SOEN331: Introduction to Formal Methods for Software Engineering Assignment 2 on Object-Z specification

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1 Map

```
[Description, Coordinate] \\ Point == Coordinate \times Coordinate \\ Message ::= ok \mid location\_already\_known \mid no\_location\_found
```

```
Map _____
locations: Description \rightarrow Point
_ INIT _____
locations = \{\}
\_AddLocationOK _____
\Delta(locations)
newDescription?:Description
newPoint?: Point
newDescription? \not\in dom\ locations
locations' = locations \cup \{newDescription? \rightarrow newPoint?\}
_ DeleteLocationOK _____
\Delta(locations)
description?: Description\\
description? \in dom\ locations
locations' = \{description?\} \triangleleft locations
\_ModifyLocationOK ______
\Delta(locations)
desc?: Description
newPoint?: Point
desc? \in dom\ locations
locations' = locations \oplus \{desc? \rightarrow newPoint?\}
FindLocationOK _____
\Xi(locations)
desc?: Description
point!: Point
desc? \in dom\ locations
point! = locations(desc?)
```

 $Success_{-}$ $\Xi(locations)$ result!: Messageresult! = ok $_LocationAlreadyKnown _$ $\Xi(locations)$ description?: Descriptionresult!: Message $description? \in dom\ locations$ $result! = location_already_known$ $. No Location Found ___$ $\Xi(locations)$ description?: Descriptionresult!: Message $description? \not\in dom\ locations$ $result! = no_location_found$ $AddLocation \stackrel{\wedge}{=} (AddLocationOk \wedge Success) \vee LocationAlreadyKnown$ $DeleteLocation \stackrel{\wedge}{=} (DeleteLocationOK \wedge Success) \vee NoLocationFound$ $ModifyLocation \triangleq (ModifyLocationOK \land Success) \lor NoLocationFound$ $FindLocation \stackrel{\wedge}{=} (FindLocationOK \wedge Success) \vee NoLocationFound$

2 Map2

<i>Map2</i>	
Map	
$locations Count: \mathbb{N}$	
INIT	
locations Count = 0	
$_AddLocationOK$ $_$	
$\Delta(locationsCount)$	
locations Count' = locations Count + 1	
DeleteLocationOK	
$\Delta(locationsCount)$	
locations Count' = locations Count - 1	
ModifyLocationOK	
locations Count' = locations Count	
FindLocationOK	
locations Count' = locations Count	
Success	
locations Count' = locations Count	
$_LocationAlreadyKnown$	
$\overline{locationsCount' = locationsCount}$	
NoLocationFound	
$\overline{locationsCount'} = locationsCount$	