

1.1 Generalized inequalities

1.2 Table of the known sets

Convex sets	
Set	Comments
Convex hull: <ul style="list-style-type: none">conv $C = \{\sum_{i=1}^k \theta_i \mathbf{x}_i \mid \mathbf{x}_i \in C \text{ for } i = 1, \dots, k, \mathbf{0} \leq \theta_i \leq 1, \mathbf{1}^T \boldsymbol{\theta} = 1\}$	<ul style="list-style-type: none">conv C is the smallest convex set that contains C.conv C is a finite set as long as C is also finite.
Affine hull: <ul style="list-style-type: none">aff $C = \{\sum_{i=1}^k \theta_i \mathbf{x}_i \mid \mathbf{x}_i \in C \text{ for } i = 1, \dots, k, \mathbf{1}^T \boldsymbol{\theta} = 1\}$	<ul style="list-style-type: none">aff C is the smallest affine set that contains C.aff C is always an infinite set. If aff C contains the origin, it is also a subspace.Different from the convex set, θ_i is not restricted between 0 and 1
Conic hull: <ul style="list-style-type: none">$\mathbf{A} = \{\sum_{i=1}^k \theta_i \mathbf{x}_i \mid \mathbf{x}_i \in C, \theta_i \geq 0 \text{ for } i = 1, \dots, k\}$	<ul style="list-style-type: none">\mathbf{A} is the smallest convex conic that contains C.Different from the convex and affine sets, θ_i does not need to sum up 1.
Ray: <ul style="list-style-type: none">$\mathcal{R} = \{\mathbf{x}_0 + \theta \mathbf{v} \mid \theta \geq 0\}$	<ul style="list-style-type: none">The ray is an infinite set that begins in \mathbf{x}_0 and extends infinitely in direction of \mathbf{v}. In other words, it has a beginning, but it has no end.The ray becomes a convex cone if $\mathbf{x}_0 = \mathbf{0}$.
Hyperplane: <ul style="list-style-type: none">$\mathcal{H} = \{\mathbf{x} \mid \mathbf{a}^T \mathbf{x} = b\}$$\mathcal{H} = \{\mathbf{x} \mid \mathbf{a}^T (\mathbf{x} - \mathbf{x}_0) = 0\}$$\mathcal{H} = \mathbf{x}_0 + a^\perp$	<ul style="list-style-type: none">It is an infinite set $\mathbb{R}^{n-1} \subset \mathbb{R}^n$ that divides the space into two halfspaces.The inner product between \mathbf{a} and any vector in \mathcal{H} yields the constant value b.$a^\perp = \{\mathbf{v} \mid \mathbf{a}^T \mathbf{v} = 0\}$ is the infinite set of vectors perpendicular to \mathbf{a}. It passes through the origin.a^\perp is offset from the origin by \mathbf{x}_0, which is any vector in \mathcal{H}.
Halfspaces: <ul style="list-style-type: none">$\mathcal{H}_\leq = \{\mathbf{x} \mid \mathbf{a}^T \mathbf{x} \leq b\}$$\mathcal{H}_\geq = \{\mathbf{x} \mid \mathbf{a}^T \mathbf{x} \geq b\}$	<ul style="list-style-type: none">They are infinite sets of the parts divided by \mathcal{H}.
Euclidean ball: <ul style="list-style-type: none">$B(\mathbf{x}_c, r) = \{\mathbf{x} \mid \ \mathbf{x} - \mathbf{x}_c\ \leq r\}$$B(\mathbf{x}_c, r) = \{\mathbf{x} \mid (\mathbf{x} - \mathbf{x}_c)^T (\mathbf{x} - \mathbf{x}_c) \leq r^2\}$$B(\mathbf{x}_c, r) = \{\mathbf{x}_c + r \ \mathbf{u}\ \mid \ \mathbf{u}\ \leq 1\}$	<ul style="list-style-type: none">$B(\mathbf{x}_c, r)$ is a finite set as long as $r < \infty$.\mathbf{x}_c is the center of the ball.r is its radius.
Ellipsoid: <ul style="list-style-type: none">$\mathcal{E} = \{\mathbf{x} \mid (\mathbf{x} - \mathbf{x}_c)^T \mathbf{P}^{-1} (\mathbf{x} - \mathbf{x}_c) \leq 1\}$$\mathcal{E} = \{\mathbf{x}_c + \mathbf{P}^{1/2} \mathbf{u} \mid \ \mathbf{u}\ \leq 1\}$	<ul style="list-style-type: none">\mathcal{E} is a finite set as long as \mathbf{P} is a finite matrix.\mathbf{P} is symmetric and positive definite, that is, $\mathbf{P} = \mathbf{P}^T > \mathbf{0}$. It determines how far the ellipsoid extends in every direction from \mathbf{x}_c.\mathbf{x}_c is the center of the ellipsoid.The lengths of the semi-axes are given by $\sqrt{\lambda_i}$.When $\mathbf{P}^{1/2} \geq \mathbf{0}$ but singular, we say that \mathcal{E} is a degenerated ellipsoid (degenerated ellipsoids are also convex).
Norm cone: <ul style="list-style-type: none">$\mathcal{C} = \{(x_1, x_2, \dots, x_n, t) \in \mathbb{R}^{n+1} \mid \mathbf{x} \in \mathbb{R}^n, \ \mathbf{x}\ _p \leq t\} \subseteq \mathbb{R}^{n+1}$	<ul style="list-style-type: none">Although it is named "Norm cone", it is a set, not a scalar.The cone norm increases the dimension of \mathbf{x} in 1.For $p = 2$, it is called the second-order cone, quadratic cone, Lorentz cone or ice-cream cone.
Proper cone: $K \subset \mathbb{R}^n$ is a proper cone when it has the following properties <ul style="list-style-type: none">K is a convex cone, i.e., $\alpha K \equiv K, \alpha > 0$.$K$ is closed.K is solid.K is pointed, i.e., $-K \cap K = \{\mathbf{0}\}$.	<ul style="list-style-type: none">The proper cone K is used to define the <i>generalized inequality</i> (or <i>partial ordering</i>) in some set S. For the generalized inequality, one must define both the proper cone K and the set S.$\mathbf{x} \preceq \mathbf{y} \iff \mathbf{y} - \mathbf{x} \in K$ for $\mathbf{x}, \mathbf{y} \in S$ (generalized inequality)$\mathbf{x} < \mathbf{y} \iff \mathbf{y} - \mathbf{x} \in \text{int } K$ for $\mathbf{x}, \mathbf{y} \in S$ (strict generalized inequality).There are two cases where K and S are understood from context and the subscript K is dropped out:<ul style="list-style-type: none">When $S = \mathbb{R}^n$ and $K = \mathbb{R}_+^n$ (the nonnegative orthant). In this case, $\mathbf{x} \preceq \mathbf{y}$ means that $x_i \leq y_i$.When $S = \mathcal{S}^n$ and $K = \mathcal{S}_+^n$ or $K = \mathcal{S}_{++}^n$, where \mathcal{S}^n denotes the set of symmetric $n \times n$ matrices, \mathcal{S}_+^n is the space of the positive semidefinite matrices, and \mathcal{S}_{++}^n is the space of the positive definite matrices. \mathcal{S}_+^n is a proper cone in \mathcal{S}^n (?). In this case, the generalized inequality $\mathbf{Y} \succeq \mathbf{X}$ means that $\mathbf{Y} - \mathbf{X}$ is a positive semidefinite matrix belonging to the positive semidefinite cone \mathcal{S}_+^n in the subspace of symmetric matrices \mathcal{S}^n. It is usual to denote $\mathbf{X} > \mathbf{0}$ and $\mathbf{X} \geq \mathbf{0}$ to mean that \mathbf{X} is a positive definite and semidefinite matrix, respectively, where $\mathbf{0} \in \mathbb{R}^{n \times n}$ is a zero matrix.Another common usage is when $S = \mathbb{R}^n$ and $K = \{\mathbf{c} \in \mathbb{R}^n \mid c_1 + c_2 t + \dots + c_n t^{n-1} \geq 0, \text{ for } 0 \leq t \leq 1\}$. In this case, $\mathbf{x} \preceq_K \mathbf{y}$ means that $x_1 + x_2 t + \dots + x_n t^{n-1} \leq y_1 + y_2 t + \dots + y_n t^{n-1}$.The generalized inequality has the following properties:<ul style="list-style-type: none">If $\mathbf{x} \preceq_K \mathbf{y}$ and $\mathbf{u} \preceq_K \mathbf{v}$, then $\mathbf{x} + \mathbf{u} \preceq_K \mathbf{y} + \mathbf{v}$ (preserve under addition).If $\mathbf{x} \preceq_K \mathbf{y}$ and $\mathbf{y} \preceq_K \mathbf{z}$, then $\mathbf{x} \preceq_K \mathbf{z}$ (transitivity).If $\mathbf{x} \preceq_K \mathbf{y}$, then $\alpha \mathbf{x} \preceq_K \mathbf{y}$ for $\alpha \geq 0$ (preserve under nonnegative scaling).$\mathbf{x} \preceq_K \mathbf{x}$ (reflexivity).If $\mathbf{x} \preceq_K \mathbf{y}$ and $\mathbf{y} \preceq_K \mathbf{x}$, then $\mathbf{x} = \mathbf{y}$ (antisymmetric).If $\mathbf{x}_i \preceq_K \mathbf{y}_i$, for $i = 1, 2, \dots$, and $\mathbf{x}_i \rightarrow \mathbf{x}$ and $\mathbf{y}_i \rightarrow \mathbf{y}$ as $i \rightarrow \infty$, then $\mathbf{x} \preceq_K \mathbf{y}$.It is called partial ordering because $\mathbf{x} \not\preceq_K \mathbf{y}$ and $\mathbf{y} \not\preceq_K \mathbf{x}$ for many $\mathbf{x}, \mathbf{y} \in S$. When it happens, we say that \mathbf{x} and \mathbf{y} are not comparable (this case does not happen in ordinary inequality, $<$ and $>$).$\mathbf{x} \in S$ is the <i>minimum</i> element of S with respect to the proper cone K if $\mathbf{x} \preceq_K \mathbf{y}, \forall \mathbf{y} \in S$ (for <i>maximum</i>, $\mathbf{x} \succeq_K \mathbf{y}, \forall \mathbf{y} \in S$). It means that $S \subseteq \mathbf{x} + K$ (for the maximum, $S \subseteq \mathbf{x} - K$), where $\mathbf{x} + K$ denotes the set K shifted from the origin by \mathbf{x}. Note that any point in $K + \mathbf{x}$ is comparable with \mathbf{x} and is greater or equal to \mathbf{x} in the generalized inequality mean. The set S does not necessarily have a minimum (maximum), but the minimum (maximum) is unique if it does.$\mathbf{x} \in S$ is the <i>minimal</i> element of S with respect to the proper cone K if $\mathbf{y} \preceq_K \mathbf{x}$ only when $\mathbf{y} = \mathbf{x}$. It means that $(\mathbf{x} - K) \cap S = \{\mathbf{x}\}$ for minimal (for the maximal $(\mathbf{x} + K) \cap S = \{\mathbf{x}\}$), where $\mathbf{x} - K$ denotes the reflected set K shift by \mathbf{x}. Note that any point in $\mathbf{x} - K$ is comparable with \mathbf{x} and is less than or equal to \mathbf{x} in the generalized inequality mean. The set S can have many different minimal (maximal) elements.When $K = \mathbb{R}_+$ and $S = \mathbb{R}$ (ordinary inequality), the minimal is equal to the minimum and the maximal is equal to the maximum.When we say that a scalar-valued function $f: \mathbb{R}^n \rightarrow \mathbb{R}$ is nondecreasing, it means that whenever $\mathbf{u} \preceq \mathbf{v}$, we have $f(\mathbf{u}) \leq f(\mathbf{v})$. Similar results hold for decreasing, increasing, and nonincreasing scalar functions.
Subspace (cone set?) of the symmetric matrices: <ul style="list-style-type: none">$\mathcal{S}^n = \{\mathbf{X} \in \mathbb{R}^{n \times n} \mid \mathbf{X} = \mathbf{X}^T\}$	<ul style="list-style-type: none">The positive semidefinite cone is given by $\mathcal{S}_+^n = \{\mathbf{X} \in \mathbb{R}^{n \times n} \mid \mathbf{X} \succeq \mathbf{0}\} \subset \mathcal{S}^n$. This is the proper cone used to define the generalized inequalities between matrices, e.g., $\mathbf{A} \leq \mathbf{B}$.The positive definite cone is given by $\mathcal{S}_{++}^n = \{\mathbf{X} \in \mathbb{R}^{n \times n} \mid \mathbf{X} > \mathbf{0}\} \subseteq \mathcal{S}_+^n$. This is the proper cone used to define the generalized inequalities between matrices, e.g., $\mathbf{A} < \mathbf{B}$.
Dual cone: <ul style="list-style-type: none">$K^* = \{\mathbf{y} \mid \mathbf{x}^T \mathbf{y} \geq 0, \forall \mathbf{x} \in K\}$	<ul style="list-style-type: none">K^* is a cone, and it is convex even when the original cone K is nonconvex.K^* has the following properties:<ul style="list-style-type: none">K^* is closed and convex.$K_1 \subseteq K_2$ implies $K_1^* \supseteq K_2^*$.If K has a nonempty interior, then K^* is pointed.If the closure of K is pointed then K^* has a nonempty interior.K^{**} is the closure of the convex hull of K. Hence, if K is convex and closed, $K^{**} = K$.
Polyhedra: <ul style="list-style-type: none">$\mathcal{P} = \{\mathbf{x} \mid \mathbf{a}_j^T \mathbf{x} \leq b_j, j = 1, \dots, m, \mathbf{a}_j^T \mathbf{x} = d_j, j = 1, \dots, p\}$$\mathcal{P} = \{\mathbf{x} \mid \mathbf{A} \mathbf{x} \leq \mathbf{b}, \mathbf{C} \mathbf{x} = \mathbf{d}\}$, where $\mathbf{A} = [\mathbf{a}_1 \quad \mathbf{a}_2 \quad \dots \quad \mathbf{a}_m]^T$ and $\mathbf{C} = [\mathbf{c}_1 \quad \mathbf{c}_2 \quad \dots \quad \mathbf{c}_m]^T$	<ul style="list-style-type: none">The polyhedron may or may not be an infinite set.Polyhedron is the result of the intersection of m halfspaces and p hyperplanes.Subspaces, hyperplanes, lines, rays line segments, and halfspaces are all special cases of polyhedra.The <i>nonnegative orthant</i>, $\mathbb{R}_+^n = \{\mathbf{x} \in \mathbb{R}^n \mid x_i \geq 0 \text{ for } i = 1, \dots, n\} = \{\mathbf{x} \in \mathbb{R}^n \mid \mathbf{I} \mathbf{x} \geq \mathbf{0}\}$, is a special polyhedron.
Simplex: <ul style="list-style-type: none">$S = \text{conv} \{ \mathbf{v}_m \}_{m=0}^k = \{\sum_{i=0}^k \theta_i \mathbf{v}_i \mid \mathbf{0} \leq \theta_i \leq 1, \mathbf{1}^T \boldsymbol{\theta} = 1\}$$S = \{\mathbf{x} \mid \mathbf{x} = \mathbf{v}_0 + \mathbf{V} \boldsymbol{\theta}\}$, where $\mathbf{V} = [\mathbf{v}_1 - \mathbf{v}_0 \quad \dots \quad \mathbf{v}_n - \mathbf{v}_0] \in \mathbb{R}^{n \times k}$$S = \{\mathbf{x} \mid \underbrace{\mathbf{A}_1 \mathbf{x} \leq \mathbf{A}_1 \mathbf{v}_0, \mathbf{1}^T \mathbf{A}_1 \mathbf{x} \leq 1 + \mathbf{1}^T \mathbf{A}_1 \mathbf{v}_0}_{\text{Linear inequalities in } \mathbf{x}}, \underbrace{\mathbf{A}_2 \mathbf{x} = \mathbf{A}_2 \mathbf{v}_0}_{\text{Linear equalities in } \mathbf{x}}\}$ (Polyhedra form), where $\mathbf{A} = \begin{bmatrix} \mathbf{A}_1 \\ \mathbf{A}_2 \end{bmatrix}$ and $\mathbf{A} \mathbf{V} = \begin{bmatrix} \mathbf{I}_{k \times k} \\ \mathbf{0}_{n-k \times n-k} \end{bmatrix}$	<ul style="list-style-type: none">Simplexes are a subfamily of the polyhedra set.Also called k-dimensional Simplex in \mathbb{R}^n.The set $\{\mathbf{v}_m\}_{m=0}^k$ is an affinely independent, which means $\{\mathbf{v}_1 - \mathbf{v}_0, \dots, \mathbf{v}_k - \mathbf{v}_0\}$ are linearly independent.$\mathbf{V} \in \mathbb{R}^{n \times k}$ is a full-rank tall matrix, i.e., $\text{rank}(\mathbf{V}) = k$. All its column vectors are independent. The matrix \mathbf{A} is its left pseudoinverse.
α -sublevel set: <ul style="list-style-type: none">$C_\alpha = \{\mathbf{x} \in \text{dom}(f) \mid f(\mathbf{x}) \leq \alpha\}$ (regarding convexity), where $f: \mathbb{R}^n \rightarrow \mathbb{R}$$C_\alpha = \{\mathbf{x} \in \text{dom}(f) \mid f(\mathbf{x}) \geq \alpha\}$ (regarding concavity), where $f: \mathbb{R}^n \rightarrow \mathbb{R}$	<ul style="list-style-type: none">If f is a convex (concave) function, then sublevel sets of f are convexes (concaves) for any $\alpha \in \mathbb{R}$.The converse is not true: a function can have all its sublevel set convex and not be a convex function.$C_\alpha \subseteq \text{dom}(f)$

Fuctions

2.1 Categories of functions

2.1.1 Convex

f(θx + (1 - θ)y) ≤ θf(x) + (1 - θ)f(y), ∀ x, y ∈ dom(f), 0 ≤ θ ≤ 1

- f : dom(f) → ℝ, where dom(f) ⊆ ℝ^n.
- The Eq.(1) implies that dom(f) is a convex set, that is, all points for any line segment within dom(f) belong to it.
- The Eq.(1) implies that any line segment within dom(f) gives a convex graph (bowl-shaped).
- Graphically, any line segment between (x, f(x)) and (y, f(y)) lies always above the graph f. If the line touches the graph but does not cross it, then the function is strictly convex.
- It is guaranteed that ∃! x* ∈ ℝ^n | f(x*) ≤ f(y) ∀ y ∈ dom(f) ∧ ∇f(x*) = 0. This x* is the global minimum.
- If f is (strictly convex) convex, then -f is (strictly concave) concave.

2.1.2 Concave

f(θx + (1 - θ)y) ≥ θf(x) + (1 - θ)f(y), ∀ x, y ∈ dom(f), 0 ≤ θ ≤ 1

- f : dom(f) → ℝ, where dom(f) ⊆ ℝ^n.
- The Eq.(2) implies that dom(f) is a convex set, that is, all points for any line segment within dom(f) belong to it.
- The Eq.(2) implies that any line segment within dom(f) gives a concave graph (hyperhyperbola-shaped).
- Graphically, any line segment between (x, f(x)) and (y, f(y)) lies always below the graph f. If the line touches the graph but does not cross it, then the function is strictly concave.
- It is guaranteed that ∃! x* ∈ ℝ^n | f(x*) ≤ f(y) ∀ y ∈ dom(f) ∧ ∇f(x*) = 0. This x* is the global maximum.
- If f is (strictly convex) concave, then -f is (strictly convex) convex.

2.1.3 Affine

f(θx + (1 - θ)y) = θf(x) + (1 - θ)f(y), ∀ x, y ∈ ℝ^n, θ ∈ ℝ

- f : ℝ^n → ℝ ∴ dom(f) = ℝ^n.
- dom(f) is infinite since θ is not restricted to an interval.
- The affine function is a broader category that encompasses the class of linear functions. The main difference is that linear functions must have their origin fixed after the transformation, whereas affine functions do not necessarily have it (when not, this makes the affine function nonlinear). We can think of an affine function as a linear transformation plus a shift from the origin.
- Affine functions are both convex and concave.

2.1.4 Constant

f(θx + (1 - θ)y) = k, ∀ x, y ∈ dom(f), θ ∈ ℝ

- f : dom(f) → ℝ, where dom(f) ⊆ ℝ^n.
- k ∈ ℝ is a constant.
- A constant function is convex and concave, simultaneously.

2.1.5 Nonconvex and nonconcave

- Nonconvex and nonconcave functions do not satisfy the convexity or concavity rule.

2.2 Convexity conditions

2.2.1 First-order condition

f(y) ≥ f(x) + ∇f(x)^T(y - x), ∀ x, y ∈ dom(f), x ≠ y

- ∇f(x): gradient vector.
- This inequation says that the first-order Taylor approximation is a *underestimator* for convex functions.
- The first-order condition requires that f is differentiable.

2.2.2 Second-order condition

H ≥ 0

- In other words, the Hessian matrix **H** is a positive semidefinite matrix.
- The graphic of the curvature has a positive (upward) curvature at **x**.
- If **H** > 0, ∀ x ∈ dom(f), then f is strictly convex. But if f is strictly convex, not necessarily **H** > 0, ∀ x ∈ dom(f). Therefore, strict convexity can only be partially characterized.

2.3 Table of known functions

Functions and their implications regarding curvature		
Function	Curvature	Comments
Matrix functions f : ℝ^n → ℝ^m • f(x) = Ax + b, where A ∈ ℝ^{m×n}, b ∈ ℝ^m, x ∈ ℝ^n	• Affine. • If b = 0, then f(x) = Ax is a linear function.	• A special case of the linear function is when A = e^T. In this case, we have f(x) = e^T x, which is the inner product between the vector e and x. • The inverse image of C, f^{-1}(C) = {x f(x) ∈ C}, is also convex. • The <i>linear matrix inequality</i> (LMI), A(x) = x_1 A_1 + ... + x_n A_n ≤ B, is a special case of sums of matrix functions. In other words, f(S) = {x A(x) ≤ B} is a convex set if S is convex. Many optimization problems can be formulated as LMI problems and solved optimally.
Exponential function f : ℝ → ℝ • f(x) = e^{ax} ∈ ℝ, where a ∈ ℝ	Convex.	
Quadratic function f : ℝ^n → ℝ • f(x) = ax^T Px + p^T x + r ∈ ℝ, where x, p ∈ ℝ^n, P ∈ ℝ^{n×n}, and a, b ∈ ℝ	It depends on the matrix P: • f is convex iff P ≥ 0. • f is strictly convex iff P > 0. • f is concave iff P ≤ 0. • f is strictly concave iff P < 0.	
Power function f : ℝ_{++} → ℝ • f(x) = x^a	It depends on a • f is convex iff a ≥ 1 or a ≤ 0. • f is concave iff 0 ≤ a ≤ 1.	
Power of absolute value: f : ℝ → ℝ • f(x) = x ^p, where p ≤ 1.	Convex.	
Logarithm function: f : ℝ_{++} → ℝ • f(x) = log x	Concave.	
Negative entropy function: f : ℝ_+ → ℝ • f(x) = x log x	Convex.	• When it is defined f(x) _{x=0} = 0, dom(f) = ℝ.
Minkowski distance, p-norm function, or l_p norm function: f : ℝ^n → ℝ • f(x) = x _p, where p ∈ ℕ_{++}.	Convex.	• It can be proved by triangular inequality.
Maximum element: f : ℝ^n → ℝ • f(x) = max{x_1, ..., x_n}.	Convex.	
Pointwise maximum (maximum function): f : ℝ^n → ℝ • f(x) = max{f_1(x), ..., f_n(x)}.	f is convex if f_1, ..., f_n are convex functions.	• Its domain dom(f) = ⋂_{i=1}^n dom(f_i) is also convex.
Pointwise infimum: • f(x) = inf_{y ∈ A} g(x, y).	f is concave if g is concave for each y ∈ A.	• For each value of x, we have an infinite set of points g(x, y) _{y ∈ A}. The value f(x) will be the greatest value in the codomain of f that is less than or equal this set. • dom(f) = {x (x, y) ∈ dom(g) ∀ y ∈ A, inf_{y ∈ A} g(x, y) > -∞}.
Pointwise supremum: • f(x) = sup_{y ∈ A} g(x, y).	f is convex if g is convex for each y ∈ A.	• For each value of x, we have an infinite set of points g(x, y) _{y ∈ A}. The value f(x) will be the least value in the codomain of f that is greater than or equal this set. • dom(f) = {x (x, y) ∈ dom(g) ∀ y ∈ A, sup_{y ∈ A} g(x, y) < ∞}.
Minimum function: f : ℝ^n → ℝ • f(x) = min{f_1(x), ..., f_n(x)}.	Nonconvex and nonconcave in most of the cases.	• In terms of epigraphs, the pointwise supremum of the infinite set of functions g(x, y) _{y ∈ A} corresponds to the intersection of the following epigraphs: epi f = ⋂_{y ∈ A} epi g(·, y)
Log-sum-exp function: f : ℝ^n → ℝ • f(x) = log(e^{x_1} + ... + e^{x_n})	Convex.	• This function is interpreted as the approximation of the maximum element function, since max{x_1, ..., x_n} ≤ f(x) ≤ max{x_1, ..., x_n} + log n
Geometric mean function f : ℝ^n → ℝ • f(x) = (Π_{i=1}^n x_i)^{1/n}	Convex.	
Log-determinant function f : S_{++}^n → ℝ • f(X) = log X	Convex.	• X is positive semidefinite, i.e., X > 0 ∴ X ∈ S_{++}^n.
Composite function f = h ∘ g : ℝ^n → ℝ • f = g ∘ h, i.e., f(x) = (h ∘ g)(x) = h(g(x)), where: > g : ℝ^n → ℝ^k. > h : ℝ^k → ℝ. > dom(f) = {x ∈ dom(g) g(x) ∈ dom(h)}.	• Scalar composition: the following statements hold for k = 1 and n ≥ 1, i.e., h : ℝ^k → ℝ and g : ℝ^n → ℝ: > f is convex if h is convex, h̃ is nondecreasing, and g is convex. In this case, dom(h) is either (-∞, a] or (-∞, a). > f is convex if h is convex, h̃ is nonincreasing, and g is concave. In this case, dom(h) is either [a, ∞) or (a, ∞). > f is concave if h is concave, h̃ is nondecreasing, and g is concave. > f is concave if h is concave, h̃ is nonincreasing, and g is convex. • Vector composition: the following statements hold for k ≥ 1 and n ≥ 1, i.e., h : ℝ^k → ℝ and g : ℝ^n → ℝ^k. Hence, g(x) = (g_1(x), g_2(x), ..., g_k(x)) is a vector-valued function (or simply, vector function), where g_i : ℝ^k → ℝ for 1 ≤ i ≤ k. > f is convex if h is convex, h̃ is nondecreasing in each argument of x, and {g_i}_{i=1}^k is a set of convex functions. > f is convex if h is convex, h̃ is nonincreasing in each argument of x, and {g_i}_{i=1}^k is a set of concave functions. > f is concave if h is concave, h̃ is nondecreasing in each argument of x, and {g_i}_{i=1}^k is a set of concave functions. Where h̃ is the extended-value extension of the function h, which assigns the value ∞ (-∞) to the point not in dom(h) for h convex (concave).	• The composition function allows us to see a large class of functions as convex (or concave). • For scale composition, the remarkable ones are: > If g is convex then f(x) = h(g(x)) = exp g(x) is convex. > If g is concave and dom(g) ⊆ ℝ_{++}, then f(x) = h(g(x)) = log g(x) is concave. > If g is concave and dom(g) ⊆ ℝ_{++}, then f(x) = h(g(x)) = 1/g(x) is convex. > If g is convex and dom(g) ⊆ ℝ_+, then f(x) = h(g(x)) = g^p(x) is convex, where p ≥ 1. > If g is convex then f(x) = h(g(x)) = -log(-g(x)) is convex, where dom(f) = {x g(x) < 0}. • For vector composition, we have the following examples: > If g(x) = Ax + b is an affine function, then f = h ∘ g is convex (concave) if h is convex (concave). > Let h(x) = x_{[1]} + ... + x_{[r]} be the sum of the r largest components of x ∈ ℝ^k. If g_1, g_2, ..., g_k are convex, where dom(g_i) = ℝ^n, then f = h ∘ g, which is the pointwise sum of the largest g_i's, is convex. > f = h ∘ g is a convex function when h(x) = log(Σ_{i=1}^k e^{x_i}) and g_1, g_2, ..., g_k are convex functions. > For 0 < p ≤ 1, the function h(x) = (Σ_{i=1}^k x_i^p)^{1/p}, where dom(h) = ℝ_+^k, is concave. If g_1, g_2, ..., g_k are concaves (convexes) and nonnegatives, then f = h ∘ g is concave (convex).
Nonnegative weighted sum: f : dom(f) → ℝ • f(x) = Σ_{i=1}^n w_i f_i(x), where w ≥ 0.	• If f_1, f_2, ..., f_m are convex or concave functions, then f is a convex or concave function, respectively. • If f_1, f_2, ..., f_m are strictly convex or concave functions, then f is a strictly convex or concave function, respectively.	• Special cases is when f = wf (a nonnegative scaling) and f = f_1 + f_2 (sum).
Integral function f : ℝ^n → ℝ: • f(x) = ∫_A w(y)g(x, y) dy, where y ∈ A ⊆ ℝ^m, and w : ℝ^m → ℝ.	If g is convex in x for each y ∈ A and if w(y) ≥ 0, ∀ y ∈ A, then f is convex (provided the integral exists).	
Perspective function f : ℝ^n × ℝ_{++} → ℝ^n • f(x, t) = x/t, where x ∈ ℝ^n, t ∈ ℝ.	Yes, if S ⊆ dom(f) is a convex set, then its image, f(S) = {f(x) x ∈ S} ⊆ ℝ^n, is also convex.	• The perspective function decreases the dimension of the function domain since dim(dom(f)) = n + 1. • Its effect is similar to the camera zoom. • The inverse image is also convex, that is, if C ⊆ ℝ^n is convex, then f^{-1}(C) = {(x, t) ∈ ℝ^{n+1} x/t ∈ C, t > 0} is also convex. • A special case is when n = 1, which is called <i>quadratic-over-linear function</i> .
Projective (or linear-fractional) function, f : ℝ^n → ℝ^m • f = p ∘ g, i.e., f(x) = (p ∘ g)(x) = p(g(x)), where > g : ℝ^n → ℝ^{m+1} is an affine function given by g(x) = [A; c]^T x + [b; d], being A ∈ ℝ^{m×n}, b ∈ ℝ^m, c ∈ ℝ^n, and d ∈ ℝ. > p : ℝ^{m+1} → ℝ^m is the perspective function. • f(x) = P^{-1}(Q P(x)) > P(x) = {(x, t) t ≥ 0} ⊂ ℝ^{n+1} > Q = [A b; c^T d] ∈ ℝ^{(m+1) × (n+1)}	Yes, if S ⊆ dom(f) is a convex set, then its image, f(S) = {f(x) x ∈ S} ⊆ ℝ^n, is also convex.	• The linear and affine functions are special cases of the linear-fractional function. • dom(f) = {x ∈ ℝ^n c^T x + d > 0} • P(x) ∈ ℝ^{m+1} is a ray set that begins at the origin and its last component takes only positive values. For each x ∈ dom(f), it is associated a ray set in ℝ^{m+1} in this form. This (projective) correspondence between all points in dom(f) and their respective sets P is a biunivocal mapping. • The linear transformation Q acts on these rays, forming another set of rays. • Finally we take the inverse projective transformation to recover f(x).
Epigraph: • epi f = {(x, t) x ∈ dom(f), t ≥ f(x)}	• The function f is convex iff its epigraph is convex.	• Visually, it is the graph above the (x, f(x)) curve.
Hypograph: • hypo f = {(x, t) x ∈ dom(f), t ≥ f(x)}	• The function f is concave iff its hypograph is convex.	• Visually, it is the graph below the (x, f(x)) curve.