# Kubernetes from Basic to Advanced



# Session #05 Storage & Config



#### Session Contents



- Kubernetes Volumes
- ConfigMaps
- Secrets



# Kubernetes Volumes



#### Motivation



- On-disk files in a container are ephemeral, which presents some problems for non-trivial applications when running in containers
- One problem is the loss of files when a container crashes. The kubelet restarts the container but with a clean state
- A second problem occurs when sharing files between containers running together in a Pod.
- The Kubernetes volume abstraction solves both problems



#### Kubernetes Volumes



- Kubernetes supports many types of volumes and a Pod can use any number of volume types simultaneously
- Ephemeral volume have a lifetime of a pod
- <u>Persistent volumes</u> exist beyond the lifetime of a pod



#### Ephemeral Volumes



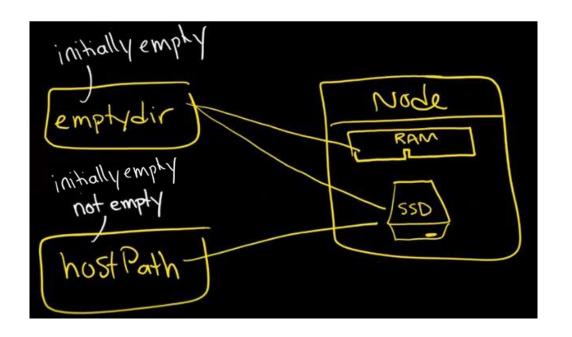
- Some application need additional storage but don't care whether that data is stored persistently across restarts, like caching services
- Other applications expect some read-only input data to be present in files, like configuration data or secret keys
- Ephemeral volume are designed for these use cases. Because volumes follow the Pod's lifetime and get created and deleted along with the Pod (not the containers)
- Volumes are defined on Pod Spec along containers
- Inside containers you see like a mount volume, is simple filesystem



# Ephemeral Volumes Types



- <u>Empty Dir</u> A temporary folder for all containers within a Pod to read/write to.
- Host Path Mounts a file or directory from the host node's filesystem into your Pod. Not practical in a multi-node cluster.





#### Ephemeral Volumes Types



- When a bind mount is defined, host path needs to exists. If don't, container is not executed
- On Kubernetes, hostPath have a type properties that allows to control that behavior

Value	Behavior	
	Empty string (default) is for backward compatibility, which means that no checks will be performed before mounting the hostPath volume.	
DirectoryOrCreate	If nothing exists at the given path, an empty directory will be created there as needed with permission set to 0755, having the same group and ownership with Kubelet.	
Directory	A directory must exist at the given path	
FileOrCreate	If nothing exists at the given path, an empty file will be created there as needed with permission set to 0644, having the same group and ownership with Kubelet.	
File	A file must exist at the given path	



#### Ephemeral Volumes Manifest

redis container only mounts emptyDir volume

**nginx** container mounts both volumes

emptyDir volume definition

hostPath volume definition

```
spec:
  containers:
    - name: redis
      image: redis
      ports:
        - containerPort: 80
      volumeMounts:
      - name: tempVol
        mountPath: /share
    - name: nginx
      image: nginx:1.17
      ports:
        - containerPort: 80
      volumeMounts:
      - name: tempVol
        mountPath: /usr/share/nginx/html
      - mountPath: /share/somefile
        name: hostFolder
        readOnly: true
  volumes:
  - name: tempVol
    emptyDir: {}
  - name: hostFolder
    hostPath:
      path: /var/local/aaa/1.txt
      type: FileOrCreate
```

# Demo | Ephemeral Volumes



#### Persistent Volumes



- Persistent volumes exist beyond the lifetime of a pod
- <u>PersistentVolume</u> subsystem provides an API for users and administrators that
  abstracts details of how storage is provided from how it is consumed using
  <u>PersistentVolume</u> and <u>PersistentVolumeClaim</u>
- <u>PersistentVolume</u> (PV) is a piece of storage in the cluster that has been provisioned by an administrator or dynamically provisioned using Storage Classes
- <u>PersistentVolumeClaim</u> (PVC) is a request for storage by a user. It is similar to a Pod. Pods consume node resources and PVCs consume PV resources
- To have a match between PVC and PV, a PV needs to match all PVC requests



#### Persistent Volume Type



- PersistentVolume types are implemented as plugins. Kubernetes currently supports the following plugins:
  - cephfs CephFS volume
  - <u>csi</u> Container Storage Interface (CSI)
  - <u>fc</u> Fibre Channel (FC) storage
  - hostPath HostPath volume (for single node testing only; WILL NOT WORK in a multi-node cluster; consider using local volume instead)
  - <u>iscsi</u> iSCSI (SCSI over IP) storage
  - <u>local</u> local storage devices mounted on nodes.
  - <u>nfs</u> Network File System (NFS) storage
  - <u>rbd</u> Rados Block Device (RBD) volume



#### Container Storage Interface (CSI)



- Defines a standard interface for Kubernetes to expose arbitrary storage systems to their container workloads
- Once a CSI volume driver is deployed on a Kubernetes cluster, users may use the csi volume type to attach or mount the volumes exposed by the CSI driver
  - Through a reference to a PersistentVolumeClaim
  - With a <u>generic ephemeral volume</u>
- Popular CSI drivers
  - Azure File CSI Driver for Kubernetes
  - Azure Disk CSI driver for Kubernetes
  - Amazon Elastic Block Store (EBS) CSI driver
  - Google Compute Engine Persistent Disk CSI Driver



### Storage Classes



- Provides a way for administrators to describe the "classes" of storage they offer
- Different classes might map to quality-of-service levels, or to backup policies, or to arbitrary policies determined by the cluster administrators
- Storage classes are used to allow dynamic allocation of PVs
- Uses 3 concepts: <u>provisioner</u>, <u>parameters</u> and <u>reclaimPolicy</u>
- <u>Provisioner</u>: What volume plugin to be used (PV Type)
- Parameters: How to config/setup the provisioner
- ReclaimPolicy: What to do when volume is no longer needed



# Storage Classes: Reclaim Policy

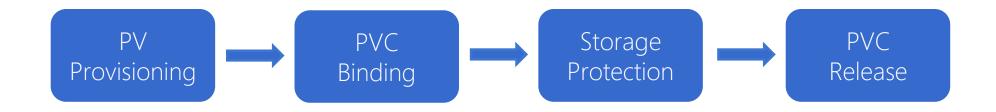


- Reclaim Policy can be <u>Delete</u> or <u>Retain</u>
- <u>Delete</u> means that the storage volume is deleted when it is no longer required by the pod
- Retain means that the storage volume is retained when no longer required by the pod and can be reused by other pods
- If no reclaimPolicy is specified when a StorageClass object is created, it will default to <u>Delete</u>.



# Persistent Volumes Lifecycle

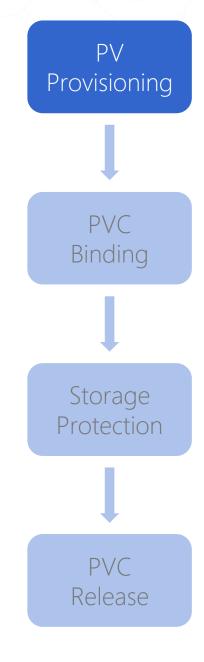






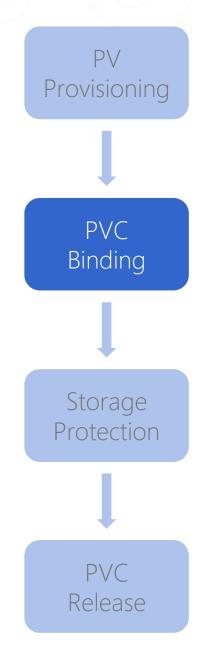
#### PV Provisioning

- There are two ways PVs may be provisioned: <u>static</u> or <u>dynamic</u>.
- <u>Static</u>: A cluster administrator creates a number of PVs. They carry the details of the real storage, which is available for use by cluster users
- <u>Dynamic</u>: When none of the static PVs the administrator created match a user's PersistentVolumeClaim, the cluster may try to dynamically provision a volume specially for the PVC. This provisioning is based on StorageClasses



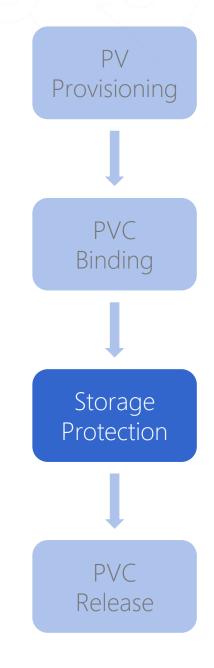
### PVC Binding

- A user creates a PersistentVolumeClaim with a specific amount of storage requested and with certain access modes
- Claims will remain unbound indefinitely if a matching volume does not exist
- Access Modes
  - ReadWriteOnce (RWO): RW on single node for all pods on node
  - ReadOnlyMany (ROX): RO on multiple nodes
  - ReadWriteMany (RWX): RW on multiple nodes and pods
  - ReadWriteOncePod (RWOP): RW to a single pod



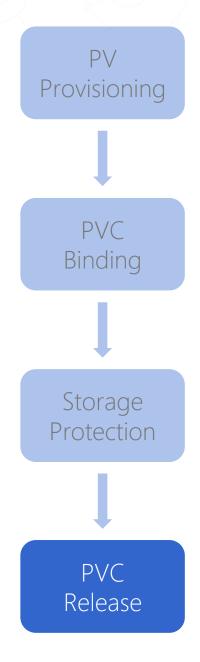
#### Storage Protection

- The purpose is to ensure that PersistentVolumeClaims (PVCs) in active use by a Pod and PersistentVolume (PVs) that are bound to PVCs are not removed from the system
- If a user deletes an active PVC, is not removed immediately. PVC removal is postponed until the PVC is no longer actively used by any Pods
- If an admin deletes a PV that is bound to a PVC, the PV is not removed immediately. PV removal is postponed until the PV is no longer bound to a PVC



#### PVC Release

- When a user is done with their volume, they can delete the PVC objects from the API that allows reclamation of the resource
- The reclaim policy for a PersistentVolume tells the cluster what to do with the volume after it has been released of its claim: Retain or Delete
- Retain: Volume is available but data written remains on storage
- Delete: Volume is deleted. Depends on Storage Class



#### Persistent Volume

capacity defines storage size

storageClassName defines storage class
accessModes defines allowed modes

Specific properties for local storage

nodeAffinity defines where volume will be

located to work properly on multi-node cluster

```
apiVersion: v1
kind: PersistentVolume
metadata:
  name: sample-pv
  labels:
    type: sample-storage
spec:
  capacity:
    storage: 5Mi
  volumeMode: Filesystem
  storageClassName: microk8s-hostpath-retain
  accessModes:

    ReadWriteOnce

  local:
    path: /tmp/microk8s-data
  nodeAffinity:
    required:
      nodeSelectorTerms:
      - matchExpressions:
        - key: kubernetes.io/hostname
          operator: In
          values:
          - tiberna-rasp-003
```

#### Persistent Volume Claim

accessModes needed on volume
storageClassName defines type of
volume that Claim wants to use
resources defines amount of storage

```
apiVersion: v1
kind: PersistentVolumeClaim
metadata:
  name: sample-pv-claim-static
spec:
  accessModes:
    - ReadWriteOnce
  storageClassName: microk8s-hostpath-retain
  resources:
    requests:
      storage: 1Mi
```

Demo | Static vs Dynamic



# ConfigMaps



#### ConfigMaps: Motivation



- When running pods you may need to add some configuration to make it work properly
- For example, set database host that can be different depending the environment you are running it
- At same time, there are configurations that may be shared by different pods, like an external service
- Finally, having a way to update some configuration that don't need Pods restart
- Kubernetes have a ConfigMap object to handle configurations



### What is a ConfigMap



- ConfigMap is an object used to store non-confidential data in key-value pairs
- ConfigMap allows you to decouple environment-specific configuration from your container images, so that your applications are easily portable
- Pods can consume ConfigMaps as environment variables or as configuration files in a volume
- ConfigMaps as volumes are updated automatically when ConfigMap is updated
- ConfigMaps as environment variables are not updated automatically. A Pod restart is needed



## ConfigMap

ConfigMap name. Used for matching ———

Property-like keys. One key, one value -----

File-like keys. One key, a list of values

```
apiVersion: v1
kind: ConfigMap
metadata:
  name: myapp-config
data:
  database: mongodb
  database_uri: mongodb://localhost:27017
  user-interface.properties:
    color.good=purple
    color.bad=yellow
    allow.textmode=true
```

#### Pod Manifest

ConfigMap as environment variable -----

Pod Volume mount using ConfigMap ————

ConfigMap as Volume ———

```
apiVersion: apps/v1
kind: Deployment
    spec:
      containers:
      - name: nginx
        image: nginx
        ports:
        - containerPort: 80
        - name: DATABASE_URL
          valueFrom:
            configMapKeyRef:
              name: myapp-config
              key: database_uri
        volumeMounts:
        - name: config
          mountPath: "/config"
          readOnly: true
      volumes:
        - name: config
          configMap:
            name: myapp-config
            items:
            - key: "user-interface.properties"
              path: "user-interface.properties"
```

Demo | ConfigMap



Secrets



#### Secrets: Motivation



- Your pods need to have access to sensitive data, like password, token, etc.
- You may define that sensitive data on Pod specification or container image but that can arise some security concerns
- Additionally having sensitive data configured apart from the pods can bring more agility
- Secrets are Kubernetes objects to reach these goals



#### What is a (k8s) Secret



- Secrets allow to store and manage sensitive information, such as passwords,
   OAuth tokens, ssh keys and TLS certificates
- Storing confidential information in a Secret is safer and more flexible than putting it in a Pod definition or in a container image
- Pods can consume Secrets as environment variables or as configuration files in a volume
- Secrets as volumes are updated automatically when Secrets is updated
- Secrets as environment variables are not updated automatically. A Pod restart is needed
- Secrets can have several types. Opaque is the default one.



# Secret Types



Builtin Type	Usage
Opaque	arbitrary user-defined data
kubernetes.io/service-account-token	service account token
kubernetes.io/dockercfg	serialized ~/.dockercfg file
kubernetes.io/dockerconfigjson	serialized ~/.docker/config.json file
kubernetes.io/basic-auth	credentials for basic authentication
kubernetes.io/ssh-auth	credentials for SSH authentication
kubernetes.io/tls	data for a TLS client or server
bootstrap.kubernetes.io/token	bootstrap token data



#### Encoded, but NOT encrypted!



- Secrets are stored unencrypted inside the cluster!
- Secrets are only encoded using base64 algorithm which can be easily reverted
- As being a regular object on Kubernetes, can be retrieved as plain text by someone with API access
- Some options to handle this security concern
  - Using Kubernetes RBAC to restrict reading and writing of Secrets
  - Using 3rd-party services to store secrets and integrate with Kubernetes (like Azure Key Vault, Hashicorp Vault, etc.)



#### Manifest vs Imperative



- Due to store confidential data, secrets are usually created using imperative command
- Create from literal (command line value)

kubectl create secret generic mysecret --from-literal=secret=secretValue

Create from file (encoding content)

kubectl create secret generic test-secret --from-file=secret-file.json



Demo | Secrets





Lab #04: Storage, ConfigMaps and Secrets

