

Here's a breakdown of the request:

```
// HTTP method
            // Request target
            // HTTP version
            // CRLF that marks the end of the request line
221\r\n
           // Header that specifies the server's host and port
7.64.1\r\n // Header that describes the client's user agent
            // Header that specifies which media types the client can accept
            // CRLF that marks the end of the headers
empty)
```

The "request target" specifies the URL path for this request. In this example, the URL path is /index.html.

Note that each header ends in a CRLF, and the entire header section also ends in a CRLF.

## **Tests**

The tester will execute your program like this:

\$ ./your\_server.sh