

- Since this is the first time the replica is connecting to the master, the offset will be `-1`

So the final command sent will be `PSYNC ? -1`.

This should be sent as a RESP Array, so the exact bytes will look something like this:

```
*3\r\n$5\r\nPSYNC\r\n$1\r\n?\r\n$2\r\n-1\r\n
```

The master will respond with a [Simple string](#) that looks like this:

```
+FULLRESYNC <REPL_ID> 0\r\n
```

You can ignore the response for now, we'll get to handling it in later stages.

Tests

The tester will execute your program like this:

```
./spawn_redis_server.sh --port <PORT> --replicaof "<MASTER_HOST> <MASTER_PORT>
```

It'll then assert that the replica connects to the master and:

- **(a)** sends `PING` command
- **(b)** sends `REPLCONF listening-port <PORT>`
- **(c)** sends `REPLCONF capa eof capa psync2`
- **(d)** sends `PSYNC ? -1`

[View Code Examples](#)

Ready to run tests...

[Show logs](#)