Files

Concept of a file, Opening and Closing files, file input / output functions (standard library input / output functions for text files)

- ✓ I/O functions available are similar to their console counterparts; scanf becomes fscanf, printf becomes fprintf, etc., These functions read and write from file streams.
- ✓ As an example, the file stream structure FILE defined in the header file stdio.h in DOS is shown below:

```
typedef
          struct
   int level; /* fill/empty level of buffer */
   usigned flasgs; /* File status flags */
   char fd; /* File descriptor (handle) */
   unsigned char hold; /* Ungetc char if no buffer */
   int bsize; /* Buffer size
   unsigned char FAR *buffer; /* Data transfer buffer */
   unsigned char FAR *curp;/* Current active pointer */
   unsigned istemp; /* Temporary file indicator */
   short token; /* Used for validity checking */
} FILE; /* This is the FILE Object *
```

NOTE: FILE is defined as New Structure Data Type in the stdio.h file as shown in above method.

End Of File:

- ✓ EOF is a macro defined as an int with a negative value. It is normally returned by functions that perform read operations to denote either an error or end of input.
- ✓ Input from a terminal never really "ends" (unless the device is disconnected), but it is useful to enter more than one "file" into a terminal, so a key sequence is reserved to indicate end of input.
- ✓ Cntrl+Z is the key in DOS to end or terminate the input values.
- ✓ Cntrl+D is the key in UNIX to end or terminate the input values.

Example: /* A program to Write a file and read a file */

```
#include<stdio.h>
main()
   FILE *fp;
   char ch;
```

```
fp=fopen("DATA1.txt", "w");
          printf("Enter the Text:\n");
          printf("Use Ctrl+z to stop entry \n");
          while((scanf("%c",&ch))!=EOF)
          fprintf(fp, "%c",ch);
          fclose(fp);
          printf("\n");
          fp=fopen("DATA1.txt","r");
          printf("Entered Text is:\n");
          while((fscanf(fp, "%c", &ch))!=EOF) printf("%c", ch);
          fclose(fp);
Output:
      Enter the Text:
      Use Ctrl+z to stop entry
      Hi Raju...
            how r u... how is ur studies...:-)
      ^ Z
                                     // Cntrl+Z key terminated the input values
      Entered Text is:
      Hi Raju...
            how r u... how is ur studies...:-)
```

File Handling Functions:

Reading Character from a file: fgetc() or getc()

✓ fgetc() or getc() is a predefined file handling function which is used to read a single character from a existing file opened in read("r") mode by fopen(), which is same as like getchar() function.

Syntax:

```
ch var=fgetc(filepointer); (Or) ch var=getc(filepointer);
```

Example:

```
char ch;
ch=fgetc(fp); (Or) ch=getc(fp);
       Where 'ch' is a character variable to be written to the file.
       Where 'fp' is a file pointer object.
```

- ✓ getc() or fgetc() gets the next character from the input file to which the file pointer fp points to. The function getc() will return an end-of-file(EOF) marker when the end of the file has been reached or it if encounters an error.
- ✓ On Success the function fputc() or putc() will return the value that it has written to the file, otherwise it returns EOF.

Example: /* A program to Read a file */

```
#include<stdio.h>
main()
  FILE *fp;
  char ch;
  fp=fopen("DATA1.txt","r");
  /* DATA1.txt is an already existing file with content */
  printf("Text from file is:\n");
  while((ch=fgetc(fp))!=EOF)
   /* (Or)
              while((ch=getc(fp))!=EOF)*/
  printf("%c",ch);
  fclose(fp);
```

Output:

```
Text from file is:
             how r u... how is ur studies...:-)
Hi Raju...
```

Writing Or Printing Character in a file: fputc() or putc()

✓ fputc() or putc() is a predefined file handling function which is used to print a single character in a new file opened in write("w") mode by fopen(), which is same as like putchar() function.

Syntax:

```
fputc(ch var, filepointer); (Or) putc(ch var, filepointer);
```

Example: fputc(ch, fp); (Or) putc(ch, fp);

Where 'ch' is a character variable. & Where 'fp' is a file pointer object.

Example: /* A program to Write a Character in a file and read a Character from a file */

```
#include<stdio.h>
main()
     FILE *fp;
```

```
char ch;
fp=fopen("DATA1.txt","w");
printf("Enter the Text:\n");
printf("Use Ctrl+z to stop entry \n");
while((ch=getchar())!=EOF)
  fputc(ch,fp);
   /* (Or)
  putc(ch,fp); */
fclose(fp);
printf("\n");
fp=fopen("DATA1.txt","r");
printf("Entered Text is:\n");
while((ch=fgetc(fp))!=EOF)
putchar(ch);
fclose(fp);
```

Output:

```
Enter the Text:
Use Ctrl+z to stop entry
Hi ...
      how are you... how is your
studies...:-)
^ Z
                            // Cntrl+Z key terminated the input values
Entered Text is:
Hi ...
      how are you... how is your
studies...:-)
```

Reading String from a file: fgets()

✓ fgets() is a predefined file handling function which is used to read a line of text from an existing file opened in read("r") mode by fopen(), which is same as like gets() function.

Syntax:

```
char *fgets(char *s, int n,FILE *fp);
                                    or
              fgets(ch var, str length, filepointer);
Example:
              char ch[10];
              fgets(ch, 20, fp);
                              Where 'ch' is a string variable to be written to the file.
                             Where 'fp' is a file pointer object.
                             Where 20 is the string length in a file.
```

The function fgets() read character from the stream fp into the character array 'ch' until a newline character is read, or end-of-file is reached. It then appends the terminating null character after the last character read and returns 'ch' if end-of-file occurs before reading any character an error occurs during input fgets() returns NULL.

Writing Or Printing String in a file: fputs()

✓ fputs() is a predefined file handling function which is used to print a string in a new file opened in write("w") mode by fopen(), which is same as like puts() function.

Syntax:

```
int fputs(const char *s, FILE *fp);
             or
fputs(ch var , filepointer);
```

Example:

```
char ch[10]="gitam";
fputs(ch, fp);
     Where 'ch' is a string variable.
     Where 'fp' is a file pointer object.
```

The function fputs() writes to the stream fp except the terminating null character of string s, it returns EOF if an error occurs during output otherwise it returns a non negative value.

Example: /* A program to Write and Read a string in a file */

```
#include<stdio.h>
main()
```

```
char name[20];
  char name1[20];
  FILE *fp; fp=fopen("dream.txt","w");
  puts("Enter any String\n");
  gets(name); fputs(name,fp);
  fclose(fp);
  fp=fopen("dream.txt", "r");
  fgets(name1,10,fp);
                        /* Here '10' is nothing but String Length, i.e., upto
  how- puts("String from file is:\n");
                                         many characters u want to access
  from a file. */
  puts(name1);
  fclose(fp);
Output:
Enter any String:
hi ram how r u
String from file is:
hi ram ho
```

Reading and Printing only integer value: getw() and putw():

- ✓ The getw() and putw() are predefined file handling integer-oriented functions. They are similar to the getc() and putc() functions and are used to read and write integer values.
- ✓ These functions would be useful when we deal with only integer data.

```
Syntax for getw():
                      integervariable=getw(filepointer);
 Example:
             int n;
             n = getw(fp);
Syntax for putw():
                      putw(integervariable, filepointer);
 Example:
              putw(n,fp);
```

Example: /* A program to Write and Read only one Integer Value in a file */

```
#include<stdio.h>
      main()
         int n,m;
         FILE *fp=fopen("num.txt","w");
         puts("Enter a number:");
```

```
scanf("%d",&n);
        putw(n,fp); /* printing only integer value in a file */
        fclose(fp);
        fp=fopen("num.txt","r");
        m=getw(fp); /* reading only integer value from a file */
        printf("From File int val=%d",m);
Output1:
 Enter a number: 16
 From File int val=16
Output2:
Enter a number: 25 35 45
From File int val=25 /* here it take only one value, basing on program
requirement */
Output3:
Enter a number: 25.5
Frm File int val=25
Output4:
Enter a number: A
Frm File int val=28056 /* here it doesn't print ASCII value of 'A', it just print
some-garbage value */
```

Example: /* A program to Write and Read more Integer Values in a file */

```
#include<stdio.h> main()
    int n,m;
    FILE *fp=fopen("num.txt","w");
```

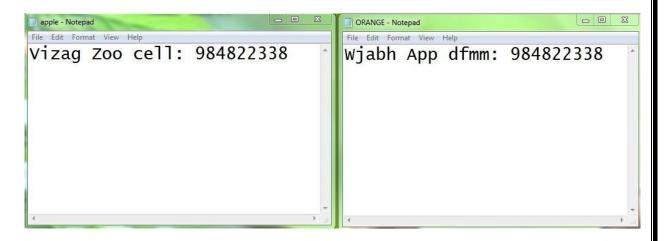
```
puts("Press Cntl+Z to end the values");
    the numbers:"); while(scanf("%d",&n)!=EOF)
    putw(n,fp);
    fclose(fp);
    fp=fopen("num.txt","r");
    puts("Entered values in file are:");
    while((m=getw(fp))!=EOF)
    printf("%d\n",m);
Output:
Press Cntl+Z to end the values Enter the numbers:
  1 2 10 20 30 45
  ^ Z
Entered values in file are:
  1
  2
  10
  20
  30
  45
```

/* File program to read a character file and encrypts it by replacing each alphabet by its next alphabet cyclically i.e., z is replaced by a. Nonalphabets in the file are retained as they are. Write the encrypted text into another file */

#include<stdio.h>

```
#include<stdlib.h>
 main()
 {
    FILE *fp1,*fp2;
    char fname1[20], fname2[20];
    char ch1, ch2;
    printf("Enter the source file name ");
    scanf("%s", fname1);
    fp1=fopen(fname1,"r");
    if(fp1==NULL)
    printf("%s is not available",fname1);
    else
        printf("Enter the new file name ");
        scanf("%s",fname2);
        fp2=fopen(fname2,"w");
        while((ch1=fgetc(fp1))!=EOF)
            printf("%c",ch1);
            if((ch1>=65 && ch1<=89) || (ch1>=97 && ch1<=121))
              ch2=ch1+1;
            else if(ch1==90 || ch1==122)
              ch2 = ch1 - 25;
            else
              ch2=ch1;
            fputc(ch2, fp2);
        printf("File copied into %s successfull", fname2);
        fclose(fp1);
        fclose(fp2);
Output:
   Enter the source file name apple.txt
   Enter the new file name orange.txt
   Vizag Zoo cell: 984822338File copied into orange.txt successfull
                                                          Output text orange.txt
                Input text apple.txt
```

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/*Program to read data from input file and place first 10 characters in an array and display on the monitor.*/

```
#include<stdio.h>
   main()
     FILE *fp;
     int i=0;
     char c,a[11];
     fp=fopen("INPUT","r");
     while(i<100)
     c=getc(fp);
     a[i]=c;
     i++;
     fclose(fp);
                                               input - Notepad
                                                File Edit Format View Help
     a[i]='\0';
                                               Computer is a device that transforms data into meaningful information. Computer can also be defined in terms of functions
     puts(a);
                                               it can perform. A computer can i) accept data, ii) store data, iii) process data as desired, and iv) retrieve the stored data as and when required and v) print the result in desired format. The major characteristics of a computer are high speed, accuracy,
Output:
                                               diligence, versatility and storage.
   Computer i
 /*Program to read a C program and count number of statement
```

terminators and number of opening braces.*/

```
#include<stdio.h>
main()
```

```
FILE *fp;
   int s=0,b=0;
   char c;
   fp=fopen("fib.c","r");
    while((c=getc(fp))!=EOF)
    if(c==';') s++;
    if(c=='{') b++;
   fclose(fp);
  printf("\t\n number of statement terminators=%d",s);
   printf("\t\n no of opening braces=%d",b);
      FIB - Notepad
      File Edit Format View Help
      #include<stdio.h>
      void main() {
  int f1=0,f2=1,f,num,i=2;
  printf("Enter the number of terms : ");
  scanf("%d", &num);
  printf("\nFibonacci Series : %d %d ", f1, f2);
          if(num>2)
              do
             1
f = f1 + f2;
printf("%d ", f);
f1 = f2;
f2 = f;
          i++;
}while(i<num);
Output:
Number of Statements terminators=10
No.of Opening braces=3
               to copy contents of one file into another file.*/
#include<stdio.h>
 main()
 {
```

```
FILE *fp1, *fp2;
char s;
fp1=fopen("input.txt","r");
fp2=fopen("output.txt","w");
while ((s=getc(fp1))!=EOF)
putc(s,fp2);
fclose(fp1);
fclose(fp2);
```

input - Notepad

File Edit Format View Help

Computer is a device that transforms data into meaningful information. Computer can also be defined in terms of functions it can perform. A computer can i) accept data, ii) store data, iii) process data as desired, and iv) retrieve the stored data as and when required and v) print the result in desired format. The major characteristics of a computer are high speed, accuracy, diligence, versatility and storage.

output - Notepad

File Edit Format View Help

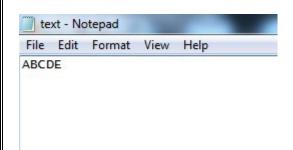
Computer is a device that transforms data into meaningful information. Computer can also be defined in terms of functions it can perform. A computer can i) accept data, ii) store data, iii) process data as desired, and iv) retrieve the stored data as and when required and v) print the result in desired format. The major characteristics of a computer are high speed, accuracy, diligence, versatility and storage.

/*Program to append the contents to a file and display the contents before and after appending.*/

```
#include<stdio.h>
#include<conio.h>
main()
```

```
FILE *fp1, *fp2;
  char s,c;
  clrscr();
  printf("\n\n\t one.txt contents are \n\n");
   /*prints contents of file1 on monitor*/
   fp1=fopen("one.txt", "r");
  while((c=getc(fp1))!=EOF)
  printf("%c",c); fclose(fp1);
  printf("\n\n\t two.txt contents before appending are \n\n");
   /*prints contents of file2 on monitor before appending*/
   fp2=fopen("two.txt","r");
  while((c=getc(fp2))!=EOF)
  printf("%c",c); fclose(fp2);
   /*appends contents of file1 to file2*/
   fp1=fopen("one.txt","r");
   fp2=fopen("two.txt", "a");
  while((c=getc(fp1))!=EOF)
  putc(c,fp2); fcloseall();
  printf("\n\n\t two.txt contents after appending are \n\n");
   /*prints contents of file2 on monitor after appending*/
   fp2=fopen("two.txt","r");
                                                   one - Notepad
                                                   File Edit Format View Help
  while((c=getc(fp2))!=EOF)
                                                   C was developed by Dennis Ritchie
  printf("%c",c);
   fclose(fp2);
                                                    two - Notepad
                                                   File Edit Format View Help
                                                   C IS A MIDDLE LEVEL LANGUAGE.
Output:
one.txt contents are
C was developed by Denis Ritchie two.txt contents before
appending are
C IS A MIDDLE LEVEL LANGUAGE.
two.txt contents after appending are
C IS A MIDDLE LEVEL LANGUAGE. C was developed by Denis Ritchie
/*Program to change all upper case letters in a file to lower case
letters and vice versa.*/
#include<stdio.h>
 main()
```

```
FILE *fp1,*fp2;
char c;
fp1=fopen("text.txt","r");
fp2=fopen("copy.txt", "w");
while((c=getc(fp1))!=EOF)
  if(c >= 65 \& c <= 91)
  c=c+32;
  else
  c = c - 32;
  putc(c,fp2);
fcloseall();
```



```
copy - Notepad
File Edit Format View Help
abcde
```

/*Program to read numbers from a file "data" which contains a series of integer numbers and then write all odd numbers to the file to be called "odd" and all even numbers to a file called "even".*/

```
#include<stdio.h>
main()
 FILE *fp,*fp1,*fp2;
```

```
int c,i;
clrscr();
fp=fopen("data.txt", "w");
printf("enter the numbers");
for(i=0;i<10;i++)
 scanf("%d",&c);
 putw(c,fp);
fclose(fp);
fp=fopen("data.txt","r");
fp1=fopen("even.txt","w");
fp2=fopen("odd.txt","w");
while((c=getw(fp))!=EOF)
 if(c%2==0)
 putw(c,fp1);
 else
 putw(c,fp2);
fclose(fp);
fclose(fp1);
fclose(fp2);
fp1=fopen("even.txt","r");
while((c=getw(fp1))!=EOF)
printf("%4d",c);
printf("\n\n");
fp2=fopen("odd.txt","r");
while((c=getw(fp2))!=EOF)
printf("%4d",c);
fcloseall();
```

```
Output:
2 4 6 8 10
1 3 5 7 9
```