

# TechWise

Team Kiwi Presentation: [here](#)

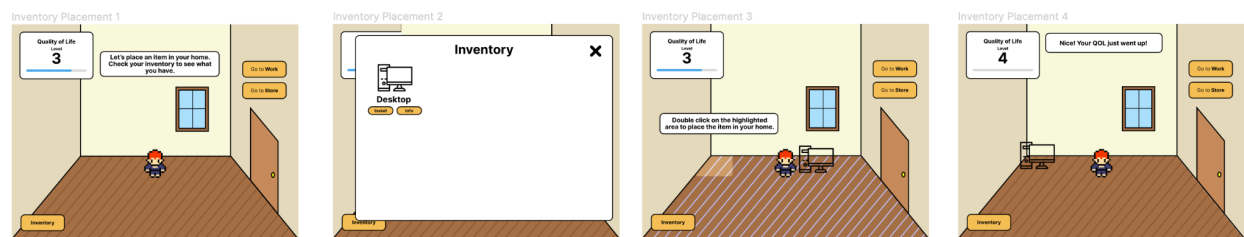
## Task flows

Figma Design: [here](#) & Figma Prototype: [here](#)

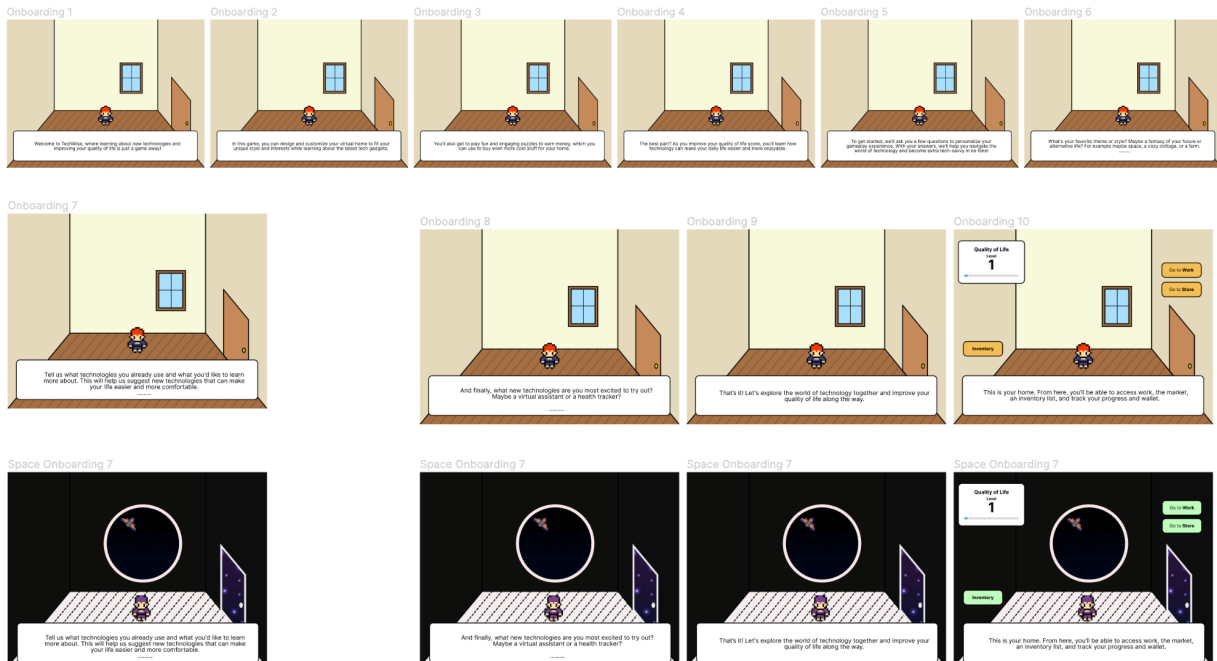
**Simple:** Complete a puzzle to earn in-game money



**Moderate 1:** Install a purchased technology in your home



**Moderate 2:** Go through onboarding



## Complex: Purchase a Piece of technology at the market and learn about it



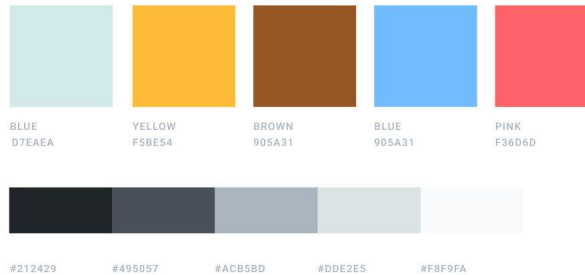
## Design Systems

Note: Using foundation models, the game will be able to take the user's interests to be able to create a theme (colors, characters, house style) designed just for the user. These are two example design systems based on a basic and space theme. The iconography and fonts would be consistent across different themes, but the colors and designs could be different based on the user's interests.

### Design System - Basic

#### Colors

Choose 1-2 main colors  
Choose 1 black, 1 white,  
and as many greys as  
you want



#### Typography

<https://fonts.google.com/specimen/Inter?query=inter>

H1 TechWise  
H2 TechWise  
P TechWise

#### Buttons

DEFAULT



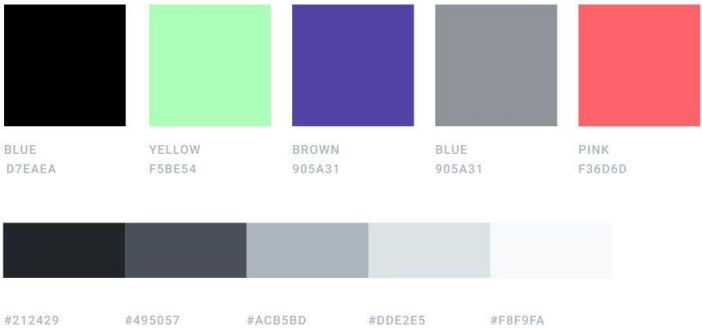
#### Sprites



# Design System - Space

## Colors

Choose 1-2 main colors  
Choose 1 black, 1 white,  
and as many greys as  
you want



## Typography

<https://fonts.google.com/specimen/Inter?query=inter>

H1 TechWise  
H2 TechWise  
P TechWise

## Buttons



## Sprites

