

Data analysis + interactive visualization = Decision making.

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DS-D

## Lecture 2:- Data Visualization (helps users understand complex dataset)

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-- Humans produced or will produce ~~the~~ zettabytes (ZB) of data. in 2024.

-- Anscombe's Quartet → Set of four datasets that have same descriptive statistics. (mean, Variance, correlation, regression <sup>linear etc</sup>) but appear <sup>very</sup> different when graphed.

Q:- Type of data & its purpose?

1 -- Scientific Visualization → e.g., visualize molecules, weather patterns.  
(visual representation of scientific data)  
• Type → 1D, 2D or 3D space / scalar or vector fields

• Employ Statistical graphics • Purpose → • convey scientific data accurately  
• reveal structure in data  
• encourage exploration of data

2 -- Information Visualization → e.g., tree maps.  
(representation of abstract data often non-numerical (Texts))  
• Type → abstract data (numerical, categorical, text)  
• Purpose → reveal basic structure (text)  
• encourage exploration

3 -- Statistical graph → e.g., scatter plot, box plot, histogram.  
(represent quantitative data)  
• Type → Abstract data (statistical, quantitative)  
• Purpose → convey underlying structure (numerical)

4 -- Visual analytics → • happening in data & analyze at same time. (deeper understanding)  
(Combining algo or computer tools with visuals) • includes elements of information visualization, statistical graphics, information dashboards.  
• Type → Abstract data  
• Purpose → • Answer specific question  
• Not constraint by single display

5 -- Information dashboards → • Shows important data in place. (extremely dense)  
• Type → Temporal or time series data  
• Purpose → • convey large data quickly  
• convey outlier & trends

6 -- Infographics → • Combination (visual & text)  
(Combined visual elements with text)  
tells story & explain data in a simple way.  
• Type → Abstract data.

-- Can utilize element of all above to convey information.  
• Purpose → • Eye catching  
• May not be accurate  
• not encourage exploration  
• not use space efficiently.



Lie factor (how accurately visualization represent the data)

- Statistical graphics are subset of information visualization.

### Lecture 3:-

Tufte →

- Show data clearly
- Maximize data-ink ratio (use more ink for data, less for decoration)
- Erase non-data ink
- Erase redundant data ink (Avoid repeating data)

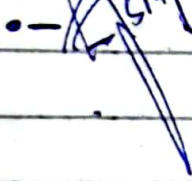
### -- Graphical excellence →

(more ideas, Short time, least ink, Smaller space)

- gives viewer greatest number of ideas in short time with least ink in smaller space.

• Edward Tufte's principle (Simplicity, Clarity)

- Example, (Napoleon's march to Er from Moscow)



Graphical integrity → (Show data variation, not design variation)

• Visual representation of numerical quantities

- Graphics must not quote out of context

- Clear, detailed, thorough labeling

-- Lie factor = (Size of effect in graphic) / (Size of effect in data)

Lie factor =  $\geq 1$ , overstating (dramatic)

Lf = 1, accurate

Lf =  $< 1$ , understating

$$\text{Change in effect (data)} = \frac{\text{Final value} - \text{Initial value}}{\text{Initial value}} \times 100$$

(how much actual data has changed)

$$\text{Change in graphics} = \frac{\text{Final graphic element} - \text{Initial graphic element}}{\text{Initial graphic element}} \times 100$$

(how much visual representation has changed)



Data ink = ink used to show data.

-- Data ink ratio = data ink / total ink in graphics

-- Chart junk → unnecessary elements in charts that do not enhance understanding of data.

-- William Cleveland →

- clear vision
- general strategy.
- clear understanding
- scales

(1985)

