

NICHOLAS TAPP - HUGHES

 nicholastapphughes.com |  nicholas.tapphughes@gmail.com |  [Nick Tapp-Hughes](#) |  [tapphughesn](#)

Full Stack Engineer focused on building web, AI/ML, and data applications that meet stakeholder needs.

Experience

Software Developer

Epic Systems Corp., 2023–2025

- Developed a customer feedback-driven system for configuring how findings and recommendations from radiology reports appear and are acted upon in downstream clinical workflows
- Fixed QA reports (~1 per week) across the full stack: Typescript/CSS, C#/.NET, M, and SQL
- Migrated multiple application screens from Visual Basic to Web with React and .NET
- Contributed to LLM-driven functionality to automatically pull out key findings from radiology reports, which was shown to lead to earlier lung cancer staging in 70% of cases at The Christ Hospital ([link](#))

Software Engineering R&D Intern

Sila Nanotechnologies Inc., Summer 2022

- Worked on a computer vision problem (under NDA) at Sila, a start-up company based in Alameda, CA, that produces high energy density lithium-ion battery materials
- Used computer vision techniques to obtain high-precision physical measurements
- Pushed algorithmic improvements, enforced best programming practices, wrote documentation, recommended methodology, and advised maintenance and future development strategy

Graduate Student Researcher

UNC Chapel Hill, Fall 2021–Spring 2023

- Conducted Master's research on shape and skeletal representations (s-reps) under Dr. Stephen Pizer with applications in shape statistics and medical image analysis
- Developed a new method for fitting s-reps to complicated non-slabular shapes
- Published scientific article in the Journal of Mathematical Vision and Imaging in 2025

Graduate Research Assistant

UNC Gillings School of Public Health, Fall 2021–2025

- Developed simulations to study nation-wide tobacco use and community-wide mental health crises
- Presented progress at weekly meetings, generated figures for publication, and wrote up methodology
- Published two papers on smoking behavior simulation modeling in 2025

Medical Computing R&D Intern

Kitware Inc., Summer 2021

- Worked on a DARPA-funded Point-of-Care Ultrasound (POCUS) project under Dr. Stephen Aylward
- Developed deep learning methods in PyTorch for segmentation and classification of ultrasound images as part of a larger pipeline for automatically detecting collapsed lung (pneumothorax)
- Helped develop a manual segmentation tool intended for use by a physician to quickly annotate a large number of medical images according to a defined workflow.

Projects

Nick Tapp-Hughes's Blog

- A personal website and blog built using Vite/React and hosted on AWS with Cloudflare DNS services. The posts range from highly technical to casually philosophical, with more underway. ([link](#))

Smoking Behavior Microsimulation Model

- A 2nd order Markov chain multinomial logistic regression model simulating the smoking behavior of individuals over the course of their lifetimes, scaled up to the entire US adult population. Accompanying logic for orchestrating experiments and visualizing the results. Developed while working as a research assistant at the UNC Gillings School of Public Health. ([link](#))

Publications

- Stephen M. Pizer, Zhiyuan Liu, Junjie Zhao, Nicholas Tapp-Hughes, James Damon, Miaomiao Zhang, JS Marron, Mohsen Taheri, Jared Vicory, “Interior Object Geometry via Fitted Frames,” Available: Springer, <https://rdcu.be/eFX0G>.
- Nicholas Tapp Hughes, “A 3d U-net for Segmentation of Subcortical Structures In MR Images of 12 and 24 Month-old Infants,” Available: Carolina Digital Repository, <https://cdr.lib.unc.edu/concern/theses/4f16c8286>.

Technical Skills

Technologies: Python, git, Linux, Docker, AWS, C, C++, C#, Rust, SQL, MongoDB, Typescript, React, L^AT_EX

Areas of expertise: Machine Learning and AI, Data Analysis and Processing, Full-Stack Web Development

Education

University of North Carolina at Chapel Hill

B.S. Applied Mathematics, B.S. Computer Science

August 2017 – May 2021

- Cumulative GPA: 3.92/4, Math GPA: 3.87/4, CS GPA: 3.97/4

M.S. Computer Science

August 2021–May 2023