

**friendlymatthew** 1 year ago

was pulling out my hair for the same thing haha.

note to myself: when converting buffer to a string, consider only the portion that was actually read as there may contain the null byte :)

^ 23 v

**mwettste** 1 year ago

Haha same here. Lesson learned 😊

^ 10 v

**that-ambuj** 1 year ago

For people using Rust, beware not to use `.read_to_string()` methods using something like a `BufReader`, this can potentially block your the thread and potentially the whole program(I don't who why but it just wouldn't work for me). instead use `.seek(&mut buf)` available on `TcpStream` because it seems to just work.

^ 18 v reply

**skunk-143** 1 year ago

Yes, because `read_to_string()` is like `read_to_end()` and it waits for the EOF, which means reset of TCP connection

^ 25 v

## RECENT ATTEMPTS 11



alex-ev...



glenn...



adama...



vhfmag



lucasm...



DanDFav



adamc...



matthe...



gurugu...



maness...



tasnuval

1/11



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