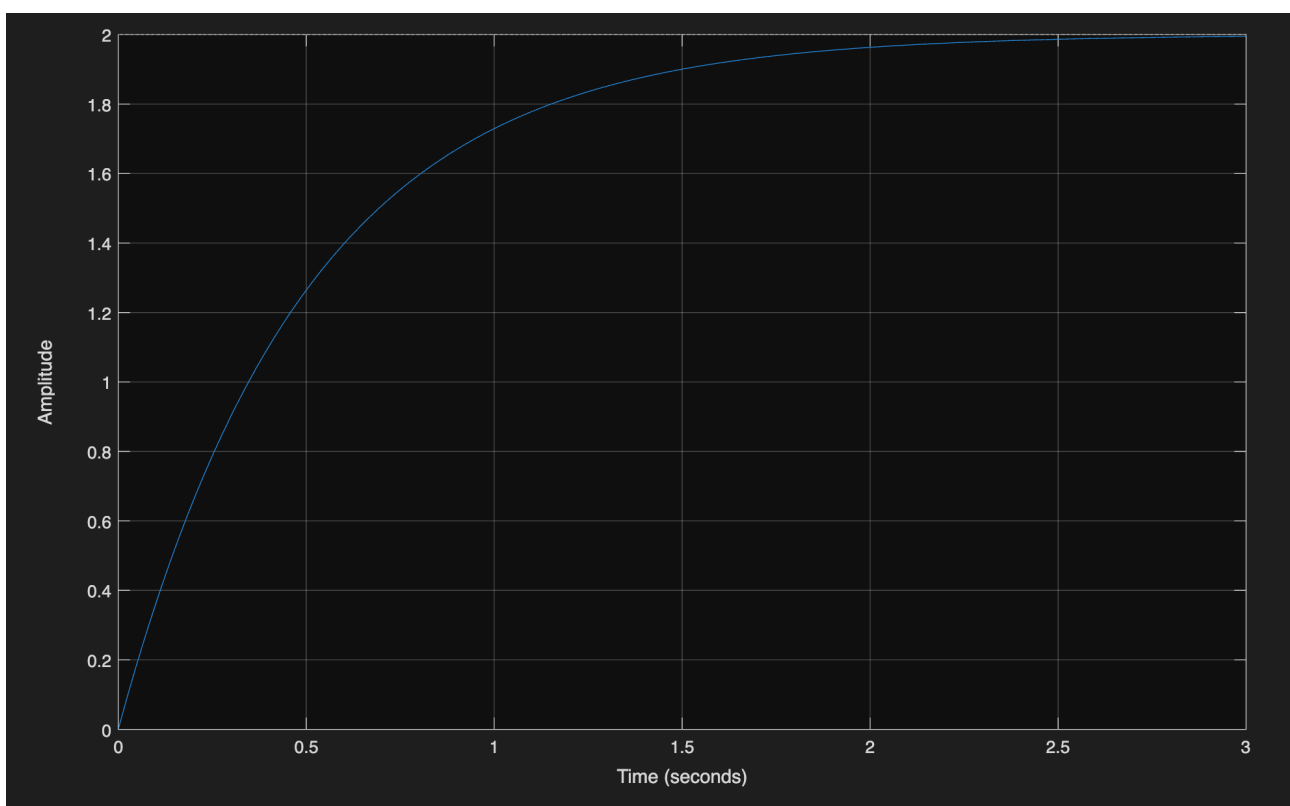


Q1. Understanding a First-Order Plant Using Step Response

Given $G(s) = 4/(s+2) = 2/(1 + 0.5s)$
from standard form, $G(s) = K/(1 + \tau s)$

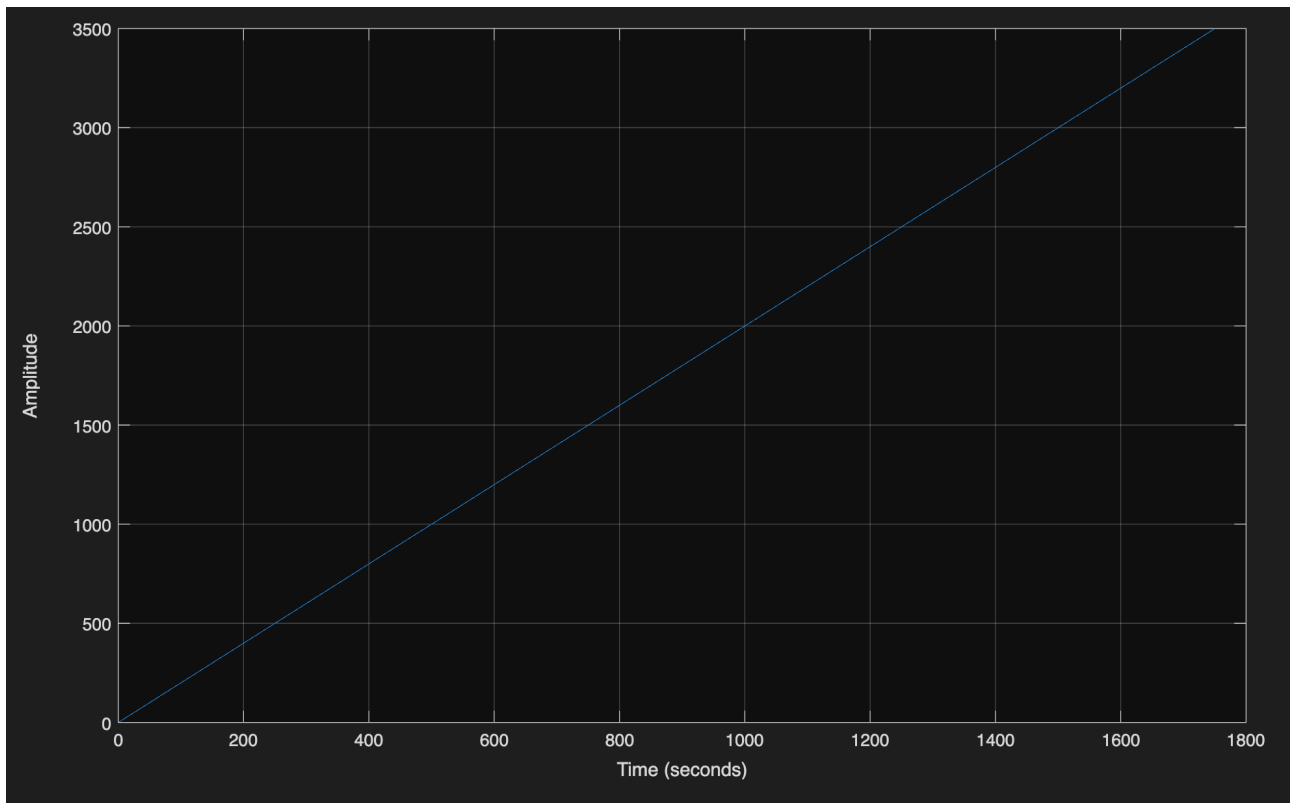
- Time Constant = $0.5s$
- Rise Time = $2.2\tau = 1.1s$
- Settling time = $4\tau = 2s$
- Final Value = $G(0) = 2$
- Steady-state error = $1 - 2 = -1$
MATLAB final value matches y_{ss} .



Q2. System Type, Step Error, and Final Value Theorem

Given $G(s) = 10/s(s + 5)$

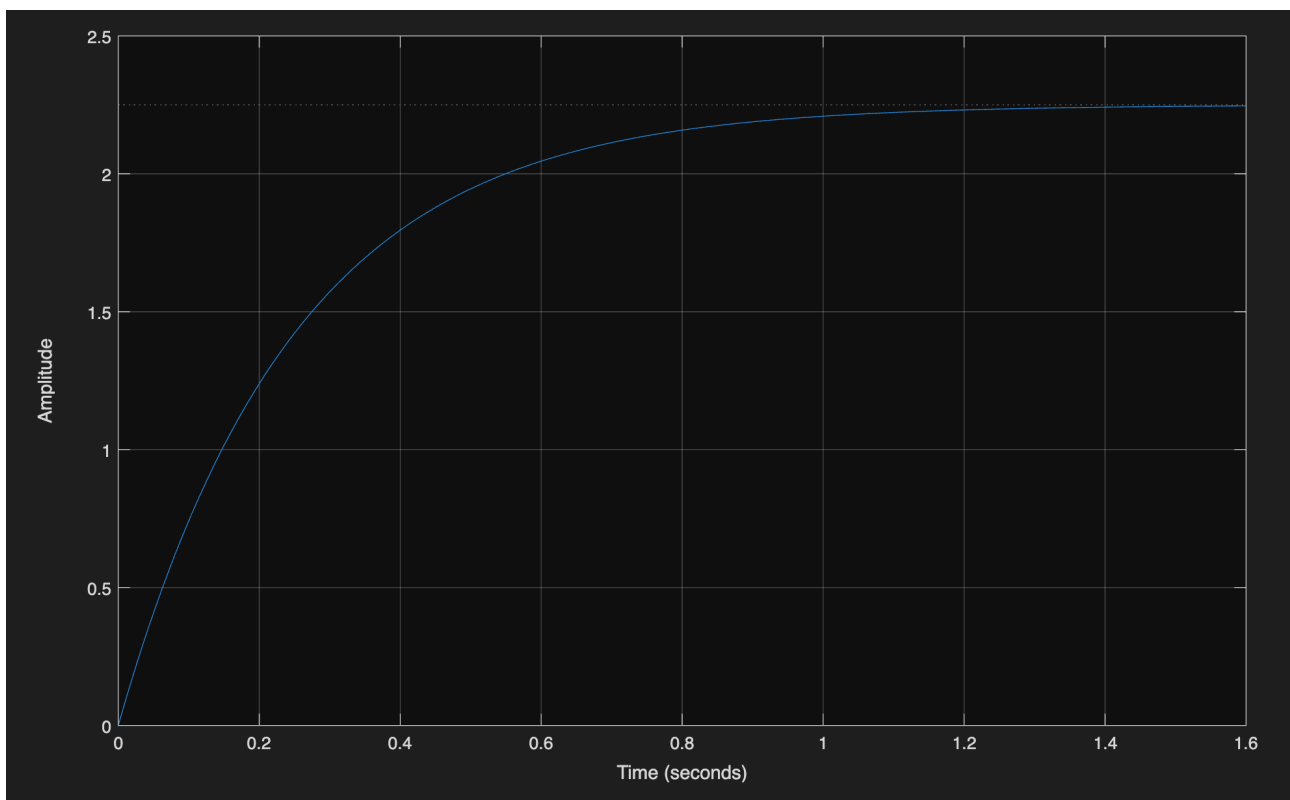
1. Type 1 system as only one pole at origin.
2. For open loop system,
 $G(s)$ shoots to ∞ as $s \rightarrow 0$, $e_{ss} = -\infty$
For closed loop system,
 $e_{ss} = \lim_{s \rightarrow 0} 1/(1 + G) = 0$
3. Overshoot 1 and increase indefinitely



Q3. Required Specifications → Modify Transfer Function

Required, settling time < 1.2 and $e_{ss} = 0.1$

1. $t_s = 4/a \Rightarrow a > 3.33$, so choosing $a = 4$
 $e_{ss} = 1/(1 + K) = 0.1 \Rightarrow K = 9$
2. $G(s) = 9/(s + 4)$
3. Since time constant ($=0.25$) is smaller here, it should be faster than one in Q1.
 Final value $= \lim_{s \rightarrow 0} sG(s) = 2.25 \Rightarrow$ higher than Q1



Q4. Designing a Simple Controller to Meet Specifications

Given, $G(s) = 3/(1 + s)$

Required, $t_s < 2$, $M_p < 10\%$, $y_{ss} = 0.8$

$$T(s) = \frac{3k(s+z)}{1+s+3k(s+z)}$$

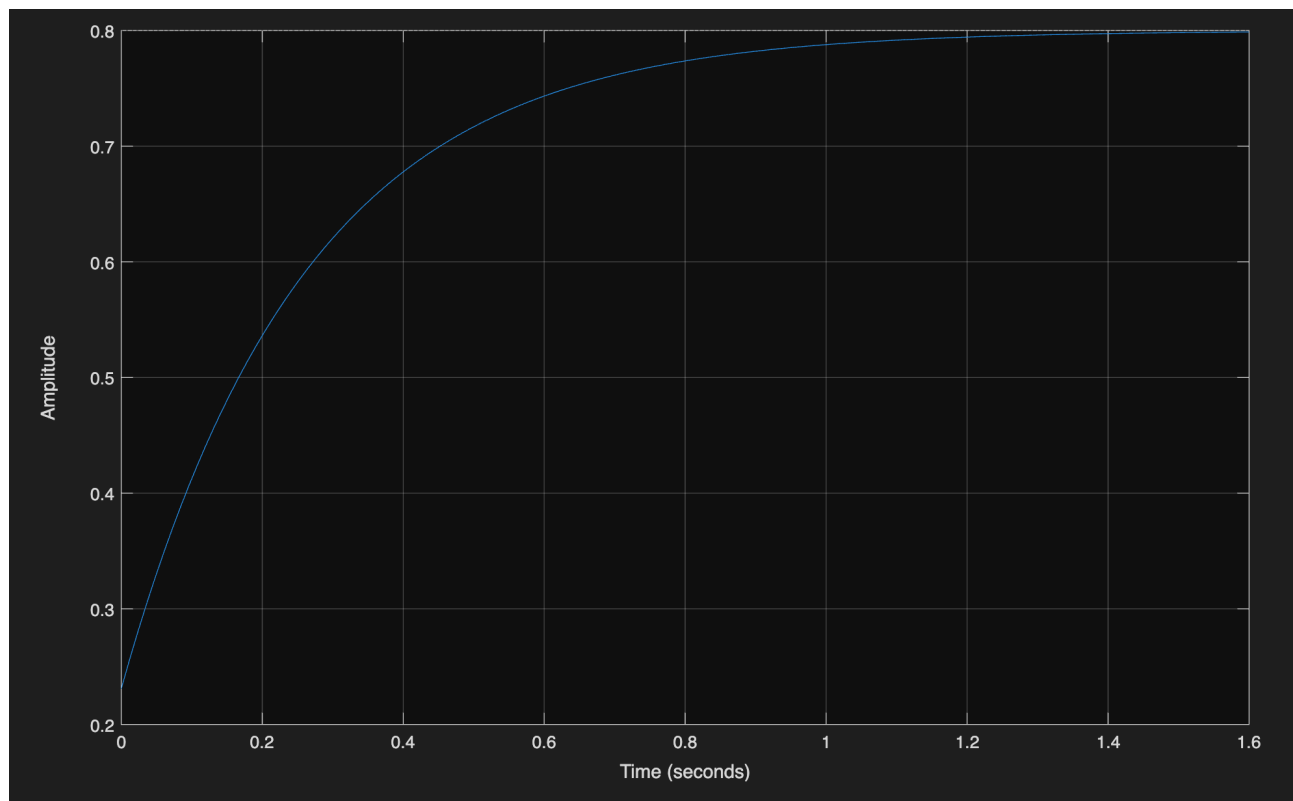
- $y_{ss} = 3kz/(1 + 3kz) = 0.8 \Rightarrow kz = 4/3$
- $M_p = \exp(-\pi d/\sqrt{1-d^2}) < 0.1 \Rightarrow \pi d/\sqrt{1-d^2} > 2.3 \Rightarrow d > 0.59$
Taking damping ratio(d) = 0.6
- $t_s = 4/a < 2 \Rightarrow a = \frac{1+3kz}{1+3k} > 2 \Rightarrow \frac{5}{1+3k} > 2 \Rightarrow k < 0.5$

1) Choosing $k = 0.1$ and $z = 13.33$

$$2) T(s) = \frac{0.3(s + 13.33)}{1.3s + 5}$$

3)

- Adding zero will increase overshoot
- Increasing K increases y_{ss} as $y_{ss} < 1$
- The response would be faster



Q5. Ramp Tracking and System Type

- 1) It is a type 0 system.
- 2) For type 0 system, there is infinite ramp error
- 3) Using FVT, we can see that there is a remaining 's' term at the denominator, hence the error would be infinite.
- 4) Adding zero doesn't help the ramp tracking.