Flutter Intern Assignment: Raw Material Management System

Objective:

Create a Flutter-based Raw Material Management System using **Google Sheets API**, applying **BLoC** for state management, **Hive for local storage**, and a **Clean Architecture** approach.

Scope of Work:

1. Raw Material Composition Page

- User defines product-to-material composition (e.g., Product A needs 2kg Material X, 3 units Material Y).
- Save this data locally in **Hive**, and sync with composition_sheet in **Google**Sheets.
- Allow Add, Edit, Delete of compositions.

2. Manufacturing Log Page

- User selects a product and enters how many units are manufactured.
- Based on composition, auto-deduct material quantities from inventory_sheet in **Google Sheets**.
- Update local Hive store for faster access and offline support.

3. Inventory Management

- Maintain raw material list in inventory_sheet with:
 - o Material Name
 - Current Quantity
 - Threshold Quantity
- Show current inventory from Hive and sync with Google Sheets periodically.

4. Threshold Alerts

- On app launch or through a manual refresh, check for materials that fall below threshold.
- Show daily alerts (Toast/Dialog/Badge) if any raw material is below limit.

Technical Requirements

- State Management: Use Flutter BLoC (Cubit or Bloc) to manage UI state and logic separation.
- Architecture: Follow Clean Architecture with:
 - Presentation Layer (UI + BLoC)
 - Domain Layer (Entities + Use Cases)
 - Data Layer (Repositories + Google Sheets + Hive)
- Local Storage: Use Hive to:
 - o Cache compositions, inventory, and manufacturing logs
 - o Enable offline access and sync on connectivity
- Google Sheets Integration:
 - Use Apps Script Web App or Sheets API
 - Handle OAuth2 or use published Script URL with webhooks
- Sync Mechanism:
 - Manual sync button or auto sync on app open (one-way or two-way sync)

Deliverables

- Flutter App Code (GitHub link)
- Google Sheet Template (or live link)
- README with:

- Setup Instructions
- o Architecture Overview (brief)
- o Demo Screenshots or Video

Bonus (Optional)

- Export logs as CSV
- Light/Dark mode toggle