

# Marcos Meneghetti

## Full Stack developer

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77100 - Meaux

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### Soft skills

Motivated  
Rigorous  
Team player  
Responsible  
Creative

### Hardware skills

Bootstrap - SASS  
JavaScript - GSAP  
React - React Native  
Framer Motion - ThreeJS  
PHP - Symfony  
MySQL - JSON  
Git - GitHub  
Photoshop  
Affinity Designer

### Languages

Portuguese(Bilingual)  
●●●●●  
French (fluent)  
●●●●○  
English (fluent)  
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### Hobbies

Cinema  
photography  
Architectural design

### Objective

Motivated, with a strong work ethic and ability to organize and collaborate as part of a team, I would like to propose my skills to provide a professional and quality work.

### Skills

- Create dynamic web applications with **JavaScript** and **React**.
- Develop a dynamic web user interface with **PHP** and **Symfony**.
- Create databases with **MySQL** and **JSON**.
- Implement components in content **management applications**.
- Create layouts with **Figma**.
- Choose a technical solution adapted to customers and work in **Agile method**.

### Professional experience

- **3D Animator - Blue Spirit Canada - Montreal - 2019-2020**  
- Work with the supervisor to create 3D character animations for TV series such as Tom Sawyer and Zoom the White Dolphin.
- **3D animation teacher - Itecom Art Design and Com'Art - Paris - 2013-2019**  
- Teach the principles of animation, how body mechanics work and familiarize students with mime and performance.
- **3D Animator - Bullit Studio - Montreuil - 2018**  
- Animate different actions for several animals (bison, snake, puma, bear, lynx, beaver, deer, eagle) and export to Unity for an augmented reality project.

### Degrees & Training

- **Graduate Full-stack Web Developer - 2023**  
Studi - online training - Level 5 diploma (bac +2).
- **JavaScript | React Application Developer - 2021/2022**  
OpenClassrooms - online training - Level 6 diploma (bac +3/4).
- **React Native - The Practical Guide 2023/SDE**  
Udemy - Academind.
- **Complete React Developer 2023/SDE**  
Udemy - Andrei Neagoie.
- **Game Designer**  
Itecom Art Design - **2005/2007**.
- **Degree in Advertising - Brazil - 1997**  
Catholic University of Rio Grande do Sul Porto Alegre (4 years).

[https://marcosmene.github.io/marcosmeneghetti\\_portfolio/](https://marcosmene.github.io/marcosmeneghetti_portfolio/)

<https://www.linkedin.com/in/3dmarcosmeneghetti>

<https://github.com/MarcosMene>