

Machine Learning

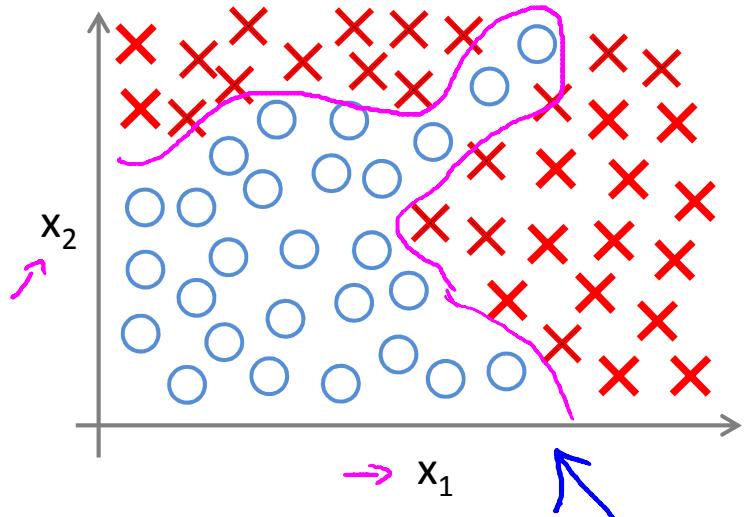
# Neural Networks: Representation

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## Non-linear hypotheses

## Non-linear Classification

If you want to apply logistic regression to this problem, one thing you could do is apply logistic regression with a lot of nonlinear features like that.



- $\underline{x_1}$  = size
- $\underline{x_2}$  = # bedrooms
- $\underline{x_3}$  = # floors
- $x_4$  = age
- ...
- $x_{100}$  -

$\{ \}$   $n=100$

$$g(\theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_1 x_2 + \theta_4 x_1^2 x_2 + \theta_5 x_1^3 x_2 + \theta_6 x_1 x_2^2 + \dots)$$

$$\rightarrow \underline{x_1^2}, \underline{x_1 x_2}, \underline{x_1 x_3}, \underline{x_1 x_4} \dots \underline{x_1 x_{100}} \\ \underline{x_2^2}, \underline{x_2 x_3} \dots$$

$\approx 5000$  feature

$\mathcal{O}(n^2)$

$$\rightarrow \underline{x_1^2}, \underline{x_2^2}, \underline{x_3^2}, \dots, \underline{x_{100}^2}$$

$\approx \frac{n^2}{2}$

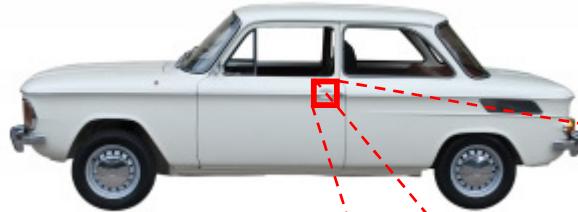
$$\rightarrow \underline{x_1 x_2 x_3}, \underline{x_1^2 x_2}, \underline{x_{10} x_{11} x_{12}}, \dots$$

$\mathcal{O}(n^3)$

170,000

# What is this?

You see this:



But the camera sees this:

194	210	201	212	199	213	215	195	178	158	182	209
180	189	190	221	209	205	191	167	147	115	129	163
114	126	140	188	176	165	152	140	170	106	78	88
87	103	115	154	143	142	149	153	173	101	57	57
102	112	106	131	122	138	152	147	128	84	58	66
94	95	79	104	105	124	129	113	107	87	69	67
68	71	69	98	89	92	98	95	89	88	76	67
41	56	68	99	63	45	60	82	58	76	75	65
20	43	69	75	56	41	51	73	55	70	63	44
50	50	57	69	75	75	73	74	53	68	59	37
72	59	53	66	84	92	84	74	57	72	63	42
67	61	58	65	75	78	76	73	59	75	69	50



# Computer Vision: Car detection



Cars

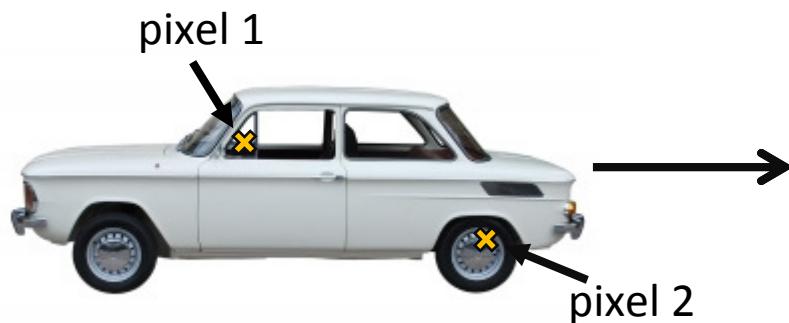


Not a car

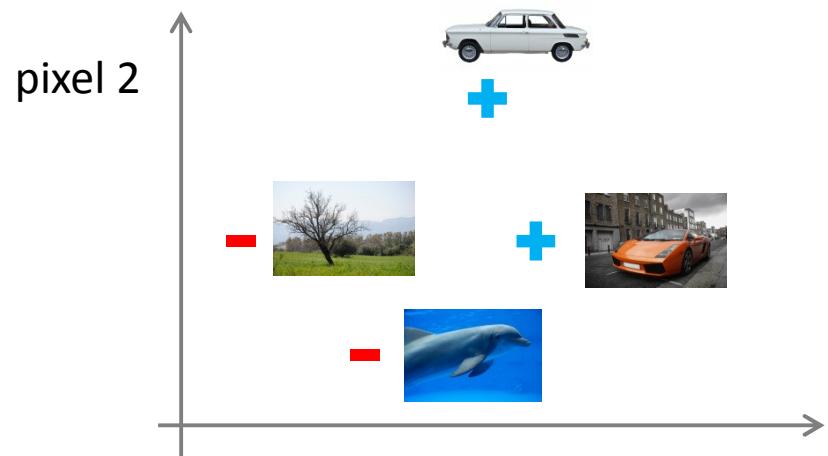
Testing:



What is this?



Learning  
Algorithm

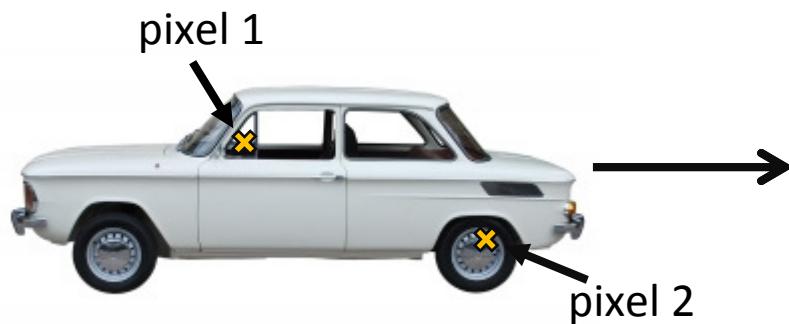


+

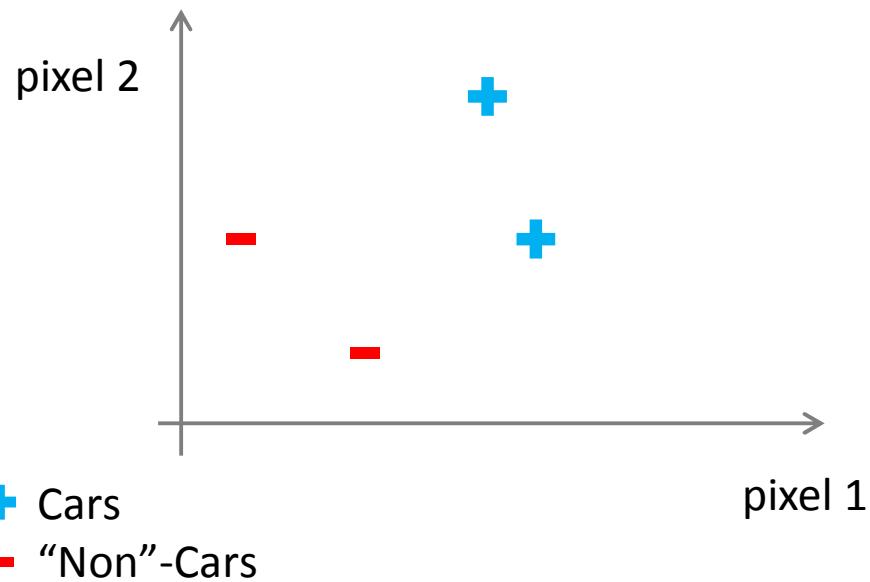
Cars

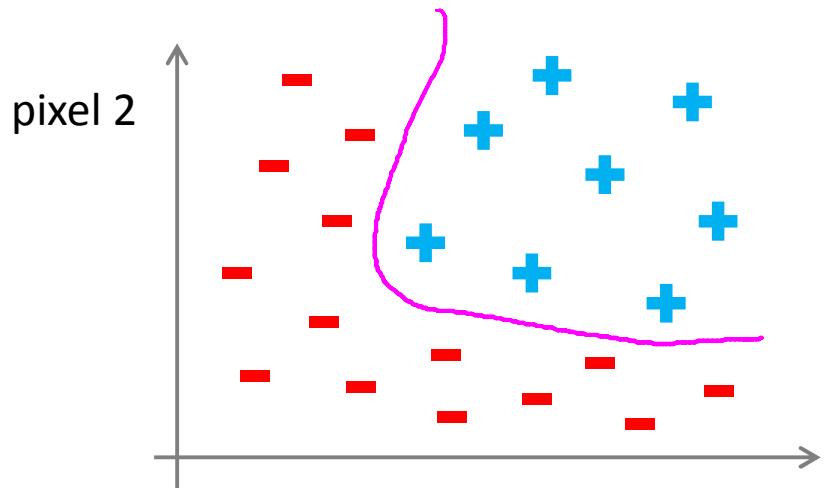
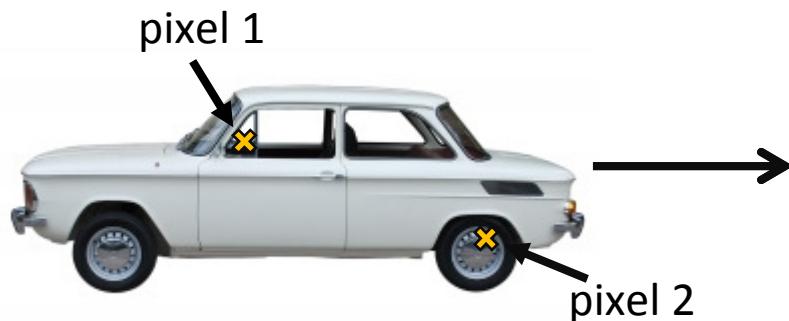
-

"Non"-Cars



Learning  
Algorithm





$50 \times 50$  pixel images  $\rightarrow$  2500 pixels  
 $n = 2500$  (7500 if RGB)

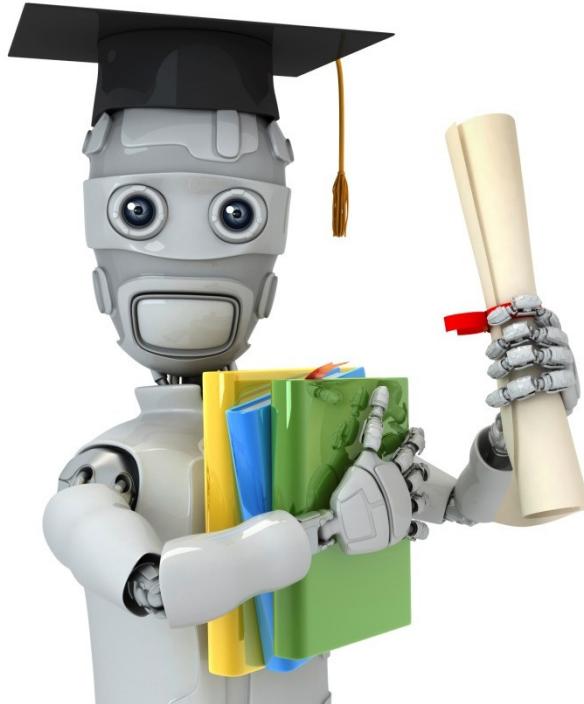
$$x = \begin{bmatrix} \text{pixel 1 intensity} \\ \text{pixel 2 intensity} \\ \vdots \\ \text{pixel 2500 intensity} \end{bmatrix}$$

0-255

+ Cars  
- "Non"-Cars

Quadratic features ( $x_i \times x_j$ ):  $\approx 3$  million features





Machine Learning

# Neural Networks: Representation

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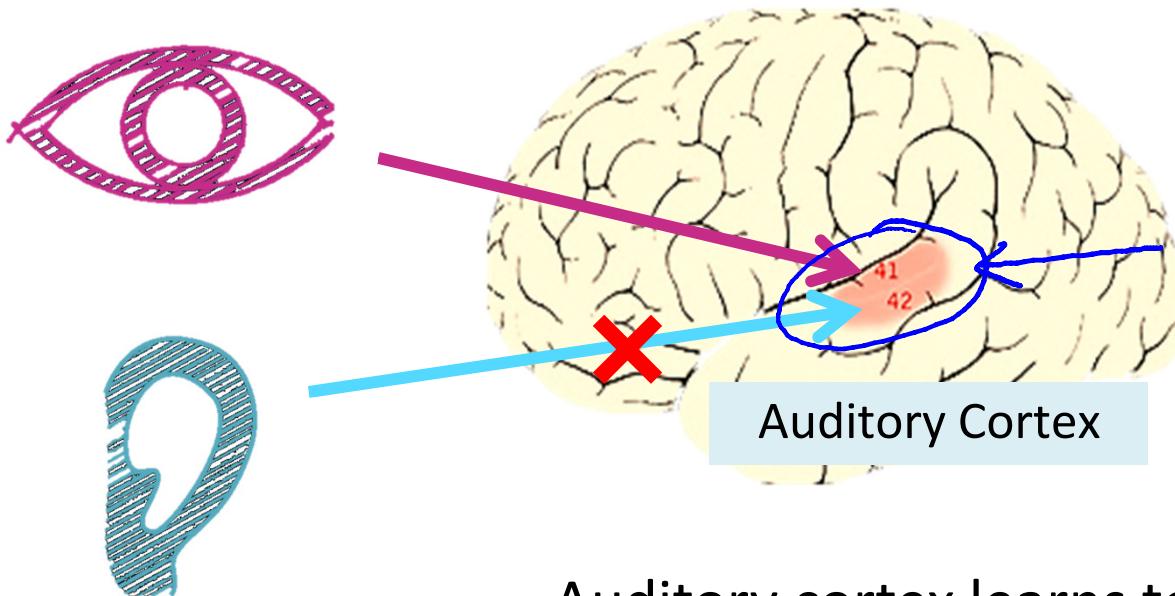
## Neurons and the brain

# Neural Networks

- Origins: Algorithms that try to mimic the brain.
- Was very widely used in 80s and early 90s; popularity diminished in late 90s.
- Recent resurgence: State-of-the-art technique for many applications

One of the reasons for this resurgence is that Neural Networks are computationally some what more expensive algorithm and so, it was only, you know, maybe somewhat more recently that computers became fast enough to really run large scale Neural Networks and because of that as well as a few other technical reasons

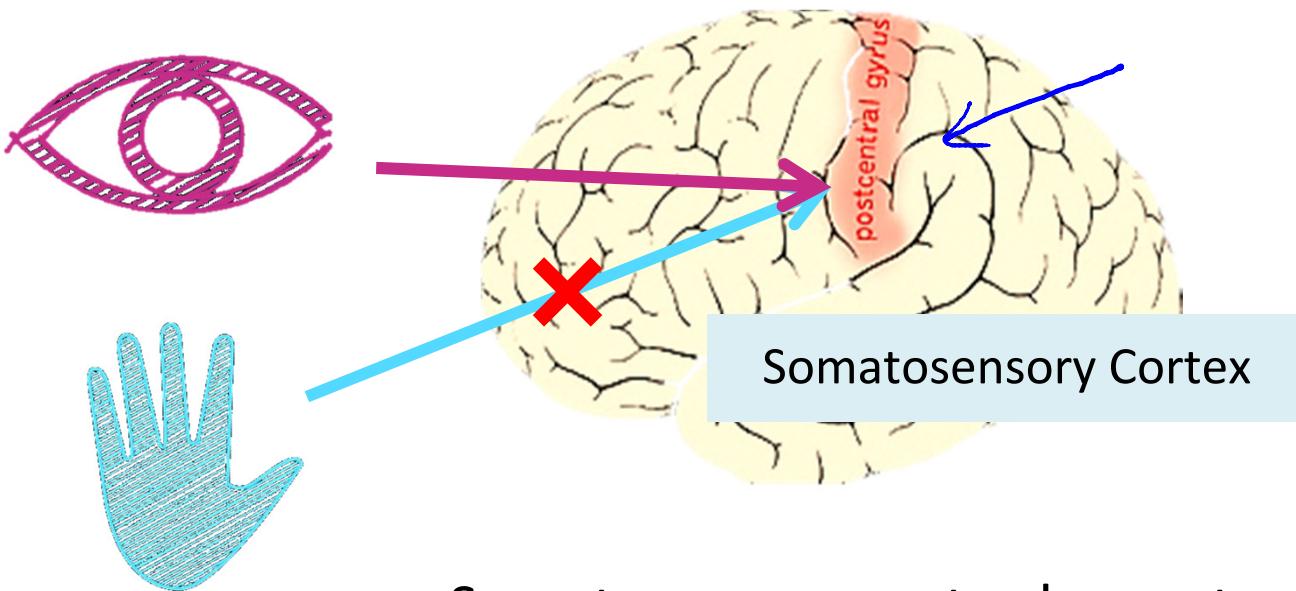
# The “one learning algorithm” hypothesis



Auditory cortex learns to see

There's this sense that if the same piece of physical brain tissue can process sight or sound or touch then maybe there is one learning algorithm that can process sight or sound or touch.

# The “one learning algorithm” hypothesis



Somatosensory cortex learns to see

(看下頁解說)

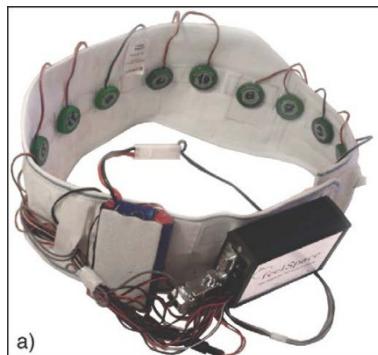
# Sensor representations in the brain



Seeing with your tongue



Human echolocation (sonar)



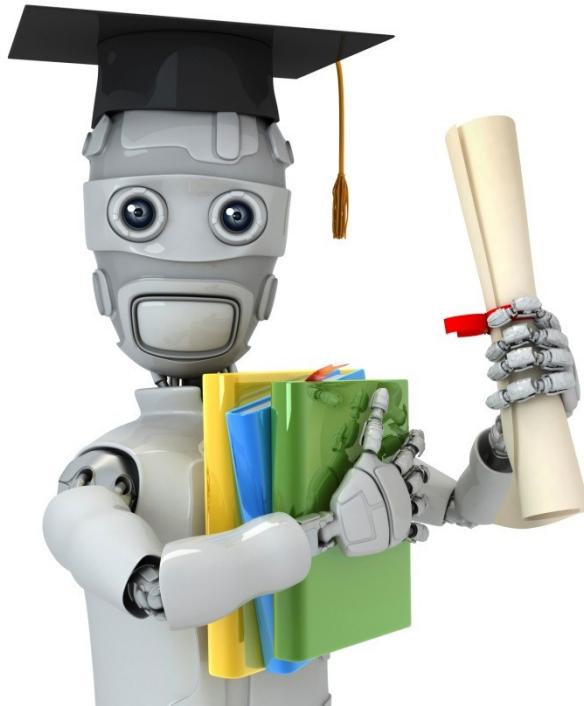
Haptic belt: Direction sense



Implanting a 3<sup>rd</sup> eye

上頁:

Here are a few more examples. On the upper left is an example of learning to see with your tongue. The way it works is--this is actually a system called BrainPort undergoing FDA trials now to help blind people see--but the way it works is, you strap a grayscale camera to your forehead, facing forward, that takes the low resolution grayscale image of what's in front of you and you then run a wire to an array of electrodes that you place on your tongue so that each pixel gets mapped to a location on your tongue where maybe a high voltage corresponds to a dark pixel and a low voltage corresponds to a bright pixel and, even as it does today, with this sort of system you and I will be able to learn to see, you know, in tens of minutes with our tongues.



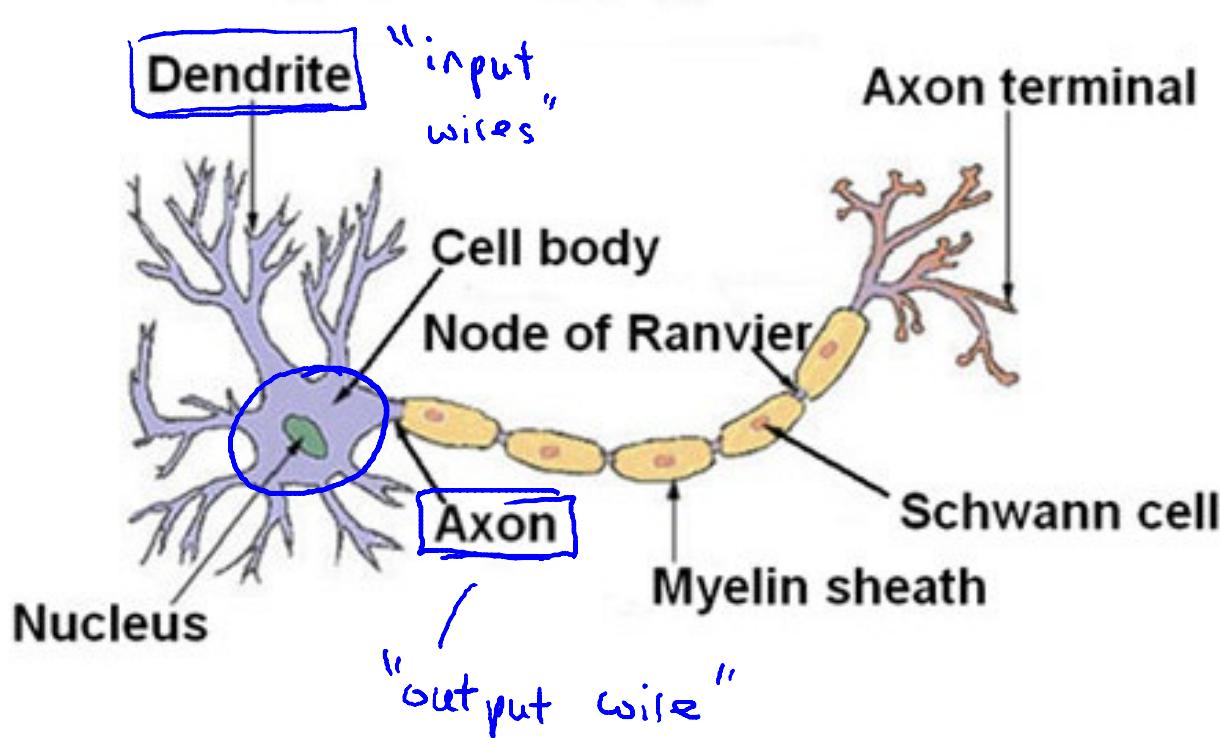
Machine Learning

# Neural Networks: Representation

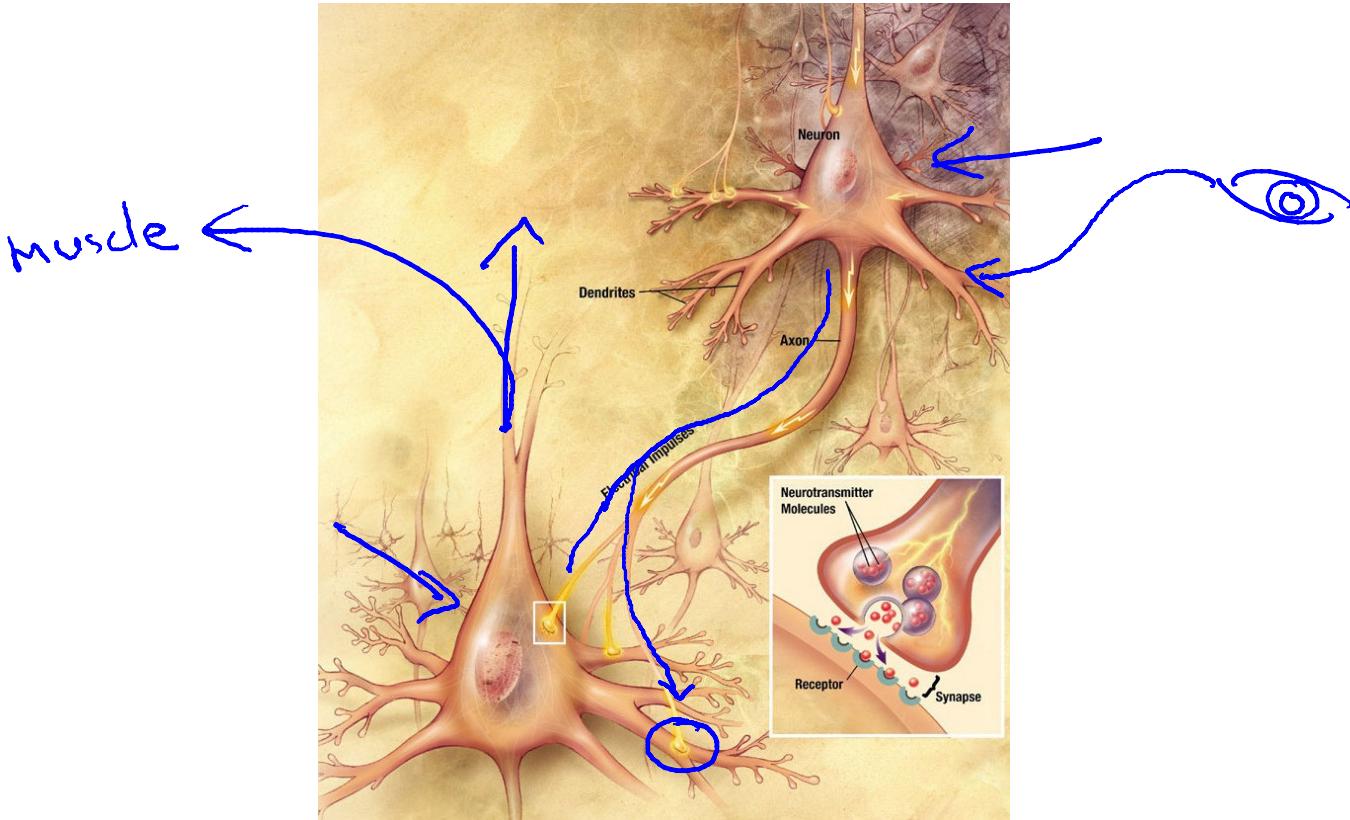
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## Model representation I

# Neuron in the brain



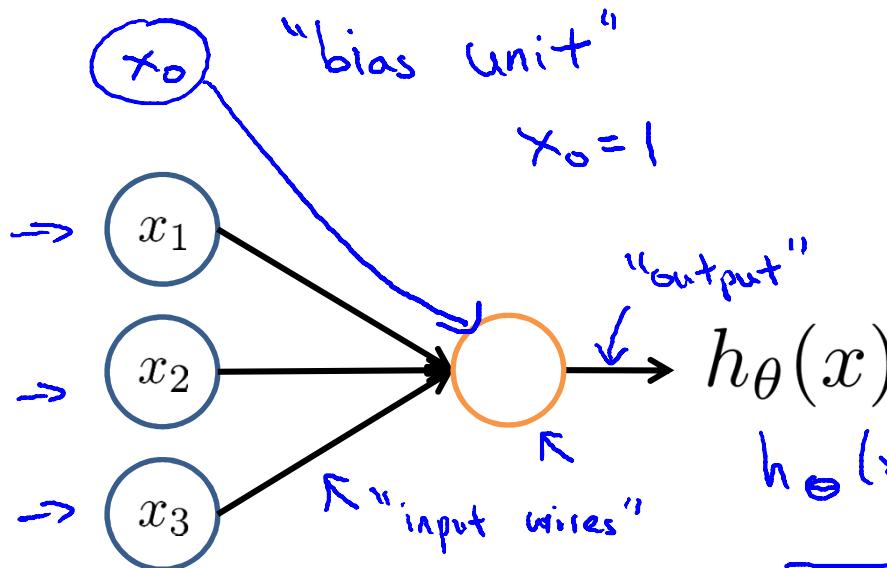
# Neurons in the brain



[Credit: US National Institutes of Health, National Institute on Aging]

Andrew Ng

## Neuron model: Logistic unit



$$x = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$\theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix}$$

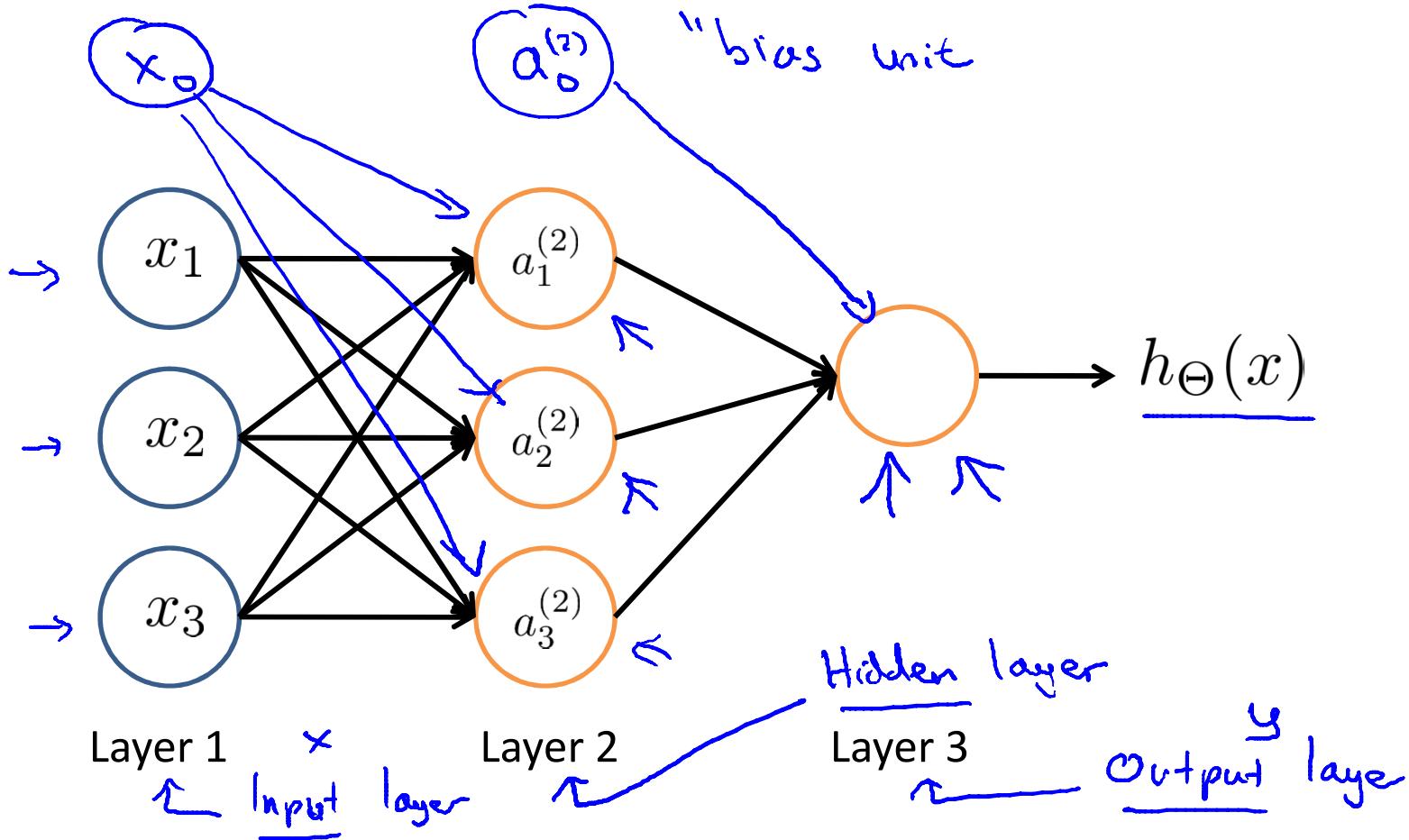
↑  
"weights" ←  
(parameters ←)

$$h_{\theta}(x) = \frac{1}{1+e^{-\theta^T x}}$$

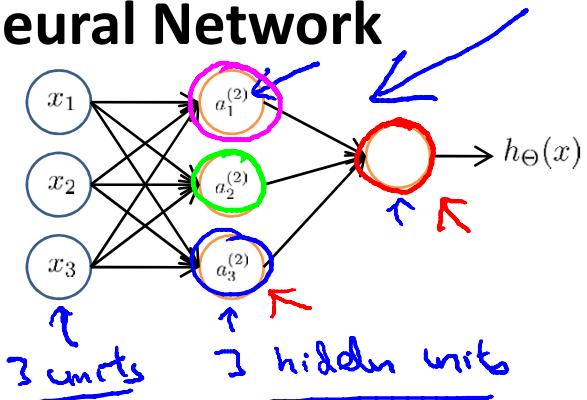
Sigmoid (logistic) activation function.

$$g(z) = \frac{1}{1+e^{-z}}$$

# Neural Network



# Neural Network



→  $a_i^{(j)}$  = “activation” of unit  $i$  in layer  $j$

→  $\Theta^{(j)}$  = matrix of weights controlling function mapping from layer  $j$  to layer  $j + 1$

$$\Theta^{(1)} \in \mathbb{R}^{3 \times 4}$$

$$h_{\Theta}(x)$$

$$\rightarrow a_1^{(2)} = g(\underline{\Theta_{10}^{(1)} x_0 + \Theta_{11}^{(1)} x_1 + \Theta_{12}^{(1)} x_2 + \Theta_{13}^{(1)} x_3})$$

$$\rightarrow a_2^{(2)} = g(\underline{\Theta_{20}^{(1)} x_0 + \Theta_{21}^{(1)} x_1 + \Theta_{22}^{(1)} x_2 + \Theta_{23}^{(1)} x_3})$$

$$\rightarrow a_3^{(2)} = g(\underline{\Theta_{30}^{(1)} x_0 + \Theta_{31}^{(1)} x_1 + \Theta_{32}^{(1)} x_2 + \Theta_{33}^{(1)} x_3})$$

$$\rightarrow h_{\Theta}(x) = \underline{a_1^{(3)}} = g(\underline{\Theta_{10}^{(2)} a_0^{(2)} + \Theta_{11}^{(2)} a_1^{(2)} + \Theta_{12}^{(2)} a_2^{(2)} + \Theta_{13}^{(2)} a_3^{(2)}})$$

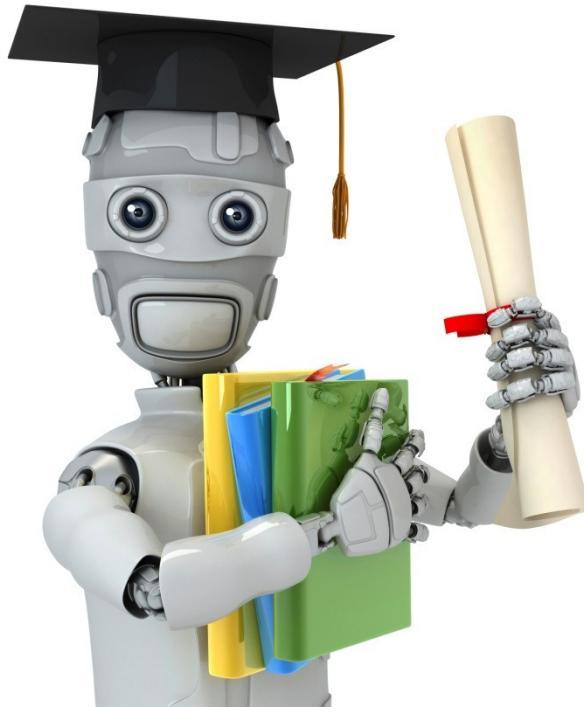
- If network has  $s_j$  units in layer  $j$ ,  $s_{j+1}$  units in layer  $j + 1$ , then  $\underline{\Theta^{(j)}}$  will be of dimension  $\underline{s_{j+1}} \times (\underline{s_j} + 1)$ .

$$s_{j+1} \times (s_j + 1)$$

$$h_{\Theta}^{(2)}(x)$$

易知  $a^{(3)}_1$  已經是 output 了，沒必要再算  $h(a^{(3)}_1)$

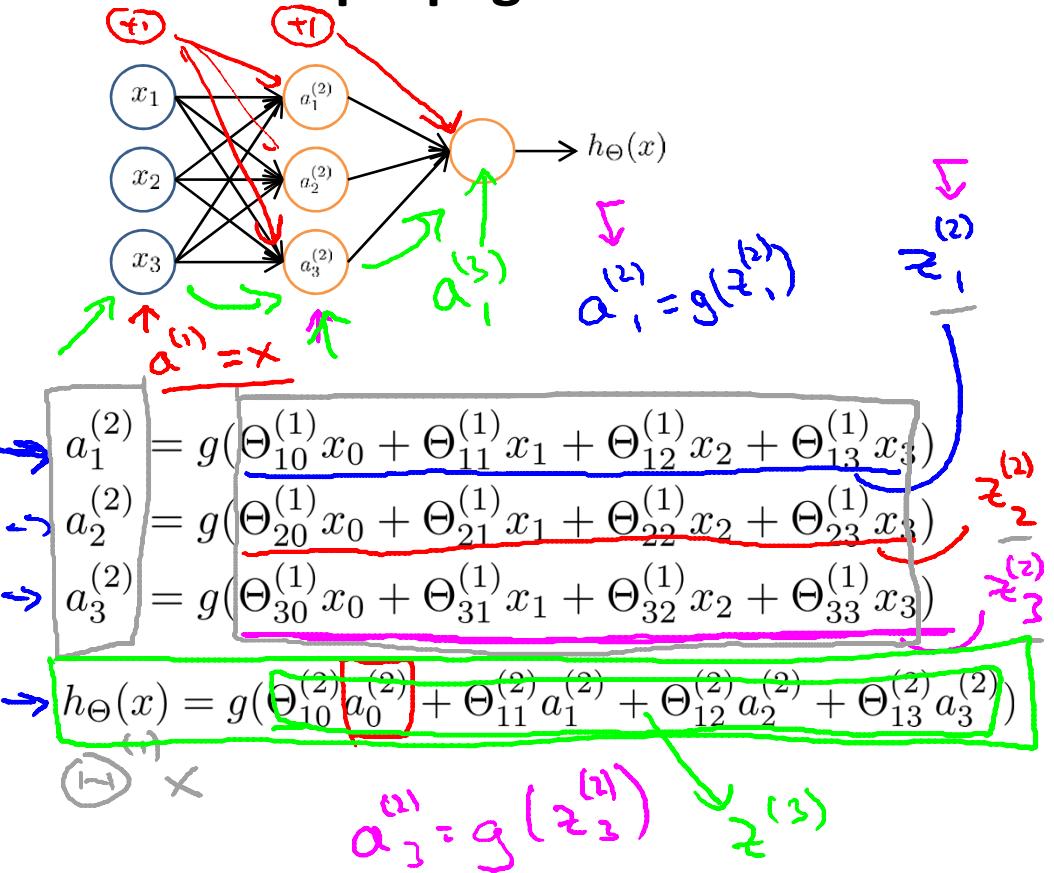




Machine Learning

# Neural Networks: Representation --- Model representation II

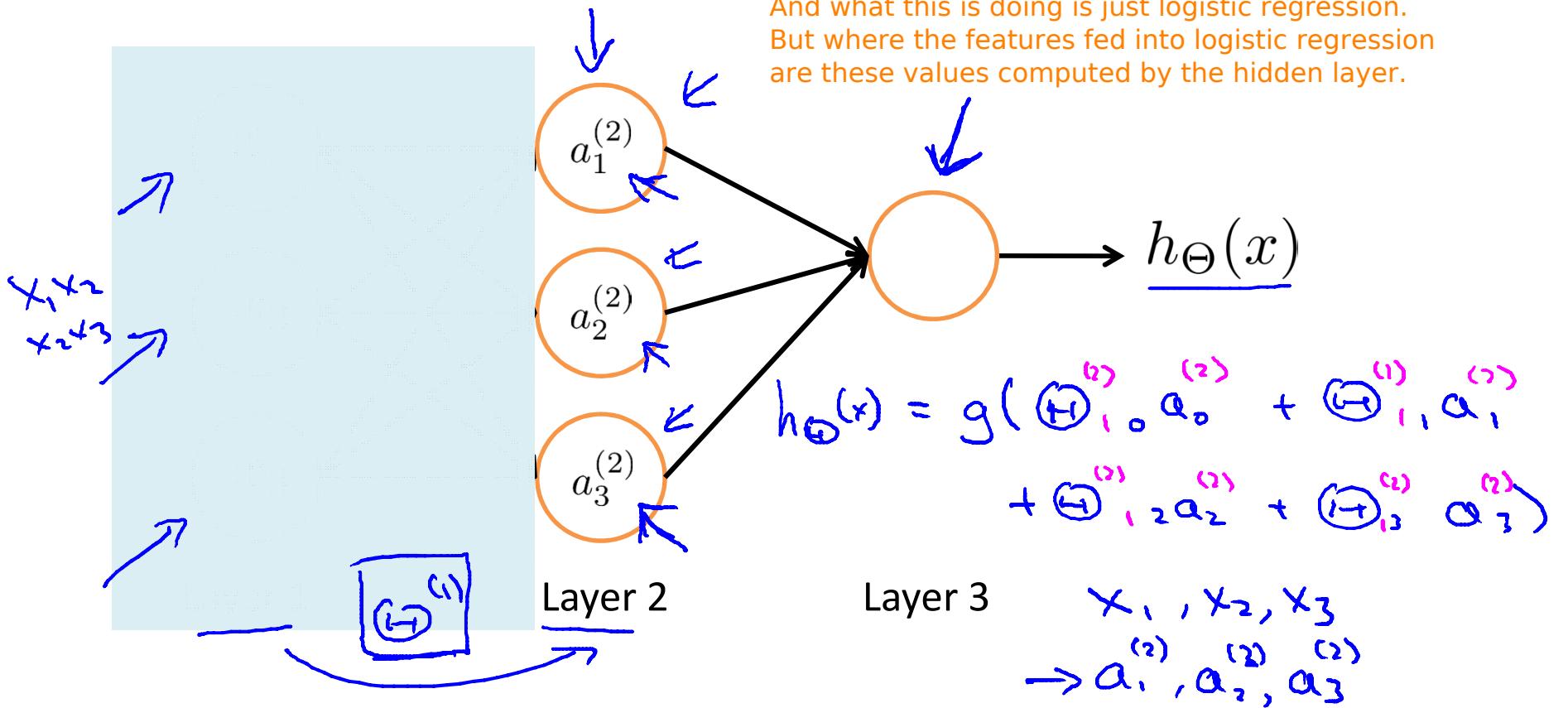
## Forward propagation: Vectorized implementation



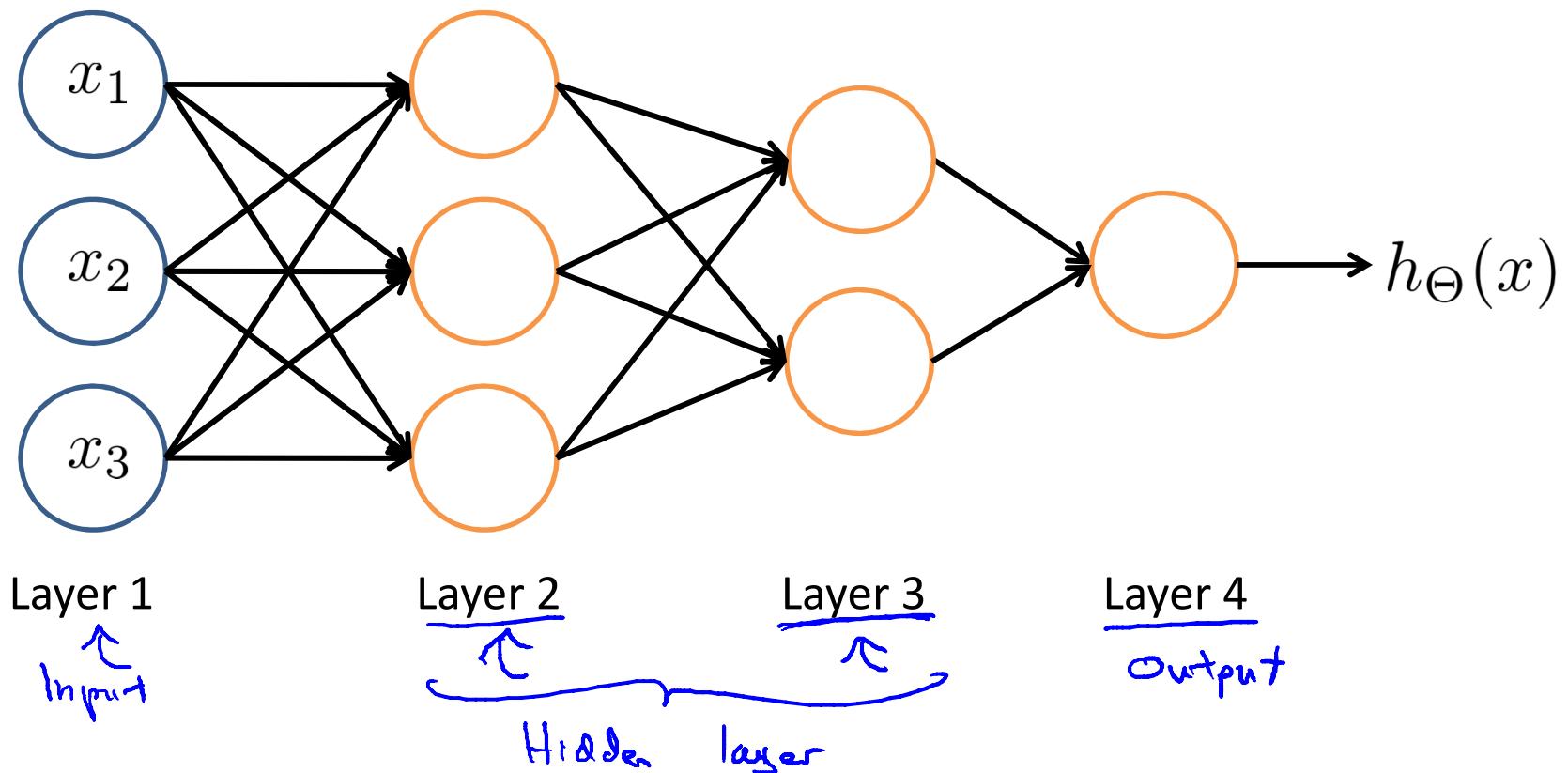
$$x = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} \quad z^{(2)} = \begin{bmatrix} z_1^{(2)} \\ z_2^{(2)} \\ z_3^{(2)} \end{bmatrix}$$

$$\begin{aligned} z^{(2)} &= \Theta^{(1)} \cancel{x} \quad \vec{a}^{(2)} \\ a^{(2)} &= g(z^{(2)}) \quad \vec{z}^{(2)} \in \mathbb{R}^3 \\ \text{Add } a_0^{(2)} &= 1. \rightarrow \vec{a}^{(2)} \in \mathbb{R}^4 \\ z^{(3)} &= \Theta^{(2)} a^{(2)} \\ h_{\Theta}(x) &= \underline{a^{(3)}} = g(z^{(3)}) \end{aligned}$$

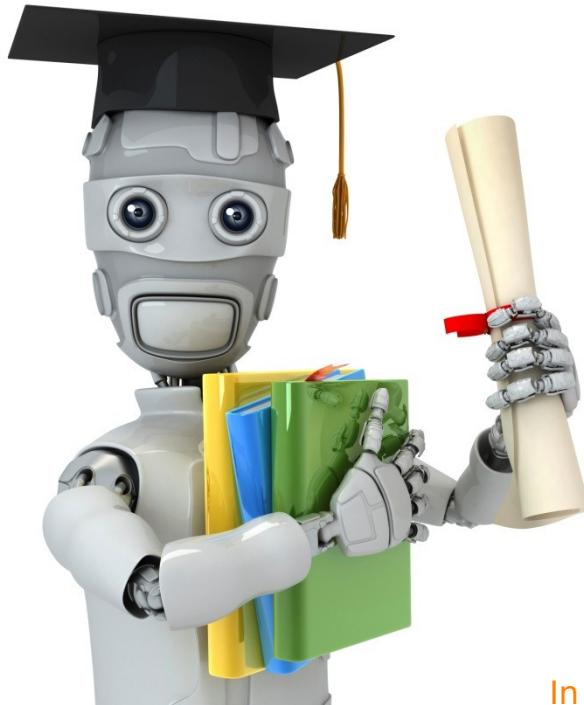
# Neural Network learning its own features



## Other network architectures







Machine Learning

# Neural Networks: Representation

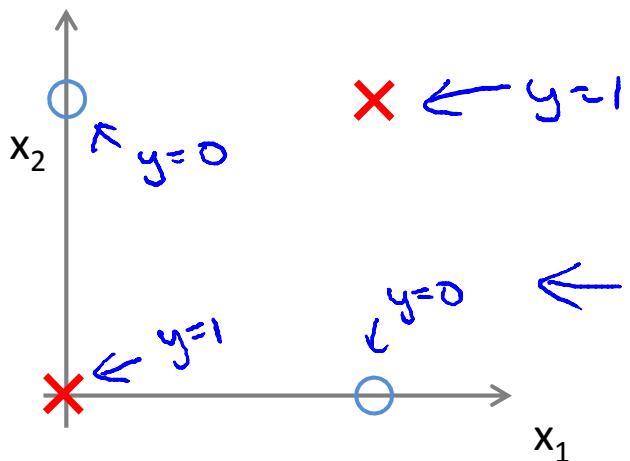
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## Examples and intuitions I

In this and the next video I want to work through a detailed example showing how a neural network can compute a complex non linear function of the input. And hopefully this will give you a good sense of why neural networks can be used to learn complex non linear hypotheses.

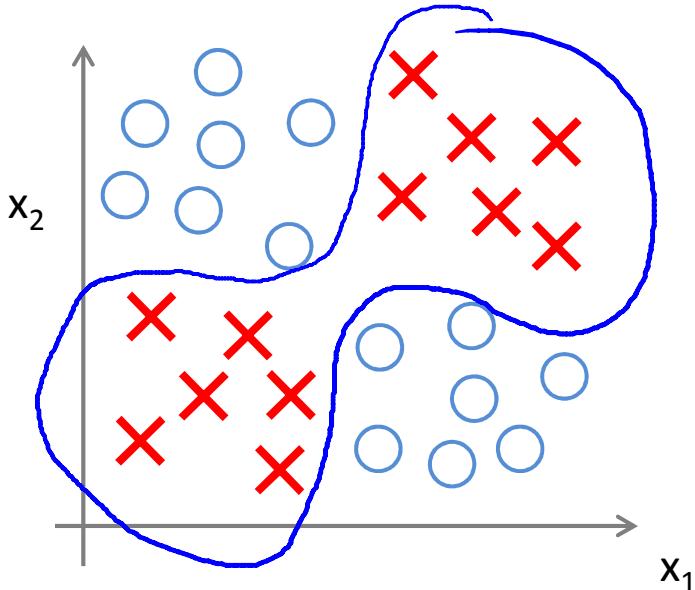
## Non-linear classification example: XOR/XNOR

→  $x_1, x_2$  are binary (0 or 1).



$$y = \underline{x_1 \text{ XOR } x_2}$$

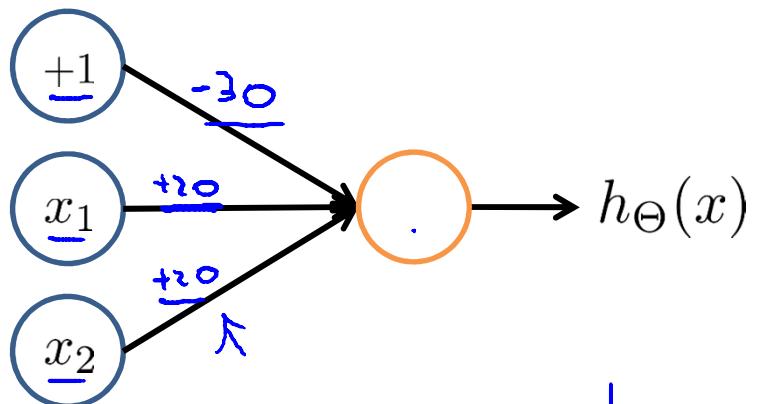
→  $\underline{x_1 \text{ XNOR } x_2}$  ←  
→ NOT (x<sub>1</sub> XOR x<sub>2</sub>)



## Simple example: AND

$$\rightarrow x_1, x_2 \in \{0, 1\}$$

$$\rightarrow y = x_1 \text{ AND } x_2$$



$$\rightarrow h_{\Theta}(x) = g\left(\frac{-30}{\pi} + \frac{20}{\pi}x_1 + \frac{20}{\pi}x_2\right)$$

$\Theta_{1,0}^{(1)}$        $\Theta_{1,1}^{(1)}$        $\Theta_{1,2}^{(1)}$

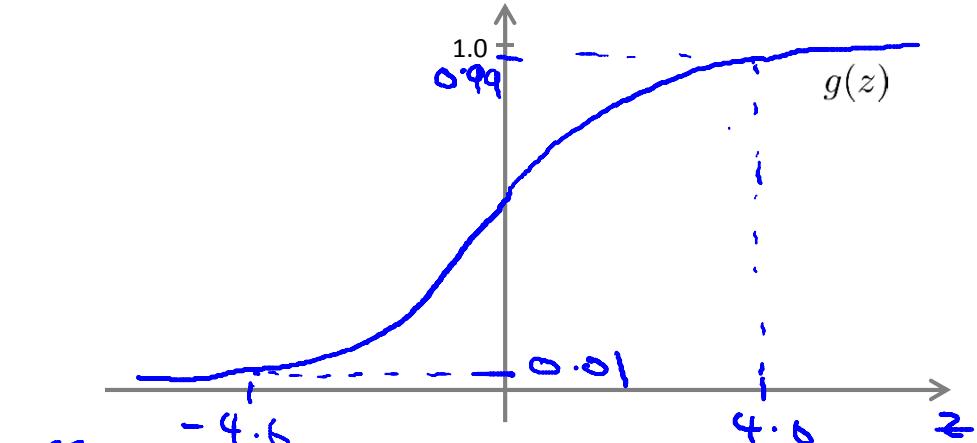
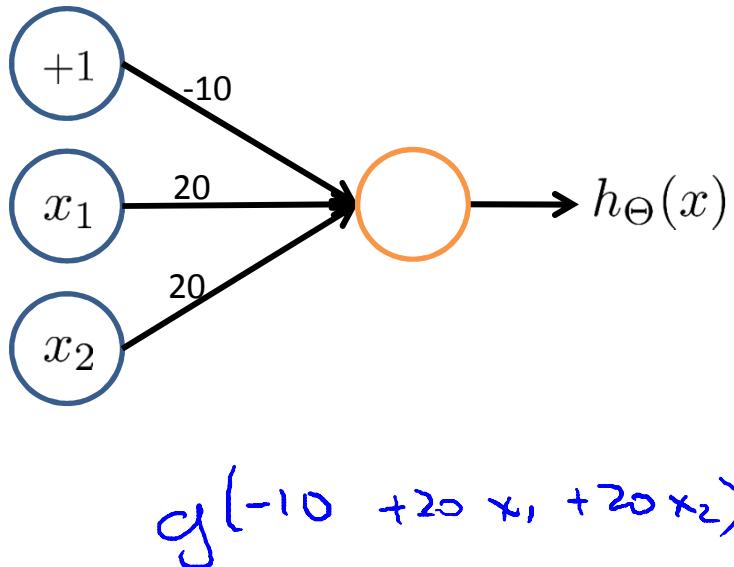


Table showing the output of the hypothesis function  $h_{\Theta}(x)$  for different input combinations:

$x_1$	$x_2$	$h_{\Theta}(x)$
0	0	$g(-30) \approx 0$
0	1	$g(-10) \approx 0$
1	0	$g(-10) \approx 0$
1	1	$g(10) \approx 1$

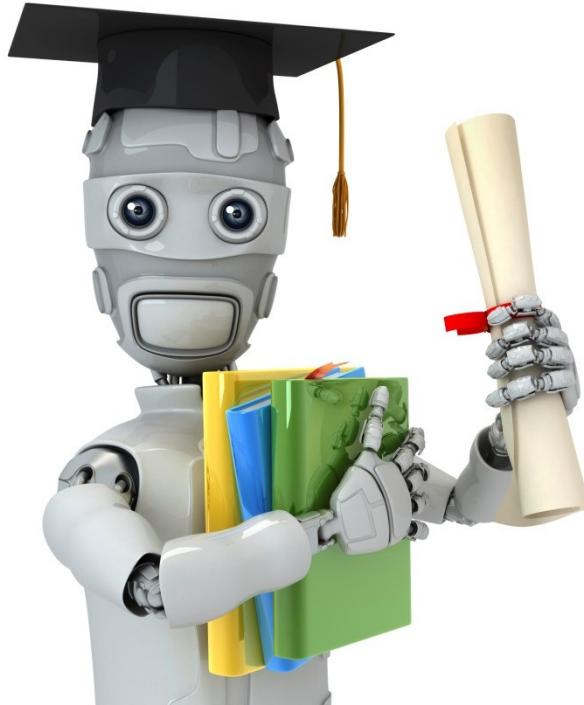
$h_{\Theta}(x) \approx x_1 \text{ AND } x_2$

## Example: OR function



$x_1$	$x_2$	$h_{\Theta}(x)$
0	0	$g(-10) \approx 0$
0	1	$g(10) \approx 1$
1	0	$\approx 1$
1	1	$\approx 1$





Machine Learning

# Neural Networks: Representation

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## Examples and intuitions II

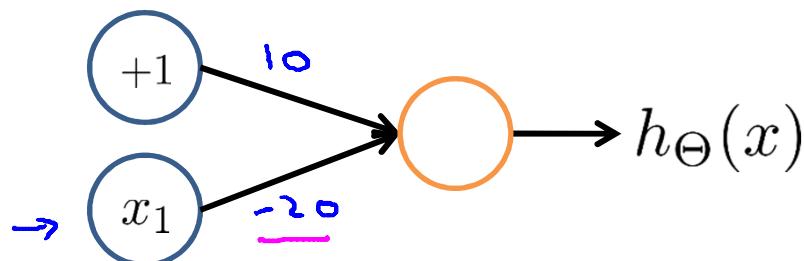
$\rightarrow x_1 \text{ AND } x_2$

$\rightarrow x_1 \text{ OR } x_2$

$\{0, 1\}$ .

## Negation:

NOT  $x_1$



$x_1$	$h_{\Theta}(x)$
0	$g(10) \approx 1$
1	$g(-20) \approx 0$

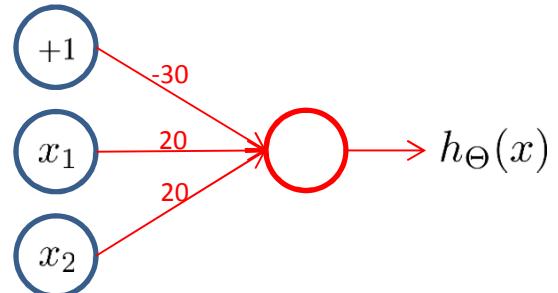
$$h_{\Theta}(x) = g(10 - 20x_1)$$

$\rightarrow (\text{NOT } x_1) \text{ AND } (\text{NOT } x_2)$

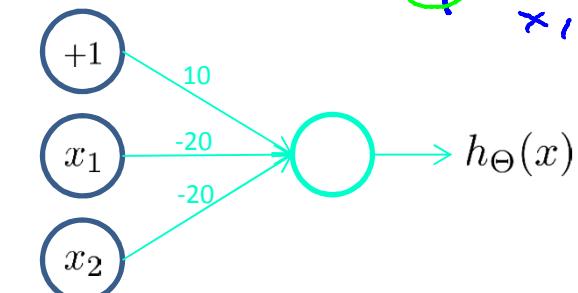
$\begin{cases} = 1 & \text{if and only if} \\ = 0 & \end{cases}$

$\rightarrow x_1 = x_2 = 0$

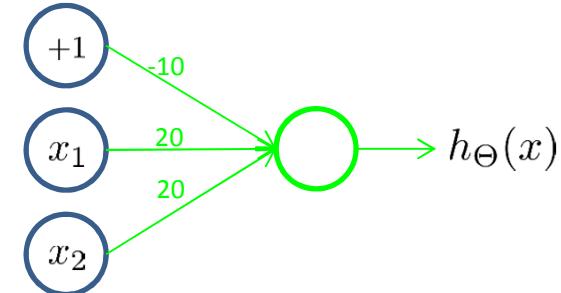
## Putting it together: $x_1$ XNOR $x_2$



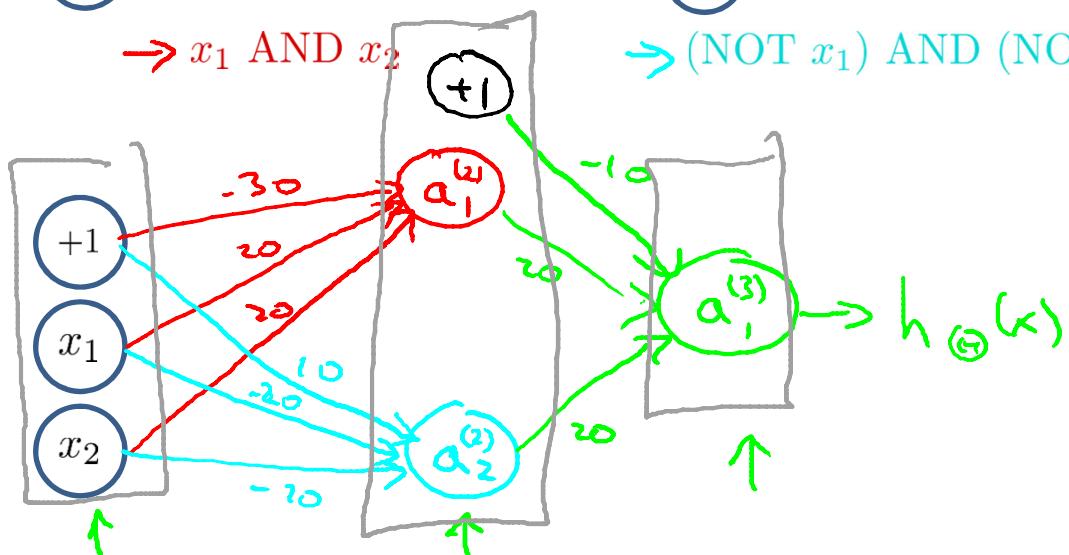
$\rightarrow x_1$  AND  $x_2$



$\rightarrow (\text{NOT } x_1) \text{ AND } (\text{NOT } x_2)$

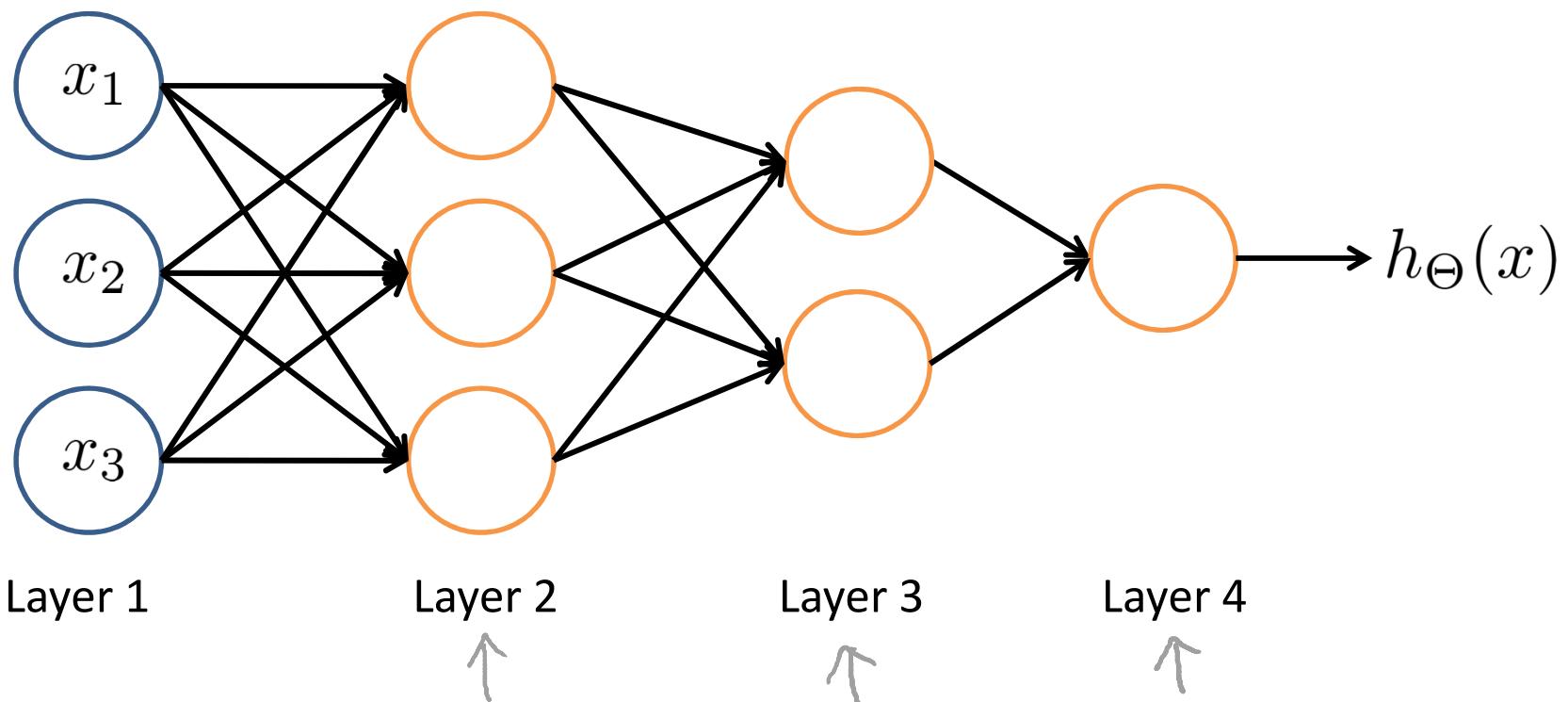


$\rightarrow x_1$  OR  $x_2$



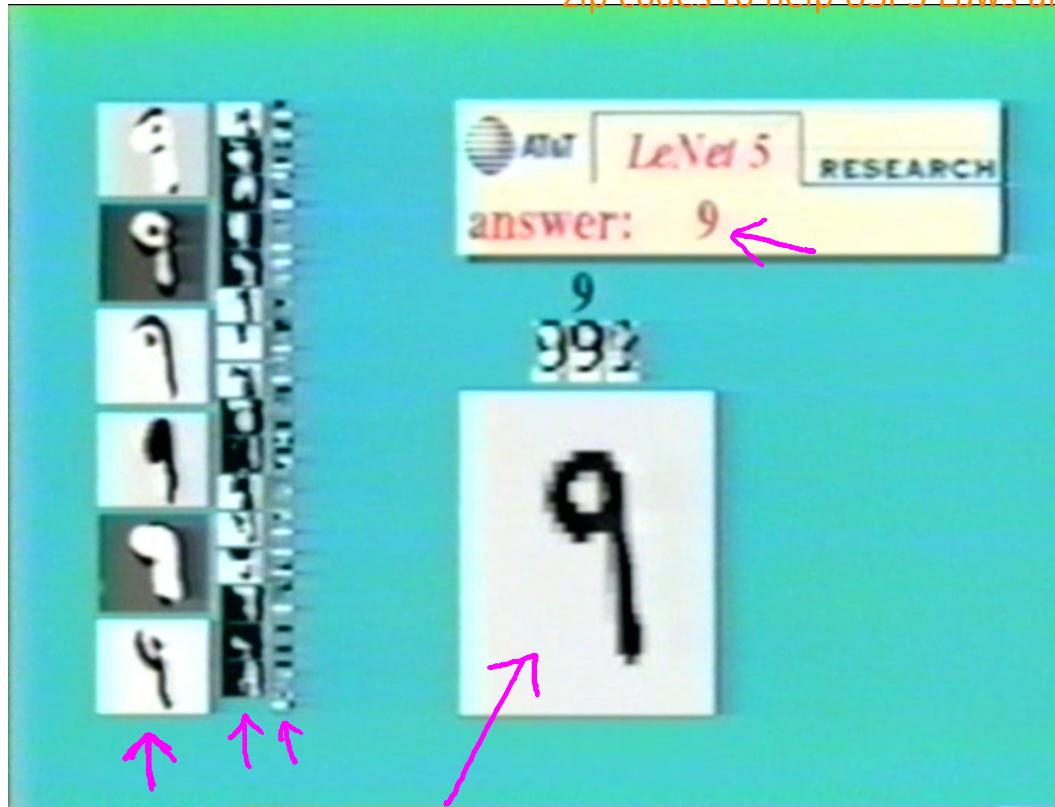
$x_1$	$x_2$	$a_1^{(2)}$	$a_2^{(2)}$	$h_{\Theta}(x)$
0	0	1	1	1 ↪
0	1	1	0	0 ↪
1	0	0	1	0 ↪
1	1	0	0	1 ↪

# Neural Network intuition



# Handwritten digit classification

at the start of this class I said that one of the earliest successes of neural networks was trying to use it to read zip codes to help USPS Laws and read postal codes.



# Handwritten digit classification







Machine Learning

# Neural Networks: Representation

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## Multi-class classification

# Multiple output units: One-vs-all.



Pedestrian



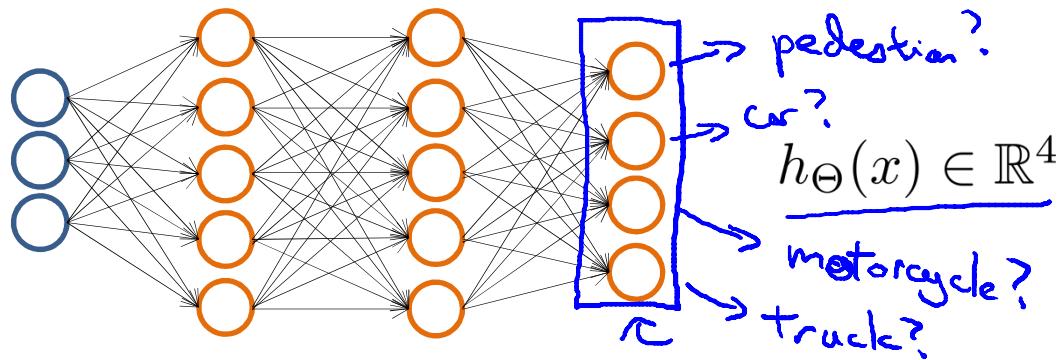
Car



Motorcycle



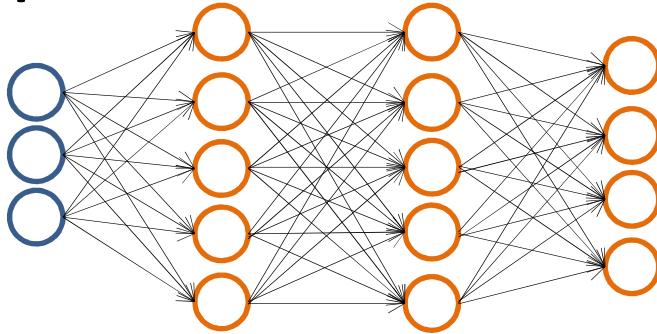
Truck



Want  $h_{\Theta}(x) \approx \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$ ,     $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$ ,     $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$ , etc.

when pedestrian                          when car                          when motorcycle

## Multiple output units: One-vs-all.



$$h_{\Theta}(x) \in \mathbb{R}^4$$

Want  $h_{\Theta}(x) \approx \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$ ,  $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$ ,  $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$ , etc.  
when pedestrian      when car      when motorcycle

Training set:  $(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})$

→  $y^{(i)}$  one of  
pedestrian      car      motorcycle      truck

$$\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

~~Previously~~  
 $y \in \{1, 2, 3, 4\}$   
 $\underline{h_{\Theta}(x^{(i)}) \approx y^{(i)}} \in \mathbb{R}^4$

