

It'll then connect to your server on port 9092 and send a `Fetch` (v16) request. This request will contain a single topic with an unknown topic ID (i.e. the topic doesn't exist yet).











The tester will validate that:

- The first 4 bytes of your response (the "message length") are valid.
- The correlation ID in the response header matches the correlation ID in the request header.
- The error code in the response body is `0` (No Error).
- The `throttle_time_ms` field in the response is present (any value is accepted).
- The `session_id` field in the response is `0`.
- The `responses` field in the response has 1 element, and in that element:
 - The `topic_id` field matches what was sent in the request.
 - The `partitions` array has 1 element, and in that element:
 - The `partition_index` field is `0`.
 - The `error_code` field is `100` (UNKNOWN_TOPIC).

Notes

- You'll need to parse the `Fetch` request in this stage to get the `topic_id`

RECENT ATTEMPTS 11

	bk377	<input type="text"/>
	yanrui...	<input type="text"/>
	swim...	<input type="text"/>
<div><div></div><div>Private</div><div>leaderboards are here.</div><div>Create one for your team.</div></div>		
	wiredg...	<input type="text"/>
	A-linna	<input type="text"/>
	kevin-w...	<input type="text"/>
	flopper...	<input type="text"/>
	tasnuval	0 / 18 <input type="text"/>
	Invite a friend	



Tests failed. ? [Show logs](#)