Practice Activity Number 8
Let's develop the code that we have created in the previous Practice Activity.

1. Add a Function into the Mammal class called AmIWild. Make it MustOverride.

2. Run the code - Does your WildAnimal and TameAnimal classes work? If not, update them.

3. Change the AmIWild module in the Mammal class to Overridable.

- It should return "I don't know".

4. Run the code - Does your WildAnimal and TameAnimal classes work? If not, update them.

5. Create a ThirdMammal, which should based on the Mammal class, and set to the FirstMammal value.

6. Output AmIWild from ThirdMammal.

- Change your code so that it Outputs "I don't know".
- Change your code so that it Outputs "Yes, I am wild".