



for LL → ① [sum {i, ii, leaf to leaf, node to node}]

② [Kawig, Kfar, LCA (BT, BST), Root to node path
distance b/w node to node]

③ [View
1. Level order traversal (simple or line by line)
2. LV, RV, Vertical order traversal, Vertical sum, width
↳ left
↳ right
↳ V, Bottom view, (diagonal view and sum) x2]

④ [BST → iterative
* [resolution (D) pre, succ for BST
(Kth largest, Kth smallest)
Ceil and floor
* * [Add, remove]

(AVL) → Rotation Engine → LL → RR

```
stack<int> st;
for (int ele : arr)
{
    if (ele > 0)
        st.push(ele);
    else
    {
        while (st.size() != 0 && st.top() > 0 && st.top() < -ele)
            st.pop();
        if (st.size() != 0 && st.top() == -ele)
            st.pop();
        else if (st.size() == 0 || st.top() < 0)
            st.push(ele);
    }
}
```



⑤ [cat]