```
1 class PriorityQueueNode:
       def __init__(self, data, priority):
           self.data = data
           self.priority = priority
           self.next = None
   class PriorityQueue:
       def __init__(self):
           self.head = None
       def is_empty(self):
           return self.head is None
       def insert(self, data, priority):
           new_node = PriorityQueueNode(data, priority)
           if self.is_empty() or priority > self.head.priority:
               new node.next = self.head
               self.head = new node
               current = self.head
               while current.next is not None and current.next
    .priority > priority:
                   current = current.next
               new_node.next = current.next
               current.next = new_node
       def remove(self):
           if self.is_empty():
               print("Antrian kosong")
               return None
           else:
               removed_data = self.head.data
               self.head = self.head.next
               return removed data
       def display(self):
           current = self.head
           while current:
               print(f"Data: {current.data}, Priority: {current.
   priority}")
               current = current.next
44 def main():
       priority_queue = PriorityQueue()
       # Menambahkan elemen ke dalam priority queue
       priority_queue.insert("Task 1", 3)
       priority_queue.insert("Task 2", 1)
       priority_queue.insert("Task 3", 2)
       print("Antrian awal:")
       priority_queue.display()
       # Menghapus elemen dengan prioritas tertinggi
       removed_item = priority_queue.remove()
       print(f"\nMenghapus item dengan data: {removed_item}\n")
       print("Antrian setelah penghapusan:")
       priority_queue.display()
63 if __name__ == "__main__":
       main()
```

