# Tarik Eshaq

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## **EDUCATION**

#### University of British Columbia

Vancouver, BC

Combined Major in Computer Science and Business GPA: 86% Expected Graduation: April 2021

## **EXPERIENCE**

SAP Vancouver, BC

Software Developer Intern

Sept 2018 - May 2019

- Worked directly on the SAP Analytics Cloud improving the infrastructure of the dashboards and implementing new features
- o Capitalized on modern browser technologies like Service Workers, Worker Threads and IndexedDB to hit the application's yearly performance goal of cutting the load times to a fifth of what they were
- Wrote and unit tested a widget using React and Redux that is currently adopted as a standard for implementing other widgets across the product
- o Technologies Used: JavaScript ES6, React, Redux, Jasmine, Git, Jenkins, Jira, Java, Node.JS, Webpack

#### University of British Columbia

Vancouver, BC

Computer Science Teacher Assistant (Part-time)

July 2019 - Current

- o Holding and supervising labs and office hours for CPSC 213 (Introduction to Computer Systems)
- o Teaching students about the basics of Systems Programming, C, Assembly and the fundamentals of Asynchronous, Concurrent and Parallel programming

## **PROJECTS**

Tic-Tac-Rust June 2019 - Current

- o Built a Tic-Tac-Toe game manager using the Rust Programming Language
- Compiled the game manager as WebAssembly and used it on my own personal website's homepage as a fully functional Tic-Tac-Toe game
- o Technologies Utilized: Rust, WebAssembly, NPM, JavaScript ES6

 $egin{aligned} ext{Go-T-Chat} & June\ 2019-August\ 2019 \end{aligned}$ 

- o Built a fully functional chat application that utilized gRPC to communicate between different users
- o Containerized the application and deployed it as my own private contact me application
- o Technologies Utilized: Go, gRPC, Docker

## Interv-You (Academic)

May 2019 - June 2019

- o Built a full stack application that helps interviewers and applicants schedule interviews
- o Technologies Utilized: Go, PostgreSQL, JavaScript ES6, Next.JS, React

Elo-Pool Nov 2018

- Built a application that maintains an ELO based ranking for Pool and Ping Pong at SAP and used Slack's API to declare wins and losses
- o Used Slack's API in order to declare wins and losses over the intern's public slack channels
- o Technologies Utilized: JavaScript ES6, Node.JS, Express.JS, MongoDB, REST APIs

### ADDITIONAL

- o Programming Languages: Go, Rust, JavaScript, Python, C, C++, Java
- o Other technologies: Git & Github, PostgreSQL, MongoDB, Node.JS, Docker, Jenkins, Jira, React, Redux, gRPC, REST, Service Workers, IndexedDB
- o Interested in Computer Ethics and the impact of uprising technologies on businesses and people's lives