Here's an example of adding an entry with `*` as the sequence number:

```
$ redis-cli XADD some_key "1-*" foo bar
"1-0" # If there are no entries, the sequence number will be 0
$ redis-cli XADD some_key "1-*" bar baz
"1-1" # Adding another entry will increment the sequence number
```

Tests

The tester will execute your program like this:

```
$ ./spawn_redis_server.sh
```

It'll send an `XADD` command with `*` as the sequence number.

```
$ redis-cli XADD stream_key 0-* foo bar
```

Your server should respond with `$3\r\n0-1\r\n`, which is `0-1` encoded as a RESP bulk string.

It'll then send another `XADD` command with `*` as the sequence number, but this time with a random number as the time part.

```
$ redis-cli XADD stream_key 5-* foo bar
```

Your server should respond with `$3\r\n5-0\r\n`, which is `5-0` encoded as a [**RESP bulk string**](#).

It'll send the same command again.

```
$ redis-cli XADD stream_key 5-* bar baz
```

Ready to run tests... [Show logs]