Optimising Area of a Quadrlateral While Constraining the Perimeter 1e13 **Initial Positions** X **Final Positions** 1.5 1.0 0.5 0.0 -0.5-1.0-2.0-0.51.5 -1.5-1.00.0 0.5 1.0 1e13 Unit Length

**Unit Length**