



Multiphase Gas and the Fractal Nature of Radiative Turbulent Mixing Layers

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Abstract

A common situation in galactic and intergalactic gas involves cold dense gas in motion relative to hot diffuse gas. Kelvin–Helmholtz instability creates a turbulent mixing layer and populates the intermediate-temperature phase, which often cools rapidly. The energy lost to cooling is balanced by the advection of hot high enthalpy gas into the mixing layer, resulting in growth and acceleration of the cold phase. This process may play a major role in determining the interstellar medium and circumgalactic medium phase structure, and accelerating cold gas in galactic winds and cosmic filaments. Cooling in these mixing layers occurs in a thin corrugated sheet, which we argue has an area with fractal dimension $D = 5/2$ and a thickness that adjusts to match the hot phase mixing time to the cooling time. These cooling sheet properties form the basis of a new model for how the cooling rate and hot gas inflow velocity depend on the size L , cooling time of the mixed phase t_{cool} , relative velocity v_{rel} , and density contrast $\rho_{\text{cold}}/\rho_{\text{hot}}$ of the system. Entrainment is expected to be enhanced in environments with short t_{cool} , large v_{rel} , and large $\rho_{\text{cold}}/\rho_{\text{hot}}$. Using a large suite of three-dimensional hydrodynamic simulations, we demonstrate that this fractal cooling layer model accurately captures the energetics and evolution of turbulent interfaces and can therefore be used as a foundation for understanding multiphase mixing with strong radiative cooling.

Unified Astronomy Thesaurus concepts: [Astrophysical fluid dynamics \(101\)](#); [Galaxy formation \(595\)](#); [Galaxy evolution \(594\)](#); [Galactic winds \(572\)](#); [Circumgalactic medium \(1879\)](#); [Interstellar medium \(847\)](#); [Intracluster medium \(858\)](#); [Star formation \(1569\)](#)

1. Introduction

Prevalent on nearly all scales within and around galaxies is the presence of colder gas moving relative to hotter ambient material. Often the cold and hot phases are in pressure and thermal equilibrium (or negligibly cooling) and mixing at the interfaces driven by Kelvin–Helmholtz instabilities (KHI) populates the thermally unstable intermediate-temperature phase. These radiative mixing layers are essential in setting the phase structure in the interstellar medium (ISM; Audit & Hennebelle 2010; Kim et al. 2013), circumgalactic medium (CGM; Fielding et al. 2017; Mohapatra & Sharma 2019), and intracluster medium (ICM; Gaspari et al. 2012; Banerjee & Sharma 2014; Li et al. 2019), and regulate the evolution of supernova remnants and superbubbles (Kim et al. 2017; Fielding et al. 2018; El-Badry et al. 2019), cosmic filaments (Mandelker et al. 2020), galactic winds (Gronke & Oh 2020a), active galactic nuclei (AGNs)-driven outflows (Faucher-Giguère & Quataert 2012; Richings & Faucher-Giguère 2018), protoplanetary disk dynamics, protostellar (and AGN) jets (Stone et al. 1997), and the solar corona (Hillier & Arregui 2019). The underlying physics is analogous to the opposite problem of burning/energy release in turbulent media, which takes place in stellar interiors, supernovae, and rocket engines (e.g., Niemeyer & Kerstein 1997). Moreover, there are close parallels to physical processes in planetary clouds where energy is exchanged via phase change instead of radiation (Pauluis & Schumacher 2011).

Understanding radiative mixing layers is crucial to theories of galaxy formation and evolution because these layers can dominate the energetics and regulate the amount of cold gas available for star formation. They are, therefore, also essential for connecting to observations of gas in and around galaxies, which are most sensitive to cooler gas phases rather than hot

dilute gas. In particular, recent observations of galactic winds (e.g., Heckman et al. 2015; Chisholm et al. 2017; McQuinn et al. 2019) and the CGM (e.g., Prochaska et al. 2017; Rubin et al. 2018; Rudie et al. 2019; Zahedy et al. 2019) have challenged simulations and theories with constraints on the kinematics, sizes, metallicities, and broad range of temperatures in these systems. More generally, the prevalence of multiphase gas in many observed systems begs the question: how are energy, mass, and momentum transferred between the hot and cold phase in different environments?

This question has been studied in various guises. In the context of ISM bubbles and clouds, the competition of conduction, cooling, and/or turbulent mixing is a long standing question (e.g., Cowie & McKee 1977; McKee & Cowie 1977; El-Badry et al. 2019). Many simulations have focused on cloud-crushing, acceleration, and destruction by a hot, high-velocity flow (e.g., Klein et al. 1994; Scannapieco & Brüggen 2015; Schneider & Robertson 2017), and there is evidence that thermal instability and mixing aids in the development and persistence of the CGM and ICM cold phase (e.g., McCourt et al. 2012; Prasad et al. 2018; Voit 2018).

Radiative mixing layers are an inherently small scale process, which makes accurately capturing their impact on global scales challenging. Recent attempts to better resolve the CGM cold phase in cosmological contexts have demonstrated the impact of inadequate resolution on observational predictions and simulated galaxy properties (Faucher-Giguère et al. 2016; Hummels et al. 2019; Peebles et al. 2019; van de Voort et al. 2019). Fully resolving from the halo scale (100s kpc) down to the cold gas scale (0.1–10 pc; e.g., McCourt et al. 2018; Gronke & Oh 2020a) may be necessary to resolve apparent discrepancies, such as the vastly higher galactic wind mass outflow rates needed by cosmological simulations

(e.g., Nelson et al. 2019) compared to what is predicted by simulations of the star-forming ISM (e.g., Martizzi et al. 2016; Kim & Ostriker 2018). These resolution requirements are daunting, and they motivate our search for an effective theory of radiative mixing layers that could be used to model the smallest scales.

Begelman & Fabian (1990) presented a model for radiative mixing layers in which cooling is balanced by the advection of high enthalpy hot gas with assumed energy flux $\sim Pv_{\text{turb}}$. El-Badry et al. (2019) analyzed quasi-steady diffusive mixing/cooling interfaces and showed that the energy flux is $\sim P(\kappa_{\text{diff}}/t_{\text{cool}})^{1/2}$ where κ_{diff} is the effective diffusivity and t_{cool} the cooling time of intermediate-temperature gas. Recent numerical simulation studies of strongly cooling turbulent mixing layers have found that the cold phase grows when the cooling time of the mixed gas is shorter than the mixing time, and does so at a rate $\propto t_{\text{cool}}^{-1/4}$ (Gronke & Oh 2018, 2020a; Mandelker et al. 2020). While the above work addressed important aspects of turbulent mixing/cooling layers, a complete physical model has not previously been formulated.

In this Letter, we employ analytic arguments and numerical simulations to investigate turbulent mixing layers with radiative cooling, considering a wide range of parameters. We begin in Section 2 by developing a new model that explains the total cooling, growth rate, and acceleration of the cold phase by considering the enthalpy flux through the fractal surface that delineates the strongly cooling layer. In Sections 3 and 4 we describe our numerical experiment design and results, respectively, which provides strong support for our theory.

In a forthcoming companion paper, henceforth referred to as Paper II (D. B. Fielding et al. 2020, in preparation), we delve deeper into the details of the theoretical basis and evidence from numerical experiments for the results presented here.

Movies of our simulations can be found at <https://dfielding14.github.io/movies/>.

2. Fractal Cooling Layer Model

Consider the most general form of a radiative turbulent mixing layer in which cold and hot gas in pressure and thermal equilibrium move relative to each other. The KHI quickly develops turbulence that promotes mixing and populates the rapidly cooling intermediate-temperature phase. Some of the astronomical applications we have in mind are a dense clump being enveloped by a supernova remnant, a cold cloud being ablated by a hot wind, a cold blob moving relative to a hot CGM, or a cosmic filament flowing into a gaseous halo, but we keep our formulation general to allow our model to be applied to a broad range of scenarios.

The evolution of the system is controlled by three dimensionless numbers, which are

$$\xi = t_{\text{sh}}/t_{\text{cool}} = L/(v_{\text{rel}}t_{\text{cool}}) \quad (1a)$$

$$\chi = \rho_{\text{cold}}/\rho_{\text{hot}} \quad (1b)$$

$$\mathcal{M} = v_{\text{rel}}/c_{\text{s,hot}}, \quad (1c)$$

where v_{rel} is the relative velocity of the hot and cold phases, L is the characteristic streamwise length of the mixing layer, $t_{\text{sh}} = L/v_{\text{rel}}$ is the shear time, t_{cool} is the minimum cooling time, which generally occurs at intermediate temperatures, ρ_{cold} and ρ_{hot} are the cold and hot phase densities, and $c_{\text{s,hot}}$ is the hot phase sound speed. Since, as we discuss below, the pressure P is constant $\mathcal{M}_{\text{cold}} = v_{\text{rel}}/c_{\text{s,cold}} = \chi^{1/2}\mathcal{M}$.

In quasi-steady state in the frame of the interface, radiative cooling losses are balanced by the advection of hot high enthalpy gas. Hot gas flows into the cooling layer at a speed v_{in} carrying enthalpy (thermal energy plus pressure $\mathcal{E}_{\text{th}} + P$), mass, and momentum. The inflow velocity v_{in} , therefore, encapsulates the total cooling rate, the mass transfer rate from hot to cold, and the transport rate of momentum (producing cold phase acceleration):

$$\dot{\mathcal{E}}_{\text{cool}} \approx (\mathcal{E}_{\text{th}} + P)L^2v_{\text{in}} \quad (2a)$$

$$\dot{M} \approx \rho_{\text{hot}}L^2v_{\text{in}} \quad (2b)$$

$$\dot{p} \approx \rho_{\text{hot}}v_{\text{rel}}L^2v_{\text{in}}. \quad (2c)$$

The balance between the advected enthalpy flux and the radiative losses integrated over the volume gives an expression for v_{in} :

$$\begin{aligned} \int \nabla \cdot (\mathbf{v}(\mathcal{E}_{\text{th}} + P))dV &= \int \dot{\mathcal{E}}_{\text{cool}}dV \\ \Rightarrow \frac{\gamma}{\gamma - 1}Pv_{\text{in}}L^2 &= \frac{\gamma}{\gamma - 1}\frac{P}{t_{\text{cool}}}wA_w \\ \Rightarrow \frac{v_{\text{in}}}{v_{\text{rel}}} &= \frac{t_{\text{sh}}}{t_{\text{cool}}}\left(\frac{w}{L}\right)\left(\frac{A_w}{L^2}\right), \end{aligned} \quad (3)$$

where, in going from the first to the second line, we have assumed an equation of state such that $\mathcal{E}_{\text{th}} = P/(\gamma - 1)$, and that cooling is isobaric and dominated by gas that cools on a timescale $t_{\text{cool}} = \gamma/(\gamma - 1)P/\dot{\mathcal{E}}_{\text{cool}}$ for $\dot{\mathcal{E}}_{\text{cool}} = n^2\Lambda(T)$, and where w and A_w are the thickness and area of the thin sheet where cooling takes place. It is essential to realize that $A_w \gg L^2$ because this sheet is highly corrugated.

The characteristic cooling layer thickness w is set by the length scale on which hot gas is mixed in at the same rate that it cools. The hot mixing rate can be estimated using the constancy of the total energy density across the cooling layer (i.e., $P + (1/2)\rho v^2 \sim \text{constant}$), and that—as we will discuss in detail in Paper II—cooling does negligible work on the turbulent energy since it is subsonic (i.e., $w/t_{\text{cool}} < c_s$). Hence, $\rho_{\text{hot}}v_{\text{turb,hot}}^2 = \rho_{\text{cold}}v_{\text{turb,cold}}^2$ or $v_{\text{turb,hot}} = \chi^{1/2}v_{\text{turb,cold}}$. For concise notation we define $v_{\text{turb}} \equiv v_{\text{turb,cold}}$. Putting this together we can estimate the cooling layer thickness w using

$$\begin{aligned} t_{\text{mix}}(w) &= \frac{w}{v_{\text{turb,hot}}(w)} = \frac{w}{\chi^{1/2}v_{\text{turb,L}}\left(\frac{w}{L}\right)^{1/3}} = t_{\text{cool}} \\ \Rightarrow \frac{w}{L} &= \left(\frac{t_{\text{cool}}}{t_{\text{sh}}}\right)^{3/2}\left(\frac{v_{\text{turb,L}}}{v_{\text{rel}}}\right)^{3/2}\chi^{3/4}, \end{aligned} \quad (4)$$

where $v_{\text{turb,L}}$ is the turbulent velocity on the scale L , and the second equality relies on the subsonic Kolmogorov turbulent velocity structure function, $v_{\text{turb}}(\ell) = v_{\text{turb,L}}(\ell/L)^{1/3}$, to estimate the characteristic turbulent velocity on a given scale.

The magnitude of $v_{\text{turb,L}}$ in the fully nonlinear state depends only on v_{rel} with a weak time dependence. In Paper II we shall present theoretical and empirical evidence for this fact, but this should be intuitively understandable because the only source of free energy to drive the turbulence is the shear velocity (there is no free energy in the temperature gradient in the absence of conduction). We define $f_{\text{turb}} \equiv v_{\text{turb}}/v_{\text{rel}}$, which from our numerical experiments typically takes on a value $\sim 0.1\text{--}0.2$. This agrees with previous, albeit nonradiative, shear flow studies (Mandelker et al. 2019).

The cooling layer area A_w can be estimated by utilizing the fractal nature of the surface. Specifically, the fractal dimension provides a measure of the scale dependent surface area. The area of a nonfractal surface (e.g., a sphere, or cube) scales with the square of the linear size of the object L^2 and is independent of the measurement scale. By contrast, the area of a fractal surface (e.g., a coastline, cauliflower, or ball of crumpled paper) scales with the size of the object to a larger, usually noninteger, power, which depends on the measurement scale. We let D be the fractal dimension so that $d = D - 2$ is the excess dimensionality over a nonfractal scaling. In this convention $A_\lambda/L^2 = (L/\lambda)^d$ for measurement scale λ (Sreenivasan et al. 1989).

We can predict the fractal dimension by analogy to well-known fractals. The cooling surface can be approximated by large mode sinusoidal perturbations with successively smaller modes on top. This is reminiscent of the type 2 quadratic Koch curve/surface that is constructed by iteratively deforming a flat line/surface up on one side and down on the other with two squares/cubes. The Koch curve and surface have $d = 1/2$, so we adopt this as our *ansatz*. The choice of $d = 1/2$ is further motivated by noting that the turbulent velocity field tends to perturb the cooling surface up or down, and nearby regions will be correlated. This is similar to a regular Brownian surface on which the average height difference between two points scales with the square of the distance, which also has a fractal dimension corresponding to $d = 1/2$. Moreover, it has been shown empirically and predicted theoretically that isocontours in compressive turbulence have fractal dimensions corresponding to $d = 1/2$ (Mandelbrot 1975; Federrath et al. 2009). Although the turbulence in radiative mixing layers is subsonic, the compressive nature of cooling will change the flow dynamics. We, therefore, adopt $d = 1/2$, or

$$\frac{A_\lambda}{L^2} = \left(\frac{\lambda}{L}\right)^{-1/2}. \quad (5)$$

This relation is expected to hold for all scales λ that are greater than the dissipative scale and smaller than L . In the limit of strong cooling and weak dissipation this area relation applies to the cooling layer area A_w .

We now return to Equation (3) and plug in our predictions for the thickness w and area A_w of the cooling layer from Equations (4) and (5), respectively, to obtain the expression

$$\frac{v_{\text{in}}}{v_{\text{rel}}} = \chi^{3/8} \xi^{1/4} f_{\text{turb}}^{3/4} \quad (6a)$$

$$\frac{v_{\text{in}}}{c_{s,\text{hot}}} = \chi^{3/8} \xi^{1/4} \mathcal{M} f_{\text{turb}}^{3/4}. \quad (6b)$$

This simple power-law expression for the inflow velocity, and so also \dot{E}_{cool} , \dot{M} , and \dot{p} , encapsulates the essential behavior of radiative mixing layers in terms of the three characteristic dimensionless parameters that describe the bulk properties.

Although this model has been formulated specifically for systems where shear flows lead to turbulence and then to mixing and cooling, it should apply equally well for systems in which turbulence has an alternative driving mechanism. Hence,

in general, we expect the hot gas inflow velocity to obey

$$v_{\text{in}} = C \left(\frac{\rho_{\text{cold}}}{\rho_{\text{hot}}} \right)^{3/8} \left(\frac{L_{\text{turb}}}{t_{\text{cool}}} \right)^{1/4} v_{\text{turb,L}}^{3/4}, \quad (7)$$

where $v_{\text{turb,L}}$ is the turbulent velocity on the outer scale L_{turb} of the turbulence, and C is a constant dependent on the exact geometry of the problem and what is driving the turbulence (e.g., Rayleigh–Taylor instability or cloud-crushing).

3. Numerical Experiments

We use the *athena++* code framework (J. M. Stone et al. 2020, in preparation, submitted) to run a large suite of three-dimensional hydrodynamic simulations on a static Cartesian mesh using an $\mathcal{E} = P/(\gamma - 1)$ equation of state with $\gamma = 5/3$. We adopt a standard, nongravitating KHI setup that has cold dense gas moving relative to hot dilute gas with a shear velocity of $v_x = v_{\text{rel}}$. The two phases are in pressure equilibrium and initially smoothly connected following the procedure laid out by Lecoanet et al. (2016). The velocity gradient is in the \hat{z} direction. We seed the initial KHI with grid scale white noise and a sinusoidal v_z perturbation with wavelength equal to the box size L and an amplitude of $v_{\text{rel}}/25$ that declines exponentially with distance from the interface. The simulation domain is periodic in the \hat{x} and \hat{y} directions. In the \hat{z} direction we enforce a boundary condition that holds the density ρ , pressure P , and streamwise velocity v_x constant, and imposes a zero-gradient condition for v_y and v_z . To ensure that evolution of the mixing layer is unaffected by the choice of vertical boundary condition we adopted a box that extends $10L$ in the \hat{z} direction, and L in the \hat{x} and \hat{y} directions. We use a statically refined grid chosen to focus the resolution to the desired level within $-1.5 \leq z/L \leq 1.5$. The majority of our simulations are run with $\Delta x = L/128$ in the most refined region, and we explore resolutions up to 4 times higher and 8 times lower.

We are interested in the case where cooling is dominated by the intermediate-temperature gas, so we adopt a log-normal cooling curve $\Lambda(T)$ that by design peaks at the expected mixed phase temperature $T_{\text{mix}} = \sqrt{T_{\text{hot}} T_{\text{cold}}}$ (Begelman & Fabian 1990). Although this choice sacrifices a degree of physical realism it simplifies the analysis, enhances our control over the experiments, and untethers our findings from specific physical regimes that would be imposed by choosing a particular cooling curve. This facilitates the application of our results to a range of environments. The functional form is specified by (i) the maximum value $\Lambda(T_{\text{mix}})$, which is adjusted to yield the desired cooling time at T_{mix} , and (ii) the width, which is chosen so that the cooling curve at T_{cold} and T_{hot} is ~ 100 less than at the peak. This closely approximates the cooling curve appropriate for the CGM, but is applicable to systems in the ISM, ICM, and protostellar jets because of their similar functional forms and the insensitivity of our results to the cooling curve width. For the remainder of the Letter we use t_{cool} to refer to the cooling time of gas at T_{mix} . Because the cooling rate scales as $\rho^2 \Lambda(T)$ the minimum cooling time is somewhat shorter than $t_{\text{cool}}(T_{\text{mix}})$ and occurs at a temperature less than T_{mix} . This introduces an order unity offset when comparing the simulations to Equation 6(a).

Our parameter survey spans a broad range of the characteristic dimensionless numbers with $\chi = \rho_{\text{cold}}/\rho_{\text{hot}}$ ranging from 10 to 1000, $\mathcal{M} = v_{\text{rel}}/c_{s,\text{hot}}$ from 10^{-1} to $10^{0.5}$, and $\xi = t_{\text{sh}}/t_{\text{cool}}$ from

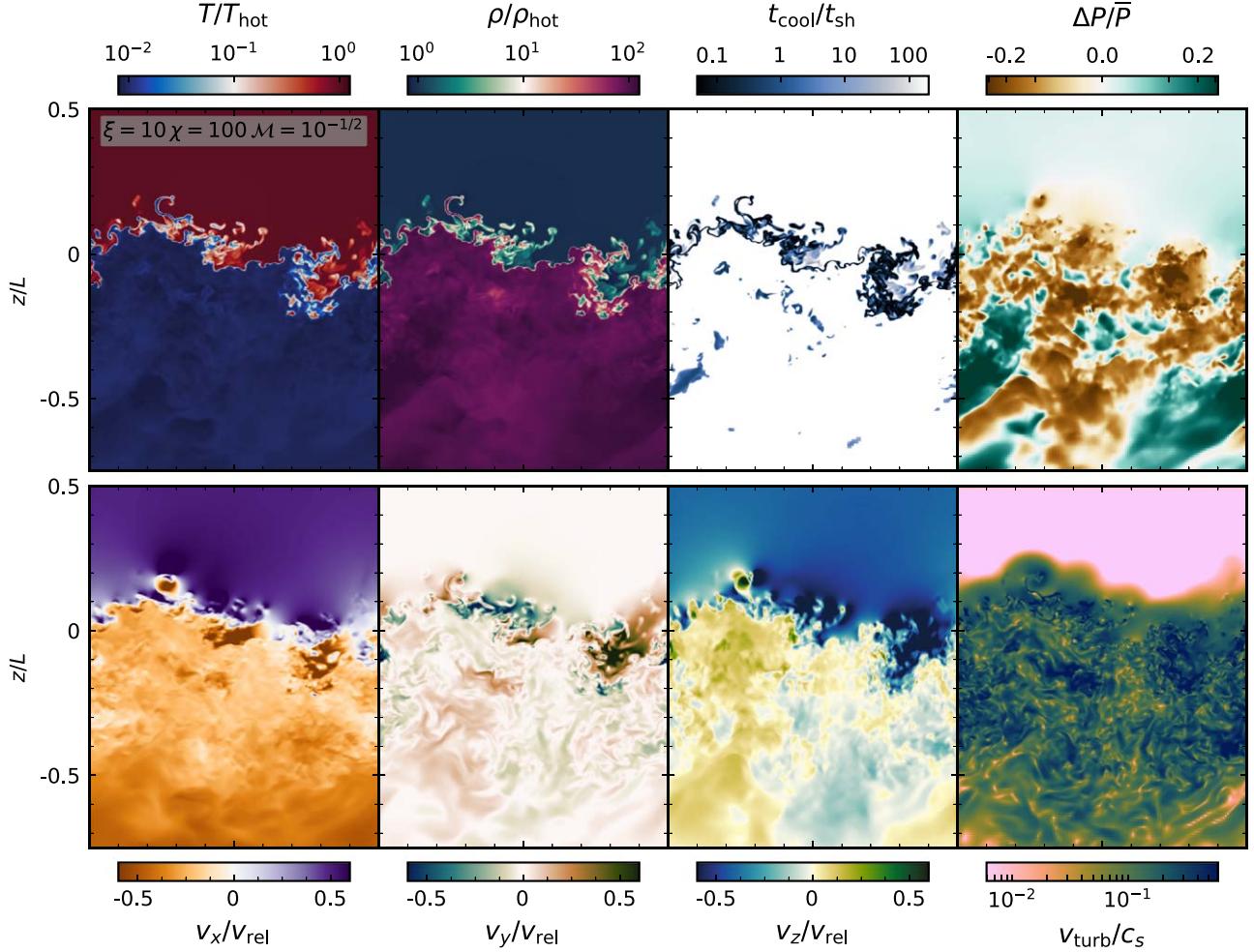


Figure 1. From left to right and top to bottom, slices of temperature, density, cooling time, pressure deviation, v_x , v_y , v_z , and turbulent Mach number at $t = 30t_{\text{sh}}$ for a $\xi = 10$, $\chi = 100$, $\mathcal{M} = 10^{-1/2}$ simulation. The full \hat{x} -range is shown from $-L/2$ to $L/2$. The background shear flow is in the \hat{x} (horizontal) direction, with the hot gas moving to the right relative to the cold. The turbulence, traced by v_y , has induced mixing and broadened the shear velocity v_x , but the rapid cooling, localized entirely to a thin layer, maintains a sharp gradient between the cold and hot phases. The cooling kindled by the mixing also leads to a flow of the hot gas into the cooling layer, $v_z < 0$. Although the cooling is rapid, there is no signature of the cooling imprinted in the pressure field; instead the pressure fluctuations correlate with turbulent fluctuations. An animated version of this figure is available here at <https://vimeo.com/397632983>.

10^{-3} to 10^2 , as well as adiabatic/no cooling simulations with $\xi = 0$. In all cases we ran the simulations for at least $60 t_{\text{sh}}$. Our fiducial simulation has $\xi = 10$, $\chi = 100$, $\mathcal{M} = 10^{-1/2}$, and $\Delta x = L/512$.

4. Results

Figure 1 visually demonstrates the properties of our numerical experiments of strongly cooling mixing layers, showing 2D slices of the 3D temperature, density, cooling time, pressure deviation, v_x , v_y , v_z , and turbulent Mach number $\mathcal{M}_{\text{turb}} = v_{\text{turb}}/c_s$ of our fiducial simulation. At this time, $t = 30t_{\text{sh}}$, the initial KHI has given way to fully developed turbulence—traced clearly by v_y —which promotes mixing and has broadened the shear velocity v_x gradient. The turbulent mixing, however, is unable to broaden the temperature and density gradients because of the strong cooling that occurs as the phases mix. The cooling takes place entirely in a thin corrugated sheet that separates the hot and cold phase and leads to a net inflow from the hot phase.

Although the cooling is rapid it is predominantly isobaric, as evidenced by the lack of a pressure decrement where the

cooling is fastest. The pressure deviations correlate with the velocity fluctuations such that $\Delta P/\bar{P} \propto \mathcal{M}_{\text{turb}}^2$. This points to an essential concept that the rate of cooling, and therefore mass and momentum transfer, is limited by the turbulent mixing because the cooling does not increase the turbulent mixing when the cooling layer is well-resolved.⁴

In the presence of cooling there is a dichotomy between the thermal and momentum mixing layers. This arises because the contraction due to cooling offsets the broadening due to turbulent mixing of the temperature and density, but has (to first order) no effect on the shear velocity. Figure 2 shows the mass-weighted horizontally averaged temperature \tilde{T} (top) and shear velocity \tilde{v}_x (bottom) profiles at $t = 30t_{\text{sh}}$. The profiles are shifted so that the location where $\tilde{v}_x = 0$ occurs at the same place for different simulations. The z -location of the $\tilde{v}_x = 0$ point increases less in more rapidly cooling simulations (shown in the small colored ticks) because of the inflow ram pressure.

⁴ In Paper II we will present a model for the weak ξ dependence of the turbulent velocities, highlighting in what (extreme) limits this breaks down, which is closely related to recent findings on whether thermally unstable clouds shatter (Gronke & Oh 2020b).

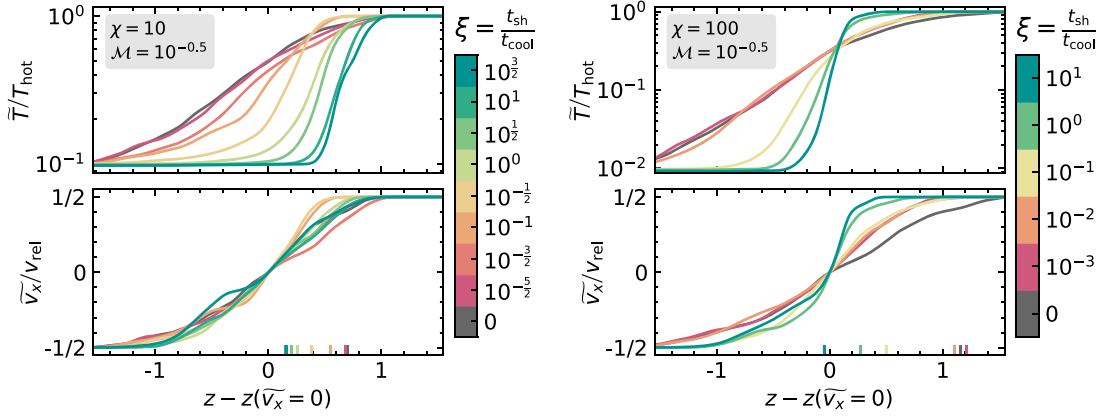


Figure 2. Mass-weighted horizontally averaged temperature \bar{T} (top) and shear velocity \tilde{v}_x (bottom) profiles at $t = 30t_{\text{sh}}$ for simulations spanning a wide range of ξ values with $\chi = 10$ (left) and $\chi = 100$ (right). The profiles have been shifted so $\tilde{v}_x = 0$ at the same point. The colored ticks indicate $z(\tilde{v}_x = 0)$. Adiabatic and slowly cooling simulations ($\xi \ll 1$) have broad \bar{T} and \tilde{v}_x profiles. As cooling increases the \bar{T} profile gets steeper, but \tilde{v}_x stays nearly the same, highlighting the difference between the thermal and momentum mixing layers.

The shape of the velocity profile is nearly independent of ξ with minor deviations becoming clear in the higher χ simulations. The shape of the temperature profile, however, depends sensitively on the degree of cooling—becoming steeper in more rapidly cooling (higher ξ) simulations.

Although the steepening of the average temperature profile is a hallmark of rapid cooling, the essential properties of the complex cooling surface are lost when horizontally averaged. The basis of the model presented in Section 2 is that high enthalpy hot gas that flows into the mixing layer loses its thermal energy in a thin sheet with fractal properties. The lower left panel of Figure 3 shows the temperature isosurface defined by the locus where the cooling time is at its minimum. The surface is inherently rough and shows structure on all scales.

We measure the fractal dimension by calculating how the isosurface area decreases when the temperature field is blurred (i.e., downsampled) on scale λ . Examples of the isosurface when blurred by $\lambda = 8, 16$, and $32\Delta x$, which corresponds to $\lambda = L/64, L/32$, and $L/16$, are shown in the lower right panels. The top left panel shows quantitatively how the blurred isosurface area A_λ scales with λ . The logarithmic derivative of this relationship directly corresponds to the fractal dimension and matches the $D = 5/2$ prediction that $A_\lambda \propto \lambda^{-1/2}$ (Equation (5)).

Finally, the top right panel of Figure 3 shows the thermal energy flux through a range of temperature isosurfaces. The flux is constant through the high temperature isosurfaces and drops precipitously once $T \lesssim T_{\text{mix}}$ where the cooling rate increases dramatically. This validates the fundamental assumptions of our model that (i) enthalpy conserved as hot gas is carried into the turbulent mixing layer until it has been mixed with enough cold gas to reach $\sim T_{\text{mix}}$, at which point cooling rapidly drains the available thermal energy, which (ii) occurs in a thin corrugated sheet characterized by a fractal dimension of $D = 5/2$.

The top panel of Figure 4 shows, for a single exemplary simulation, the nearly matching evolution of the normalized directly measured inflow velocity v_{in} , total cooling rate \dot{E}_{cool} , cold phase mass growth rate \dot{M} , and cold phase acceleration \dot{p} . For each quantity, the normalization is simply based on the appropriate flux carried by the hot phase. The agreement of v_{in} and \dot{E}_{cool} demonstrates that, as predicted in Section 2, the

enthalpy advection balances radiative losses, and that mass and momentum are carried into the cold phase along with the enthalpy. The flux predicted by the fractal cooling layer model (Equation (7)) given the measured turbulent velocity is also shown and accurately tracks the measured fluxes.

The middle panel of Figure 4 shows the cooling rate at all times for nearly 100 simulations versus the predicted scaling using the measured v_{turb} in Equation (7) with $C(L_{\text{turb}}/L)^{1/4} = 0.15$. The comparison with Equation (7), which allows for weak evolution of v_{turb} in time for any given simulation, demonstrates that the model captures the evolution of individual systems as well as the differences between systems.

The bottom panel of Figure 4 shows the measured average cooling rate from 20 to 40 t_{sh} normalized by the predicted enthalpy flux (Equations 2(a) and 6(a)) for all simulations—spanning 4 orders of magnitude in ξ , and a broad range of χ and \dot{M} . We adopt a coefficient 0.04 that includes f_{turb} and the order unity constants in the expressions for w and A_w in Equations (4) and (5). The prediction correctly captures the dependence of \dot{E}_{cool} on ξ , χ , and \dot{M} in the rapid cooling limit ($\xi > 1$). The slowly cooling systems have not had enough time (\gtrsim few t_{cool}) to equilibrate, but it is likely that in more realistic environments they would first be disrupted (Gronke & Oh 2018). The close agreement of our prediction and the numerical experiment outcome demonstrates that the essential behavior of these complex and ubiquitous systems can be encapsulated by a power-law relation of the three dimensionless numbers that describe the bulk properties.

Finally, the top panels of Figure 5 show the resolution dependence of the median pressure-entropy phase diagrams of two rapidly cooling systems ($\xi = 10, 10^{3/2}$). Low resolution simulations exhibit substantial pressure dips at intermediate entropy where the cooling is most rapid, but as the resolution is increased the pressure dips vanish. Pressure dips are a result of numerical diffusion artificially broadening the cooling layer. The pressure dips in under-resolved simulations increase with ξ and χ , and can lead to spurious turbulent driving that is not present with higher resolutions (possibly at play in Gronke & Oh 2020a, which had higher χ and ξ and relatively low resolution). Even though the phase structure depends strongly on the resolution, the total cooling, shown in the bottom panels

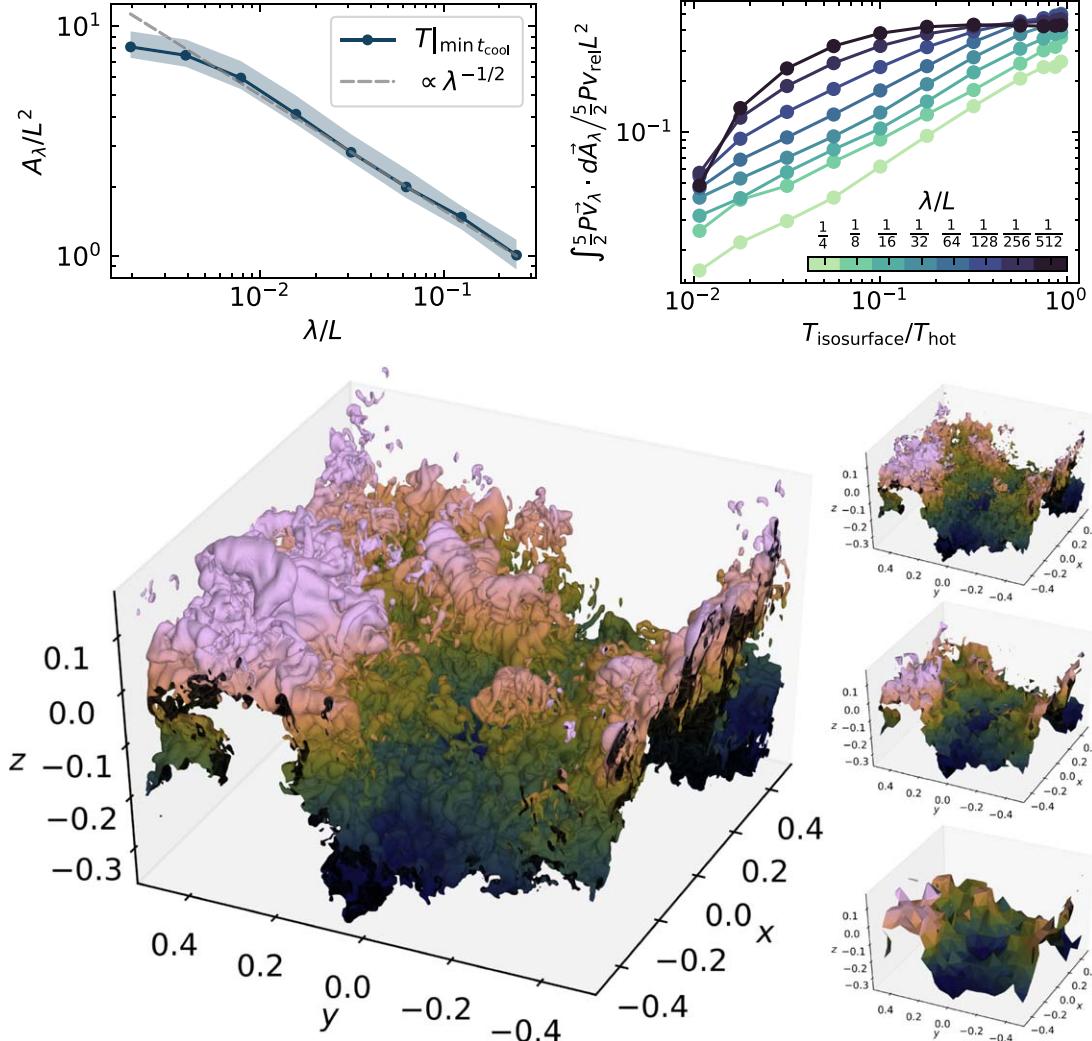


Figure 3. Fractal nature of the cooling surface in the same exemplary simulation as in Figure 1, which has $\xi = 10$, $\chi = 100$, $\mathcal{M} = 10^{-1/2}$, and $\Delta x = L/512$. The lower left panel shows the T isosurface where t_{cool} is minimized. The color denotes the height. The apparent variations on all scales are indicative of the fractal nature of the surface. The area of the isosurface decreases when the temperature field is blurred on scale (i.e., downsampled by a factor of) λ . This is shown pictorially in the small lower right panels, which show, from top to bottom, the surface when blurred on scale $\lambda = 8, 16$, and $32 \Delta x = L/64, L/32$, and $L/16$, respectively. The top left panel shows quantitatively how the area changes with the blurring scale λ . The shaded region shows the 1σ temporal variations. The logarithmic slope of the A_λ relation is very well fit by $A_\lambda \propto \lambda^{-1/2}$, which corresponds to a fractal dimension of $D = 2.5$, $d = 1/2$. The top right panel shows the thermal energy flux through isosurfaces defined at a range of temperatures when blurred to varying degrees. The curves for the least blurred isosurfaces (darkest) demonstrate that the thermal energy flux is constant until cooling kicks in at $T \lesssim T_{\text{mix}}$. An animated version of this figure is available at <https://vimeo.com/398055547>.

of Figure 5, is accurate to better than a factor of two for the lowest resolutions and is well converged for $\Delta x \lesssim L/128$.

5. Discussion

Many recent works have studied closely related problems, such as the turbulent mixing of slabs, sheets, and cylinders both without cooling (e.g., Mandelker et al. 2019), and with cooling (e.g., Ji et al. 2019; Mandelker et al. 2020), and the impact of cooling on “cloud-crushing” (Scannapieco & Brüggen 2015; Armillotta et al. 2016; Gronke & Oh 2018, 2020a; Sparre et al. 2019; Li et al. 2020). We now discuss some of these recent works in the context of our theory.

Ji et al. (2019) adopted a similar numerical setup and considered the balance of cooling with the advection of enthalpy from the hot phase, which also forms the basis of our model. Their analyses, however, focused on horizontally

averaged quantities, which wipes out the essential fractal properties of the cooling layer. Because the surface is corrugated, but not entirely volume filling (i.e., $D < 3$), horizontal averages combine the cooling and inert material. They treat the cooling volume as a flat sheet with area L^2 and a thickness set by the balance of diffusion and cooling, which misses the large increase in cooling volume from the fractal nature of the surface area (see Equations (3) and (5)). This led them to propose a different scaling of v_{in} with t_{cool} from our result. Ji et al. (2019) attributed pressure dips to rapid cooling, but we instead suggest that pressure dips can instead be a signature of inadequate resolution.

Gronke & Oh (2018, 2020a) demonstrated using radiative cloud-crushing simulations that clouds that are large enough (such that the cloud-crushing time $\chi^{1/2} t_{\text{sh}}$ is longer than the cooling time) grow in mass due to cooling at a rate

corresponding to $v_{\text{in}} \propto t_{\text{cool}}^{-1/4}$. This has since also been found in a shear flow setup similar to ours (Mandelker et al. 2020). These works, however, ascribe the inflow of high enthalpy hot gas into the mixing layer to the development of pressure gradients due to strong cooling (as in Ji et al. 2019). Although the systems studied in these works are not exactly analogous to ours (clouds and cylinders as opposed to slabs) the underlying physics is likely the same, and we have demonstrated that the cooling is isobaric in fully resolved simulations. Rather than ascribing the driving of inflow to pressure gradients resulting from cooling, we instead believe that the inflow is fundamentally driven by turbulence. Shear creates the turbulence that mixes the layers at the interface, and this would be true regardless of cooling. We discuss this in more detail in Paper II. Although these authors do not explicitly identify the additional $v_{\text{rel}}^{3/4}$ and $\chi^{3/8}$ dependence of v_{in} (see Equation (7) and Figure 4), there are some hints of this in their results.

A limitation of our numerical experiment is its microscale scope. Meso-scale effects such as the expansion or destruction of the cold phase cannot be captured in our setup, and would require, e.g., cloud-crushing or filament mixing simulations. The macro-scale environment may also impact how radiative mixing layers manifest in reality by introducing other length scales or timescales. For example, the background hot phase may be turbulent whereas we have assumed it to be laminar.

Our simulations and model do not include magnetic fields, viscosity, or conduction, which have been shown to change or suppress mixing and alter the phase structure when strong enough (e.g., Armillotta et al. 2017; Berlok & Pfrommer 2019). We plan to investigate these effects in a future work, but are encouraged that it has been shown that the cold phase growth rate is nearly independent of magnetic field strength and that condensation can occur in the presence of appreciable conduction (Armillotta et al. 2016; Gronke & Oh 2020a; Li et al. 2020).

In summary, our model for the fractal nature of the cooling surface in radiative turbulent mixing layers provides physical insight and a simple mathematical expression for the rate of energy loss to cooling as well as the mass and momentum transfer from the hot phase to the cold phase. Our model predicts that cold phase growth and entrainment driven by KHI is enhanced in environments with (i) high relative velocities, (ii) large density contrasts, and (iii) rapid cooling. This model accurately captures the behavior of our shear flow numerical experiments. It is expected to apply generally in scenarios where turbulent mixing promotes strong cooling, which is common in a broad range of astrophysical contexts, such as star-forming regions, ISM, galactic winds, CGM, and ICM.

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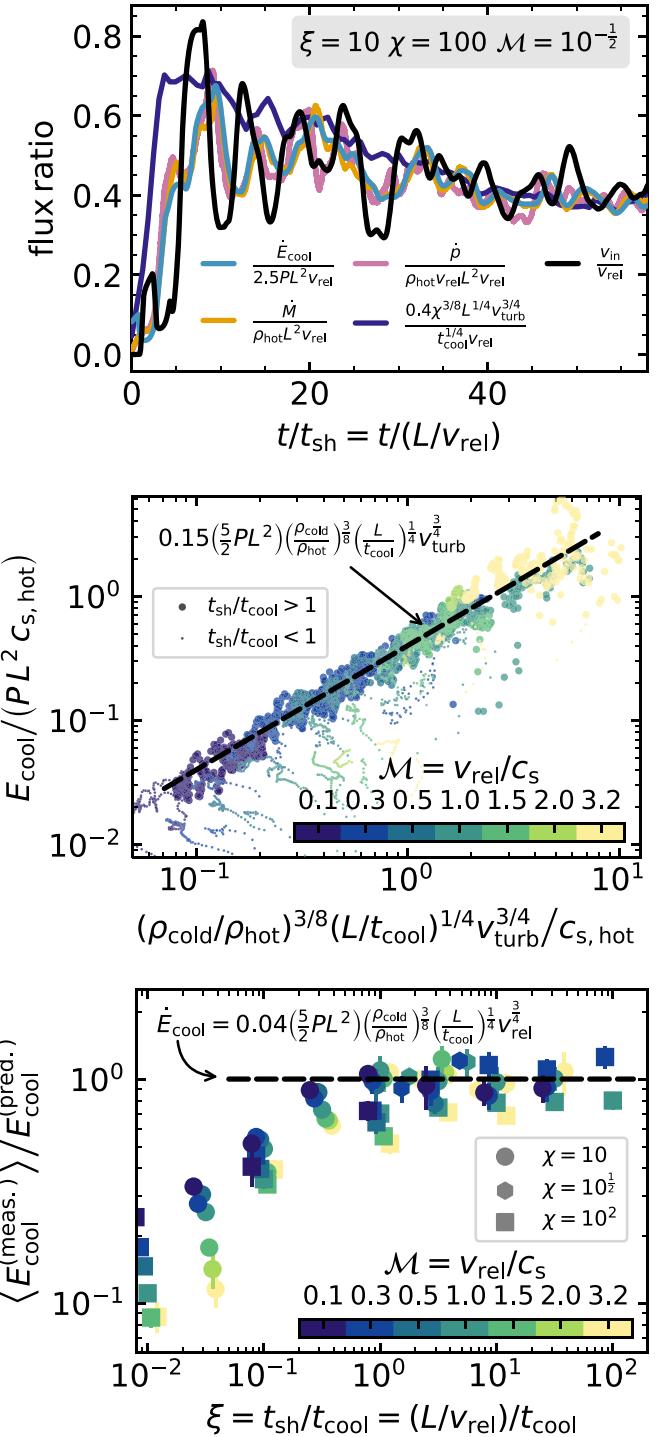


Figure 4. (Top) The total cooling rate (blue), and the inflow velocity (black), mass flux (gold), and momentum flux (pink) into the box with normalizing factors for each quantity as shown. These match over time in the fiducial simulation and coincide closely with the predicted value (purple, Equation 6(a)). (Middle) The instantaneous cooling rate at all times for all simulations vs. the predicted scaling, demonstrating that when cooling is rapid ($t_{\text{sh}}/t_{\text{cool}} > 1$; large points) the fractal cooling layer model holds. The slowly cooling systems ($t_{\text{sh}}/t_{\text{cool}} < 1$; small points) have yet to reach, but are approaching, the equilibrium relation. (Bottom) Average cooling rate (and 2σ variation) normalized by the predicted enthalpy flux over 20 – 40 t_{sh} for all simulations (Equation 6(a)). We adopt a coefficient of 0.04 that includes $f_{\text{turb}} \approx 0.15$ and the order unity constants in the w and A_w definitions.

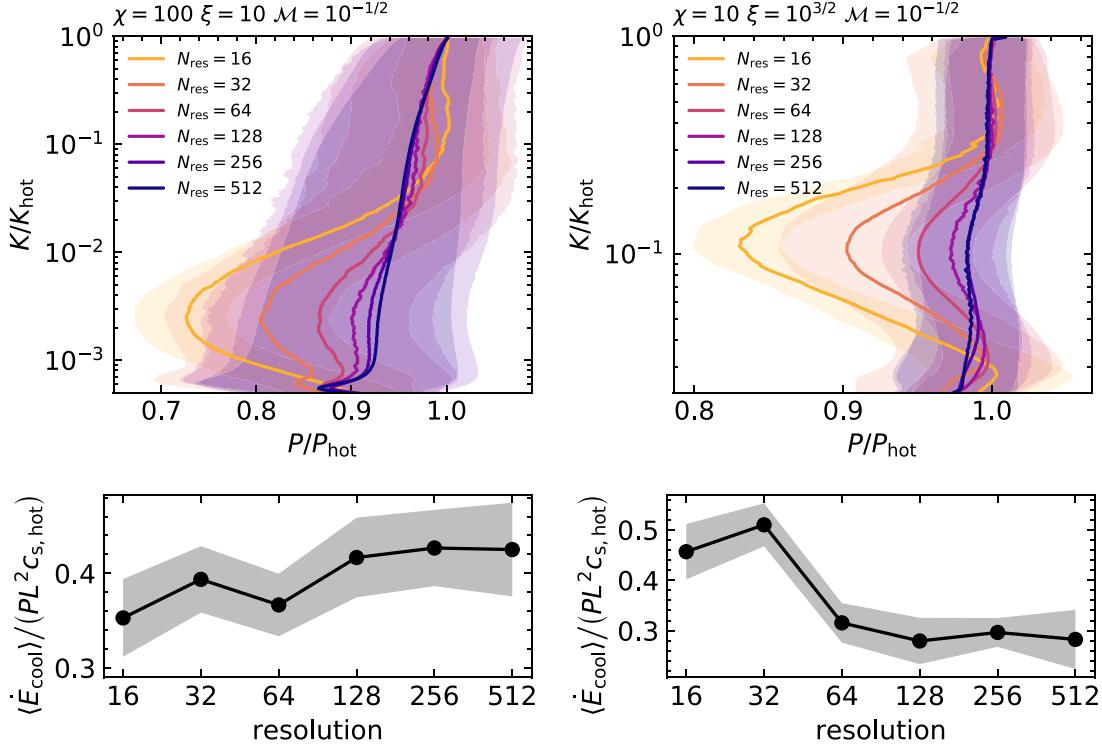


Figure 5. (Top) The median and 1 σ pressure-entropy mass distribution for two choices of dimensionless parameters at resolutions ranging from 16 to 512 elements per L . The low resolution simulations exhibit pressure decrements of up to 30% at low/intermediate entropies where the cooling rate peaks, while the converged higher resolution simulations cool isobarically. (Bottom) The average and 1 σ variation of the cooling rate as a function of resolution demonstrates the cooling rate convergence at high resolution ($\Delta x \lesssim L/128$). Although the lower resolution simulations are accurate to within a factor of $\lesssim 2$ of the converged value at $N_{\text{res}} \gtrsim 128$, the offset can go either way.

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