



Tests

The tester will execute your program like this:

```
$ ./spawn_redis_server.sh
```

It'll then send a `SET` command to your server.

```
$ redis-cli SET some_key foo
```

It'll then send a `TYPE` command to your server.

```
$ redis-cli TYPE some_key
```

Your server should respond with `+string\r\n`, which is `string` encoded as a [RESP simple string](#).

It'll then send another `TYPE` command with a missing key.

```
$ redis-cli TYPE missing_key
```

Your server should respond with `+none\r\n`, which is `none` encoded as a [RESP simple string](#).

Notes

- For now, you only need to handle the "string" and "none" types. We'll add support for the "stream" type in the next stage.

[View Code Examples](#)

Ready to run tests...

Show logs