



Instructions



Code Examples



Screencasts



Concepts

Stage #ZU2

Pending

```
$ ./spawn_realis_server.sh
```

It'll then send two PING commands concurrently using two different connections:

urrently so that we test your server's ability to handle concurrent clients.

The tester will expect to receive two `+PONG\r\n` responses.

Notes

- Since the tester client *only* sends the PING command at the moment, it's okay to ignore what the client sends and hardcode a response. We'll get to parsing client input in later stages.



View Code Examples



View Screencasts



Test Cases

Collapse ↑

Hints

Filter by Rust



Write

Preview

Found an interesting resource? Share it with the community.

Ready to run tests...

Show logs