



In the above example, `OK` is the response of the `SET` command, and `42` is the response of the `INCR` command.

Tests

The tester will execute your program like this:

```
$ ./spawn_redis_server.sh
```

The tester will then connect to your server as a Redis client, and send multiple commands using the same connection:

```
$ redis-cli MULTI
> SET foo 6 (expecting "+QUEUED\r\n")
> INCR foo (expecting "+QUEUED\r\n")
> INCR bar (expecting "+QUEUED\r\n")
> GET bar (expecting "+QUEUED\r\n")
> EXEC (expecting an array of responses for the queued commands)
```

Since the transaction was executed, the key `foo` should exist and have the value `7`.

The tester will verify this by running a `GET` command:

```
$ redis-cli GET foo (expecting "7" encoded as a bulk string)
```

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