Practice Activity Number 5 Let's practice making a new class.

- 1. Please make a new class called Mammal.
- 2. Add a Property in the Mammal class called NameOfMammal, which stores a String.
- 3. In the Main sub procedure, create 2 new variables based on this class, called FirstMammal and SecondMammal, and add the names of these Mammals. The name for the FirstMammal is "Lion", and the SecondMammal is "Kitten".
- 4. Output the names of these Mammals.
- 5. Add a Function in the Mammal class called SoundOfMammal.
  - If the NameOfMammal is "Lion", then it should return "Roar",
  - If the NameOfMammal is "Dog", then it should return "Bark",
  - Otherwise it should return "Noise".
- 6. Output the noises of these Mammals.

Keep the code for this Practice Activity - we will use it in the next Practice Activity.