SOEN331: Introduction to Formal Methods for Software Engineering Assignment 2 on Object-Z specification

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1 Map

```
[Description, Coordinate] \\ Point == Coordinate \times Coordinate \\ \\ Message ::= ok \mid location\_already\_known \mid no\_location\_found \\ \\
```

```
Map _____
locations: Description \rightarrow Point
_ INIT _____
locations = \{\}
\_AddLocationOK ______
\Delta(locations)
newDescription?:Description
newPoint?: Point
newDescription? \not\in dom\ locations
locations' = locations \cup \{newDescription? \rightarrow newPoint?\}
\_DeleteLocationOK \_\_\_\_
\Delta(locations)
location?:locations
location? \in locations
locations' = locations \setminus \{location?\}
\_ModifyLocationOK\_
\Delta(locations)
desc?: Description
newPoint?: Point
desc? \in dom\ locations
locations' = locations \oplus \{desc? \rightarrow newPoint?\}
FindLocationOK _____
\Xi(locations)
desc?: Description
point!: Point
desc? \in dom\ locations
point! = locations(desc?)
```

```
Success \\ \Xi(locations) \\ result!: Message \\ result! = ok \\ \\ \hline NoLocationFound \\ \Xi(locations) \\ description?: Description \\ result!: Message \\ \hline description? \not\in dom\ locations \\ result! = no\_location\_found \\ \hline \\ AddLocation \triangleq (AddLocationOk \land Sucess) \lor LocationAlreadyKnown \\ DeleteLocation \triangleq (DeleteLocationOK \land Sucess) \lor NoLocationFound \\ ModifyLocation \triangleq (ModifyLocationOK \land Sucess) \lor NoLocationFound \\ FindLocation \triangleq (FindLocationOK \land Sucess) \\ FindLocation \triangleq (FindLocationOK \land Suces
```

<i>Map</i> 2
Map
$count: \mathbb{N}$
count >= 0
INIT
count = 0
$_AddLocationOK$
$\Delta(count)$
count' = count + 1
DeleteLocationOK
$\Delta(count)$
count' = count - 1
$_ModifyLocationOK$ $_$
count' = count
FindLocationOK
count' = count
Success
count' = count
LocationAlreadyKnown
count' = count
NoLocationFound
count' = count