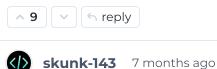




that-ambuj 7 months ago

For people using Rust, beware not to use <code>.read_to_string()</code> methods using something like a <code>BufReader</code>, this can potentially block your the thread and potentially the whole program(I don't who why but it just wouldn't work for me). instead use <code>.seek(&mut buf)</code> available on <code>TcpStream</code> because it seems to just work.



Yes, because read_to_string() is like read_to_end() and it waits for the EOF, which means reset of TCP connection

^ 19 🔍