



Build your own Redis

Learn about TCP servers, the Redis protocol and more



Start Building



This challenge is free until 1 June 2024!

Redis is an in-memory data structure store often used as a database, cache, message broker and streaming engine. In this challenge you'll build your own Redis server that is capable of serving basic commands, reading RDB files and more.

Along the way, you'll learn about TCP servers, the Redis Protocol and more.

Stages

Eind to a port	VERY EASY	
Respond to PING	EASY	
Respond to multiple PINGs	EASY	
Handle concurrent clients	MEDIUM	
Implement the ECHO command	MEDIUM	
Implement the SET & GET commands	MEDIUM	
Expiry	MEDIUM	
Replication		

Configure listening port

The INFO command

EASY

EASY

The INFO command on a replica	MEDIUM	
Initial Replication ID and Offset	EASY	
Send handshake (1/3)	EASY	
Send handshake (2/3)	EASY	
Send handshake (3/3)	MEDIUM	
Receive handshake (1/2)	EASY	
Receive handshake (2/2)	EASY	
Empty RDB Transfer	EASY	
Single-replica propagation	MEDIUM	
Multi Replica Command Propagation	HARD	
Command Processing	HARD	
ACKs with no commands	EASY	
ACKs with commands	MEDIUM	
WAIT with no replicas	MEDIUM	
WAIT with no commands	MEDIUM	
WAIT with multiple commands	HARD	
RDB Persistence		
RDB file config	EASY	
Read a key	MEDIUM	
Read a string value	MEDIUM	
Read multiple keys	MEDIUM	
Read multiple string values	MEDIUM	
Read value with expiry	MEDIUM	
Transactions		
The INCR command (1/3)	EASY	
The INCR command (2/3)	EASY	

>_	The INCR command (3/3)	EASY	
>_	The MULTI command	EASY	
>_	The EXEC command	EASY	
>_	Empty transaction	HARD	
>_	Queueing commands	MEDIUM	
>_	Executing a transaction	HARD	
>_	The DISCARD command	EASY	
>_	Failures within transactions	MEDIUM	
>_	Multiple transactions	MEDIUM	
	Streams		
>_	The TYPE command	EASY	
>_	Create a stream	MEDIUM	
>_	Validating entry IDs	EASY	
>_	Partially auto-generated IDs	MEDIUM	
>_	Fully auto-generated IDs	MEDIUM	
>_	Query entries from stream	MEDIUM	
>_	Query with -	EASY	
>_	Query with +	EASY	
>_	Query single stream using XREAD	MEDIUM	
>_	Query multiple streams using XREAD	MEDIUM	
>_	Blocking reads	HARD	
>_	Blocking reads without timeout	MEDIUM	
>_	Blocking reads using \$	EASY	

The Redis challenge was extremely fun. I ended up having to read the Redis Protocol specification doc pretty carefully in its entirety! The result felt like lightly-guided independent study, if that makes sense. (Which, again, was lots of fun)



Charles Guo

Software Engineer, Stripe



I think the instant feedback right there in the git push is really cool. Didn't even know that was possible!



Patrick Burris

Senior Software Developer, CenturyLink



Programming challenges for seasoned developers.





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Changelog

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