Banking Application

Backend Using microservices

Introduction:

In todays financial sector. Customers expect secure, reliable and real time banking services across multiple channels. Traditional monolithic systems often struggle to keep up with these expectations due to scalability limitations, tight coupling and maintenance challenges.

To overcome these issues, we have developed a banking application using microservices for backend. The banking application is designed as a secure, scalable and modular backend system for managing essential banking operations. This project adopts a microservices architecture to ensure flexibility, reliability and easy to maintain. By dividing the application into different services, each responsible for a specific banking domain, the system achieves loose coupling, high scalability and fault isolation.

The platform supports essential banking features such as:

- Customer onboarding and authentication
- > Account creation and management (savings/current)
- > Internal and external money transfers
- > Transaction history and digital statements
- ➤ Real-time notifications (SMS/Email)
- > Audit logging, compliance, and reporting

Technologies used:

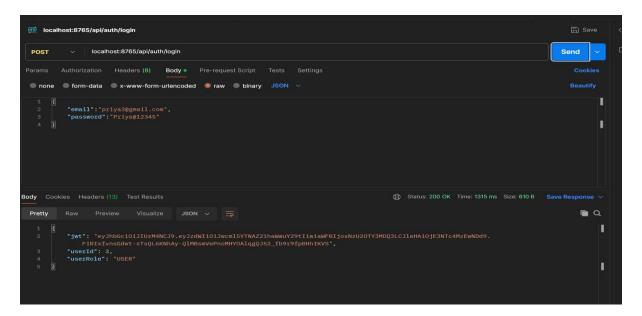
- ✓ 1.Spring boot, Spring Cloud for service development.
- ✓ 2.Eureka Server/Api-Gateway for service discovery and routing.
- ✓ 3.MySQl for data Storage.
- ✓ 4.Swagger UI for Api documentation.
- ✓ 5.Lombok, Security, JWT for authentication and faster development.

Authentication & Security

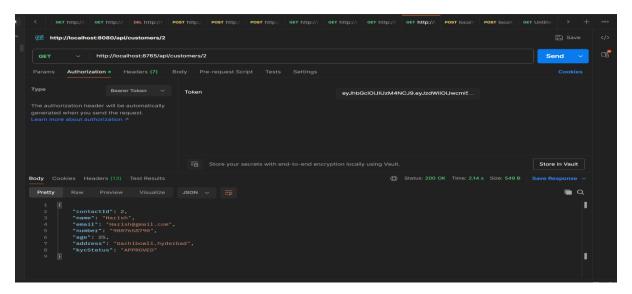
It is the backbone of any banking application. To ensure only authorized users can access the system, this project implements authentication and authorization mechanisms using JWT.

JWT(Json Web Token): It is used for secure, stateless user sessions. Role based access control ensures different permissions for users and admins.

User-Authentication service:



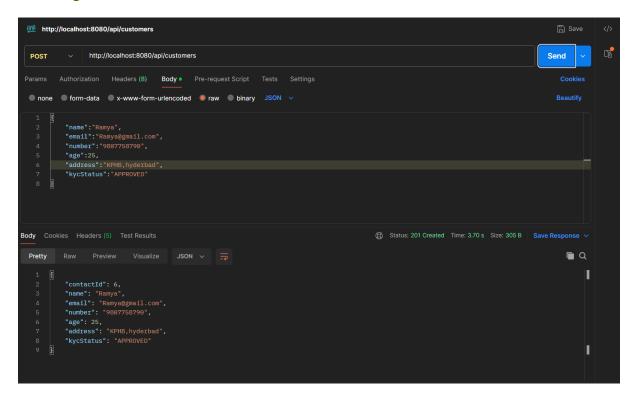
Jwt token is created successfully for login authentication.



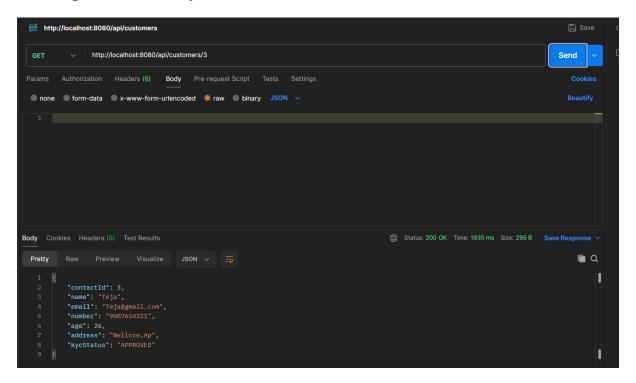
After passing jwt token, we can access other services.

Customer Service:

Adding customers/users.

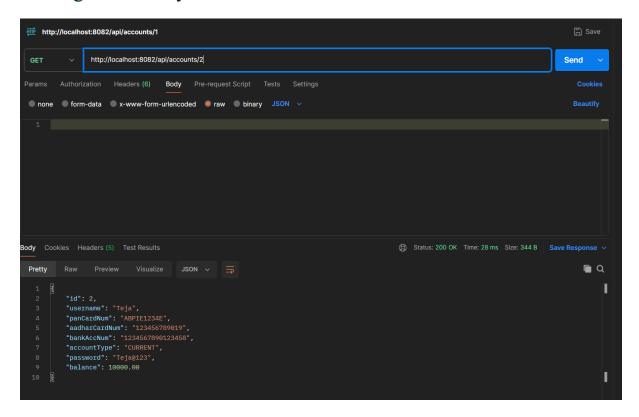


Getting customers by Id:



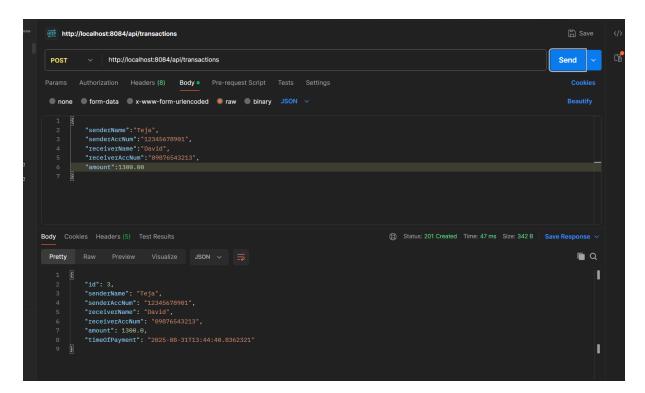
Account Service:

Getting Account by Id

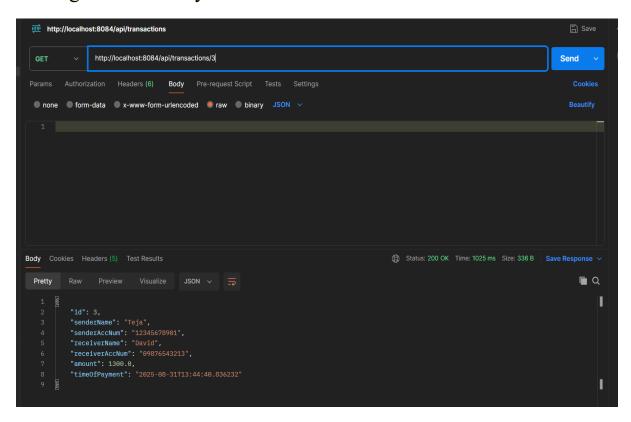


Getting All Accounts

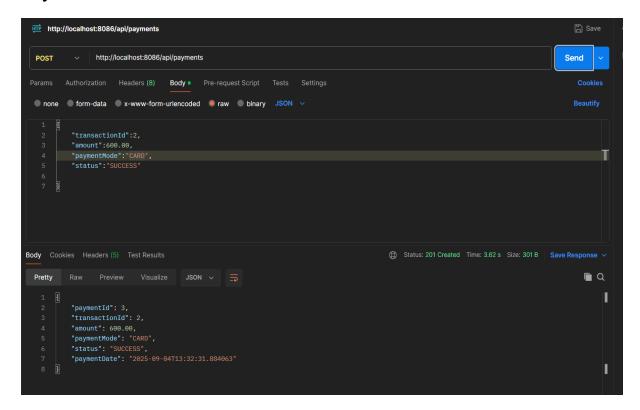
Transaction Service:



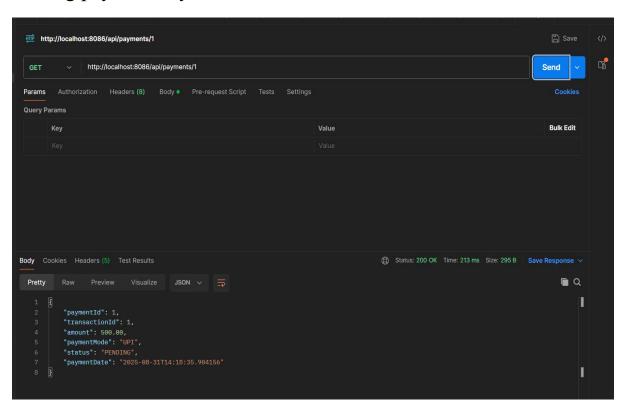
Getting transaction by Id



Payment Service

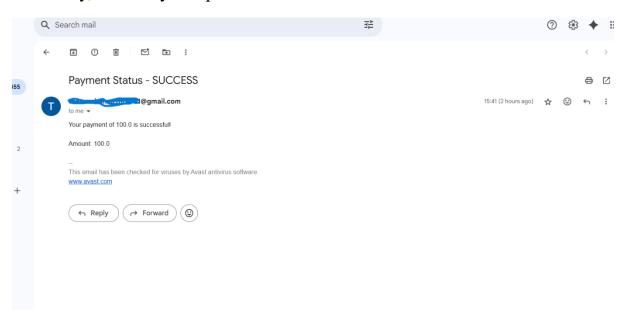


Getting payments by Id



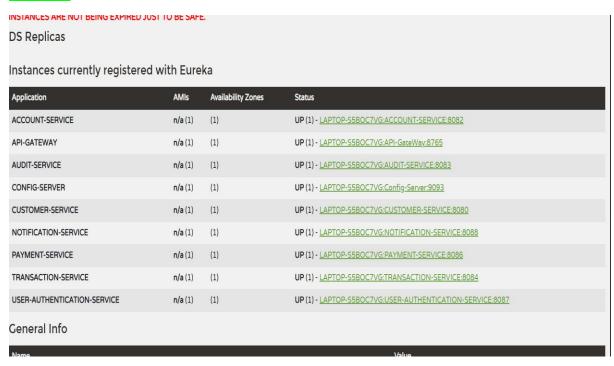
Using asynchronous communication (Kafka):

Kafka --- It is used instead of direct service-to-service calls. critical events (e.g., money transfer).It is also called as Event-Driven communication. It uses scalability, reliability and performance.



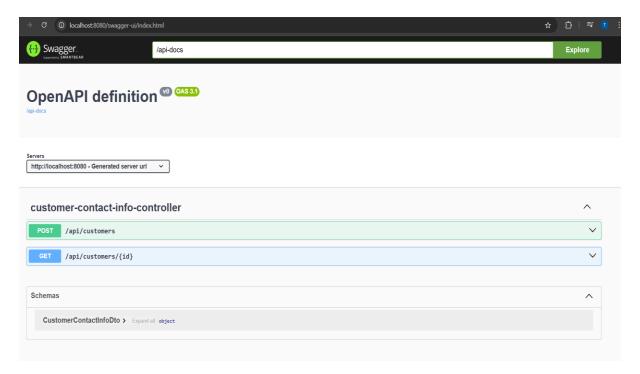
Eureka Server

All my services are registered with eureka server and passing through Apigateway.



Swagger-UI

It is mainly used to make the system developer-friendly and transparent. It provides an easy-to-use interface where developers and testers can explore endpoints, view request/response models and execute API calls directly from the browser.



Api-Docs (Open-Api Specification)

By combining both Swagger-UI and Api-Docs, the system achieves seamless frontend-backend integration .