

Bài 1.

```
public class Circle {  
    private double radius;  
    private String radius;
```

```
public Circle() {  
    this.radius = radius;  
    this.color = "red";  
}
```

```
public StaticCircle (double radius) {  
    this.radius = radius;  
    this.color = "red";  
}
```

```
public CircleCircle (double doublegetRadius) {  
    this.radius = radius;
```



```

    this . color = color ;
}

public double getRadius () {
    return radius ;
}

public void setRadius (double radius)
{
    this . radius = * radius ;
}

public String get Color Radius () {
    return color ;
}

}

public void setColor (String color) {
    this . color = color ;
}

}

public double getArea () {
    return this . radius * this radius
    Math . PI ;
}

}

public String toString () {
    return " radius " * this . radius =

```


"color + " - this . color ;