# CSE6140-Final-Project Report

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# **Project Objectives**

Solve TSP (Traveling Salesman Problem) with three different algorithms and evaluate running times and performances.

## Problem: TSP

Given x-y coordinates of N points in the plane, find the shortest simple cycle that visit all N points.

## In graph G:

Vertices: N pointsEdges: travel route

• Weight: Euclidean distance

• Direction: Undirected, and all edges costs are symmetric

# **Description of Algorithms**

#### 1. Exact: brute-force with a time cut-off.

• end time T=300s, then exit

output: solution found so far

The Brute Force algorithm calculates all the city permutations and returns the optimal tour and cost.

Time complexity: \$O(n!)\$

### 2. Approximate: 2-approximation algorithm

guarantee quality

based on MST (Minimum Spanning Tree)

The Approximate MST algorithm is a 2-approximation algorithm. It constructs a Minimum Spanning Tree (MST) and performs a depth-first search. Time complexity: \$O(n^2 logn)\$

Algorithm steps: - compute distance matrix - construct MST with Kruskal's algorithm - List visited cities in the preorder walk of the MST and add one at the end

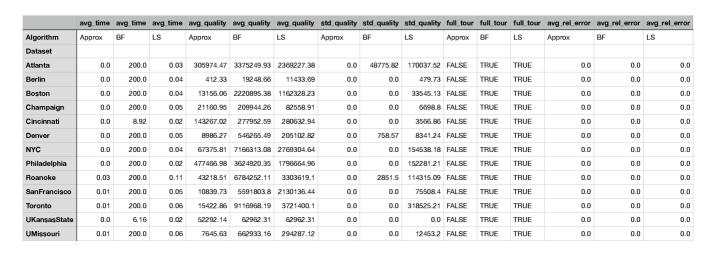
### Local Search: heuristic algorithm

Simulated Annealing is a local search algorithm and can achieve near-optimal results.

### Algorithm steps:

- 1. init with a random travel, temperature, and cooling rate.
- 2. while the temperature is higher than the limit: swap two cities and generate travel, calculate the cost accept new state update the local optimal travel decrease the temperature with the cooling rate
- 3. return the local optimum

# Performance Table



A total of 472 TSP instances were computed, and the table shows the aggregated average time, solution quality, and relative error for each algorithm and dataset.

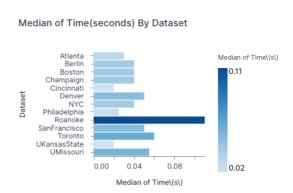
Additionally: The full\_tour column is averaged over all runs. If the value is greater than 0.5, the algorithm consistently produces valid tours for the dataset and is marked as TRUE in this table. Otherwise, it is marked as FALSE.

# Analysis and Visualization

## **Result Dataset Description**

Count of Records by Dataset

#### 400 Dataset Atlanta Berlin 300 Boston Count of Records Champaign Cincinnati 200 Denver NYC Philadelphia 100 Roanoke SanFrancisco Toronto UKansasState UMissouri Algorithm



#### Observation:

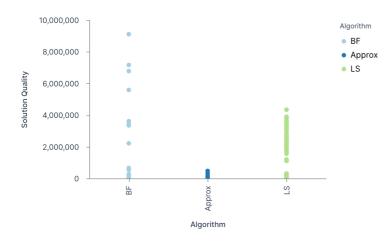
- Most datasets have median execution times under 0.05 seconds.
- o Roanoke, the dataset with the largest number of points, have highest median times.

#### • Insights:

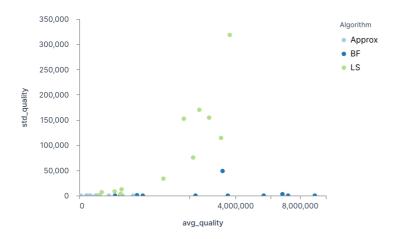
- MST Approximation and Local Search with simulated annealing shows efficiency across datasets.
- Brute Force algorithm dominates the runtime for larger datasets.

## **Solution Quality**

#### Solution Quality by Algorithms



#### Solution Quality Std to Average by Algorithms



#### • Observation:

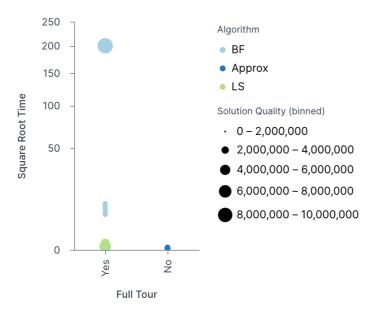
- Brute Force has the best quality across datasets, and MST Approximation has the lowest quality.
- Local Search has intermediate-quality solutions with some variability

#### • Insights:

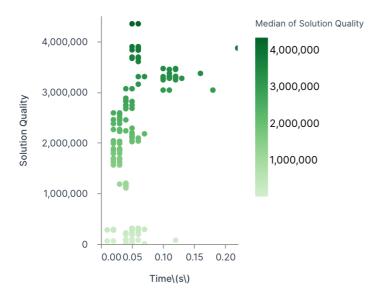
- MST Approximation sacrifices solution quality for speed.
- Local Search returns near-optimal solutions, and it balances speed and quality.

#### **Computation Time**

## Full Tour Boolean to Time By Algorithms and Quality



## Local Search Quality to Time



#### Observation:

- Brute Force has the best quality across datasets, and MST Approximation has the lowest quality.
- Local Search has intermediate-quality solutions with some variability

## • Insights:

- MST Approximation sacrifices solution quality for speed.
- Local Search returns near-optimal solutions, and it balances speed and quality.

# **Programming Style**

- 1. Include a top comment that explains what the given file does.
- 2. Be well-commented and self-explanatory.

- 3. Create an executable from code exec. py
  - Any run of executable with the three or four inputs (filename, cut-off time, method, and if applicable based on method, seed) must produce an output file in the current working directory.
- 4. Output format:
  - name: (instance) (method) (cutof f ) [(random seed)].sol
  - file: line 1: float, quality of best solution found line 2: list of vertex iDs for the TSP tour, comma-separated

# **Deliverables**

```
 report.pdf
```

- 2. results.csv(corresponding to the table in pdf 1)
- 3. {name}.zip/
  - o code/ contain all code and exec
  - o output/
  - evaluation.txt score 1-10 and justification

# Run this project in your machine

```
gh repo clone taraliu23/CSE6140-Final-Project

pip install -r requirements.txt or pip install scipy==1.14.1 (Only this external library is needed. It's for MST calculation (a) )

cd code/

Then you can run exec.py happily!

example input: python exec.py -inst input/Atlanta.tsp -alg Approx -time 10 -seed 1 and you will get:
```

```
start exec...
algorithm: 2-Approximation with MST
Cost: 305974.47
Tour: [0, 1, 2, 16, 6, 0]
Elapsed time: 0.00 seconds
Full tour: No
Relative error: 0.00%
Results saved to output/Atlanta_Approx_10_1.sol
Log saved to output/timing_log.txt
end exec...
```

## Reference

[1] Geeksfor Geeks, "Approximate solution for Travelling Salesman Problem using MST," Geeksfor Geeks, Nov. 04, 2013. Accessed: Dec. 02, 2024. [Online]. Available: https://www.geeksforgeeks.org/approximate-solution-for-travelling-salesman-problem-using-mst/

[2] "minimum\_spanning\_tree — SciPy v1.14.1 Manual." Accessed: Dec. 02, 2024. [Online]. Available: https://docs.scipy.org/doc/scipy/reference/generated/scipy.sparse.csgraph.minimum\_spanning\_tree.html