Tapan Thaker

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EXPERIENCE

Uber Technologies Inc

Apr 2019 - Present

Sr. Software Engineer, iOS Developer Experience

Sunnyvale, CA

- Responsible for building first-class tooling, services and infrastructure that are necessary to support hundreds of iOS Developers at Uber.
- I own and maintain one of the largest Swift source code monorepo in the entire industry with **7.5** million Swift LOC
- Experience in Compiler Technologies:
 - I own the Local Build Times KPI at Uber and have delivered an immense improvement reducing our P75 Build-Time duration from 230s down to 49s. We saw an improved overall developer sentiment in our survey and a 2X increase in build-debug integration cycles.:
 - Maintain a custom Swift / LLVM Toolchain:
 - Modify the Swift Compiler to skip rebuilding incremental builds when unnecessary
 - Further optimize the toolchain with <u>Profile Guided Optimization</u>
 - Further optimize the toolchain by using a faster malloc implementation.
 - Contribute to speedier LLVM / LLD and MOLD linker
 - Collaboration with Apple to resolve parallelism issues in LLBuild
 - iOS Symbol reordering to improve Application Launch performance
 - Protocol re-writing to improve Application Launch performance
 - Ongoing: Implement Profile Guided Optimization inside Go Compiler to improve performance of backend services

Experience in Developer Experience Technologies:

- Maintain the Bazel Build System & macOS CI infrastructure.
- Custom Xcode Focused Project Generator that leverages Bazel's build cache and Xcode's Build-System.
- VSCode + Swift LSP for iOS Development at Uber
- Other interesting side projects at Uber:
 - Enable Bazel's Remote Execution to better shard out CI builds.
 - Build iOS Source code on Linux to reduce costs. macOS instance costs 3X of the equivalent Linux Instance.
 - Hot Reload iOS Builds by using a custom linker

Uber Technologies Inc

Nov 2017 - Apr 2019

Software Engineer II, Rider Mobile Foundations

Bangalore, India

- Responsible for improving & maintaining the Uber's Rider Application which is used by millions of users.
- Provide a modern performant & reliable mobile app development platform that can scale for hundreds of feature engineers at Uber.

• We also executed many projects that improved the Pickups-Drop Offs experience for our customers For e.g. cache top 20% of the destinations that are used 80% of the time

Thoughtworks Technologies (India) Pvt Ltd

Nov 2014 - Nov 2017

Sr Consultant Pune, India

- Spearheaded several product/projects for one of the largest **US Airline carriers**.
- Shared UI & business logic b/w iOS & Android by using <u>Calatrava (Javascript</u>) with the ability to migrate to native UX when performance was required.
- Developed a mobile focused backend in Java.
- Modularized the codebase to improve **Developer Productivity** and testability.

Motivation Labs / Softkraft Solutions / Religion Ltd

Jun 2012 - Nov 2014

Software Engineer

Mumbai, India

 Worked with several small companies in my initial years in a fast paced environment launching more than ten iOS / Android / Web / Backend applications and a few games such as <u>Ballpoint</u> <u>Universe - Infinite on Steam</u>

TECHNICAL SKILLS

Technical Skills: Xcode, Swift, Objective-C, Rust, Linkers, Compilers, Compiler Optimizations, Java,
Python, Build Systems, LLBuild, Bazel Build System, Buck Build System, Remote Execution, CI,
Jenkins, BuildKite.

EDUCATION

Terna Engineering College

Jun 2008 - May 2012

Bachelor of Engineering in Computer Science; Mumbai University

Mumbai, India