



**IAN CEDRIC
RAMIREZ**

"Dedicated programmer and willing to widen my knowledge for advancement of my chosen career. I want to find a challenging area in your company which will help me grow and provide a better outcome for my future projects with you"



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<https://www.facebook.com/ramirez.zyx.14/>



<https://github.com/taongnyebe>



https://www.instagram.com/cold_014/

ACHIEVEMENTS

College < 2019 – Present >

Programmer of the Year (2022)
Leadership Awards (2022)
Academic Excellence Awards (2022)
Young Extensionist Award (2022)

PSITE Programing Contest: Group < 2021 >

5th Placer
Online Base – PSITE Region 12

PSITE Programing Contest: Individual < 2021 >

7th Placer
Online Base – PSITE Region 12

Division Science & Technology

Fair: Robotics < 2017 >

1st Placer
Alicia National High School

Area III Science Investigatory Project Fair: Robotics < 2017 >

1st Placer
San Guillermo Vocational and
Industrial High School

WORK EXPERIENCE

Project Sparta Hackathon Cauayan City < 2022 >

Participant
Online Base – Project Sparta

Impact Hackathon Cauayan City < 2022 >

Participant
F.L. Dy Memorial Hall – Impact Hub

Mechatronics and Robotics Society of the Philippines Isabela Chapter Student Council- Isabela State University (MRSPICSC) < 2021 >

Isabela State University – Echague
Campus

Information, Communication and Resources Department Head < 2022 >

United Methodist Church
Youth Fellowship –
Isabela South Ifugao East District
North East Luzon Annual
Conference

SEMINARS

Getting Started with Angular < 2020 >

3D Modeling & Realistic Art < 2020 >



SEMINARS

- ⊗ **18th Youth Congress on Information Technology** < 2020 >
- ⊗ **Introduction to C++ Programming Language** < 2021 >
- ⊗ **C++ Programming using Advance Features** < 2021 >
- ⊗ **Adobe Photoshop CS6 Essential Tools** < 2021 >
- ⊗ **Application of Collaborative Filtering Algorithm Recommender System** < 2021 >
- ⊗ **Web Application Security Testing Using Open-Source Tools** < 2021 >
- ⊗ **Graphic Designing – Graphic Design in the E-Commerce Space** < 2022 >
- ⊗ **Animation – Drawn to Move: Inside of an Animator’s Mind** < 2022 >
- ⊗ **Video Editing – How to Catch Attention** < 2022 >
- ⊗ **UI/UX – Design Thinking: Human-Centered Design Process Behind the Best Apps and Websites** < 2021 >
- ⊗ **Web Development – Website vs Web Application: What’s the Difference** < 2022 >
- ⊗ **Mobile Development – How Mobile Apps are Helping Today’s Businesses** < 2022 >
- ⊗ **Data Science – Why data is the new oil?** < 2022 >
- ⊗ **Cloud Technology – Decoding Cloud in the 21st Century** < 2022 >
- ⊗ **AI/ML – The Future of AI/ML: Can Machines Truly Think?** < 2022 >
- ⊗ **PyStart(): Getting Started with Python** < 2022 >

ORGANIZATION

- ⊗ Mechatronics and Robotics Society of the Philippines Isabela Chapter Student Council- Isabela State University (MRSPICSC)

SKILLS

- ⊗ **Python** – Advance (OOP)
- ⊗ **TensorFlow** – Novice
- ⊗ **Flask** – Novice
- ⊗ **PHP** – Advance (OOP)
- ⊗ **HTML** – Advance
- ⊗ **CSS** – Advance
- ⊗ **JavaScript** – Novice
- ⊗ **SCSS** – Advance

SKILLS

- ☼ **Java** – Novice
- ☼ **C++** – Advance
- ☼ **C#** – Novice
- ☼ **Kotlin** – Novice
- ☼ **R** – Novice
- ☼ **SQL Database** - Advance
- ☼ **Github** – Advance
- ☼ **Photoshop** – Advance
- ☼ **Illustrator** – Advance
- ☼ **Unity Engine** – Advance
- ☼ **Blender 3D** – Novice

EDUCATION

- ☼ **Salinungan National High-School (G11 – G12)**
Grade 11 – Grade 12
2016 - 2018
- ☼ **Isabela State University – Echague**
Bachelor of Science in Computer Science:
Major in Data Mining
2019 - Present

CHARACTER REFERENCES

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Catleen Glo M. Feliciano, MIT

BSCS Program Chair

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