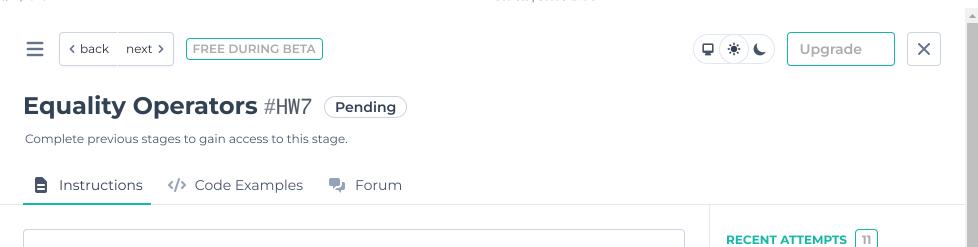
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In this stage, you'll add support for evaluating equality operators == and != .

Book reference

The code for this stage is implemented in <u>Section 7.2.5: Evaluating binary</u> <u>operators</u>.

Tests

The tester will run a series of tests with test.lox files that contain expressions with the equality operators == and != .

For example, if test.lox contains the following:

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