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BETA

VIP



Receive handshake (2/2) #VM3 Pending

Complete previous stages to gain access to this stage.

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EASY

In this stage, you'll add support for receiving the [PSYNC](#) command from the replica.

Handshake (continued from previous stage)

As a recap, there are three parts to the handshake:

- The master receives a `PING` from the replica (You've already implemented this)
- The master receives `REPLCONF` twice from the replica (You've already implemented this)
- The master receives `PSYNC` from the replica (**This stage**)

After the replica sends `REPLCONF` twice, it'll send a `PSYNC ? -1` command to the master.

- The first argument is `?`
 - This is replication ID of the master, it is `?` because this is the first time the replica is connecting to the master.
- The second argument is `-1`
 - This is the replication offset, it is `-1` because this is the first time the replica is connecting to the master.

Ready to run tests...

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