Piyachai Narongsab

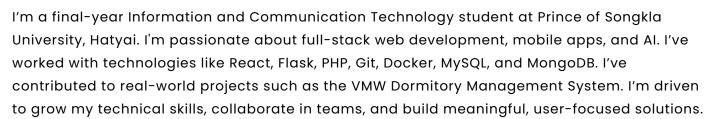
Developer

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286/32 Moo 1, Khuan Lang, Hat Yai, Songkhla 90110, Thailand

https://github.com/tartar008





EXPERIENCE & PROJECT

2025 VMW Dormitory Management System

Developed a dormitory management system with attendance tracking, QR code scanning, and real-time leave requests, utilizing digital data storage for enhanced security.

2024 ITM Network Games 21st Edition – Event Director

Led the annual event between four southern universities, managing coordination, team, and budget. Organized sports, academic, and e-sports competitions with over 300 participants, fostering collaboration and skill development in IT students.

2022 Teaching Assistant – Godot Game Development Camp

Assisted and supported participants with academic guidance on using Godot to create 2D/3D games, providing troubleshooting and answering questions during the learning process.

2024 Task Management and Calendar Integration

Developed a task management app using React.js and Material-UI, integrated with Asana API for calendar views and real-time task creation and editing.

2023 GameHub Platform

A web application for managing game data, built with React, Express.js, and MySQL, featuring game details, recommendations, and user management.



Front-End:

- HTML
- CSS
- Javascript
- React
- Next.js
- C#.NET
- Mudblazor

Back-End:

- NodeJS
- NestJS
- ASP.NET

Data base:

- MySQL
- PostgreSQL
- Mongodb

Tool:

- Figma
- Github
- docker
- Postman

Programming:

- python(basic)
- C
- JAVA
- C#

