IVAN NEIL B. TAPEL

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WORK EXPERIENCES

PRINT WORLD PRINTING PRESS - INTERN

- Developed company website that showcases different services offered and allow its users to request a quote using the website.
- Technologies: JavaScript, Node, PHP, and MySQL

WEB DEVELOPER - FREELANCE

EleMix March 2024 - May 2024

- · Developed a web application that allows user to simulate different chemical compounds and shows its simulation
- Technologies: JavaScript, Node, PHP, and MySQL

Lost in Cyberspace

January 2024 - February 2024

- Developed a web game that challenge the user about their knowledge about Java
- Technologies: JavaScript, Python, Django, and Node

GAME DEVELOPER - FREELANCE

GraviShift

June 2024 - June 2024

- · Developed a multiplayer game that simulates endless run that involves shifting of gravities of different characters
- Technologies: Godot Engine with GDScript

GRAPHIC DESIGNER - FREELANCE

Likhang Grapiko January 2020 - Today

- Designed different graphic designs, posters, logos with different clients.
- Manages social media pages for different inquiries.
- Delivers a fast yet quality results of the graphic arts
- Technologies: Adobe Photoshop, Canva, Adobe Illustrator, Adobe InDesign

Upwork September 2021 - November 2021

- Designed different graphic product posters and rebranding advertisements
- Contributed different versions of product posters
- Technologies: Adobe Photoshop, Adobe Illustrator,

CERTIFICATIONS

COMPUTER SYSTEM SERVICING NATIONAL COMPETENCY II - TESDA

March 2019

 Able to install and configure computers systems, set-up computer networks and servers and to maintain and repair computer systems and networks.

10TH TOPCIT (TEST OF PRACTICAL COMPETENCY IN ICT) PHILIPPINES EXAMINATION

April 2024

• Reached Level 2 during the examination that tests different students about their knowledge and practical skill on IT roles.

ENTERPRISE DESIGN THINKING PRACTICIONER - IBM

January 2025

• Practiced the baseline of enterprise design thinking skills such as collaboration, synthesis, design research, prototyping, and storytelling

EDUCATION SKILLS

Cavite State University

2021 - Present

• Bachelor of Science in Computer Science

General Mariano Alvarez Technical Highschool 2019 - 2021

(Senior High School and Junior High Scool)

- Science Technology Engineering and Mathematics
- Campus Journalist (Layout Artist)
- Supreme Student Government Officer (Secretary)
- With High Honor

Ab-Abut Elementary School

2019 - 2021

Valedictorian

Technical Skills

- Web Development
- · Game Development
- · Graphic Design
- Computer System Servicing
- Machine Learning

Personal Skills

- Team leadership and managements
- Ability to analyze problems and develop creative solutions.
- Collaborate effectively with team members to achieve project goals

WEB DEVELOPMENT

Binary Rush

September 2023 - November 2023

- · Developed a web game that simulates competitive racing with the computer using decimal to binary conversion
- Includes, different game modes, leaderboards, and achievements trackers
- Technologies: JavaScript, Node, PHP, and MySQL

Kabstore April 2023 - May 2023

- Developed a web application online store based on Cavite State University products.
- Includes add to cart, checkout via pickup functions
- Able to add, edit, and delete products.
- · Avle to create online store
- Technologies: JavaScript, Node, PHP, and MySQL

Perston Academy Grading Portal

January 2023 - March 2023

- · Developed a web application with a dynamic grading sheet for teachers and a grades portal for students
- Able to add, edit, and delete grade criteria and number of columns in a grading sheets
- Technologies: PHP, and MySQL

GAME DEVELOPMENT

Area52 April 2024 - June 2024

- Developed a tower defense game that simulates a plant vs zombie like game while introducing different characters for defense.
- Technologies: Godot Engine with GDScript