Program Structures and Algorithms Spring 2024

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GITHUB LINK: https://github.com/tarunangrish-neu/INFO6205

Task: In this assignment, we were asked to experiment with different values of threads and to ascertain which degree of parallelism in the sorting can help us achieve optimal results. Below is a brief overview of the experiments conducted and how the results were achieved.

Relationship Conclusion:

The assessment of parallel processing effectiveness involves examining execution times across different cutoff settings and degrees of parallelism. The idea is that higher parallelism should theoretically result in quicker execution times. However, the analysis indicates that performance improves up to a certain number of threads, after which it starts to decline. This decline could be attributed to factors like the overhead of creating a large number of threads, synchronization challenges, and various system characteristics such as the number of available threads and the CPU architecture.

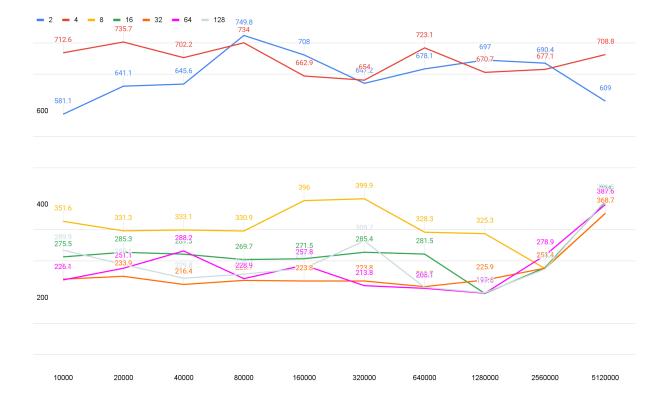
To better understand parallel efficiency, it's valuable to compare execution times with varying thread counts and cutoff values. By conducting multiple experiments and manipulating array sizes, cutoff values, and thread numbers, we observe that increasing parallelism generally leads to faster execution times. However, there are diminishing returns beyond a certain degree of parallelism.

For instance, when considering an array size of 5120000, optimal performance is achieved with a degree of parallelism of 16 or 32 and a cutoff value of 1280000. It's crucial to recognize that the optimal configuration can vary based on specific hardware, the software environment in use, and the characteristics of the input data. This variation underscores the importance of tailoring parallel processing strategies to the unique features of the computing system and data being processed.

Evidence to support that conclusion:

Google Sheet Link

Graphical Representation:



Unit Test Screenshots and Output:

