

SOEN331: Introduction to Formal Methods
for Software Engineering

Assignment 2 on Object-Z specification

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1 Map

Map

$[Description, Coordinate]$

$Point == Coordinate \times Coordinate$

$Message ::= ok \mid location_already_known \mid no_location_found$

$locations : Description \rightarrow Point$

$\forall l1, l2 : locations \bullet (l1.description \neq l2.description)$

INIT

$locations = \{\}$

AddLocationOK

$\Delta(locations)$

$newDescription? : Description$

$newPoint? : Point$

$newDescription? \notin dom\ locations$

$locations' = locations \cup \{newDescription? \rightarrow newPoint?\}$

DeleteLocationOK

$\Delta(locations)$

$location? : locations$

$location? \in locations$

$locations' = locations \setminus \{location?\}$

ModifyLocationOK

$\Delta(locations)$

$desc? : Description$

$newPoint? : Point$

$desc? \in dom\ locations$

$locations' = locations \oplus \{desc? \rightarrow newPoint?\}$

FindLocationOK

$desc? : Description$

$point! : Point$

$desc? \in dom\ locations$

$point! = locations(desc?)$

<i>Success</i>
<i>result! : Message</i>
<i>result! = ok</i>

<i>LocationAlreadyKnown</i>
$\Xi(locations)$
<i>description? : Descriptionresult! : Message</i>
<i>description? $\in domlocations$</i>
<i>result! = location_aready_known</i>

<i>noLocationFound</i>
$\Xi(locations)$
<i>description? : Descriptionresult! : Message</i>
<i>description? $\notin domlocations$</i>
<i>result! = no_location_found</i>

$AddLocation = (AddLocationOk \wedge Success) \vee locationAlreadyKnown$

$deleteLocation = (DeleteLocationOK \wedge Success) \vee NoLocationFound$

$modifyLocation = (ModifyLocationOK \wedge Success) \vee NoLocationFound$

$findLocation = (FindLocationOKSuccess)NoLocationFound \vdash$

Map2

$[Description, Coordinate]$

$Point == Coordinate \times Coordinate$

$Message ::= ok \mid location_already_known \mid no_location_found$

$locations : Description \rightarrow Point$

$count : \mathbb{R}$

$\forall l1, l2 : locations \bullet (l1.description \neq l2.description)$

$count \geq 0$

INIT

$locations = \{\}$

$count = 0$

AddLocationOK

$\Delta(locations, count)$

$newDescription? : Description$

$newPoint? : Point$

$newDescription? \notin dom\ locations$

$locations' = locations \cup \{newDescription? \rightarrow newPoint?\}$

$count' = count + 1$

DeleteLocationOK

$\Delta(locations, count)$

$location? : locations$

$location? \in locations$

$locations' = locations \setminus \{location\}$

$count' = count - 1$

ModifyLocationOK

$\Delta(locations)$

$desc? : Description$

$newPoint? : Point$

$desc? \in dom\ locations$

$locations' = locations \oplus \{desc? \rightarrow newPoint?\}$

$count' = count$

FindLocationOK

$desc? : Description$

$point! : Point$

$desc? \in dom\ locations$

$point! = locations(desc?)$

$count' = count$

<i>Success</i>
<i>result!</i> : <i>Message</i>
<i>result!</i> = <i>ok</i>

<i>LocationAlreadyKnown</i>
$\Xi(locations)$
<i>description?</i> : <i>Description</i> <i>result!</i> : <i>Message</i>
<i>description?</i> $\in domlocations$
<i>result!</i> = <i>location_aready_known</i>

<i>noLocationFound</i>
$\Xi(locations)$
<i>description?</i> : <i>Description</i> <i>result!</i> : <i>Message</i>
<i>description?</i> $\notin domlocations$
<i>result!</i> = <i>no_location_found</i>

AddLocation = (*AddLocationOk* \wedge *Sucess*) \vee *locationAlreadyKnown*
deleteLocation = (*DeleteLocationOK* \wedge *Sucess*) \vee *NoLocationFound*
modifyLocation = (*ModifyLocationOK* \wedge *Sucess*) \vee *NoLocationFound*
findLocation = (*FindLocationOKSucess*) *NoLocationFound* $\dashv\vdash$
