

Instructions on how to install and use LUTs

(Premiere Pro, Final Cut, Sony Vegas, Davinci Resolve)



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Note:

As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result.

Video Tutorial – Premiere Pro: <https://youtu.be/yAwrkW5MKJ8>

Video Tutorial – Davinci Resolve: https://youtu.be/04gGA_IA36w

Applying a LUT in Premiere Pro without installation (Mac and PC)

1. **Unzip** the downloaded file by double-clicking it.
2. Open **Premiere Pro** on your computer.
3. Go to the **Color workspace** by clicking the **Color** tab at the top center of Premiere Pro.
4. **Click on the clip** you want to work with.
5. Go to the **Lumetri** panel on the right and open the **Creative** tab.
6. Under Creative, select the **Look dropdown menu** and click on **Browse...**
7. **Choose a look** from the downloaded and unzipped file and voilà: your footage is graded!

You are done! Have fun using the LUTs. 😊

Note:

As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result.

To do so, simply go to the **Color** panel. Click on **Basic Correction** and experiment with the **sliders**.

Installing multiple LUTs in Premiere Pro (Mac)

1. **Unzip** the downloaded file by double-clicking it.
2. Open a **Finder window** and go to **Applications**. Open the Adobe Premiere Pro CC folder.
3. **Right click** on Adobe Premiere Pro CC. Select **Show Package Contents**. Open the **Contents** folder.
4. Open the **Lumetri** folder. Then open the **LUTs** folder. Then open the **Creative** folder.
5. **Drag and drop** the downloaded and unzipped LUTs folder into the **Creative** folder.
6. **Restart** Adobe Premiere Pro CC
7. In the **Color** panel, go to **Creative**. Under Creative, select the **Look dropdown menu**
8. **Choose a look** from the list and voilà: your footage is graded!

Installing multiple LUTs in Premiere Pro (PC)

1. **Unzip** the downloaded file
2. Go to the **C://** folder, open Program Files. Open **Adobe**, then open **Adobe Premiere Pro CC**.
3. **Drag and drop** the downloaded and unzipped LUTs folder into the **Creative** folder.
4. **Restart** Adobe Premiere Pro CC
7. In the **Color** panel, go to **Creative**. Under Creative, select the **Look dropdown menu**
8. **Choose a look** from the list and voilà: your footage is graded!

Installing LUTs in Final Cut Pro X

Open the Effects Browser, click the 'Color' tab, add 'Custom LUT' Plugin to your footage, then you can import your LUT.

Here is a great free plugin from Pixel Film Studios which allows you to install your downloaded LUTs.

Simply visit this link to download and to learn how to use it: <https://store.pixelfilmstudios.com/product/fcpx-lut-loader/>

Note:

As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result.

Installing LUTs in Sony Vegas Pro:

Unfortunately, Sony Vegas Pro doesn't support custom LUTs natively. But there is a great **cheap plugin (€2.50)** from VisionColor which allows you to install your downloaded LUTs.

Simply visit this link to download and to learn how to use it: <https://vision-color.com/products/lutplugin/>

Note:

As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result.

Installing LUTs in Davinci Resolve:

1. **Unzip** the downloaded file
2. Open **Davinci Resolve** on your computer. Open a project.
3. Click on the **settings icon** located in the bottom right corner. A new window will pop up.
4. Go to **Color Management**. Scroll down and find **Lookup Tables**. Then click on **Open LUT Folder**.
5. The LUT Folder window pops up. **Drag and drop** the entire downloaded and unzipped folder into the LUT Folder.
6. Close the LUT Folder. In the **Color Management tab** (step 4), click **Update Lists**.
7. Click save.

Applying a LUT in Davinci Resolve:

1. Open **Davinci Resolve**. Then open a **project**.
2. Go to the **Color** tab (find it on the bottom).
3. **Right-click** on a **node**. Go down to **3D LUT** and find your installed LUTs.
4. **Choose a look** from the list and voilà: your footage is graded!

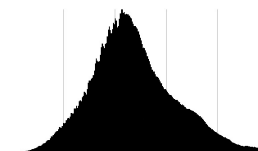
Note:

As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result.

Camera settings for optimal results:

DJI:

- Shoot in D-Log
- Expose your image that the Histogram is even.
- It should look close to the one on the right:



Histogram: neutral exposure

Canon:

- Shoot in a flat picture profile (low contrast and low saturation)

GoPro:

- Make sure you have ProTune turned on.
- The settings we use are:
 - ProTune: ON
 - White Balance: AUTO
 - Color: FLAT
 - Shutter: AUTO
 - ISO: 800
 - Sharpness: MED or LOW (depending on your taste)

Sony:

- Shoot in SLOG2 or SLOG3 if available for your camera
- Don't overexpose or underexpose!
- Rule of thumb: better underexpose than overexpose, although with grading

SLOG footage it's good to keep +2 exposure while recording, as when you grade, the footage darkens -2 exposure.

RED:

- Shoot in Redcode RAW
- The settings we use are:
 - Color Science: Version 2
 - Color Space: DRAGONColor2
 - Gamma Curve: REDlog Film
 - FLUT: 0.00
 - Contrast: 0.00

- Saturation: 1.00
- Tint: 0.00
- ISO: 800
- Color Temp: 5600K