Food

-String foodName
-double foodPrice
-int foodQuantity

+String getFoodName()
+double getFoodPrice()
+int getFoodQuantity()
+void setFoodQuantity(int foodQuantity)

Movies

-String title
-String showtimes[]
-int theaterNumber

+String getTitle()
+void setTitle(String title)
+String[] getShowtimes()
+void setShowtimes(String[] showtimes)
+int getTheaterNumber()
+void setTheaterNumber(int theaterNumber)

Seats

-String seatNumber
-boolean isReserved

+String getSeatNumber()
+void setSeatNumber(String seatNumber)
+boolean setReserved(boolean reserved)

Tickets

-double ticketPrice

+double getTicketPrice()
+void setTicketPrice(Double ticketprice)

For each screen, I used the classes above. For the screen where the user can select I have the Food class. For the select movies and showtimes screen, I have the Movies class. For the select seats screen, I have the Seats class. For the select tickets screen, I have the Tickets class. I made just enoug methods to ensure there were no unnecessary duplicates of any part of the code.