Project plan

Basic information

Team members: Tapio Paloniemi and Teemu Halmi

Github address: https://github.com/tapiopa/DevBasicSkills2017-Team07

Used tools: Coda, Visual Studio, Tower, Vim, Node.js

Overview

1. Planning	27-28.11.
2. Designing a user interfaces	28-29.11
3. Designing functionalities	30.11 – 1.12
4. Implementing functionalities	4 - 8.12.
5. Intergration	11.12.
6. Testing and polishing	12-14.12.
7. Final product ready	15.12.

Activities

- 1. Writing a project plan and dividing tasks. Making general plans of implementation.
- 2. Making a mockup of user interface and designing functionality. Partial implementation of user interface.
- 3. Designing mockups for different modules of the program and designing how to implement mathematical functions most effectively.
- 4. Writing code.
- 5. Integrating user interface and mathematical functions.
- 6. Testing fucntionality, usability and correct functioning. Code polishing and bug fixing.
- 7. Product is ready for public use.

Time estimates

- 1.8h
- 2.8h
- 3.8h
- 4. 32h
- 5.8h
- 6. 24h