

Tate Parmar Osborne

full stack developer with artistic aptitudes



tateosborne.com



linkedin.com/in/tate-osborne



github.com/tateosborne



tateposborne@icloud.com



+1 (603) 818-0710

University of Vermont

Graduated May, 2023

- Bachelor of Science, **Computer Science**
- Computer Science **GPA 3.60**
- **Dean's List** in two semesters (top 20% of class)
 - with GPAs of 3.82 and 4.0
- Minor in **Art Studio**
- Art Studio **GPA 4.0**

Technical Skills

Python

SQL

React

Figma

HTML

SCSS

Git

SwiftUI

C/C++

Relevant Coursework

Software Engineering

Rel. Databases

Data Structures & Algorithms

Operating Systems

Data Science

Work Experience

- **Software Engineering TA, UVM** Aug '22-May '23
 - Assess Python assignments and group projects, guaranteeing alignment with requirements, code quality, clarity, and delivering detailed feedback.
- **Cook/Server, Las Olas, Exeter, NH** Jun '21-Present
 - Demonstrated efficiency, teamwork, multitasking, and exceptional customer service in bustling restaurant.

Projects

- **Quizlet Competition: Snake** May-Jun '23
 - Teamed up with two developers for a Quizlet competition entry, dividing tasks efficiently for full-stack development.
 - Crafted a creative Snake game variation, excelling in graphics and code development.
 - Completed the project within a two-month timeframe, showcasing strong project and time management skills.
 - Developed using TypeScript, React, SCSS, and Next.js.
- **UVMaps** Oct-Nov '22
 - Collaborated with four classmates to create an iOS app aimed at helping students plan routes and arrive on time for class.
 - Programmed backend logic and queries, as well as frontend graphics and organization.
 - Acquired experience in iOS development, Swift, and Xcode.
 - Achieved first place in the annual Computer Science fair, outperforming other advanced-level app projects.
- **COVID-19 CLI Interface** Feb '22
 - Developed and tested the backend for a program focused on COVID-19 statistics in the USA, utilizing Python in conjunction with SQLite
 - Applied agile software development principles to effectively manage the project's lifecycle
 - Practiced paired programming with three teammates, ensuring consistent communication and collaboration throughout the project's duration