Rajalakshmi Engineering College

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Branch: REC

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Batch: 2028

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_COD_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Priya is developing a simple student management system. She wants to store roll numbers in a hash table using Linear Probing, and later search for specific roll numbers to check if they exist.

Implement a hash table using linear probing with the following operations:

Insert all roll numbers into the hash table. For a list of query roll numbers, print "Value x: Found" or "Value x: Not Found" depending on whether it exists in the table.

Input Format

The first line contains two integers, n and table_size — the number of roll numbers to insert and the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert.

The third line contains an integer q — the number of queries.

The fourth line contains q space-separated integers — the roll numbers to search for.

Output Format

The output print q lines — for each query value x, print: "Value x: Found" or "Value x: Not Found"

Refer to the sample output for formatting specifications.

Sample Test Case

```
Input: 5 10
21 31 41 51 61
3
31 60 51
Output: Value 31: Found
Value 60: Not Found
Value 51: Found
Answer
#include <stdio.h>
#define MAX 100
void initializeTable(int table[], int size) {
  for (int i = 0; i < size; i++)
     table[i] = -1; // mark all slots empty
}
int linearProbe(int table[], int size, int num) {
  int index = num % size;
   int originalIndex = index;
  while (table[index] != -1)
```

```
return -1; // Table full or no empty slot found
   index = (index + 1) % size;
    if (index == originalIndex)
  return index;
}
void insertIntoHashTable(int table[], int size, int arr[], int n) {
  for (int i = 0; i < n; i++) {
    int pos = arr[i] % size;
    if (table[pos] == -1) {
       table[pos] = arr[i];
    } else {
       int newPos = linearProbe(table, size, arr[i]);
       if (newPos!=-1)
         table[newPos] = arr[i];
int searchInHashTable(int table[], int size, int num) {
  int index = num % size;
  int originalIndex = index;
  while (table[index] != -1) {
    if (table[index] == num)
     return 1; // Found
    index = (index + 1) % size;
    if (index == originalIndex)
       break; // Full loop done, not found
  return 0; // Not found
}
int main() {
  int n, table_size;
  scanf("%d %d", &n, &table_size);
  int arr[MAX], table[MAX];
for (int i = 0; i < n; i++)
    scanf("%d", &arr[i]);
```

```
initializeTable(table, table_size);
insertIntoHashTable(table, table_size, arr, n);

int q, x;
scanf("%d", &q);
for (int i = 0; i < q; i++) {
    scanf("%d", &x);
    if (searchInHashTable(table, table_size, x))
        printf("Value %d: Found\n", x);
    else
        printf("Value %d: Not Found\n", x);
}

Status: Correct

Marks: 10/10</pre>
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