

The second time, it can be sent like this. `REPLCONF capa psync2`

- This is the replica notifying the master of its capabilities ("capa" is short for "capabilities")
- You can safely hardcode these capabilities for now, we won't need to use them in this challenge.

These commands should be sent as RESP Arrays, so the exact bytes will look something like this:

```
# REPLCONF listening-port <PORT>
*3\r\n$8\r\nREPLCONF\r\n$14\r\nlistening-port\r\n$4\r\n6380\r\n\r\n# REPLCONF capa psync2
*3\r\n$8\r\nREPLCONF\r\n$4\r\ncapa\r\n$6\r\npsync2\r\n\r\n
```

For both commands, the master will respond with `+OK\r\n` ("OK" encoded as a RESP Simple String).

Tests

The tester will execute your program like this:

```
./spawn_redis_server.sh --port <PORT> --replicaof "<MASTER_HOST> <MASTER_PORT>"
```

It'll then assert that the replica connects to the master and:

- **(a)** sends the `PING` command
- **(b)** sends the `REPLCONF` command with `listening-port` and `<PORT>` as arguments
- **(c)** sends the `REPLCONF` command with `capa psync2` as arguments

Notes

Ready to run tests... Show logs