## SOEN331: Introduction to Formal Methods for Software Engineering Assignment 2 on Object-Z specification

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## 1 Map

```
[Description, Coordinate]
Point == Coordinate \times Coordinate
Message ::= ok \mid location\_already\_known \mid no\_location\_found
 locations: Description \rightarrow Point
 _ INIT _____
 locations = \{\}
 \_AddLocationOK _____
 \Delta(locations)
 newDescription?: Description
 newPoint?: Point
 newDescription? \not\in dom\ locations
 locations' = locations \cup \{newDescription? \rightarrow newPoint?\}
 _ DeleteLocationOK _____
 \Delta(locations)
 location?: locations
 location? \in locations
 locations' = locations \setminus \{location?\}
 _ ModifyLocationOK _____
 \Delta(locations)
 desc?: Description
 newPoint?: Point
 desc? \in dom\ locations
 locations' = locations \oplus \{desc? \rightarrow newPoint?\}
 FindLocationOK\_
 \Xi(locations)
 desc?: Description
 point!: Point
 desc? \in dom\ locations
 point! = locations(desc?)
 . Success ___
 \Xi(locations)
 result!: Message
 result! = ok
```

```
Location Already Known.
  \Xi(locations)
  description?: Description
  result!: Message
  description? \in dom\ locations
  result! = location\_already\_known
  .\ No Location Found _
  \Xi(locations)
  description?: Description\\
  result!: Message
  description? \not\in dom\ locations
  result! = no\_location\_found
AddLocation \stackrel{\wedge}{=} (AddLocationOk \wedge Sucess) \vee LocationAlreadyKnown
DeleteLocation \stackrel{\wedge}{=} (DeleteLocationOK \land Sucess) \lor NoLocationFound
ModifyLocation \stackrel{\wedge}{=} (ModifyLocationOK \wedge Sucess) \vee NoLocationFound
FindLocation \stackrel{\wedge}{=} (FindLocationOK \wedge Sucess) \vee NoLocationFound
```

<i>Map2</i>
Map
$count: \mathbb{N}$
count >= 0
count = 0
$\_AddLocationOK$ $\_\_\_$
$\Delta(count)$
count' = count + 1
DeleteLocationOK
$\Delta(count)$
count' = count - 1
ModifyLocationOK
count' = count
_ FindLocationOK
count' = count
Success
count' = count
LocationAlreadyKnown
count' = count
NoLocationFound
count' = count