

provides multi-thread parallelism.

↑
OpenMP. (open specification for multi processing)

- ↓
- Starts with a single thread (master thread)
 - Additional threads ^(team) are created when master hit a parallel region.

Example:-

```
void main()
{
    double Res[1000];
    for(int i=0; i<1000; i++)
    {
        do_huge_comp(Res[i]);
    }
}
```

Sequential program

```
void main()
{
    double Res[1000];
    #pragma omp parallel for
    for(int i=0; i<1000; i++)
    {
        do_huge_comp(Res[i]);
    }
}
```

parallel program.

OpenMP derivatives

```
#pragma omp parallel private(var)
{
    int threadid = omp_get_thread_num();
}
```

↓
Each thread gets its own private copy of variable var.

Finis

omp_set_num_threads
omp_get_num_threads

#include <omp.h>

— In OPENMP, clauses are used to specify behaviour of parallel region.

- a) ~~#pragma~~ #pragma omp parallel if ($n > 2$)
- b) #pragma omp parallel num_threads(8)
- c) #pragma omp parallel private(var)
- d) #pragma omp parallel firstprivate(var)

Here thread to copy
copy multi by, so
master thread ki
value se initialize
hai by at start of
parallel region

↓
Similar to private
but variables in the
list are initialized with
values they had before
entering parallel region.

- e) #pragma omp parallel shared (var₁, var₂)

all threads
access same
memory location
for shared
variables

↓
Variables in the
list are shared among
all threads in parallel
region.

- f) #pragma omp parallel default (none | shared | private)
no variable is
shared or private
by default.

- g) // copyin (var) → • threads created dynamically.
• copy values of variables from master
thread into threads that are
created.

- h) #pragma omp parallel for reduction (+ : sum)

Each thread gets private copy of
variable, & at end of parallel region
private copies are combined using specific operator. Each thread has private copy of sum.

export ~~OMP_NUM_THREADS~~ OMP_NUM_THREADS = 4.
 echo // X

- default is share.

- Parallel region is a block of code that will be executed by multiple threads.
- When (in serial program) a parallel directive ~~starts~~ team of thread is created, + main thread becomes master of the team. + master thread has id or number = 0
- code duplicates & each thread executes.

• #pragma omp parallel if (np > 1) num_threads (np)
 { }

• ~~omp~~ omp_set_num_threads (8);

• #pragma omp parallel
 { }

• int omp_in_parallel () \rightarrow if (omp_in_parallel ())
 { }

↓
 returns zero if executing outside a parallel region
 returns non-zero if code is executing in parallel region

• #pragma omp parallel for last private (var)

↓
 Have thread to api & its copy
~~meets by, when parallel~~
 region ke end mein, jo
 last thread execute krta hai
 uske value master thread
 ke variable mein copy ho jata hai.

↓
 Used in for
 loops.

```

1) int list[5] = {1, 2, 3, 4}

```

```

#pragma omp parallel default(private) shared(list)
{
    int sum;
    ...
}

```

list is shared but sum variable is private to each thread, each thread gets its own copy of sum.

```

2) int x=10;

```

```

#pragma omp parallel default(shared) private(x)

```

x will be private to each thread.

```

3) #pragma omp parallel for default(shared)
    for (i=0; ...; i++)
    {
        b = a + i;
    }

```

wrong as race condition

```

#pragma omp parallel for reduction(+: b) shared(a)
for (i=0; ...; i++)
{
    b = a + i;
}

```

variable i is private to each thread
 +, -, *, /, min, max

Master thread is 0

Synchronized (wait for other threads)

• - Getting id of current thread

```
int a;  
int b;  
#pragma omp parallel private (a,b) num_threads(2)  
{  
    a = omp_get_thread_num(); // id of current thread  
    b = omp_get_num_threads(); // total threads that are  
                                // executing parallel region
```

```
if (a == 0) { master thread }
```

• - #pragma omp parallel for schedule (static, 2)
" " "dynamic, 2"

(static, 2) → divides loop into fixed size chunks & assign them to threads in advance. Best for uniform work (new iterations take similar time).
(dynamic, 2) → work stealing

• - Synchronized

#pragma omp for

Non-Synchronized

#pragma omp for nowait

• - Guided Scheduling: gives chunks of work to thread but as work goes, chunk size decreases.
• If no chunk size then it decreases to 1.

- - ordered clause (comes only in loop)
 loop iterations are executed in some order
 as they would be in sequential loop

```
#pragma omp parallel for ordered
for (i=0; i=N; i++)
{
  #pragma omp ordered
  cout << "Iteration" << i << endl;
}
```

- - #pragma omp critical (only 1 thread can execute a ~~block~~ block at a time)
 ensures mutual exclusion.

- - #pragma omp atomic (makes any one specific operation atomic)
 no 2nd thread can modify anything
 $x++ = x + 1$

- - #pragma omp master.
 { code can only be executed by master thread }

- - #pragma omp barrier (synchronize all threads within parallel region)

When thread reaches barrier, it waits until all other threads in parallel region also reach the barrier.