

Name: Jingsi Zhou  
Date: September 27, 2020  
Section: 17460  
Assignment: Lab 2

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**Problem 2.1.** Construct a statement that will be true if x is equal to 12 or -3.

Script:

```
x = input('Input an integer: ');  
if x == 12 || x == -3  
    disp('x is equal to 12 or -3')  
else  
    disp('x is not equal to 12 or -3')  
end
```

Output(s):

```
>> ZhouLab2P1  
Input an integer: -3  
x is equal to 12 or -3  
>> ZhouLab2P1  
Input an integer: 12  
x is equal to 12 or -3  
>> ZhouLab2P1  
Input an integer: 0  
x is not equal to 12 or -3
```

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**Problem 2.2.** Write a program to make a game where you roll a virtual six-sided dice with integer 1 to 6 on respective side and get the following outputs based on what you rolled. First, display the message 'You rolled a <number of roll>'. Furthermore, if it is a 6, display the message 'Congrats!'. If it is a 5, display the message 'Close!'. If you roll anything else besides 5 or 6, display the message 'Please try again'.

Hint: Look into the *rand*. Divide the interval (0,1) into six sub-intervals. Please do NOT use the build in Matlab command *randi*. We want you to actually use the if branching in this problem.

Script:

```
Dice = rand;  
if 0 < Dice < 1/6  
    Dice = 1;  
elseif 1/6 < Dice < 2/6  
    Dice = 2;  
elseif 2/6 < Dice < 3/6  
    Dice = 3;  
elseif 3/6 < Dice < 4/6  
    Dice = 4;  
elseif 4/6 < Dice < 5/6  
    Dice = 5;  
elseif 5/6 < Dice < 1  
    Dice = 6;  
else  
    disp('Invalid Roll. Please try again.')
```

```

        % to keep probability fair, all the other dice rolls do not include
        % the boundary condition values
        return
    end

    disp(['You rolled a ', num2str(Dice), '.'])

    if Dice == 6
        disp('Congrats!')
    elseif Dice == 5
        disp('Close.')
    else
        disp('Please try again.')
    end
end

```

#### Output(s):

```

>> ZhouLab2P2
You rolled a 6.
Congrats!
>> ZhouLab2P2
Invalid Roll. Please try again.
>> ZhouLab2P2
You rolled a 2.
Please try again.
>> ZhouLab2P2
You rolled a 5.
Close.
>> ZhouLab2P2
You rolled a 3.
Please try again.

```

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**Problem 2.3** Write a program to add all even numbers between 1 and 100. Hint: look into the mod function.

#### Script:

```

SumOfEven = 0;

for i = 0:100
    if mod(i,2) == 0
        SumOfEven = SumOfEven + i;
    end
end

disp(['The sum of all even numbers between 1 and 100 is ',
num2str(SumOfEven)])

```

#### Output:

```

>> ZhouLab2P3
The sum of all even numbers between 1 and 100 is 2550

```

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