# Practical Theorem Proving with Isabelle/Isar Lecture Notes

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# **CONTENTS**

1	Isab	elle's functional language	4
	1.1	Natural numbers, integers, and booleans	4
	1.2	Definitions (non-recursive)	5
	1.3	Let expressions	5
	1.4	Pairs	5
	1.5	Lists	5
	1.6	Records	$\epsilon$
	1.7	Lambdas (anonymous functions)	$\epsilon$
	1.8	Conditionals: if and case	$\epsilon$
	1.9		7
		1.9.1 Exercises	7
2	The	Isar proof language	7
	2.1		7
	2.2	Propositional reasoning	8
	2.3	Isar shortcuts	
	2.4	Universal and existential quantifiers	
		2.4.1 Exercises	
	2.5	Case analysis of datatypes	
	2.6	Notes	
3	Indi	iction 1	5
J		Mathematical induction	
	3.1	3.1.1 Exercises	
	3.2	Structural induction	
	ა.∠	Suructural induction $1$	-

4	More logical reasoning 4.1 Negation, contradiction, and false	15 15
5	Generalizing for induction	16
6	Mutual recursion and induction	18
7	Case study: compiling to a stack machine 7.1 The compiler is correct	20 21 22
8	Sets	22
9	Finite sets	24
10	Case study: automata and the Pumping Lemma 10.1 Properties of the extended transition function	
11	Inductively defined sets and a graph example  11.1 Inductive definition of a path through a graph	
12	Case study: the simply typed lambda calculus	33
	12.1 Syntax of the simply typed lambda calculus 12.2 Operational semantics with evaluation contexts 12.3 Creating fresh variables 12.4 Well-typed expressions 12.5 Properties of substitution 12.6 Properties of environments and rule induction 12.7 The substition lemma 12.8 Inversion rules and canonical forms 12.9 Subject reduction 12.1 Decomposition 12.1 Progress and preservation 12.1 Type safety	36 37
13	Total recursive functions  13.1 The Fibonacci function	49 49 50 50 52 54

13.6 Notes	 55
14 Metatheory of Propositional Logic	55
14.1 Formulas and their meaning	 56
14.2 Axioms and proofs	 56
14.3 Basic properties of the proof system	 57
14.4 Completeness	

#### Abstract

This document is the lecture notes for the course "Practical Theorem Proving with Isabelle/Isar'.

A **lemma** introduces a proposition followed by a proof. Isabelle has several automatic procedures for generating proofs, one of which is called *simp*, short for simplification. The *simp* procedure applies a set of rewrite rules that is initially seeded with a large number of rules concerning the built-in objects.

**lemma** most-trivial[simp]: True **by** simp

# 1 ISABELLE'S FUNCTIONAL LANGUAGE

This section introduces the functional language that is embedded in Isabelle. The functional language is closely related to Standard ML.

### 1.1 Natural numbers, integers, and booleans

Isabelle provides Peano-style natural numbers. There are two constructors for natural numbers: '0' and 'Suc n' (where 'n' is a previously constructed natural number). Numerals such as '1' are shorthand for the appropriate Peano numeral, in this case 'Suc 0'.

**lemma** Suc 0 = 1 by simp

Isabelle also provides the usual arithmetic operations on naturals, such as '+' and '\*'.

The double-colon notation ascribes a type to a term.

```
lemma 1 + 2 = (3::nat) by simp lemma 2 * 3 = (6::nat) by simp
```

Isabelle provides a division function for naturals, called div, that takes the *floor* of the result (this ensures that the result is a natural number and not a real number).

**lemma**  $3 \ div \ 2 = (1::nat)$  **by** simp

The mod function gives the remainder.

**lemma**  $3 \mod 2 = (1::nat)$  **by** simp

Isabelle also provide integers.

**lemma** 1 + -2 = (-1::int) **by** *simp* 

Confusingly, the numerals, such as '1', are overloaded and can be either naturals or integers, depending on the context. It is sometimes necessary to use type ascription to tell Isabelle which you want.

The following are examples of Boolean expressions.

```
lemma True \wedge True = True by simp lemma True \wedge False = False by simp lemma True \vee False = True by simp lemma False \vee False = False by simp lemma \neg True = (False::bool) by simp lemma False \longrightarrow True by simp lemma \forall x. x = x by simp lemma \exists x. x = 1 by simp
```

### 1.2 Definitions (non-recursive)

```
constdefs xor :: bool \Rightarrow bool \Rightarrow bool

xor A B \equiv (A \land \neg B) \lor (\neg A \land B)

lemma xor True True = False

by (simp \ add: xor-def)
```

Add the xor definition to the default set of simplification rules.

**declare** *xor-def*[*simp*]

# 1.3 Let expressions

A 'let' expression gives a name to value. The name can be used anywhere after the 'in', i.e., anywhere in the body of the 'let'.

```
lemma (let x = 3 in x * x) = (9::nat) by simp
```

#### 1.4 Pairs

Pairs are created with parentheses and commas. The 'fst' function retrieves the first element of the pair and 'snd' retrieves the second.

```
lemma let p = (2,3)::nat \times nat in fst p + 1 = snd p by simp
```

#### 1.5 Lists

A list can be created using a comma separated sequence of items (all of the same type) enclosed in square brackets. The empty list is written []. The # operator adds an element to the front of a list (aka 'cons').

```
lemma let l = [1,2,3]::(nat list) in hd l = 1 \land tl l = [2,3] by simp lemma 1\#(2\#(3\#[])) = [1,2,3] by simp lemma length [1,2,3] = 3 by simp
```

Section 38 of "HOL: The basis of Higher-Order Logic" documents many useful functions on lists and lemmas concerning properties of these functions.

#### 1.6 Records

A record is a collection of named values, similar to structs in C and records in Pascal. The following is an example declaration of a point record.

```
record point = x-coord :: int y-coord :: int
```

The following shows the creation of a record and accessing a field of the record. The Isabelle notation is somewhat unusual because the typical dot notation for field access is not used, and instead the field name is treated as a function. Some care must be taken when choosing field names because they become globally visible, and will conflict with any other uses of the names. So, for example, it would be bad to use x and y for the field names of the point record.

```
constdefs pt :: point

pt \equiv (|x\text{-}coord = 3, y\text{-}coord = 7|)

lemma x\text{-}coord pt = 3 by (simp \ add: pt\text{-}def)
```

The record update notation, shown below, creates a copy of a record except for the indicated value.

```
lemma x-coord (pt(|x-coord:=4|)) = 4 by (simp add: pt-def)
```

# 1.7 Lambdas (anonymous functions)

```
lemma (\lambda x. x + x) 1 = (2::nat) by simp
```

### 1.8 Conditionals: if and case

```
lemma (if True then 1 else 2) = 1 by simp

lemma (case 1 of

0 \Rightarrow False

| Suc m \Rightarrow True) by simp
```

# 1.9 Datatypes and primitive recursion

```
datatype 'a List = Nily | Consy 'a 'a List

consts app :: 'a List \Rightarrow 'a List \Rightarrow 'a List

primrec

app Nily ys = ys

app (Consy x xs) ys = Consy x (app xs ys)

Note that one of the arguments in the recursive call must be a part of one of the parameters.

lemma app (Consy 1 (Consy 2 Nily)) (Consy 3 Nily)
```

#### 1.9.1 Exercises

**by** simp

= (Consy 1 (Consy 2 (Consy 3 Nily)))

Define a function that sums the first n natural numbers.

### 2 THE ISAR PROOF LANGUAGE

This section describes the basics of the Isar proof language.

# 2.1 Overview of Isar's syntax (simplified)

A lemma (or theorem) starts with a label, followed by some premises and a conclusion. The premises are introduced with the 'assumes' keyword and separated by 'and'. Each premise may be labeled so that it can be referred to in the proof. The conclusion is introduced with the 'shows' keyword. If there are no premises, then the 'assumes' and 'shows' keywords can be left out.

The following is a simplified grammar for Isar proofs.

The **show** statement establishes the conclusion of the proof, whereas the **have** statement is for establishing intermediate results.

# 2.2 Propositional reasoning

The first example will demonstrate the use of the *congI* rule to prove a conjunction (a logical 'and'). The *congI* rule is shown below. The horizontal bar is used to separate the premises from the conclusion.

$$(conjI) \frac{P - Q}{P \wedge Q}$$

The rule can equivalently be rendered in English as follows.

(conjI) If P and Q then 
$$P \wedge Q$$
.

In the following example we use the *conjI* rule twice. Each time we supply the necessary premises using the **from** clause and make sure to specify the premises in the expected order.

```
lemma conj2: assumes p: P and q: Q shows P \wedge (Q \wedge P) proof — from q p have qp: Q \wedge P by (rule\ conjI) from p qp show P \wedge (Q \wedge P) by (rule\ conjI) qed
```

The above proof is an example of *forward reasoning*. We start with basic facts, like P and Q, and work up towards proving the conclusion.

Isabelle also supports *backward reasoning*, where the focus is on decomposing the goal (the conclusion) into smaller subgoals. The following is a proof of the same proposition as above, but this time using backward reasoning. We can apply the *conjI* rule in reverse by using it as an argument to the **proof** form. The proposition you are trying to prove should match the conclusion of the rule. The resulting proof state will have a subgoal for each

premise of the rule. Each subgoal is proved with a **show** statement, and the sub-proofs are separated with **next**. The \*goals\* window shows the list of subgoals.

thm conjI

```
lemma assumes p: P and q: Q shows P \wedge (Q \wedge P) proof (rule\ conjI) from p show P by this next show Q \wedge P proof (rule\ conjI) from q show Q by this next from p show P by this qed qed
```

The *this* method resolves the goal using the current facts (in the **from** clause).

The next example demonstrates how to prove an implication and make use of conjunctions using the following rules.

$$(impI) \ \frac{\frac{P}{Q}}{P \longrightarrow Q} \qquad (conjunct1) \ \frac{P \wedge Q}{P} \qquad (conjunct2) \ \frac{P \wedge Q}{Q}$$

The following proof uses a mixture of forward and backward reasoning. The choice between forward or backward reasoning depends on what you are trying to prove. Use whichever style seems more natural for the situation.

```
lemma (0::nat) < a \land a < b \longrightarrow a*a < b*b
proof (rule \ impI)
assume x: 0 < a \land a < b
from x have za: 0 < a by (rule \ conjunct1)
from x have ab: a < b by (rule \ conjunct2)
from za \ ab have aa: a*a < a*b by simp
from ab have bb: a*b < b*b by simp
from aa \ bb show a*a < b*b by arith
qed

Modes ponens
lemma assumes ab: A \longrightarrow B and a: A shows B by (rule \ mp)
Disjunction introduction
lemma assumes a: A shows A \lor B
by (rule \ disjI1)
```

```
lemma assumes b: B shows A \vee B by (rule\ disjl2)
Reasoning by cases.
lemma assumes ab: A \vee B and ac: A \longrightarrow C and bc: B \longrightarrow C shows C proof —
note ab
moreover \{
assume a: A
from ac\ a have C by (rule\ mp)
\} moreover \{
assume b: B
from bc\ b have C by (rule\ mp)
\}
ultimately show C by (rule\ disjE)
```

See the manual "Isabelle's Logics: HOL" section 2.2 for a complete list of the inference rules.

### 2.3 Isar shortcuts

Isar has lots of shortcuts.

```
'this' refers to the fact proved by the previous statement.
'then' = 'from this'
'hence' = 'then have'
'thus' = 'then show'
'with' fact + = 'from' fact + 'and' 'this'
'.' = 'by this'
'..' = 'by' rule where Isabelle guesses the rule
```

A sequence of facts that will be used as premises in a statement can be grouped using 'moreover' and then fed into the statement using 'ultimately'. The order of the facts matters.

```
lemma A \wedge B \longrightarrow B \wedge A

proof (rule \ impI)

assume ab \colon A \wedge B

hence B by (rule \ conjunct2)

moreover from ab have A ..

ultimately show B \wedge A by (rule \ conjI)

ged
```

Equational reasoning is made more succinct with the combination of 'also' and 'finally'.

```
lemma assumes ab: a=b and bc: b=c and c-d: c=d shows a=d proof — have a=b by (rule\ ab) also have ... = c by (rule\ bc) also have ... = d by (rule\ c-d) finally show a=d . qed
```

# 2.4 Universal and existential quantifiers

```
lemma assumes a: \forall x. P \longrightarrow Qx shows P \longrightarrow (\forall x. Qx) proof (rule \ impI) assume p: P show \forall x. Qx proof (rule \ allI) fix x from a have pq: P \longrightarrow Qx by (rule \ allE) from pq \ p show Qx by (rule \ mp) qed qed
```

Isabelle's elimination rule for existentials (exE) is a little funky to understand, but Isar provides a nice 'obtain' form that makes it straightforward to use existentials.

#### lemma

```
assumes e: \exists x. P \land Q(x)

shows P \land (\exists x. Q(x))

proof (rule\ conjI)

from e obtain x where p: P and q: Q(x) by blast

from p show P.

next

from e obtain x where p: P and q: Q(x) by blast

from q show \exists y. Q(y) by (rule\ exI)

qed

constdefs divisible\ by:: nat \Rightarrow nat \Rightarrow bool\ (- | - [80,80]\ 80)

x \mid y \equiv \exists k. x = k*y

declare divisible\ by\ def[simp]

lemma divisible\ by\ trans:

assumes ab: a \mid (b::nat) and bc: b \mid (c::nat)

shows a \mid c

proof simp
```

```
from ab obtain m where m: a = m * b by auto from bc obtain n where n: b = n * c by auto from m n have a = m * n * c by auto thus \exists k. a = k * c by (rule \ exl) qed
```

**lemma** divisible-by-modz:  $(a \mid b) = (a \mod b = 0)$  by auto

#### 2.4.1 Exercises

Show that division by a positive natural commutes over addition for natural numbers when the numbers being added are evenly divisible by the denominator. Hint: you may need to use a lemma from Isabelle's Nat theory.

### 2.5 Case analysis of datatypes

If you have a value of a datatype, it must have come from one of the constructors for the datatype. Isabelle provides a *cases* rule that generates a subgoal, replaces the value that you chose for case analysis with one of the constructors.

As an example we'll use case analysis to prove a simple property of the drop function from Isabelle's List theory. The drop function is just the tail function tl applied n times. For reference, the following is the definition of drop.

```
drop \ n \ [] = []

drop \ n \ (x \cdot xs) = case \ n \ of \ 0 \Rightarrow x \cdot xs \ | \ Suc \ m \Rightarrow drop \ m \ xs
```

```
lemma drop (n + 1) xs = drop n (tl xs)

proof (cases xs)

assume xs = []

thus drop (n + 1) xs = drop n (tl xs) by simp

next

fix a list assume xs = a \# list

thus drop (n + 1) xs = drop n (tl xs) by simp

qed
```

#### 2.6 Notes

The book "How to Prove It" [12] has lots of good examples and advice concerning logical reasoning and proofs. Some of the examples from this section (and later ones) were adapted from that book.

# 3 Induction

### 3.1 Mathematical induction

The principle of mathematical induction says that if you want to prove some property of the natural numbers, prove the property for 0 and, assuming the property holds for an arbitrary n, prove that the property also holds for n + 1.

$$\frac{P0 \qquad \bigwedge n. \frac{Pn}{P(Sucn)}}{Pn}$$

The following is a closed form equation for the sum of the first n odd numbers.

$$1+3+\cdots+(2n-1)=n^2$$

The left-hand side of the equation can be formalized as recursive function.

```
consts sum\text{-}odds :: nat \Rightarrow nat
primrec
sum\text{-}odds \ 0 = 0
sum\text{-}odds \ (Suc \ n) = (2 * (Suc \ n) - 1) + sum\text{-}odds \ n
```

We can then prove the closed form equation by mathematical induction.

```
lemma sum\text{-}odds\ n=n*n

proof (induct\ n)

show sum\text{-}odds\ 0=0*0 by simp

next

fix n assume IH: sum\text{-}odds\ n=n*n

have sum\text{-}odds\ (Suc\ n)=2*Suc\ n-1+sum\text{-}odds\ n by simp

also with IH have \ldots=2*Suc\ n-1+n*n by simp

also have \ldots=n*n+2*n+1 by simp

finally show sum\text{-}odds\ (Suc\ n)=Suc\ n*Suc\ n by simp

qed
```

#### 3.1.1 Exercises

1. Show that n \* (n + 1) is even. More specifically, sow that n \* (n + 1) - 2.

- 2. Formulate a closed form equation for the summation of the first n natural numbers. Prove that te closed form is correct using mathematical induction.
- 3. Formulate a closed form equation for summations of the form  $1^2, 2^2 1^2, 3^2 2^2 + 1^2, 4^2 3^2 + 2^2 1^2, \dots$  and prove by mathematical induction that the equation is true.

#### 3.2 Structural induction

Mathematical induction is really just structural induction for natural numbers, which are created from a datatype with constructors zero and successor. In general, we can perform structural induction on any datatype.

For example, the induction rule for the list datatype is

$$\frac{P \left[\right] \qquad \bigwedge a \text{ list. } \frac{P \text{ list}}{P \text{ } (a \cdot \text{list})}}{P \text{ list}}$$

To prove some property about lists, we prove that the property is true of the empty list and we prove that, assuming the property is true for an arbitrary list, we prove that the property is true of the list with an element added to the front.

```
thm append-Nil
thm append-Cons
```

```
lemma append-assoc: xs @ (ys @ zs) = (xs @ ys) @ zs
proof (induct xs)
 show [] @ (ys @ zs) = ([] @ ys) @ zs
 proof –
  have [] @ (ys @ zs) = ys @ zs by simp
  also have \dots = ([] @ ys) @ zs by simp
  finally show? thesis.
 qed
next
 \mathbf{fix} \ x \ xs
 assume IH: xs @ (ys @ zs) = (xs @ ys) @ zs
 show (x\#xs) @ (ys @ zs) = ((x\#xs) @ ys) @ zs
 proof -
  have (x \# xs) @ (ys @ zs) = x \# (xs @ (ys @ zs)) by simp
  also have ... = x\#((xs @ ys) @ zs) using IH by simp
  also have \dots = (x\#(xs @ ys)) @ zs by simp
  also have ... = ((x\#xs) @ ys) @ zs by simp
  finally show? thesis.
 qed
```

Homework: Exercise 2.4.1 from the Isabelle/HOL tutorial concerning binary trees and the relationship between the flatten, mirror, and list reversal functions.

### 4 More Logical Reasoning

### 4.1 Negation, contradiction, and false

To prove a negation, assume the un-negated proposition and then try to reach a contradiction (prove False).

If you've proved both A and not A, then you've proved False.

```
lemma assumes xx: x * x + y = 13 and y: y \ne 4 shows x \ne (3::nat) proof (rule\ notI) assume x = 3 with xx have y = 4 by simp with y show False by (rule\ notE) qed

You can prove anything from False.

lemma 1 = (2::nat) \longrightarrow 3 = (4::nat) proof (rule\ impI) assume 1 = (2::nat) hence False by simp thus 3 = (4::nat) by (rule\ FalseE)
```

To prove an if and only if (written =), prove that the left-hand-side implies the right-hand-side and vice versa.

```
lemma ((R \longrightarrow C) \land (S \longrightarrow C)) = ((R \lor S) \longrightarrow C)

proof (rule \ iff I)

assume a: ((R \longrightarrow C) \land (S \longrightarrow C))

from a show ((R \lor S) \longrightarrow C) by blast

next

assume a: R \lor S \longrightarrow C

thus (R \longrightarrow C) \land (S \longrightarrow C) by blast

qed

If and only if elimination
```

lemma assumes A = B and A shows B

**by** (rule iffD1)

### 5 GENERALIZING FOR INDUCTION

```
consts reverse :: 'a list \Rightarrow 'a list
primrec
reverse [] = []
reverse (x\#xs) = (reverse xs) @ [x]
Here's a more efficient version of reverse.
consts itrev :: 'a list \Rightarrow 'a list \Rightarrow 'a list
primrec
itrev [] ys = ys
itrev (x\#xs) ys = itrev xs (x\#ys)
We try to prove that itrev produces the same output as reverse
lemma itrev xs = reverse xs
proof (induct xs)
 show itrev [] [] = reverse [] by simp
 fix a xs assume IH: itrev xs [] = reverse xs
 have itrev (a\#xs) [] = itrev xs [a] by simp
 — Problem: the induction hypothesis does not apply.
 show itrev (a\#xs) [] = reverse (a\#xs) oops
```

Often times generalizing (strengthening) what you want to prove will allow the induction to go through.

Why does generalizing help instead of make it harder? In a proof by induction, in the induction step you get to assume what you are trying to prove for the sub-problem. Now, the stronger the thing you are proving, the more you get to assume about the sub-problem. So often times, when doing proofs by induction, proving a stronger statement is easier than proving a weaker statement.

When using structural induction, universally quantify all variables other than the induction variable.

```
lemma \forall ys. itrev xs ys = (reverse xs) @ ys
proof (induct xs)
show \forall ys. itrev [] ys = (reverse []) @ ys by simp
next
fix a xs assume IH: \forall ys. itrev xs ys = reverse xs @ ys
show \forall ys. itrev (a#xs) ys = reverse (a#xs) @ ys
```

```
proof (rule allI)
  fix ys
  have itrev (a\#xs) ys = itrev xs (a\#ys) by simp
  also from IH have . . . = reverse xs @ (a\#ys) by (rule allE)
  also have ... = reverse (a \# xs) @ ys  by simp
  finally show itrev (a \# xs) ys = reverse (a \# xs) @ ys by simp
 qed
qed
constdefs divides :: nat \Rightarrow nat \Rightarrow bool (- | - [80,80] 80)
 x \mid y \equiv \exists k. k * x = y
declare divides-def[simp]
constdefs is GCD :: nat \Rightarrow nat \Rightarrow nat \Rightarrow bool (- is gcd of - and - [40,40,40] 39)
 k is gcd of m and n \equiv (k|m \land k|n \land (\forall q, q|m \land q|n \longrightarrow q|k))
consts compute-gcd :: nat \times nat \Rightarrow nat
recdef compute-gcd measure(\lambda (m,n). n)
 compute-gcd(m, n) = (if n = 0 then m else compute-gcd(n, m mod n))
lemma divides-add:
 assumes km: k|m and kn: k|n shows k|(m+n)
 from km kn obtain q r where m = k*q and n=k*r apply auto by blast
 hence m + n = k*(q + r) by (blast intro: add-mult-distrib2[symmetric])
 thus k|(m+n) by simp
qed
```

**lemma** *divides-diff*:

proof -

assumes km: k|m and kn: k|n shows k|(m-n)

**hence** m - n = k\*q - k\*r by simp

**from** km kn **obtain** q r **where** m = k\*q **and** n=k\*r **apply** auto **by** blast

```
also have ... = k*(q - r) by (blast intro: diff-mult-distrib2[symmetric])
 finally have m - n = k*(q - r) by simp
 thus k|(m-n) by simp
qed
lemma gcd-preserved:
 assumes M: m = q*n + r
 shows (x is gcd of m and n) = (x is gcd of n and r)
proof -
 { fix k assume k|m and k|n
  hence k|(m - q*n) using divides-diff by auto
  hence k|r using M by simp
 } moreover {
  fix k assume k|n and k|r
  hence k|(q*n+r) using divides-add by auto
  hence k|m using M by simp
 } ultimately show ?thesis using M
  by (simp add: isGCD-def , blast)
qed
theorem compute-gcd-computes-gcd:
 compute-gcd(m,n) is gcd of m and n
proof (induct rule: compute-gcd.induct)
 fix m n
 assume IH: n \neq 0 \longrightarrow compute-gcd(n, m \mod n) is gcd of n and (m \mod n)
 show compute-gcd(m,n) is gcd of m and n
 proof (case-tac n = 0)
  assume n = 0 thus ?thesis using isGCD-def by simp
 next
  assume N: n \neq 0
  have m = (m \operatorname{div} n) * n + (m \operatorname{mod} n) by auto
  with N IH gcd-preserved
  have compute-gcd(n, m \mod n) is gcd of m and n by blast
  with N show ?thesis by simp
 qed
qed
```

# **6** MUTUAL RECURSION AND INDUCTION

```
datatype 'a tree = EmptyT \mid NodeT 'a 'a forest

and 'a forest = NilF \mid ConsF 'a tree 'a forest
```

```
consts

flatten-tree :: 'a \ tree \Rightarrow 'a \ list
flatten-forest :: 'a \ forest \Rightarrow 'a \ list

primrec

flatten-tree \ EmptyT = []
flatten-tree \ (NodeT \ x \ f) = x\#(flatten-forest \ f)

flatten-forest \ NilF = []
flatten-forest \ (ConsF \ t \ f) = (flatten-tree \ t) \ @ \ (flatten-forest \ f)

consts

map-tree :: 'a \ tree \Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b \ tree
map-forest :: 'a \ forest \Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b \ forest

primrec

map-tree \ EmptyT \ h = EmptyT
map-tree \ (NodeT \ x \ f) \ h = NodeT \ (h \ x) \ (map-forest \ f \ h)

map-forest \ NilF \ h = NilF
map-forest \ (ConsF \ t \ f) \ h = ConsF \ (map-tree \ t \ h) \ (map-forest \ f \ h)
```

The following is the induction rule for trees and forests.

**thm** *tree-forest.induct* 

```
lemma flatten-tree (map\text{-}tree\ t\ h) = map\ h\ (flatten\text{-}tree\ t)

\land flatten-forest (map\text{-}forest\ f\ h) = map\ h\ (flatten\text{-}forest\ f)

proof (induct\text{-}tac\ t\ and\ f)

show flatten-tree (map\text{-}tree\ EmptyT\ h) = map\ h\ (flatten\text{-}tree\ EmptyT) by simp\ next

fix a\ f

assume IH: flatten-forest (map\text{-}forest\ f\ h) = map\ h\ (flatten\text{-}forest\ f)

have flatten-tree (map\text{-}tree\ (NodeT\ a\ f)\ h)

= flatten\text{-}tree\ (NodeT\ (h\ a)\ (map\text{-}forest\ f\ h)) by simp\ also\ have\ ... = (h\ a)\#(flatten\text{-}forest\ f) using IH\ by\ simp\ also\ have\ ... = map\ h\ (flatten\text{-}tree\ (NodeT\ a\ f)) by simp\ finally\ show\ flatten\text{-}tree\ (map\text{-}tree\ (NodeT\ a\ f)\ h)

= map\ h\ (flatten\text{-}tree\ (NodeT\ a\ f)).
```

```
next show flatten-forest (map-forest NilF h) = map h (flatten-forest NilF) by simp next fix tf assume IH1: flatten-tree (map-tree th) = map h (flatten-tree t) and IH2: flatten-forest (map-forest fh) = map h (flatten-forest fh) from IH1 IH2 show flatten-forest (map-forest (ConsF tf) h) = map h (flatten-forest (ConsF tf) by simp qed
```

### 7 Case study: compiling to a stack machine

```
types 'v \ binop = 'v \Rightarrow 'v \Rightarrow 'v
```

Isabelle does not have built-in support for LISP-style 'symbols', so the typically approach for representing variables is to use natural numbers.

```
datatype 'v \ expr = Const \ 'v \ | \ Var \ nat \ | \ App \ 'v \ binop \ 'v \ expr \ 'v \ expr \ |
```

The following *eval* function is an interpreter for this simple language.

```
consts eval :: 'v \ expr \Rightarrow (nat \Rightarrow 'v) \Rightarrow 'v
primrec
eval \ (Const \ b) \ env = b
eval \ (Var \ x) \ env = env \ x
eval \ (App \ f \ e1 \ e2) \ env = (f \ (eval \ e1 \ env) \ (eval \ e2 \ env))
```

We compile this language to instructions for a stack machine. Here is the datatype for instructions. The ILoad instruction looks up a variable and puts it on the stack and the IApply instruction applies the binary operation to the top two elements of the stack.

```
datatype 'v instr = IConst 'v | ILoad nat | IApp 'v binop
```

The exec function implements the stack machine, executing a list of instructions.

```
consts exec :: 'v instr list \Rightarrow (nat\Rightarrow'v) \Rightarrow 'v list \Rightarrow 'v list primrec

exec [] env vs = vs

exec (i#is) env vs =

(case i of

IConst v \Rightarrow exec is env (v#vs)

| ILoad x \Rightarrow exec is env ((env x)#vs)

| IApp f \Rightarrow exec is env ((f (hd vs) (hd (tl vs)))#(tl(tl vs))))
```

TODO: explain arbitrary stuff from partially defined functions, like hd of an empty list. The compiler translates an expression to a list of instructions.

```
consts comp :: 'v expr \Rightarrow 'v instr list

primrec

comp (Const v) = [IConst v]

comp (Var x) = [ILoad x]

comp (App f e1 e2) = (comp e2) @ (comp e1) @ [IApp f]
```

### 7.1 The compiler is correct

To check that the compiler is correct, we prove that the result of compiling and then executing is the same as interpreting.

```
theorem exec (comp e) env [] = [eval e s] oops
```

We're going to prove this by induction on 'e', but first need to generalize the theorem a bit.

```
theorem \forall vs. exec (comp e) env vs = (eval e env)#vs
proof (induct e)
 fix v
 show \forall vs. exec (comp (Const v)) env vs = (eval (Const v) env)#vs by simp
next
 fix x
 show \forall vs. exec (comp (Var x)) env vs = eval (Var x) env # vs by simp
next
 fix f e 1 e 2
 assume IH1: \forall vs. exec (comp e1) env vs = eval e1 env \# vs
  and IH2: \forall vs. exec (comp e2) env vs = eval e2 env \# vs
 show \forall vs. exec (comp (App f e1 e2)) env vs = eval (App f e1 e2) env \# vs
 proof
  fix vs
  have A: (comp (App f e1 e2)) = (comp e2) @ (comp e1) @ [IApp f] by simp
  have eval (App f e1 e2) env = (f (eval e1 env) (eval e2 env)) by simp
  have (f (eval e1 env) (eval e2 env))#vs
      = exec [IApp f] env ((eval e1 env) # (eval e2 env # vs)) by simp
  also have ... = exec [IApp f] env (exec (comp e1) env (eval e2 env <math>\# vs))
    using IH1 by simp
  also have ... = exec[IApp f] env(exec(comp e1) env(exec(comp e2) env vs))
    using IH2 by simp
  — At this point we need a lemma about exec and append
  oops
lemma exec-append[rule-format]:
 \forall vs. exec (xs@ys) env vs = exec ys env (exec xs env vs)
 apply (induct xs) apply simp apply auto
 apply (case-tac a) apply auto done
```

```
theorem \forall vs. exec (comp e) env vs = (eval e env)#vs
proof (induct e)
 fix v
 show \forall vs. exec (comp (Const v)) env vs = (eval (Const <math>v) env) \# vs by simp
next
 fix x
 show \forall vs. exec (comp (Var x)) env vs = eval (Var x) env # vs by simp
next
 fix f e1 e2
 assume IH1: \forall vs. exec (comp e1) env vs = eval\ e1 env \#\ vs
  and IH2: \forall vs. exec (comp e2) env vs = eval e2 env \# vs
 show \forall vs. exec (comp (App f e1 e2)) env vs = eval (App f e1 e2) env \# vs
 proof
  fix vs
  have exec (comp (App f e1 e2)) env vs
      = exec ((comp e2) @ (comp e1) @ [IApp f]) env vs by simp
  also have . . . = exec((comp \ e1) @ [App \ f]) env(exec(comp \ e2) env vs)
    using exec-append by blast
  also have ... = exec[IApp f] env(exec(comp e1) env(exec(comp e2) env vs))
    using exec-append by blast
  also have ... = exec [App f] env (exec (comp e1) env (eval e2 env # vs))
    using IH2 by simp
  also have ... = exec [App f] env ((eval e1 env) # (eval e2 env # vs))
    using IH1 by simp
  also have ... = (f (eval \ e1 \ env) (eval \ e2 \ env)) #vs by simp
  also have ... = eval (App f e1 e2) env # vs by <math>simp
  finally
  show exec (comp (App f e1 e2)) env vs = eval (App f e1 e2) env \# vs
    by blast
 qed
qed
```

#### 7.2 Notes

This section is based on section 3.3 of the Isabelle/HOL tutorial

### 8 SETS

One of the nice aspects of Isabelle is that it provides good support for reasoning with sets. For reference, see section 2.3 in "Isabelle's Logics: HOL".

```
constdefs Evens :: nat set Evens \equiv \{ n. \exists m. n = 2*m \}
```

```
lemma 2 \in Evens by (simp \ add: Evens \ def)

lemma 34 \in Evens by (simp \ add: Evens \ def)

constdefs Odds :: nat \ set

Odds \equiv \{ n. \exists m. n = 2*m + 1 \}
```

In the following proof we use the rules for intersection introduction and elimination and the mem\_Collect\_eq rule that can be used to introduce and eliminate membership in a set that is formed by comprehension.

```
lemma x \notin (Evens \cap Odds)
proof (induct x)
 show 0 \notin (Evens \cap Odds) by (simp add: Odds-def)
next
 fix x assume xneo: x \notin (Evens \cap Odds)
 show Suc x \notin (Evens \cap Odds)
 proof
  assume towards-contra: Suc x \in (Evens \cap Odds)
  from towards-contra have sxo: Suc x \in Odds by (rule IntD2)
  from sxo have xm: \exists m. Suc x = 2 * m + 1
   by (simp only: Odds-def mem-Collect-eq)
  from xm obtain m where M: Suc x = 2*m + 1 ...
  from M have \exists m. x = 2 * m by simp
  hence xe: x \in Evens by (simp only: Evens-def mem-Collect-eq)
  from towards-contra have sxe: Suc x \in Evens by (rule IntD1)
  from sxe obtain n where M: Suc x = 2*n
   apply (simp only: Evens-def mem-Collect-eq) by blast
  from M have x = 2 * (n - 1) + 1 by arith
  hence xo: x \in Odds by (simp add: Odds-def)
  from xe xo have x \in (Evens \cap Odds) by (rule\ IntI)
  with xneo show False by simp
 qed
ged
```

Note how the rules for intersection are similar to the rules for conjunction. That is because the two notions are equivalent in the following sense.

```
lemma (x \in A \land x \in B) = (x \in A \cap B) by simp
```

Union is equivalent to disjunction and has similar introduction and elimination rules.

```
lemma (x \in A \lor x \in B) = (x \in A \cup B) by simp
```

Subset is equivalent to implication.

```
lemma (\forall x. x \in A \longrightarrow x \in B) = (A \subseteq B) by auto
```

Complement is equivalent to not.

```
lemma (x \in -A) = (x \notin A) by simp
```

### 9 FINITE SETS

Finite sets can be formed using insert and also set notation.

```
lemma insert 1 \{0\} = \{0,1\} by auto
```

The size of a finite set, its cardinality, is given by the *card* function.

```
lemma card \{\} = 0 by simp

lemma card \{4::nat\} = 1 by simp

lemma card \{4::nat,1\} = 2 by simp

lemma x \neq y \Longrightarrow card \{x,y\} = 2 by simp
```

You can define functions over finite sets using the 'fold' function.

```
constdefs setsum :: nat set \Rightarrow nat setsum S \equiv fold \ (\lambda \ x \ y. \ x + y) \ (\lambda \ x. \ x) \ 0 \ S declare setsum-def[simp]
```

```
lemma setsum \{1,2,3\} = 6 by simp
```

You can perform induction on finite sets.

(This is also the first example of proof by case analysis. Perhaps we should introduce proof by cases earlier.)

```
lemma setsum-ge: finite S \Longrightarrow \forall x \in S. x \leq setsum S
proof (induct rule: finite-induct)
 show \forall x \in \{\}. x \leq setsum \{\} by simp
next
 fix x and F::nat set
 assume fF: finite F and xF: x \notin F
   and IH: \forall x \in F. x \leq setsum F
 show \forall y \in insert \ x \ F. \ y \leq setsum \ (insert \ x \ F)
 proof
   fix y assume yxF: y \in insert x F
   show y \le setsum (insert x F)
   proof (cases y = x)
    assume yx: y = x
    from fF xF have
      mc: setsum (insert x F) = x + (setsum F) by auto
    with yx show y \le setsum (insert x F) by simp
```

```
next

assume yx: y \neq x

from yx yxF have yF: y \in F by auto

with IH have ysF: y \leq setsum F by blast

from fF xF have

mc: setsum (insert x F) = x + (setsum F) by auto

with ysF show y \leq setsum (insert x F) by auto

qed

qed
```

### 10 Case study: Automata and the Pumping Lemma

In this section we model deterministic finite automata (DFA) and prove the Pumping Lemma.

We define a *DFA* in Isabelle to be a record consisting of the set of states, the starting state, the set of final states, and the transition function  $\delta$ . The transition function says which state the DFA goes to given an input character (we're using natural numbers for characters here) and the current state.

```
types state = nat

record DFA =

DFA-states :: state set (Q)

DFA-start :: state (q_0)

DFA-finals :: state set (F)

DFA-delta :: nat \Rightarrow state \Rightarrow state (\delta)
```

A DFA can be used to define a regular language: if the DFA accepts a string, then it is in the language, otherwise the string is not in the language. A DFA accepts a string if feeding the string into the DFA causes the DFA to transition to a final (i.e. accepting) state.

#### types

```
string = nat list
lang = string set
```

The set consisting of the natural numbers up to n, called *iota*, will be used in several places in the definitions and proofs. We collect some useful properties of *iota* here.

```
constdefs iota :: nat \Rightarrow nat set iota n \equiv \{ i. i \leq n \}

lemma iota-z: iota 0 = \{0\} by (simp add: iota-def)

lemma iota-s: iota (Suc n) = insert (Suc n) (iota n)

apply (simp add: iota-def) by auto
```

```
lemma not-in-iota: Suc n \notin iota \ n apply (induct n) by (auto simp add: iota-def) lemma iota-finite: finite (iota n) apply (induct n) by (auto simp add: iota-z iota-s) lemma card-iota: card (iota n) = n+1 apply (induct n) using not-in-iota iota-finite by (auto simp add: iota-z iota-s)
```

We define the predicate good-DFA to make explicit some assumptions about DFAs. For example, we assume that the range of the transition function is a subset of the states of the DFA. Also, we assume that the states are numbered  $0 \dots n-1$ .

```
constdefs good\text{-}DFA :: DFA \Rightarrow bool good\text{-}DFA \ M \equiv finite \ (Q \ M) \land (Q \ M) = iota \ (card \ (Q \ M) - 1) \land \ (q_0 \ M \in Q \ M) \land (F \ M \subseteq Q \ M) \land \ (\forall \ a. \ \forall \ q \in Q \ M. \ \delta \ M \ a \ q \in Q \ M)
```

We use semicolons for function composition, and read the composition from left to right (instead of the usual right to left).

```
syntax comp-fwd :: ('a \Rightarrow 'b) \Rightarrow ('b \Rightarrow 'c) \Rightarrow ('a \Rightarrow 'c) (infixl; 70) translations f:g == g \circ f
```

The  $\Delta$  function is the extension of the transition function  $\delta$  to strings. This define what it means to feed a string into a DFA.

We can now formally define the language of a DFA as the set of strings that take the DFA to a final state via the extended transition function.

```
constdefs lang-of :: DFA \Rightarrow lang lang-of M \equiv \{ w. \Delta M w (q_0 M) \in F M \}

consts strpow :: string \Rightarrow nat \Rightarrow string (- [80,80] 80)

primrec
w^0 = w
w^{Suc n} = w @ w^n
```

# 10.1 Properties of the extended transition function

```
lemma ext-delta-append:
```

```
\Delta M(x@y) = \Delta M x; \Delta M y by (induct x, auto)
```

**lemma** ext-delta-idempotent:

```
\forall \ M\ p.\ good\text{-}DFA\ M\ \land p\in Q\ M\ \land p=\Delta\ M\ y\ p\longrightarrow p=\Delta\ M\ (y^k)\ p apply (induct k) using ext-delta-append by auto

lemma ext-delta-good:
\forall \ M\ q.\ good\text{-}DFA\ M\ \land q\in Q\ M\longrightarrow \Delta\ M\ w\ q\in Q\ M apply (induct w) by (auto simp add: good-DFA-def)
```

# 10.2 Some properties of the take and drop string functions

```
lemma take-eq-take-app-drop-take: assumes ilj: i < j
 shows take j w = (take \ i \ w) \otimes (drop \ i \ (take \ j \ w))
proof -
 from ilj have B: take i (take j w) = take i w
  by (simp add: min-def)
 have C: (take\ i\ (take\ j\ w)) @ (drop\ i\ (take\ j\ w)) = take\ j\ w
  by (simp only: append-take-drop-id)
 from B C show take j w = take i w @ drop i (take j w) by simp
qed
lemma w-equals-xyz: assumes ij: i < j and jw: j \le length w
 shows w = (take \ i \ w) \ @ (drop \ i \ (take \ j \ w)) \ @ (drop \ j \ w)
proof -
 have A: (take \ j \ w) \otimes (drop \ j \ w) = w \ \mathbf{by} \ simp
 obtain t where T: t = take j w by simp
 from A T have X: t @ drop j w = w  by simp
 from ij have D: take j w = take i w @ drop i (take j w)
  by (rule take-eq-take-app-drop-take)
 from D T have D2: t = take i w @ drop i (take j w) by simp
 from X D2 show ?thesis by simp
qed
```

# 10.3 The Pumping Lemma

The pumping lemma relies on the pigeonhole principle, which we state without proof here.

```
lemma pigeonhole:
```

```
assumes card\ B < card\ A and (\forall\ x \in A.\ fx \in B) shows \exists\ x\ y.\ x \neq y \land x \in A \land y \in A \land fx = fy sorry constdefs steps::DFA \Rightarrow string \Rightarrow nat \Rightarrow state steps\ M\ w\ n \equiv \Delta\ M\ (take\ n\ w)\ (q_0\ M)
```

The Pumping Lemma is best described by the diagram in Figure 1. Given a string w that is longer than the number of states in the DFA, at some point the DFA must loop back on itself and revisit some state p (this is by the pigeonhole principle). Let x be the first portion of w that gets the DFA to p, y the next portion that gets w back to p, and let z be the remainder

of w. If w is in the language of the DFA (takes it to a final state), then so is  $xy^kz$ , because the DFA can take the y loop any number of times and then proceed via z to a final state.

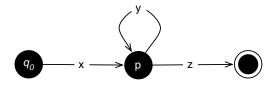


Figure 1: The Pumping Lemma

```
lemma pumping-regular: assumes g: good-DFA M
 shows \exists n. \forall w. w \in lang-of M \land n \leq length w \longrightarrow
      (\exists x y z. w = x@y@z \land y \neq [] \land length(x@y) \leq n
      \land (\forall k. x@y^k@z \in lang\text{-}of M)
proof -
 let ?n = (card (Q M)) — Choosing n is an important decision!
 { fix w assume wl: w \in lang-of M and nw: ?n \leq length w
  from wl have wd: \Delta M w (q_0 M) \in F M
   bv (simp add: lang-of-def)
  — Setting up to use the Pigeonhole Principle
  let ?A = iota (card (Q M))
    and ?B = iota (card (Q M) - 1)
  have F: \forall x \in ?A. (steps M w) x \in ?B
    using g ext-delta-good steps-def good-DFA-def by auto
  from g have C: card ?B < card ?A
    using good-DFA-def card-iota by auto
  from F C obtain i j where ij: i \neq j and iA: i \in ?A
    and jA: j \in ?A
    and sab: steps M w i = steps M w j
    using pigeonhole by blast
  — without loss of generality, assume i i j
   { fix i j assume ilj: i < j and iA: i \in ?A
    and jA: j \in ?A
    and sab: steps M w i = steps M w i
    obtain x y z where x: x = take i w
     and y: y = drop \ i \ (take \ j \ w)
     and z: z = drop j w by simp
    from jA nw have jlw: j \le length w
     by (simp add: iota-def)
    from ilj jlw have w: w = x@y@z
     using x y z w-equals-xyz by blast
    from jlw ilj y have ly: length y = j - i
     by (simp add: min-def)
    with ilj have ynil: y \neq [] by auto
```

```
from iA jA nw x ilj ly
    have lxyn: length(x@y) < ?n
     by (simp add: iota-def min-def)
    have \forall k. x@y^k@z \in lang\text{-}of M
    proof
     \mathbf{fix} \ k \ \mathbf{let} \ ?p = steps \ M \ w \ i
      from g have pq: ?p \in QM
       using ext-delta-good steps-def good-DFA-def by simp
      from ilj x have zyp: ?p = \Delta M x (q_0 M)
       by (simp add: steps-def)
      from x y ilj have take j w = x @ y
       apply simp by (rule take-eq-take-app-drop-take)
      with sab zyp have pyp: ?p = \Delta M y ?p
       by (simp add: steps-def ext-delta-append)
      from g pq pyp have pykp: ?p = \Delta M(y^k) ?p
       using ext-delta-idempotent by blast
      from w zyp pyp pykp
      have \Delta M w (q_0 M) = \Delta M (x@y^k@z) (q_0 M)
       by (simp add: ext-delta-append o-assoc)
     with wl show x@y^k@z \in lang\text{-}of M
       by (simp add: lang-of-def)
    qed
    with w ynil lxyn
    have \exists x y z. w = x@y@z \land y \neq []
        \land length (x@y) \le ?n \land (\forall k. x@y^k@z \in lang\text{-}of M)
     by blast
  } with ij iA jA sab
  have \exists x y z. w = x@y@z \land y \neq []
        \land length (x@y) \le ?n \land (\forall k. x@y^k@z \in lang\text{-}of M)
    apply (case-tac i < j) apply force
    apply (case-tac j < i) by auto
 } thus ?thesis by blast
qed
```

### 11 INDUCTIVELY DEFINED SETS AND A GRAPH EXAMPLE

In this section we will explore the use of inductively defined sets by modeling some basic graph theory in Isabelle. We start by defining a type for directed graphs.

```
types 'vertex digraph = 'vertex set \times ('vertex \times 'vertex) set
```

To match the notation of the CLR [4], we provide the V[G] and E[G] syntax for the vertex and edge sets of a graph.

#### syntax

```
vertices- :: 'v \ digraph \Rightarrow 'v \ set \ (V[-] \ 100)
edges- :: 'v \ digraph \Rightarrow 'e \ set \ (E[-] \ 100)
translations
V[G] \rightleftharpoons fst \ G
E[G] \rightleftharpoons snd \ G
```

# 11.1 Inductive definition of a path through a graph

When recursion is required to define a set, use the **inductive** command. Here we define the set of all paths in a directed graph. The introduction rules define what one must show to prove a path is in *paths G*. The conclusion of each introduction must be of the form  $x \in paths G$ .

```
consts paths :: 'v digraph \Rightarrow ('v \times 'v list \times 'v) set inductive paths G intros paths-basis: u \in V[G] \Longrightarrow (u,[],u) \in paths G paths-step: [\![(v,p,w) \in paths G; (u,v) \in E[G]; u \in V[G]]\!] \Longrightarrow (u,v\#p,w) \in paths G
```

Next we define nice syntax for writing path expressions.

#### syntax

```
paths- :: ['v, 'v \ list, 'v, 'v \ digraph] \Rightarrow bool (- \hookrightarrow - in - 100) translations u \hookrightarrow_{\mathcal{D}} v \ in \ G \rightleftharpoons (u,p,v) \in paths \ G
```

Isabelle automatically creates a rule for performing inductive proofs over inductively defined sets. The generated rule *paths.induct* is

Here is an example of performing induction on paths. Each inductive intro gives rise to a subgoal that must be proved. The parenthesis provide scoping for the **fix** and **assume** commands.

```
lemma last-is-in-V: u \hookrightarrow_p v in G \Longrightarrow v \in V[G] proof (induct rule: paths.induct) fix u assume u \in V[G] thus u \in V[G]. next fix p u v w assume w \in V[G] thus w \in V[G]. qed
```

If you already know that a set is in paths G, then you know that the set must satisfy the conditions given by the intro rules. Isabelle will generate this inverse rule for you automatically if you ask nicely using the **inductive\_cases** command.

```
inductive-cases paths-inv:
```

 $(u,p,w) \in paths G$ 

```
lemma (u,p,v) \in paths \ G \Longrightarrow u \in V[G]

apply (erule \ paths-inv)

apply simp

apply simp

done
```

The inverse rule is

```
\llbracket u \hookrightarrow_p w \text{ in } G; \llbracket u \in V[G]; p = \llbracket]; w = u \rrbracket \Longrightarrow P;
\bigwedge pa v. \llbracket v \hookrightarrow_{pa} w \text{ in } G; (u, v) \in E[G]; u \in V[G]; p = v \cdot pa \rrbracket \Longrightarrow P \rrbracket
\Longrightarrow P
```

# 11.2 The strongly connected relation is an equivalence

We are going to show that the strongly connected pairs relation is an equivalence relation. A pair of vertices (u, v) are strongly connected if there is a path from u to v and from v to u.

#### constdefs

```
strongly-connected-pairs :: '\nu digraph \Rightarrow ('\nu \times '\nu) set strongly-connected-pairs G \equiv \{(u,v). \exists p \ q. \ (u \hookrightarrow_p v \ in \ G) \land (v \hookrightarrow_q u \ in \ G)\}
```

The Isabelle Relation theory contains definitions for reflexive, symmetric, and transitive relations, which we use here to define an equivalence relation

#### constdefs

```
equivalence-relation :: ['a set, ('a \times 'a) set] \Rightarrow bool
```

**lemma** append-path [rule-format]:

To show the transitivity property we will need to be able to join two paths. The following lemma proves that the result of appending one path to another is a valid path. The way in which this lemma is stated is a bit strange so as to fit what the *paths.induct* method is expecting. First, the only thing to the left of the  $\Longrightarrow$  is a *paths* expression. Next, all other premises appear to the right of the  $\Longrightarrow$  but to the left of the  $\longrightarrow$ . The conclusion of the lemma appears to the right of the  $\longrightarrow$ . Finally, note the use of  $\forall$ . The variables to the left of the  $\Longrightarrow$  are automatically universally quantified, but we need to make sure the rest of the variables are also universally quantified. The use of [rule-format] tells Isabelle to transform the statement of the lemma (after it has been proved) into format that is easier to use.

```
proof (induct rule: paths.induct)
  fix u assume u \in V[G]
  thus \forall q \ c. \ u \hookrightarrow_q c \ in \ G \longrightarrow u \hookrightarrow_{[] @_{q}} c \ in \ G \ \textbf{by} \ simp
next
  \mathbf{fix} p u v w
  assume vw: v \hookrightarrow_p w in G and uv-inE: (u,v) \in E[G]
   and u-inV: u \in V[G]
 and IH: \forall q \ c. \ w \hookrightarrow_q c \ in \ G \longrightarrow v \hookrightarrow_{p@q} c \ in \ G
show \forall q \ c. \ w \hookrightarrow_q c \ in \ G \longrightarrow u \hookrightarrow_{(v\#p)@q} c \ in \ G
  proof clarify
     - clarify removed forall, changed single arrow to double
   fix q r c assume wc: w \hookrightarrow_q c in G
   from wc and IH have v \hookrightarrow_{p@q} c in G by simp
   with u-inV and uv-inE have \hat{u} \hookrightarrow_{\nu \# (p@q)} c in G
     by (simp add: paths.intros)
   thus u \hookrightarrow_{(\nu \# p)@q} c in G by simp
  qed
qed
The resulting lemma append-path is the following:
\llbracket a \hookrightarrow_p b \text{ in } G; b \hookrightarrow_q c \text{ in } G \rrbracket \Longrightarrow a \hookrightarrow_p {}_{@} {}_q c \text{ in } G
lemma strongly-connected-is-an-equivalence-relation:
  equivalence-relation (V[G]) (strongly-connected-pairs G)
  — Going into the proof, we apply the def. of equivalence
  — relation and then the perform induction on the path
proof (simp add: equivalence-relation-def, auto)
  show refl (V[G]) (strongly-connected-pairs G)
  proof (simp add: refl-def strongly-connected-pairs-def, auto,
   erule paths.induct)
```

 $a \hookrightarrow_p b \text{ in } G \Longrightarrow (\forall q c. (b \hookrightarrow_q c \text{ in } G) \longrightarrow (a \hookrightarrow_{p@q} c \text{ in } G))$ 

```
fix u assume u \in V[G] thus u \in V[G].
 next — next clears out any fixed variables or assumptions
   fix u assume u \in V[G] thus u \in V[G].
 next
   fix a p b assume (a, p, b) \in paths G
   thus b \in V[G] by (rule last-is-in-V)
 next
   fix x assume x \in V[G]
   from prems have x \hookrightarrow_{[]} x in G by (simp add: paths-basis)
   thus \exists p. x \hookrightarrow_p x \text{ in } G \text{ by } auto
 qed
next
 show sym (strongly-connected-pairs G)
 proof (simp only: sym-def strongly-connected-pairs-def, clarify)
   fix x y p q assume x \hookrightarrow_p y in G and y \hookrightarrow_q x in G
   thus \exists p \ q. \ y \hookrightarrow_p x \ in \ G \land x \hookrightarrow_q y \ in \ G \ by \ auto
 qed
next
 show trans (strongly-connected-pairs G)
 proof (simp only: trans-def strongly-connected-pairs-def, clarify, rename-tac r s)
   \mathbf{fix} x y z p q r s
   assume xy: x \hookrightarrow_p y in G and yx: y \hookrightarrow_q x in G
     and yz: y \hookrightarrow_r z in G and zy: z \hookrightarrow_S y in G
   from xy and yz have xz: x \hookrightarrow_{p@r} z in G by (rule append-path)
   from zy and yx have zx: z \hookrightarrow_{S@q} x in G by (rule append-path)
   from xz and zx show \exists p \ q. \ x \hookrightarrow_p z \ in \ G \land z \hookrightarrow_q x \ in \ G by auto
 qed
qed
```

# 12 Case study: the simply typed lambda calculus

We formalize an operational semantics for the simply typed lambda calculus in the evaluation context style [6, 13] and prove type safety.

We use a relatively new approach for representing variables called "locally nameless" [3, 7, 11]. In the locally nameless approach, bound variables are represented with de Bruijn indices whereas free variables are represented with symbols. This approach enjoys the benefits of the de Bruijn indices ( $\alpha$ -equivalent terms are syntactically identical) while avoiding much of the complication (normally caused by representing free variables with de Bruijn indices). Separate functions are used to substitution for free and bound variables.

# 12.1 Syntax of the simply typed lambda calculus

```
datatype ty = IntT \mid BoolT \mid ArrowT ty ty (infixr \rightarrow 200)
datatype const = IntC int \mid BoolC bool \mid Succ \mid IsZero
datatype expr =
   BVar nat | FVar nat | Const const
  | Lam ty expr (\lambda:-. - [52,52] 51)
  | App expr expr
Free variables
consts FV :: expr \Rightarrow nat set
primrec
 FV (BVar i) = \{\}
 FV (FVar x) = \{x\}
 FV (Const c) = \{\}
 FV(\lambda:\sigma. e) = FV e
 FV (App e1 e2) = FV e1 \cup FV e2
lemma finite-FV: finite (FV e) apply (induct e) by auto
Substitution for free variables
consts fsubst :: nat \Rightarrow expr \Rightarrow expr \Rightarrow expr ([-\rightarrow -] - [54,54,54] 53)
primrec
 [z \rightarrow e](BVar\ i) = BVar\ i
 [z \rightarrow e](FVar x) = (if z = x then e else (FVar x))
  [z \rightarrow e](Const\ c) = Const\ c
 [z \rightarrow e](\lambda:\sigma. e') = (\lambda:\sigma. [z \rightarrow e]e')
  [z \rightarrow e](App \ e1 \ e2) = App \ ([z \rightarrow e]e1) \ ([z \rightarrow e]e2)
Substitution for bound variables
consts bsubst :: nat \Rightarrow expr \Rightarrow expr \Rightarrow expr (\{-\rightarrow-\}- [54,54,54] 53)
primrec
 \{k \rightarrow e\}(BVar\ i) = (if\ k = i\ then\ e\ else\ (BVar\ i))
 \{k \rightarrow e\}(FVar\ x) = FVar\ x
 \{k\rightarrow e\}(Const\ c)=Const\ c
  \{k \rightarrow e\}(\lambda:\sigma.\ e') = (\lambda:\sigma.\ \{Suc\ k \rightarrow e\}e')
 \{k \rightarrow e\}(App\ e1\ e2) = App\ (\{k \rightarrow e\}e1)\ (\{k \rightarrow e\}e2)
```

# 12.2 Operational semantics with evaluation contexts

A utility function for casting an arbitrary expression to an integer.

```
consts to-int :: expr \Rightarrow int \ option primrec
```

```
to-int (BVar\ x) = None

to-int (FVar\ x) = None

to-int (Const\ c) =

(case\ c\ of

IntC\ n \Rightarrow Some\ n

|\ BoolC\ b \Rightarrow None

|\ Succ \Rightarrow None

|\ IsZero \Rightarrow None)

to-int (Lam\ \tau\ e) = None

to-int (App\ e1\ e2) = None
```

The  $\delta$  function evaluates the primitive operators.

```
consts delta :: const \Rightarrow expr \Rightarrow expr \ option \ (\delta)
primrec
delta \ (IntC \ n) \ e = None
delta \ (BoolC \ b) \ e = None
delta \ Succ \ e =
(case \ to\text{-int} \ e \ of
None \Rightarrow None
| \ Some \ n \Rightarrow Some \ (Const \ (IntC \ (n+1))))
delta \ IsZero \ e =
(case \ to\text{-int} \ e \ of
None \Rightarrow None
| \ Some \ n \Rightarrow Some \ (Const \ (BoolC \ (n=0))))
```

Evaluation reduces expressions to values. The following is the definition of which expressions are values.

```
consts Values :: expr \Rightarrow bool primrec

Values (BVar i) = True

Values (FVar x) = True

Values (Const c) = True

Values (\lambda:\sigma. e) = True

Values (App e1 e2) = False
```

The call-by-value notion of reduction is defined as follows.

```
consts reduces :: (expr \times expr) set

syntax reduces :: expr \Rightarrow expr \Rightarrow bool (infixl -\to 51)

translations e \to e' == (e,e') \in reduces

inductive reduces intros

Beta: Values v \Longrightarrow App (\lambda : \tau . e) v \to \{0 \to v\}e

Delta: \llbracket \delta c \ v = Some \ v'; Values \ v \rrbracket \Longrightarrow App (Const c) v \to v'

constdefs redex :: expr \Rightarrow bool

redex \ r \equiv (\exists \ r'. \ r \to r')
```

We use contexts to specify where reduction can take place within an expression.

```
consts wf-ctx :: ctx set

inductive wf-ctx intros

WFHole: Hole \in wf-ctx

WFAppL: E \in wf-ctx \Longrightarrow AppL E \in wf-ctx

WFAppR: [\![Values\ v; E \in wf-ctx\ ]\!] \Longrightarrow AppR\ v\ E \in wf-ctx

consts fill :: ctx \Rightarrow expr \Rightarrow expr (-[-] [82,82]\ 81)

primrec

Hole[e] = e

(AppL\ E\ e2)[e] = App\ (E[e])\ e2

(AppR\ e1\ E)[e] = App\ e1\ (E[e])

consts eval-step :: (expr \times expr)\ set

syntax eval-step :: expr \Rightarrow expr \Rightarrow bool\ (infixl \longmapsto 51)

translations e \longmapsto e' = (e,e') \in eval-step

inductive eval-step intros

Step: [\![E \in wf-ctx; r \rightarrow r'] \implies E[r] \longmapsto E[r']
```

**datatype**  $ctx = Hole \mid AppL \ ctx \ expr \mid AppR \ expr \ ctx$ 

### 12.3 Creating fresh variables

```
constdefs max :: nat \Rightarrow nat \Rightarrow nat
 \max x y \equiv (if x < y then y else x)
declare max-def[simp]
interpretation AC-max: ACe [max 0::nat]
 by (auto intro: ACf.intro ACe-axioms.intro)
constdefs setmax :: nat set \Rightarrow nat
 setmax S \equiv \text{fold max } (\lambda x. x) 0 S
lemma max-ge: finite L \Longrightarrow \forall x \in L. x \leq setmax L
 apply (induct rule: finite-induct)
 apply simp
 apply clarify
 apply (case-tac xa = x)
proof -
 fix x and F::nat set and xa
 assume fF: finite F and xF: x \notin F and xax: xa = x
 from fF xF have mc: setmax (insert x F) = max x (setmax F)
  apply (simp only: setmax-def)
  apply (rule AC-max.fold-insert)
  apply auto done
```

```
with xax show xa \le setmax (insert x F)
   apply clarify by simp
next
 fix x and F::nat set and xa
 assume fF: finite F and xF: x \notin F
   and axF: \forall x \in F. x \leq setmax F
   and xsxF: xa \in insert \ x \ F
   and xax: xa \neq x
 from xax xsxF have xaF: xa \in F by auto
 with axF have xasF: xa \le setmax F by blast
 from fF xF have mc: setmax (insert x F) = max x (setmax F)
   apply (simp only: setmax-def)
   apply (rule AC-max.fold-insert)
   apply auto done
 with xasF show xa \le setmax (insert x F) by auto
qed
lemma max-is-fresh[simp]:
 assumes F: finite L shows Suc (setmax L) \notin L
proof
 assume ssl: Suc (setmax L) \in L
 with F max-ge have Suc (setmax L) \leq setmax L by blast
 thus False by simp
qed
lemma greaterthan-max-is-fresh[simp]:
 assumes F: finite L and I: setmax L < i
 shows i \notin L
proof
 assume ssl: i \in L
 with F max-ge have i \le setmax L by blast
 with I show False by simp
qed
12.4 Well-typed expressions
types env = nat \Rightarrow ty option
constdefs remove-bind :: env \Rightarrow nat \Rightarrow env \Rightarrow bool (--- \subset -[50,50,50] 49)
 \Gamma - z \subset \Gamma' \equiv \forall x \tau. x \neq z \land \Gamma x = Some \tau \longrightarrow \Gamma' x = Some \tau
constdefs finite-env :: env \Rightarrow bool
 finite-env \Gamma \equiv finite (dom \Gamma)
declare finite-env-def[simp]
```

```
consts TypeOf :: const \Rightarrow ty
primrec
  TypeOf(IntC n) = IntT
  TypeOf(BoolC\ b) = BoolT
  TypeOf Succ = IntT \rightarrow IntT
  \textit{TypeOf IsZero} = \textit{IntT} \rightarrow \textit{BoolT}
consts wte :: (env \times expr \times ty) set
syntax wte :: env \Rightarrow [expr,ty] \Rightarrow bool(-\vdash -: -[52,52,52] 51)
translations \Gamma \vdash e : \tau \rightleftharpoons (\Gamma, e, \tau) \in wte
inductive wte intros
  wte-var: \Gamma x = Some \ \tau \Longrightarrow \Gamma \vdash FVar \ x : \tau
  wte-const: \Gamma \vdash Const\ c: TypeOf c
 wte-abs: \llbracket finite L; dom \Gamma \subseteq L;
              \forall x. x \notin L \longrightarrow \Gamma(x \mapsto \sigma) \vdash \{0 \rightarrow FVar x\}e : \tau \parallel
             \Longrightarrow \Gamma \vdash (\lambda : \sigma. \ e) : \sigma \to \tau
  wte-app: \llbracket \Gamma \vdash e1 : \sigma \rightarrow \tau; \Gamma \vdash e2 : \sigma \rrbracket
             \Longrightarrow \Gamma \vdash App \ e1 \ e2 : \tau
```

**thm** wte.induct

#### **Properties of substitution** 12.5

```
lemma bsubst-cross[rule-format]:
 \forall i j u v. i \neq j \land \{i \rightarrow u\}(\{j \rightarrow v\}t) = \{j \rightarrow v\}t \longrightarrow \{i \rightarrow u\}t = t
 apply (induct t)
 apply force
 apply force
 apply force
 apply clarify
   apply (erule-tac x=Suci in allE)
   apply (erule-tac x=Suc j in allE)
   apply (erule-tac x=u in allE)
   apply (erule-tac x=v in allE)
   apply simp
 apply clarify
   apply (erule-tac x=i in allE)
   apply (erule-tac x=i in allE)
   apply (erule-tac x=j in allE)
   apply (erule-tac x=i in allE)
   apply simp apply blast
 done
```

```
\llbracket \Gamma \vdash e : \tau; finite-env \Gamma \rrbracket \Longrightarrow \forall k e' . \{k \rightarrow e'\} e = e
```

```
apply (induct rule: wte.induct)
 apply force
 apply force
 apply clarify apply simp
   apply (erule-tac x=Suc (setmax L) in allE)
   apply (erule impE)
   apply (rule max-is-fresh) apply simp
   apply (erule conjE)+
   apply (erule-tac x=Suc k in allE)
   apply (erule-tac x=e' in all E)
   apply (rule bsubst-cross) apply blast
 apply force
 done
lemma subst-permute-impl[rule-format]:
 \forall j x z \Gamma \tau e' \cdot x \neq z \wedge \Gamma \vdash e' : \tau \wedge finite-env \Gamma
  \longrightarrow [z \rightarrow e'](\{j \rightarrow FVar x\}e) = \{j \rightarrow FVar x\}([z \rightarrow e']e)
 apply (induct e)
 apply force
 apply simp apply clarify
   apply (frule bsubst-wt)
   apply simp
   apply (erule-tac x=j in allE)
   apply (erule-tac x=FVar x in all E)
   apply simp
 apply simp
 apply simp apply clarify apply blast
 apply simp apply clarify
   apply (erule-tac x=j in allE)
   apply (erule-tac x=j in allE)
   apply (erule-tac x=x in allE)
   apply (erule-tac x=x in allE)
   apply (erule-tac x=z in all E)
   apply (erule-tac x=z in allE)
   apply (erule-tac x=\Gamma in all E)
   apply (erule-tac x = \Gamma in allE)
   apply blast
 done
lemma subst-permute:
 \llbracket x \neq z; \Gamma \vdash e' : \tau; \text{ finite-env } \Gamma \rrbracket
  \Longrightarrow \{j \rightarrow FVar \ x\}([z \rightarrow e']e) = [z \rightarrow e'](\{j \rightarrow FVar \ x\}e)
 using subst-permute-impl[of x z \Gamma e' \tau j e] by simp
```

**lemma** *decompose-subst*[*rule-format*]:

```
\forall u \ x \ i. \ x \notin FV \ e \longrightarrow \{i \rightarrow u\}e = [x \rightarrow u](\{i \rightarrow FVar \ x\}e) apply (induct e) apply force apply force apply force apply clarify apply (erule-tac x=u in allE) apply (erule-tac x=x in allE) apply (erule-tac x=Suc \ i in allE) apply simp apply force done
```

# 12.6 Properties of environments and rule induction

```
constdefs subseteq :: env \Rightarrow env \Rightarrow bool (infixl \subseteq 80)
 \Gamma \subseteq \Gamma' \equiv \forall \ x \ \tau. \ \Gamma \ x = Some \ \tau \longrightarrow \Gamma' \ x = Some \ \tau
lemma env-weakening:
  \Gamma \vdash e : \tau \Longrightarrow \forall \Gamma'. \Gamma \subseteq \Gamma' \land finite-env \Gamma' \longrightarrow \Gamma' \vdash e : \tau
  apply (induct rule: wte.induct)
  using subseteq-def wte-var apply blast
  using wte-const apply blast
  prefer 2 using wte-app apply blast
  apply (rule allI) apply (rule impI)
proof -
  fix L \Gamma \sigma \tau e \Gamma'
  assume fL: finite L and GL: dom \Gamma \subseteq L
    and IH: \forall x. x \notin L \longrightarrow
    (\Gamma(x \mapsto \sigma) \vdash \{0 \rightarrow FVar \ x\}e : \tau \land 
    (\forall \Gamma'. \ \Gamma(x \mapsto \sigma) \subseteq \Gamma' \land finite-env \ \Gamma' \longrightarrow \Gamma' \vdash \{0 \rightarrow FVar \ x\}e : \tau))
    and GGP: \Gamma \subseteq \Gamma' \land finite-env \Gamma'
  let ?L = L \cup dom \Gamma'
  from GGP have finite (dom \Gamma') by auto
  with fL have fL2: finite ?L by auto
  { fix x assume xL: x \notin ?L
    from GGP have xGxGP: \Gamma(x \mapsto \sigma) \subseteq \Gamma'(x \mapsto \sigma) using subseteq-def by auto
    from GGP have fGP: finite-env (\Gamma'(x \mapsto \sigma)) by auto
    from xL fGP IH xGxGP have \Gamma'(x \mapsto \sigma) \vdash \{0 \rightarrow FVar\ x\}e : \tau by blast
  } hence X: \forall x. x \notin ?L \longrightarrow \Gamma'(x \mapsto \sigma) \vdash \{0 \rightarrow FVar x\}e : \tau \text{ by } blast
  have dGL: dom \Gamma' \subseteq ?L by auto
  from fL2 dGL X show \Gamma' \vdash (\lambda : \sigma. e) : \sigma \rightarrow \tau by (rule wte-abs)
qed
```

### 12.7 The substition lemma

```
lemma substitution:
 \llbracket \Gamma \vdash e1 : \tau; \Gamma x = Some \ \sigma; finite-env \ \Gamma \rrbracket \Longrightarrow
 (\forall \Gamma'. finite-env \Gamma' \land \Gamma - x \subset \Gamma' \land \Gamma' \vdash e2 : \sigma \longrightarrow
  \Gamma' \vdash [x \rightarrow e2]e1 : \tau)
 apply (induct rule : wte.induct)
 apply (case-tac x = xa) apply simp
   apply clarify apply (simp only: remove-bind-def)
   apply (erule-tac x=xa in allE) apply simp apply (rule wte-var) apply assumption
 using wte-const apply force
 prefer 2 apply clarify apply simp apply (rule wte-app) apply blast apply blast
proof clarify
 fix L::nat set and \Gamma::env and \sigma'::ty and \tau \in \Gamma'
 assume fL: finite L and dom \Gamma \subseteq L
   and IH: \forall xa. xa \notin L \longrightarrow
               (\Gamma(xa \mapsto \sigma') \vdash \{0 \rightarrow FVar \ xa\}e : \tau \land 
               ((\Gamma(xa \mapsto \sigma')) x = Some \ \sigma \longrightarrow
                finite-env (\Gamma(xa \mapsto \sigma')) \longrightarrow
                (\forall \Gamma'. \text{ finite-env } \Gamma' \land \Gamma(xa \mapsto \sigma') - x \subset \Gamma' \land \Gamma' \vdash e2 : \sigma \longrightarrow
                      \Gamma' \vdash [x \rightarrow e2](\{0 \rightarrow FVar\ xa\}e) : \tau)))
   and xG: \Gamma x = Some \ \sigma and fG: finite-env \Gamma
   and fGP: finite-env \Gamma'
   and GxG: \Gamma - x \subset \Gamma' and wte2: \Gamma' \vdash e2: \sigma
 let ?L = insert x (L \cup dom \Gamma \cup dom \Gamma')
 show \Gamma' \vdash [x \rightarrow e2](\lambda : \sigma'. e) : \sigma' \rightarrow \tau
 proof simp
   show \Gamma' \vdash (\lambda : \sigma' . [x \rightarrow e2]e) : \sigma' \rightarrow \tau
   proof (rule wte-abs[of ?L])
     from fL fG fGP show finite ?L by auto
   next
      show dom \Gamma' \subseteq ?L by auto
   next
      show \forall xa. xa \notin ?L \longrightarrow \Gamma'(xa \mapsto \sigma') \vdash \{0 \rightarrow FVar xa\}([x \rightarrow e2]e) : \tau
     proof (rule allI, rule impI)
        fix x' assume xL: x' \notin ?L
       let ?GP = \Gamma'(x' \mapsto \sigma')
        from xL fGP wte2
        have wte2b: ?GP \vdash e2 : \sigma
         using subseteq-def env-weakening by force
        from xG xL wte2b fG fGP GxG IH
        have wte: ?GP \vdash [x \rightarrow e2](\{0 \rightarrow FVar \ x'\}e) : \tau
         using remove-bind-def by auto
```

```
from xL wte2b fGP
have \{0 \rightarrow FVar \ x'\}([x \rightarrow e2]e) = [x \rightarrow e2](\{0 \rightarrow FVar \ x'\}e)
using subst-permute by auto
with wte \ xL show ?GP \vdash \{0 \rightarrow FVar \ x'\}([x \rightarrow e2]e) : \tau by auto
qed
qed
qed
qed
```

## 12.8 Inversion rules and canonical forms

We use Isabelle's **inductive-cases** form to generate inversion rules for expressions with certain types, such as integers and functions. These rules are called "inversion" rules because they let you use the inductive definitions in reverse, going from the conclusions to the premises.

**inductive-cases** *wte-int-inv*: *empty*  $\vdash$  *e* : *IntT* 

From the above, Isabelle generates

**inductive-cases** *wte-fun-inv*: *empty*  $\vdash$  *e* :  $\sigma \rightarrow \tau$ 

and Isabelle generates

The following canonical forms lemmas describe what kinds of *values* have certain types. For example, the only value that has type *IntT* is an integer constant. The canonical forms lemmas are needed to prove subject reduction.

```
lemma canonical-form-int:

assumes eint: empty \vdash e : IntT and ve: Values e

shows \exists n. e = Const (IntC n)

using eint apply (rule wte-int-inv)

using ve apply auto apply (case-tac c) by auto
```

```
lemma canonical-form-fun:

assumes wtf: empty \vdash v : \sigma \rightarrow \tau and v: Values v

shows (\exists e. v = \lambda : \sigma. e) \lor (\exists c. v = Const c)

using wtf apply (rule wte-fun-inv) using v by auto
```

# 12.9 Subject reduction

```
lemma delta-typability:
 assumes tc: TypeOf c = \tau' \rightarrow \tau and vt: empty \vdash v : \tau' and vv: Values v
 shows \exists v'. \delta c v = Some v' \land empty \vdash v' : \tau
 using tc vt vv apply (cases c) apply simp apply simp
proof –
 assume tc: TypeOf c = \tau' \rightarrow \tau and vt: empty \vdash v : \tau'
  and vv: Values v and c: c = Succ
 from c tc have st: \tau' = IntT \wedge \tau = IntT by simp
 from st vt vv obtain n where v: v = Const (IntC n)
  apply simp using canonical-form-int by blast
 let ?VP = Const (IntC (n + 1))
 have wtvp: empty \vdash ?VP: IntT
  using wte-const[of empty IntC(n + 1)] by auto
 from c v have d: \delta c v = Some ?VP by simp
 from d wtvp st show ?thesis by simp
next
 assume tc: TypeOf c = \tau' \rightarrow \tau and vt: empty \vdash v : \tau'
  and vv: Values v and c: c = IsZero
 from c tc have st: \tau' = IntT \wedge \tau = BoolT by simp
 from st vt vv obtain n where v: v = Const (IntC n)
  apply simp using canonical-form-int by blast
 let ?VP = Const (BoolC (n = 0))
 have wtvp: empty \vdash ?VP : BoolT
  using wte-const[of empty BoolC (n = 0)] by auto
 from c v have d: \delta c v = Some ?VP by simp
 from d wtvp st show ?thesis by simp
qed
lemma subject-reduction:
 assumes wte: \Gamma \vdash e : \tau and g : \Gamma = empty and red : e \longrightarrow e'
 shows empty \vdash e' : \tau
 using wte g red
 apply (cases rule: wte.cases)
 apply simp-all
 apply force
 apply (cases rule: reduces.cases) apply simp+
 apply (cases rule: reduces.cases) apply simp+
 apply clarify
```

```
proof –
 — Beta
 fix \Gamma::env and \sigma \tau' e1 e2
 assume wte1: empty \vdash e1 : \sigma \rightarrow \tau
   and wte2: empty \vdash e2 : \sigma
   and red: App e1 e2 \longrightarrow e'
 — Would be cleaner to use an inductive cases for the above 'red'
 from red show empty \vdash e' : \tau
 proof (cases rule: reduces.cases)
   fix \tau''b \nu assume a: (App e1 e2, e') = (App (\lambda:\tau''.b) \nu, \{0\rightarrow\nu\}b)
    and vv: Values v
   have fe: finite {} by simp
   have xL: (0::nat) \notin \{\} by simp
   from wte1 fe a xL obtain L
    where fL: finite L
      and wtb: \forall x. x \notin L \longrightarrow [x \mapsto \sigma] \vdash \{0 \rightarrow FVar x\}b : \tau
    apply (cases rule: wte.cases) by auto
   let ?X = Suc (max (setmax L) (setmax (FV b)))
   have xgel: setmax L < ?X by auto
   have xgeb: setmax (FV b) < ?X by auto
   — Set up for and apply the substitution lemma
   from fL xgel have xL: ?X \notin L by (rule greaterthan-max-is-fresh)
   with wtb have wtb2: [?X \mapsto \sigma] \vdash \{0 \rightarrow FVar ?X\}b : \tau \text{ by } blast
   have gxs: [?X \mapsto \sigma] ?X = Some \ \sigma \ by simp
   have fg: finite-env [?X \mapsto \sigma] by simp
   have fgp: finite-env empty by simp
   have gxgp: [?X \mapsto \sigma] - ?X \subset empty by (simp add: remove-bind-def)
   from wtb2 gxs fg fgp gxgp wte2
   have wtb: empty \vdash [?X \rightarrow e2]({0 \rightarrow FVar ?X}b) : \tau
    using substitution by blast
   — Use the substitution decomposition lemma
   have finb: finite (FV b) by (rule finite-FV)
   from finb xgeb have xb: ?X \notin FV b by (rule greaterthan-max-is-fresh)
   from xb have \{0\rightarrow e2\}b = [?X\rightarrow e2](\{0\rightarrow FVar\ ?X\}b)
    by (rule decompose-subst)
   with wtb a show empty \vdash e' : \tau by simp
 next — Delta
   fix c v v'
   assume a: (App\ e1\ e2,\ e') = (App\ (Const\ c)\ v,\ v')
    and d: \delta c \nu = Some \nu' and \nu\nu: Values \nu
   from wte1 a have tc: TypeOf c = \sigma \rightarrow \tau
    apply (cases rule: wte.cases) by auto
```

```
from a tc wte2 vv obtain v" where dd: \delta c v = Some v" and wtvp: empty \vdash v": \tau using delta-typability by blast from wtvp a d dd show empty \vdash e': \tau by simp qed qed
```

## 12.10 Decomposition

```
consts welltyped-ctx :: (env \times ctx \times ty \times ty) set
syntax welltyped-ctx :: env \Rightarrow ctx \Rightarrow ty \Rightarrow ty \Rightarrow bool(-\vdash -: -\Rightarrow [52,52,52,52] 51)
translations \Gamma \vdash E : \sigma \Rightarrow \tau == (\Gamma, E, \sigma, \tau) \in welltyped-ctx
inductive welltyped-ctx intros
WTHole: \Gamma \vdash Hole : \tau \Rightarrow \tau
WTAppL: \llbracket \Gamma \vdash E : \sigma \Rightarrow (\varrho \rightarrow \tau); \Gamma \vdash e : \varrho \rrbracket
  \Longrightarrow \Gamma \vdash AppL \ E \ e : \sigma \Rightarrow \tau
 WTAppR: \llbracket \Gamma \vdash e : \rho \rightarrow \tau; \Gamma \vdash E : \sigma \Rightarrow \rho \rrbracket
  \Longrightarrow \Gamma \vdash AppR \ e \ E : \sigma \Rightarrow \tau
lemma welltyped-decomposition:
  \Gamma \vdash e : \tau \Longrightarrow
  \Gamma = empty \longrightarrow Values \ e \lor (\exists \ \sigma \ E \ r. \ e = E[r] \land \Gamma \vdash E : \sigma \Rightarrow \tau \land E \in wf\text{-}ctx
                            \wedge \Gamma \vdash r : \sigma \wedge redex r
  (is \Gamma \vdash e : \tau \Longrightarrow ?P \Gamma e \tau)
  apply (induct rule: wte.induct)
  apply simp apply simp apply (rule impI)
proof -
  fix \Gamma \sigma \tau e1 e2
  assume wte1: \Gamma \vdash e1 : \sigma \rightarrow \tau and IH1: ?P \Gamma e1 (\sigma \rightarrow \tau)
    and wte2: \Gamma \vdash e2 : \sigma and IH2: ?P \Gamma e2 \sigma and g: \Gamma = empty
  show Values (App e1 e2) \vee
          (\exists \sigma \ E \ r. \ App \ e1 \ e2 = E[r] \land \Gamma \vdash E : \sigma \Rightarrow \tau \land E \in wf\text{-}ctx \land \Gamma \vdash r : \sigma \land redex \ r)
  proof (cases Values e1)
    assume ve1: Values e1
    show?thesis
    proof (cases Values e2)
      assume ve2: Values e2
      have h: App e1 e2 = Hole[App e1 e2] by simp
      have wth: empty \vdash Hole : \tau \Rightarrow \tau by (rule WTHole)
      from wte1 wte2 g have wta: empty \vdash App e1 e2 : \tau
        apply simp by (rule wte-app)
      from wte1 ve1 g have (\exists e. e1 = \lambda : \sigma. e) \lor (\exists c. e1 = Const c)
        apply simp apply (rule canonical-form-fun) by auto
      moreover { assume x: \exists e. e1 = \lambda:\sigma. e
        — Beta
```

```
from x obtain b where e1: e1 = \lambda:\sigma. b by blast
     from e1 ve2 have App e1 e2 \longrightarrow {0\rightarrowe2}b apply simp by (rule Beta)
     hence r: redex (App e1 e2) using redex-def by blast
     have wfh: Hole \in wf-ctx by (rule\ WFHole)
     from h wth wfh wta r g have ?thesis by blast
    } moreover { assume x: \exists c. e1 = Const c
       — Delta
     from x obtain c where e1: e1 = Const c by blast
     from wte1 e1 have tc: TypeOf c = \sigma \rightarrow \tau
       apply (cases rule: wte.cases) by auto
     from tc wte2 ve2 g obtain v'' where dd: \delta c e2 = Some v''
       using delta-typability by blast
     from dd ve2 e1 have App e1 e2 \rightarrow v'' apply simp by (rule Delta)
     hence r: redex (App e1 e2) using redex-def by blast
     have wfh: Hole \in wf-ctx by (rule\ WFHole)
     with h wth wfh wta r g have ?thesis by blast
    } ultimately show ?thesis by blast
  next
    assume ve2: ¬ Values e2
    from ve2 IH2 g obtain \sigma' E r where e2: e2 = E[r]
     and wtE: \Gamma \vdash E: \sigma' \Rightarrow \sigma and wfE: E \in wf\text{-}ctx
     and wtr: \Gamma \vdash r : \sigma' and rr: redex r
     by blast
    from e2 have App e1 e2 = (AppR \ e1 \ E)[r] by simp
    moreover from wte1 wtE g have empty \vdash AppR e1 E : \sigma' \Rightarrow \tau
     apply simp apply (rule WTAppR) apply auto done
    moreover from ve1 wfE have AppR e1 E \in wf-ctx by (rule WFAppR)
    moreover note wtr rr g
    ultimately show ?thesis by blast
  qed
 next
  assume ve1: ¬ Values e1
  from ve1 IH1 g obtain \sigma' E r where e1: e1 = E[r]
    and wtE: \Gamma \vdash E: \sigma' \Rightarrow \sigma \rightarrow \tau and wfE: E \in wf-ctx and wtr: \Gamma \vdash r: \sigma' and rr: redex r
  from e1 have App e1 e2 = (AppL E e2)[r] by simp
  moreover from wtE wte2 g have empty \vdash AppL E e2 : \sigma' \Rightarrow \tau
    apply simp apply (rule WTAppL) apply auto done
  moreover from wfE have AppL E e2 \in wf-ctx by (rule WFAppL)
  moreover note wtr rr g
  ultimately show ?thesis by blast
 qed
qed
```

**lemma** welltyped-expr-ctx-impl:

```
\Gamma \vdash e : \tau \Longrightarrow \forall E r. e = E[r]
  \longrightarrow (\exists \sigma. \Gamma \vdash E : \sigma \Rightarrow \tau \land \Gamma \vdash r : \sigma)
 apply (induct rule: wte.induct)
 apply clarify
   apply (rule-tac x=\tau in exI)
   apply (case-tac E)
   using wte-var WTHole apply force
   apply simp apply simp
 apply clarify
   apply (rule-tac x=TypeOf c in exI)
   apply (case-tac E) using wte-const WTHole apply force
   apply simp apply simp
 apply clarify
   apply (case-tac E)
   apply (rule-tac x=\sigma \rightarrow \tau in exI)
   apply simp using wte-abs WTHole apply force
   apply simp apply simp
 apply clarify
   apply (case-tac E)
   apply (rule-tac x=\tau in exI) using wte-app WTHole apply force
   apply (erule-tac x=ctx in allE)
   apply (erule-tac x=ctx in allE)
   apply (erule-tac x=r in allE)
   apply (erule-tac x=r in allE)
   apply simp using WTAppL apply blast
   apply (erule-tac x=ctx in allE)
   apply (erule-tac x=ctx in allE)
   apply (erule-tac x=r in allE)
   apply (erule-tac x=r in all E)
   apply simp using WTAppR apply blast
 done
lemma welltyped-expr-ctx:
 \Gamma \vdash E[r] : \tau \Longrightarrow \exists \ \sigma. \ \Gamma \vdash E : \sigma \Rightarrow \tau \land \Gamma \vdash r : \sigma
 using welltyped-expr-ctx-impl by simp
lemma fill-ctx-welltyped[rule-format]:
 \Gamma \vdash E : \sigma \Rightarrow \tau \Longrightarrow \forall r. \Gamma \vdash r : \sigma \longrightarrow \Gamma \vdash fill E r : \tau
 apply (induct rule: welltyped-ctx.induct)
 apply simp
 using wte-app apply force
 using wte-app apply force
 done
```

# 12.11 Progress and preservation

```
lemma progress:
 assumes wte: empty \vdash e : \tau
 shows Values e \lor (\exists e'. e \longmapsto e')
proof -
 show?thesis
 proof (cases Values e)
   assume Values e thus ?thesis by simp
 next assume ¬ Values e
   with wte have x: \exists \sigma E r. e = E[r] \land empty \vdash E : \sigma \Rightarrow \tau \land E \in wf\text{-}ctx
       \land empty \vdash r : \sigma \land redex r
    using welltyped-decomposition[of empty e \tau] by simp
   from x obtain \sigma E r where eE: e = E[r] and wtc: empty \vdash E : \sigma \Rightarrow \tau
    and wfE: E \in wf-ctx and wtr: empty \vdash r: \sigma and rr: redex r
    by blast
   from rr obtain r' where red: r \longrightarrow r' using redex-def by blast
   from wfE red have E[r] \longmapsto E[r'] by (rule Step)
   with eE show ?thesis by blast
 qed
qed
lemma preservation:
 assumes s: e \longmapsto e'
 and wte: empty \vdash e : \tau
 shows empty \vdash e' : \tau
using s
proof (cases rule: eval-step.cases)
 fix E r r'
 assume a: (e, e') = (E[r], E[r'])
   and wfE: E \in wf-ctx
   and rr: r \longrightarrow r'
 from a wte obtain \sigma where wtc: empty \vdash E : \sigma \Rightarrow \tau
   and wtr: empty \vdash r : \sigma using welltyped-expr-ctx by blast
 from wtr rr
 have wtrp: empty \vdash r' : \sigma using subject-reduction by blast
 from wtc wtrp have empty \vdash fill E r' : \tau by (rule fill-ctx-welltyped)
 with a show ?thesis by simp
qed
           Type safety
12.12
constdefs finished :: expr \Rightarrow bool
finished e \equiv \neg(\exists e'. e \longmapsto e')
syntax eval-step-rtrancl :: expr \Rightarrow expr \Rightarrow bool (infix1 \longmapsto^* 51)
```

```
translations e \mapsto^* e' == (e,e') \in eval\text{-step}^*
theorem type-safety:
 assumes et: empty \vdash e : \tau
 and ee: e \longrightarrow^* e'
 shows empty \vdash e' : \tau \land (Values\ e' \lor \neg (finished\ e'))
 using ee et
proof (induct rule: rtrancl.induct)
 fix a assume wta: empty \vdash a : \tau
 from wta have Values a \lor (\exists e'. a \longmapsto e') by (rule progress)
 with wta show empty \vdash a : \tau \land (Values \ a \lor \neg (finished \ a))
   using finished-def by auto
next
 fix a b c
 assume IH: empty \vdash a : \tau \Longrightarrow \text{empty} \vdash b : \tau \land (\text{Values } b \lor \neg (\text{finished } b))
   and bc: b \longmapsto c and wta: empty \vdash a : \tau
 from wta IH have wtb: empty \vdash b : \tau by simp
 from bc wtb have wtc: empty \vdash c : \tau by (rule preservation)
 from wtc have Values c \lor (\exists e'. c \longmapsto e') by (rule progress)
 with wtc show empty \vdash c : \tau \land (Values\ c \lor \neg (finished\ c))
   using finished-def by auto
qed
```

# 13 TOTAL RECURSIVE FUNCTIONS

Isabelle's **recdef** facility let you write functions without syntax restrictions on the recursion pattern (as with **primrec**). However, you must provide the termination measure. That is, you must provide a function that maps the input of your recursive function to an element of a well-founded set, such as the natural numbers, and show that these elements decrease for each recursive call.

### 13.1 The Fibonacci function

The following is a simple example of a recursive function, the Fibonacci function.

```
consts fib :: nat \Rightarrow nat
recdef fib measure(\lambda n. n)
fib 0 = 0
fib (Suc 0) = 1
fib (Suc (Suc x)) = fib x + fib (Suc x)
```

```
lemma fib (Suc (Suc (Suc (Suc 0)))) = 3 by simp
```

# 13.2 Case study: Euclid's Algorithm

```
consts compute-gcd :: nat \times nat \Rightarrow nat
recdef compute-gcd measure(\lambda(m,n). n)
compute-gcd(m, n) = (if n = 0 then m else compute-gcd(n, m mod n))
thm compute-gcd.induct
constdefs divisible-by :: nat \Rightarrow nat \Rightarrow bool (- | - [80,80] 79)
 divisible-by m n \equiv (\exists k. m = n * k)
declare divisible-by-def[simp]
constdefs is GCD :: nat \Rightarrow nat \Rightarrow nat \Rightarrow bool
 isGCD k m n \equiv m|k \wedge m|k \wedge (\forall k'. m|k' \wedge n|k' \longrightarrow k|k')
declare isGCD-def[simp]
theorem isGCD (compute-gcd(m,n)) m n
proof (induct rule: compute-gcd.induct)
 fix m n
 assume IH: n \neq 0 \longrightarrow (isGCD (compute-gcd (n, m mod n)) n (m mod n))
 show is GCD (compute-gcd (m, n)) m n
 proof (case-tac n = 0)
  assume n = 0 thus ?thesis by simp
 next
  assume N: n \neq 0
  from N IH have isGCD (compute-gcd (n, m \mod n)) n (m \mod n)
    by simp
  oops
```

# 13.3 Merge sort

The goal of merge sort, of course, is to produce a sorted list.

```
consts sorted :: nat \ list \Rightarrow bool

primrec

sorted \ [] = True

sorted \ (x \# xs) = ((\forall y \in set \ xs. \ x \leq y) \land sorted \ xs)
```

The merge sort function will use the following auxiliary function to merge already sorted sub-lists. When using the **recdef** facility, the recursive function must have a single parameter but that parameter may be a tuple.

```
consts merge :: nat list * nat list \Rightarrow nat list 

recdef merge measure(\lambda(xs,ys)). size xs + size ys) 

merge(x \# xs, y \# ys) = 

(if x \le y then x \# merge(xs, y \# ys) else y \# merge(x \# xs, ys)) 

merge(xs, []) = xs 

merge(xs, []) = xs 

merge(xs, []) = xs merge(xs, []) = xs
```

Isabelle generates a special purpose induction rule for each recursive function. Compare the following rule to the definition of merge.

```
lemma set-merge[simp]: set(merge(xs.ys)) = set xs \cup set ys apply (induct xs ys rule: merge.induct) apply auto done
```

If the inputs to merge are sorted, then so is the output (and vice-versa).

```
lemma sorted-merge[simp]:
```

```
sorted\ (merge(xs,ys)) = (sorted\ xs \land sorted\ ys)

apply(induct\ xs\ ys\ rule:\ merge.induct)

apply(simp-all\ add:\ ball-Un\ linorder-not-le\ order-less-le)

apply(blast\ intro:\ order-trans)

done
```

Here's the definition of merge sort.

```
consts msort :: nat \ list \Rightarrow nat \ list
recdef msort \ measure \ size
msort \ [] = []
msort \ [x] = [x]
msort \ xs = merge(msort(take \ (size \ xs \ div \ 2) \ xs),
msort(drop \ (size \ xs \ div \ 2) \ xs))
```

The induction rule for msort is

$$\frac{ \bigwedge u \ z \ aa.}{ \bigwedge u \ z \ aa.} \frac{P \ (drop \ (|u \cdot z \cdot aa| \ div \ 2) \ (u \cdot z \cdot aa)) \qquad P \ (take \ (|u \cdot z \cdot aa| \ div \ 2) \ (u \cdot z \cdot aa))}{P \ (u \cdot z \cdot aa)}$$

**theorem** *sorted-msort*: *sorted* (*msort xs*) **by** (*induct xs rule*: *msort.induct*) *simp-all* 

# 13.4 Substitution and strong induction

We define the explicitly  $\alpha$ -renaming version of substitution á la Curry [1, 5] using the **recdef** facility. The proof of termination relies on a proof by strong induction, an extremely general and powerful induction principle.

### datatype expr

```
= Var nat
| Lam nat expr (λ -. - [53,53] 52)
| App expr expr
```

To be completely concrete (and computable), we choose fresh variables by computing the largest variable in the relevant terms and add 1, thereby guaranteeing that the new variable does not occur in these expressions.

```
consts maxv :: expr \Rightarrow nat

primrec

maxv (Var x) = x

maxv (\lambda x. e) = max (maxv e) x

maxv (App e_1 e_2) = max (maxv e_1) (maxv e_2)

constdefs fresh :: nat \Rightarrow expr \Rightarrow expr \Rightarrow nat

fresh x e e' \equiv (max (max (maxv e') x) (maxv e)) + 1
```

Here's the definition of substitution. We label each clause so that we can used them as simplification rules.

```
consts subst :: (expr \times nat \times expr) \Rightarrow expr

syntax subst :: nat \Rightarrow expr \Rightarrow expr \Rightarrow expr ([-:=-]- [100,100,100] 101)

translations [x:=e']e == subst(e,x,e')

recdef (permissive) subst measure (\lambda p. size (fst p))

svar: [x:=e](Var y) = (if y = x then e else Var y)

slam: [x:=e](\lambda y. e') = (let z = fresh x e e' in \lambda z. [x:=e]([y:=Var z]e'))

sapp: [x:=e](App e_1 e_2) = App ([x:=e]e_1) ([x:=e]e_2)
```

The use of **permissive** tells Isabelle not to immediately abort, but instead accept the *subst* function conditionally. Isabelle accepts a modified form of the *subst* function that includes extra 'if' statements to make sure that it terminates.

```
[x:=e] \textit{Var } y = \textit{if } y = x \textit{ then } e \textit{ else Var } y [x:=e] (\lambda \textit{ y}. e') = \textit{let } z = \textit{fresh } x \textit{ e } e' \textit{ in } \lambda \textit{ z}. \textit{ (if size } ([y:=\textit{Var } z]e') < \textit{Suc } (\textit{size } e') \textit{ then } [x:=e][y:=\textit{Var } z]e' \textit{ else } arbitrary) [x:=e] \textit{App } e_1 e_2 = \textit{App } ([x:=e]e_1) ([x:=e]e_2)
```

The \*response\* window tells us that Isabelle could not prove termination and where it got stuck. We then create a lemma, slightly generalizing from the stuck proof state. The following lemma says that substituting a variable for a variable does not change the size of an expression. The proof cannot be done by structural induction on the expression because the nested substitution changes the expression, so the induction hypothesis is not applicable. Instead we use strong induction (aka course of values induction) on the size

of expressions. With this style of induction, the induction hypothesis is applicable to any expression smaller than the current one. The following is the rule for strong induction.

$$\frac{\sqrt{n. \frac{\forall m < n. P m}{P n}}}{P n}$$

```
lemma alpha-subst-size[simp]: \forall x w e. size e = n \longrightarrow \text{size} ([x:=Var w]e) = n
proof (induct rule: nat-less-induct)
 fix n
 assume IH: \forall m < n. \forall x w \ e. size \ e = m \longrightarrow size \ ([x:=Var \ w]e) = m
 show \forall x \ w \ e. \ size \ e = n \longrightarrow size \ ([x:=Var \ w]e) = n
 proof ((rule allI)+, rule impI)
  fix x and w and e::expr assume se: size e = n
  show size ([x:=Var w]e) = n
  proof (cases e)
    fix y assume e = Var y thus size ([x:=Var w]e) = n using se by (simp add: svar)
  next
    fix x' \tau e'
    assume E: e = \lambda x'. e'
    let ?W = (max (max (max v e') x) w) + 1
    from E se have Suc (size e') = n by simp
    with IH have EP: Suc (size ([x':=Var ?W]e')) = n by auto
    from se EP E have EP2: size ([x':=Var ?W]e') < Suc (size e') by auto
    from EP IH have Suc (size ([x:=Var \ w]([x':=Var \ ?W]e'))) = n by auto
    with E EP2 show size ([x:=Var w]e) = n by (simp add: slam fresh-def)
    fix e1 \ e2 assume AP: e = App \ e1 \ e2
    from AP se have size e1 < n by auto
    with IH have E1: size ([x:=Var \ w]e1) = size \ e1 by auto
    from AP se have size e2 < n by auto
    with IH have E2: size ([x:=Var \ w]e2) = size \ e2 by auto
    from AP E1 E2 have size ([x:=Var w]e) = size e by (simp add: sapp)
    with se show size ([x:=Var w]e) = n by simp
  qed
 qed
qed
```

With the above lemma established, we can resolve the termination conditions and update the simplification rules for the *subst* function.

```
recdef-tc subst (1) by simp 
lemmas subst-simps[simp] = subst.simps[simplified] 
lemma subst-lam: z = fresh \ x \ e \ e' \Longrightarrow [x:=e](\lambda \ y. \ e') = (\lambda \ z. \ [x:=e][y:=Var \ z]e') by (simp add: fresh-def)
```

# 13.5 Depth-First Search

```
typedecl node
types graph = (node * node) list
consts
 adj :: [graph, node] => node list
primrec
 adj [] n = []
 adj (e\#es) n = (if fst e = n then snd e \# adj es n else adj es n)
constdefs
 adjs :: [graph, node list] => node set
 adjs g xs \equiv set g "set xs
lemma adj-set: y \in set (adj g x) = ((x,y) \in set g)
 by (induct g, auto)
lemma adjs-Cons: adjs g(x\#xs) = set(adj g x) \cup adjs g xs
 by(unfold adjs-def, auto simp add:Image-def adj-set)
constdefs
 reachable :: [graph, node list] \Rightarrow node set
 reachable g xs \equiv (set g)^* "set xs
constdefs
 nodes-of :: graph \Rightarrow node set
 nodes-of g \equiv set (map fst g @ map snd g)
lemma [rule-format, simp]: x \notin \text{nodes-of } g \longrightarrow \text{adj } g x = []
 by (induct g, auto simp add: nodes-of-def)
constdefs
 dfs-rel :: ((graph * node list * node list) * (graph * node list * node list)) set
 dfs-rel \equiv inv-image (finite-psubset <*lex*> less-than)
             (\lambda(g,xs,ys). (nodes-of g - set ys, size xs))
lemma dfs-rel-wf : wf dfs-rel
 by (auto simp add: dfs-rel-def wf-finite-psubset)
lemma [simp]: finite (nodes-of g - set ys)
proof(rule finite-subset)
 show finite (nodes-of g)
  by (auto simp add: nodes-of-def)
qed (auto)
```

#### consts

```
dfs :: [graph * node list * node list] \Rightarrow node list
\mathbf{recdef} \ (\mathbf{permissive}) \ dfs \ dfs\text{-}rel
dfs\text{-}base[simp] : dfs \ (g, [], ys) = ys
dfs\text{-}inductive : dfs \ (g, x\#xs, ys) = (if \ x \ mem \ ys \ then \ dfs \ (g, xs, ys)
else \ dfs \ (g, adj \ g \ x@xs, x\#ys))
(hints recdef\text{-}simp \ add : dfs\text{-}rel\text{-}def \ finite\text{-}psubset\text{-}def \ recdef\text{-}wf \ add : }dfs\text{-}rel\text{-}wf)
```

- The second argument of *dfs* is a stack of nodes that will be visited.
- The third argument of *dfs* is a list of nodes that have been visited already.

```
recdef-tc dfs-tc: dfs
proof (intro\ all I)
fix g\ x\ ys
show \neg\ x\ mem\ ys \longrightarrow
nodes\text{-}of\ g\ -\ insert\ x\ (set\ ys) \subset nodes\text{-}of\ g\ -\ set\ ys\ \lor\ nodes\text{-}of\ g\ -\ insert\ x\ (set\ ys) = nodes\text{-}of\ g\ -\ set\ ys\ \land\ adj\ g\ x = []
by (cases\ x\in nodes\text{-}of\ g,\ auto\ simp\ add:\ mem\text{-}iff)
qed

lemmas dfs\text{-}induct = dfs.induct[OF\ dfs\text{-}tc]
lemmas dfs\text{-}inductive[simp] = dfs\text{-}inductive[OF\ dfs\text{-}tc]
To do: proof of correctness.
```

### **13.6** Notes

The material on merge sort is from the HOL/ex/MergeSort.thy example from the Isabelle distribution.

The material on Depth-First Search is from [9].

# 14 METATHEORY OF PROPOSITIONAL LOGIC

We formalize the meaning of propositional formulas and define a proof system. We prove completeness of the proof system via Kalmar's variable elimination method. The material in this section is based on several texts on Mathematical Logic [2, 8] and Paulson's completeness proof in Isabelle/ZF [10].

# 14.1 Formulas and their meaning

```
datatype formula
 = Atom nat
 | Neg formula
  | Implies formula formula (infixl \rightarrow 101)
consts eval :: (nat \Rightarrow bool) \Rightarrow formula \Rightarrow bool
primrec
 eval\ v\ (Atom\ a) = v\ a
 eval\ v\ (Neg\ \varphi) = (\neg\ (eval\ v\ \varphi))
 eval\ v\ (\varphi \rightarrow \psi) = ((eval\ v\ \varphi) \longrightarrow eval\ v\ \psi)
constdefs tautology :: formula \Rightarrow bool
 tautology \varphi \equiv (\forall v. eval v \varphi)
 satisfies :: (nat \Rightarrow bool) \Rightarrow formula set \Rightarrow bool (-sats - [80,80] 80)
 v \text{ sats } \Sigma \equiv (\forall \varphi \in \Sigma. \text{ eval } v \varphi)
 satisfiable :: formula set \Rightarrow bool
 satisfiable \Sigma \equiv (\exists v. v \text{ sats } \Sigma)
 implies :: formula set \Rightarrow formula \Rightarrow bool (- \models - [80,80] 80)
 \Sigma \models \varphi \equiv (\forall \ v. \ v \ sats \ \Sigma \longrightarrow eval \ v \ \varphi = True)
14.2
            Axioms and proofs
constdefs
 A1 :: formula
 A1 \equiv Atom \ 0 \rightarrow (Atom \ 1 \rightarrow Atom \ 0)
 A2 :: formula
 A2 \equiv (((Atom \ 0) \rightarrow (Atom \ 1 \rightarrow Atom \ 2)) \rightarrow
    (((Atom\ 0) \rightarrow (Atom\ 1)) \rightarrow ((Atom\ 0) \rightarrow (Atom\ 2))))
 A3 :: formula
 A3 \equiv (((Neg (Atom 1)) \rightarrow (Neg (Atom 0)))
        \rightarrow (((Neg\ (Atom\ 1)) \rightarrow Atom\ 0) \rightarrow Atom\ 1))
 Axioms :: formula set
 Axioms \equiv \{A1, A2, A3\}
declare A1-def[simp] A2-def[simp] A3-def[simp] Axioms-def[simp]
lemma tautology A1 by (simp add: tautology-def)
lemma tautology A2 by (simp add: tautology-def)
lemma tautology A3 by (simp add: tautology-def)
consts subst :: (nat \Rightarrow formula) \Rightarrow formula \Rightarrow formula
primrec
 subst\ S\ (Atom\ x) = (S\ x)
 subst\ S\ (Neg\ f) = Neg\ (subst\ S\ f)
 subst\ S\ (f1 \rightarrow f2) = (subst\ S\ f1) \rightarrow (subst\ S\ f2)
```

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consts deduction :: (formula set \times formula) set syntax deduction :: formula set \Rightarrow formula \Rightarrow bool (- \vdash - [100,100] 100) translations \Sigma \vdash \varphi == (\Sigma, \varphi) \in deduction inductive deduction intros hyp: \llbracket \varphi \in \Sigma \rrbracket \Rightarrow \Sigma \vdash \varphi ax: \varphi \in Axioms \Rightarrow \Sigma \vdash subst S \varphi mp: \llbracket \Sigma \vdash (\varphi \rightarrow \psi); \Sigma \vdash \varphi \rrbracket \Rightarrow \Sigma \vdash \psi constdefs emp :: nat \Rightarrow formula emp \equiv (\lambda x. (Atom x))
```

```
lemma aa: \Gamma \vdash (\varphi \rightarrow \varphi)
proof -
 let ?S0 = ((emp(0:=\varphi))(1:=(\varphi \to \varphi)))(2:=\varphi)
 let ?S1 = (emp(0:=\varphi))(1:=(\varphi))
 have p1: \Gamma \vdash subst ?SO A2 apply (rule ax) by simp
 have p2: \Gamma \vdash subst ?SO A1 apply (rule ax) by simp
 have p3: \Gamma \vdash ((\varphi \rightarrow (\varphi \rightarrow \varphi)) \rightarrow (\varphi \rightarrow \varphi))
   using p1 p2 apply simp apply (rule mp) apply blast apply blast done
 have p4: \Gamma \vdash subst ?S1 A1 apply (rule ax) by simp
 show \Gamma \vdash (\varphi \rightarrow \varphi)
   using p3 p4 apply simp apply (rule mp) apply blast apply blast done
qed
lemma weakening[rule-format]: \Gamma \vdash \varphi \Longrightarrow (\forall \ \Delta. \ \Gamma \subseteq \Delta \longrightarrow \Delta \vdash \varphi)
 apply (induct rule: deduction.induct)
 apply clarify using hyp apply blast
 using ax apply blast
 apply clarify apply (erule-tac x=\Delta in allE)
   apply (erule-tac x=\Delta in all E) apply clarify
   using mp apply blast done
theorem soundness:
 assumes d: \Delta \vdash \varphi shows \Delta \models \varphi
 using d
 apply (induct rule: deduction.induct)
 apply (auto simp add: implies-def satisfies-def)
 done
lemma ppp: assumes A: \varphi \in \Gamma shows \Gamma \vdash (\varphi' \rightarrow \varphi)
 let ?S = (emp(0:=\varphi))(1:=\varphi')
```

```
have p1: \Gamma \vdash subst ?S A1 apply (rule ax) by simp
 from A have p2: \Gamma \vdash \varphi by (rule hyp)
 from p1 p2 show ?thesis
   apply simp apply (rule mp) apply blast apply simp done
qed
lemma deduction-impl:
 \Gamma' \vdash \psi \Longrightarrow (\forall \varphi \Gamma. \Gamma' = insert \varphi \Gamma \longrightarrow \Gamma \vdash (\varphi \rightarrow \psi))
 apply (induct rule: deduction.induct)
 apply clarify apply (case-tac \varphi = \varphi') apply simp apply (rule aa)
 apply simp apply (rule ppp) apply simp
 apply clarify
 defer
 apply clarify
 apply (erule-tac x=\varphi' in allE)
 apply (erule-tac x = \Gamma in allE)
 apply (erule-tac x = \varphi' in allE)
 apply (erule-tac x=\Gamma in all E)
 apply simp
proof -
 fix \varphi \psi \varphi' \Gamma
 assume IH1: \Gamma \vdash (\varphi' \rightarrow (\varphi \rightarrow \psi)) and IH2: \Gamma \vdash (\varphi' \rightarrow \varphi)
 let ?S = ((emp(0:=\varphi'))(1:=\varphi))(2:=\psi)
 have p1: \Gamma \vdash subst ?S A2 apply (rule ax) by simp
 from IH1 p1 have p2: \Gamma \vdash ((\varphi' \rightarrow \varphi) \rightarrow (\varphi' \rightarrow \psi))
   apply simp apply (rule mp) apply blast apply blast done
 from p2 IH2 show \Gamma \vdash (\varphi' \rightarrow \psi) by (rule mp)
next
 fix S \Sigma \varphi \varphi' \Gamma
 assume pa: \varphi \in Axioms
 from pa have A: \Gamma \vdash subst S \varphi by (rule ax)
 let ?S = (emp(0:=subst S \varphi))(1:=\varphi')
 have p1: \Gamma \vdash subst ?S A1 apply (rule ax) by simp
 from A p1 show \Gamma \vdash (\varphi' \rightarrow subst \ S \ \varphi)
   apply simp apply (rule mp) apply blast apply simp done
qed
theorem deduction:
 insert \varphi \Gamma \vdash \psi \Longrightarrow \Gamma \vdash (\varphi \rightarrow \psi) using deduction-impl by simp
lemma cut-rule:
 assumes A: \Gamma \vdash \varphi and B: insert \varphi \Gamma \vdash \psi shows \Gamma \vdash \psi
 from B have C: \Gamma \vdash (\varphi \rightarrow \psi) by (rule deduction)
 from CA show ?thesis by (rule mp)
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qed
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lemma mphyp:
 assumes ppG: \varphi \to \psi \in \Gamma and pG: \varphi \in \Gamma shows \Gamma \vdash \psi
proof –
 from pG have Gp: \Gamma \vdash \varphi by (rule hyp)
 from ppG have pp: \Gamma \vdash (\varphi \rightarrow \psi) by (rule\ hyp)
 from pp Gp show \Gamma \vdash \psi by (rule mp)
qed
lemma cor-1-10a: \{b \rightarrow c, c \rightarrow d\} \vdash (b \rightarrow d)
proof –
 let ?E = \{b \rightarrow c, c \rightarrow d\}
 have C: insert b ? E \vdash c apply (rule mphyp) apply blast done
 have CD: insert b ?E \vdash c \rightarrow d apply (rule hyp) by blast
 from CD C have insert b ?E \vdash d by (rule mp)
 thus ?E \vdash (b \rightarrow d) by (rule deduction)
qed
lemma cor-1-10b: \{b \rightarrow (c \rightarrow d), c\} \vdash (b \rightarrow d)
proof -
 let ?E = \{b \rightarrow (c \rightarrow d), c\}
 have CD: insert b ? E \vdash (c \rightarrow d) apply (rule mphyp) apply blast by blast
 have C: insert b ? E \vdash c apply (rule hyp) by simp
 from CD C have insert b ?E \vdash d by (rule mp)
 thus ?thesis bv (rule deduction)
qed
lemma lem-1-11-a: \Gamma \vdash ((Neg\ (Neg\ \varphi)) \rightarrow \varphi)
proof -
 let ?S = (emp(0:=Neg \varphi))(1:=\varphi)
 have p1: \Gamma \vdash subst ?S A3 apply (rule ax) by simp
 have p2: \Gamma \vdash (Neg \varphi \rightarrow Neg \varphi) by (rule aa)
 have \{subst\ ?S\ A3,\ (Neg\ \varphi \to Neg\ \varphi)\} \vdash ((Neg\ \varphi \to Neg\ (Neg\ \varphi)) \to \varphi)
   apply simp by (rule cor-1-10b)
 hence A: (insert (subst ?S A3) (insert (Neg \varphi \to Neg \varphi) \Gamma) \vdash ((Neg \varphi \to Neg (Neg \varphi)) \to \varphi)
   using weakening apply blast done
 obtain x where X: x = (insert (Neg \varphi \rightarrow Neg \varphi) \Gamma) by simp
 from XA have B: (insert (subst ?S A3) x) \vdash ((Neg \varphi \to Neg (Neg \varphi)) \to \varphi) by simp
 from p1 X have p3: x \vdash subst ?S A3 using weakening apply blast done
 from p3 B have x \vdash ((Neg \varphi \rightarrow Neg (Neg \varphi)) \rightarrow \varphi)
   by (rule cut-rule)
 with X have C: insert (Neg \varphi \to Neg \varphi) \Gamma \vdash ((Neg \varphi \to Neg (Neg \varphi)) \to \varphi) by simp
 let ?Y = ((Neg \varphi \rightarrow Neg (Neg \varphi)) \rightarrow \varphi)
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from p2 C have D: \Gamma \vdash ?Y by (rule cut-rule)
 let ?S1 = (emp(0:=Neg(Neg\varphi)))(1:=Neg\varphi)
 have E: \Gamma \vdash subst ?S1 A1 apply (rule ax) by simp
 let ?Z = ((Neg (Neg \varphi)) \rightarrow \varphi)
 have F: \{subst ?S1 A1, ?Y\} \vdash ?Z apply simp by (rule cor-1-10a)
 obtain y where Y: y = (insert ?Y \Gamma) by simp
 from FY have G: insert (subst ?S1 A1) y \vdash ?Z using weakening apply blast done
 from E Y have H: y \vdash subst ?S1 A1 using weakening apply blast done
 from H G have y \vdash ?Z bv (rule cut-rule)
 with Y have I: insert ?Y \Gamma \vdash ?Z by simp
 from D I show \Gamma \vdash ?Z by (rule cut-rule)
qed
lemma lem-1-11-b: \Gamma \vdash (\varphi \rightarrow (Neg (Neg \varphi)))
proof –
 let ?S = (emp(0:=\varphi))(1:=(Neg\ (Neg\ \varphi)))
 have p1: \Gamma \vdash subst ?S A3 apply (rule ax) by simp
 have p2: \Gamma \vdash ((Neg\ (Neg\ (Neg\ \varphi))) \rightarrow (Neg\ \varphi)) by (rule\ lem-1-11-a)
 let P3 = ((Neg\ (Neg\ (Neg\ \varphi))) \rightarrow \varphi) \rightarrow Neg\ (Neg\ \varphi)
 from p1 p2 have p3: \Gamma \vdash ?P3 apply simp apply (rule mp) apply blast apply blast done
 let ?S1 = (emp(0:=\varphi))(1:=(Neg\ (Neg\ (Neg\ \varphi))))
 let ?P4 = \varphi \rightarrow (Neg(Neg(Neg(\varphi)) \rightarrow \varphi))
 have \Gamma \vdash subst ?S1 A1 apply (rule ax) by simp
 hence p4: insert ?P3 \Gamma \vdash ?P4 apply simp using weakening by blast
 have \{?P4, ?P3\} \vdash \varphi \rightarrow (Neg\ (Neg\ \varphi)) by (rule\ cor-1-10a)
 hence (insert ?P4 (insert ?P3 \Gamma)) \vdash \varphi \rightarrow (Neg (Neg \varphi)) using weakening by blast
 with p4 have (insert ?P3 \Gamma) \vdash \varphi \rightarrow (Neg (Neg \varphi)) using cut-rule by blast
 with p3 show \Gamma \vdash \varphi \rightarrow (Neg\ (Neg\ \varphi)) using cut-rule by blast
lemma lem-1-11-c: \Gamma \vdash (Neg \varphi \rightarrow (\varphi \rightarrow \psi)) sorry
lemma lem-1-11-d: \Gamma \vdash ((Neg \ \psi \rightarrow Neg \ \varphi) \rightarrow (\varphi \rightarrow \psi)) sorry
lemma lem-1-11-e: \Gamma \vdash ((\varphi \rightarrow \psi) \rightarrow (Neg \ \psi \rightarrow Neg \ \varphi)) sorry
lemma lem-1-11-f: \Gamma \vdash (\varphi \rightarrow (Neg \ \psi \rightarrow Neg \ (\varphi \rightarrow \psi))) sorry
lemma lem-1-11-g: \Gamma \vdash ((\varphi \rightarrow \psi) \rightarrow ((Neg \varphi \rightarrow \psi) \rightarrow \psi)) sorry
           Completeness
14.4
consts hyps :: nat set \Rightarrow formula \Rightarrow formula set
primrec
 hyps T (Atom n) = (if n \in T then {Atom n} else {Neg (Atom n)})
 hyps T (Neg \varphi) = hyps T \varphi
 hyps T(\varphi \rightarrow \psi) = hyps T \varphi \cup hyps T \psi
lemma hyps-finite: finite (hyps T \varphi)
 apply (induct \varphi) apply auto done
```

```
lemma hyps-member: \forall T x. x \in \text{hyps } T \varphi \longrightarrow (\exists \alpha. (x = Atom \alpha \land \alpha \in T))
    \vee (x = Neg (Atom \alpha) \wedge \alpha \notin T))
 apply (induct \varphi) by auto
lemma hyps-diff: hyps (T - \{\alpha\}) \varphi \subseteq insert (Neg (Atom <math>\alpha)) ((hyps T \varphi) - \{Atom \alpha\})
 apply (induct \varphi) by auto
lemma hyps-cons:
   hyps (insert \alpha T) \varphi \subseteq insert (Atom \alpha) ((hyps T \varphi)-{Neg (Atom \alpha)})
 by (induct-tac \varphi) auto
constdefs flip :: (nat set) \Rightarrow formula \Rightarrow formula
 flip T \varphi \equiv (if eval (\lambda x. x \in T) \varphi then \varphi else Neg \varphi)
lemma eval (\lambda x. x \in T) (flip T \varphi) by (simp add: flip-def)
lemma kalmar[rule-format]:
 \forall \varphi. size \varphi = n \longrightarrow hyps v \varphi \vdash flip v \varphi
 apply (induct rule: nat-less-induct)
 apply clarify
proof -
 fix n and \varphi::formula
 assume IH: \forall m < size \varphi. \forall \varphi. size \varphi = m \longrightarrow hyps v \varphi \vdash flip v \varphi
 show hyps v \varphi \vdash flip v \varphi
 proof (cases \varphi)
   fix \alpha assume p: \varphi = Atom \alpha
   thus ?thesis apply (simp add: flip-def) using hyp by blast
 next
   fix \psi assume p: \varphi = Neg \psi
   show?thesis
   proof (cases eval (\lambda x. x \in v) \psi)
     assume ev: eval (\lambda x. x \in v) \psi
     from ev have evnp: \neg (eval (\lambda x. x \in v) (Neg \psi)) by simp
     from ev have fp: flip v \psi = \psi by (simp add: flip-def)
     from evnp p have fnp: flip v \varphi = Neg \varphi by (simp add: flip-def)
     from p have size \psi < size \varphi by simp
     with IH have hyps v \psi \vdash flip v \psi by blast
     with fp have A: hyps v \psi \vdash \psi by simp
     have B: hyps \nu \psi \vdash \psi \rightarrow (Neg (Neg \psi)) by (rule lem-1-11-b)
     from B A have hyps v \psi \vdash Neg (Neg \psi) by (rule mp)
     with fnp p show ?thesis by simp
   next
     assume ev: \neg eval (\lambda x. x \in v) \psi
     from ev p have evp: eval (\lambda x. x \in v) \varphi by simp
     hence fp: flip v \varphi = \varphi by (simp add: flip-def)
```

```
from ev have fps: flip v \psi = Neg \psi by (simp add: flip-def)
   from p have size \psi < size \varphi by simp
   with IH have hyps v \psi \vdash flip v \psi by blast
   with fps p fp show ?thesis by simp
 qed
next
 fix \psi 1 \ \psi 2 assume p: \varphi = \psi 1 \rightarrow \psi 2
 from p have s1: size \psi 1 < size \varphi by simp
 from s1 IH have IH1: hyps v \psi 1 \vdash flip v \psi 1 by blast
 from p have s2: size \psi 2 < size \varphi by simp
 from s2 IH have IH2: hyps v \psi 2 \vdash flip v \psi 2 by blast
 show ?thesis
 proof (cases eval (\lambda x. x \in v) \psi 1)
   assume ev1: eval (\lambda x. x \in v) \psi 1
   from ev1 have f1: flip v \psi 1 = \psi 1 by (simp add: flip-def)
   show?thesis
   proof (cases eval (\lambda x. x \in v) \psi 2)
    assume ev2: eval (\lambda x. x \in v) \psi 2
    from ev2 have f2: flip v \psi 2 = \psi 2 by (simp add: flip-def)
    from p ev2 have fp: flip v \varphi = \varphi by (simp add: flip-def)
    from f2 IH2 have ps2: hyps v \psi 2 \vdash \psi 2 by simp
    let ?S = (emp(0:=\psi 2))(1:=\psi 1)
    have hyps v \psi 2 \vdash subst ?S A1 apply (rule ax) by simp
    with ps2 p have X: hyps v \psi 2 \vdash \varphi
      apply simp apply (rule mp)
      apply blast apply blast done
    from p have hyps v \psi 2 \subseteq hyps v \varphi
      apply simp by blast
    with X have hyps v \varphi \vdash \varphi by (rule weakening)
    with fp show?thesis by simp
   next
    assume ev2: \neg eval (\lambda x. x \in v) \psi 2
    hence fp2: flip v \psi 2 = Neg \psi 2 by (simp add: flip-def)
    from p ev2 have \neg eval (\lambda x. x \in v) \varphi by simp
    hence fp: flip v \varphi = Neg \varphi by (simp add: flip-def)
    from p have p1p: hyps v \psi 1 \subseteq hyps v \varphi
      apply simp by blast
    from IH1 f1 have p1p1: hyps v \psi 1 \vdash \psi 1 by simp
    from p1p1 p1p have p1: hyps v \varphi \vdash \psi 1 by (rule weakening)
    from p have p2p: hyps v \psi 2 \subseteq hyps v \varphi
      apply simp by blast
    from IH2 fp2 have p2p2: hyps v \psi 2 \vdash Neg \psi 2 by simp
    from p2p2 p2p have p2: hyps v \varphi \vdash Neg \psi 2 by (rule weakening)
```

```
have hyps v \varphi \vdash (\psi 1 \rightarrow (Neg \ \psi 2 \rightarrow Neg \ (\psi 1 \rightarrow \psi 2)))
        by (rule lem-1-11-f)
       with p1 have hyps \nu \varphi \vdash Neg \psi 2 \rightarrow Neg (\psi 1 \rightarrow \psi 2)
        using mp by blast
       with p2 have hyps v \varphi \vdash Neg (\psi 1 \rightarrow \psi 2)
        using mp by blast
       with fp p show?thesis by simp
     qed
   next
     assume ev1: \neg eval (\lambda x. x \in v) \psi 1
     with p have ep: eval (\lambda x. x \in v) \varphi by simp
     from ev1 have f1: flip v \psi 1 = Neg \psi 1 by (simp add: flip-def)
     from ep have fp: flip v \varphi = \varphi by (simp add: flip-def)
     from f1 IH1 have ps1: hyps v \psi 1 \vdash Neg \psi 1 by simp
     have p12: hyps \nu \psi 1 \vdash (Neg \psi 1 \rightarrow (\psi 1 \rightarrow \psi 2)) by (rule lem-1-11-c)
     from p12 ps1 have hyps v \psi 1 \vdash \psi 1 \rightarrow \psi 2 by (rule mp)
     with p have X: hyps v \psi 1 \vdash \varphi by simp
     from p have Y: hyps v \psi 1 \subseteq hyps v \varphi
       apply simp by blast
     from YX fp show? thesis apply simp apply (rule weakening) apply blast by blast
   qed
 qed
qed
lemma excluded-middle:
 assumes pp: insert \varphi \Gamma \vdash \psi and npp: insert (Neg \varphi) \Gamma \vdash \psi
 shows \Gamma \vdash \psi
proof –
 from pp have a: \Gamma \vdash \varphi \rightarrow \psi by (rule deduction)
 from npp have b: \Gamma \vdash Neg \varphi \rightarrow \psi by (rule deduction)
 have c: \Gamma \vdash (\varphi \rightarrow \psi) \rightarrow ((Neg \ \varphi \rightarrow \psi) \rightarrow \psi) by (rule lem-1-11-g)
 from c a have d: \Gamma \vdash ((Neg \varphi \rightarrow \psi) \rightarrow \psi) by (rule mp)
 from d b show \Gamma \vdash \psi by (rule mp)
qed
lemma variable-elimination:
 finite H \Longrightarrow (\forall \varphi. tautology \varphi \land H \subseteq hyps T0 \varphi \longrightarrow
    (\forall T. (hyps T \varphi - H) \vdash \varphi))
 apply (induct rule: finite-induct) apply clarify defer apply clarify defer
proof -
 fix \varphi T assume taut: tautology \varphi
 have hyps T \varphi \vdash flip T \varphi apply (rule kalmar) by simp
 with taut show (hyps T \varphi - \{\}) \vdash \varphi by (simp add: flip-def tautology-def)
next
```

```
fix x H \varphi T
 assume IH: \forall \varphi. tautology \varphi \land H \subseteq \text{hyps } T0 \varphi \longrightarrow (\forall T. (\text{hyps } T \varphi - H) \vdash \varphi)
   and taut: tautology \varphi and xfh: insert x H \subseteq hyps T0 \varphi
 from xfh obtain \alpha where X: (x = Atom \ \alpha \land \alpha \in T0)
   \vee (x = Neg \ (Atom \ \alpha) \land \alpha \notin T0) using hyps-member by blast
 moreover { assume X: x = Atom \ \alpha \land \alpha \in T0
   have (hyps T \varphi – insert (Atom \alpha) H) \vdash \varphi
   proof (rule excluded-middle[of Atom \alpha])
     from taut xfh IH have a: (hyps T \varphi - H) \vdash \varphi by blast
     have b: hyps T \varphi - H \subseteq insert (Atom \alpha) (hyps <math>T \varphi - insert (Atom \alpha) H) by blast
     from a b show insert (Atom \alpha) (hyps T \varphi – insert (Atom \alpha) H) \vdash \varphi using weakening by blast
     from taut xfh IH have a: (hyps (T - \{\alpha\}) \varphi - H) \vdash \varphi by blast
     have hyps (T - \{\alpha\}) \varphi \subseteq \text{insert } (\text{Neg } (\text{Atom } \alpha)) ((\text{hyps } T \varphi) - \{\text{Atom } \alpha\})
       by (rule hyps-diff)
     with X have b: (hyps (T - \{\alpha\}) \varphi) - H \subseteq insert (Neg (Atom \alpha)) (hyps T \varphi - insert (Atom \alpha) H)
      by blast
     from a b show insert (Neg (Atom \alpha)) (hyps T \varphi – insert (Atom \alpha) H) \vdash \varphi
       using weakening by blast
   qed
 } moreover { assume X: x = Neg \ (Atom \ \alpha) \land \alpha \notin TO
   have (hyps T \varphi – insert (Neg (Atom \alpha)) H) \vdash \varphi
   proof (rule excluded-middle[of Atom \alpha])
     from taut xfh IH have a: (hyps (insert \alpha T) \varphi – H) \vdash \varphi by blast
     have b: hyps (insert \alpha T) \varphi \subseteq insert (Atom \alpha) (hyps T \varphi - \{ \text{Neg (Atom } \alpha) \} ) by (rule hyps-cons)
     from b have c: hyps (insert \alpha T) \varphi – H
                   \subseteq insert (Atom \alpha) (hyps T \varphi – insert (Neg (Atom \alpha)) H) by blast
     from a c show insert (Atom \alpha) (hyps T \varphi – insert (Neg (Atom \alpha)) H) \vdash \varphi
       using weakening by blast
   next
     from taut xfh IH have a: (hyps T \varphi - H) \vdash \varphi by blast
     have b: hyps T \varphi - H \subseteq insert (Neg (Atom <math>\alpha)) (hyps T \varphi - insert (Neg (Atom <math>\alpha)) H) by blast
     from a b show insert (Neg (Atom \alpha)) (hyps T \varphi - (insert (Neg (Atom <math>\alpha)) H)) \vdash \varphi
       using weakening by blast
 } ultimately show (hyps T \varphi - insert x H) \vdash \varphi by blast
qed
theorem completeness:
 assumes taut: tautology \varphi shows \{\} \vdash \varphi
proof -
 have finite (hyps T \varphi) by (rule hyps-finite)
 with taut have (hyps T \varphi - hyps T \varphi) \vdash \varphi using variable-elimination by blast
 thus?thesis by simp
qed
```

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