

# Survey of Scientific Visualization Resources at TACC

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# Talk: Summary

- Overview of Scientific Visualization Resources and Applications
- Remote visualization (via vis Portal) quickstart tutorial using VNC
- Visualization strategies/best practices for working with larger data

# VIS GROUP AT A GLANCE



We maintain and create HPC software/tools, research novel ways of interacting with data and provide direct support for scientists who use our system.

Projects ranging from optimizing rendering on large systems, data analysis tools for doctors, VR applications for neuroscience, optimizing high resolution tiled display user environments and countless collaborations with scientists across the world (examples at end of slide deck also see [sci vis gallery](#))

# TACC SYSTEMS AT A GLANCE

<https://www.tacc.utexas.edu/systems/overview>

remote vis enabled production system shown in yellow

supported vis systems  
(with visualization  
software stack)  
shown in orange



**FRONTERA**  
*HPC, Visualization, Data Analysis  
Data Intensive Computing*



**STAMPEDE2**  
*HPC, Visualization, Data Analysis,  
Data Intensive Computing*



**LONESTAR 5**  
*HPC, Visualization,  
Data Analysis*



**MAVERICK 2**  
*Dedicated deep  
learning machine*



**WRANGLER**  
*Data Analysis, Data Management*



**FABRIC**  
*Alternate Computer Architectures*



**DISCOVERY**  
*Testbed Cluster*

experimental



**CATAPULT**  
*A Reconfigurable Architecture for  
Large Scale Machine Learning*



**RUSTLER**  
*Data Intensive Computing*



**VISLAB**  
*Advanced Visualization Resources  
and Consulting*



**CHAMELEON**  
*Cloud Computing Testbed*



**HIKARI**  
*Sustainable Supercomputing*



**JETSTREAM**  
*Self-Service Cloud System*



**RODEO**  
*Cloud Computing, Storage*



**CORRAL**  
*Storage, Data Management*

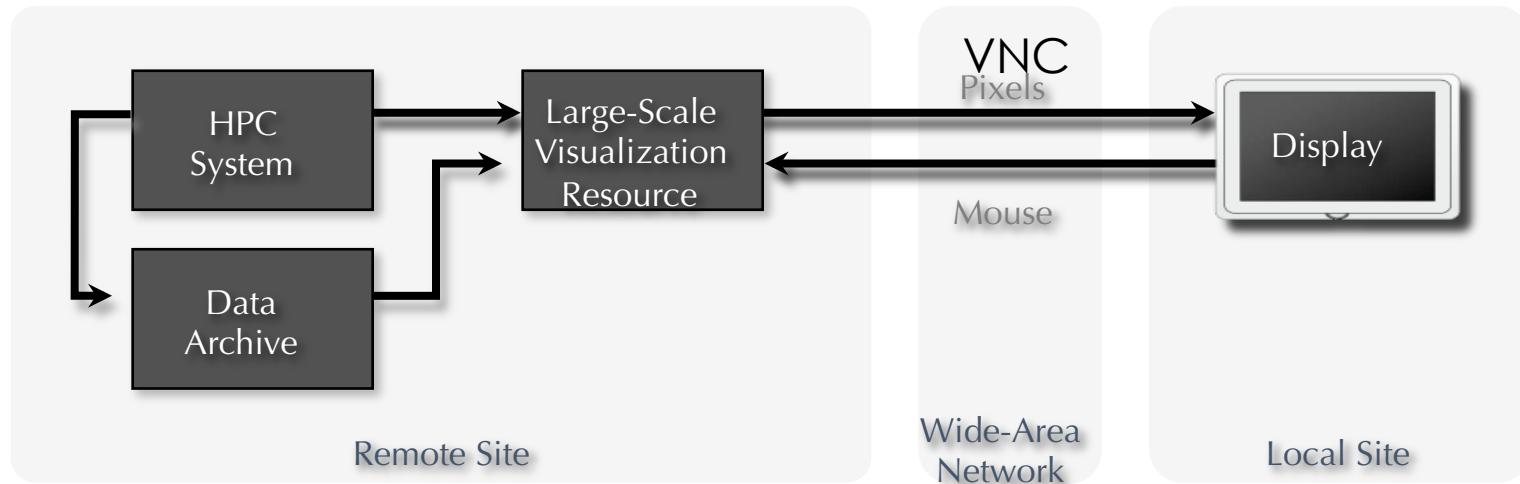


**RANCH**  
*Mass Archival Storage*



**STOCKYARD**  
*Global File System*

# Old Remote Visualization Model



# History of Remote Visualization at TACC



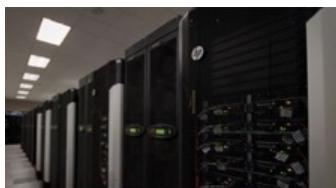
Maverick –  
Sun Fire  
E25K 3dfx  
subsystem



Spur – 8 node  
Sun AMD  
NVIDIA cluster



Longhorn –  
256 node  
Dell Intel  
NVIDIA  
cluster



Maverick – 132 node  
HP Intel NVIDIA cluster



Stampede2 – 5936  
node  
Dell Intel SKX/KNL  
cluster

2004

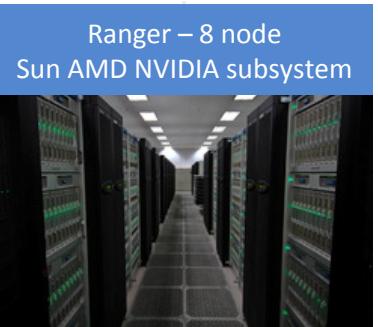
2008

2010

2011

2013

2014



Ranger – 8 node  
Sun AMD NVIDIA subsystem



Lonestar – 16 node  
Dell Intel NVIDIA subsystem



Stampede – 128 node  
Dell Intel NVIDIA subsystem

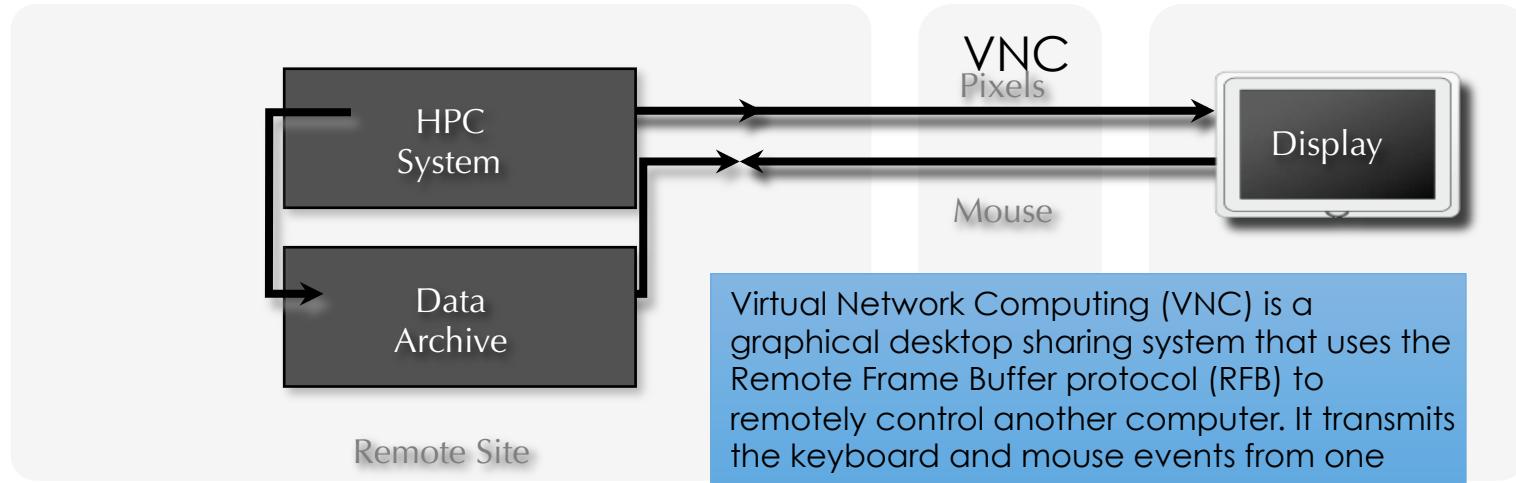


Frontera – 8008 node  
Dell Intel CLX cluster

# as data set sizes increase...

FILE SIZE	100 GBPS	10 GBPS	1 GBPS	300 MBPS	54 MBPS
1 GB	< 1 sec	1 sec	10 sec	35 sec	2.5 min
1 TB	~100 sec	~17 min	~3 hours	~10 hours	~43 hours
1 PB	~1 day	~12 days	~121 days	>1 year	~5 years

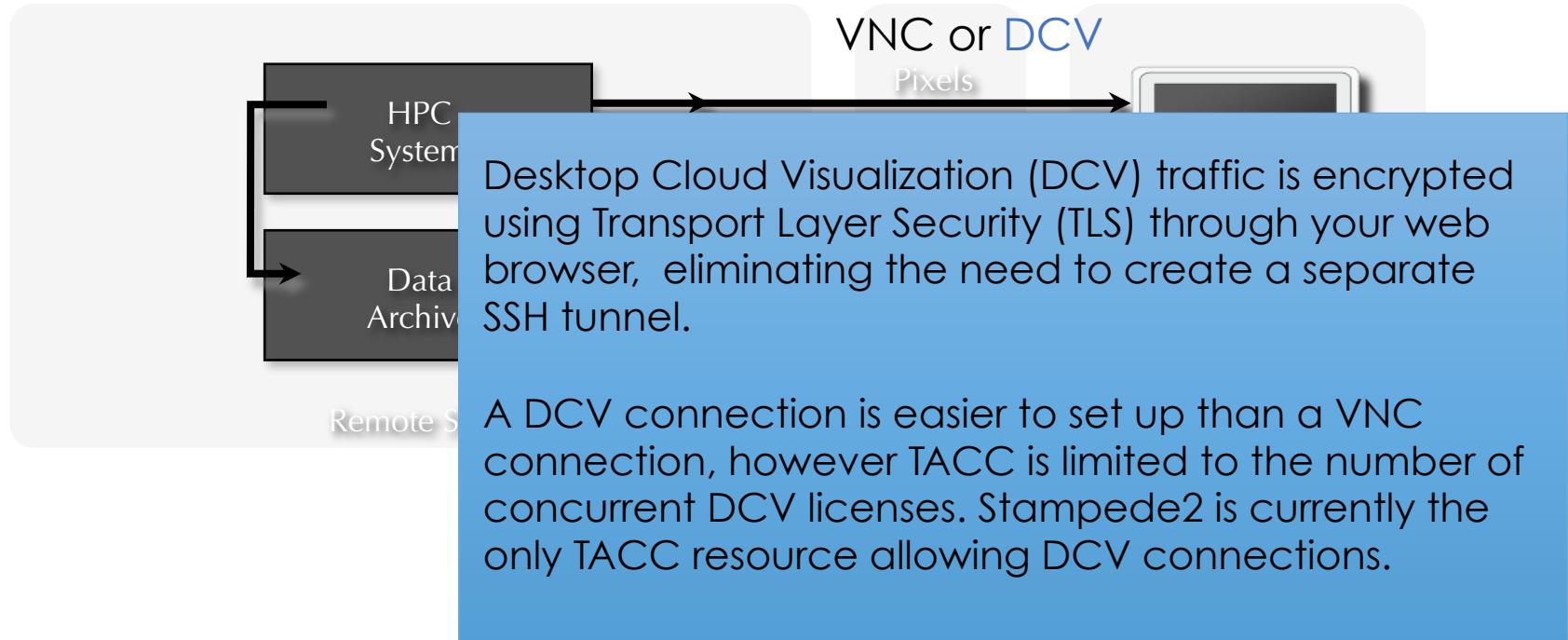
# New Remote Visualization Model



Virtual Network Computing (VNC) is a graphical desktop sharing system that uses the Remote Frame Buffer protocol (RFB) to remotely control another computer. It transmits the keyboard and mouse events from one computer to another, relaying the graphical screen updates back in the other direction, over a network.

Please use VNC NOT X-forwarding ssh -Y)  
VNC (efficiently transmits mouse/keyboard/graphics)

# New Remote Visualization Model



# SDVis

<http://sdvis.org>

- Software Defined Visualization (SDVis) is an open source initiative to support visualization on workstations through HPC supercomputing clusters without the memory limitations and cost of GPU based solutions.
- Existing applications can be enhanced using the high performing parallel software rendering libraries OpenSWR, Embree, and OSPRay. For example, many major visualization tools such as ParaView, VisIt (binary packages), and VMD adopt our SDVis libraries.

# TACC VISUALIZATION RESOURCES

- **Frontera, Stampede2 and Lonestar5** support both interactive and batch visualization on any compute node using the Software-Defined Visualization stack ([sdvis.org](http://sdvis.org)). **Wrangler and Maverick2** allow remote desktop connections but do not have the full visualization software stack.
- We use the Intel OpenSWR library to render raster graphics with OpenGL, and the Intel OSPRay framework for ray traced images inside visualization software.
- "swr" replaces "vglrun" (e.g. "swr glxgears") and uses similar syntax. OpenSWR can be loaded by executing "module load swr".

# TACC VISUALIZATION RESOURCES

<https://www.tacc.utexas.edu/vislab>



## STALLION

328 Megapixel Tiled-Display system

## LASSO

Multi-touch Display

## SADDLE

Collaboration Room

## SINGLE-USER RESOURCES

Mustang, Horseshoes, zSpace

The Vislab serves as a research hub for human-computer interaction, tiled display software development, and visualization consulting. It opportunities to UT faculty, staff and students to use visualization, interaction and computational resources for the exploration and presentation of data.

## EXPERIMENTAL TECHNOLOGIES

Leap Motion, Google Glass, Raspberry Pi, Touch Table

## OCULUS RIFT

Virtual Reality Head-Mounted Display

## BRONCO

Sony 9M Pixel Projection System

# TACC VISUALIZATION RESOURCES



Human Data Interaction(HDI) Lab we are experimenting and creating new tools and features for researchers to use so that they can explore their data in different ways to find new discoveries.

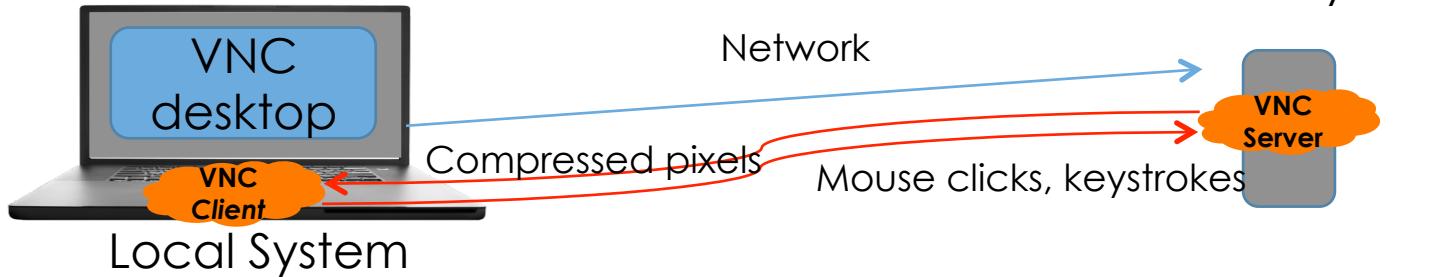
- **Rattler** (above) is a multi-configurable display wall that users are able to move about the lab.
- 2 motion capture cameras
- VR/AR devices Oculus Rift, HTC vive and HoloLens
- Multi touch display

# Quickstart Tutorial

<https://portal.tacc.utexas.edu/tutorials/remote-desktop-access>

- Start a VNC job on stampede2 (via portal)
- Launch VNC client locally
- Start a VNC job on stampede2 (via ssh)
- Launch VNC client locally
- Start a DCV job
- Launch DCV job (web interface)

# VNC



Now any program you run from the VNC desktop on your local system actually runs on the remote system!

VNC protocol is very terse and compact!

1. Connect to remote node
  - SSH from login node or vis portal
  - sbatch job.vnc or request job from vis portal
2. Start VNC Server on remote node
3. Start VNC Client on local system
4. Connect them

# Methods of Remote Access for VNC

- Visualization Portal
  - Simplified web-based interface for:
    - Viewing your allocations
    - Submitting jobs
    - Interacting with remote vis sessions (VNC)
- SSH
  - Basic command-line interface, useful for managing files, submitting jobs, etc.

# I recommend using a vnc viewer!

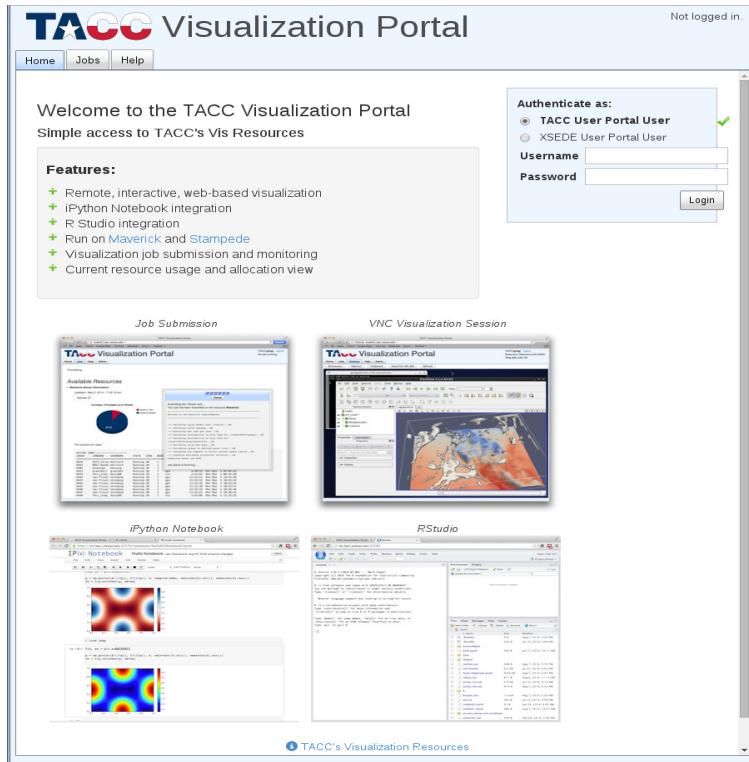
(could run in browser via portal, but user experience is better with a standalone vnc client)

On Mac, default app “Screen Sharing” works well

Or on other platforms:

<https://www.realvnc.com/en/connect/download/viewer/>

# We (try to) Make It Easy – The Vis Portal



- A web-based interface that lets you:
  - View your allocations
  - Submit jobs
  - Interact with remote VNCAvoids the hassle and complexity of manually managing your jobs
- <http://vis.tacc.utexas.edu>

# We (try to) Make It Easy – The Vis Portal

The screenshot shows the TACC Visualization Portal's "Start a Job" interface. The "Resource" dropdown is set to "Maverick". The "Project" input field contains "A-ccvis". Under "Session type", the radio button for "VNC" is selected. The "Reservation ID" field is "optional". The "Queue" field is "vis". The "Desktop resolution" is "1280x1024". The "Number of nodes" is "1". The "Wayness (processes per node)" is "20". A note at the bottom states: "Note: increasing the number of nodes will only increase the memory allocated to your job".

TACC Visualization Portal

Start a Job

Resource

Project

Session type

Reservation ID

Queue

Desktop resolution

Number of nodes

Wayness (processes per node)

Note: increasing the number of nodes will only increase the memory allocated to your job.

Fill in fields

Which supercomputer

Project to be billed

Type

VNC

iPython/Jupyter Notebook

Rstudio

TensorFlow/Jupyter Notebook

Desktop resolution

Number of nodes

Number of processes per node

First time – set VNC password

Hit Start Job

Wait for job to run

TACC Visualization Portal

https://vis.tacc.utexas.edu

TACC\pnav logout  
No job running.

Home Jobs Help

# Start a Job

Resource ?

Stampede2 Frontera Wrangler

Project ?

A-ccvis

Session type

VNC  
 DCV  
 iPython/Jupyter Notebook  
 R Studio

Reservation ID ?

optional

Job runtime ?

optional

Queue ?

development

Desktop resolution

1280x1024

Number of nodes

1

Wayness (processes per node)

17

*Note: increasing the number of nodes will only increase performance for parallel applications (e.g. ParaView or Visit). The wayness parameter is only relevant to parallel applications, and determines how many processes are spawned per node when the parallel application is executed.*

*parameter is only relevant to parallel applications, and determines how many processes are spawned per node when the parallel application is executed.*

TACCVISUALIZATIONPORTAL

https://vis.tacc.utexas.edu/#

TACCVISUALIZATIONPORTAL

Home Jobs Help Admin

Processing...

### Stampede2 load and queue state.

Updated : October 16, 2018, 3:16:16 pm

Refresh

Nodes: 145 available out of 5936 total.

The queues are open. See listing below:

ACTIVE JOBS	JOBID	JOBNAME	USERNAME	STATE	CORES
=====	2184116	=yunexp4	yuy	Running	96
	2197341	IP61.1	giumorra	Running	1088
	2197353	IP61.2	giumorra	Running	1088
	2197368	IP62.1	giumorra	Running	1088
	2197388	IP62.2	giumorra	Running	1088
	2214543	Mtrain	apak	Running	544
	2218685	piperidine	mrb289	Running	96
	2218805	nsm_sp_c8	weast	Running	1920
	2218807	nsm_ir	weast	Running	1920
	2218972	DE-GSM-ni	mrb289	Running	96
	2219968	r_w_5	galdo	Running	768
	2219971	r_w_5	galdo	Running	768
	2219974	r_w_5	galdo	Running	768
	2220151	Power.S12	rjiao	Running	1056
	2220191	Power.S12	rjiao	Running	1056
	2220799	myjob	tg840987	Running	288
	2220800	myjob	tg840987	Running	288
	2221667	NAMD	kkapoor	Running	768
	2222251	replica_t1	tg850948	Running	11520
	2222541	myjob	tg840987	Running	288
	2222543	myjob	tg840987	Running	576
	2222690	myjob	tg840987	Running	288
	2222750	ce-4co-co2	klobud	Running	96
	2222756	ce-4co-co2	klobud	Running	96
	2223366	mad_dlm_2	cjwhite	Running	3552
	2223916	CUN10.5	protmakh	Running	768
	2223945	D11.77.q0	healy	Running	192
	2223962	L14_1280K	tg846190	Running	576
	2223964	L14_1380K	tg846190	Running	576
	2224635	55WireRel	kh995	Running	192
	2224875	312ec5b70b	tg848827	Running	96

Your job has been submitted on the resource Stampede2.

Welcome to the Stampede2 Supercomputer

No reservation for this job

--> Verifying valid submit host (login3)...OK

--> Verifying valid jobname...OK

--> Enforcing max jobs per user...OK

--> Verifying availability of your home dir (/home1/00401/pnav)...OK

--> Verifying availability of your work dir (/work/00401/pnav/stampede2)...OK

--> Verifying availability of your scratch dir (/scratch/00401/pnav)...OK

--> Verifying valid sbt keys...OK

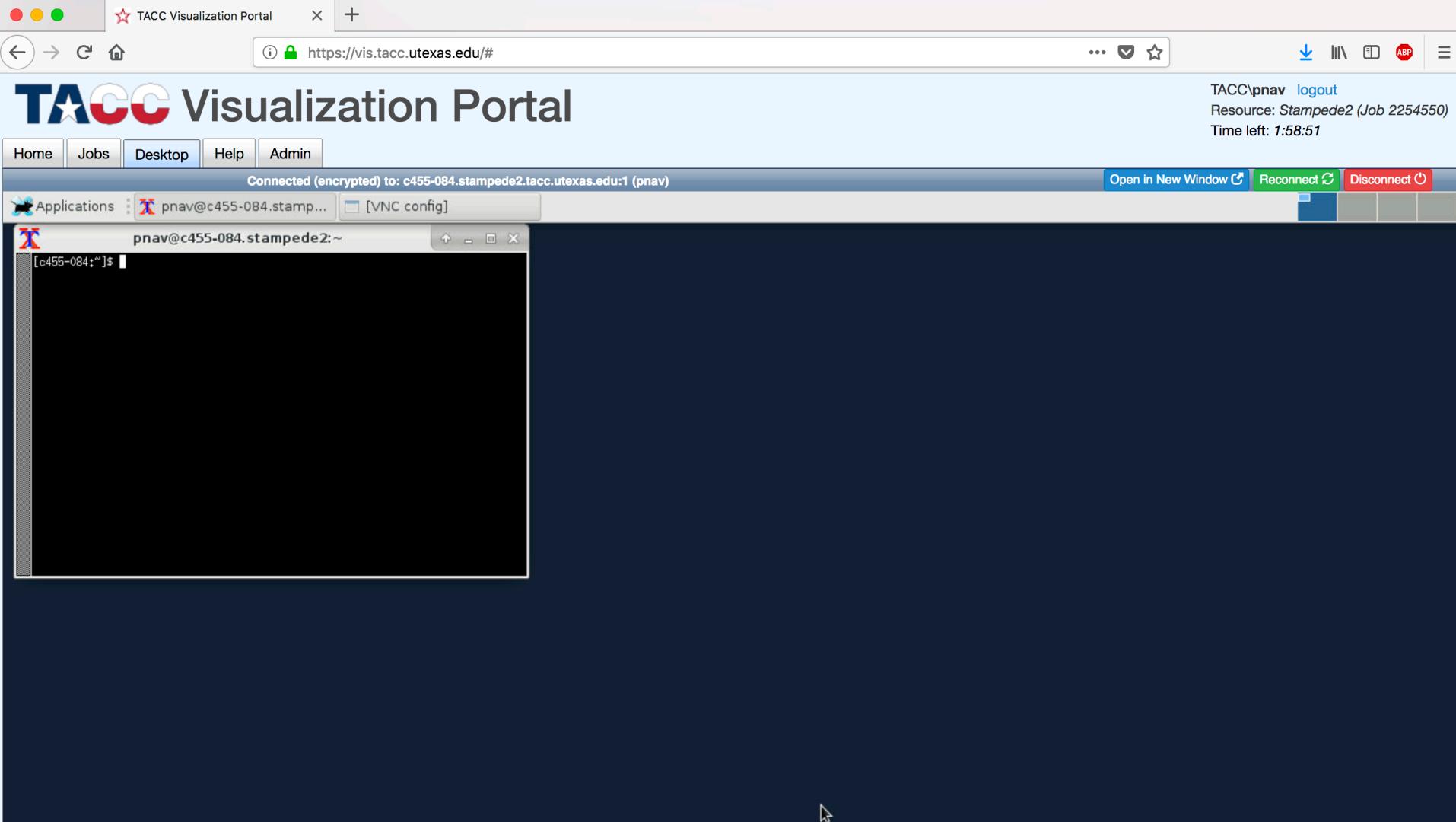
--> Verifying access to desired queue (development)...OK

--> Verifying job request is within current queue limits...OK

--> Checking available allocation (A-ccvis)...OK

Submitted batch job 2254550

Job status is Running



Your DCV session is running on Stampede2.

[Open DCV in Browser](#) [Terminate DCV Session](#)

Session available at: <https://stampede2.tacc.utexas.edu:16355>

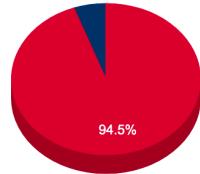
## Stampede2 load and queue state.

Updated : August 21, 2019, 10:01:04 pm

[Refresh](#)

Nodes: 329 available out of 5936 total.

● Nodes In Use  
● Nodes Available



The queues are open. See listing below:

### ACTIVE JOBS

JOBID	JOBNAME	USERNAME	STATE	CORES	NODES	QUEUE	REMAINING	STARTTIME
4102142	YYY	armanf	Running	272	1	normal	6:26:10	Tue Aug 20 04:27:29
4102181	YYY	armanf	Running	272	1	normal	3:36:41	Tue Aug 20 01:38:00



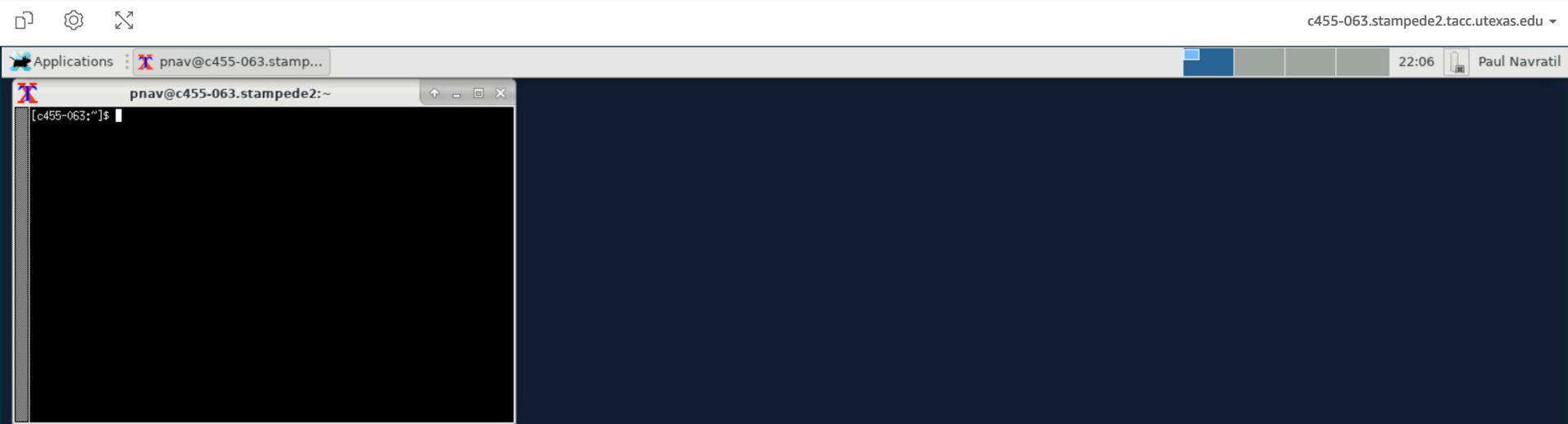
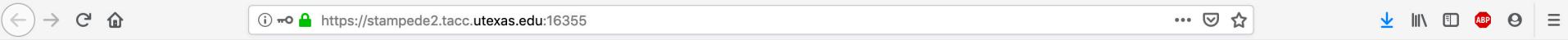
Enter your credentials

Username

Password

Login

Same TACC  
login as portal  
and ssh



```
[login3:~]$ touch vncserver.out
[login3:~]$ tail -f vncserver.out
using default VNC server /bin/vncserver
memory limit set to 186124209 kilobytes
sets wayness gto
got VNC display :1
local (compute node) VNC port is 5901
got login node VNC port 23288
Created reverse ports on Frontera logins
Your VNC server is now running!
To connect via VNC client: SSH tunnel port 23288 to frontera.tacc.utexas.edu:23288
Then connect to localhost:23288
```

```
[login3:~]$ touch dcvserver.out
[login3:~]$ tail -f dcvserver.out
TACC: job 33464 execution at: Tue Aug 13 10:42:58 CDT 2019
TACC: running on node c188-114
TACC: plocalg (compute node) DCV port is 8443
TACC: got login node DCV port 21488
TACC: Created reverse ports on Frontera logins
TACC: Your DCV session is now running!
TACC: To connect to your DCV session, please point a modern web browser to:
TACC: https://frontera.tacc.utexas.edu:21488
```

Your iPython Notebook session is running on Stampede2.

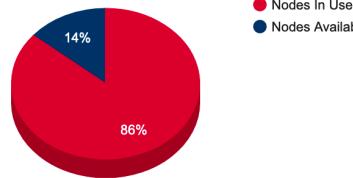
[Open Jupyter in Browser](#) [Terminate Jupyter](#)

## Stampede2 load and queue state.

Updated : August 22, 2019, 10:43:51 am

[Refresh](#)

Nodes: 829 available out of 5936 total.



● Nodes In Use  
● Nodes Available

The queues are open. See listing below:

### ACTIVE JOBS

JOBID	JOBNAME	USERNAME	STATE	CORES	NODES	QUEUE	REMAINING	STARTTIME
4102143	YYY	armanf	Running	272	1	normal	41:44:12	Thu Aug 22 04:28:15
4102182	YYY	armanf	Running	272	1	normal	38:55:08	Thu Aug 22 01:39:11
4125924	0702L438_3	tg828509	Running	1536	16	skx-normal	33:10:12	Wed Aug 21 19:54:15
4137774	x1y32z4r12	jwalker	Running	2176	8	normal	46:16:57	Thu Aug 22 09:01:00
4139715	x1y32z4r64	jwalker	Running	272	1	normal	3:09:26	Tue Aug 20 13:53:29
4139732	x1v16z8r64	jwalker	Running	272	1	normal	3:13:01	Tue Aug 20 13:57:04



Logout

Files    Running    Clusters

Select items to perform actions on them.

Upload    New

<input type="checkbox"/>			Name	Last Modified
<input type="checkbox"/>		Desktop		5 months ago
<input type="checkbox"/>		Downloads		3 months ago
<input type="checkbox"/>		intel		4 months ago
<input type="checkbox"/>		R		14 days ago
<input type="checkbox"/>		2D_Derivations_20170728.ipynb		a month ago
<input type="checkbox"/>		3D_Derivations_20170810.ipynb		a month ago
<input type="checkbox"/>		Untitled.ipynb		2 months ago
<input type="checkbox"/>		douro.png		2 months ago
<input type="checkbox"/>		foo.png		2 days ago
<input type="checkbox"/>		gregf.paraview		2 days ago
<input type="checkbox"/>		ipython.password		3 months ago
<input type="checkbox"/>		ipython.tvp.config.py		3 months ago
<input type="checkbox"/>		job.jupyter		2 months ago
<input type="checkbox"/>		job.jupyter.orig		3 months ago
<input type="checkbox"/>		job.vnc		5 months ago
<input type="checkbox"/>		jupyter.out		seconds ago
<input type="checkbox"/>		portal_vnc.out		20 hours ago
<input type="checkbox"/>		Rstudio.out		14 days ago
<input type="checkbox"/>		tacc_xrun		2 months ago
<input type="checkbox"/>		vglrun		2 months ago

 jupyter Untitled3 Last Checkpoint: a few seconds ago (unsaved changes)

Logout

File Edit View Insert Cell Kernel Widgets Help

Trusted | Python 2



In [ ]:

|

Uses the default python in your environment!

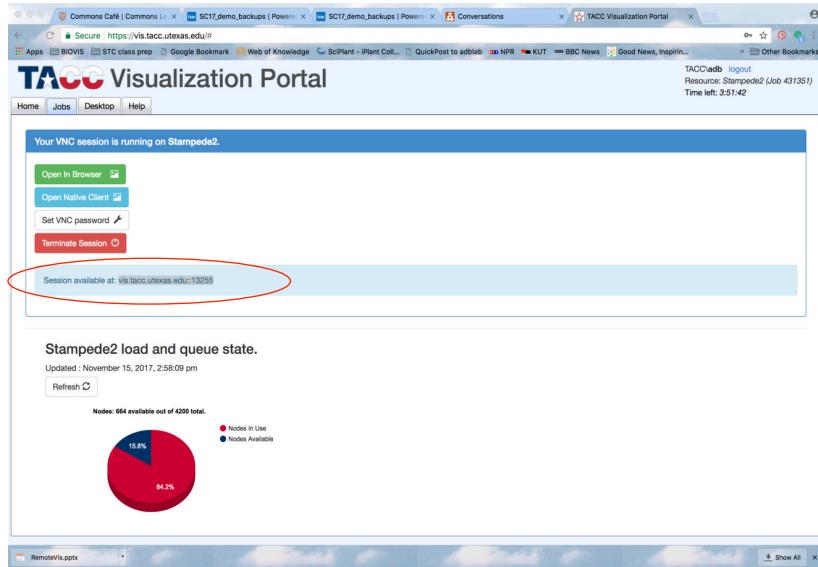
To use python3, edit your environment to include

```
module load python3  
alias python=python3
```

To use Conda (if you are sure the notebook build works)

```
export TACC_VIS_ALLOW_CONDA=1
```

# Accessing your VNC session with a stand-alone viewer



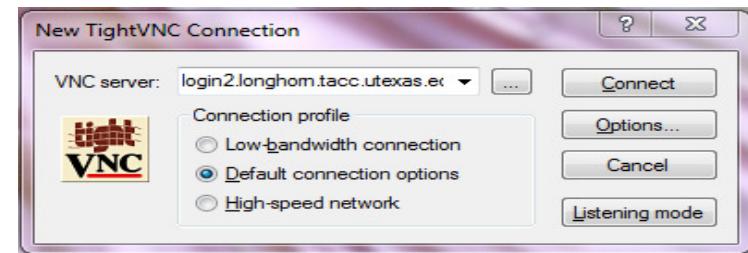
Navigate to the Jobs tab  
Copy the server address

# Accessing your VNC session with a stand-alone viewer

Navigate to the Jobs tab

Copy the server address

Paste into Mac “Screen Sharing”



Run YOURFAVORITE\_VNC application

Enter the server address from the Jobs tab

Click Connect

Enter your VNC password set previously

Click Okay



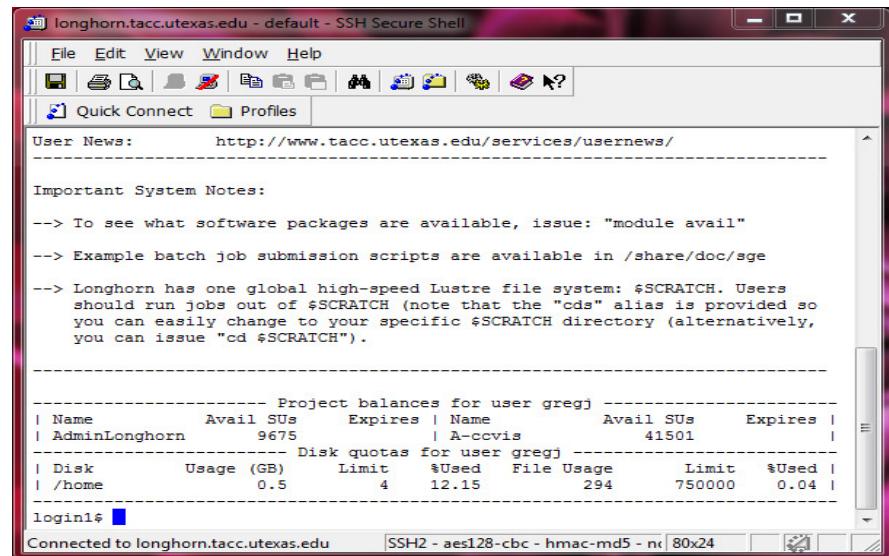
# VNC via SSH Access

ssh to stampede2

You're now on a stampede2  
login node

Can run usual shell utilities

Manage data, etc.



The screenshot shows a terminal window titled "longhorn.tacc.utexas.edu - default - SSH Secure Shell". The window displays several lines of text:

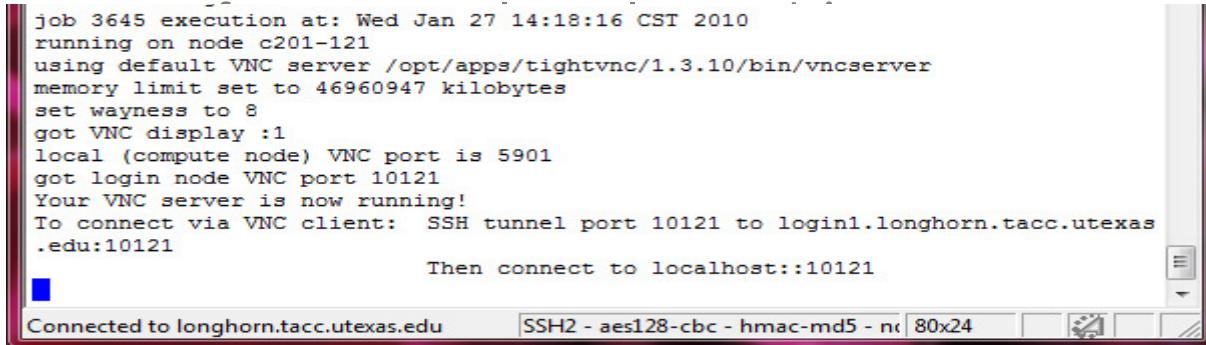
```
User News: http://www.tacc.utexas.edu/services/usernews/
-----
Important System Notes:
--> To see what software packages are available, issue: "module avail"
--> Example batch job submission scripts are available in /share/doc/sge
--> Longhorn has one global high-speed Lustre file system: $SCRATCH. Users
    should run jobs out of $SCRATCH (note that the "cds" alias is provided so
    you can easily change to your specific $SCRATCH directory (alternatively,
    you can issue "cd $SCRATCH").

-----
Project balances for user gregj
| Name      Avail SUs   Expires | Name      Avail SUs   Expires |
| AdminLonghorn 9675          | A-ccvis  41501          |
-----
Disk quotas for user gregj
| Disk      Usage (GB)  Limit  %Used  File Usage  Limit  %Used |
| /home     0.5          4      12.15  294        750000  0.04 |
```

At the bottom of the window, it says "Connected to longhorn.tacc.utexas.edu" and "SSH2 - aes128-cbc - hmac-md5 - nc 80x24".

# SSH Access

- Can submit a remote VNC job from remote machine:
  - sbatch /share/doc/slurm/job.vnc
  - tail -f vncserver.out
  - Start a tunnel (for security!)
  - Connect to address in output file with a VNC viewer



```
job 3645 execution at: Wed Jan 27 14:18:16 CST 2010
running on node c201-121
using default VNC server /opt/apps/tightvnc/1.3.10/bin/vncserver
memory limit set to 46960947 kilobytes
set wayness to 8
got VNC display :1
local (compute node) VNC port is 5901
got login node VNC port 10121
Your VNC server is now running!
To connect via VNC client: SSH tunnel port 10121 to login1.longhorn.tacc.utexas
.edu:10121
Then connect to localhost::10121

Connected to longhorn.tacc.utexas.edu  SSH2 - aes128-cbc - hmac-md5 - nc 80x24
```

**What is a ssh tunnel (aka port-forwarding)?**

SSH tunneling is a method of transporting networking data over an encrypted SSH connection. It is used to add encryption to applications.

# Take a look at **/share/doc/slurm/job.vnc**

can make a copy in a local directory and modify if desired

```
#  
# To submit the job, issue: "sbatch /share/doc/slurm/job.vnc"  
  
#  
# For more information, please consult the User Guide at:  
  
#  
# https://portal.tacc.utexas.edu/user-guides/stampede2  
#-----  
#  
#SBATCH -J vncserver      # Job name  
#SBATCH -o vncserver.out    # Name of stdout output file (%j expands to jobId)  
#SBATCH -p development       # Queue name  
#SBATCH -N 1                 # Total number of nodes requested (68 cores/node)  
#SBATCH -n 17                # Total number of mpi tasks requested  
#SBATCH -t 02:00:00          # Run time (hh:mm:ss) - 4 hours  
  
#-----  
# ---- You normally should not need to edit anything below this point -----  
#-----
```

# Running Vis Applications through VNC

To see available applications:

```
module avail
```

To see how to load/run an application;

```
module spider paraview
```

To see how to load/run an application;

```
module spider paraview/5.6.0
```

Examples:

Run ParaView

```
module load intel/18.0.0 impi/18.0.0 qt5 swr ospray paraview/5.6.0
```

The following have been reloaded with a version change:

```
1) impi/18.0.2 => impi/18.0.0      2) intel/18.0.2 => intel/18.0.0
```

```
swr paraview
```

# COMMON VISUALIZATION APPLICATIONS

**Paraview** (general purpose parallel Sci Vis)

**Visit** (general purpose parallel Sci Vis)

VMD (molecular vis)

OpenCV (image analysis)

yt (astrophysics)

VTK (visualization library)

qGIS (geographical vis, via the design safe portal <https://www.designsafe-ci.org>)

OpenSWR (OpenGL-compatible software renderer)

plus more: [x sede portal software search](#)

## Services/Training/Help:

[Summer Institutes](#)

[Ask a question via the ticket system](#)

[Reserve the Vislab \(POB on main UT campus\)](#)

# Why do we focus on VisIt and Paraview for our SciVis training/tutorials?

- Open-source, multi-platform **parallel** data analysis and visualization application available on our machines
- Good for general-purpose, rapid visualization
- Built upon the Visualization ToolKit (VTK) library
- The interface looks the same whether you run locally or remotely, serial or in parallel

Note: Works best with data that is (or can be) represented by a grid

# **Focus on data-sets/visualization tasks that would benefit from HPC resources and HPC tools:**

Large data :

- Data cannot (would take too much time or is too large) be moved off system where it is computed
- Visualization requires parallel systems for enough memory and/or compute

Small data:

- Data are small and easily moved
- Office machines and laptops are adequate for visualization

# We focus on “scientific” visualization tools/tutorials, what does that mean?

- Scientific Visualization deals with data for which the spatial representation is given or known (primarily gridded data)
- Information Visualization chooses a spatial representation for what is otherwise abstract unstructured data.

Often quite a bit of overlap!

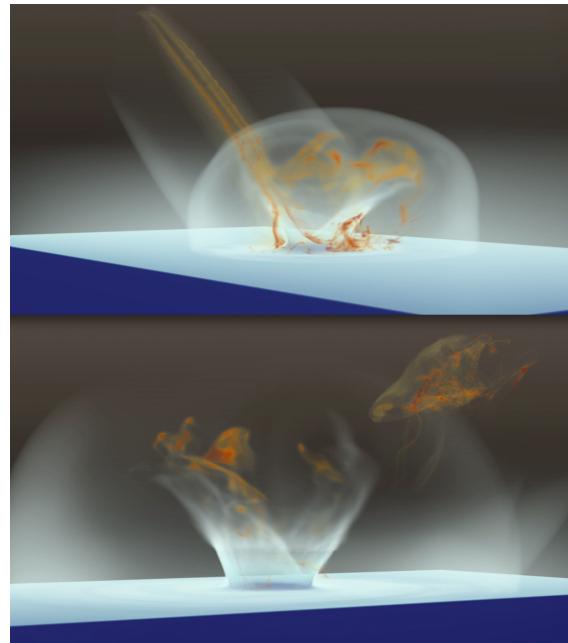
# The Power of Visualization: Allows Us to “See” the Science

\*A picture can represent giga-, tera- and peta-bytes of data that is otherwise incomprehensible



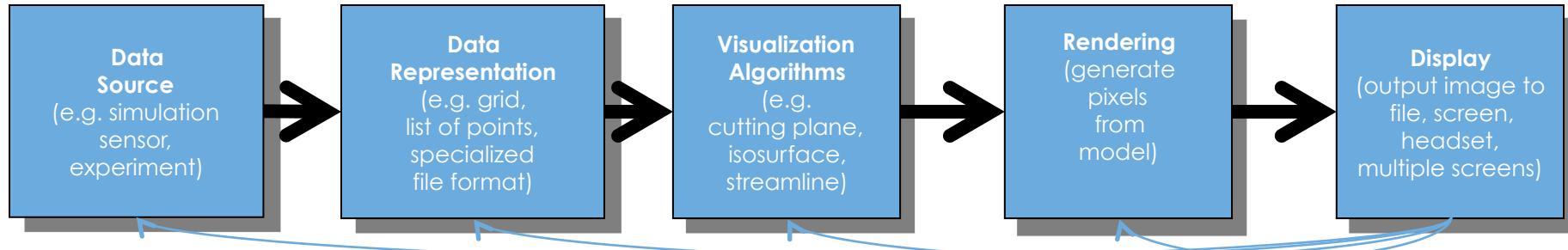
Shown here are two time-steps of a simulation of a 250m asteroid impacting the ocean surface. Water vapor arising from the impact is shown in light blue, asteroid fragments in orange.

[Full Movie Here](#)



Visualization: Francesca Samsel, Greg Abram,  
UT Austin Science: G.Gisler, J. Patchett, LANL

# Visualization Pipeline



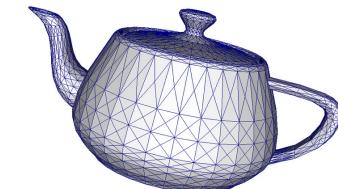
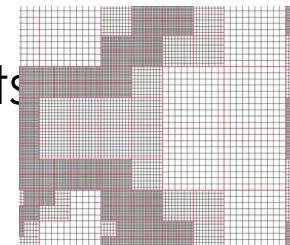
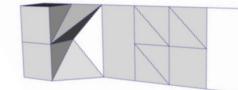
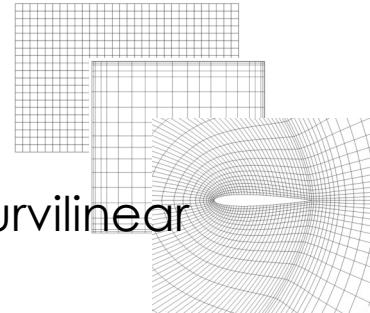
Adaptation  
Refinement  
Simulation  
Parameters

Changing  
Techniques  
View

... adjust according to needs/goals

# Example Input Data Types:

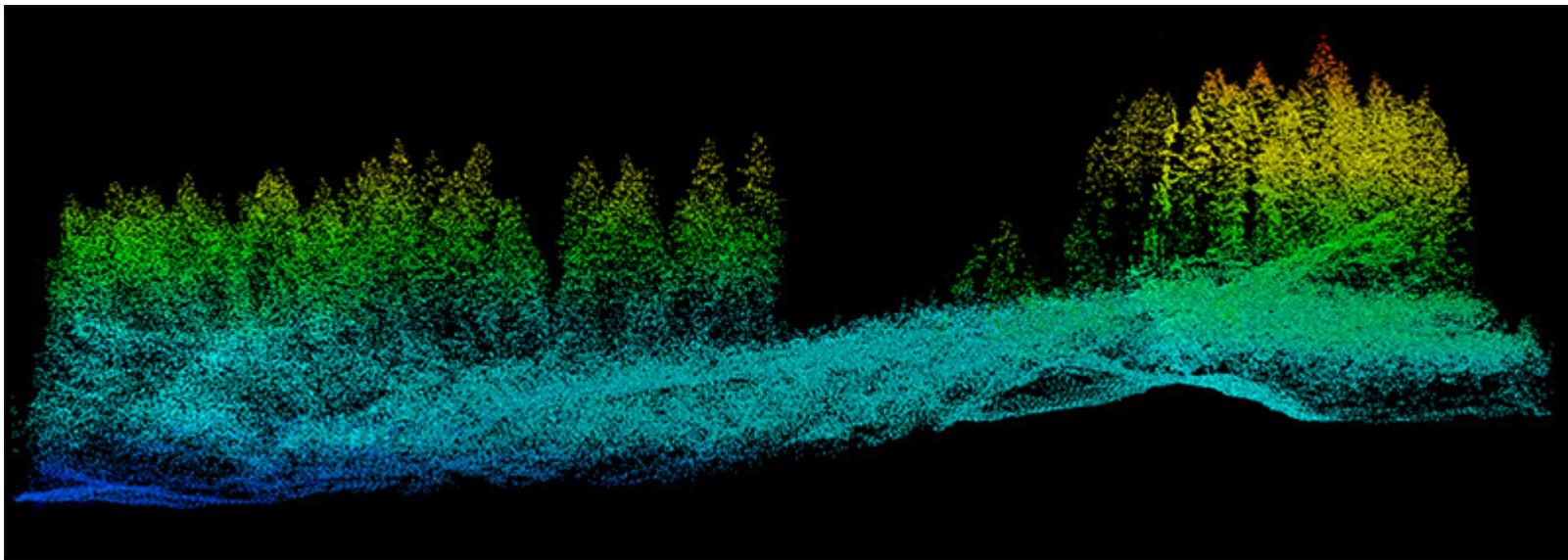
- Paraview/VisIT support:
  - Structured grids
    - uniform rectilinear, rectilinear, and curvilinear
  - Unstructured grids
  - Point data
  - Polygonal data (specialized unstructured grid)
  - Adaptive Mesh Refinement
  - Many other specialty formats



<http://www.paraview.org/Wiki/images/c/c6/ParaViewTutorial312.pdf>

# Input Data Types (examples)

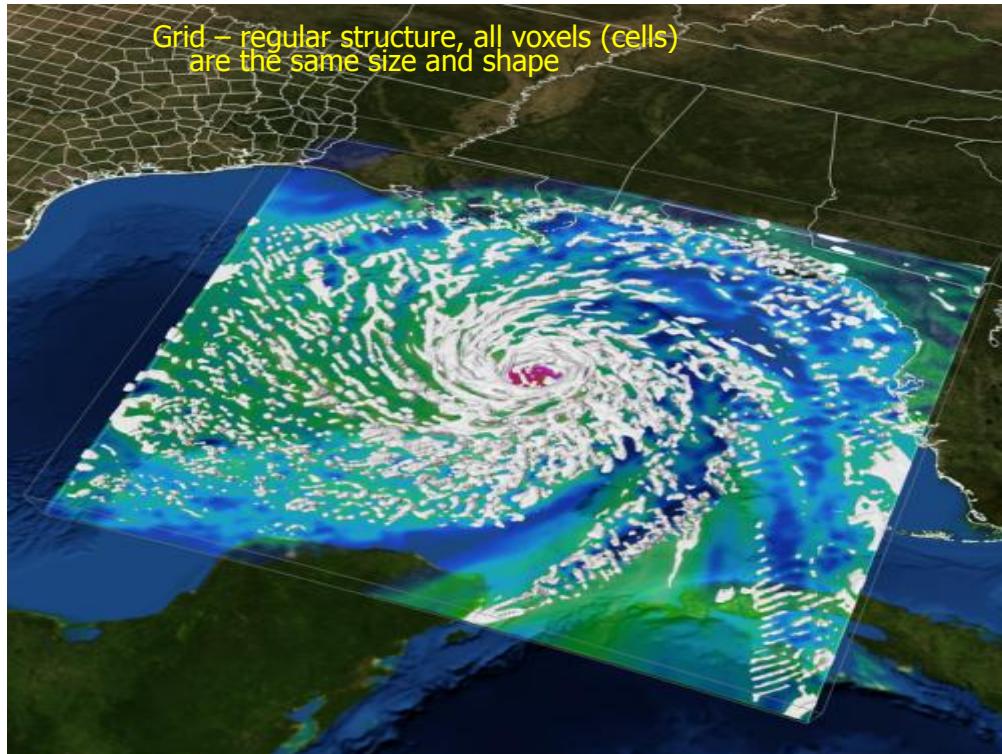
Point – scattered values with no defined structure



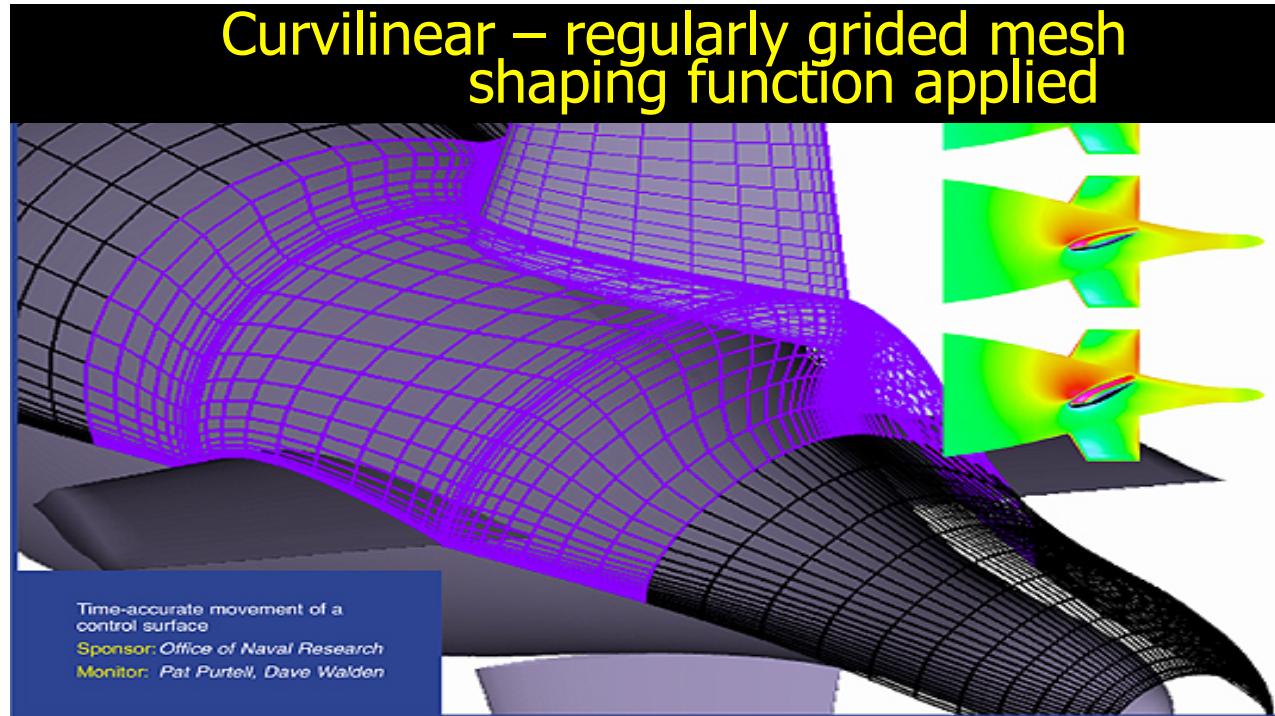
lidar point cloud of a forest

[http://gsp.humboldt.edu/OLM/Courses/GSP\\_216\\_Online/  
lesson7-1/data.html](http://gsp.humboldt.edu/OLM/Courses/GSP_216_Online/lesson7-1/data.html)

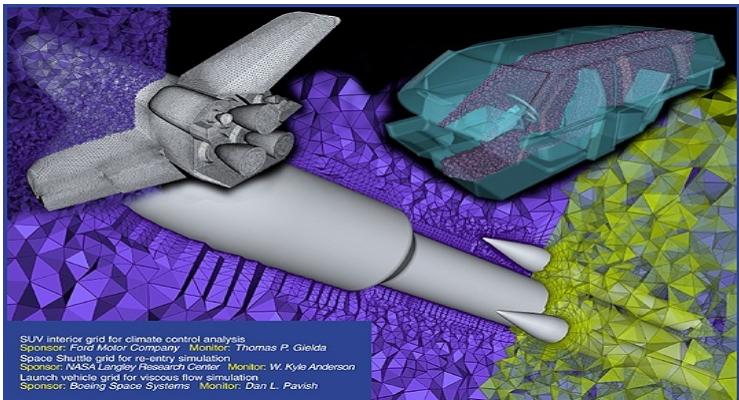
# Input Data Types (examples)



# Input Data Types (examples)

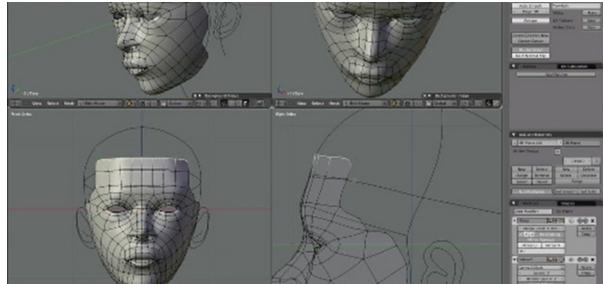


# Input Data Types (examples)



Unstructured grid – irregular mesh typically composed of tetrahedra, prisms, pyramids, or hexahedra.

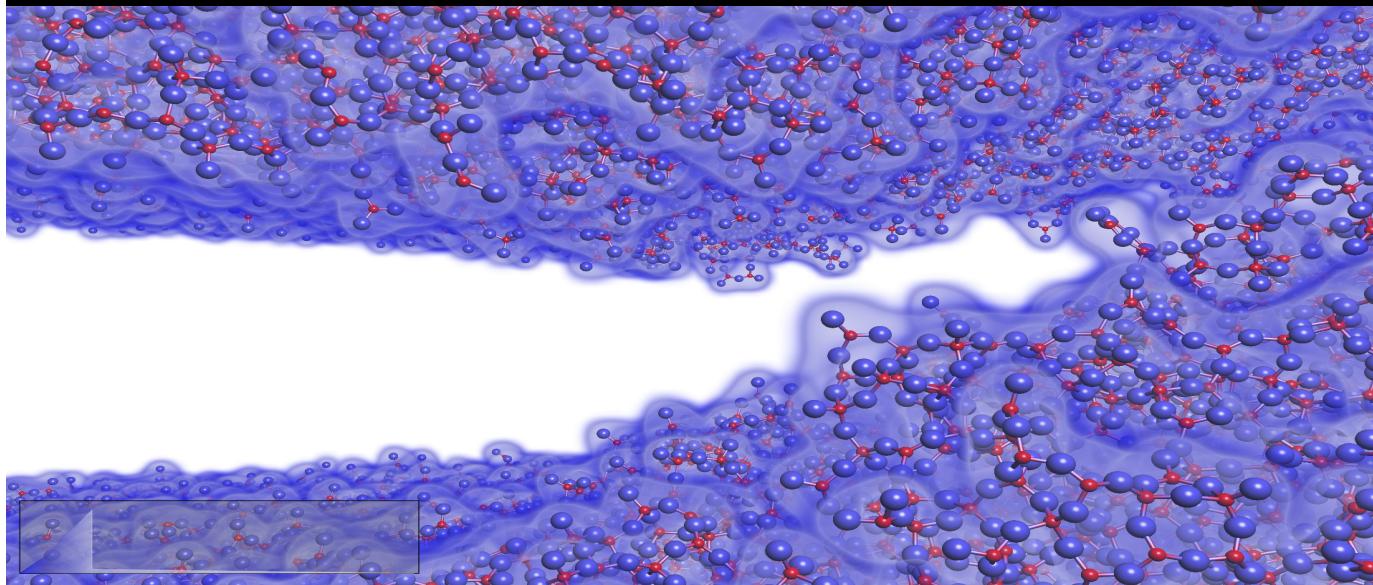
polygonal



3d modeling (blender)

# Input Data Types (examples)

Non-mesh connected point data  
(e.g. molecular)



# Grid Considerations

Cartesian  
Regular  
Rectilinear

<<

Structured

<<

Unstructured

- Structured and unstructured grids use *much, much more* space and compute

# Grid Types

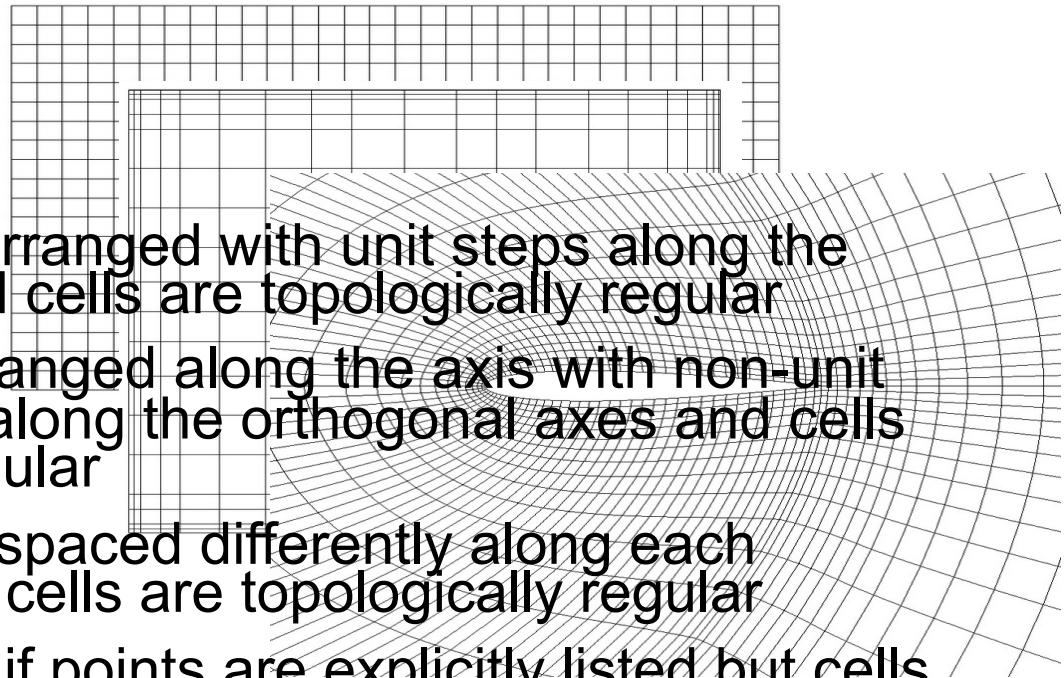
*Cartesian* if points are arranged with unit steps along the orthogonal axes and cells are topologically regular

*Regular* if points are arranged along the axis with non-unit but equal step size along the orthogonal axes and cells are topologically regular

*Rectilinear* if points are spaced differently along each orthogonal axis and cells are topologically regular

*Structured (Curvilinear)* if points are explicitly listed but cells remain topologically regular

*Unstructured* if both points and cells are explicitly listed



# Parallel Visualization

- Often Visualization tasks need more memory than is provided by one node...parallel visualization is only *partly* about upping the compute power available, its also about getting sufficient memory and I/O bandwidth.
- I/O is a *really big* issue. Planning how to write your data for parallel access, and placing it where it can be accessed quickly, is critical.

# Parallel Data Formats

To run in parallel, data must be distributed among parallel subprocess' memory space

- **Unstructured data formats** are “data-soup” – without additional information, data must be:
  - Read into one process serially, partitioned and distributed
  - Read in entirety into each process, relevant parts kept, rest discarded
- **Structured data formats** can be decomposed into partitions and read in parallel (up to the limits of the underlying file system)
- **Parallel formats** contain information enabling each subprocess to import its own subset of data simultaneously
  - Maximize bandwidth into parallel visualization process*
  - Minimize reshuffling for ghost-zones*

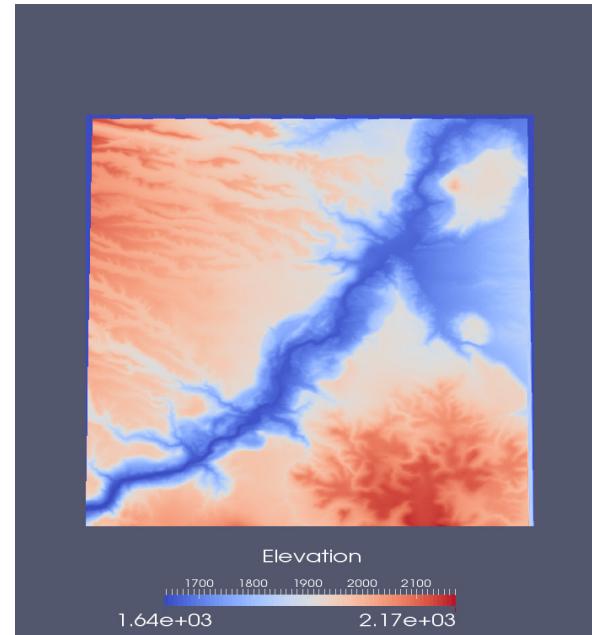
# Visualization Algorithms

$F(\text{domain}) \rightarrow \text{attributes}$

- Attributes are physical properties often represented as:
  - Scalars (e.g. temperature)
  - Vectors (e.g. wind direction)
- Lots of ways to visualize attributes (examples follow..)

# Attribute Visualization

- 2-D Example: The elevation of terrain
- $F(\text{lat}, \text{lon}) \rightarrow \text{elevation}$
- Here elevation is interpreted as color
- can you guess the locale?



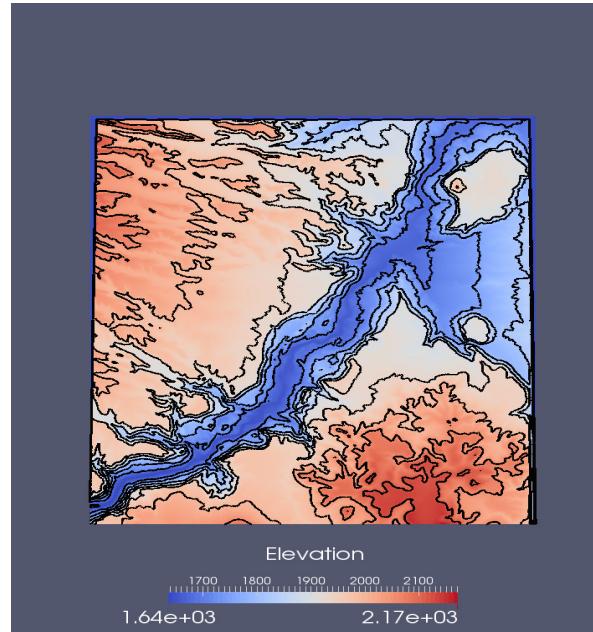
# Attribute Visualization

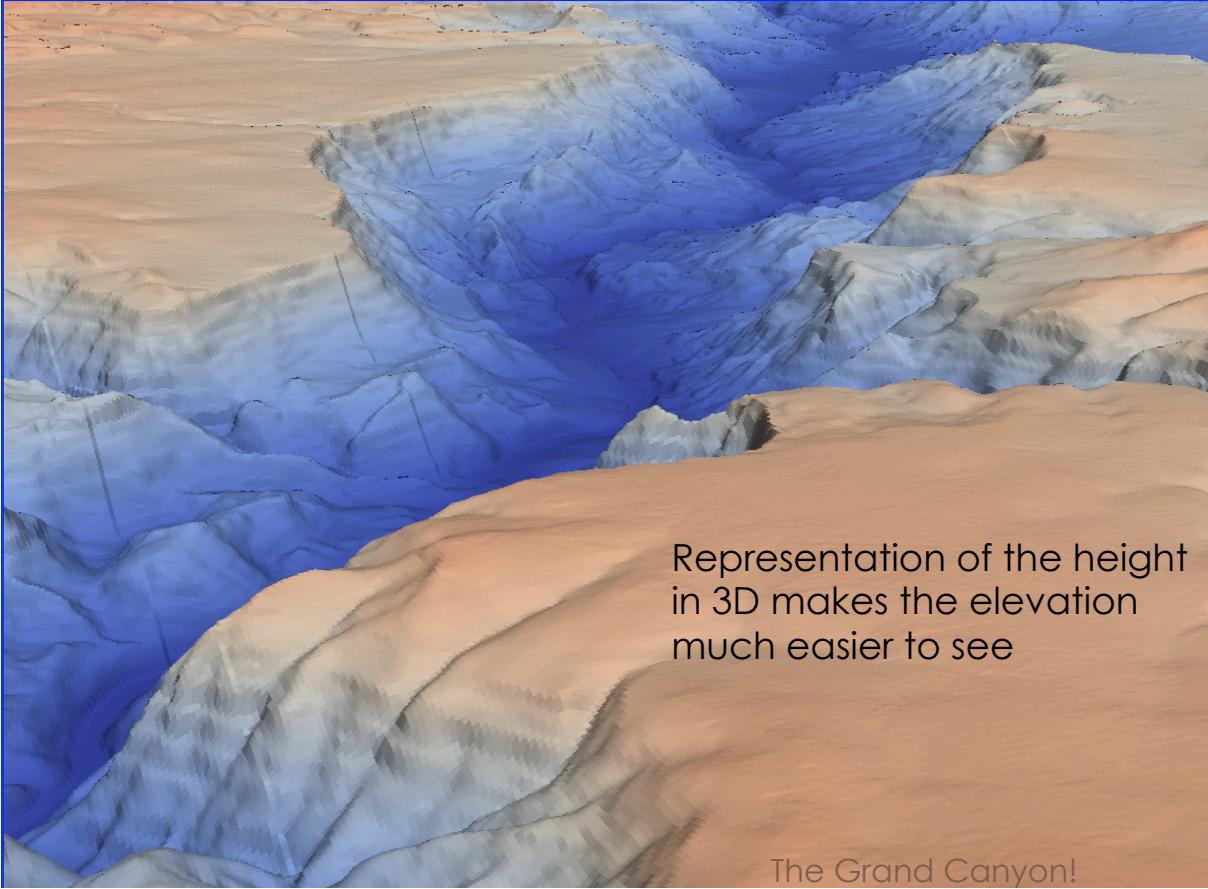
2-D Example: The elevation of terrain

Join points of equal height  
with a line, called a  
contour line (or isoline)

$F(\text{lat}, \text{lon}) \rightarrow \text{elevation}$

Insert contour lines to  
create  
a topographic map



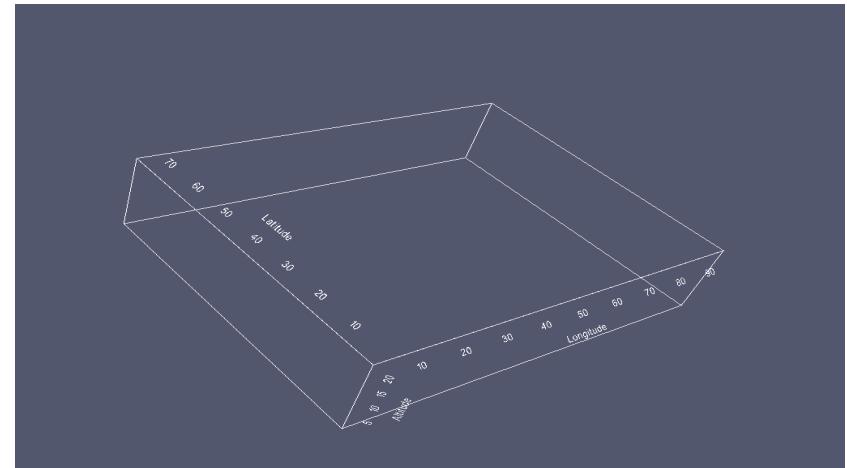


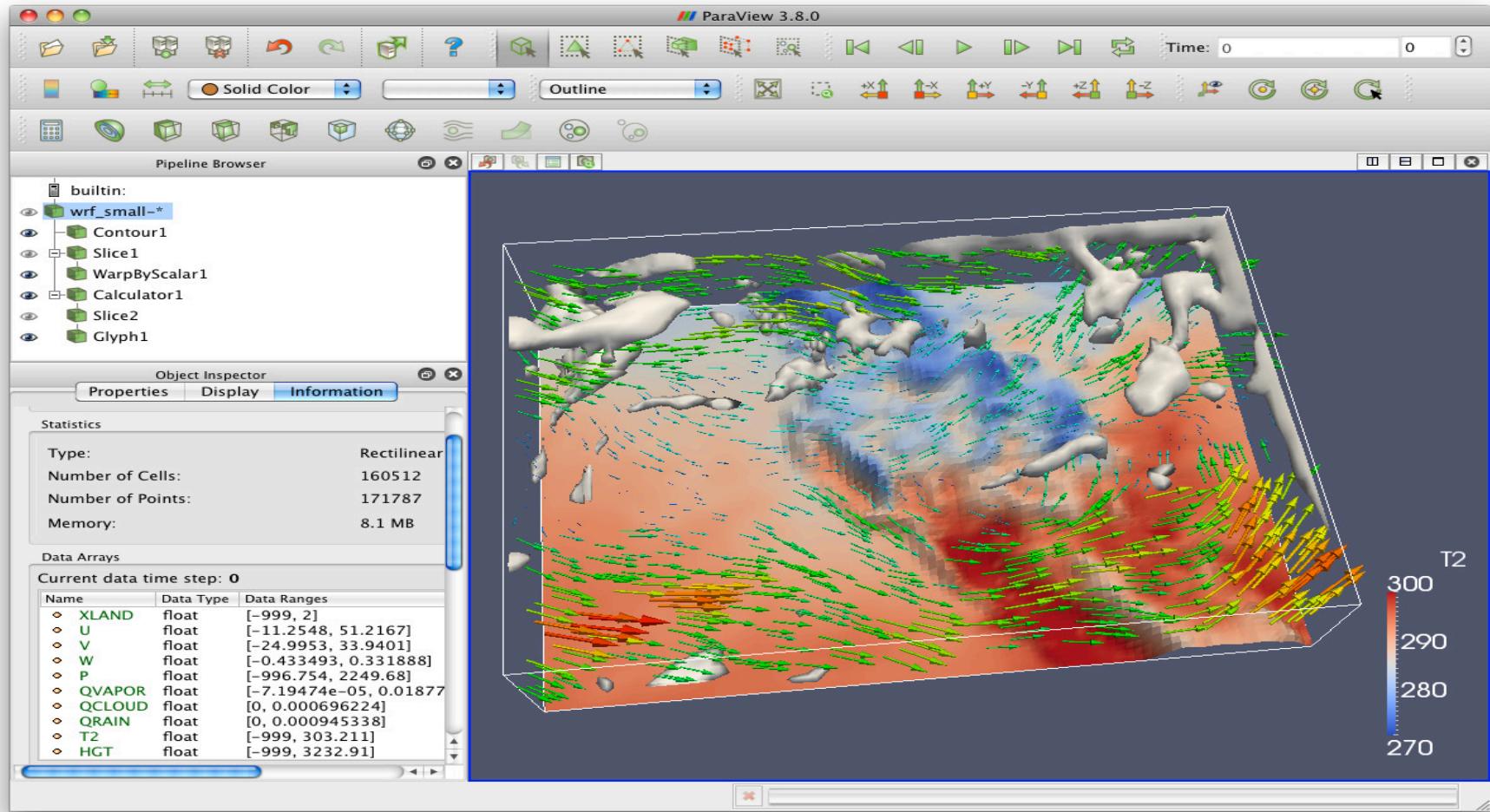
# Attribute Visualization

3-D Example: Weather (from our Paraview tutorial)

$F(\text{lat}, \text{lon}, \text{alt}) \rightarrow$   
(temp, pressure, wind...)

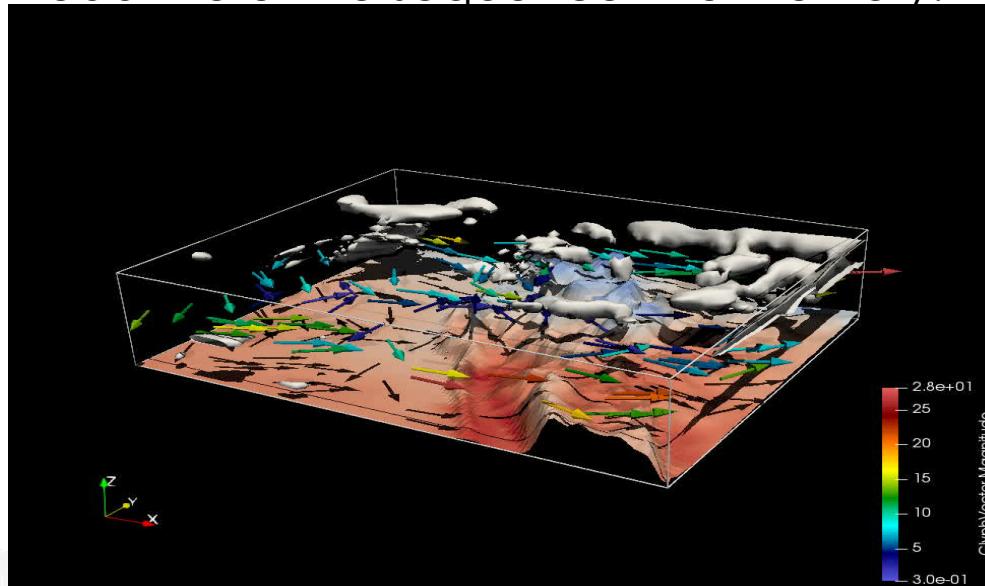
temp, pressure are scalars  
wind is a vector





# Time Varying Data

- A sequence of grids with attributes
- Generally not interpolated in time
- Grids may be the same, or change from timestep to timestep
- Vis applications (Paraview/VisiT) recognize time series data but don't load the entire sequence into memory.



# How to view very large, high resolution data?



- Displays cannot show entire high-resolution images at their native resolution, what are other ways (other than screen/mouse) for exploring data-sets?

# Large high resolution displays



Stallion – world's 2<sup>nd</sup> highest-resolution tiled display

328 Megapixels

40960 x 8000 pixel resolution



Dell 30" LCD

4 Megapixel display

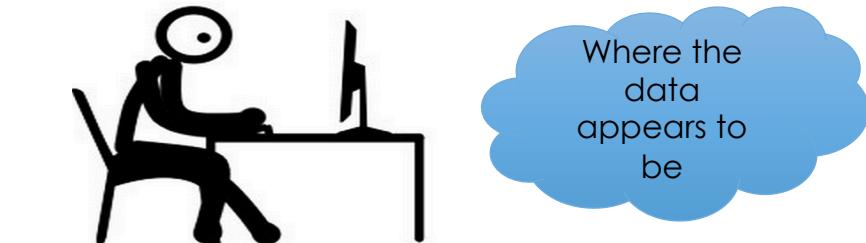
2560 x 1600 resolution

# Virtual-Reality: Head-Mounted Displays

- Head tracked (maybe just orientation)
- Images projected onto viewing surface
- Stereo
- Can be very effective
- Cheap!

## CONS:

- Resolution
- Some get seasick



# Kind of in-between



zSpace

also Augmented Reality solutions like HoloLens

# Thank you!

Questions?

# Reconfigurable Visualization Spaces

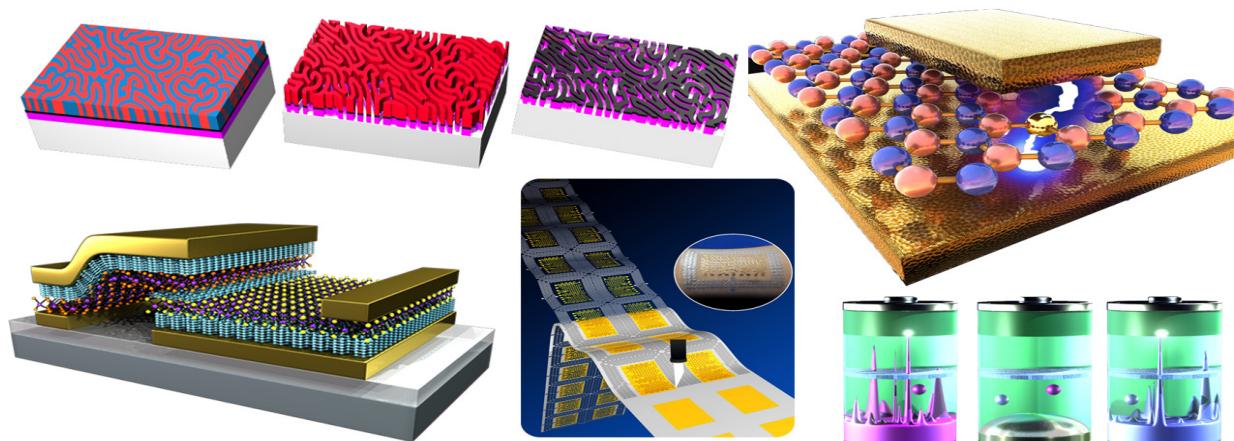
Most vislabs are designed with a permanent configuration in mind and are deployed only once, TACC's Human Data Interaction Lab is designed to be extremely adaptable, and its configuration can be changed on demand.



This on-demand reconfigurability is a major accomplishment, but flexibility comes at a cost. Reconfiguring the interactive visualization systems requires significant amounts of time, effort and expertise. We are conducting a research program to make it faster and easier to reconfigure

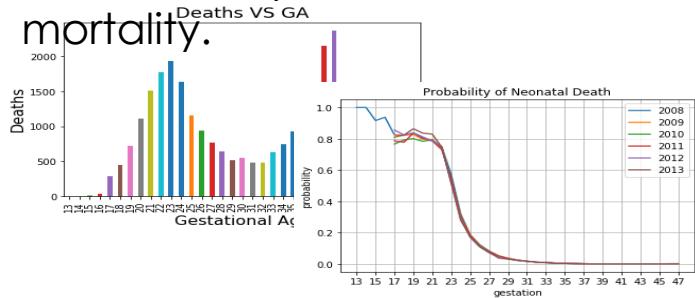
# Conceptual Vis

Conceptual vis attempts to show a process or assembly or experiment that is too small to see by the naked eye or even microscope, whether it be trying to build new materials from which to make faster relays and switches to stable batteries to a new method for printing medical devices.



# Making sense of Healthcare data

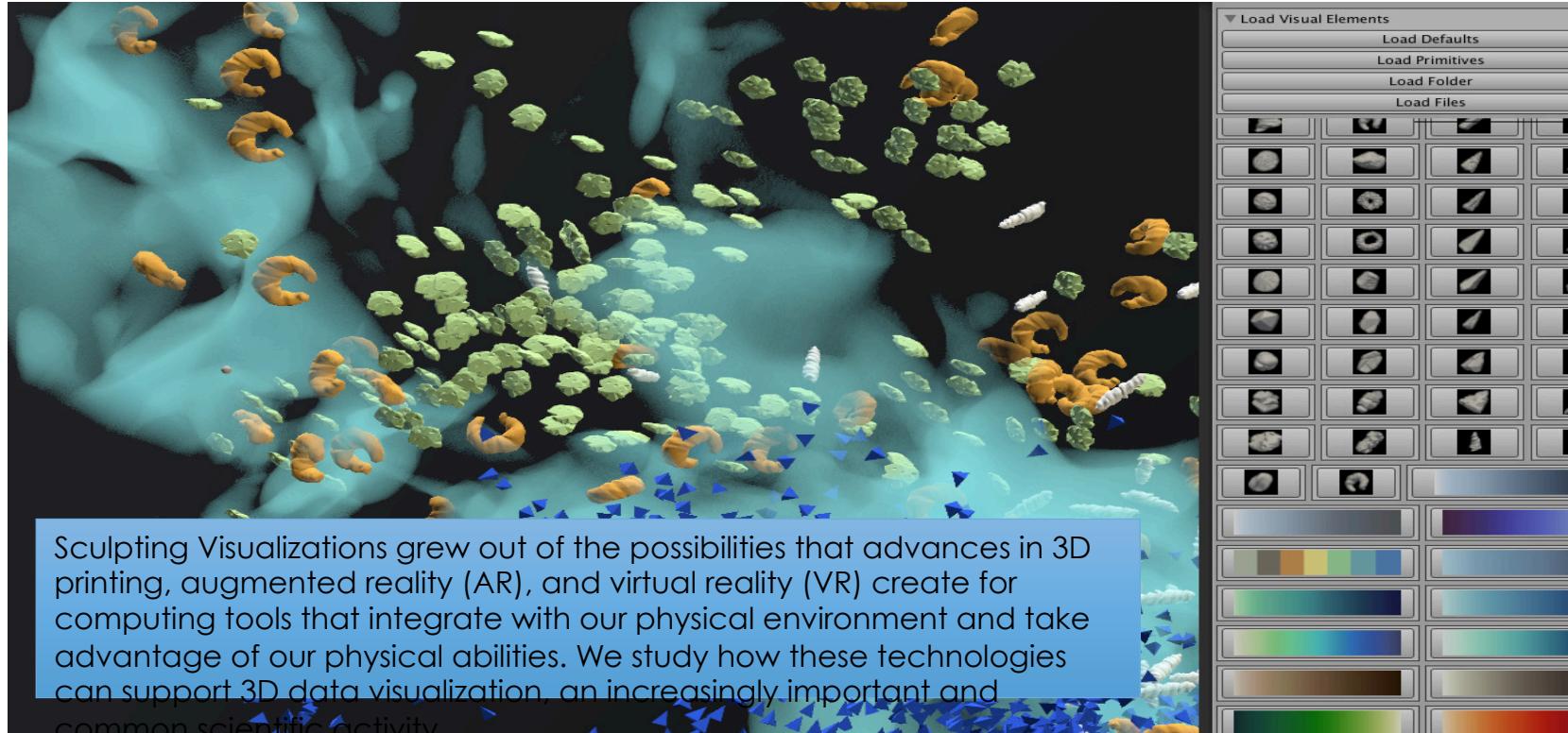
In the current health care environment, many clinicians make decisions that are based on data, but a vast majority of collected data is not used and very often the data may not be optimal, complete, or entirely accurate. Clinicians would benefit from a rigorous data-driven infrastructure that would allow them to make decisions and discover causal factors for a variety of different health-related issues, including stillbirth, preterm birth, and neonatal death. The collaboration as planned would also help lead to new care delivery models and could be applied to other conditions such as maternal mortality.



[full article introducing partnership between TACC and Dell Medical School](#)

# Sculpting Vis

<https://www.sculpting-vis.org>



Sculpting Visualizations grew out of the possibilities that advances in 3D printing, augmented reality (AR), and virtual reality (VR) create for computing tools that integrate with our physical environment and take advantage of our physical abilities. We study how these technologies can support 3D data visualization, an increasingly important and common scientific activity.

# GraviT

<https://github.com/TACC/GraviT>

GraviT is a distributed ray tracing framework that enables applications to leverage hardware-optimized ray tracers within a single environment across many nodes for large scale rendering tasks.



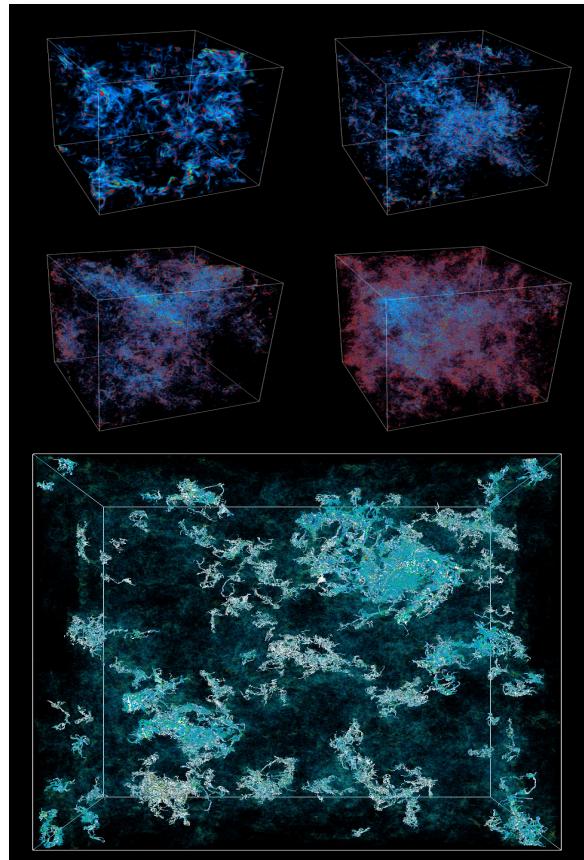
# Visualization of Large Scale Turbulent Flow

*Kelly Gaither, Hank Childs, Greg Johnson, Karl Schulz, Cyrus Harrison, Diego Donzis, Texas A&M; P.K. Yeung, Georgia Tech*

Remote interactive visualization of 17 time-steps (34 TB) of the largest turbulent flow simulation computed to date ( $4096^3$ ).

First time this had been visualized interactively at this scale.

Equal parts data mining and remote interactive visualization – goal was to characterize flow behavior over time.



Gaither, K., Childs, H., Schulz, K., Harrison, C., Barth, W., Donzis, D., and Yeung, P.K., "Using Visualization and Data Analysis to Understand Critical Structures in Massive Time Varying Turbulent Flow Simulations," *IEEE Computer Graphics and Applications*, 32(4), Jul/Aug 2012.

# Stellar Magnetism

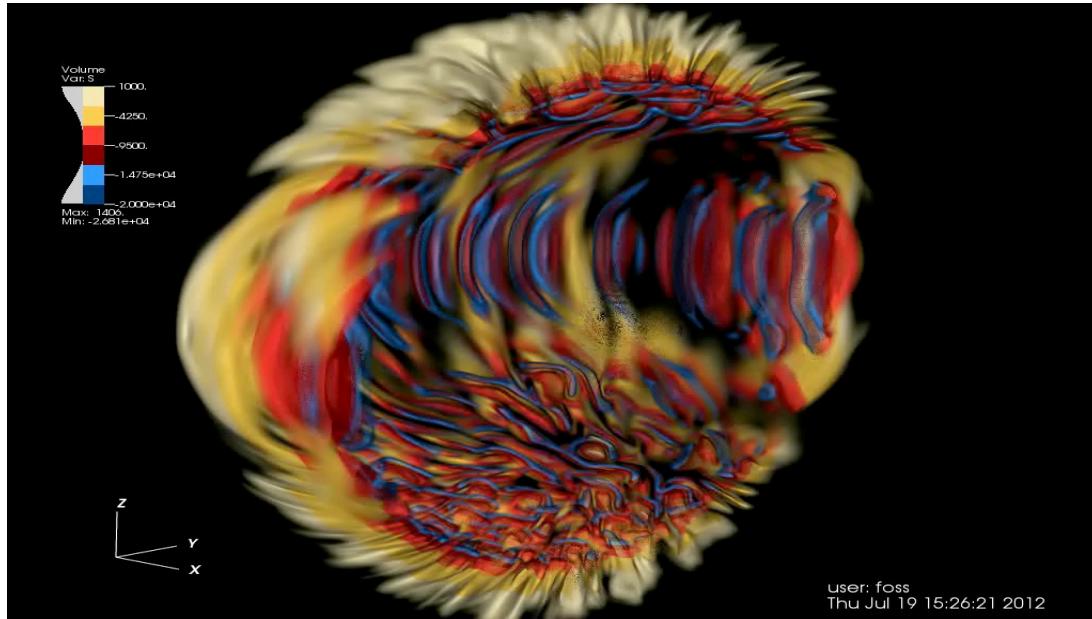
*Greg Foss, TACC; Ben Brown, University of Wisconsin, Madison*

A Sun-like star undergoes magnetic cyclic reversal shown by field lines.

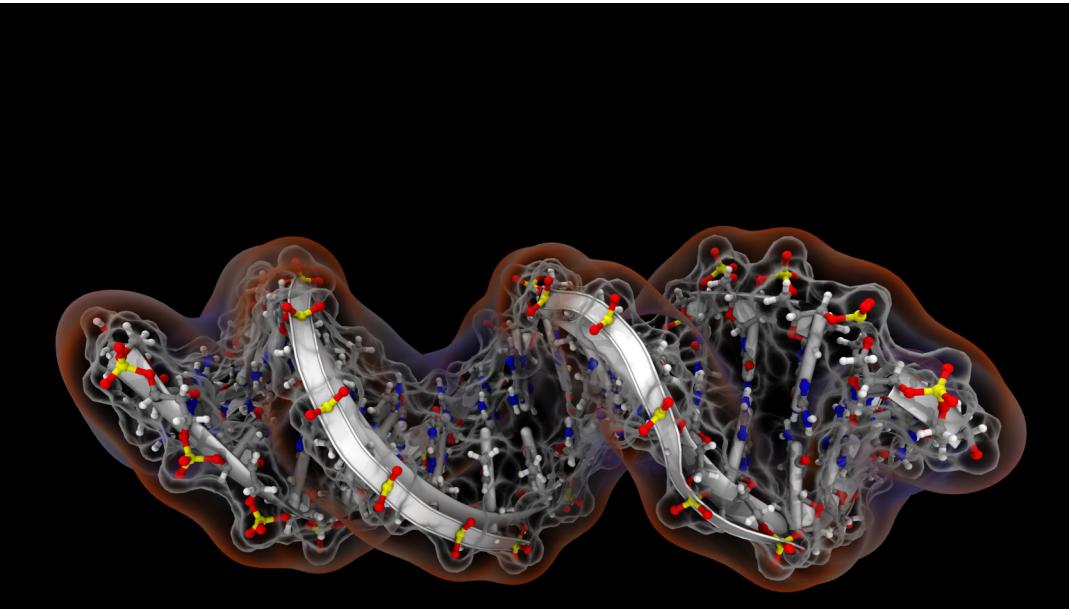
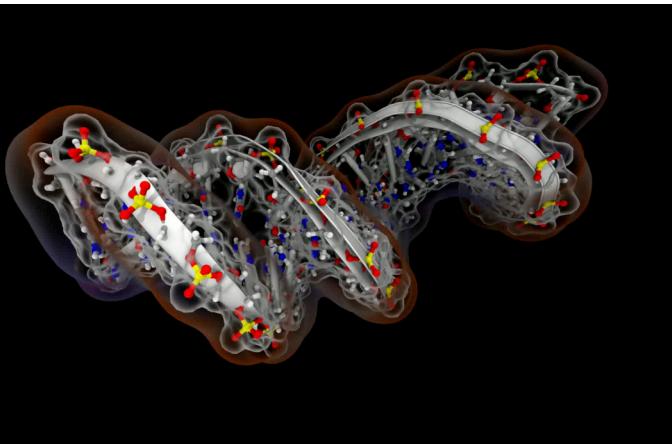
Shifts in positive and negative polarity demonstrate large-scale polarity changes in the star.

Wreath-like areas in the magnetic field may be the source of Sun spots.

Terabytes of data to mine through and visualize.

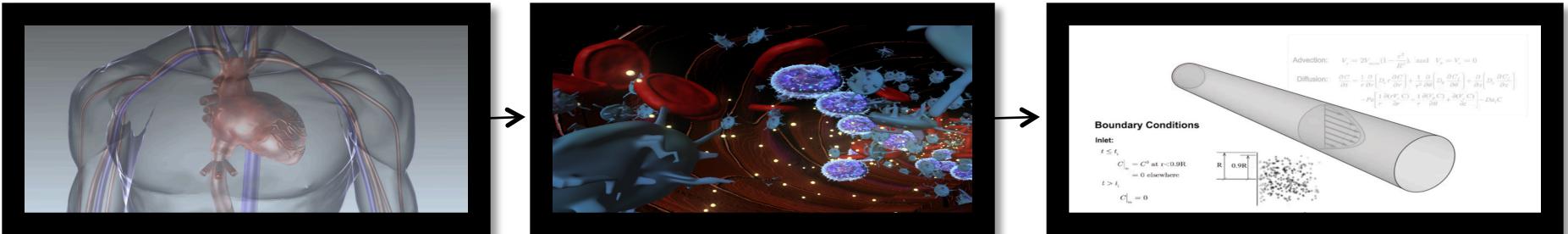


# Molecular Dynamics Analysis of Ion Distributions Around a DNA strand.



**Antonio Gomez (HPC)** assisted Daniel Roe (a post-doc that works with the MD package AMBER, one of the most widely used MD codes on our systems) to significantly optimize the parallelization of the trajectory analysis CCPTRAJ subroutine and also the parallel IO.

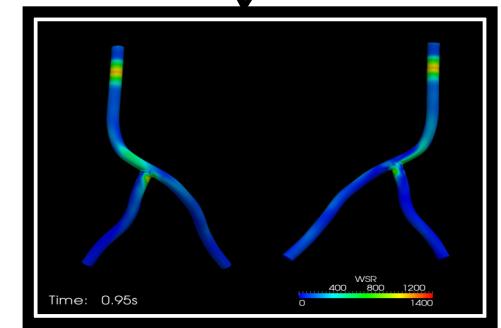
**Ben Urick, Jo Wozniak, Karla Vega, TACC; Erik Zumalt, FIC; Shaolie Hossain, Tom Hughes, ICES.**



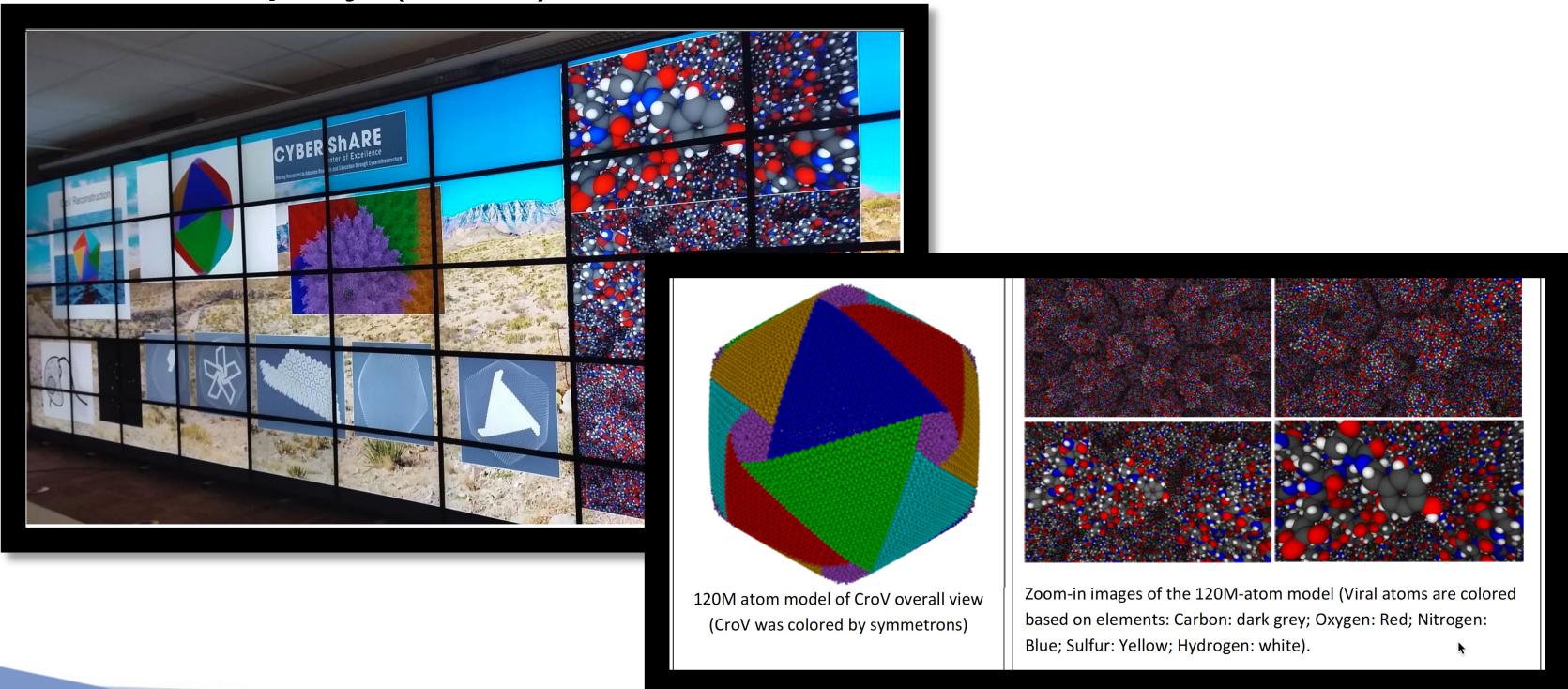
A computational tool-set was developed to support the design and analysis of a catheter-based local drug delivery system that uses nanoparticles as drug carriers to treat vulnerable plaques and diffuse atherosclerosis.

The tool is now poised to be used in medical device industry to address important design questions such as, "given a particular desired drug-tissue concentration in a specific patient, what would be the optimum location, particle release mechanism, drug release rate, drug properties, and so forth, for maximum efficacy?"

The goal of this project is to create a visualization that explains the process of simulating local nanoparticulate drug delivery systems. The visualization makes use of 3DS Max, Maya, EnSight and ParaView.

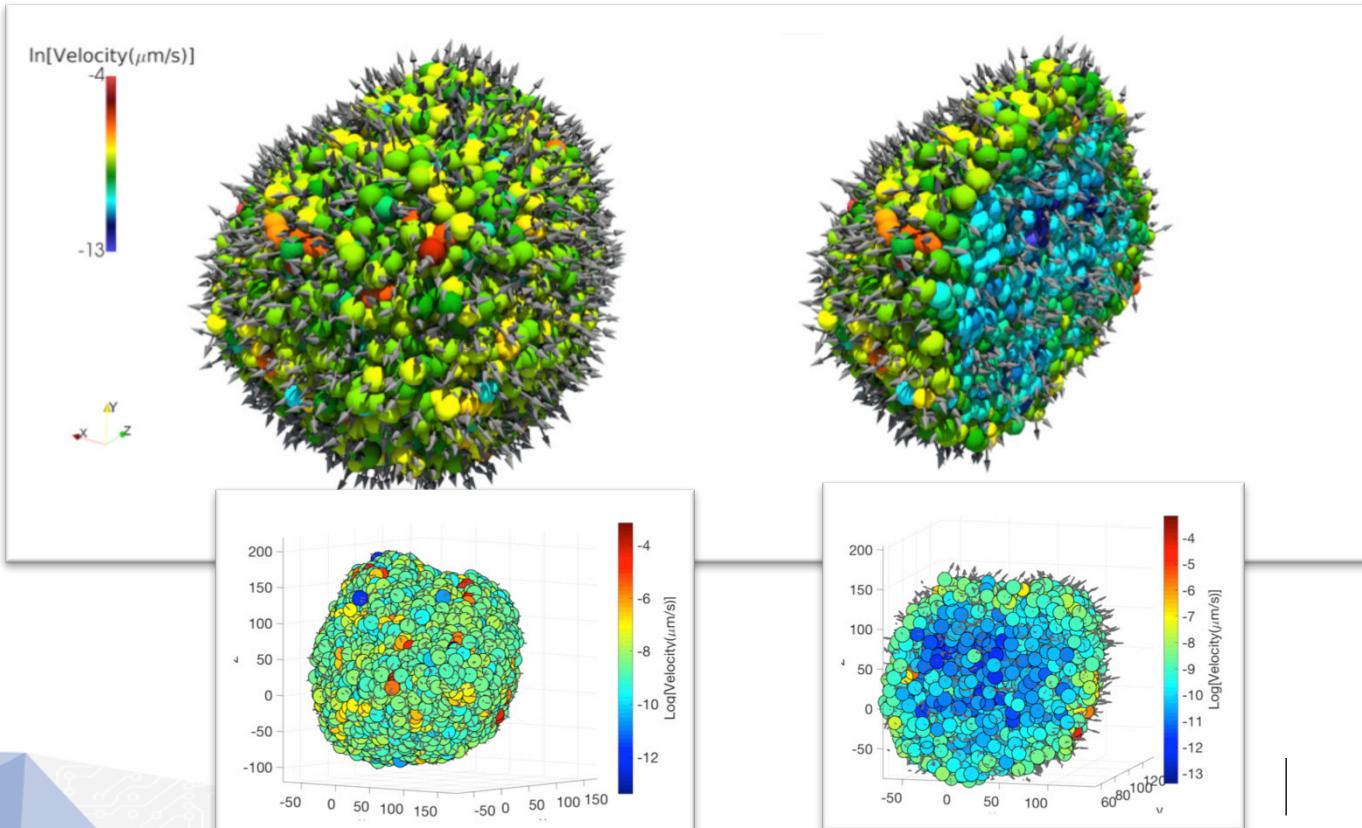


UT El Paso researcher River Xiao used OSPRay visualize and interact with 12M atom “girus” on their CyberShaRE tiled display (2015)



# Physical Signatures of Cancer Metastasis

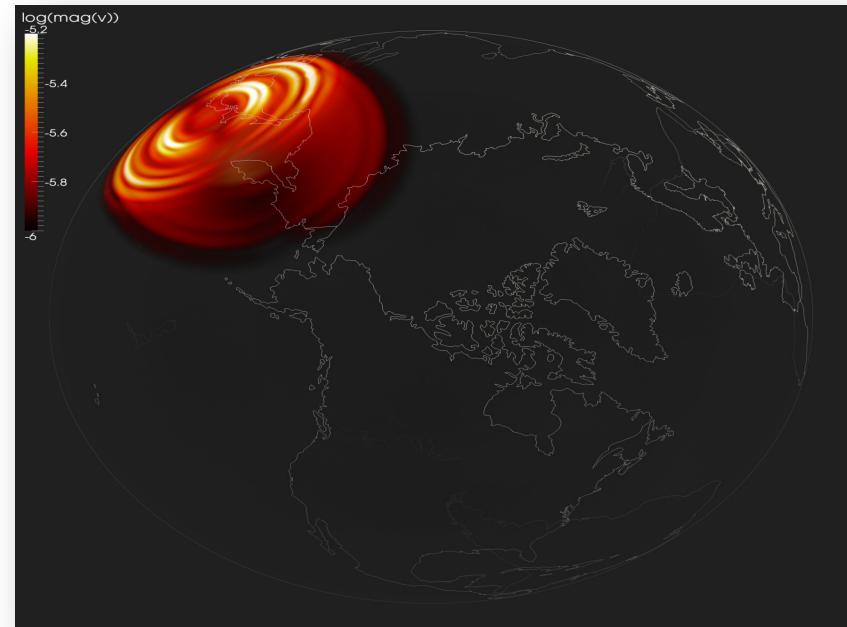
Abdul N Malmi-Kakkada, Thirumalai Lab, Department of Chemistry, UT Austin



# Volume Visualization of Tera-Scale Global Seismic Wave Propagation

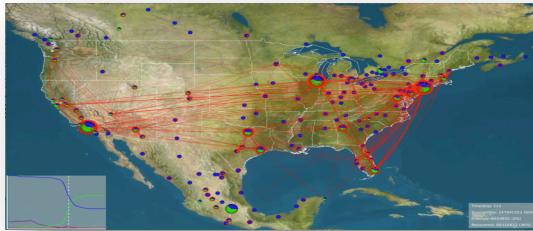
Carsten Burstedde, Omar Ghattas, James Martin, Georg Stadler and Lucas Wilcox, ICES; Greg Abram, TACC

- Modeling propagation of seismic waves through the earth helps assess seismic hazard at regional scales and aids in interpretation of earth's interior structure at global scales.
- Discontinuous Galerkin method used to for numerical solution of the seismic wave propagation partial differential equations.
- Visualization corresponds to a simulation of global wave propagation from a simplified model of the 2011 Tohoku earthquake with a central source frequency of 1/85 Hz, using 93



# H1N1 Flu Outbreak Simulation: Integrating Science and Art

Greg Johnson, Brandt Westing, Karla Vega, Kelly Gaither, TACC; Ned Dimitrov, Lauren Meyers, UT Comp. Bio; Francesca Samsel, Austin, TX.

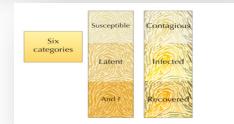


Visualization of a swine flu epidemic spreading throughout North America.

Epidemic begins in Mexico City.

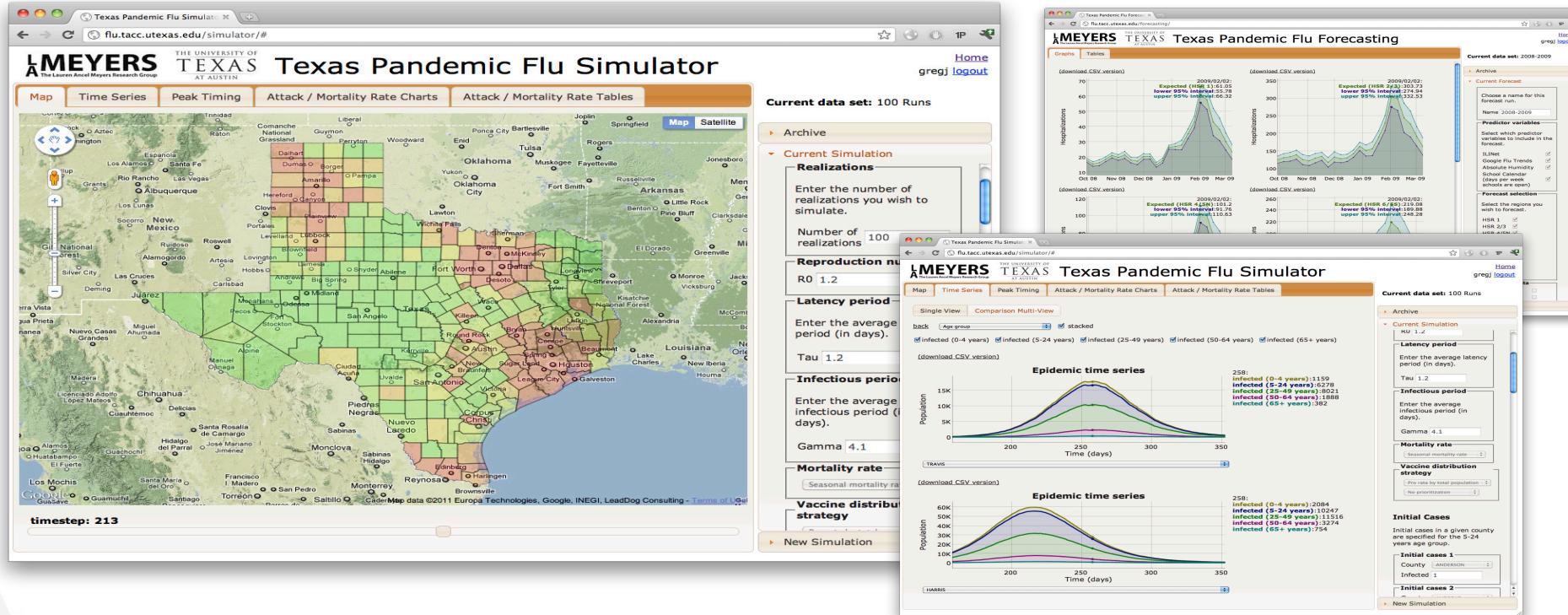
Visualization classifies individuals into three groups: susceptible (blue), infected (red), and recovered (green). Available antivirals are shown in purple.

Cities and transportation links are highlighted in red to indicate large numbers of infected individuals and infectious travelers.



# Texas Pandemic Flu Toolkit

Greg Johnson, Adam Kubach, TACC; Lauren Meyers & group, UT Biology;  
David Morton & group, UT ORIE.



# Visualizing Distributed Learning

Weijia Xu, Karla Vega, Makoto Sadahiro

Researchers are conducting studies to compare the effectiveness of virtual and real manipulatives in the support and success of learning

This research explores the use of information and scientific visualization tools for data mining and feature detection

