Acceptance Criteria	Expected Result/Output	Pass / Fail
A user should be able to select from different "pages"/sections on the nav bar	Each section should only display its own content	PASS
Each section should have separate elements that users can interact with	Each section has separate CSS styling to make the content as interactive and fun as possible	PASS
Geolocation to show famous landmarks in Egypt	Locations shown will show more details about that particular site via popups	PASS
Users should be able to interact with the maze, including using keys, ASDW, to move around	With the use of Canvas the user (blue box) can move the target around the maze to find the treasure (purple circle)	PASS
When user hits play button on video, on God's page, background music should stop	No functional method to stop music while video is playing	FAIL
When user selects the Gods page then the background music stops playing/is paused	Event listener on God's button to pause the music while on this page	PASS
Background music starts playing, from where it was paused, again when user selects any other page	Another Event listener on the other buttons to unpause the music	PASS
In Hieroglyph page, hieroglyphic images should flip to reveal the english letter is matches	CSS styling on each of the hieroglyphs allows it to swivel 180 degrees to show the corresponding English letter	PASS
When user clicks on image on Gods page information should be displayed in an interactive way	CSS styling on each image allows a popup window to display information about each god	PASS
User should be able to input words into box to be translated into hieroglyphics	Adding an input box and submit button allows users to enter the word to be translated	PASS
User should be able to input multiple words to be translated into hieroglyphics	Added an if statement to the method to accommodate what happened when a space was entered. Allowing more than one word to be translated and displayed on the page	PASS