1. True or False – The main reason Automation Testing will be conducted is to make sure that humans have not made a mistake while doing manual testing.

False. We automate the manual test cases so we can conduct our testing in a more efficient manner. Through automation, we are able to achieve <u>increased test coverage</u> while reducing costs and time required for manual execution.

2. What is the purpose of Checkpoints in UFT?

Checkpoints are basically verification points. By incorporating various checkpoints within our automation tests, we are able to verify if certain objects, text, images, etc. are present on the page. On a high level, we can help verify the flow of our tests – i.e. we can verify that clicking on a button has resulted in the desired page to be loaded with appropriate elements.

3. What is the purpose of the Object Repository in UFT?

The object repository is used to store information about the objects that UFT has learned. The relevant information stored in the OR consists of the Objects and their description properties and values. UFT uses the objects' properties and associated values to identify objects during run-time. The properties that UFT 'learns' about an object are determined based on the settings set in the 'Object Identification' window for each object class.

- 4. What are the 3 default add-ins that come with UFT?
 - 1. ActiveX
 - 2. Visual Basic
 - 3. Web

Windows functionality is default within UFT – i.e. UFT can test Windows applications without the need for any Add-in.

5. Explain the difference between Manual Testing and Automation Testing

Manual Testing:

- → Manual testing is not accurate at all times due to human error. Therefore, manual testing is less reliable
- → Manual testing is time consuming, taking up human resources
- → Investment is required for *human resources*
- → Manual testing is only practical when the test cases are run once or twice, and frequent repetition is not required

Automation Testing:

- ightarrow Automated testing is more reliable, as it is performed by automation tools
- → Automated testing is executed by software tools, so it's significantly faster than a manual approach
- → Investment is required for testing tools
- → Automated testing is a practical option when the test cases are run repeatedly over a long period of time
- 6. Why is automation testing necessary? What is the purpose of Automating a manual test case?

We automate the manual test cases so we can conduct our testing in a more efficient manner. Through automation, we are able to achieve <u>increased test coverage</u> while reducing costs and time required for manual execution.

One of the main reasons for automation testing is to perform regression testing. Regression testing is done to verify that changes to an application have not broken those areas of the application that were previously working properly. Since regression testing requires us to execute the same tests over and over again, it's a good idea to automate those tests to reduce the workload and make testing more efficient.

We will create an automation test (automate a manual test case) that we know will pass when executed against the <u>current version</u> of the application. However, we will formally execute the automation test when a <u>new version</u> of the application is released. The idea is to verify that current functionality is still working given the change.

- 7. What are the different types of Checkpoints available in UFT? List all of them, and explain 3 of them.
 - 1. **Standard Checkpoint**: Compares the expected values of object properties captured during recording to the object's current values during a run session
 - 2. <u>Page Checkpoint</u>: A Standard Checkpoint created for a web page can be called a Page Checkpoint. It is used to check total number of links & images on a web page. Page Checkpoints can be used to check Load Time i.e. time taken to load a web page.
 - 3. **<u>Bitmap Checkpoint</u>**: Helps a user in checking the bitmap of an image or a full web page. It does a pixel by pixel comparison between actual and expected images.
 - 4. <u>Text Checkpoint:</u> Used to check expected text in a web-page or application. This text could be from a specific region of the application or a small portion of text displayed
 - 5. Accessibility Checkpoint: Verifies compliance with World Wide Web Consortium (W3C) instructions and guidelines for Web-based technology and information systems. These Guidelines make it easy for disabled to access the web. (also look at Section 508 Compliance Testing)
 - 6. **Database Checkpoint:** Create a query during record time and database values are stored as expected values. The same query is executed during run time and actual & expected values are compared.
 - 7. <u>Table Checkpoint:</u> Check the contents of cells of a table (grid) appearing in your environment. You can also check various table properties like row height, cell width and so on. Table Checkpoint is similar to *Database Checkpoint*
 - 8. XML Checkpoint: Verify XML Data, XML Schema, XML Data

8. What are the two types of Object Repositories found in UFT? 1. Local Object Repository

- Specific to each Action (Test)
- Each Test has a Local OR
- The test objects stored on the Local OR are specific to that particular test
- File extension for a Local OR: .mtr

2. Shared Object Repository

- The OR can be used across multiple Actions (tests)
- In order for a test to work with an object in a SOR, the SOR must be associated with that test
- SORs can be associated with multiple tests at the same time
- File Extension for an SOR: .tsr

9. What is the difference between Mandatory Properties, Assistive Properties, and Ordinal Identifiers? Explain all three.

<u>Mandatory Properties</u>: Those properties that UFT MUST learn in order to identify an object.

<u>Assistive Properties:</u> Those properties that UFT MAY learn in order to identify an object *IF* the Mandatory Properties were not enough to uniquely identify the object.

<u>Ordinal Identifiers</u>: Each object in the application is given an ordered number which identifies the object in a specified numbered ordered.

Example: 1st object, 2nd object, 3rd object, etc.

There are 3 types of Ordinal Identifiers: Index, Location, Creation Time

All ordinal identifier values start at 0

Ex.: 1^{st} Object \rightarrow Index Value = 0 2^{nd} Object \rightarrow Index Value = 1 3^{rd} Object \rightarrow Index Value = 2...and so on...

10. Explain the differences and similarities between the 2 methods for creating automation scripts that we have learned so far.

We have learned 2 methods of designing automation tests till now: <u>Record and Run</u> and <u>Drag-and-Drop</u>

Record and Run

- Set the Record and Run settings
- Hit Record
- Record the steps to be automated
- UFT will create the script
- UFT will create the Object Repository
- Enhance our script using Checkpoints and Output Values

<u>Drag-and-Drop</u>

- Test Engineer will Build the Object Repository
- Test Engineer will Design the Script
- Test Engineer will enhance the script using Checkpoint and Output Values

- 11. Currently the object repository learns the following properties for a WebEdit object:
 - a. Type
 - b. Name
 - c. Html Tag

Write the steps necessary to have the 'Class' property (and associated value) also stored in the object repository *if* UFT needs to learn it to uniquely identify a WebEdit object.

- 1. Tools → Object Identification
- 2. Select 'Web' under the Environment section
- 3. Click on 'WebEdit' under Object Class
- 4. Under the 'Assistive Properties' section, click on the 'Add/Remove' button
- 5. Select 'Class' from the list of properties and click 'OK'
- 6. Now Class is added under the Assistive Properties section
- 12. How does UFT work?

UFT works by uniquely identifying objects and then performing actions on those uniquely identified objects.

UFT identifies objects by the objects' properties and values

13. What does the '*SetSecure*' method do? Why is this important when creating automation scripts?

*Bonus Question - 15 points extra credit.

*You must answer <u>both</u> parts of this question <u>completely</u> and <u>in your own words</u> to receive credit

The SetSecure method in UFT decrypts text that has already been encrypted.

The SetSecure method is an important feature of UFT because it allows for sensitive data to be passed from user to user among Test Engineering teams without violating privacy policies.

Example:

If we need to automate the login functionality of an application, we will need to incorporate the entering of the username and the password. However, passwords are generally sensitive data that must be protected. Using UFT's Password Encoder tool, a test engineer is able to encrypt the password. Then, using the SetSecure method, the test engineer is able to enter the decrypted password into the password field in the application.

Instead of having the following line of code:

Browser("Browser1").Page("Page1").WebEdit("Password").Set "Password1234"

We will have the following line of code:

Browser("Browser1").Page("Page1").WebEdit("Password").SetSecure "55a93575b17558ee6540ee42e898de43aca0e76a"

The text being set is an encrypted text. The test engineer will not see the encrypted password, but UFT will be able to enter the encrypted password after decrypting it via the 'SetSecure' method.