



Tarık Bir

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Personal Details

Gender:

Male

Date of Birth:

14.06.1991

Nationality: Turkish Republic

Driving License: B Type (2008)

Marital Status: Married

Military Status: Completed

Work Experience

04.2022 Nowhere Studios (Game Developer)

Afterlife survival game written in C#, Unity.

06.2021 – 04.2022 Softtech (Software Engineer)

SOAP services written in C# and in-house JS-like front-end scripting language.

12.2020 – 06.2021 Multinet Inventiv (Software Engineer)

Mobile application middleware and few other full-stack applications using C#, .NET 4.6 and in-house Gazel Framework.

07.2018 – 05.2019 Softtech (Junior Software Engineer)

ASP.NET CRM application, banking services and Call Center Application developed using C#, VB.NET and JS.

Education

2016 – 2020 Kocaeli University – Computer Engineering (GPA: 3.34)

2010 – 2016 Marmara University – Mechanical Engineering (English)

Dropped out due to career switch.

2005 – 2009 Kocaeli Anatolian High School

Skills

Worked on projects using languages such as C#, JavaScript, C, C++, Lua, Python.

Experience with .NET and .NET Core libraries.

Proficient use of SQL, T-SQL, NoSQL, Oracle, MongoDB databases.

Usage of other languages such as HTML, CSS and LaTeX.

2D/3D Game development with various game engines such as Unity, LÖVE2D, Game Maker and Clickteam Fusion for over 14 years.

Certificates

OOP, SOLID design & Profiling with Unity – Udemy ([September 2022](#))
Craft a 2D Idle Clicker Game in Unity – Zenva ([November 2021](#))
Mobile Unity Game Development for Beginners – Zenva ([November 2021](#))
Publishing and Optimizing Mobile Unity Games – Zenva ([November 2021](#))
Unity Shader Graph for Beginners – Zenva ([November 2021](#))
Create Your First 3D Game in Unity – Zenva ([September 2021](#))
Intro to Game Development with Unity – Zenva ([September 2021](#))
Complete C# Unity Game Developer 2D – Udemy ([August 2020](#))
Learn To Create An RPG Game – Udemy ([August 2019](#))
Web Design Course – Golcuk Directorate of Public Education (2007) – 140 hrs.

Publications

Imputation of Missing Data for Network Intrusion Detection (2017)

IOSR Journal of Computer Engineering (IOSR-JCE)

Languages

CEFR: Turkish (Native), English (C1), German (A2)
JLPT: Japanese (N5)

Social Skills and Hobbies

Being active in various student clubs and managed one of them during my time in Marmara University (Sci-Fi & Fantasy Club)
Volunteer work at Kocaeli University Embedded Systems Lab for almost a year
Leadership and support in few big team projects
Music; I play guitar, piano, percussion and synth instruments solo and have played in various bands
Attendance of game jams such as Ludum Dare and Global Game Jam multiple times. 57th place in 37th Ludum Dare
Organizing and playing tabletop games with friends