

```
$ ./spawn_redis_server.sh
```

It'll then send two PING commands concurrently using two different connections:

urrently so that we test your server's ability to handle concurrent clients.

The tester will expect to receive two `+PONG\r\n` responses.

Notes

- Since the tester client *only* sends the PING command at the moment, it's okay to ignore what the client sends and hardcode a response. We'll get to parsing client input in later stages.

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Hints

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