Assignment 2

Hot Dogs 40 pts. Improvement of the InventoryItem Class 20 pts. Student Class 40 pts.

TOTAL 100 pts.

Part 1

Hot Dogs

Start with the file **HotDog.cpp**.

You operate several hot dog stands distributed throughout town. Define a class named HotDogStand that has a member variable for the hot dog stand's ID number and a member variable for how many hot dogs the stand has sold that day. Create a constructor that allows a user of the class to initialize both values.

Also create a method named JustSold that increments the number of hot dogs the stand has sold by one. The idea is that this method will be invoked each time the stand sells a hot dog so that we can track the total number of hot dogs sold by the stand. Add another method that returns the number of hot dogs sold.

Finally, add a static variable that tracks the total number of hotdogs sold by all hot dog stands and a static method that returns the value in this variable.

Write a main function to test your class with at least three hot dog stands that each sells a variety of hot dogs.

Hint: Recall that static variables must be initialized outside of the class definition.

Part 2

Improvements of the InventoryItem Class

Take the code of the InventoryItem class that was rewritten and debugged (provided in InvItem_FIXED.cpp). Add two member functions to the class:

Copy constructor

Overloaded assignment operator. Make sure that your operator will not malfunction when called with this sample code:

```
InventoryItem h ("hammer", 2, 3.0);
h = h;
```

In main() explicitly call copy constructor and assignment operator in order to test them.

Student Class

Start with **Student.cpp** file that contains class definition and function calls in main.

Create a class named Student that has three member variables:

name — A string that stores the name of the student
numClasses — An integer that tracks how many courses the student is currently
enrolled in
— A dynamic array of strings used to store the names of the classes
that the student is enrolled in

Write appropriate constructor(s), mutator, and accessor methods for the class along with the following:

- A method that inputs all values from the user, including the list of class names. This method will have to support input for an arbitrary number of classes.
- A method that outputs the student name and list of all courses.
- A method that resets the number of classes to 0 and the classList to an empty list (NULL).
- An overloaded assignment operator that correctly makes a new copy of the list of courses.
- A destructor that releases all memory that has been allocated.

Write a main function that tests all of your functions.

Hint: Recall that *cin* >> *str* statement leaves a newline character in the buffer. This can be a problem if you are mixing *cin* >> *str* and *getline*. Use *cin.ignore()* to discard the newline.