Lab Program: 4 Wallpaper

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## XML Code:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/andro
id"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
   android:layout height="match parent"
   tools:context=".MainActivity">
       android:id="@+id/text1"
       android:layout width="219dp"
       android:layout height="39dp"
       android:text="@string/wallpaper changer"
       android:textSize="25sp"
       app:layout constraintBottom toBottomOf="parent"
       app:layout constraintEnd toEndOf="parent"
       app:layout constraintStart toStartOf="parent"
       app:layout constraintTop toTopOf="parent"
       app:layout constraintVertical bias="0.069" />
       android:id="@+id/button"
       android:layout width="266dp"
```

```
android:layout_height="58dp"
android:text="@string/click_to_change_wallpaper"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.222" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

## Java Code:

```
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.content.res.ResourcesCompat;

import android.app.WallpaperManager;
import android.graphics.Bitmap;
import android.graphics.drawable.BitmapDrawable;
import android.graphics.drawable.Drawable;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;

import java.io.IOException;
import java.util.Timer;
import java.util.TimerTask;
```

```
Button wall;
   Timer tim;
   Drawable drawable;
  WallpaperManager wlp;
  int prev=1;
   @Override
  protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
setContentView(R.layout.activity main);
       tim = new Timer();
       wlp = WallpaperManager.getInstance(this);
       wall = findViewById(R.id.button);
       wall.setOnClickListener(new
View.OnClickListener() {
           @Override public void onClick(View view) {
           setWallpaper();
       });
  private void setWallpaper() {
       tim.schedule(new TimerTask() {
           @Override
           public void run() {
               if(prev==1) {
                   drawable =
ResourcesCompat.getDrawable(getResources(),
R.drawable.one, null);
                   prev = 2;
```

```
else if(prev==2) {
                   drawable =
ResourcesCompat.getDrawable(getResources(),
R.drawable.two, null);
                   prev=3;
               else if(prev==3) {
                   drawable =
ResourcesCompat.getDrawable(getResources(),
R.drawable.three, null);
                   prev=4;
               else if(prev==4) {
                   drawable =
ResourcesCompat.getDrawable(getResources(),
R.drawable.four, null);
                   prev=5;
               else if(prev==5) {
                   drawable =
ResourcesCompat.getDrawable(getResources(),
R.drawable.five, null);
                   prev=1;
               Bitmap wallpaper =
((BitmapDrawable) drawable).getBitmap();
                   wlp.setBitmap(wallpaper);
               catch (IOException e)
```





## PicChange

## Wallpaper changer

CLICK TO CHANGE WALLPAPER