

# Muheet Rahi

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## PROFILE

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**Dedicated Computer Science and Engineering (CSE) student at BUET**, with a strong enthusiasm for Machine Learning, Deep Learning, Generative AI, and Large Language Models. Driven by a passion for harnessing advanced AI technologies to solve real-world challenges, I am committed to continuous learning, research, and innovation in the field.

## EDUCATION

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2022 – Present	<b>BSc in Computer Science and Engineering, BUET</b> <i>Expected Graduation: March 2026</i> Currently in 3rd year (final examination ongoing) <b>Current CGPA: 3.92</b>	
2020	<b>HSC Board Examination (Rangpur Cadet College)</b>	<i>GPA: 5.0</i>
2018	<b>SSC Board Examination (Rangpur Cadet College)</b>	<i>GPA: 5.0</i>

## PROJECTS

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### Medical\_Chatbot

A Generative AI-based chatbot designed to provide medical assistance and information. Built using the open-source **LLaMA-2-7B** model for natural language understanding and response generation, integrated with **Pinecone VectorDB** for efficient semantic search and retrieval of medical knowledge.

### Potato\_Disease\_Classification\_DeepLearning

A convolutional neural network project to detect and classify common potato diseases from images.

### Car\_price\_predictor\_ML

Machine learning model using regression techniques to predict car prices based on key features.

### IPL\_Win\_predictor\_ML

A data-driven project to predict match outcomes for Indian Premier League cricket using ML algorithms.

### GeminiAI\_Building\_ReactProject

A React-based project showcasing AI-driven components for user interaction. The frontend is built with React, and Gemini API is called to retrieve responses.

### Compiler

Developed a custom compiler in C++ that integrates a symbol table, implements lexical analysis, and uses Yacc for parsing. This demonstrates the fundamental steps of compiler construction, from tokenization and syntax analysis to semantic checks.

### JavaFX Project

A second-year, first-term assignment showcasing GUI development in JavaFX (interactive panels, event handling, etc.).

## EXPERIENCE

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I have experience working as a Python Developer for 4 years.

## SKILLS

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**Programming Languages:** C, C++,Python, Java, JavaScript, HTML, CSS  
**Frameworks:** Scikit-Learn,Langchain,Langgraph,React, Spring Boot, Node.js  
**Databases:** MySQL, Vector Databases  
**Libraries & Tools:** Shell Scripting, Cisco Packet Tracer

## AWARDS & HONORS

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- **Dean's List (1st Year)**  
For academic excellence.

## EXTRA-CURRICULAR ACTIVITIES

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- **LeetCode Problem Solving**  
Solved numerous coding challenges on [LeetCode](#) to improve algorithmic thinking and data-structure proficiency.
- **DL Sprint 3.0 by BUET**  
Participated in a deep learning sprint organized by BUET, where I collaborated with peers on neural network projects and gained hands-on experience with state-of-the-art DL frameworks.
- **Kaggle Competitions**  
Engaged in data science and machine learning competitions on [Kaggle](#), exploring a variety of real-world datasets and competitive modeling challenges.