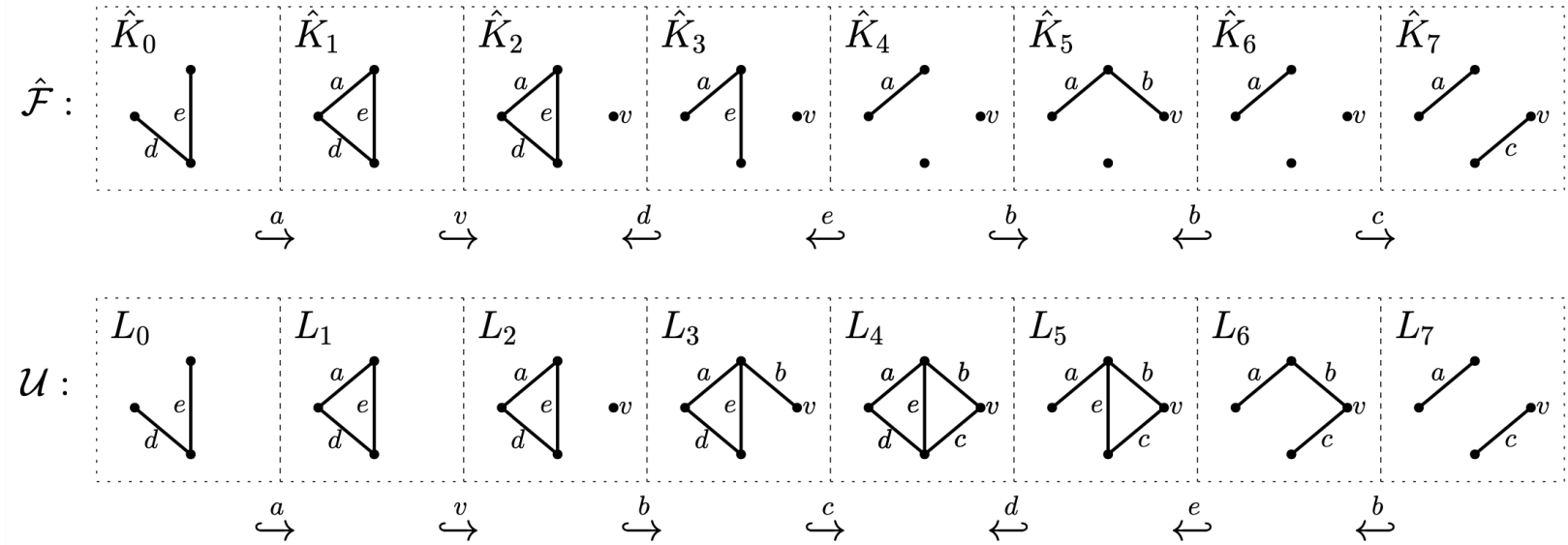
# 2. Non-repetitive $\Rightarrow$ Up-down (same length)

$$\hat{\mathcal{F}} : \emptyset = \hat{K}_0 \overset{\hat{\sigma}_0}{\leftarrow} \hat{K}_1 \overset{\hat{\sigma}_1}{\leftarrow} \dots \overset{\hat{\sigma}_{m-1}}{\leftarrow} \hat{K}_m = \emptyset$$



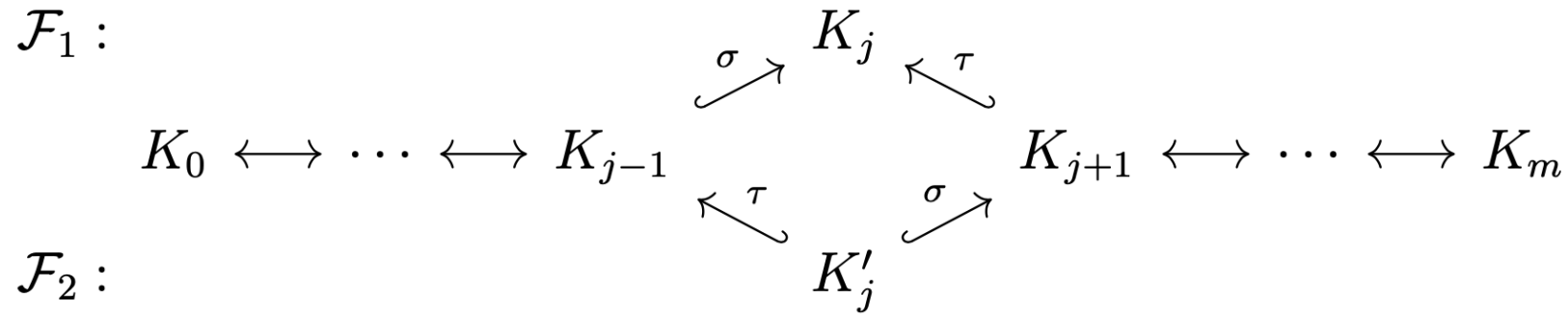
$$\mathcal{U} : \emptyset = L_0 \overset{\tau_0}{\hookrightarrow} \dots \overset{\tau_{n-1}}{\hookrightarrow} L_n \overset{\tau_n}{\leftarrow} \dots \overset{\tau_{2n-1}}{\leftarrow} L_{2n} = \emptyset \qquad (m = 2n)$$

List the additions in  $\hat{\mathcal{F}}$  first and then the deletions in  $\hat{\mathcal{F}}$ , following the orders in  $\hat{\mathcal{F}}$



## 2. Non-repetitive $\Rightarrow$ Up-down

Mayer-Vietoris Diamond [Carlsson, de-Silva, 2010]



- $\mathcal{F}_1$  to  $\mathcal{F}_2$ : Outward switch
- $\mathcal{F}_2$  to  $\mathcal{F}_1$ : Inward switch

**Proposition.** [Dey-Hou, 2022]

An up-down filtration  $\mathcal{U}$  can be derived from the non-repetitive filtration  $\hat{\mathcal{F}}$  by a sequence of inward switches s.t.

- $\exists$  a bijection between  $\text{Pers}_*(\hat{\mathcal{F}})$  and  $\text{Pers}_*(\mathcal{U})$



# Barcode bijection between $\mathcal{U}$ and $\hat{\mathcal{F}}$

Simple takeaway: Corresponding intervals have **same** creator and destroyer simplices

$$\begin{array}{c} [b \text{ ----- } d] \\ \mathcal{U} : L_0 \hookrightarrow L_1 \xrightarrow{\sigma} L_2 \hookrightarrow L_3 \hookrightarrow L_4 \hookleftarrow L_5 \hookleftarrow L_6 \xleftarrow{\tau} L_7 \hookleftarrow L_8 \\ \Downarrow \\ [b' \text{ ----- } d'] \\ \hat{\mathcal{F}} : \hat{K}_0 \hookrightarrow \hat{K}_1 \hookleftarrow \hat{K}_2 \xrightarrow{\sigma} \hat{K}_3 \hookleftarrow \hat{K}_4 \hookrightarrow \hat{K}_5 \xleftarrow{\tau} \hat{K}_6 \hookrightarrow \hat{K}_7 \hookleftarrow \hat{K}_8 \end{array}$$

### 3. Up-down $\Rightarrow$ Extended (same length)

$$\mathcal{U} : \emptyset = L_0 \xrightarrow{\tau_0} \cdots \xrightarrow{\tau_{n-1}} L_n \xleftarrow{\tau_n} \cdots \xleftarrow{\tau_{2n-1}} L_{2n} = \emptyset$$



$$\mathcal{E} : \emptyset = L_0 \hookrightarrow \cdots \hookrightarrow L_n = (\hat{K}, L_{2n}) \xrightarrow{\tau_n} (\hat{K}, L_{2n-1}) \hookrightarrow \cdots \hookrightarrow (\hat{K}, L_n) = (\hat{K}, \hat{K})$$

- Use **Mayer-Vietoris Pyramid** [CdSM09]
- Interval mapping: Corresponding intervals have **same** creator and destroyer simplices

$$\mathcal{E} \left\{ \begin{array}{ccccccc} (L_4, L_4) & & & & & & \\ \uparrow \tau_4 & & & & & & \\ (L_4, L_5) & \xleftarrow{\tau_4} & (L_5, L_5) & & & & \\ \uparrow \tau_5 & & \uparrow \tau_5 & & & & \\ (L_4, L_6) & \xleftarrow{\tau_4} & (L_5, L_6) & \xleftarrow{\tau_5} & (L_6, L_6) & & \\ \uparrow \tau_6 & & \uparrow \tau_6 & & \uparrow \tau_6 & & \\ (L_4, L_7) & \xleftarrow{\tau_4} & (L_5, L_7) & \xleftarrow{\tau_5} & (L_6, L_7) & \xleftarrow{\tau_6} & (L_7, L_7) \\ \uparrow \tau_7 & & \uparrow \tau_7 & & \uparrow \tau_7 & & \uparrow \tau_7 \\ (L_4, L_8) & \xleftarrow{\tau_4} & (L_5, L_8) & \xleftarrow{\tau_5} & (L_6, L_8) & \xleftarrow{\tau_6} & (L_7, L_8) & \xleftarrow{\tau_7} & (L_8, L_8) \end{array} \right.$$

$\underbrace{\hspace{15em}}_{\mathcal{U}}$

G. Carlsson, V. de Silva, and D. Morozov. Zigzag persistent homology and real-valued functions. SoCG 2009.

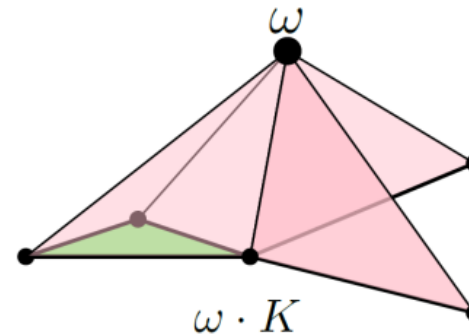
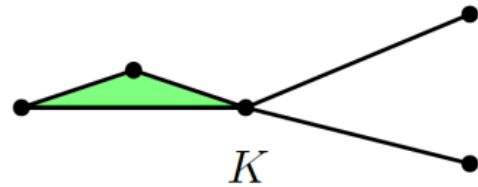
## 4. Extended $\Rightarrow$ Non-zigzag (same length)

- Use ‘Coning’ [CEH06]: No change in barcode

$$\mathcal{E} : \emptyset = L_0 \hookrightarrow \cdots \hookrightarrow L_n = (\hat{K}, L_{2n}) \hookrightarrow (\hat{K}, L_{2n-1}) \hookrightarrow \cdots \hookrightarrow (\hat{K}, L_n) = (\hat{K}, \hat{K})$$



$$\hat{\mathcal{E}} : L_0 \cup \{\omega\} \hookrightarrow \cdots \hookrightarrow L_n \cup \{\omega\} = \hat{K} \cup \omega \cdot L_{2n} \hookrightarrow \hat{K} \cup \omega \cdot L_{2n-1} \hookrightarrow \cdots \hookrightarrow \hat{K} \cup \omega \cdot L_n$$



# 1. Repetitive $\Rightarrow$ Non-repetitive (Details)

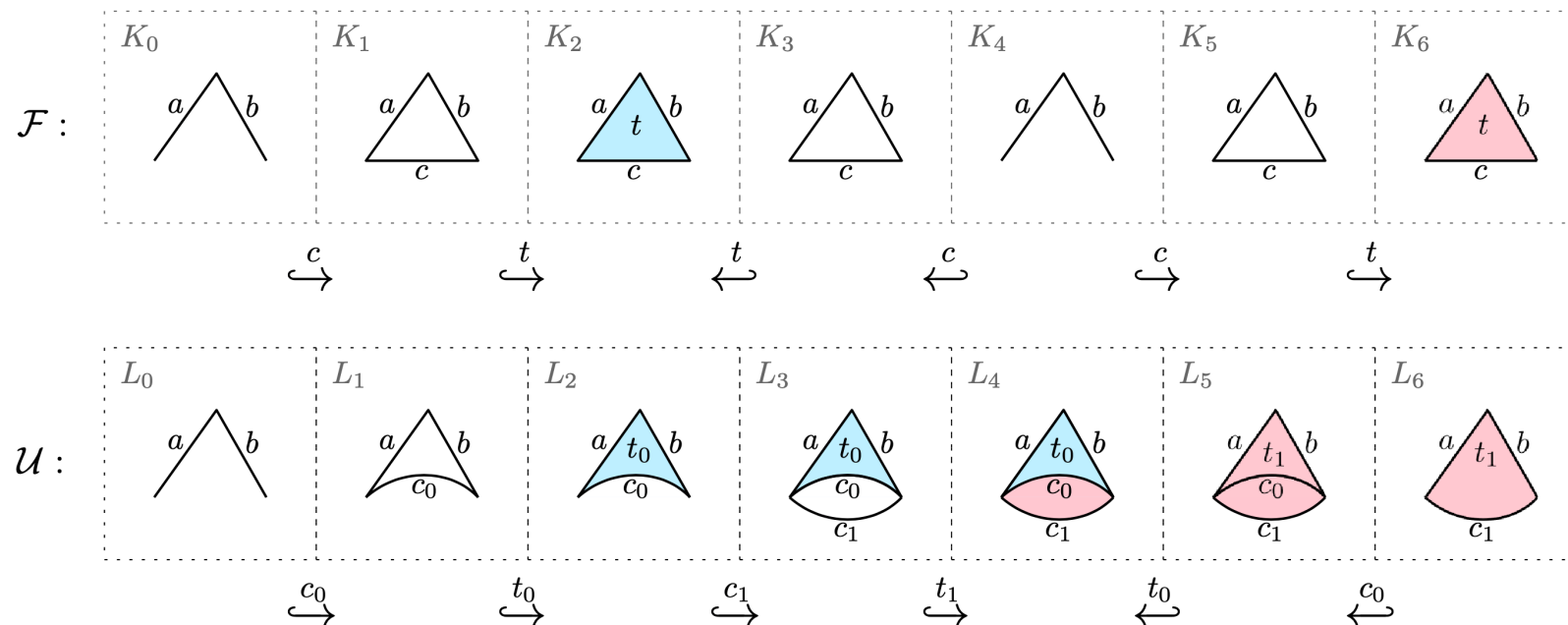
- Treat new occurrence of simplex  $\sigma$  as a **new copy**

$$\mathcal{F} : \emptyset = K_0 \leftrightarrow \dots \xrightarrow{\sigma} \dots \xleftarrow{\sigma} \dots \xrightarrow{\sigma} \dots \xleftarrow{\sigma} \dots \leftrightarrow K_m = \emptyset$$



$$\hat{\mathcal{F}} : \emptyset = \hat{K}_0 \leftrightarrow \dots \xrightarrow{\hat{\sigma}_1} \dots \xleftarrow{\hat{\sigma}_1} \dots \xrightarrow{\hat{\sigma}_2} \dots \xleftarrow{\hat{\sigma}_2} \dots \leftrightarrow \hat{K}_m = \emptyset$$

- Copies of same simplex shall occur in same complex in up-down: use  **$\Delta$ -complex** [Hatcher02]

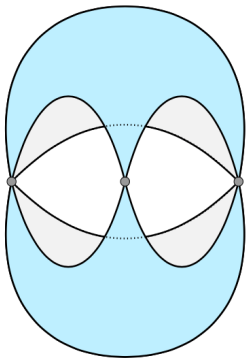


# $\Delta$ -complex

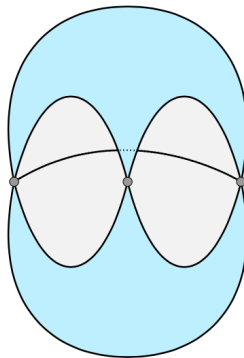
- Building blocks: **Cells**

**Definition.** A  $\Delta$ -complex is defined recursively with dimension:

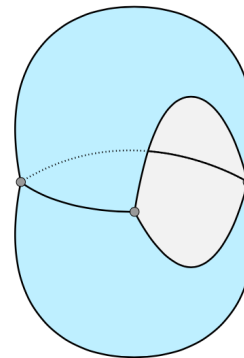
1.  $\Delta$ -complex  $K^0$  is a set of points, each called a 0-cell.
2.  $\Delta$ -complex  $K^p$ ,  $p \geq 1$ , is a quotient space of a  $\Delta$ -complex  $K^{p-1}$  with standard  $p$ -simplices where quotienting is realized by a homeomorphism  $h : \partial(\sigma) \rightarrow K^{p-1}$  that maps each proper face of  $\sigma$  onto a cell in  $K^{p-1}$ .



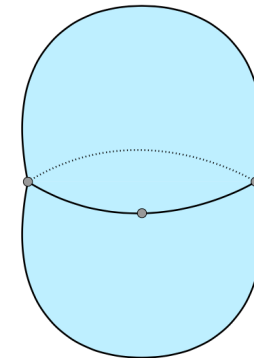
(a)



(b)



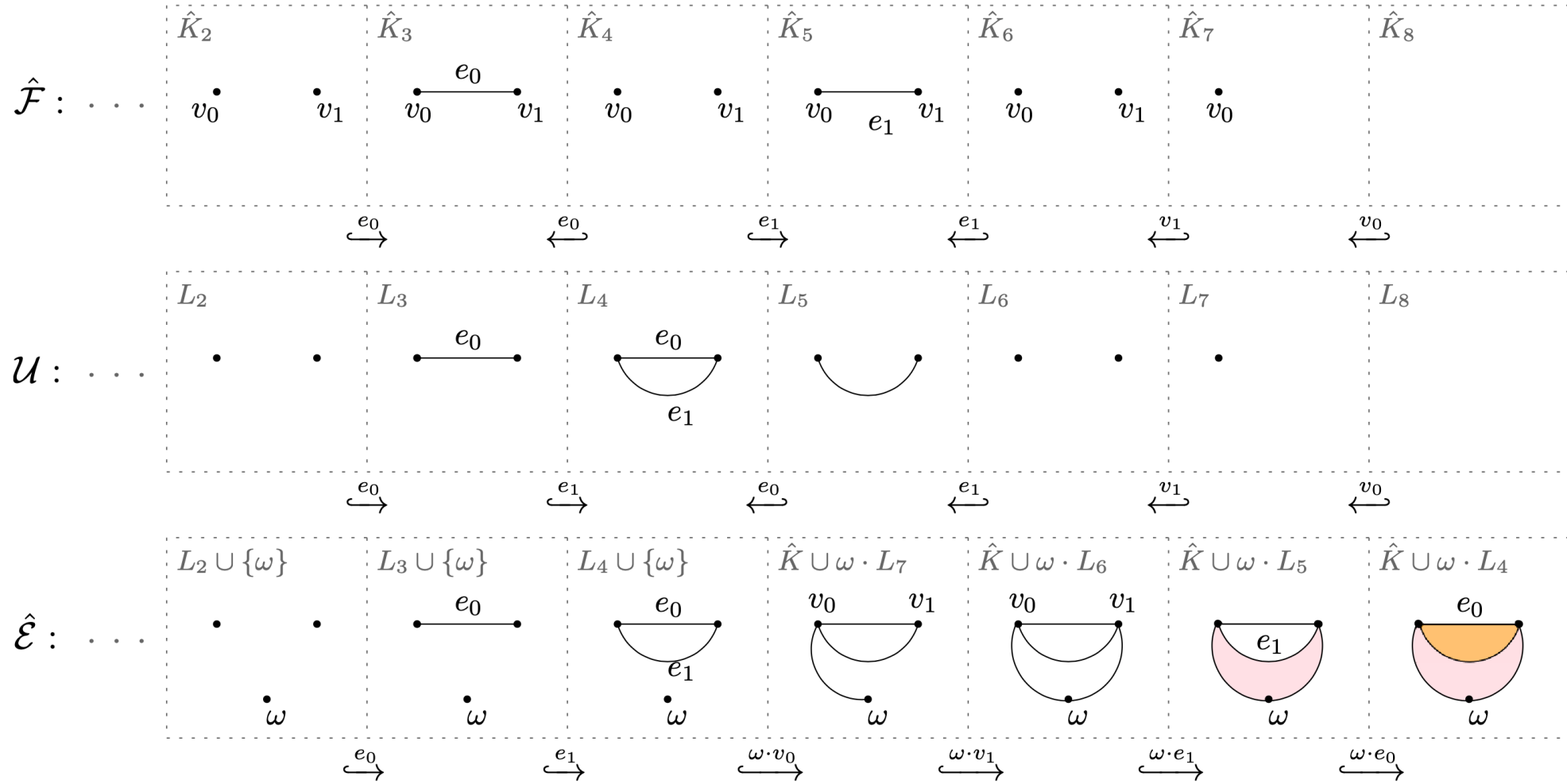
(c)



(d)

Two triangles sharing 0,1,2,3 edges

# Overall Conversions



Software **FZZ** using **Phat** software for non-zigzag (<https://github.com/taohou01/fzz>)

FZZ vs.  
Dionysus2,  
Gudhi

| No. | Length    | D | Rep  | MaxK      | T <sub>DIO2</sub> | T <sub>GUDHI</sub> | T <sub>FZZ</sub> | SU   |
|-----|-----------|---|------|-----------|-------------------|--------------------|------------------|------|
| 1   | 5,260,700 | 5 | 1.0  | 883,350   | 2h02m46.0s        | —                  | 8.9s             | 873  |
| 2   | 5,254,620 | 4 | 1.0  | 1,570,326 | 19m36.6s          | —                  | 11.0s            | 107  |
| 3   | 5,539,494 | 5 | 1.3  | 1,671,047 | 3h05m00.0s        | 45m47.0s           | 3m20.8s          | 13.7 |
| 4   | 5,660,248 | 4 | 2.0  | 1,385,979 | 2h59m57.0s        | 29m46.7s           | 4m59.5s          | 6.0  |
| 5   | 5,327,422 | 4 | 3.5  | 760,098   | 43m54.8s          | 10m35.2s           | 3m32.1s          | 3.0  |
| 6   | 5,309,918 | 3 | 5.1  | 523,685   | 5h46m03.0s        | 1h32m37.0s         | 19m30.2s         | 4.7  |
| 7   | 5,357,346 | 3 | 7.3  | 368,830   | 3h37m54.0s        | 57m28.4s           | 30m25.2s         | 1.9  |
| 8   | 6,058,860 | 4 | 9.1  | 331,211   | 53m21.2s          | 7m19.0s            | 3m44.4s          | 2.0  |
| 9   | 5,135,720 | 3 | 21.9 | 11,859    | 23.8s             | 15.6s              | 8.6s             | 1.9  |
| 10  | 5,110,976 | 3 | 27.7 | 11,435    | 36.2s             | 39.9s              | 8.5s             | 4.3  |
| 11  | 5,811,310 | 4 | 44.2 | 7,782     | 38.5s             | 36.9s              | 23.9s            | 1.5  |

All run on Intel(R), Core™, i5-9500 [CPU@3.00GHz](#), 16GB memory, Linux OS

# Thank you!

