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LAB-3

Courte va class book which contains four members: name, author, pice, num-pages Enclude we donstructor to set the values for the members. Enclude melhads to set and eget the details of the objects. Guiled a to String () unethod that could edisplay the nomplete details of the book. Develop a Tava program to locate n book objects.

unport gava util scanner.

poirvate string name, author; pouvate double price; penivate unt num pages;

Book ()

Mame = "The secont key".

author = "Rajendra". peice = 499.00. 3 mun pages = 500.

Void get Details ()

Scanner sc = new Scanner (System. in); System. out printer 1" In Enter the book name:")

Mame = Sc. next Line ().

Verytim. out printly (" \n Enter the author mam: ",

author = Sc. next Line ().

System out points !" In Enter the perite ").

M T W T F S S System out populler (" Euler the pouce:")

pouce = sc. next Double(): public string to string () String demp = "Book name: "+ name + "\n Author

mame: " + author + "\n No. of pages: " + num_ pages+
"\n laice: " + price + "\n". 3 return (temp); class Book details public static void main (string augs []) Scanner St = new Scanner (System in).

System out pointly ("Enter the number of bode:").

n = sc. next Int (); Book [] obj = new Book [n]. for (i=0; i<n; i++) y Obj[i] = new ob Book(); System. ord. primtter (" It It ** Ente Book Details * * * "). fol(i=0; Kn; i++) System. out. printle (" \n Book" + (i+1) +";").
Obj (i). get Details ();

