SOEN331: Introduction to Formal Methods for Software Engineering Assignment 2 on Object-Z specification

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1 Map

```
[Description, Coordinate]
Point == Coordinate \times Coordinate
Message ::= ok \mid location\_already\_known \mid no\_location\_found
to_{-\!-\!-}Map
                                                                           locations: Description \rightarrow Point
   \uparrow (AddLocation, DeleteLocation, ModifyLocation, FindLocation)
tolocations = \{\}
         AddLocationOK\_
         \Delta(locations)
         new Description?: Description
         newPoint?:Point
         newDescription? \not\in dom\ locations
         locations' = locations \cup \{newDescription? \rightarrow newPoint?\}
         .\,DeleteLocationOK\,\_
         \Delta(locations)
         location?:locations
         location? \in locations
         locations' = locations \setminus \{location?\}
```

ModifyLocationOK _____ $\Delta(locations)$ desc?: DescriptionnewPoint?: Point $desc? \in dom\ locations$ $locations' = locations \oplus \{desc? \rightarrow newPoint?\}$ FindLocationOK ______ $\Xi(locations)$ desc?: Descriptionpoint!: Point $desc? \in dom\ locations$ point! = locations(desc?)Success _____ $\Xi(locations)$ result!: Messageresult! = okLocation Already Known $\Xi(locations)$ description?: Descriptionresult!: Message $description? \in dom\ locations$ $result! = location_already_known$ NoLocation Found $\Xi(locations)$ description?: Descriptionresult!: Message $description? \not\in dom\ locations$ $result! = no_location_found$

 $\begin{array}{ll} \operatorname{AddLocation} \; \stackrel{\wedge}{=} \; (\operatorname{AddLocationOk} \; \wedge \; Sucess) \; \vee \; LocationAlreadyKnown \\ \operatorname{DeleteLocation} \; \stackrel{\wedge}{=} \; (\operatorname{DeleteLocationOK} \; \wedge \; Sucess) \; \vee \; NoLocationFound \\ \operatorname{ModifyLocation} \; \stackrel{\wedge}{=} \; (\operatorname{ModifyLocationOK} \; \wedge \; Sucess) \; \vee \; NoLocationFound \\ \operatorname{FindLocation} \; \stackrel{\wedge}{=} \; (\operatorname{FindLocationOK} \; \wedge \; Sucess) \; \vee \; NoLocationFound \\ \end{array}$

<i>Map2</i>
Map
$count: \mathbb{N}$
count >= 0
count = 0
$_AddLocationOK$ $___$
$\Delta(count)$
count' = count + 1
DeleteLocationOK
$\Delta(count)$
count' = count - 1
ModifyLocationOK
count' = count
_ FindLocationOK
count' = count
Success
count' = count
LocationAlreadyKnown
count' = count
NoLocationFound
count' = count