OS LAB 13

```
Part A:
#include <stdio.h>
#include <stdlib.h>
int main() {
  int t[20], n, tohm[20], tot = 0;
  int i;
  float avhm;
  printf("Enter the number of tracks: ");
  scanf("%d", &n);
  printf("Enter the tracks to be traversed: ");
  for(i = 0; i < n; i++) {
     scanf("%d", &t[i]);
  }
  // Calculate the differences between consecutive tracks
  for(i = 1; i < n; i++) {
     tohm[i] = abs(t[i] - t[i-1]); // Absolute difference
  }
  // Calculate the total head movement
  for(i = 1; i < n; i++) {
```

```
tot += tohm[i];
}

// Calculate the average head movement
avhm = (float)tot / (n-1); // The average is based on n-1 differences

// Display the result
printf("Tracks traversed\tDifference between tracks\n");
for(i = 1; i < n; i++) {
    printf("%d\t\t\t\d\n", t[i], tohm[i]);
}

printf("\nAverage head movement: %.2f\n", avhm);
return 0;
}</pre>
```

```
Enter the number of tracks: 9
Enter the tracks to be traversed: 53
98
183
37
122
14
124
65
67
                   Difference between tracks
Tracks traversed
98
            45
183
            85
37
            146
122
            85
14
            108
124
            110
65
            59
67
            2
Average head movement: 80.00
```

Part B:

```
#include <stdio.h>
#include <stdlib.h>

int main() {
    int RQ[100], i, n, TotalHeadMoment = 0, initial, count = 0;

    // Input: Number of disk requests
    printf("Enter the number of Requests: ");
    scanf("%d", &n);

    // Input: Sequence of disk requests
    printf("Enter the Requests sequence: ");
    for(i = 0; i < n; i++)
        scanf("%d", &RQ[i]);

    // Input: Initial head position
    printf("Enter initial head position: ");
    scanf("%d", &initial);</pre>
```

```
// SSTF Disk Scheduling Algorithm
  while(count != n) {
    int min = 1000, d, index;
    // Find the closest request
    for(i = 0; i < n; i++) {
       d = abs(RQ[i] - initial); // Calculate seek time
       if(min > d) 
         min = d;
                   // Update minimum seek time
         index = i; // Track the closest request
      }
    }
    TotalHeadMoment += min; // Add seek time to total
    initial = RQ[index]; // Move head to the selected request
    RQ[index] = 1000; // Mark request as processed
    count++;
  }
  // Output total head movement
  printf("Total head movement is %d\n", TotalHeadMoment);
  return 0;
}
 Enter the number of Requests: 9
 Enter the Requests sequence: 53
 98
 183
 37
 122
 14
 124
 65
 67
 Enter initial head position: 53
 Total head movement is 236
```

Part C:

=== Code Execution Successful ===

```
#include <stdio.h>
#include <stdlib.h>
int main() {
  int t[20], d[20], h, i, j, n, temp, k, atr[20], tot, p, sum = 0;
  // Input the number of tracks and the initial position of the disk head
  printf("Enter the number of tracks to be traversed: ");
  scanf("%d", &n);
  printf("Enter the position of the head: ");
  scanf("%d", &h);
  t[0] = 0; // Add the starting position of the head to the tracks
  t[1] = h; // Store the initial head position
  printf("Enter the tracks: ");
  for(i = 2; i < n + 2; i++) {
     scanf("%d", &t[i]);
  }
  // Sort the tracks in ascending order
  for(i = 0; i < n + 2; i++) {
     for(j = 0; j < (n + 2) - i - 1; j++) {
        if(t[j] > t[j + 1]) {
           temp = t[j];
           t[j] = t[j + 1];
           t[j + 1] = temp;
        }
     }
  }
  // Find the index of the initial head position
  for(i = 0; i < n + 2; i++) {
     if(t[i] == h) {
       j = i; // j is the index of the head
        break;
     }
  }
  // Traverse the tracks in the direction towards the end (right side)
  p = 0;
  while(t[j] != 0) {
     atr[p] = t[j];
     j--;
     p++;
  }
  atr[p] = t[i]; // Add the 0 position (beginning of the track)
```

```
// Now, process the remaining tracks in the reverse direction (left side)
  for(p = p + 1, k = j + 1; k < n + 2; k++, p++) {
     atr[p] = t[k];
  }
  // Calculate total head movement by adding differences
  for(i = 0; i < n + 1; i++) {
     if(atr[i] > atr[i + 1]) {
        d[i] = atr[i] - atr[i + 1];
     } else {
        d[i] = atr[i + 1] - atr[i];
     sum += d[i]; // Add the absolute difference to the total head movement
  }
  // Output the average head movement
  printf("\nAverage head movements: %.2f\n", (float)sum / n);
  return 0;
}
```

```
Enter the number of tracks to be traversed: 6
Enter the position of the head: 53
Enter the tracks: 20 35 95 100 126 137

Average head movements: 24.67

=== Code Execution Successful ===
```