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VIP



Concurrent connections #EJ5 Pending

Complete previous stages to gain access to this stage.



Instructions



Code Examples



Screencasts



Forum

Your Task Pending

EASY

In this stage, you'll add support for concurrent connections.

Tests

The tester will execute your program like this:

```
$ ./your_server.sh
```

Then, the tester will create multiple concurrent TCP connections to your server. (The exact number of connections is determined at random.) After that, the tester will send a single `GET` request through each of the connections.

```
$ (sleep 3 && printf "GET / HTTP/1.1\r\n\r\n") | nc localhost 4221 &  
$ (sleep 3 && printf "GET / HTTP/1.1\r\n\r\n") | nc localhost 4221 &  
$ (sleep 3 && printf "GET / HTTP/1.1\r\n\r\n") | nc localhost 4221 &
```

Your server must respond to each request with the following response:

```
HTTP/1.1 200 OK\r\n\r\n
```

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Ready to run tests...

[Show logs](#)