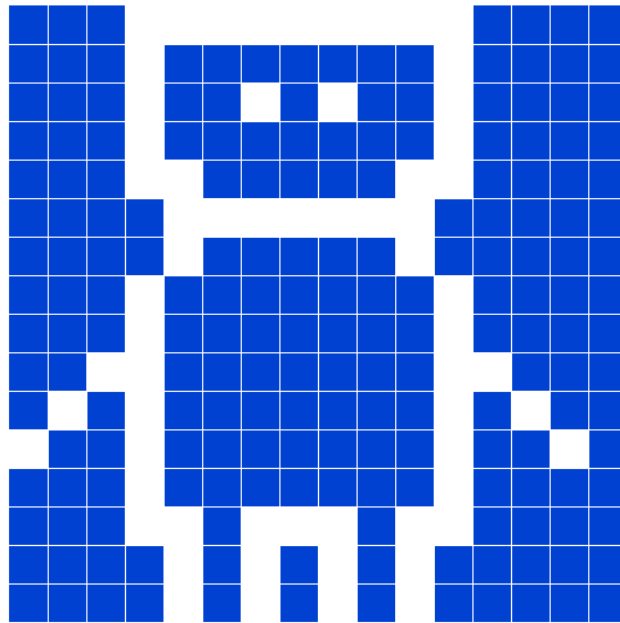
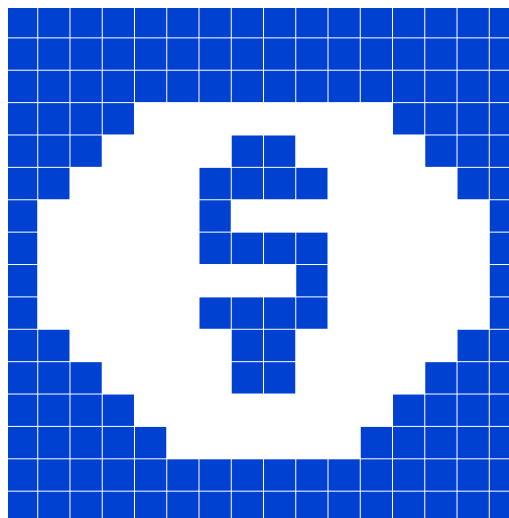


Main family:

- Richard Farnsworth



- Sketch:
- Personality: Patriarch of the family, husband to Anna, father of Junior and Delia. 70s. An extremely wealthy businessman
- Location: living room
- Item: Gold coin

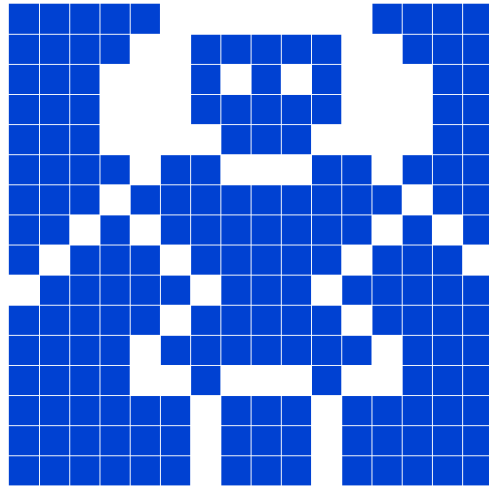


■

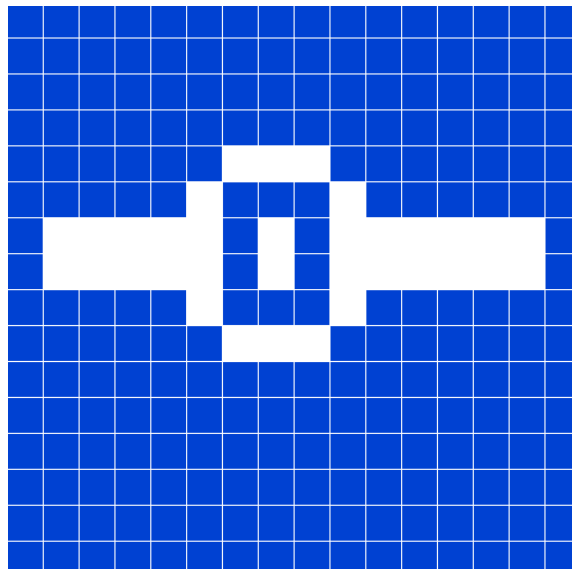
- Location: dining room

- Dialog
  - Pre-item: "My son was so young, had so much ahead of him. I was about to promote him to CFO of Farnsworth Inc."
  - Post-item: "I must have misplaced that, thank you. In exchange for returning what's mine, I'll let you know something.....the night my boy was killed, I saw my daughter Delia in Junior's room that night."

- Richard Farnsworth Jr. (Junior)
  - Character does not appear in the game, he is recently deceased
  - He was heir to the Farnsworth family fortune
- Delia Farnsworth



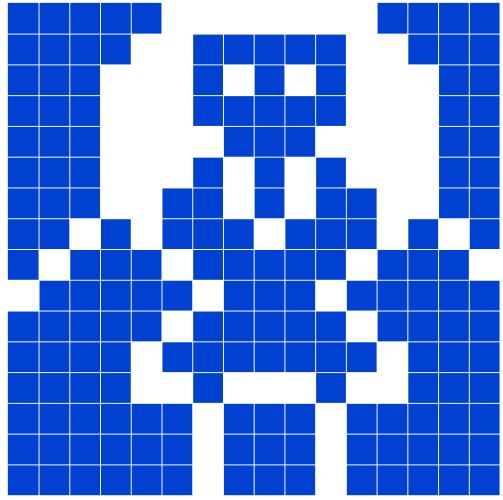
- Sketch:
- Location: master bedroom
- Personality: Early 30s. She has always been cold and sharp witted, but after Junior's passing she has been even more reserved than usual. She is suspected by most people to be her brother's killer, due to the fact that she is the next heir of the family business and fortune. She doesn't like anyone in the family, but especially despises her stepmother.
- Item: Junior's watch



- Item location: living room
- Dialogue
  - Pre-item: "I'm not stupid, I know everyone here has told you I killed my brother. But I'm not talking without a warrant and my lawyer present."

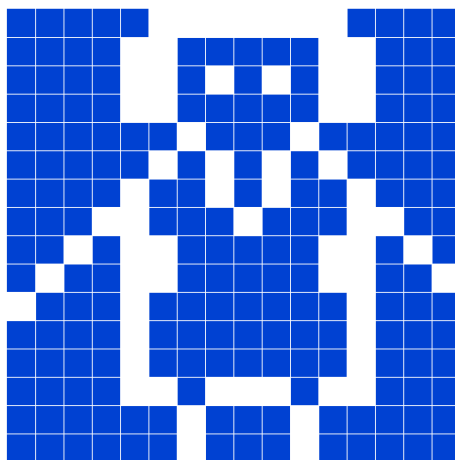
- Post-item: “Junior’s watch...He must have left it here. Look, you didn’t hear this from me, but this family is toxic, you can see it even as an outsider. Rather than thinking someone, or I, killed him, maybe ask yourself if he wanted to leave.”

- Anna Farnsworth



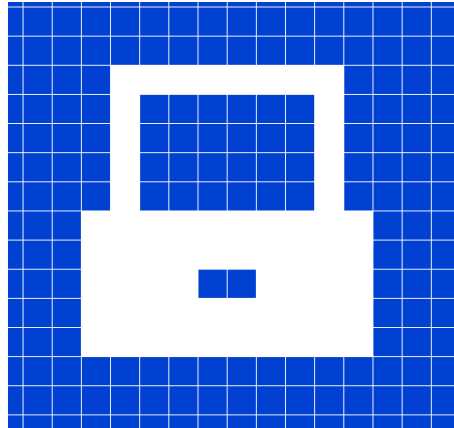
- Sketch:
- Personality: The current wife of Richard. Late 30s.
- Location: dining room
- Item: Lipstick
  - Item location: servant’s quarters
- Dialogue
  - Pre-item: “Before you question me, just know that I have no information on my dear stepson’s passing. The night it happened, I was out with friends.”
  - Post-item: “My lipstick, I last wore this when I was with...Alright yes, I may have been spending time with the butler, but you mustn't tell my husband, let's keep this between us. I was with him on the night Junior was killed.”

- Susan Farnsworth



- Sketch:
- Location kitchen

- Personality: Ex wife of Richard, and mother to Junior and Delia. 60s. She can be chatty, but in a snobby manner. Hatessss both Richard and Anna but sticks around for the wealth, and her kids to a lesser extent
- Item: Purse

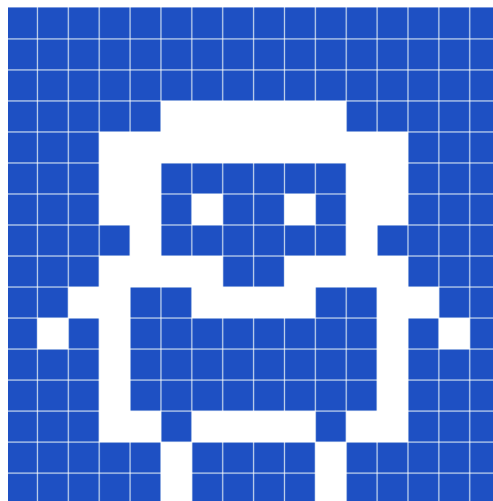


- Item location- master bedroom

- Dialogue
  - Pre-item: "Aren't you a detective? I need you to find something for me...there's a gorgeous leather purse in the bedroom of my ex husband and his mistress. It's not *technically* mine, but I deserve it more than that skank!"
  - Post-item: "It's beautiful, I love it. I'll give you a secret out of the kindness of my heart...Richard is broke. Even if my daughter killed my son, she'll get nothing out of it as the heir."

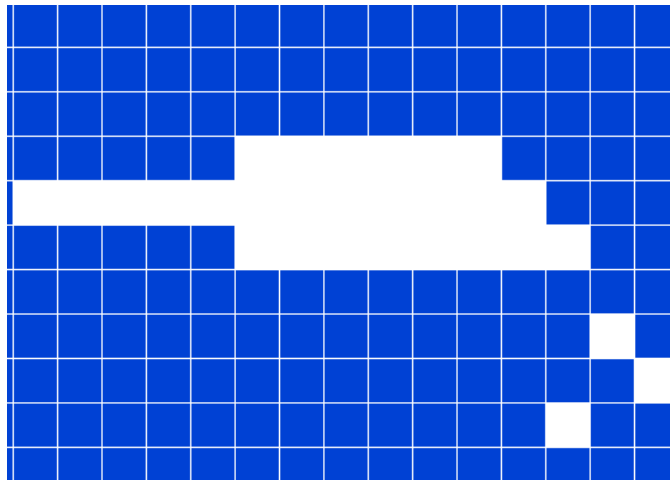
- Grandma

- Personality: Mother of Richard, grandmother to Delia and Junior. Late 80s. Known as a little bit silly at inappropriate times and is not considered to be mentally competent.
- Sketch:



- Item: A knife, stained with blood

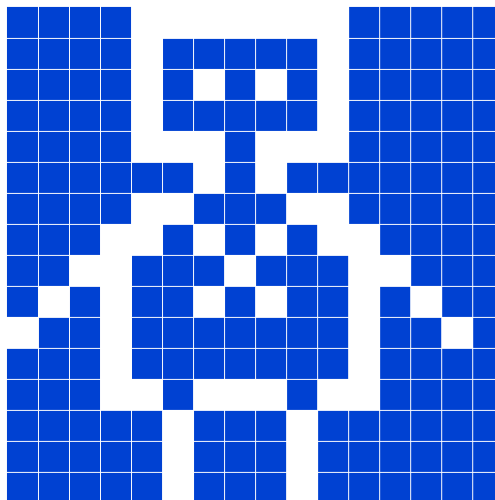
- Location: servant quarters



- Dialogue
  - Pre-item: "Have you seen my grandson? I just saw him.....oh that's right he's dead. Silly me, I'm so forgetful."
  - Post-item: "Ohh yes I saw Delia carrying that a few nights ago. Is that ketchup on it?"

Staff characters:

- Butler



- Sketch:
- Location: foyer
- Personality: Very professional, perhaps a bit aloof. Has been with the family and has been the close confidant of Richard for decades. The butler has an alibi for the night Junior disappeared- he was with Anna as they are having an affair. He has not told a soul for fear of losing his job and friendship with Richard.
- Item: Handkerchief
  - Item location: master bedroom
- Dialogue

- Pre-item: “Welcome to Farnsworth Manor, refreshments are in the kitchen. You may wander the rooms to collect any information you need, detective.”
- Post-item: “Oh goodness, I’ve been looking for this....please don’t disclose to my boss where this was found. Richard is my employer and dear friend. I couldn’t help it, Anna and I are in love. Junior knew, but I’d never kill him for it.”

## ROOMS

1. Foyer- DONE
  - a. Person- butler
  - b. Item- none
2. Master bedroom- DONE
  - a. Person- Delia
  - b. Item- purse and handkerchief
3. Living room- DONE
  - a. Person- Richard
  - b. Item- watch
4. Kitchen- DONE
  - a. Person- Susan
  - b. Item- knife
5. Dining room- DONE
  - a. Person- Anna
  - b. Item- gold coin
6. Servant quarters- DONE
  - a. Person- grandma
  - b. Item- lipstick

### Game setup dialogue:

You have just arrived at Farnsworth Manor, home of the notoriously wealthy Farnsworth family. Located within the manor is patriarch Richard Farnsworth, his young wife Anna, his daughter Delia, his former wife Susan, the grandmother of the family, and the family’s longtime butler. There is one notable absence- Richard Farnsworth Jr., also known as “Junior”, who has recently been killed.

As a detective, it is your mission to interview family members and find out any information you can about Junior’s death. Each character harbors a secret, and interacting with items might help your mission....