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# Logistic Regression

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#### Overview

- Classification in Machine Learning
- Logistic Regression
- Evaluation metrics
- K-nearest Neighbor

# Classification in Machine Learning

# Regression vs Classification

Regression

outcome is continuous (numerical)

#### Prediction examples:

- House prices
- Box office revenues
- Event attendance
- Network load
- Portfolio losses

Classification

outcome is a category

#### Prediction examples:

- Detecting fraudulent transactions
- Customer churn
- Event attendance
- Network load
- Loan default

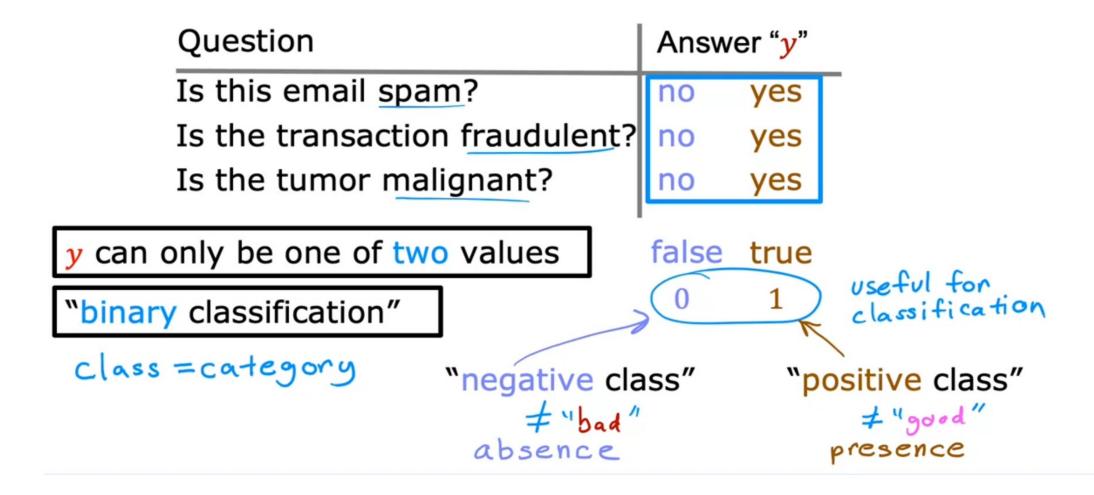
#### Classification

Question	Ansv	ver " <u>y</u> "
Is this email spam?	no	yes
Is the transaction fraudulent?	no	yes
Is the tumor malignant?	no	yes

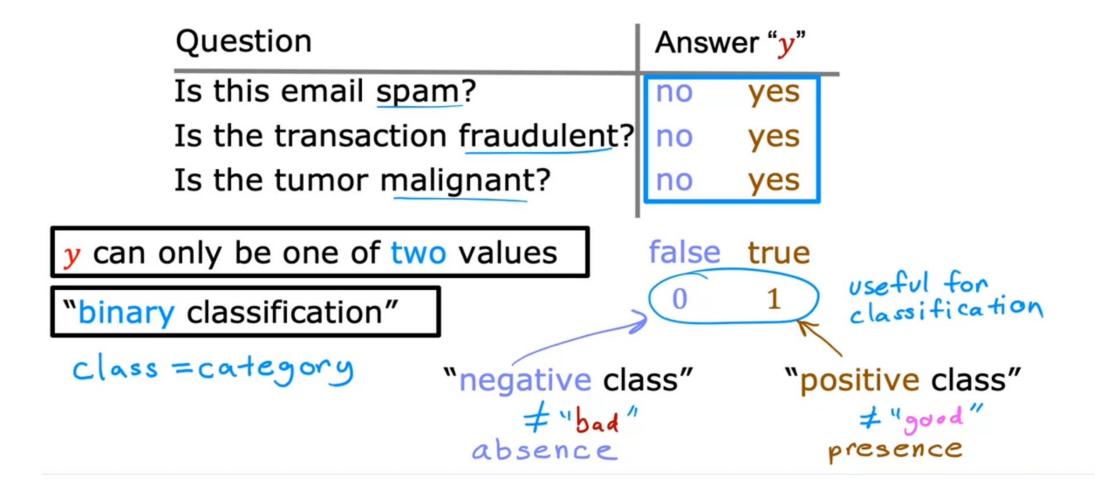
y can only be one of two values

"binary classification"

#### Classification



#### Classification



# Classification Algorithms

#### Linear Models:

- Logistic Regression
- Support Vector Machines (SVM)

#### Instance-Based Models

k-Nearest Neighbors (kNN)

#### Tree-Based Models

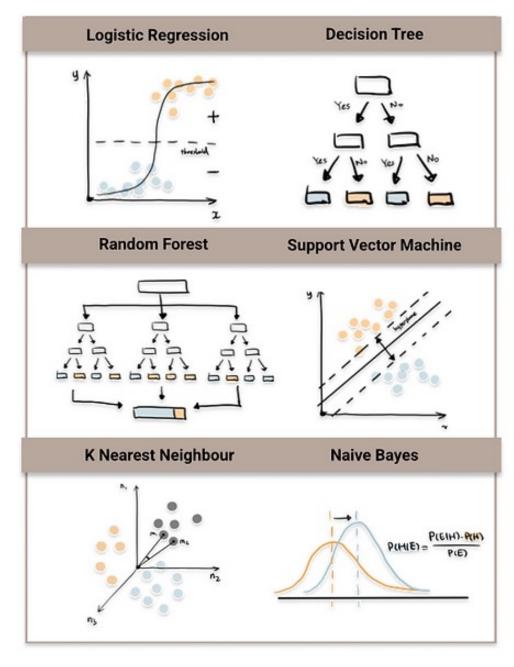
- Decision Trees
- Random Forest
- Gradient Boosting (XGBoost, LightGBM, CatBoost)

#### Probabilistic Models

Naive Bayes

#### Neural Networks

Deep Learning for complex, high-dimensional data.



- An eager learner is a model that generalizes the data into a fixed function or model during the training phase. It builds a comprehensive model based on the entire training dataset before making predictions.
- Characteristics:
  - The model does all the work during training.
  - Once trained, predictions are fast because the model doesn't need the original data.
  - Generalizes patterns in the data into a global model.
  - Requires retraining when new data is added.
- Examples: Logistic Regression, Decision Tree, Neural Network, etc.

#### Advantages:

- Faster prediction as the model is ready after training.
- Better for applications with strict latency requirements (e.g., real-time systems).
- Works well with large datasets during training.

#### Disadvantages:

- Time-consuming training phase, especially with complex models.
- Not flexible for incremental learning (new data requires retraining).

- A **lazy learner** does not build a comprehensive model during training. Instead, it stores the training data and processes it only when making predictions. Lazy learners memorize the data and defer the generalization until a query (prediction) is made.
- Characteristics:
  - Minimal or no work during training.
  - Predictions are computationally intensive because the model must access and process training data.
  - Local models are created dynamically for each prediction.
- Example: k-nearest neighbor

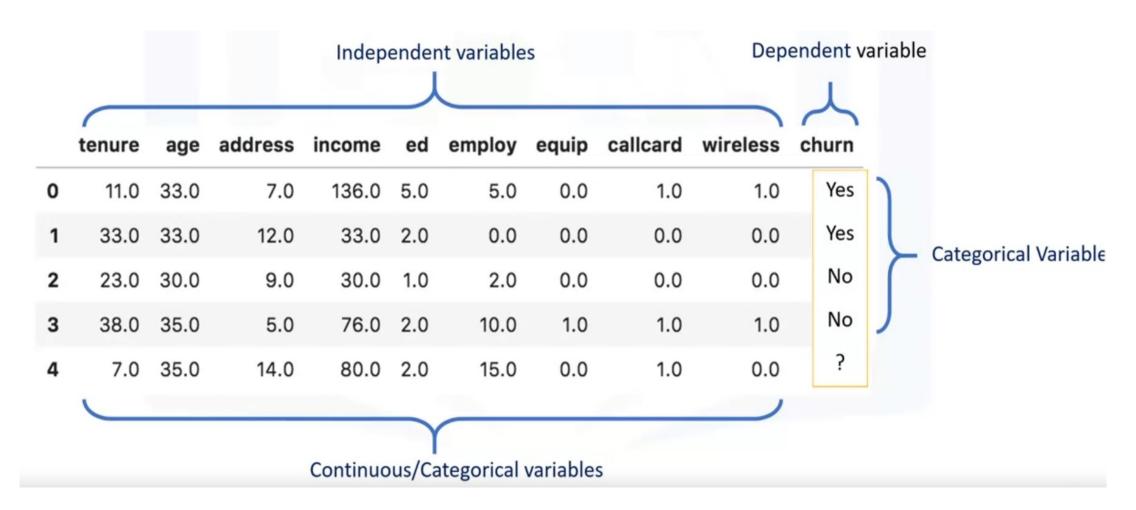
#### Advantages:

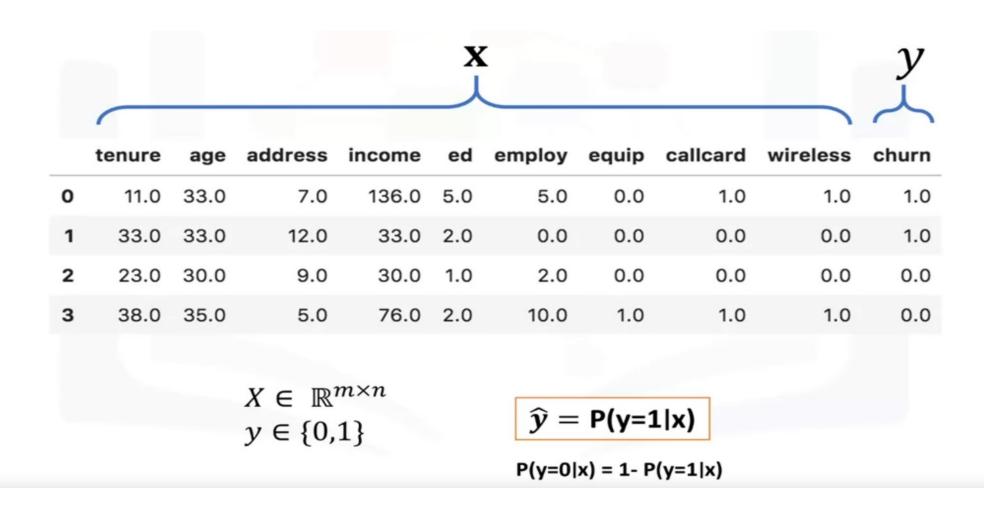
- Simple and easy to implement.
- No retraining is required when new data is added (incremental learning).
- Works well for datasets with irregular or complex patterns.

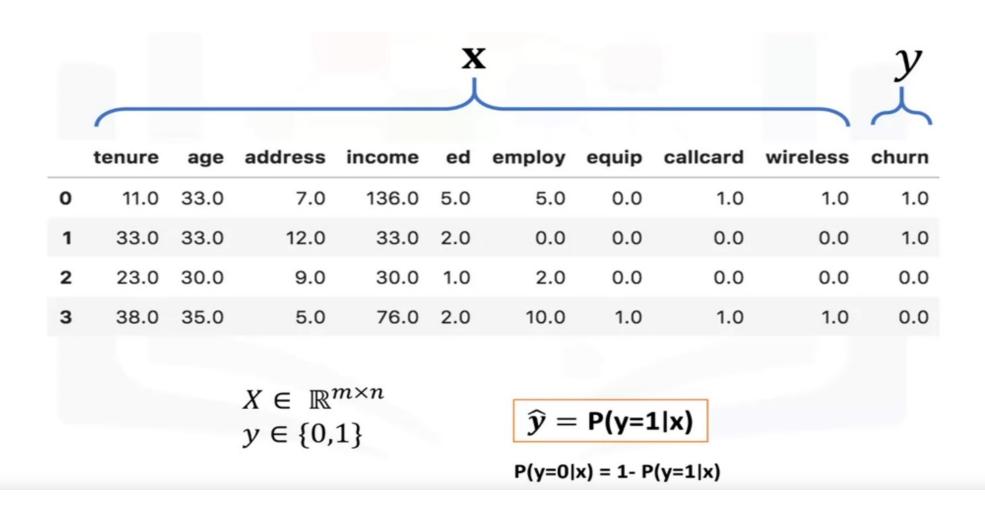
#### Disadvantages:

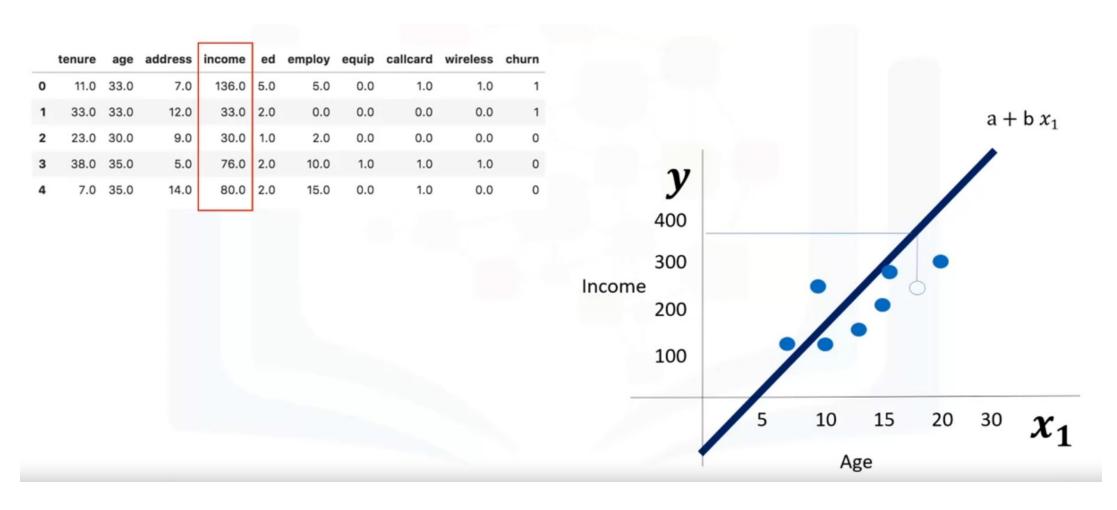
- Slow predictions, especially with large datasets, because it involves searching through the training data.
- Requires storing the entire dataset, leading to high memory usage.
- Sensitive to irrelevant or noisy features.

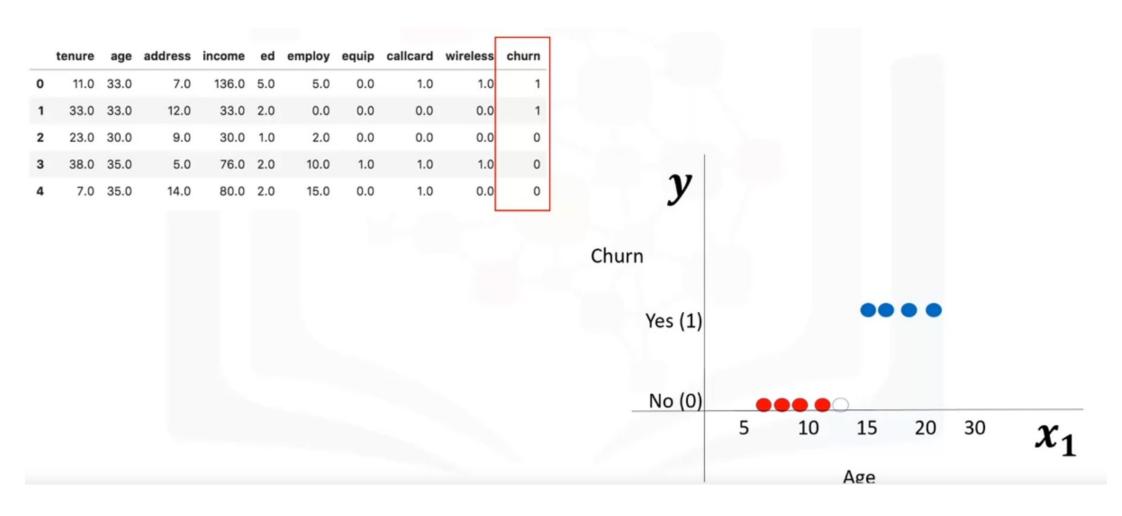
Aspect	Eager Learning	Lazy Learning
Training Phase	Builds a model during training	Stores data, no model built upfront
<b>Prediction Phase</b>	Fast (uses the pre-built model)	Slow (accesses and processes data)
Generalization	Global (learns from the entire dataset)	Local (focuses on the query instance)
Flexibility	Requires retraining for new data	Can incorporate new data directly

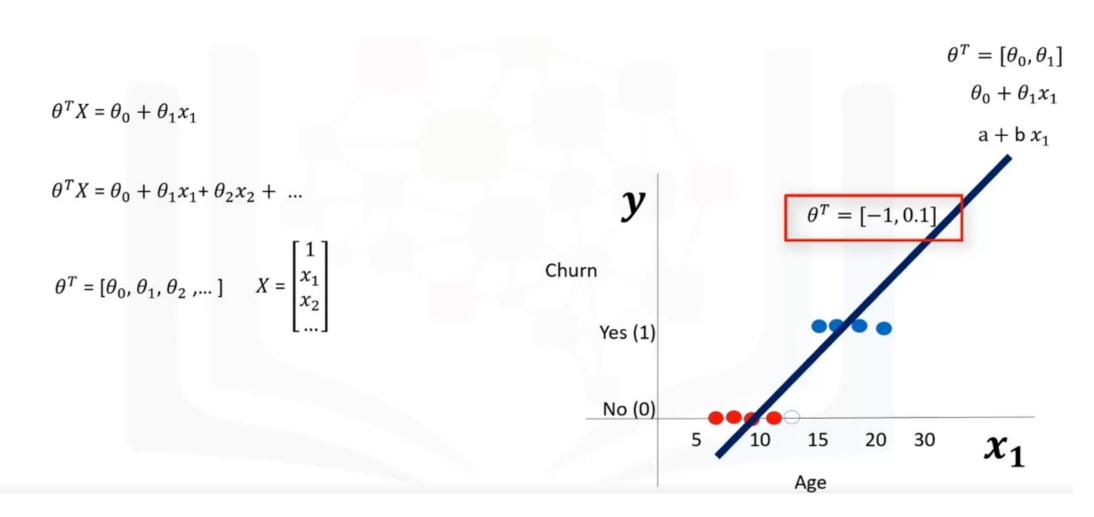


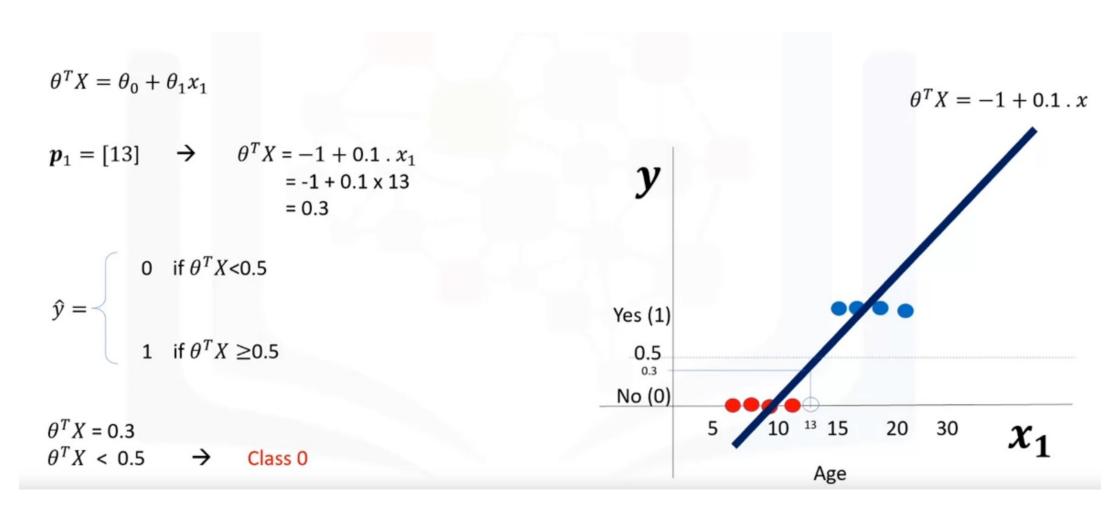


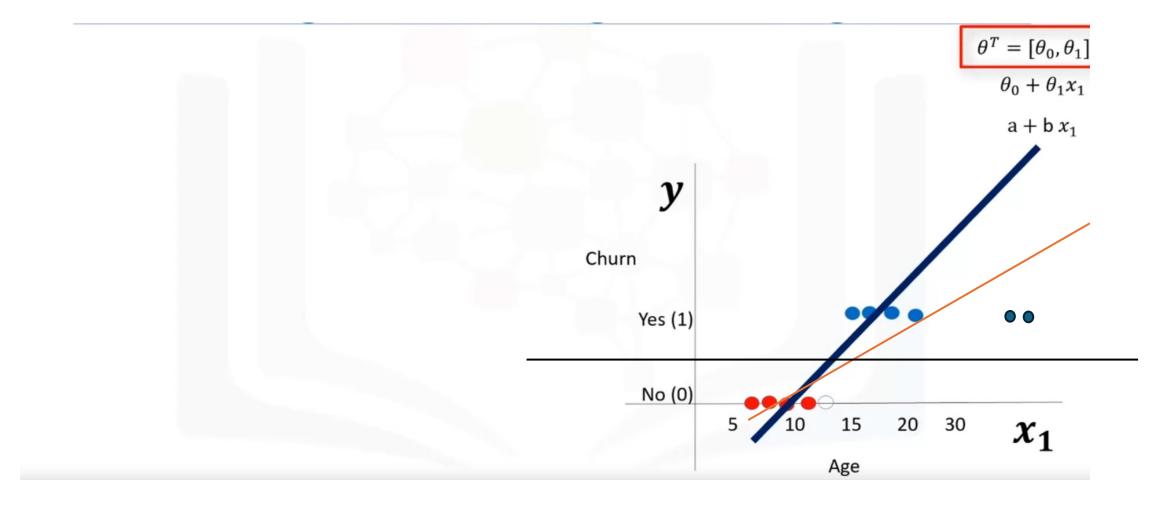


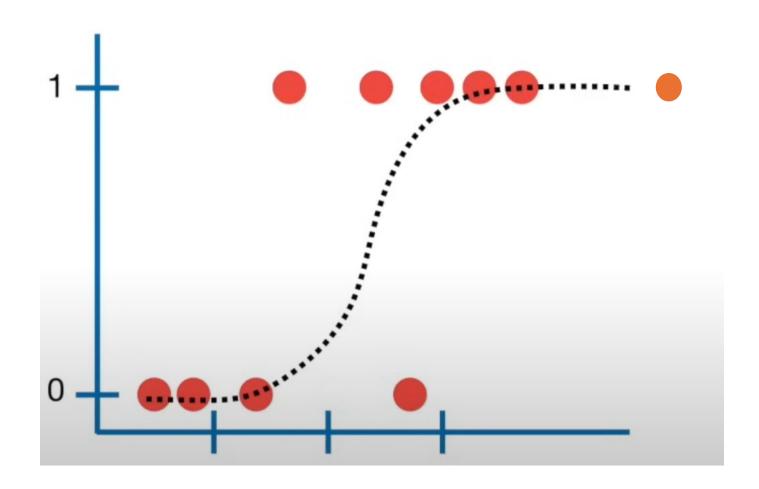




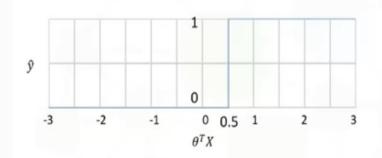






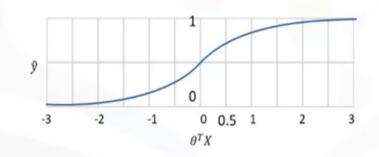


$$\theta^T X = \theta_0 + \theta_1 x_1 + \cdots$$



$$\hat{y} = \begin{cases} 0 & \text{if } \theta^T X < 0.5 \\ \\ 1 & \text{if } \theta^T X \ge 0.5 \end{cases}$$

$$\sigma(\theta^T X) = \sigma(\theta_0 + \theta_1 x_1 + \cdots)$$



$$\hat{y} = \sigma(\theta^T X)$$

P(y=1|x)

## Training steps

- 1. Initialize  $\theta$ .
- 2. Calculate  $\hat{y} = \sigma(\theta^T X)$  for a customer.
- 3. Compare the output of  $\hat{y}$  with actual output of customer, y, and record it as error.
- 4. Calculate the error for all customers.
- 5. Change the  $\theta$  to reduce the cost.
- 6. Go back to step 2.

$$\sigma(\theta^T X) \longrightarrow P(y=1|x)$$

$$\theta = [-1,2]$$

$$\hat{y} = \sigma([-1, 2] \times [2, 5]) = 0.7$$

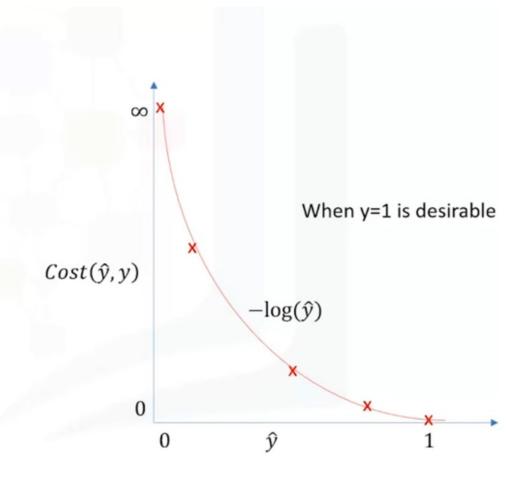
Error = 
$$1-0.7 = 0.3$$

$$Cost = J(\theta)$$

 $\theta_{new}$ 

#### Loss function

- Model  $\hat{y}$
- Actual Value y=1 or 0
- If Y=1, and  $\hat{y}=1 \rightarrow \cos t = 0$
- If Y=1, and  $\hat{y}=0 \rightarrow cost = large$



#### Loss function

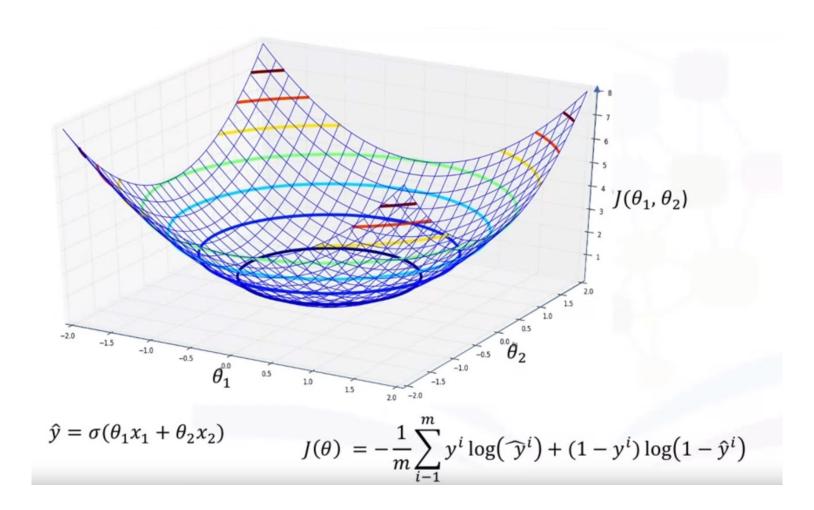
$$Cost(\hat{y}, y) = \frac{1}{2} \left( \sigma(\theta^{T} X) - y \right)^{2}$$

$$Cost(\hat{y}, y) = \begin{cases} -\log(\hat{y}) & \text{if } y = 1 \\ -\log(1 - \hat{y}) & \text{if } y = 0 \end{cases}$$

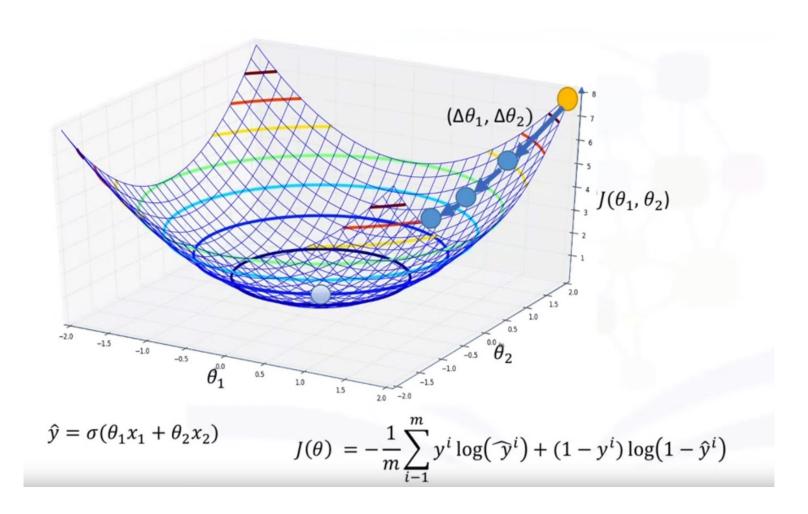
$$J(\theta) = \frac{1}{m} \sum_{i=1}^{m} Cost(\hat{y}, y)$$

$$J(\theta) = -\frac{1}{m} \sum_{i=1}^{m} y^{i} \log(\hat{y}^{i}) + (1 - y^{i}) \log(1 - \hat{y}^{i})$$

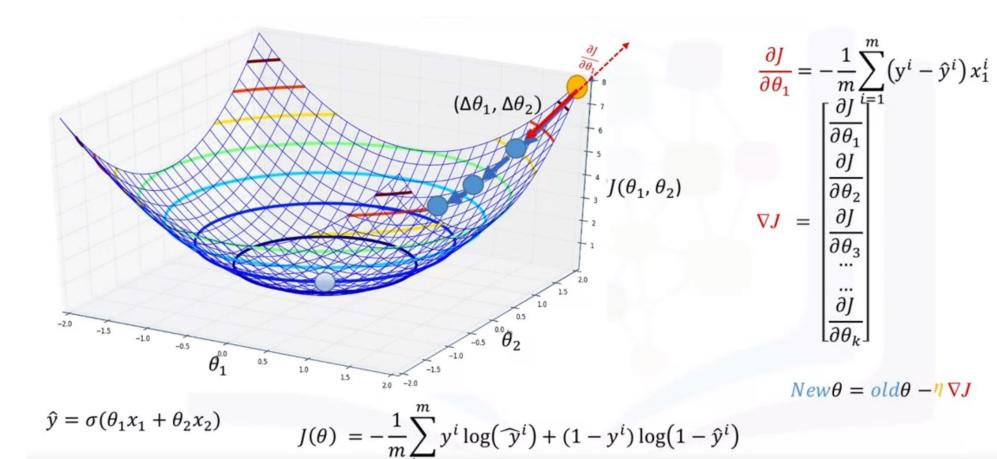
# Minimizing loss with gradient descent



# Minimizing loss with gradient descent



# Minimizing loss with gradient descent



## Training steps recap

- 1. initialize the parameters randomly.
- 2. Feed the cost function with training set, and calculate the error.
- 3. Calculate the gradient of cost function.
- 4. Update weights with new values.
- 5. Go to step 2 until cost is small enough.
- 6. Predict the new customer X.

$$\begin{split} \theta^T &= [\theta_0, \theta_1, \theta_2, ....] \\ J(\theta) &= -\frac{1}{m} \sum_{i=1}^m y^i \log (\hat{y}^i) + (1-y^i) \log (1-\hat{y}^i) \\ \nabla J &= [\frac{\partial J}{\partial \theta_1}, \frac{\partial J}{\partial \theta_2}, \frac{\partial J}{\partial \theta_3}, ..., \frac{\partial J}{\partial \theta_k}] \\ \theta_{new} &= \theta_{prv} - \eta \nabla J \end{split}$$

$$\mathbf{P}(\mathbf{y} = \mathbf{1} | \mathbf{x}) = \sigma(\boldsymbol{\theta}^T \boldsymbol{X})$$

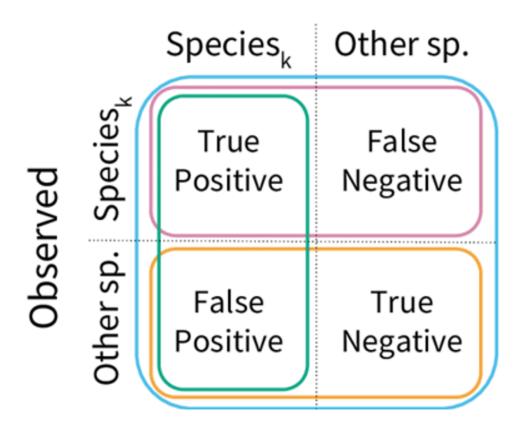
#### **Evaluation Metrics**

Individual Number	1	2	3	4	5	6	7	8	9	10	11	12
Actual Classification	1	1	1	1	1	1	1	1	0	0	0	0
Predicted Classification	0	0	1	1	1	1	1	1	1	0	0	0
Result	EN	EN	TP	TP.	TP	TP	TP	TP	FP.	ΙN	<u>.T.N</u>	IN

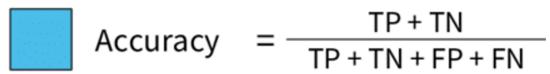
		Predicted condition							
	Total population = P + N	Positive (PP)	Negative (PN)						
Actual condition	Positive (P)	True positive (TP)	False negative (FN)						
Actual c	Negative (N)	False positive (FP)	True negative (TN)						

#### **Evaluation Metrics**

#### Predicted



Measures the proportion of correctly classified samples



Measures how many actual negatives are correctly predicted

Specificity = 
$$\frac{TN}{TN + FP}$$

Measures how many predicted positives are actually positive

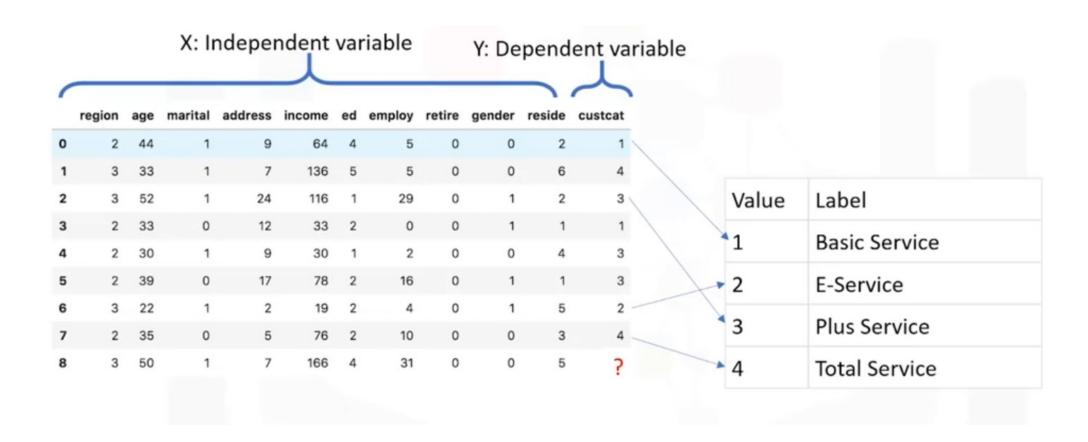
$$Precision = \frac{TP}{TP + FP}$$

Measures how many actual positives are correctly predicted

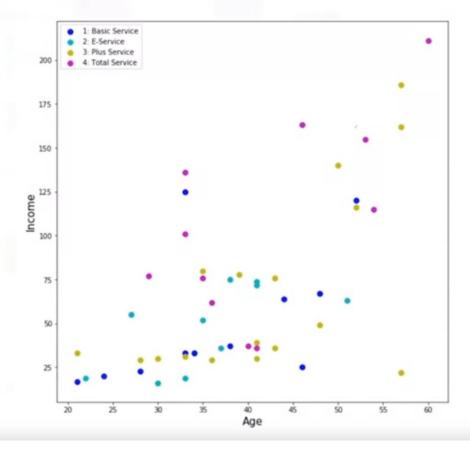
Recall = 
$$\frac{TP}{TP + FN}$$

F1 score = 
$$2 \times \frac{Precision \times Recall}{Precision + Recall}$$

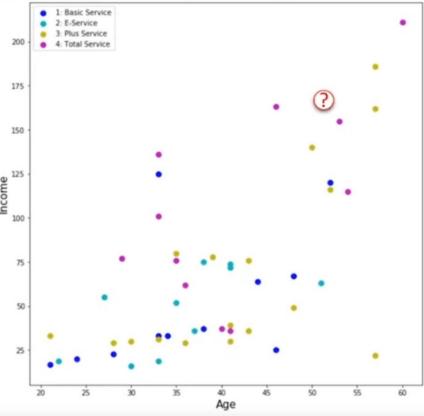
# K-nearest Neighbor



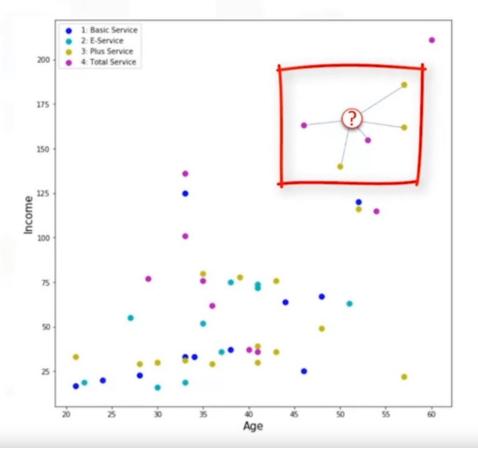
	region	age	marital	address	income	ed	employ	retire	gender	reside	custcat
0	2	44	1	9	64	4	5	0	0	2	1
1	3	33	1	7	136	5	5	0	0	6	4
2	3	52	1	24	116	1	29	0	1	2	3
3	2	33	0	12	33	2	0	0	1	1	
4	2	30	1	9	30	1	2	0	0	4	3
5	2	39	0	17	78	2	16	0	1	1	3
6	3	22	1	2	19	2	4	0	1	5	2
7	2	35	0	5	76	2	10	0	0	3	4
8	3	50	1	7	166	4	31	0	0	5	?



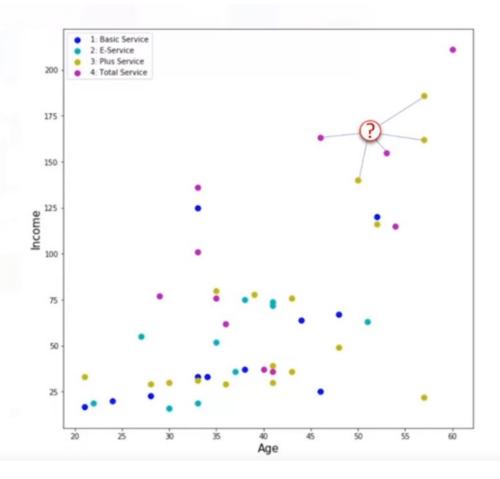




	region	age	marital	address	income	ed	employ	retire	gender	reside	custcat
0	2	44	1	9	64	4	5	0	0	2	
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4	2	30	1	9	30	1	2	0	0	4	3
5	2	39	0	17	78	2	16	0	1	1	3
6	3	22	1	2	19	2	4	0	1	5	2
7	2	35	0	5	76	2	10	0	0	3	4
8	3	50	1	7	166	4	31	0	0	5	?

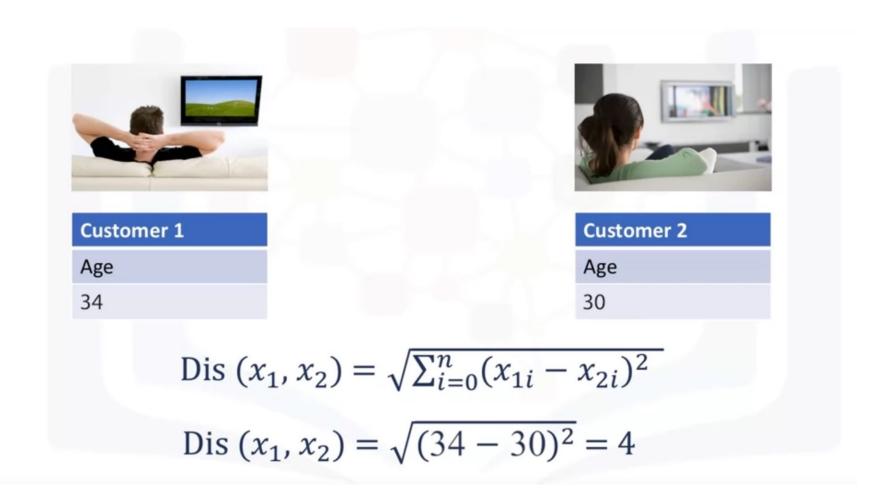


- A method for classifying cases based on their similarity to other cases
- Cases that are near each other are said to be "neighbors"
- Based on similar cases with same class labels are near each other



- Pick a value for K.
- 2. Calculate the distance of unknown case from all cases.
- Select the K-observations in the training data that are "nearest" to the unknown data point.
- 4. Predict the response of the unknown data point using the most popular response value from the K-nearest neighbors.

#### K-NN - Calculate distance



#### K-NN - Calculate distance



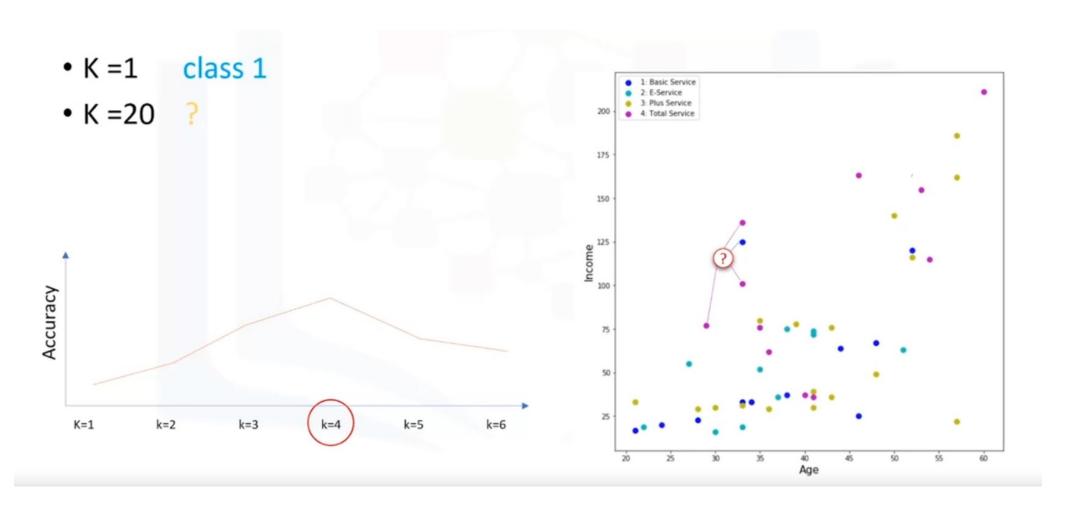
Customer 1							
Age	Income	Education					
34	190	3					



Customer 2								
Age	Income	Education						
30	200	8						

Dis 
$$(x_1, x_2) = \sqrt{\sum_{i=0}^{n} (x_{1i} - x_{2i})^2}$$
  
=  $\sqrt{(34-30)^2 + (190-200)^2 + (3-8)^2} = 11.87$ 

# K-NN - Selecting K



KNN can also be used for regression



# Graded Assignment

- TBA
- Deadline: **Thursday, 04.12.2024**

#### References

- https://www.coursera.org/learn/machine-learning/
- https://www.coursera.org/learn/machine-learning-with-python/
- https://www.ejable.com/tech-corner/ai-machine-learning-anddeep-learning/logistic-and-linear-regression/#Logistic\_regression
- https://www.youtube.com/watch?v=yIYKR4sgzl8
- <a href="https://www.visual-design.net/post/top-machine-learning-algorithms-classification">https://www.visual-design.net/post/top-machine-learning-algorithms-classification</a>
- <a href="https://en.wikipedia.org/wiki/Confusion\_matrix">https://en.wikipedia.org/wiki/Confusion\_matrix</a>