

TASMIN HIRAPARA

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TECHNICAL SKILLS

- **Programming Languages** : Java, C, C++, JavaScript, HTML 5, CSS 3, PHP, Kotlin, Dart
- **Database**: MySQL, PostgreSQL, Firebase.
- **Framework and Library** : Android, Flutter, React-JS, Node-JS, Express-JS.
- **Tools and Technologies** : VS Code, Android Studio, IntelliJ IDEA, Git, Postman, Figma.

PROJECTS

University Managment System (Android)

- Created a app of university management system.
- Used online database as SQL also Integrated Payment method.
- Added Basic features like Timetable, Homework, Student Info, Course etc.

VR Atmiya University Game

- In this game we have created our college's whole 3D model and make character to move in whole college building in FPV model.
- I have worked on blender on this project.

Finance Manager (Flutter)

- Client Book: Manage clients by adding/removing clients, tracking payments/receipts with descriptions.
- Business Book: Record sales entries with monthly invoice segregation, manually adding invoices, and customer/item selection for transactions.
- Stock Books: Add, update, and delete stock items with quantity tracking.
- Expense Book: Track monthly business expenses via a dedicated option.
- Multi-business Management: Add new businesses or choose from an existing list to manage business-specific data.

EDUCATION

- **B.Tech Computer Engineering**
Atmiya University • Rajkot • 2025 • 8.9 CGPA (Current)
- **12th Standard**
Shree Swaminarayan gurukul Taravda • Amreli • 2021 • 75 %

CERTIFICATIONS

- Certificate of 3rd rank in Hackathon • Atmiya University (2023)
- Certified Mobile Developer • Tops Technologies (2023)
- Certified Flutter Developer • Tops Technologies (2024)

COURSEWORK

- Android Development Tops technologies (2023)
- Flutter Development Tops technologies (2024)