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(DAA Lab Work)

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1. Bubble Sort

CODE:

```
//ch.sc.u4cse24110
//Bubble sort
#include <stdio.h>
void bubblesort(int arr[], int n) {
    for (int i=0;i<n-1;i++) {
        for (int j=0;j<n-1-i;j++) {
            if (arr[j]>arr[j+1]) {
                int temp=arr[j];
                arr[j]=arr[j+1];
                arr[j+1]=temp;;
            }
        }
    }
}
int main() {
    int n;
    printf("enter size of array:");
    scanf("%d",&n);
    int arr[n];
    for (int i=0;i<n;i++) {
        printf("enter element at position %d:",i);
        scanf("%d",&arr[i]);
    }
    bubblesort(arr,n);
    printf("sorted array: ");
    for (int i=0;i<n;i++) {
        printf("%d ",arr[i]);
    }
    printf("\n");
}
```

OUTPUT:

```
C:\Users\mrgns\Documents>gcc bubblesort.c -o bubblesort
C:\Users\mrgns\Documents>.\bubblesort
enter size of array:6
enter element at position 0:2
enter element at position 1:8
enter element at position 2:1
enter element at position 3:9
enter element at position 4:3
enter element at position 5:4
sorted array: 1 2 3 4 8 9
```

TIME COMPLEXITY: $O(n^2)$ because 2 nested loop.

SPACE COMPLEXITY: $O(1)$ because only variable temp is used and no extra memory.

2. Insertion Sort

CODE:

```

//ch.sc.u4cse24110
//insertion sort
#include<stdio.h>
void insertionsort(int arr[], int n) {
    for (int i=1;i<n;i++) {
        int key=arr[i];
        int j=i-1;
        while (j>=0 && arr[j]>key) {
            arr[j+1]=arr[j];
            j=j-1;
        }
        arr[j+1]= key;
    }
}
int main() {
    int n;
    printf("enter size of array:");
    scanf("%d",&n);
    int arr[n];
    for (int i=0;i<n;i++) {
        printf("enter element at position %d:",i);
        scanf("%d",&arr[i]);
    }
    insertionsort(arr,n);
    printf("sorted array:");
    for (int i=0;i<n;i++) {
        printf("%d ",arr[i]);
    }
    printf("\n");
}

```

OUTPUT:

```

amma@amma08:~/Desktop$ gcc insertionsort.c -o insertionsort
amma@amma08:~/Desktop$ ./insertionsort

enter size of array:6
enter element at position 0:2
enter element at position 1:8
enter element at position 2:1
enter element at position 3:6
enter element at position 4:7
enter element at position 5:4
sorted array:1 2 4 6 7 8

```

TIME COMPLEXITY: Worst case is a reversed sorted array which will take n times into the for loop which runs n-1 times so its $O(n^2)$.

SPACE COMPLEXITY: O(1) because only key is used, no additional memory.

3. Selection Sort

CODE:

```
//ch.sc.u4cse24110
//selection sort
#include<stdio.h>
void selectionsort(int arr[], int n) {
    for (int i=0; i<n-1; i++) {
        int minIndex=i;
        for (int j=i+1; j<n; j++) {
            if (arr[j]<arr[minIndex]) {
                minIndex=j; }
        }
        if (minIndex!=i) {
            int temp= arr[i];
            arr[i]=arr[minIndex];
            arr[minIndex]=temp; }
    }
}
int main() {
    int n;
    printf("enter size of array:");
    scanf("%d",&n);
    int arr[n];
    for (int i=0;i<n;i++) {
        printf("enter element at position %d:",i);
        scanf("%d",&arr[i]);
    }
    selectionsort(arr,n);
    printf("sorted array:");
    for (int i=0;i<n;i++) {
        printf(" %d ",arr[i]); }
    printf("\n"); }
```

OUTPUT:

```
amma@amma08:~/Desktop$ gcc selectionsort.c -o selectionsort
amma@amma08:~/Desktop$ ./selectionsort
enter size of array:6
enter element at position 0:2
enter element at position 1:8
enter element at position 2:1
enter element at position 3:5
enter element at position 4:6
enter element at position 5:3
sorted array:1 2 3 5 6 8
```

TIME COMPLEXITY: 2 for loops so $O(n^2)$.

SPACE COMPLEXITY: $O(1)$ because just temp and no
additionary memory used.

4. Bucket Sort

CODE:

```

//ch.sc.u4cse24110
//Bucket sort
#include <stdio.h>
#define MAX 100
void bucketsort(int arr[], int n) {
int bucket[MAX]={0};
for (int i=0;i<n;i++) {
bucket[arr[i]]++;
}
int k=0;
for (int i=0;i<MAX;i++) {
while(bucket[i]>0) {
arr[k++]=i;
bucket[i]--;
}
}
}

int main() {
int n;
printf("enter size of array:");
scanf("%d",&n);
int arr[n];
for (int i=0;i<n;i++) {
printf("enter element at position %d:",i);
scanf("%d",&arr[i]);
}
bucketsort(arr,n);
printf("sorted array: ");
for (int i=0;i<n;i++) {
printf("%d ",arr[i]);
}
printf("\n");
}

```

OUTPUT:

```

C:\Users\mrgns\Documents>gcc bucketsort.c -o bucketsort
C:\Users\mrgns\Documents>.\bucketsort
enter size of array:5
enter element at position 0:2
enter element at position 1:8
enter element at position 2:1
enter element at position 3:9
enter element at position 4:4
sorted array: 1 2 4 8 9

```

TIME COMPLEXITY: Since MAX is defined only while loop and for loop is considered which each runs at n times so $O(n)$.

SPACE COMPLEXITY: $O(1)$ because bucket[MAX] uses MAX spaces but it is defines so it becomes constant.

5. Min Heap Sort

CODE:

```
//ch.sc.u4cse24110
//minheap sort
#include <stdio.h>
void heapify(int arr[], int n, int i) {
    int smallest=i;
    int left=2*i+1;
    int right=2*i+2;

    if (left<n&&arr[left]<arr[smallest])
        smallest=left;
    if (right<n&&arr[right]<arr[smallest])
        smallest=right;

    if (smallest!=i) {
        int temp=arr[i];
        arr[i]=arr[smallest];
        arr[smallest]=temp;

        heapify(arr,n,smallest);
    }
}

void minheapsort(int arr[], int n) {
    for (int i=n/2-1;i>=0;i--) {
        heapify(arr,n,i);
    }
    for (int i=n-1;i>=0;i--) {
        int temp=arr[0];
        arr[0]=arr[i];
        arr[i]=temp;

        heapify(arr,i,0);
    }
}
```

```
int main() {
int n;
printf("enter size of array:");
scanf("%d",&n);
int arr[n];

for (int i=0;i<n;i++) {
printf("enter element at position %d:",i);
scanf("%d",&arr[i]);
}

minheapsort(arr,n);
printf("sorted array: ");
for (int i=0;i<n;i++) {
printf("%d ",arr[i]);
}
printf("\n");
}
```

OUTPUT:

```
C:\Users\mrgns\Documents>gcc minheapsort.c -o minheapsort
C:\Users\mrgns\Documents>.\minheapsort
enter size of array:5
enter element at position 0:2
enter element at position 1:8
enter element at position 2:1
enter element at position 3:9
enter element at position 4:4
sorted array: 9 8 4 2 1
```

TIME COMPLEXITY: $O(n \log n)$ because heapify is called n times and each heapify takes $O(\log n)$.

SPACE COMPLEXITY: $O(1)$ because only variable temp is used and no extra memory.

6. Max Heap Sort

CODE:

```
//ch.sc.u4cse24110
//maxheap sort
#include <stdio.h>
void heapify(int arr[], int n, int i) {
    int largest=i;
    int left=2*i+1;
    int right=2*i+2;

    if (left<n&&arr[left]>arr[largest])
        largest=left;
    if (right<n&&arr[right]>arr[largest])
        largest=right;

    if (largest!=i) {
        int temp=arr[i];
        arr[i]=arr[largest];
        arr[largest]=temp;

        heapify(arr,n,largest);
    }
}

void maxheapsort(int arr[], int n) {
    for (int i=n/2-1;i>=0;i--) {
        heapify(arr,n,i);
    }
    for (int i=n-1;i>=0;i--) {
        int temp=arr[0];
        arr[0]=arr[i];
        arr[i]=temp;

        heapify(arr,i,0);
    }
}
```

```
int main() {
    int n;
    printf("enter size of array:");
    scanf("%d",&n);
    int arr[n];

    for (int i=0;i<n;i++) {
        printf("enter element at position %d:",i);
        scanf("%d",&arr[i]);
    }

    maxheapsort(arr,n);
    printf("sorted array: ");
    for (int i=0;i<n;i++) {
        printf("%d ",arr[i]);
    }
    printf("\n");
}
```

OUTPUT:

```
C:\Users\mrgns\Documents>gcc maxheapsort.c -o maxheapsort
C:\Users\mrgns\Documents>.\maxheapsort
enter size of array:5
enter element at position 0:2
enter element at position 1:9
enter element at position 2:1
enter element at position 3:7
enter element at position 4:5
sorted array: 1 2 5 7 9
```

TIME COMPLEXITY: $O(n \log n)$ because heapify is called n times and each heapify takes $O(\log n)$.

SPACE COMPLEXITY: $O(1)$ because only variable temp is used and no extra memory.

7. BFS

CODE:

```
//ch.sc.u4cse24110
//bfs
#include <stdio.h>
#define MAX 100

int visited[MAX];
int adj[MAX][MAX];
int queue[MAX];
int front=0,rear=0;

void enqueue(int n) {
queue[rear++]=n;
}

int dequeue() {
return queue[front++];
}

int isEmpty() {
return front==rear;
}

void bfs(int start,int n) {
for(int i=0;i<n;i++) {
visited[i]=0;
}
visited[start]=1;
enqueue(start);

while (!isEmpty()) {
int node=dequeue();
printf("%d",node);
for (int i=0;i<n;i++) {
if (adj[node][i]==1&&!visited[i]) {
visited[i]=1;
enqueue(i);
}
}
}
}
```

```
int main() {  
    int n=5;  
    adj[0][1] = adj[1][0] = 1;  
    adj[0][2] = adj[2][0] = 1;  
    adj[1][3] = adj[3][1] = 1;  
    adj[2][4] = adj[4][2] = 1;  
    bfs(0, n);  
}
```

OUTPUT:

```
C:\Users\mrgns\Documents>gcc bfs.c -o bfs  
C:\Users\mrgns\Documents>.\bfs  
01234
```

TIME COMPLEXITY: $O(n^2)$ because while loop runs n times in worst case and inner for loop runs n times hence $n \times n$.

SPACE COMPLEXITY: $O(n^2)$ because of adj matrix.

8. DFS

CODE:

```

//ch.sc.u4cse24110
//dfs
#include <stdio.h>
#define MAX 100

int visited[MAX];
int adj[MAX][MAX];

void dfs(int node,int n) {
visited[node]=1;
printf("%d",node);

for (int i=0;i<n;i++) {
if (adj[node][i]==1&&!visited[i]) {
dfs(i,n);
}
}
}

int main() {
int n=5;
adj[0][1] = adj[1][0] = 1;
adj[0][2] = adj[2][0] = 1;
adj[1][3] = adj[3][1] = 1;
adj[2][4] = adj[4][2] = 1;

for(int i=0;i<n;i++) {
visited[i]=0;
}
|
dfs(0, n);
}

```

OUTPUT:

```

C:\Users\mrgns\Documents>gcc dfs.c -o dfs
C:\Users\mrgns\Documents>.\dfs
01324

```

TIME COMPLEXITY: $O(n^2)$ because dfs is called n times and the inner for loop is n times hence $n \times n$.

SPACE COMPLEXITY: $O(n^2)$ because adj matrix.