

A photograph of a lighthouse at night. The lighthouse is white and sits on a rocky base, its light glowing brightly. In the foreground, the dark silhouette of a large tree with many branches is visible against the night sky. The background shows a dark, cloudy sky.

# the MILP way

a practical view

Sophie Demassey

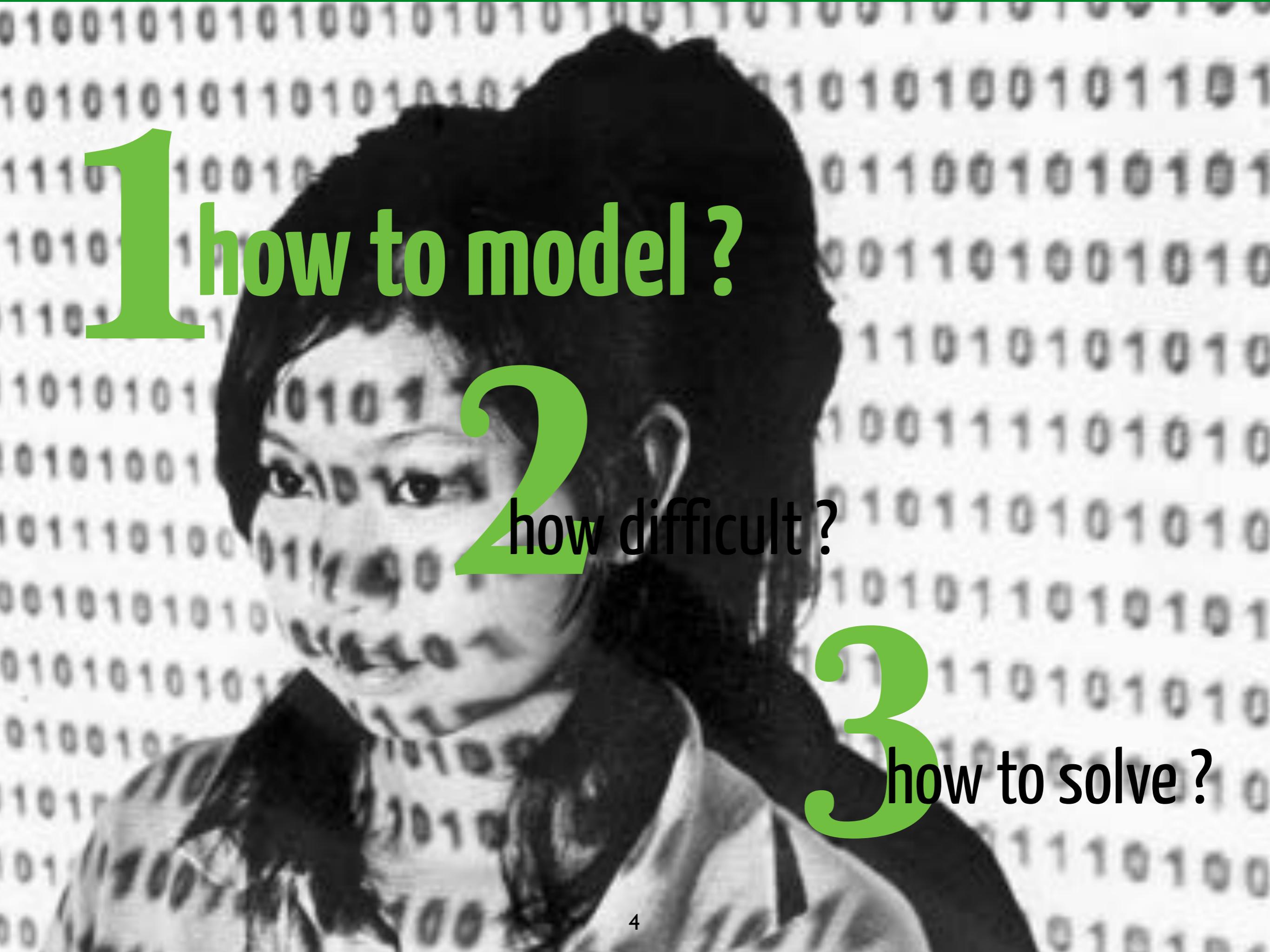
# Combinatorics everywhere

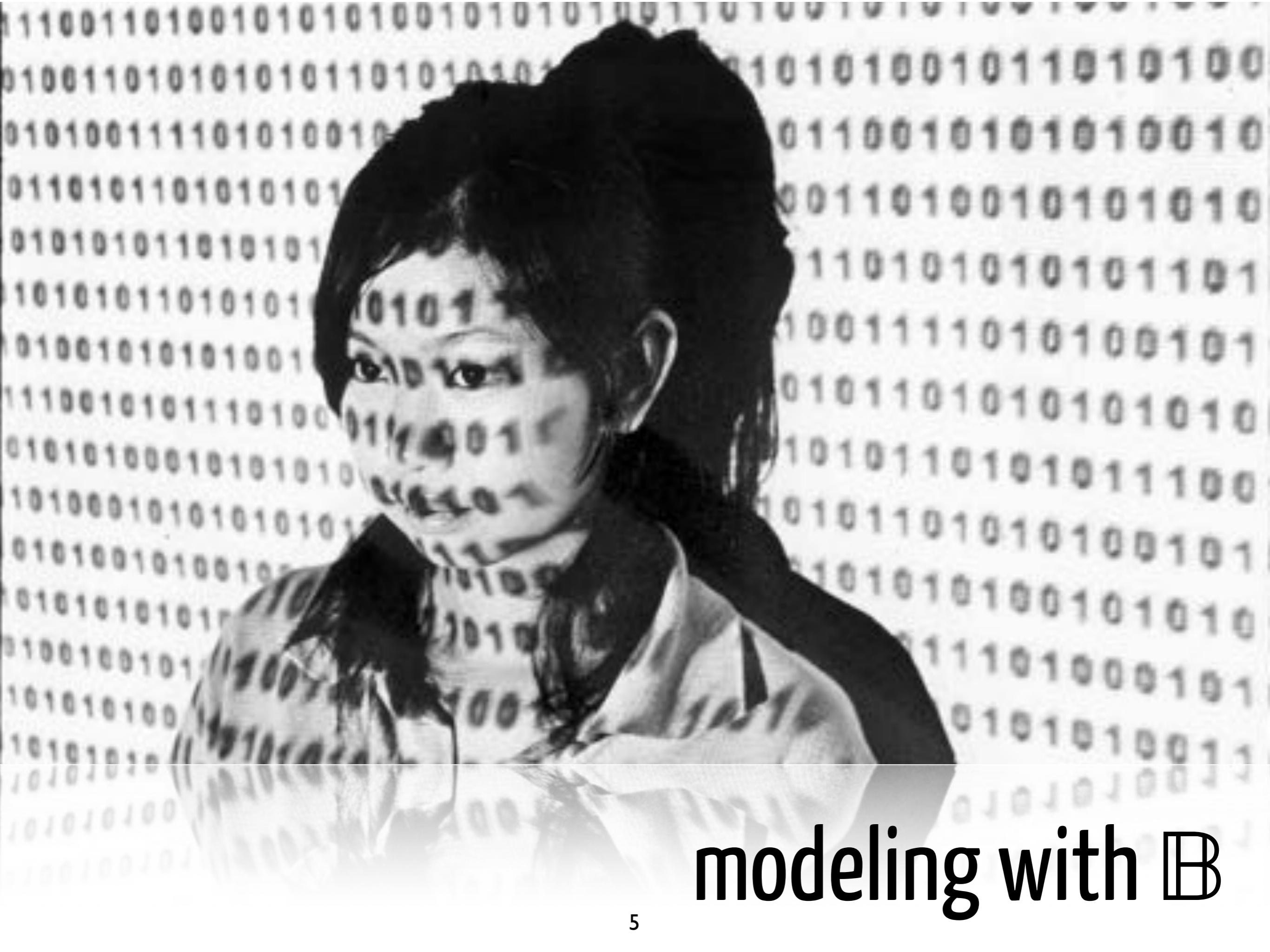


**1** how to model ?

**2** how difficult ?

**3** how to solve ?

- 
- 1 how to model?
  - 2 how difficult?
  - 3 how to solve?



modeling with  $\mathbb{B}$

~~true<sup>1</sup> or false<sup>0</sup>~~

in an optimal solution...

- is item  $j$  selected ?  $x_j \in \{0, 1\}$
- is item  $j$  associated to item  $i$ ?  $y_{ij} \in \{0, 1\}$
- is non-negative  $x$  greater than  $a$ ?  $x \geq ay, y \in \{0, 1\}$
- is constraint  $c$  satisfied ? ...

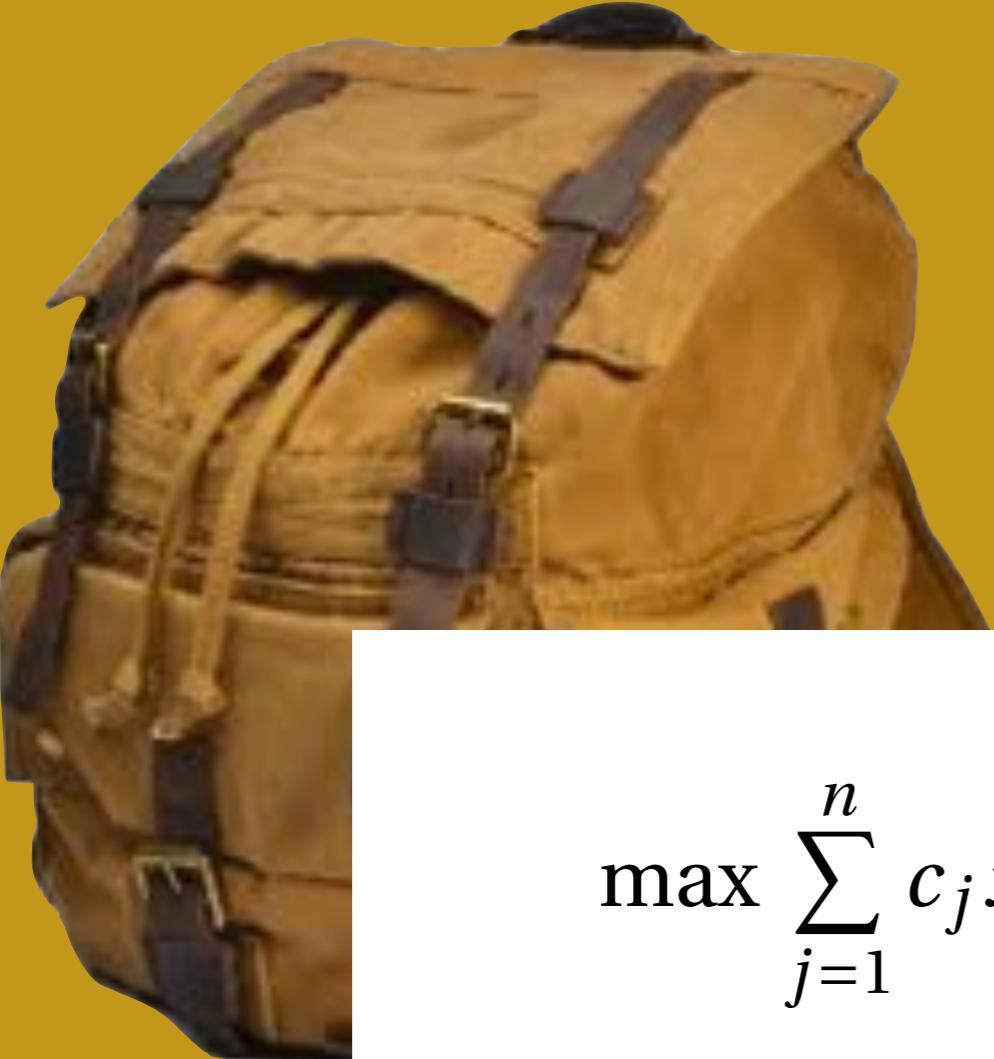


# Integer Knapsack Problem

Input  $n$  items, value  $c_j$  and weight  $w_j$  for each item  $j$ , capacity  $K$ .

Output a maximum value subset of items whose total weight does not exceed  $K$ .

$x_j$  is item  $j$  packed ?



# Integer Knapsack Problem

$$\max \sum_{j=1}^n c_j x_j$$

$$\text{s.t. } \sum_{j=1}^n w_j x_j \leq K$$

$$x_j \in \{0, 1\} \quad j = 1..n$$

d  
oset of  
does not

# logic with binaries

- either  $x$  or  $y$   $x + y = 1$
- if  $x$  then  $y$   $y \geq x$
- if  $x$  then  $f \leq a$   $f \leq ax + M(1 - x)$  “big M”
- at most 1 out of  $n$   $x_1 + \dots + x_n \leq 1$
- at least  $k$  out of  $n$   $x_1 + \dots + x_n \geq k$



# Uncapacitated Facility Location Problem

Input n facility locations, m customers, cost  $c_j$  to open facility j, cost  $d_{ij}$  to serve customer i from facility j

Output a minimum (opening and service) cost assignment of customers to facilities.

$x_j$  is location j open ?  $y_{ij}$  is, customer i served from j ?

# Uncapacitated Facility Location Problem

$$\min \sum_{j=1}^n c_j x_j + \sum_{j=1}^n \sum_{i=1}^m d_{ij} y_{ij}$$

$$\text{s.t. } \sum_{j=1}^n y_{ij} = 1 \quad i = 1..m$$

$$y_{ij} \leq x_j \quad j = 1..n, i = 1..m$$

$$x_j \in \{0, 1\} \quad j = 1..n$$

$$y_{ij} \in \{0, 1\} \quad j = 1..n, i = 1..m$$

**x<sub>j</sub>** is location j open ? **y<sub>ij</sub>** is, customer i served from j ?



# 1 || C<sub>max</sub> Scheduling Problem

Input n tasks, duration  $p_i$  for each task  $i$ , one machine

Output a minimal makespan schedule of the tasks on the machine without overlap

$x_{ij}$  does i precede j ?  $s_j$  starting time of j



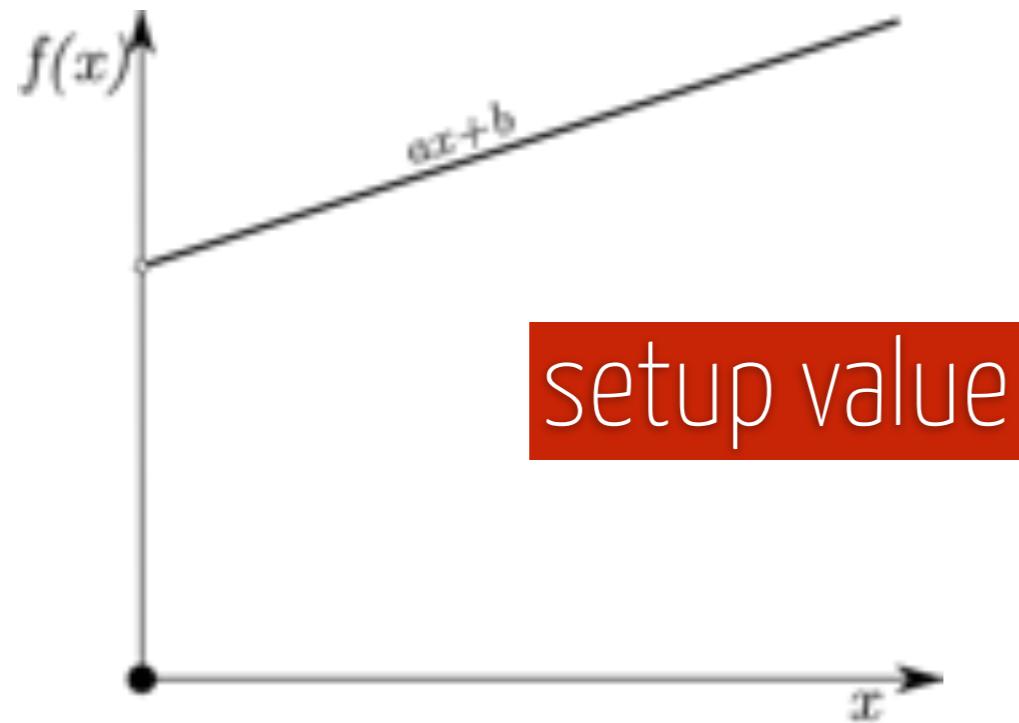
# 1 || Cmax Scheduling Problem

$$\begin{aligned} & \min s_{n+1} \\ \text{s.t. } & s_{n+1} \geq s_j + p_j & j = 1..n \\ & s_j - s_i \geq Mx_{ij} + (p_i - M) & i, j = 1..n \\ & x_{ij} + x_{ji} = 1 & i, j = 1..n; i < j \\ & s_j \in \mathbb{Z}_+ & j = 1..n+1 \\ & x_{ij} \in \{0, 1\} & i, j = 1..n \end{aligned}$$

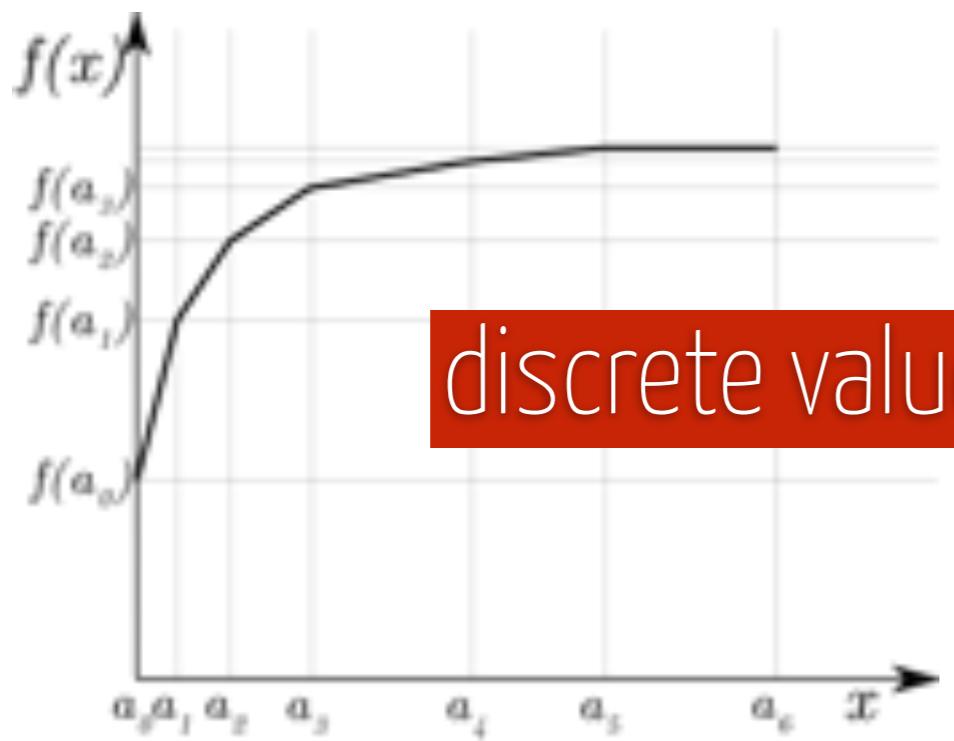
on pi for  
ine  
span  
on the  
ap

$x_{ij}$  does i precede j ?  $s_j$  starting time of j

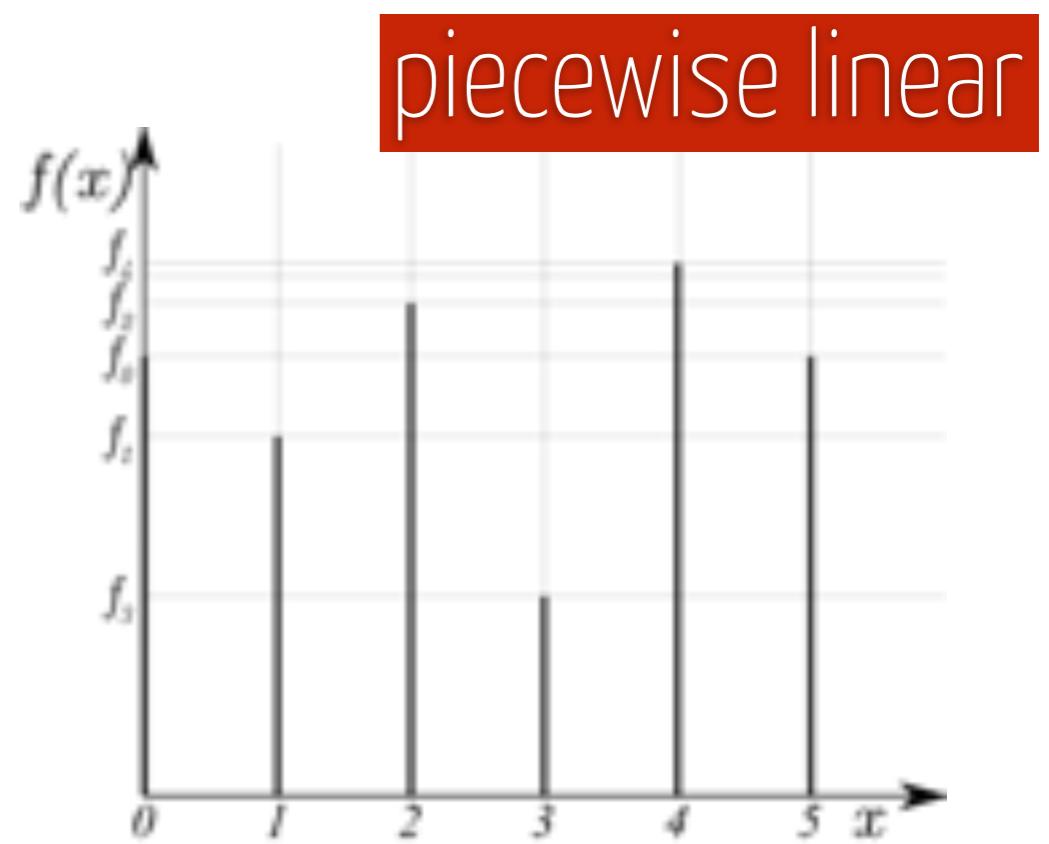
# non-linear functions

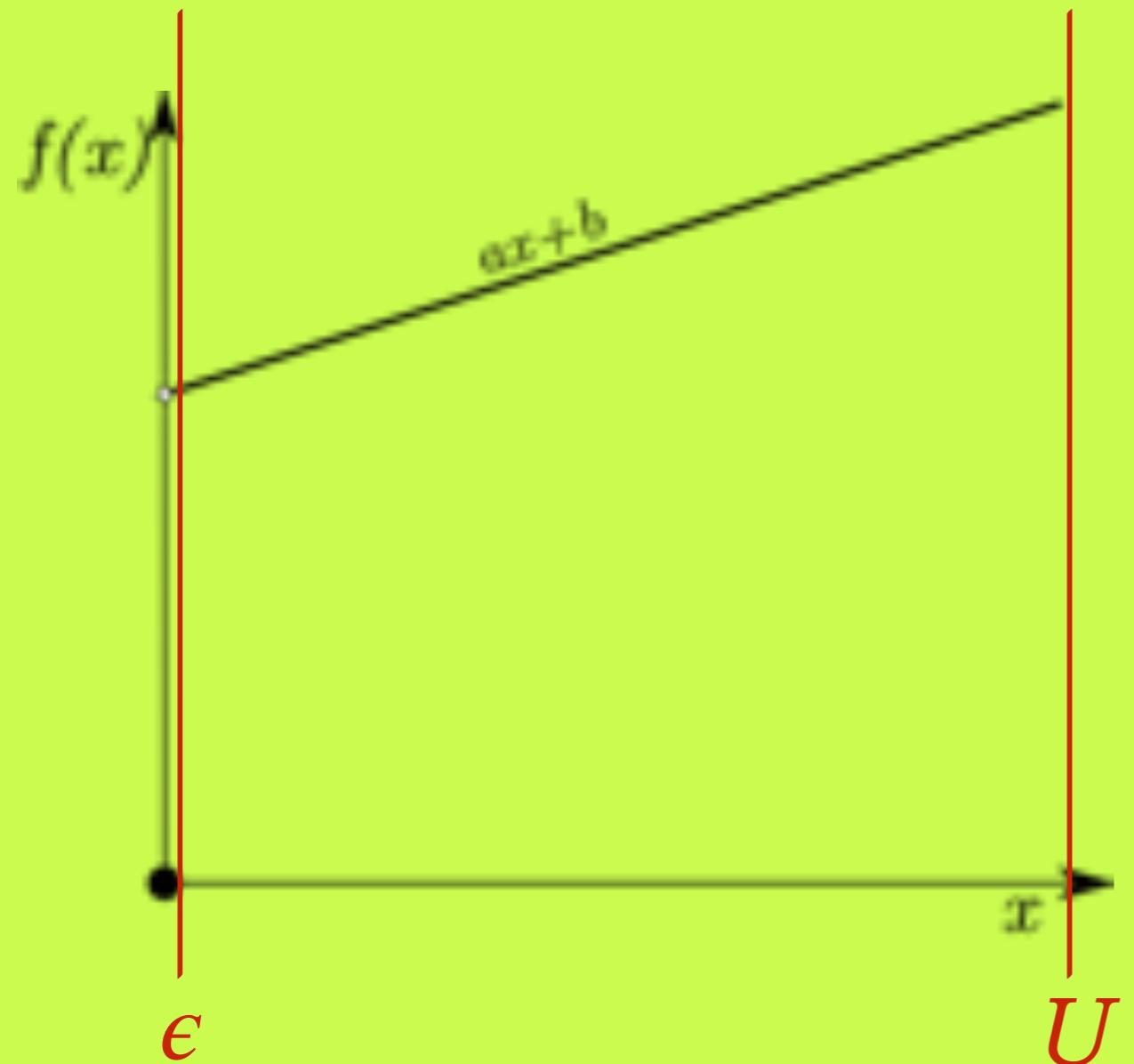


setup value



discrete values





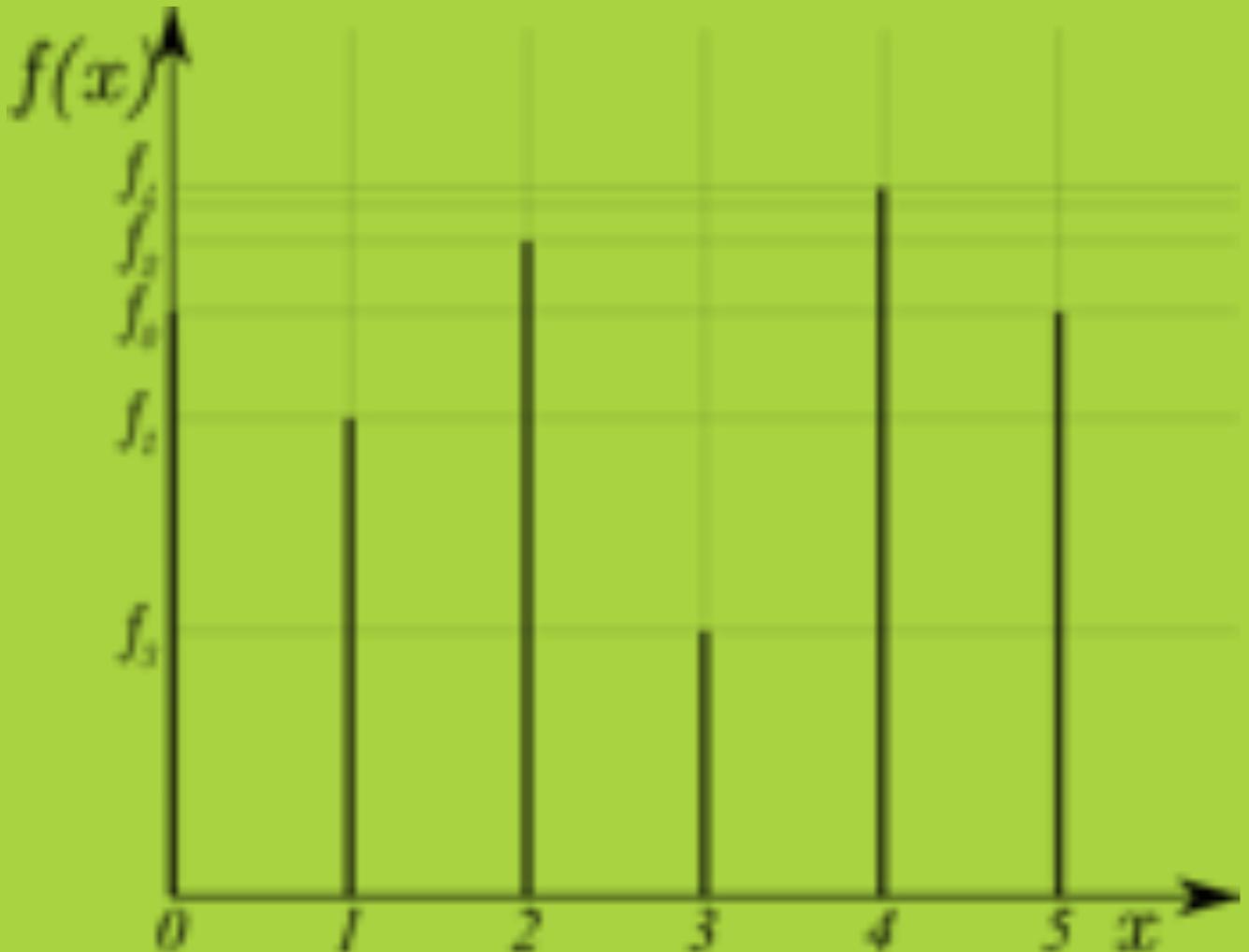
$\delta$  is  $x$  positive ?

**setup value**

$$f(x) = ax + b\delta$$

$$\epsilon\delta \leq x \leq U\delta$$

$$\delta \in \{0, 1\}$$



discrete values

$$f(x) = \sum_i \delta_i f_i$$

$$\sum_i i \delta_i = x$$

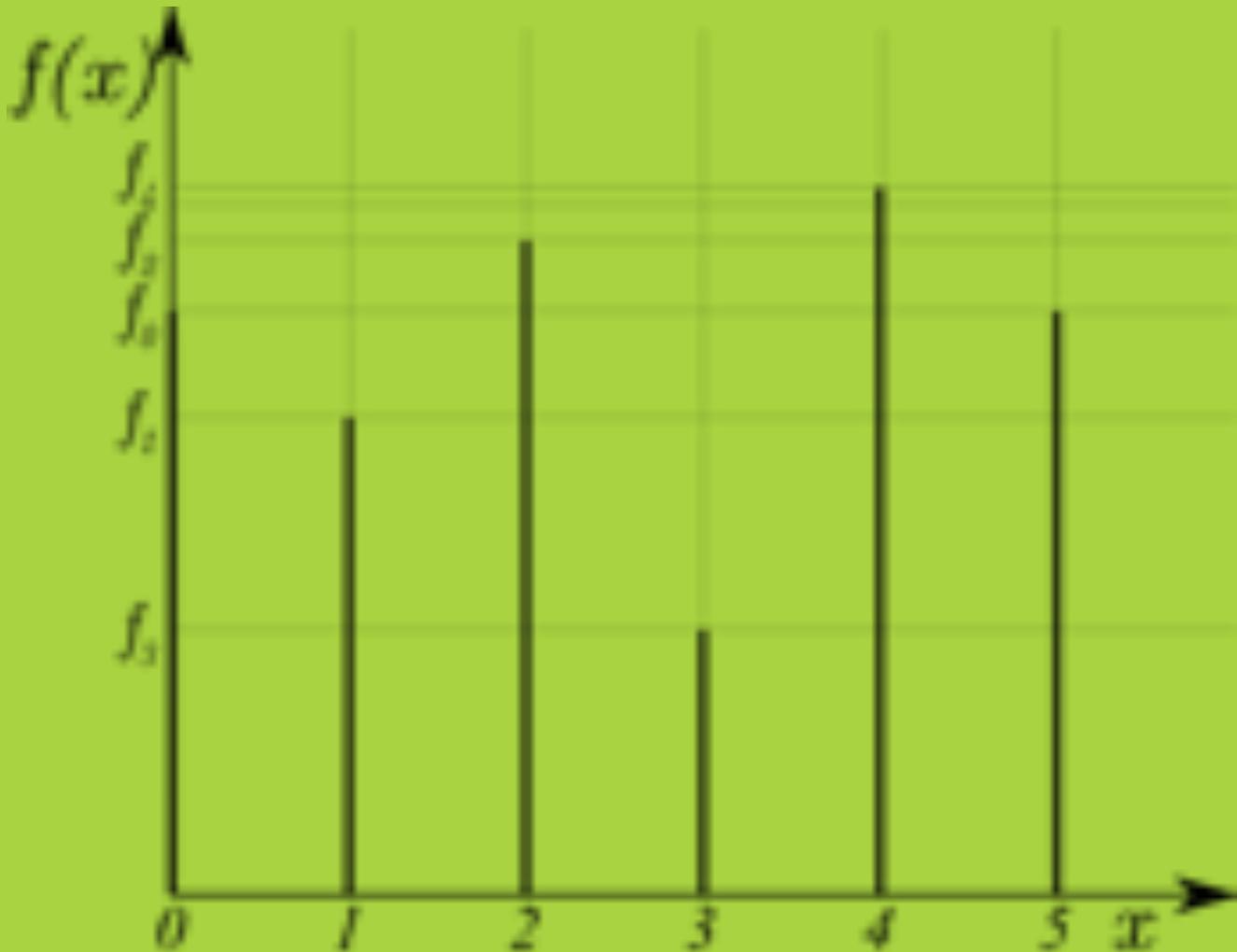
$$\sum_i \delta_i = 1$$

$$\delta_i \in \{0, 1\} \quad i = 0..n$$

$\delta_i$  is  $x=i$  (and  $f(x)=f_i$ ) ?

## Special Ordered Set of type 1:

ordered set of variables, all zero except at most one



discrete values

$$f(x) = \sum_i \delta_i f_i$$

$$\sum_i i \delta_i = x$$

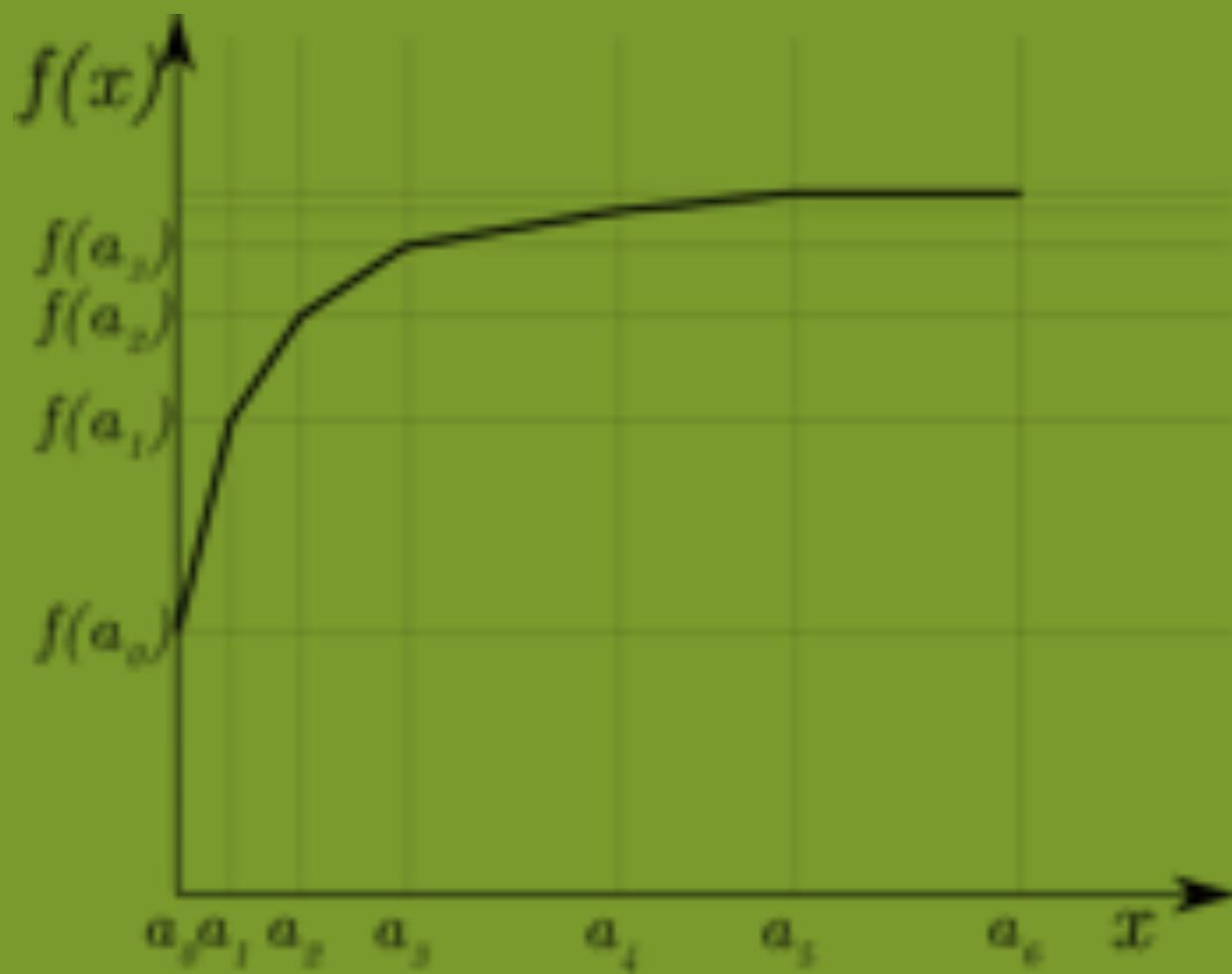
$$\sum_i \delta_i \geq 1$$

$$\delta_i \in \{0, 1\} \quad i = 0..n$$

**SOS1( $\delta$ )**

## Special Ordered Set of type 2:

ordered set of variables, all zero except at most two consecutive



piecewise linear

$$f(x) = \sum_i \lambda_i f(a_i)$$

$$\sum_i a_i \lambda_i = x$$

$$\sum_i \lambda_i = 1$$

$$\lambda_i \in [0, 1] \quad i = 0..n$$

**SOS2( $\lambda$ )**

$\lambda_i$  is  $x=a_i$  ? (then  $\lambda_i a_i + \lambda_{i+1} a_{i+1}$  in  $[a_i, a_{i+1}]$  if  $\lambda_i + \lambda_{i+1} = 1$ )



# K-median clustering

Input  $n$  data points, distance  $d_{ij}$  between each two points  $i, j$ , number  $k$  of clusters.

Output  $k$  centers minimizing the sum of distances between each point and its nearest center.

$y_j$  is  $j$  a center ?  $x_{ij}$  is  $j$  the<sup>5</sup>nearest center of  $i$  ?

# K-median clustering

$$\min \sum_{i=1}^n \sum_{j=1}^n d_{ij} x_{ij}$$

$$\text{s.t. } \sum_{j=1}^n x_{ij} = 1 \quad i = 1..n$$

$$x_{ij} \leq y_j \quad i, j = 1..n$$

$$\sum_{j=1}^n y_j = k$$

$$x_{ij} \in \{0, 1\}, y_j \in \{0, 1\} \quad i, j = 1..n$$

$y_j$  is j a center ?  $x_{ij}$  is j the<sup>5</sup>nearest center of i ?



modeling with Z

$$x_i = 5$$

**to order**  $i$  is the 5th item

**to count** 5 items are selected

**to measure time** task  $i$  starts at time 5

**to measure space** item  $i$  is located on floor 5

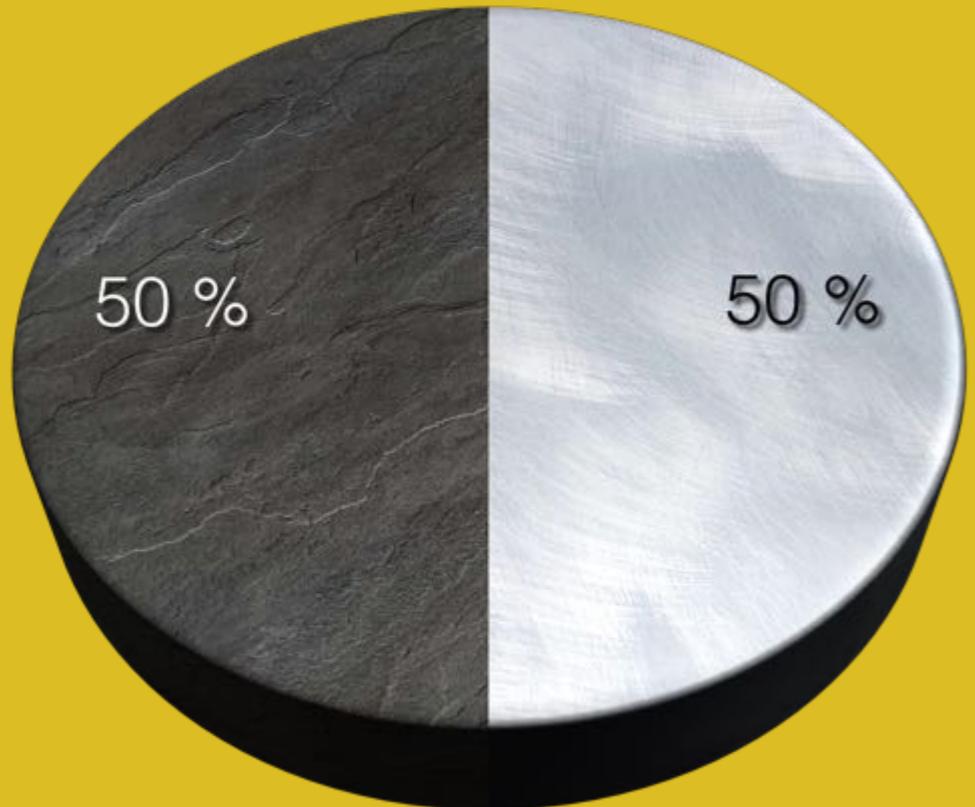
$$\approx \delta_{i5} = 1$$

**Binary Integer Linear Program (BIP)**  $\{0,1\}^n$

**Integer Linear Program (IP)**  $\mathbb{Z}^n$

**Mixed Integer Linear Program (MIP)**  $\mathbb{Z}^n \cup \mathbb{Q}^n$

# Interlude 1

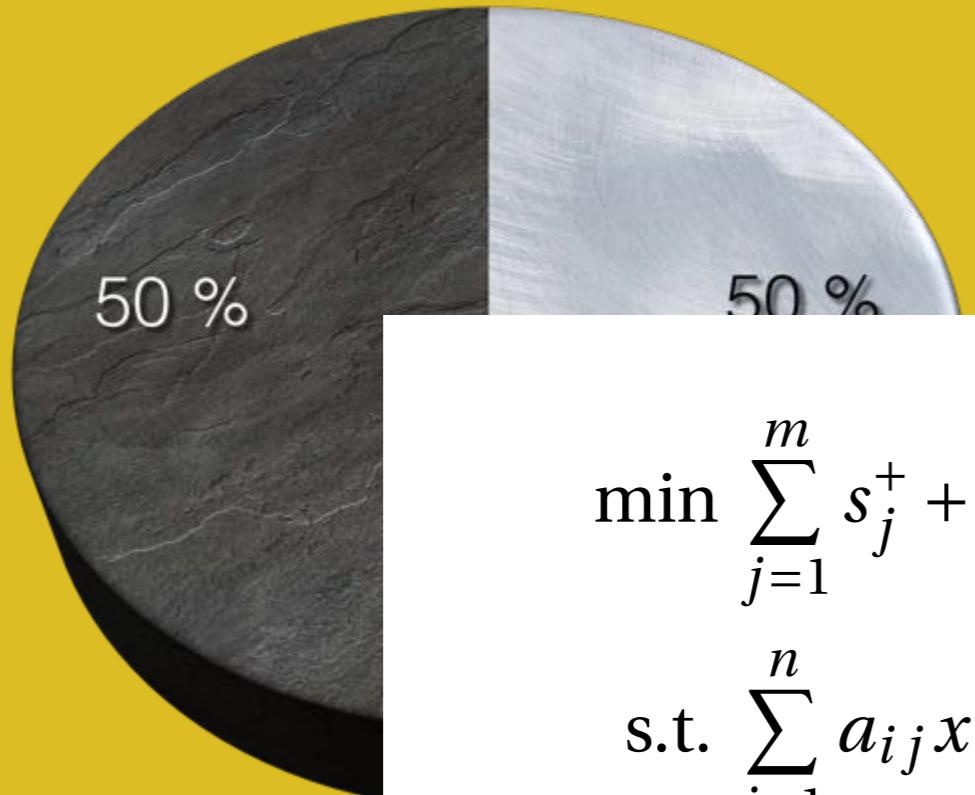


## Market Split Problem

Input 1 company, 2 divisions,  $m$  products with availabilities  $d_j$ ,  $n$  retailers with demands  $a_{ij}$  in each product  $j$ .

Output an assignment of the retailers to the divisions approaching a 50/50 production split.

# Interlude 1



## Market Split Problem

$$\min \sum_{j=1}^m s_j^+ + s_j^-$$

$$\text{s.t. } \sum_{i=1}^n a_{ij} x_i + s_j^+ - s_j^- = \frac{d_j}{2} \quad j = 1..m$$

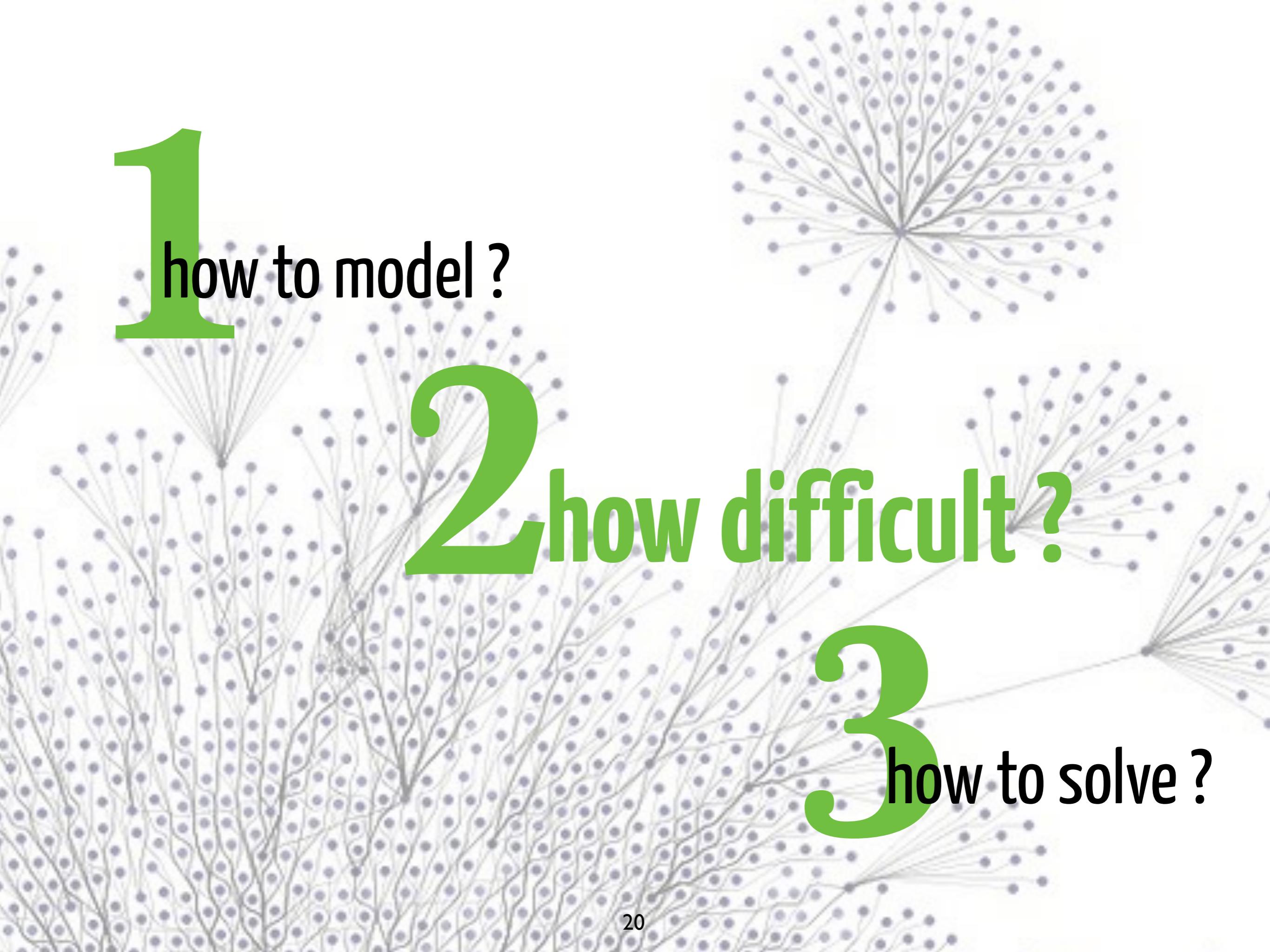
$$x_i \in \{0, 1\} \quad i = 1..n$$

$$s_j^+ \geq 0, s_j^- \geq 0 \quad j = 1..m$$

ns, m  
es  $d_j$ , n  
in each  
e retailers  
ng a 50/50

$x_i$  is retailer  $i$  assigned to division 1 ?

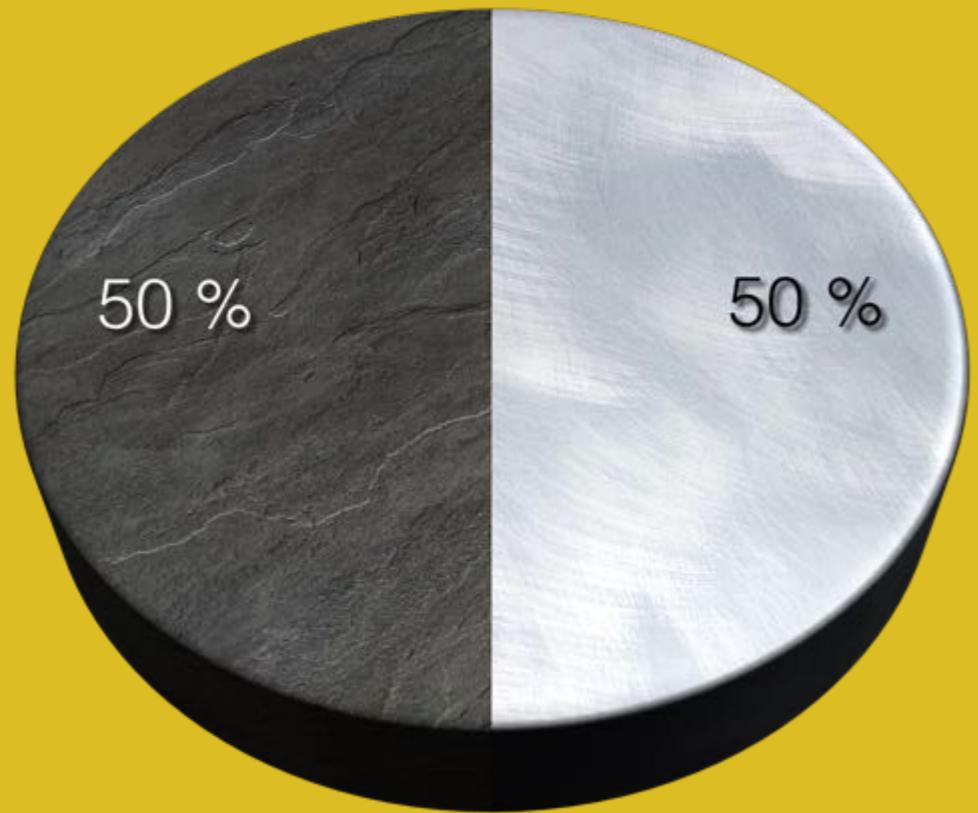
$s_j$  gap to the 50% split goal for product  $j$

A faint, light-gray network diagram serves as the background for the slide. It consists of numerous small, dark purple dots connected by thin, gray lines, forming a complex web-like structure.

**1** how to model ?

**2** how difficult?

**3** how to solve ?



## MIPLIB markshare\_5\_0

Input 5 products, 40 retailers  
Output . . . . . . . . . . . . .  
. . . (hold the line please) . . .

Int Opt = 1  
Solution time = 20 minutes  
Proof time = > 1 hour

# MIPLIB markshare\_5\_0

```
[... :~/Documents/Code/gurobi]$ gurobi.sh mymip.py markshare_5_0.mps.gz
Changed value of parameter Presolve to 0
  Prev: -1  Min: -1  Max: 2  Default: -1
Optimize a model with 5 rows, 45 columns and 203 nonzeros
Found heuristic solution: objective 5335
Variable types: 5 continuous, 40 integer (40 binary)

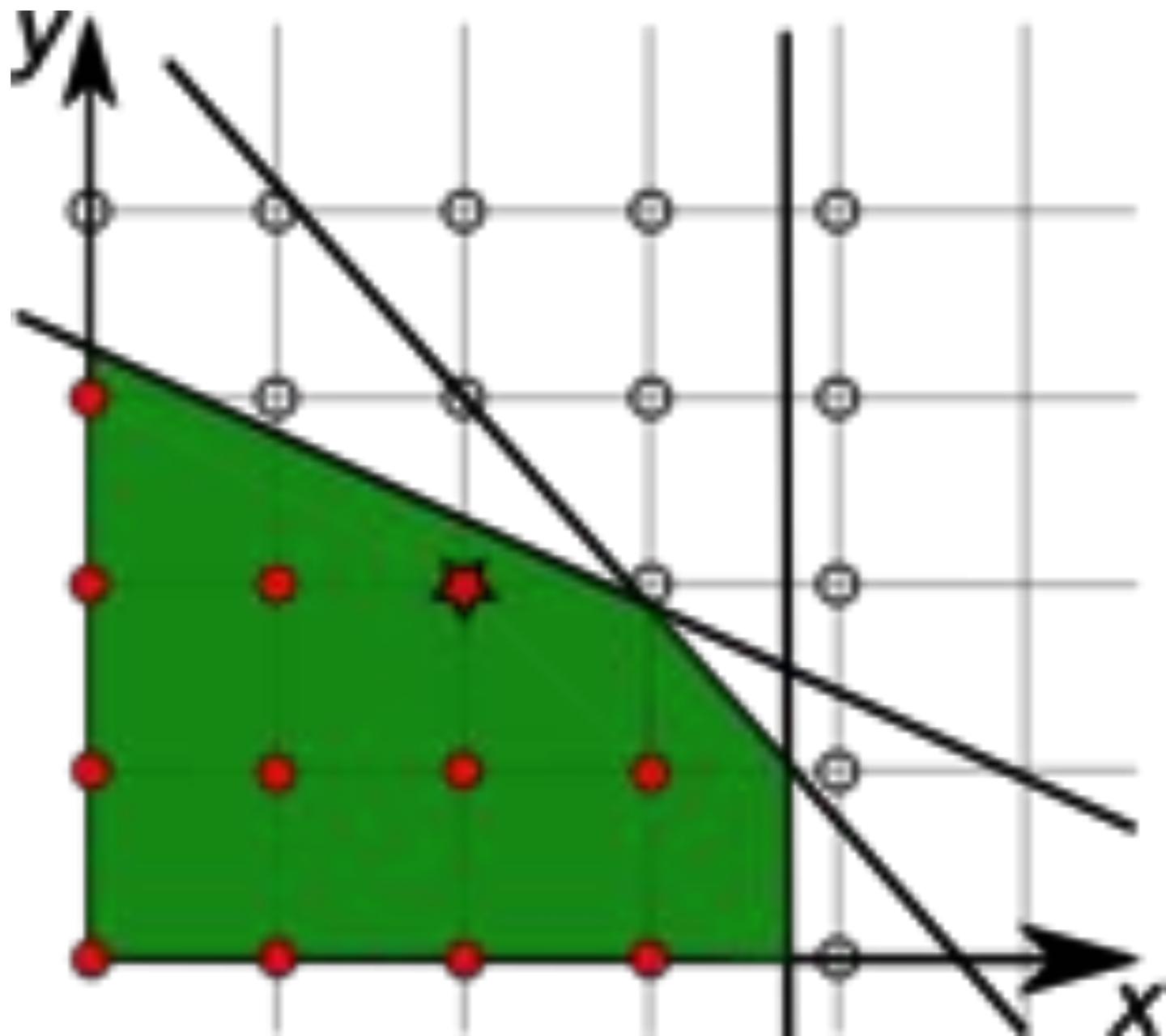
Root relaxation: objective 0.000000e+00, 15 iterations 0.00 seconds

Nodes    |   Current Node   |   Objective Bounds   |   Work
Expl Unexpl |   Obj  Depth IntInf |   Incumbent   BestBd   Gap |   It/Node Time
-----+-----+-----+-----+-----+-----+-----+-----+
 0      0   0.000000     0      5 5335.000000   0.000000  100%   -     0s
*62706364 28044           38       1.0000000   0.000000  100%  2.1 1241s

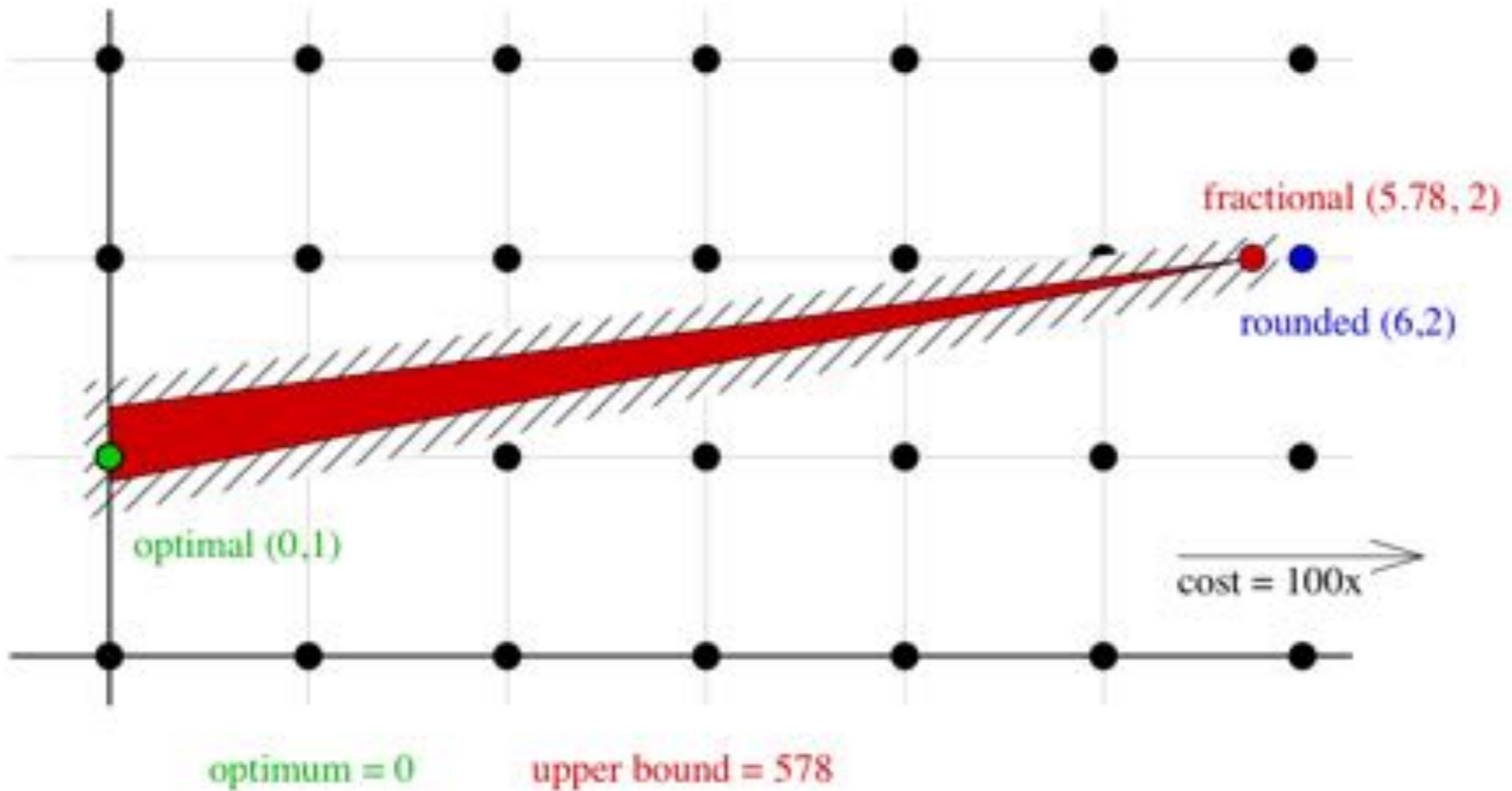
Explored 233848403 nodes (460515864 simplex iterations) in 3883.56 seconds
Thread count was 4 (of 4 available processors)

Optimal solution found (tolerance 1.00e-04)
Best objective 1.00000000000e+00, best bound 1.00000000000e+00, gap 0.0%
Optimal objective: 1
```

# $LP \neq ILP$



# round LP $\neq$ ILP



**“ILP is NP-hard: I can’t solve it !”**



# 1 || C<sub>max</sub> Scheduling Problem

$$\min s_{n+1} = p_1 + \dots + p_n$$

$$\text{s.t. } s_{n+1} \geq s_j + p_j \quad j = 1..n$$

$$s_j - s_i \geq Mx_{ij} + (p_i - M) \quad i, j = 1..n$$

$$x_{ij} + x_{ji} = 1 \quad i, j = 1..n; i < j$$

$$s_j \in \mathbb{Z}_+ \geq 0 \quad j = 1..n+1$$

$$x_{ij} \in \{0, 1\} \quad i, j = 1..n$$

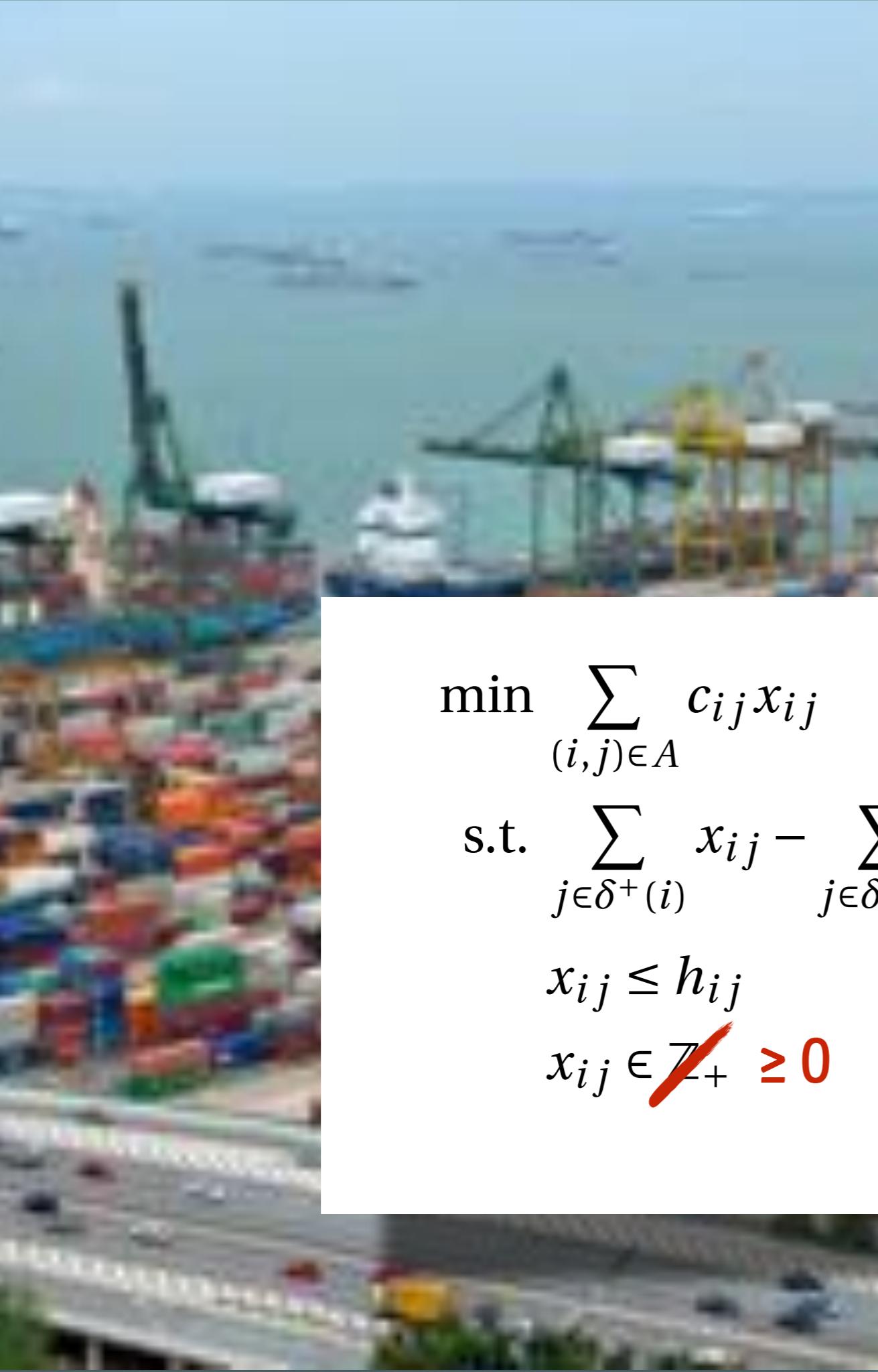
on  $p_i$  for  
ine  
span  
on the  
ap



# Capacitated Transhipment Problem

Input digraph  $(V, A)$ , demand or supply  $b_i$  at each node  $i$ , capacity  $h_{ij}$  and unit flow cost  $c_{ij}$  for each arc  $(i, j)$

Output a minimum cost integer flow to satisfy the demand

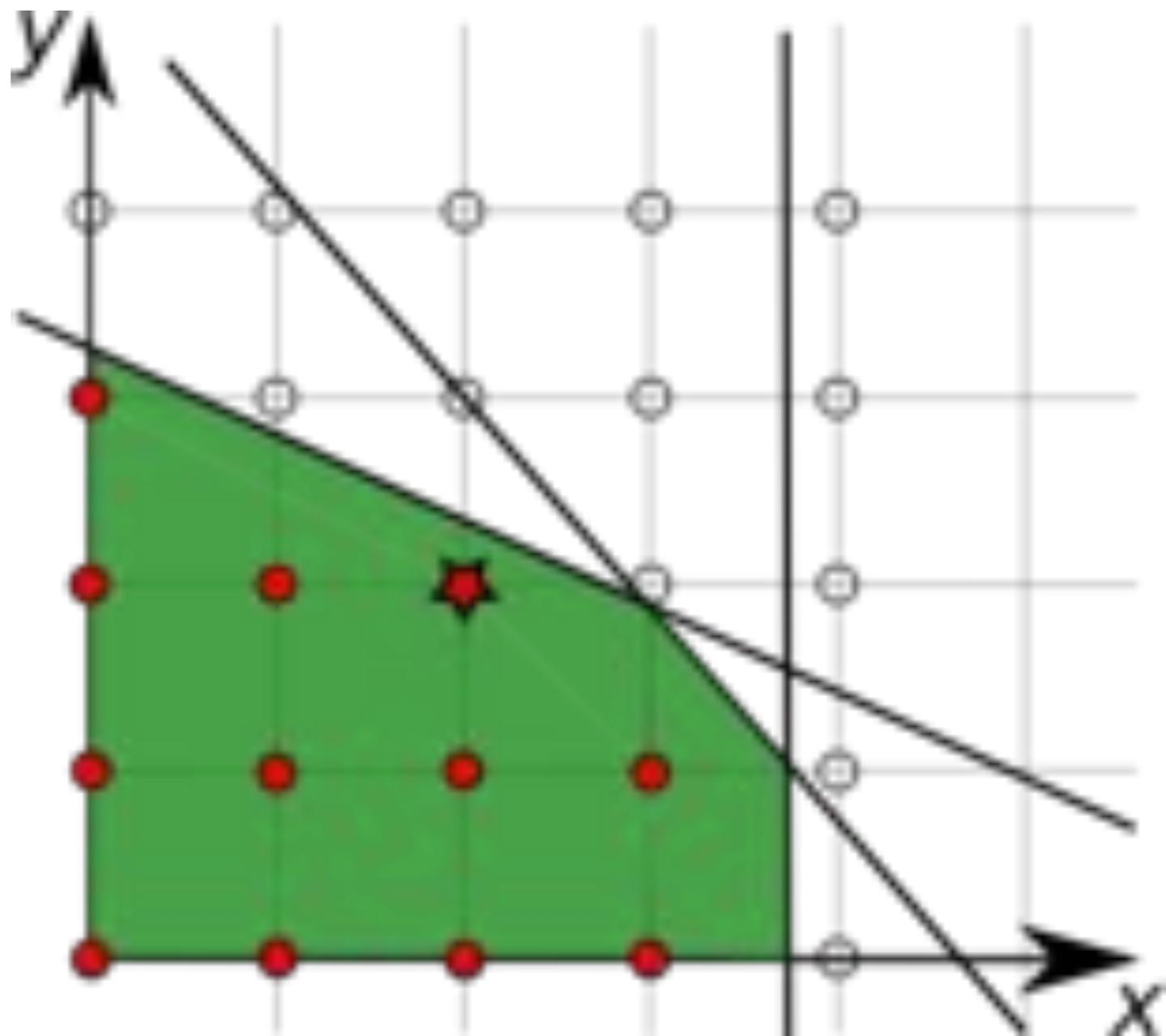


# Capacitated Transhipment Problem

$$\begin{aligned} \min \quad & \sum_{(i,j) \in A} c_{ij} x_{ij} \\ \text{s.t.} \quad & \sum_{j \in \delta^+(i)} x_{ij} - \sum_{j \in \delta^-(i)} x_{ij} = b_i \quad i \in V \\ & x_{ij} \leq h_{ij} \quad (i, j) \in A \\ & x_{ij} \in \mathbb{Z}_+ \geq 0 \quad (i, j) \in A \end{aligned}$$

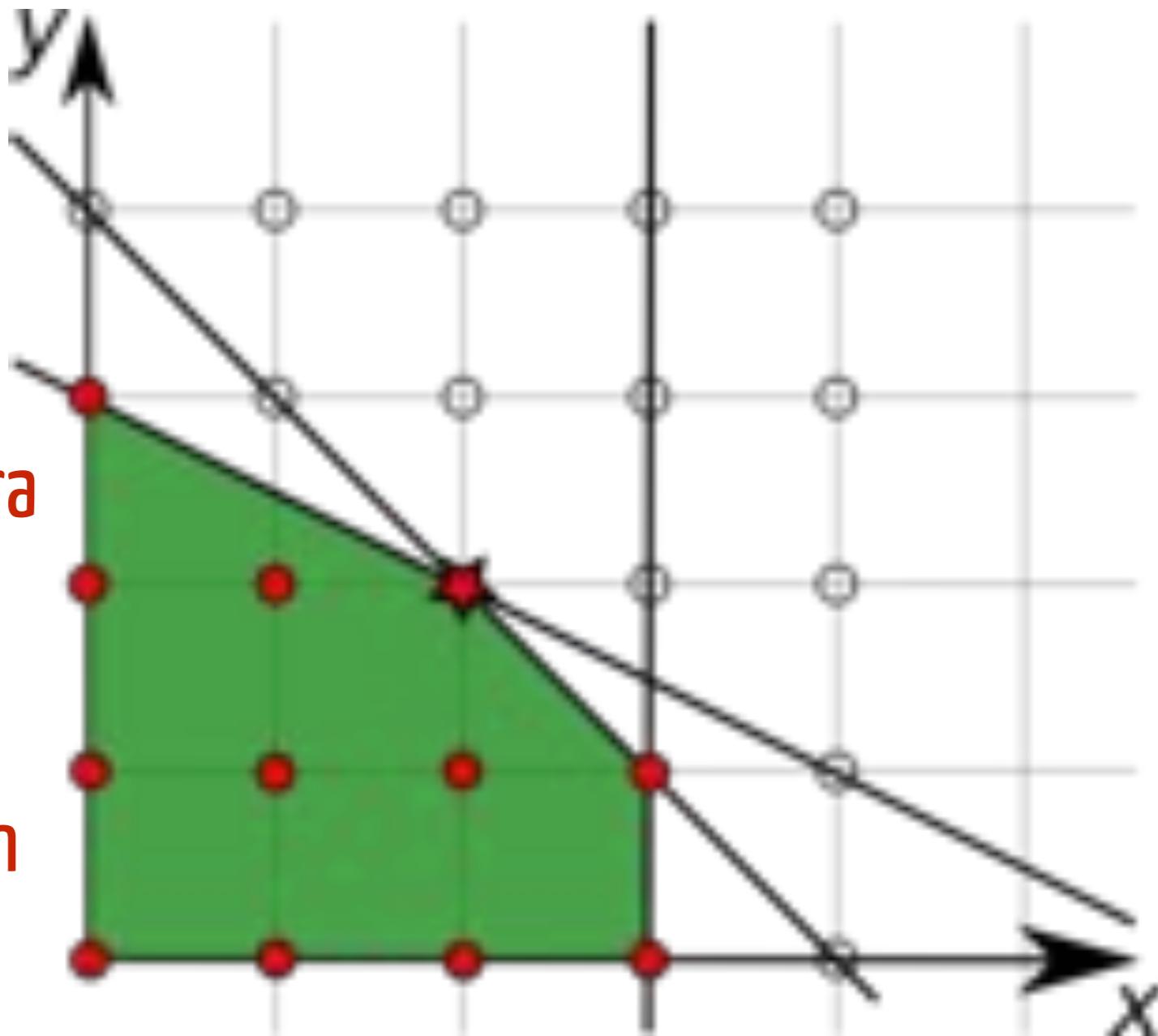
26  $x_{ij}$  flow on arc  $(i, j)$

**LP = ILP**



$$LP = ILP$$

integral polyhedra  
=  
convex hull  
=  
ideal formulation



# totally unimodular matrix

## (theory)

$$(P) = \max\{ cx \mid Ax \leq b, x \in \mathbb{Z}_+^n \}$$

- basic feasible solutions of the LP relaxation  $(\bar{P})$  take the form:  
 $\bar{x} = (\bar{x}_B, \bar{x}_N) = (B^{-1}b, 0)$  where  $B$  is a square submatrix of  $(A, I_m)$
- Cramer's rule:  $B^{-1} = B^*/\det(B)$  where  $B^*$  is the adjoint matrix  
(made of products of terms of  $B$ )
- Proposition: if  $(P)$  has integral data  $(A, b)$  and if  $\det(B) = \pm 1$  then  $\bar{x}$  is integral

### Definition

A matrix  $A$  is **totally unimodular** (TU) if every square submatrix has determinant  $+1$ ,  $-1$  or  $0$ .

### Proposition

If  $A$  is TU and  $b$  is integral then any optimal solution of  $(\bar{P})$  is integral.

# totally unimodular matrix

## (practice)

How to recognize TU ?

### Sufficient condition

A matrix  $A$  is TU if

- all the coefficients are  $+1, -1$  or  $0$
- each column contains at most 2 non-zero coefficient
- there exists a partition  $(M_1, M_2)$  of the set  $M$  of rows such that each column  $j$  containing two non zero coefficients satisfies
$$\sum_{i \in M_1} a_{ij} - \sum_{i \in M_2} a_{ij} = 0.$$

### Proposition

$A$  is TU  $\iff A^t$  is TU  $\iff (A, I_m)$  is TU

where  $A^t$  is the transpose matrix,  $I_m$  the identitiy matrix

# Interlude<sup>2</sup>

Show that the **Transhipment ILP** is ideal  
Show that the **Scheduling ILP** is NOT ideal



**1**

how to model ?

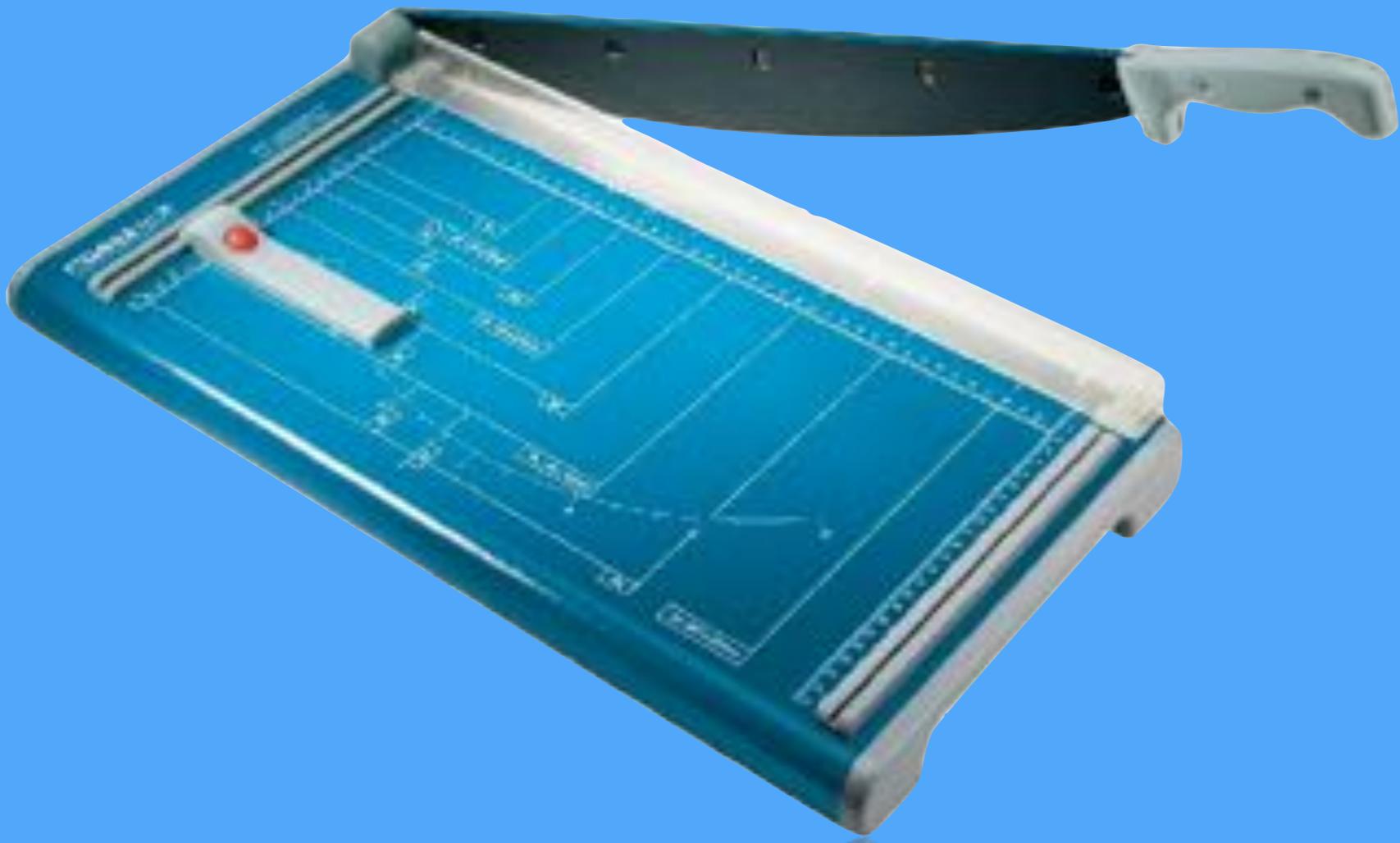
**2**

how difficult ?

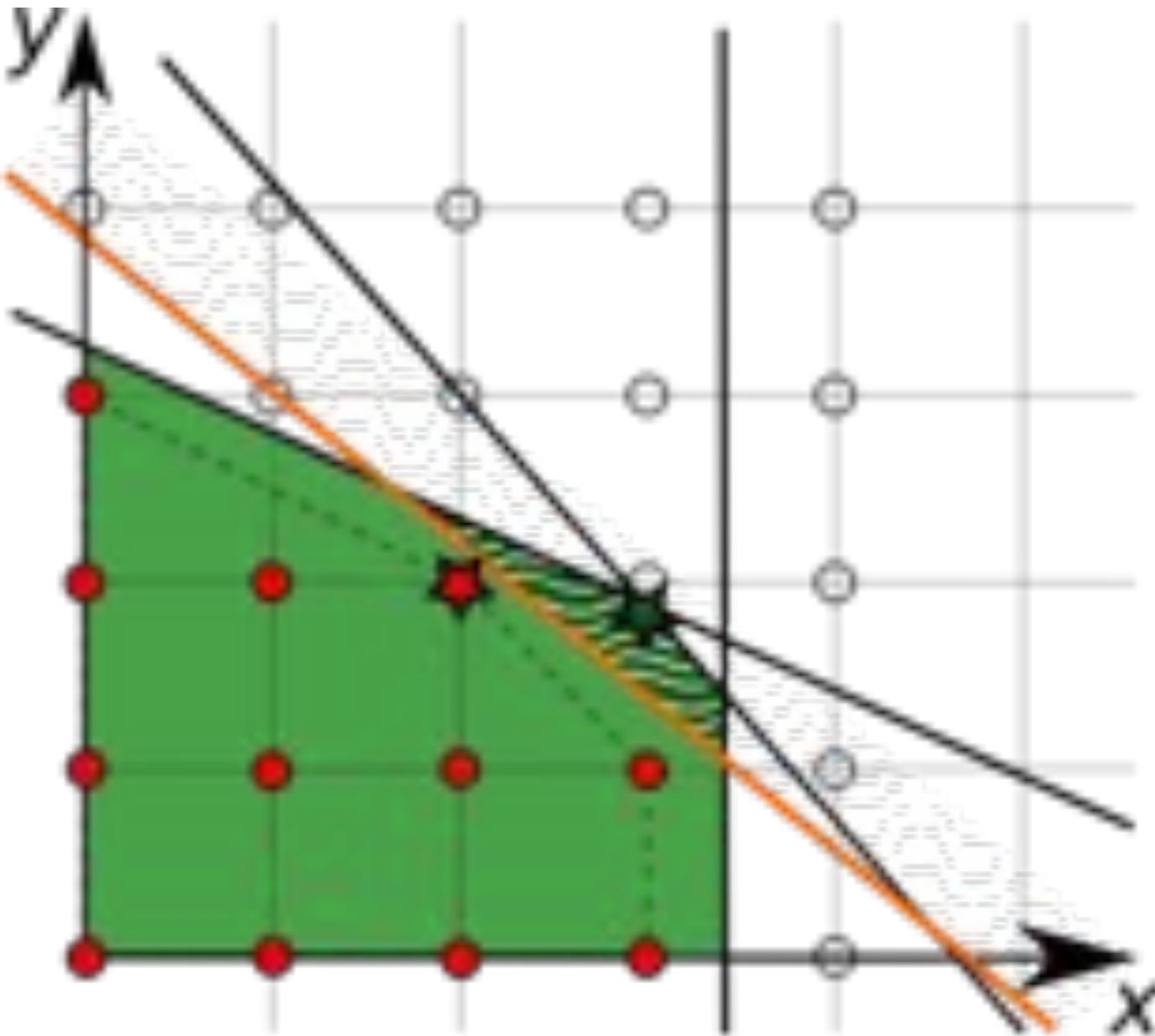
**3**

how to solve ?

- 1 Cuts  
compute an ideal formulation and solve the LP
- 2 Branch&Bound  
enumerate solutions implicitly
- 3 modern Branch&Cut  
mix up+presolve +heuristics
- 4 decomposition methods  
(Branch&Price, Lagrangian, Benders)



# Cutting Plane Algorithm



**Cut** valid inequality that separates the LP solution

**Farkas Lemma** any cut is a linear combination of the constraints

# cutting plane algorithm

1. solve the LP relaxation ( $P$ ), get  $x^*$
2. if  $x^*$  is integral, STOP
3. find a cut for  $(P, x^*)$  from a template  $T$

# templates

## generic

Gomory Mixed Integer, Mixed Integer Rounding, Split, Chvátal-Gomory

## structural

clique, cover, flow cover, zero half

## problem-specific

subtour elimination (TSP), odd-set (matching)

# 1 Mixed Integer Rounding

ex

Combining constraints, then rounding leads to valid inequalities.

Let  $u \in \mathbb{R}_+^m$ , then the following inequalities are valid for  $(P)$ :

- surrogate:  $\sum_{j=1}^m u_j a_{ij} x_i \leq \sum_{j=1}^m u_j b_j$  (since  $u \geq 0$ )
- round off:  $\sum_{j=1}^m \lfloor u_j a_{ij} \rfloor x_i \leq \sum_{j=1}^m u_j b_j$  (since  $\lfloor u_j a_{ij} \rfloor \leq u_j a_{ij}$  and  $x \geq 0$ )
- Chvátal-Gomory:  $\sum_{j=1}^m \lfloor u_j a_{ij} \rfloor x_i \leq \lfloor \sum_{j=1}^m u_j b_j \rfloor$  (since  $e \in \mathbb{Z}$  and  $e \leq f$  implies that  $e \leq \lfloor f \rfloor$ )
- CG inequalities form a generic class of valid inequalities: they apply to any IP

# ex 2Cover

## Cover inequalities

$$S = \{y \in \{0, 1\}^7 \mid 11y_1 + 6y_2 + 6y_3 + 5y_4 + 5y_5 + 4y_6 + y_7 \leq 19\}$$

- $(y_3, y_4, y_5, y_6)$  is a minimal cover for  
 $11y_1 + 6y_2 + 6y_3 + 5y_4 + 5y_5 + 4y_6 + y_7 \leq 19$  as  $6 + 5 + 5 + 4 > 19$  then  
 $y_3 + y_4 + y_5 + y_6 \leq 3$  is a cover inequality
- we can derive a stronger valid inequality  
 $y_1 + y_2 + y_3 + y_4 + y_5 + y_6 \leq 3$  by noting that  $y_1, y_2$  has greater coefficients than any variable in the cover
- note furthermore that  $(y_1, y_i, y_j)$  is a cover  $\forall i \neq j \in \{2, 3, 4, 5, 6\}$  then  $2y_1 + y_2 + y_3 + y_4 + y_5 + y_6 \leq 3$  is also valid

The procedure to get this last equality is called *lifting*

# ex 3 Subtour for TSP



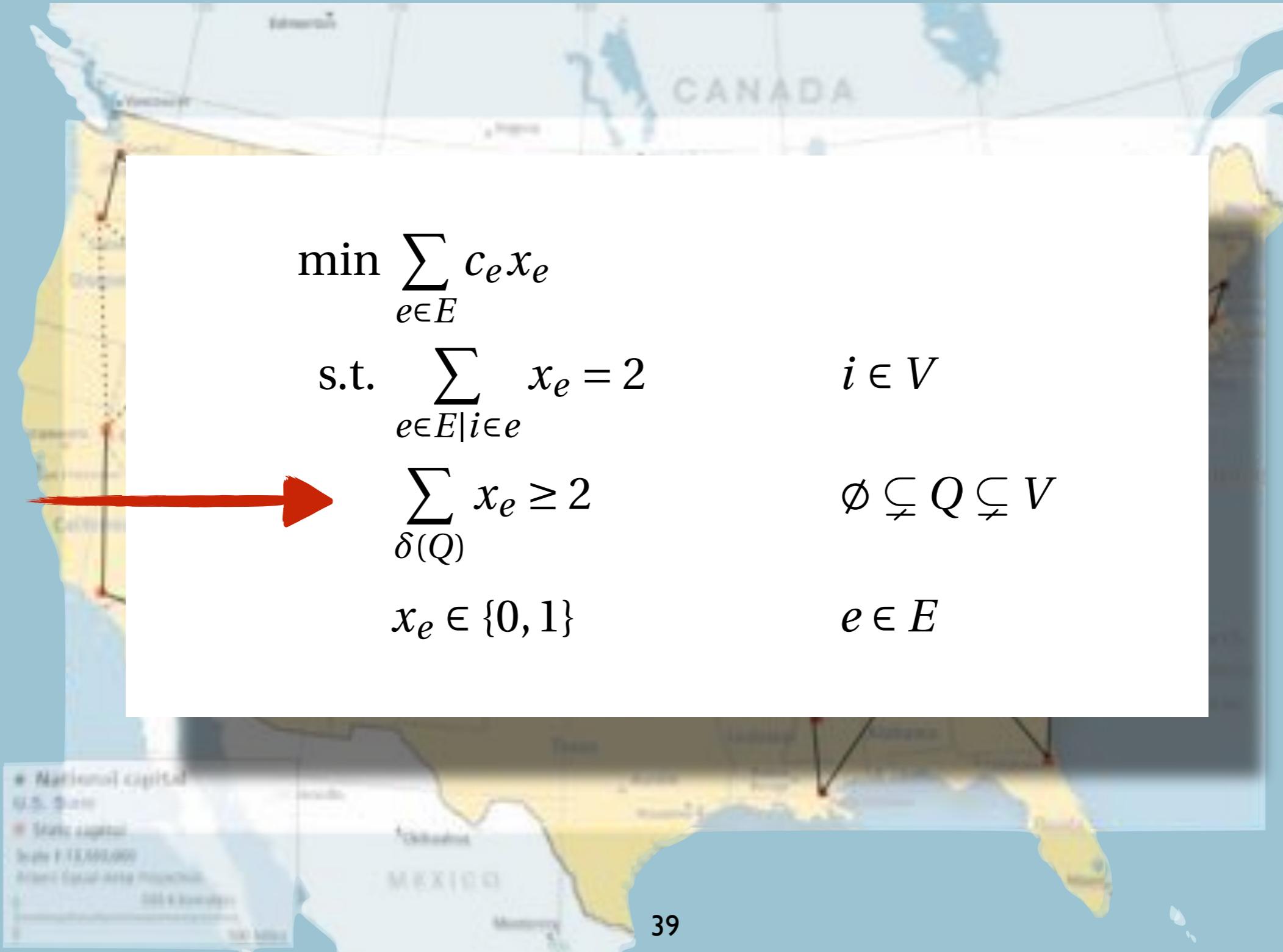
# ex 3 Subtour for TSP

$$\min \sum_{e \in E} c_e x_e$$

$$\text{s.t. } \sum_{e \in E | i \in e} x_e = 2 \quad i \in V$$

$$\sum_{\delta(Q)} x_e \geq 2 \quad \emptyset \subsetneq Q \subsetneq V$$

$$x_e \in \{0, 1\} \quad e \in E$$



# ex 3 Subtour for TSP



# limits

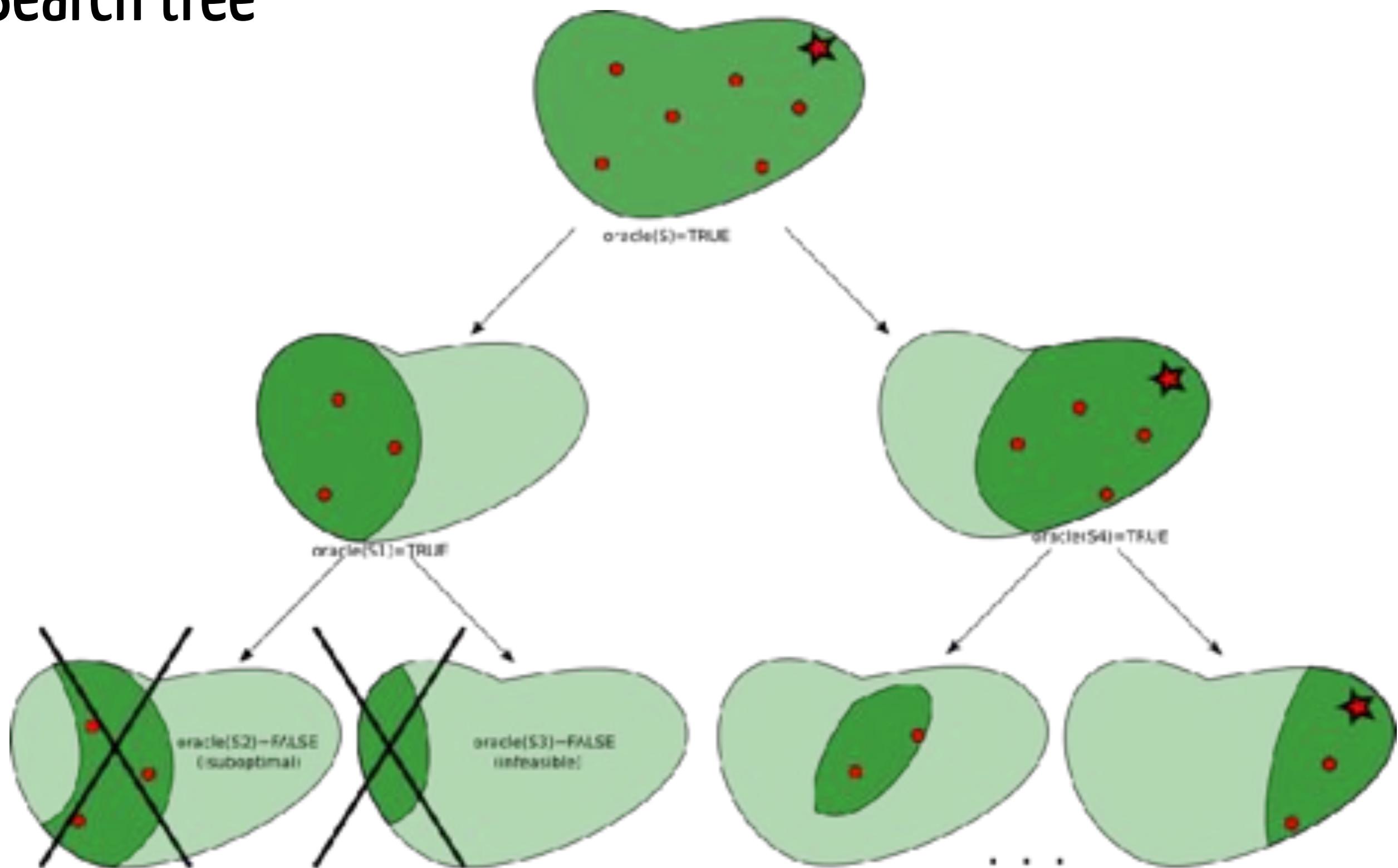
depending on the cut families

- the algorithm may stop prematurely
- the algorithm may not converge
- the algorithm may converge slowly
- the separation procedure may be NP-hard
- the LP grows
- the LP structure changes

# Branch and Bound



# Search tree

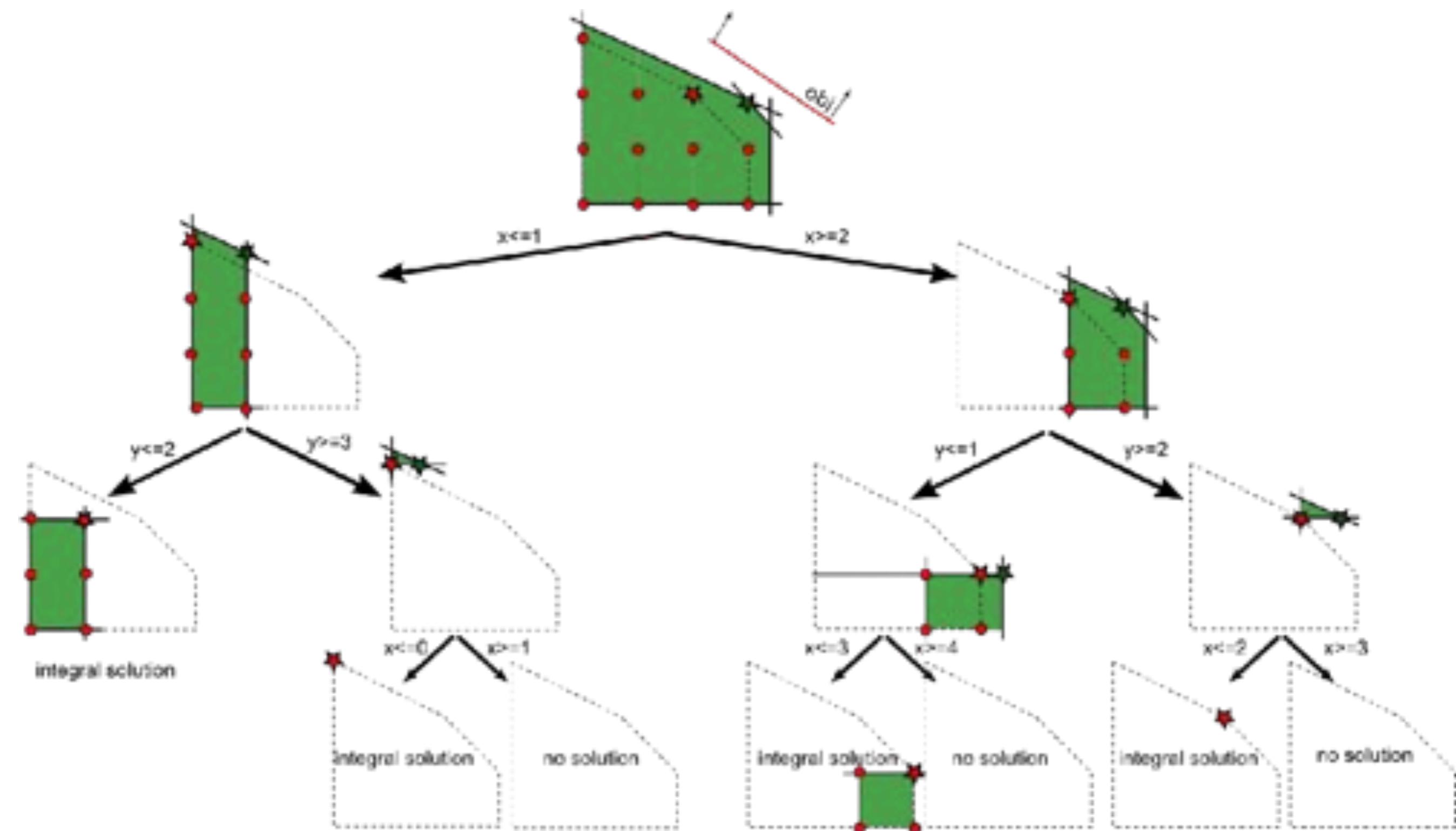


# LP-based B&B

**oracle(S) = FALSE** iff either:

- LP is infeasible
- the fractional solution  $\bar{x}$   
is not better than the  
incumbent  $x^*$
- $\bar{x}$  is integer (update  $x^*$ )

then prune node S



# branching

## node selection

which order to visit nodes ?

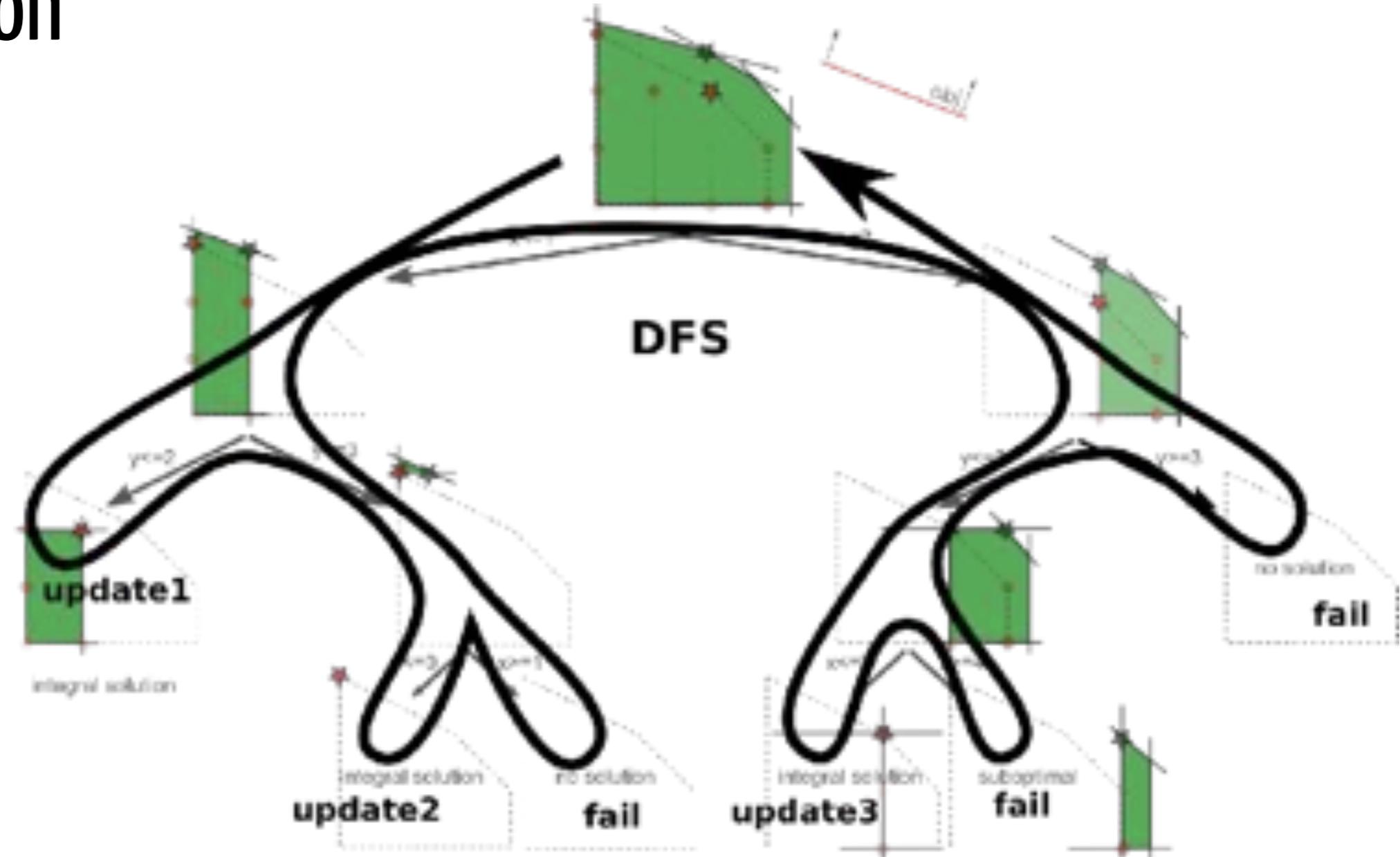
## variable selection

how to separate nodes ?

## constraint branching

alternative to variable branching

# node selection



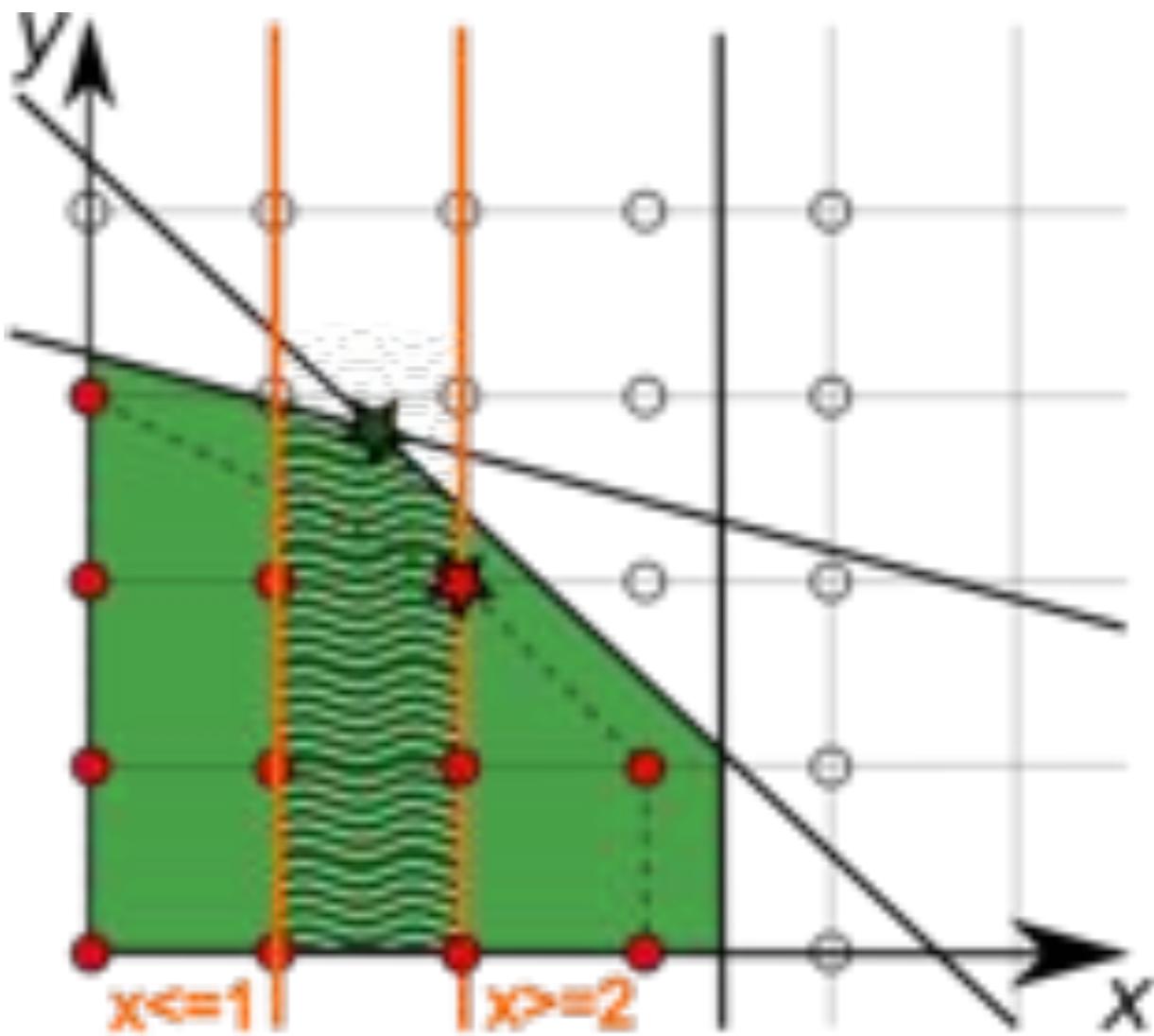
**Best Bound First Search** explore less nodes, manages larger trees

**Depth First Search** sensible to bad decisions at or near the root

**DFS** (up to n solutions) + **BFS** (to prove optimality)



# variable selection



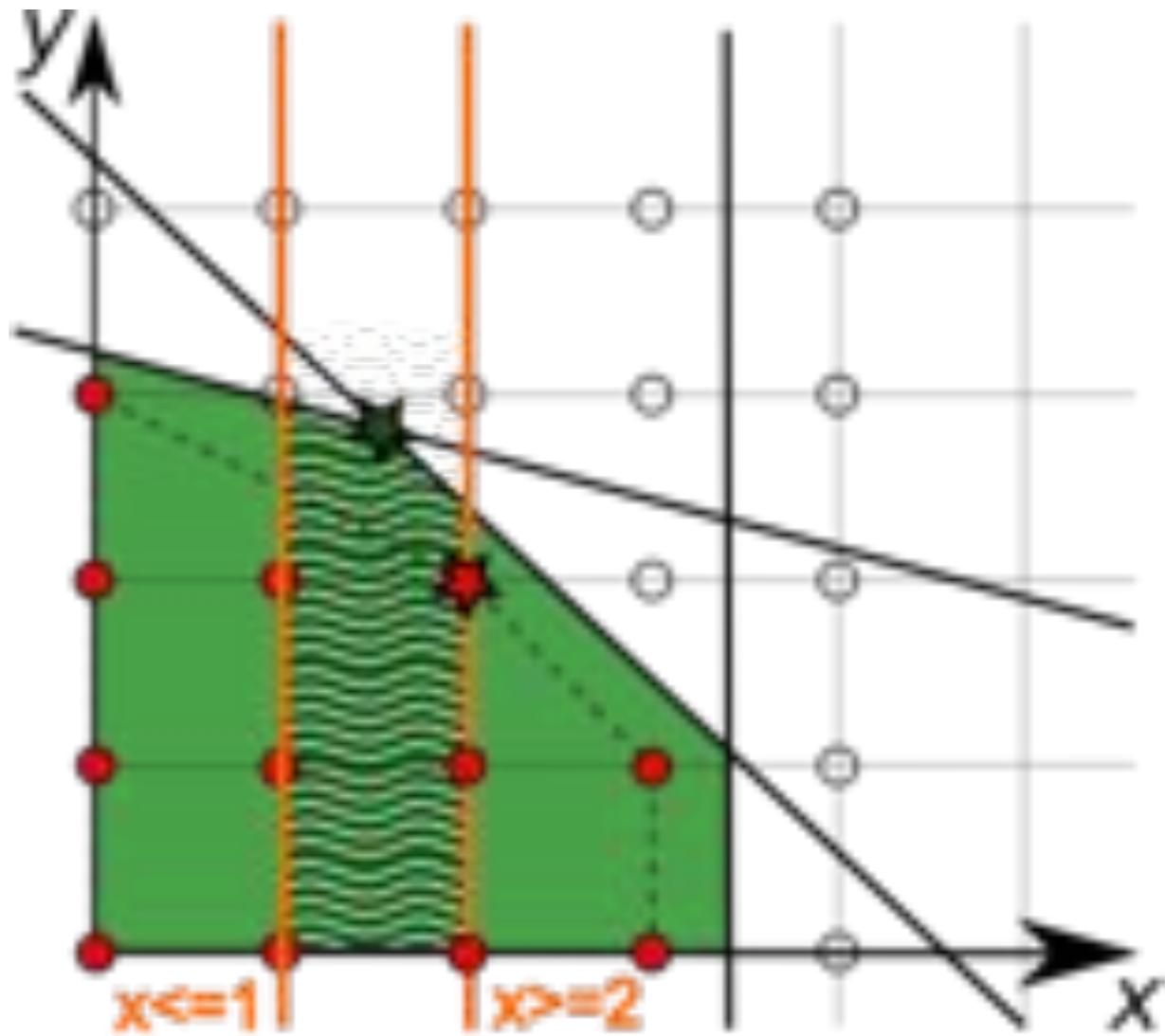
**most fractional** easy to implement but not better than random

**strong branching** best improvement among all candidates (impractical)

**pseudocost branching** record previous branching success for each var (inaccurate at root)

**reliability branching** pseudocosts initialised with strong branching

# variable selection



**most fractional** easy to implement but not better than random

**strong branching** best improvement among all candidates (impractical)

**pseudocost branching** record previous branching success for each var (inaccurate at root)

**reliability branching** pseudocosts initialised with strong branching

# constraint branching

## example: GUB dichotomy

- if  $(P)$  contains a GUB constraint  $\sum_C x_i = 1, x \in \{0, 1\}^n$
  - choose  $C' \subseteq C$  s.t.  $0 < \sum_{C'} \bar{x}_i < 1$
  - create two child nodes by setting either  $\sum_{C'} x_i = 0$  or  $\sum_{C'} x_i = 1$
- 
- enforced by fixing the variable values
  - leads to more balanced search trees

## SOS1 branching in a facility location problem

choose a warehouse depending on its size/cost:

$$\text{COST} = 100x_1 + 180x_2 + 320x_3 + 450x_4 + 600x_5$$

$$\text{SIZE} = 10x_1 + 20x_2 + 40x_3 + 60x_4 + 80x_5$$

$$(\text{SOS1}) : x_1 + x_2 + x_3 + x_4 + x_5 = 1$$

- let  $\bar{x}_1 = 0.35$  and  $\bar{x}_5 = 0.65$  in the LP solution then  $\text{SIZE} = 55.5$
- choose  $C' = \{1, 2, 3\}$  in order to model  $\text{SIZE} \leq 40$  or  $\text{SIZE} \geq 60$

# modern solvers

Simplex  
var branching

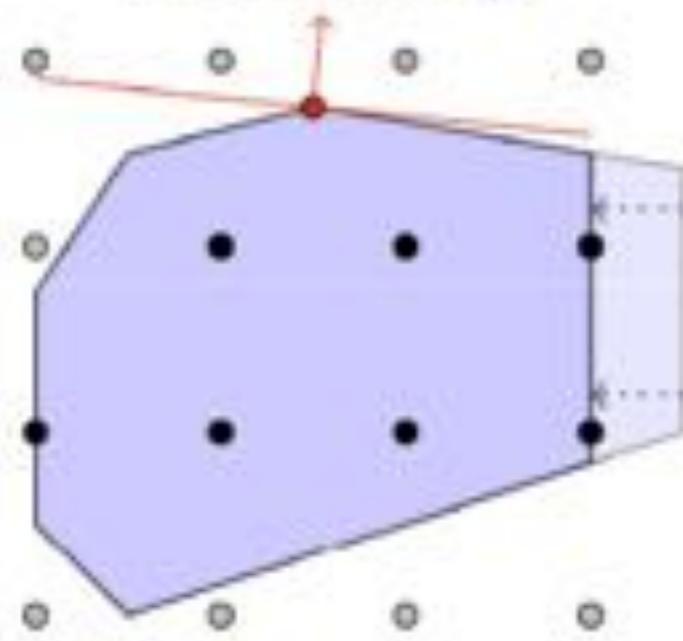
Preprocessing

**Branch & Cut**

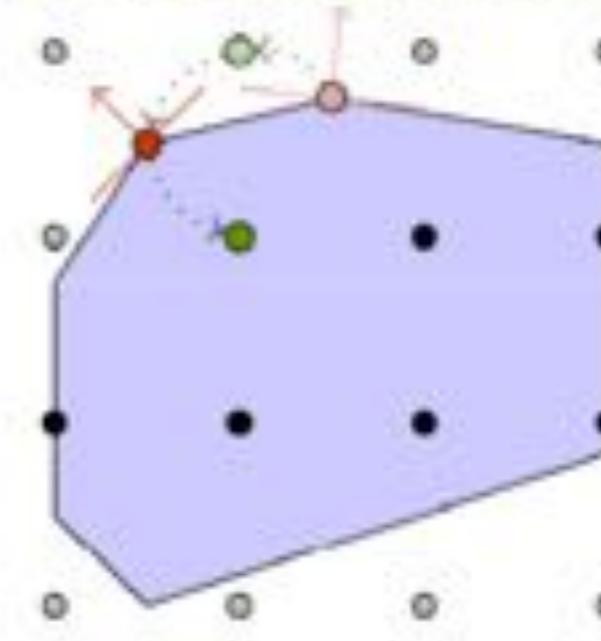
Heuristics

Parallelism

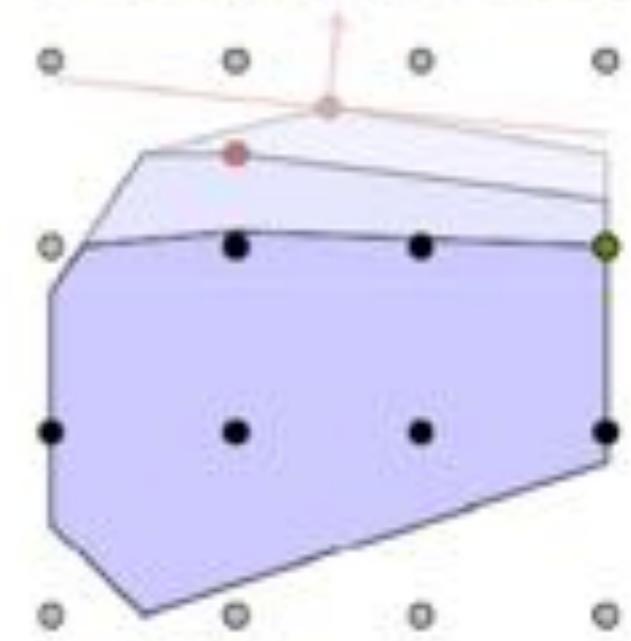
Presolving



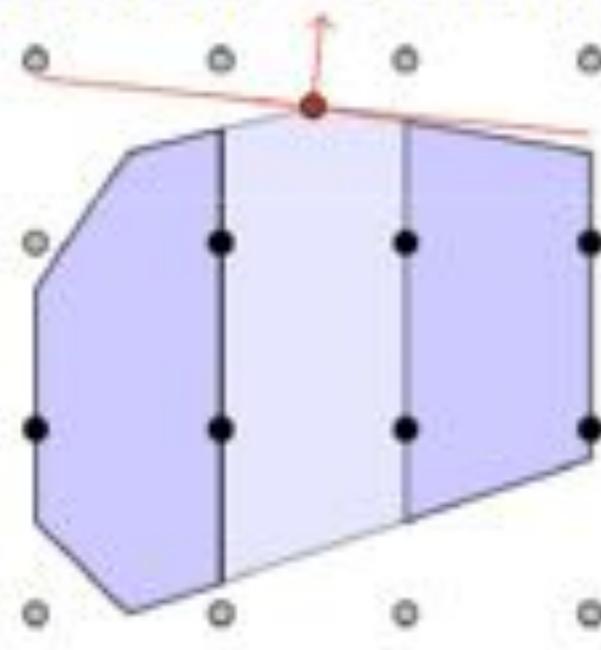
Primal Heuristics



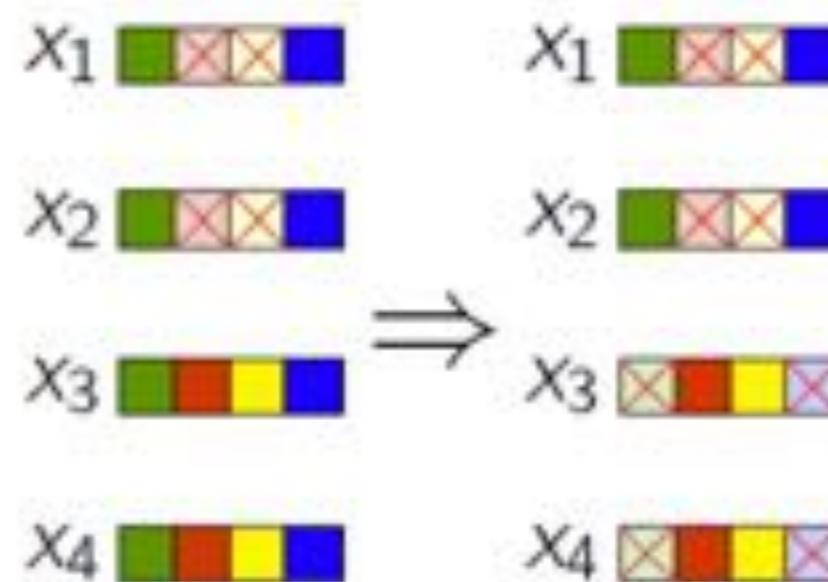
Cutting Planes



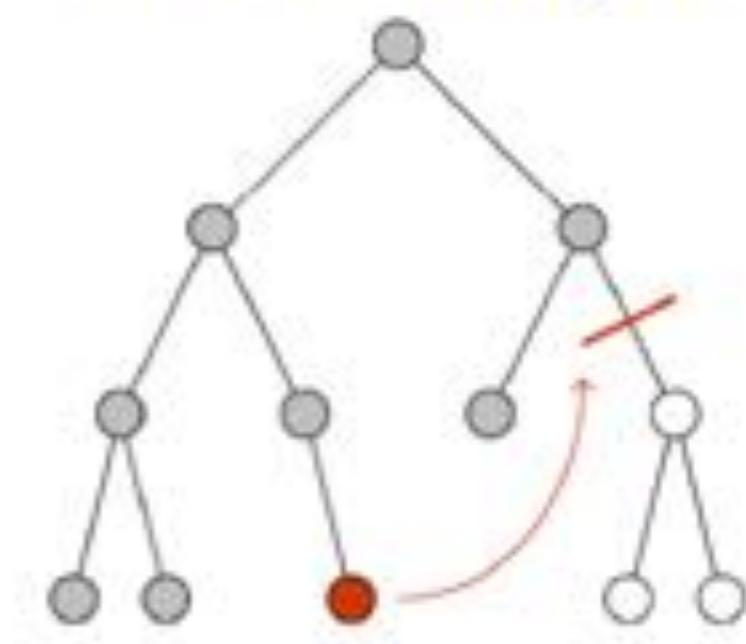
Branch & Bound



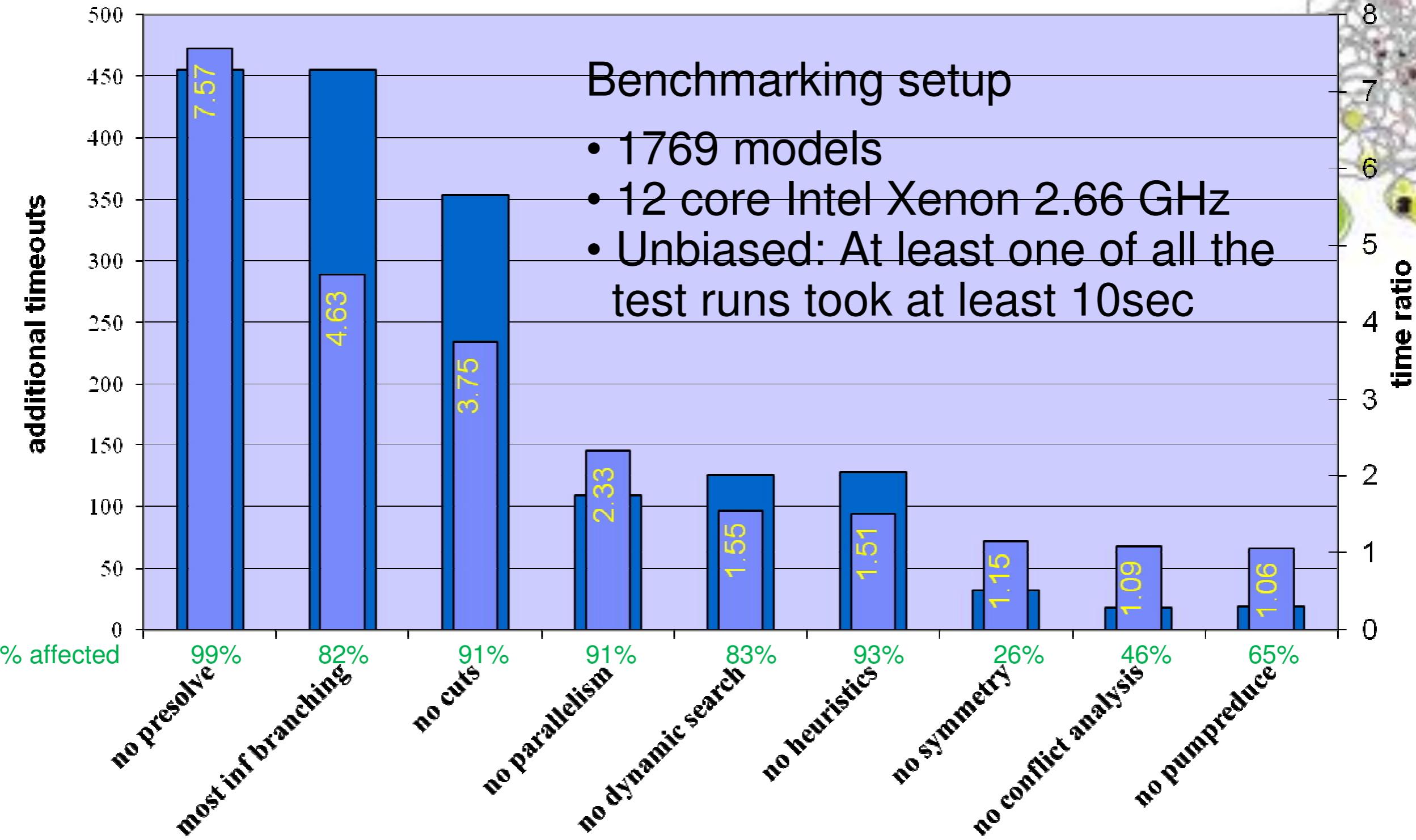
Domain Propagation



Conflict Analysis



# Component Impact CPLEX 12.5 Summary



# CPLEX 12.7

- Boolean Quadric Polytope (BQP) cuts
- Clique cuts
- Cover cuts
- Disjunctive cuts
- Flow cover cuts
- Flow path cuts
- Gomory fractional cuts
- Generalized upper bound (GUB) cover cuts
- Implied bound cuts: global and local
- Lift-and-project cuts
- Mixed integer rounding (MIR) cuts
- Multi-commodity flow (MCF) cuts
- Reformulation Linearization Technique (RLT) cuts
- Zero-half cuts

# GUROBI 7.5

- CliqueCuts
- CoverCuts
- FlowCoverCuts
- FlowPathCuts
- GUBCoverCuts
- ImpliedCuts
- MIPSepCuts
- MIRCuts
- StrongCGCuts
- ModKCuts
- NetworkCuts
- ProjImpliedCuts
- SubMIPCuts
- ZeroHalfCuts
- InProofCuts

- Clique cut generation
- Cover cut generation
- Flow cover cut generation
- Flow path cut generation
- GUB cover cut generation
- Implied bound cut generation
- MIP separation cut generation
- MIR cut generation
- Strong-CG cut generation
- Mod-k cut generation
- Network cut generation
- Projected implied bound cut generation
- Sub-MIP cut generation
- Zero-half cut generation
- Infeasibility proof cut generation

# Preprocessing

## reduce size

remove redundancies  $x+y \leq 3$ , *binaries*

substitute variables  $x+y-z=0$

fix variables by duality  $c_j \geq 0, A_j \geq 0 \Rightarrow x = x_{\min}$

fix variables by probing  $x=1$  *infeas*  $\Rightarrow x=0$

## strengthen LP relaxation

adjust bounds  $2x+y \leq 1$ , *binaries*  $\Rightarrow x=0$

lift coefficients  $2x-y \leq 1$ , *binaries*  $\Rightarrow x-y \leq 1$

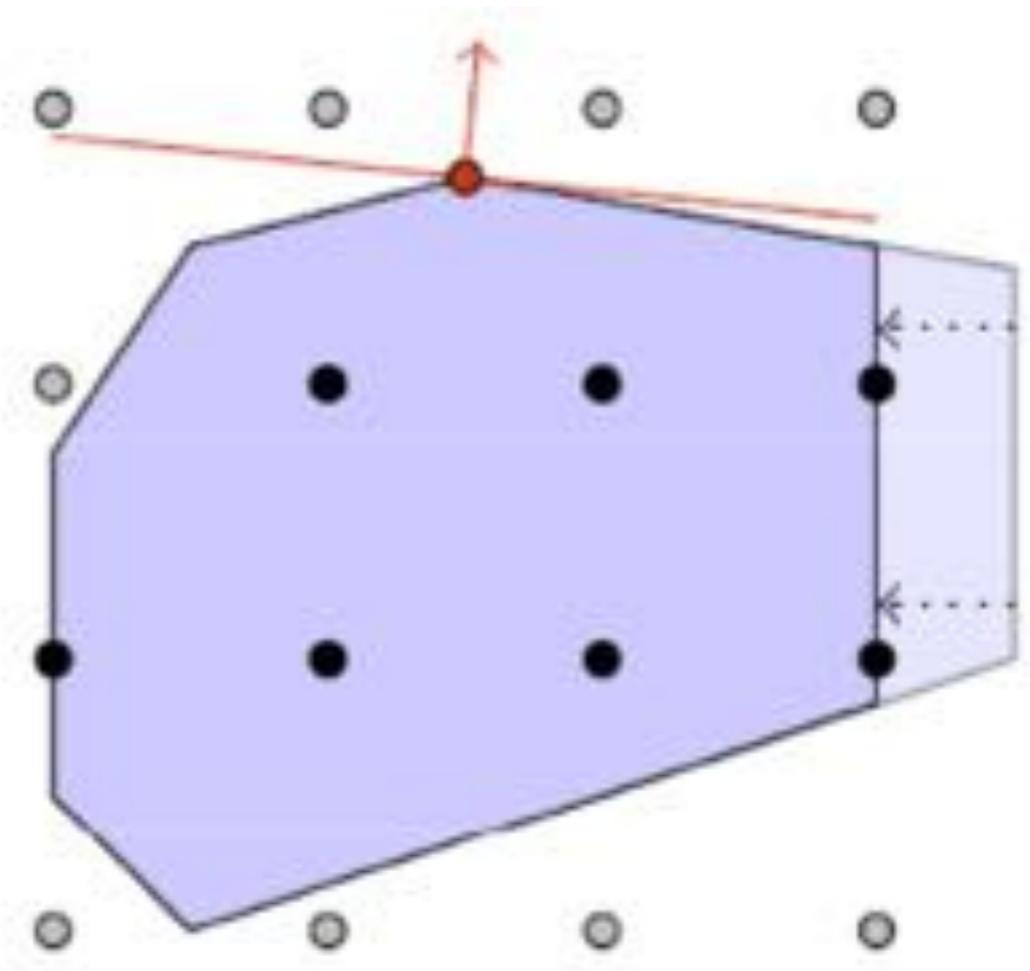
## identify/exploit properties

detect implied integer  $3x+y=7$ ,  $x$  int  $\Rightarrow y$  int

build the conflict graph

detect disconnected components

remove symmetries



# MIPLIB markshare\_5\_0

```
[...]: /Documents/Code/gurobi$ gurobi.sh mymip.py markshare_5_0.mps.gz
Changed value of parameter Presolve to 0
  Prev. 1 Min. 2 Max. 2 Default: -1
Optimize a model with 5 rows, 45 columns and 203 nonzeros
Found heuristic solution: objective 5335
Variable types: 5 continuous, 40 integer (40 binary)

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

      Nodes |     Current Node |     Objective Bounds      |      Work
Expl Unexpl |   Obj  Depth IntInf |   Incumbent    BestBd   Gap | It/Node Time
      0     0     0.00000     0     5 5335.00000     0.00000  100% -     0s
*62706364 28044                      38     1.0000000     0.00000  100%  2.1 1241s
Explor ed 233848483 nodes (460515864 simplex iterations) in 3883.5 seconds
Thread count was 4 (of 4 available processors)

Optimal solution found (tolerance 1.00e-04)
Best objective 1.00000000000e+00, best bound 1.00000000000e+00, gap 0.0%
Optimal objective: 1
```

```
[sofdem:~/Documents/Code/gurobi]$ gurobi.sh mymip.py markshare_5_0.mps.gz
Optimize a model with 5 rows, 45 columns and 203 nonzeros
Found heuristic solution: objective 5335
Presolve time: 0.00s
Presolved: 5 rows, 45 columns, 203 nonzeros
Variable types: 0 continuous, 45 integer (40 binary)
```

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

	Nodes Expl	Unexpl	Current Node Obj	Depth	IntInf	Objective Incumbent	Bounds BestBd	Gap	Work It/Node	Time
H	0	0	0.00000	0	5	5335.00000	0.00000	100%	-	0s
	0	0				320.0000000	0.00000	100%	-	0s
	0	0	0.00000	0	6	320.00000	0.00000	100%	-	0s
	0	0	0.00000	0	5	320.00000	0.00000	100%	-	0s
	0	0	0.00000	0	6	320.00000	0.00000	100%	-	0s
	0	0	0.00000	0	5	320.00000	0.00000	100%	-	0s
H	0	0				239.0000000	0.00000	100%	-	0s
	0	0	0.00000	0	5	239.00000	0.00000	100%	-	0s
*	36	0		29		96.0000000	0.00000	100%	2.7	0s
*	99	32		34		58.0000000	0.00000	100%	2.1	0s
H	506	214				53.0000000	0.00000	100%	1.9	0s
H30682	442					1.0000000	1.00000	0.00%	2.1	0s

Cutting planes:

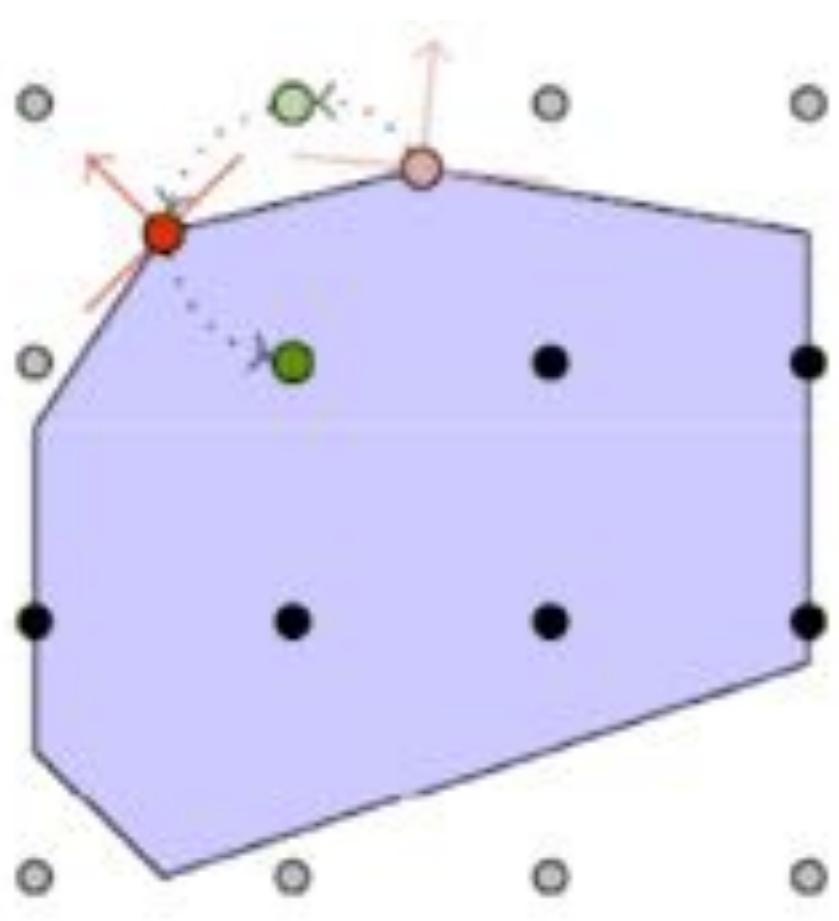
Cover: 26

Explored 30682 nodes (65348 simplex iterations) in 0.70 seconds  
Thread count was 4 (of 4 available processors)

Optimal solution found (tolerance 1.00e-04)

Best objective 1.00000000000e+00, best bound 1.00000000000e+00, gap 0.0%

Optimal objective: 1



rounding LP solution  
diving at some nodes  
local search in the incumbent neighbourhood

# Primal Heuristics

**accelerate the search a little  
appeal to the practitioner a lot**

# limits

- highly heuristic (branching decisions, cut generation)
- floating-point errors and optimality tolerance (0.01%)
- generic features
- less effective on general integers (ex: scheduling)
- hard to model (and solve) non-linear structures
- NP-hard

# how to tune modern solvers

play with Gurobi



Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

Nodes		Current Node			Objective Bounds			Work	
Expl	Unexpl	Obj	Depth	IntInf	Incumbent	BestBd	Gap	It/Node	Time
H	0	0	0.00000	0	5 5335.00000	0.00000	100%	-	0s
	0	0			320.0000000	0.00000	100%	-	0s
	0	0	0.00000	0	6 320.00000	0.00000	100%	-	0s
	0	0	0.00000	0	5 320.00000	0.00000	100%	-	0s
	0	0	0.00000	0	6 320.00000	0.00000	100%	-	0s
	0	0	0.00000	0	5 320.00000	0.00000	100%	-	0s
H	0	0			239.0000000	0.00000	100%	-	0s
	0	0	0.00000	0	5 239.00000	0.00000	100%	-	0s
*	36	0		29	96.0000000	0.00000	100%	2.7	0s
↓	99	32		34	58.0000000	0.00000	100%	2.1	0s
H	506	214			53.0000000	0.00000	100%	1.9	0s
H30682		442			1.0000000	1.00000	0.00%	2.1	0s

# use as a heuristic

set a time limit

MIPFocus=1

ImproveStartGap=0.1

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

	Nodes	Expl	Unexpl	Current Node	Obj	Depth	IntInf	Objective Bounds	Incumbent	BestBd	Gap	Work	It/Node	Time
H	0	0	0	0.00000	0	5	5335.00000	0.00000	0.00000	100%	-	0s		
H	0	0	0	0.00000	0	320.000000	0.00000	0.00000	0.00000	100%	-	0s		
H	0	0	0	0.00000	0	6	320.00000	0.00000	0.00000	100%	-	0s		
H	0	0	0	0.00000	0	5	320.00000	0.00000	0.00000	100%	-	0s		
H	0	0	0	0.00000	0	6	320.00000	0.00000	0.00000	100%	-	0s		
H	0	0	0	0.00000	0	5	320.00000	0.00000	0.00000	100%	-	0s		
H	0	0	0	0.00000	0	239.000000	0.00000	0.00000	0.00000	100%	-	0s		
*	36	0	0	0.00000	0	5	239.00000	0.00000	0.00000	100%	-	0s		
*	99	32	0	0.00000	29	96.000000	0.00000	0.00000	0.00000	100%	2.7	0s		
H	506	214	0	0.00000	34	58.000000	0.00000	0.00000	0.00000	100%	2.1	0s		
H30682	442	0	0	0.00000	0	53.000000	0.00000	0.00000	0.00000	100%	1.9	0s		
						1.000000	1.00000	1.00000	1.00000	0.00%	2.1	0s		

# change the LP solver

```
if nblIteration(node) ≥ nblIteration(root)/2
    NodeMethod=2
```

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

	Nodes Expl	Unexpl	Current Node Obj	Depth	IntInf	Objective Incumbent	Bounds BestBd	Gap	Work It/Node	Time
H	0	0	0.00000	0	5	5335.00000	0.00000	100%	-	0s
	0	0			320.000000	0.00000	100%	-	0s	
	0	0	0.00000	0	6	320.00000	0.00000	100%	-	0s
	0	0	0.00000	0	5	320.00000	0.00000	100%	-	0s
	0	0	0.00000	0	6	320.00000	0.00000	100%	-	0s
	0	0	0.00000	0	5	320.00000	0.00000	100%	-	0s
H	0	0			239.000000	0.00000	100%	-	0s	
	0	0	0.00000	0	5	239.00000	0.00000	100%	-	0s
*	36	0		29	96.000000	0.00000	100%	2.7	0s	
*	99	32		34	58.000000	0.00000	100%	2.1	0s	
H	506	214			53.000000	0.00000	100%	1.9	0s	
H30682		442			1.000000	1.00000	0.00%	2.1	0s	

# supply a feasible solution

if built-in heuristics fail

PumpPasses, MinRelNodes, ZeroObjNodes

model.read('initSol.mst')

model.cbSetSolution(vars, newSol)

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

		Nodes		Current Node		Objective Bounds		Work			
		Expl	Unexpl	Obj	Depth	IntInf	Incumbent	BestBd	Gap	It/Node Time	
		0	0	0.00000	0	5	5335.00000	0.00000	100%	- 0s	
H		0	0			320.0000000	0.00000	100%	-	0s	
		0	0	0.00000	0	6	320.00000	0.00000	100%	-	0s
		0	0	0.00000	0	5	320.00000	0.00000	100%	-	0s
		0	0	0.00000	0	6	320.00000	0.00000	100%	-	0s
		0	0	0.00000	0	5	320.00000	0.00000	100%	-	0s
		0	0	0.00000	0	5	320.00000	0.00000	100%	-	0s
H		0	0			239.0000000	0.00000	100%	-	0s	
		0	0	0.00000	0	5	239.00000	0.00000	100%	-	0s
*	36	0		29		96.0000000	0.00000	100%	2.7	0s	
*	99	32		34		58.0000000	0.00000	100%	2.1	0s	
H	506	214				53.0000000	0.00000	100%	1.9	0s	
H30682		442				1.0000000	1.00000	0.00%	2.1	0s	

# tighten the model

if the bound stagnates

Cuts=3

Presolve=3

model.cbCut(lhs, sense, rhs)

<http://www.gurobi.com/>

/documentation/8.0/refman/mip models

/resources/seminars-and-videos

you know your problem better  
than your solver does

improve  
your  
model

# Uncapacitated Facility Location Problem

$$\min \sum_{j=1}^n c_j x_j + \sum_{j=1}^n \sum_{i=1}^m d_{ij} y_{ij}$$

$$\text{s.t. } \sum_{j=1}^n y_{ij} = 1 \quad i = 1..m$$

$$y_{ij} \leq x_j \quad j = 1..n, i = 1..m$$

$$x_j \in \{0, 1\} \quad j = 1..n$$

$$y_{ij} \in \{0, 1\} \quad j = 1..n, i = 1..m$$

$$\min \sum_{j=1}^n c_j x_j + \sum_{j=1}^n \sum_{i=1}^m d_{ij} y_{ij}$$

$$\text{s.t. } \sum_{j=1}^n y_{ij} = 1 \quad i = 1..m$$

$$\sum_{i=1}^m y_{ij} \leq mx_j \quad j = 1..n$$

$$x_j \in \{0, 1\} \quad j = 1..n$$

$$y_{ij} \in \{0, 1\} \quad j = 1..n, i = 1..m$$

14 hours

# Facilitated Facility Location Problem

Input n facility locations, m

$$\min \sum_{j=1}^n c_j x_j + \sum_{j=1}^n \sum_{i=1}^m d_{ij} y_{ij}$$

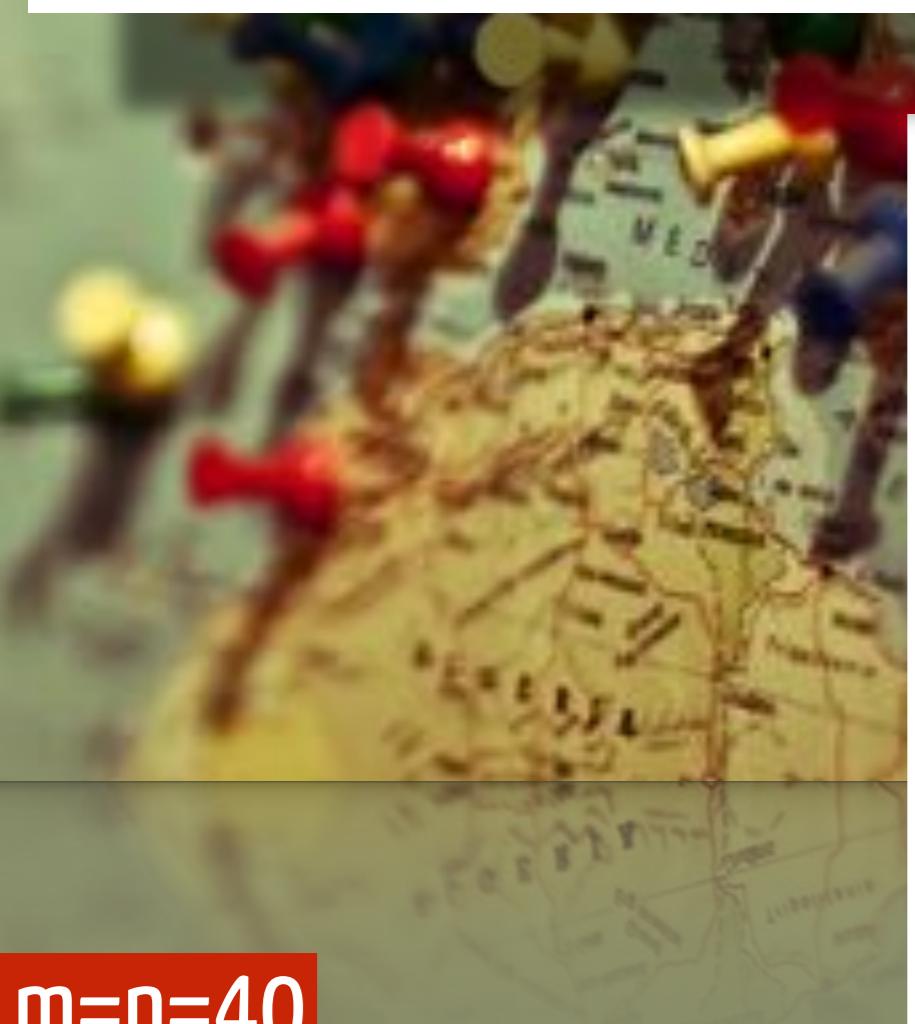
2 seconds

$$\text{s.t. } \sum_{j=1}^n y_{ij} = 1 \quad i = 1..m$$

$$y_{ij} \leq x_j \quad j = 1..n, i = 1..m$$

$$x_j \in \{0, 1\} \quad j = 1..n$$

$$y_{ij} \in \{0, 1\} \quad j = 1..n, i = 1..m$$



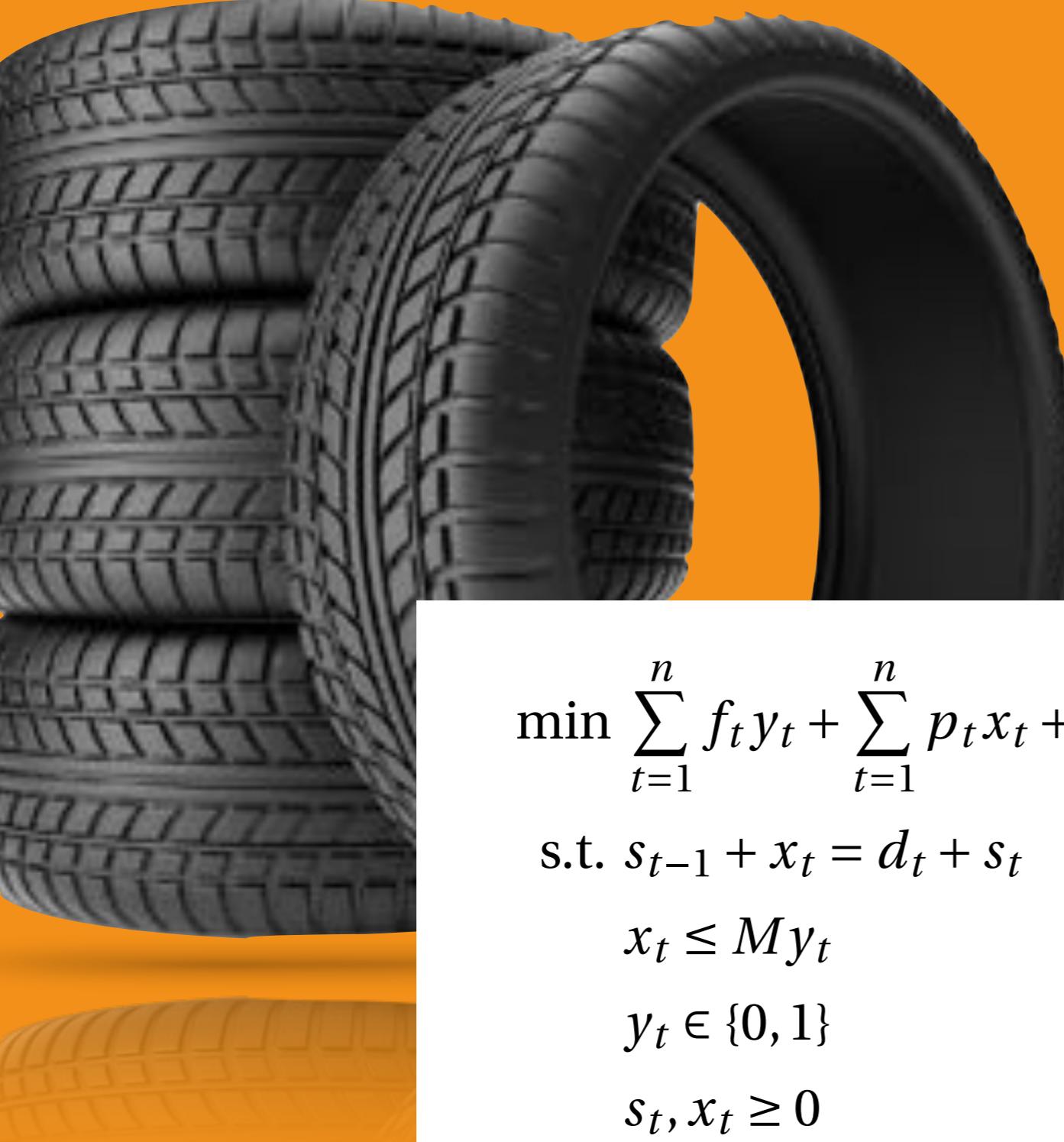
m=n=40



# Uncapacitated Lot Sizing Problem

Input  $n$  time periods, fixed production cost  $f_t$ , unit production cost  $p_t$ , unit storage cost  $h_t$ , demand  $d_t$  for each period  $t$

Output a minimum (production and storage) cost production plan to satisfy the demand

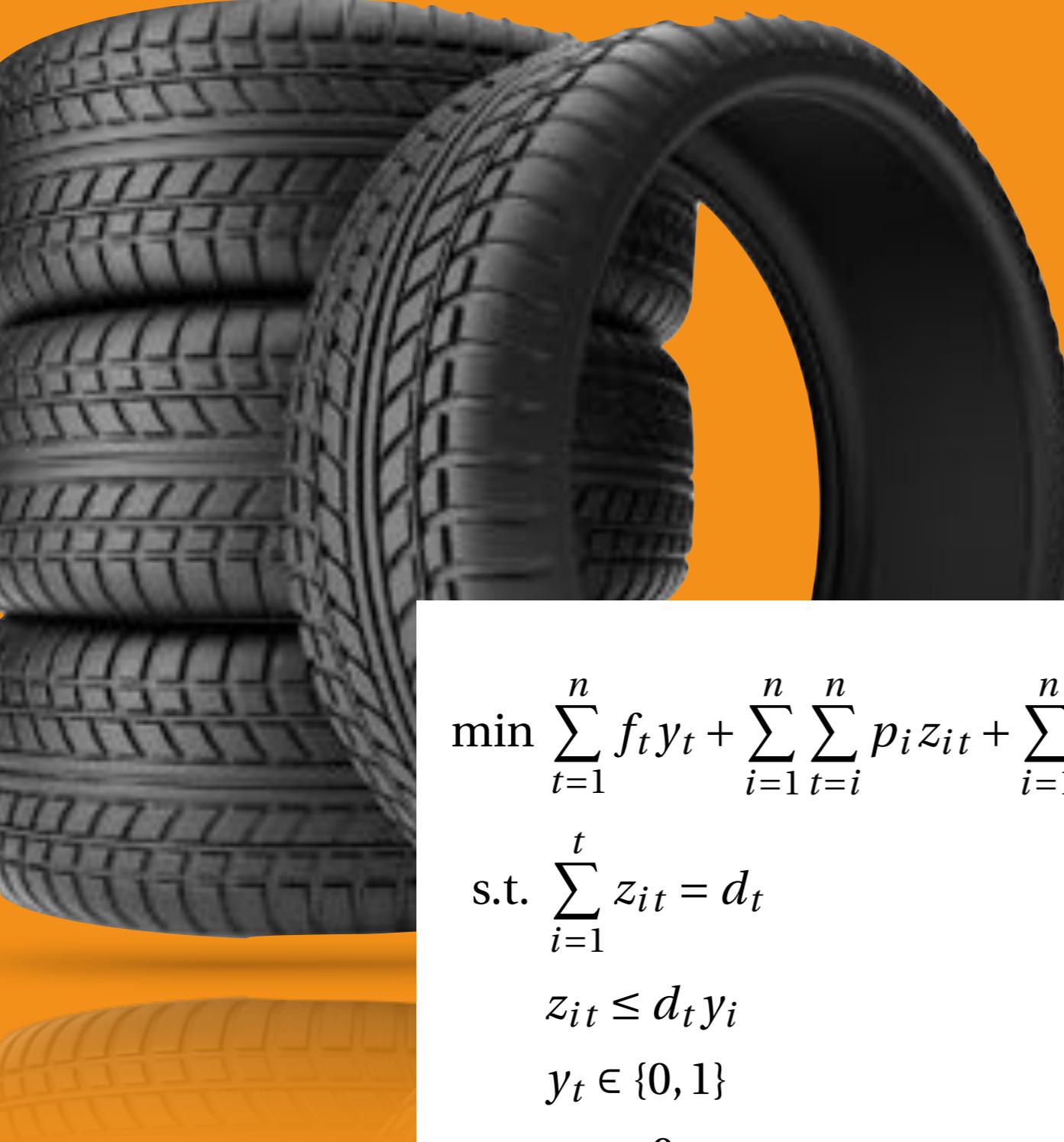


# Uncapacitated Lot Sizing Problem

$$\begin{aligned} \min \quad & \sum_{t=1}^n f_t y_t + \sum_{t=1}^n p_t x_t + \sum_{t=1}^n h_t s_t \\ \text{s.t. } & s_{t-1} + x_t = d_t + s_t \quad t = 1..n \\ & x_t \leq M y_t \quad t = 1..n \\ & y_t \in \{0, 1\} \quad t = 1..n \\ & s_t, x_t \geq 0 \quad t = 1, \dots, n \\ & s_0 = 0 \end{aligned}$$

d production  
ost  $p_t$ , unit  
for each

on and  
lan to



# Uncapacitated Lot Sizing Problem

$$\min \sum_{t=1}^n f_t y_t + \sum_{i=1}^n \sum_{t=i}^n p_i z_{it} + \sum_{i=1}^n \sum_{t=i+1}^n \sum_{j=i}^{t-1} h_j z_{jt}$$

$$\text{s.t. } \sum_{i=1}^t z_{it} = d_t \quad t = 1..n$$

$$z_{it} \leq d_t y_i \quad i = 1..n; t = i..n$$

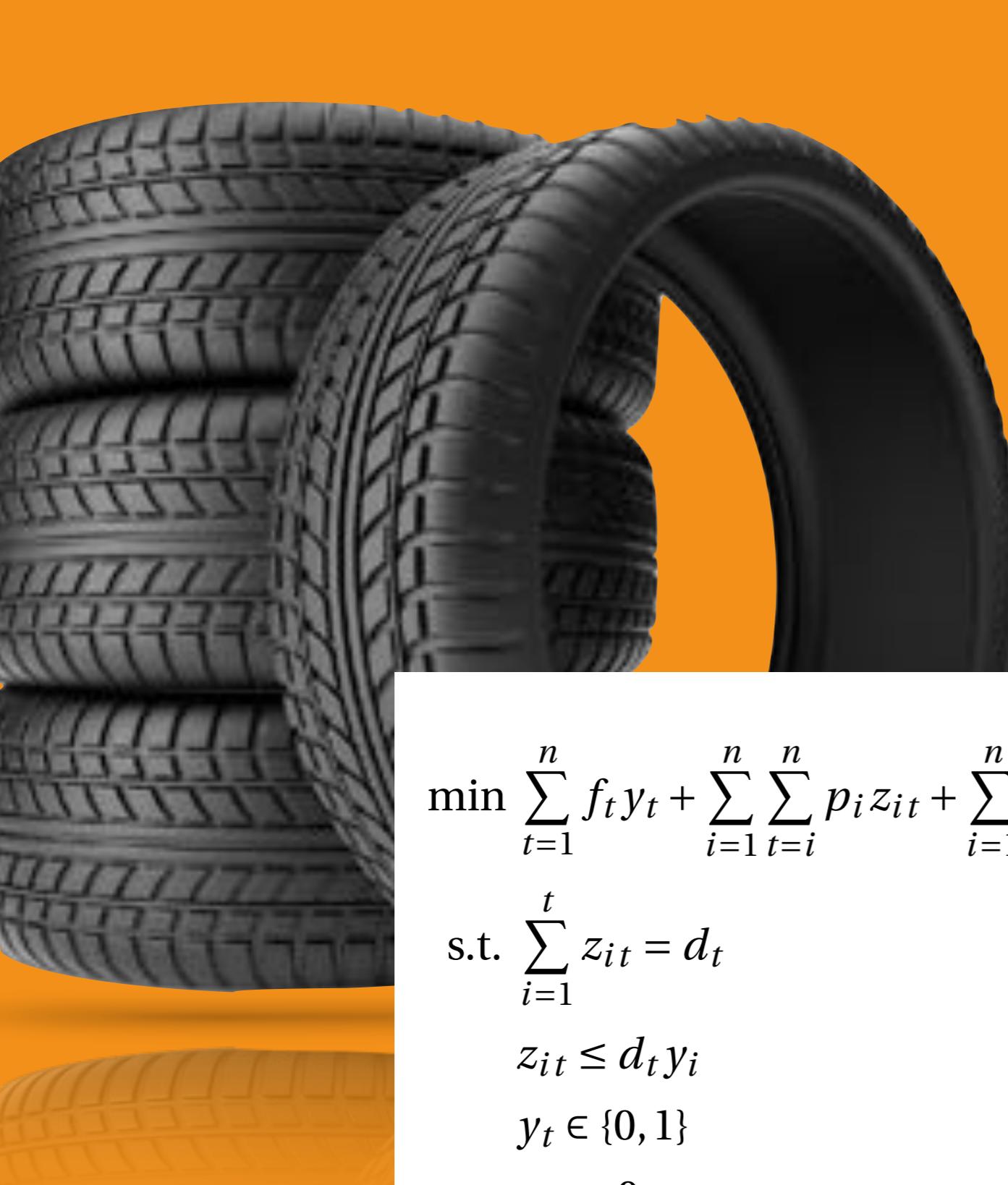
$$y_t \in \{0, 1\} \quad t = 1..n$$

$$z_{it} \geq 0 \quad i = 1..n; t = i..n$$

d production  
ost  $p_t$ , unit  
for each

on and  
lan to

$z_{it}$  production in period i to satisfy demand of period t



# Uncapacitated Lot Sizing Problem

$$\min \sum_{t=1}^n f_t y_t + \sum_{i=1}^n \sum_{t=i}^n p_i z_{it} + \sum_{i=1}^n \sum_{t=i+1}^n \sum_{j=i}^{t-1} h_j z_{jt}$$

$$\text{s.t. } \sum_{i=1}^t z_{it} = d_t \quad t = 1..n$$

$$z_{it} \leq d_t y_i \quad i = 1..n; t = i..n$$

$$y_t \in \{0, 1\} \quad t = 1..n$$

$$z_{it} \geq 0 \quad i = 1..n; t = i..n$$

LP=ILP

$z_{it}$  production in period i to satisfy demand of period t



# Bin Packing Problem

Input n containers, m items,  
capacity c for all containers,  
weight  $w_j$  for each item j  
Output a packing of all items in  
a minimum number of containers



# Bin Packing Problem

$$\min \sum_{i=1}^n y_i$$

$$\text{s.t. } \sum_{j=1}^m w_j x_{ij} \leq c y_i \quad i = 1..n$$

$$\sum_{i=1}^n x_{ij} = 1 \quad j = 1..m$$

$$x_{ij} \in \{0, 1\} \quad i = 1..n; j = 1..m$$

$$y_i \in \{0, 1\} \quad i = 1..n$$

items,  
containers,  
item j  
all items in  
containers

↙ all the possible arrangements of items in a bin



# Bin Packing Problem

$$\min \sum_{s \in \mathcal{S}} x_s$$

$$\text{s.t. } \sum_{s \in \mathcal{S}} a_{js} x_s = 1 \quad j = 1..n$$

$$x_s \in \{0, 1\}$$

$$s \in \mathcal{S}$$

items,  
containers,  
from j  
all items in  
containers

**delayed column generation**

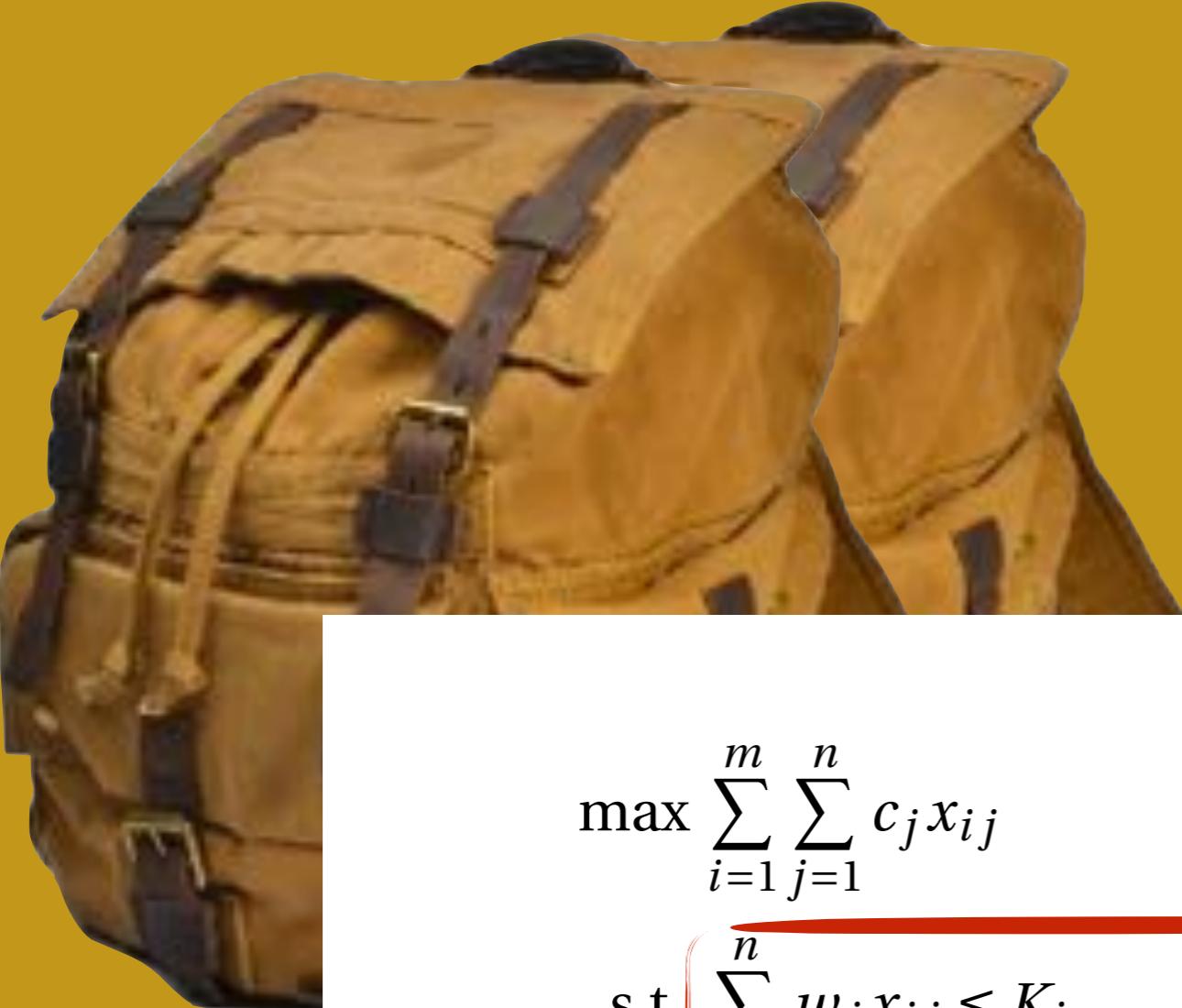
↙ all the possible arrangements of items in a bin



# Multi 0-1 Knapsack Problem

Input n items, m bins, value  $c_j$  and weight  $w_j$  for each item j, capacity  $K_i$  for each bin i.

Output a maximum value subset of items packed in the bins.



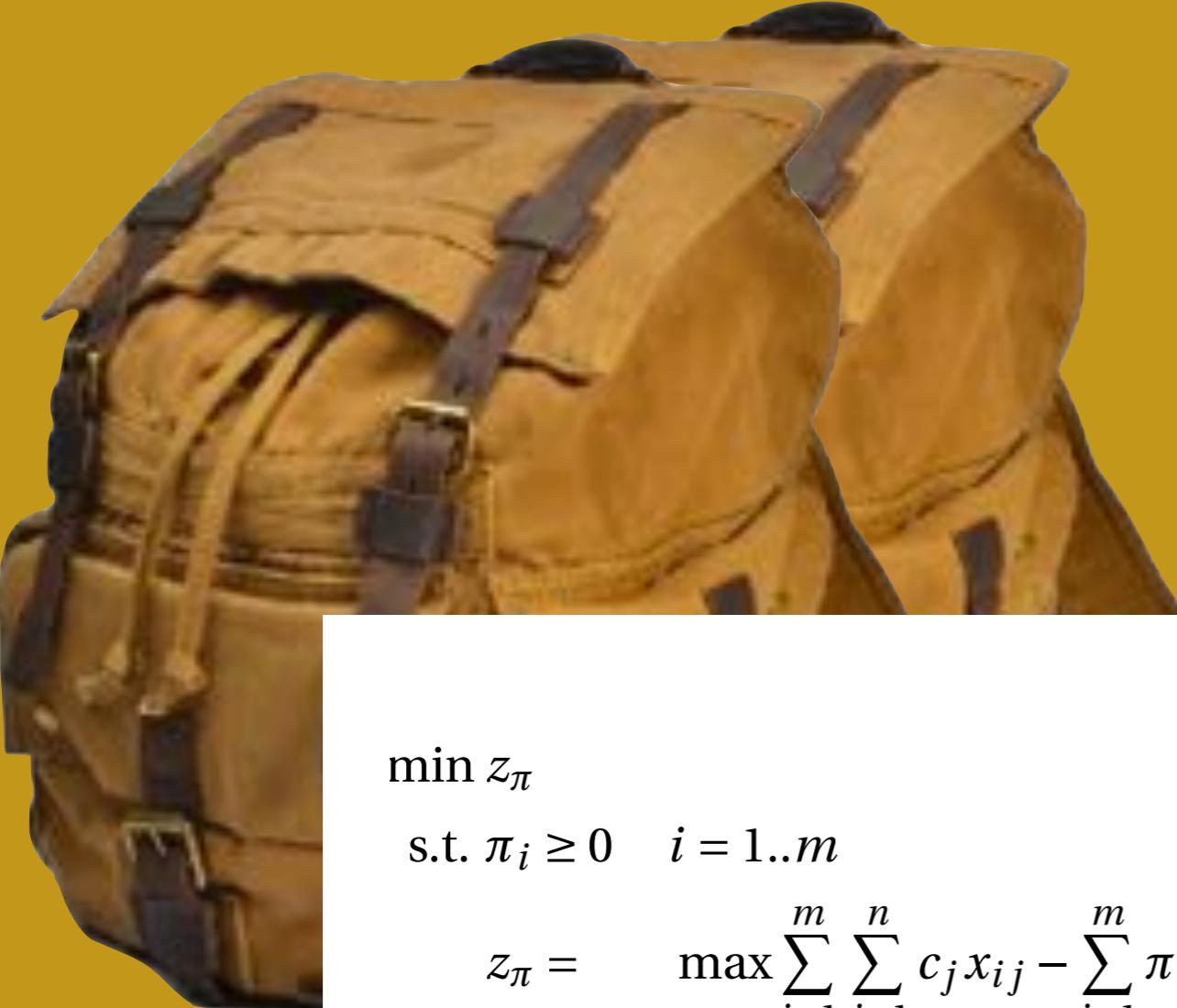
# Multi 0-1 Knapsack Problem

$$\max \sum_{i=1}^m \sum_{j=1}^n c_j x_{ij}$$

$$\text{s.t. } \sum_{j=1}^n w_j x_{ij} \leq K_i \quad i = 1..m$$

$$\sum_{i=1}^m x_{ij} \leq 1 \quad j = 1..n$$

$$x_{ij} \in \{0, 1\} \quad j = 1..n, i = 1..m$$



# Multi 0-1 Knapsack Problem

$$\min z_{\pi}$$

$$\text{s.t. } \pi_i \geq 0 \quad i = 1..m$$

$$z_{\pi} = \max \sum_{i=1}^m \sum_{j=1}^n c_j x_{ij} - \sum_{i=1}^m \pi_i (\sum_{j=1}^n w_j x_{ij} - K_i)$$

$$\text{s.t. } \sum_{i=1}^m x_{ij} \leq 1 \quad j = 1..n$$

$$x_{ij} \in \{0, 1\} \quad j = 1..n, i = 1..m$$

lagrangian relaxation

performance

maintainability

MIP advantages

transparency

extensibility

constraint programming

non-linear programming

but if all else fails

SAT

metaheuristics

- Achterberg** T., Berthold T., Hendel G. (**2012**) Rounding and propagation **heuristics** for MIP. In OR Proceedings 2011, 71-76.
- Achterberg** T., Bixby R., Gu Z., Rothberg E., Weninger D. (**2016**) **Presolve** reductions in MIP. ZIB-Report 16-44.
- Bixby** R. (**2012**) A brief **history** of LP and MIP computation. Documenta Mathematica, 107-121.
- Cornuéjols** G. (**2008**) **Valid inequalities** for MILP. Mathematical Programming, 112(1), 3-44.
- Klotz** E., Newman A. (**2013**) **Practical guidelines** for solving difficult MILP. Surveys in ORMS, 18(1), 18-32.
- Linderoth** J., Ralphs T. (**2005**) Noncommercial **software** for MILP. IP: theory and practice, 3, 253-303.
- Linderoth** J., Lodi A. (**2010**) MILP **software**. Wiley encyclopedia of ORMS.
- Linderoth** J., Savelsbergh M. (**1999**) A computational study of **search strategies** for MIP. INFORMS JoC, 11(2), 173-187.
- Lodi** A. (**2010**) MIP **computation**. In 50 Years of IP 1958-2008, 619-645.
- Newman** A., Weiss M. (**2013**) A survey of linear and mixed-integer optimization **tutorials**. INFORMS ToE, 14(1) 26-38.
- Savelsbergh** M. (**1994**) **Preprocessing** and probing techniques for MIP. ORSA Journal on Computing, 6(4), 445-454.
- Vanderbeck** F., Wolsey L. (**2010**) Reformulation and **decomposition** of IP. In 50 Years of IP 1958-2008, 431-502.

**Wolsey L. (1998) Integer Programming. Wiley**