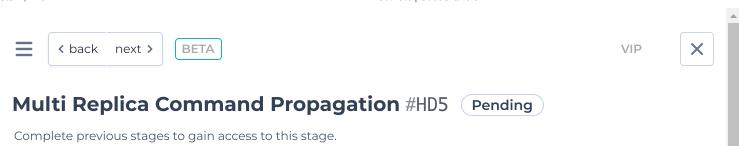
**Forum** 



Concepts



In this stage, you'll extend your implementation to support propagating commands to multiple replicas.

## **Tests**

The tester will execute your program like this:

Instructions 
Code Examples

./spawn\_redis\_server.sh --port <PORT>

It'll then start **multiple** replicas that connect to your server and execute the following commands:

- PING (expecting +PONG\r\n back)
- REPLCONF listening-port <PORT> (expecting +OK\r\n back)
- REPLCONF capa psync2 (expecting +0K\r\n back)
- 4. PSYNC ? -1 (expecting +FULLRESYNC <REPL\_ID> 0\r\n back)

Each replica will expect to receive an RDB file from the master after the handshake is complete.

It'll then send SET commands to the master from a client (a separate Redis client, not the replicas).